JUMP COMICS

●島の秘密

NO.14

HUNTER × HUNTER

ハンター × ハンター

冨樫義博

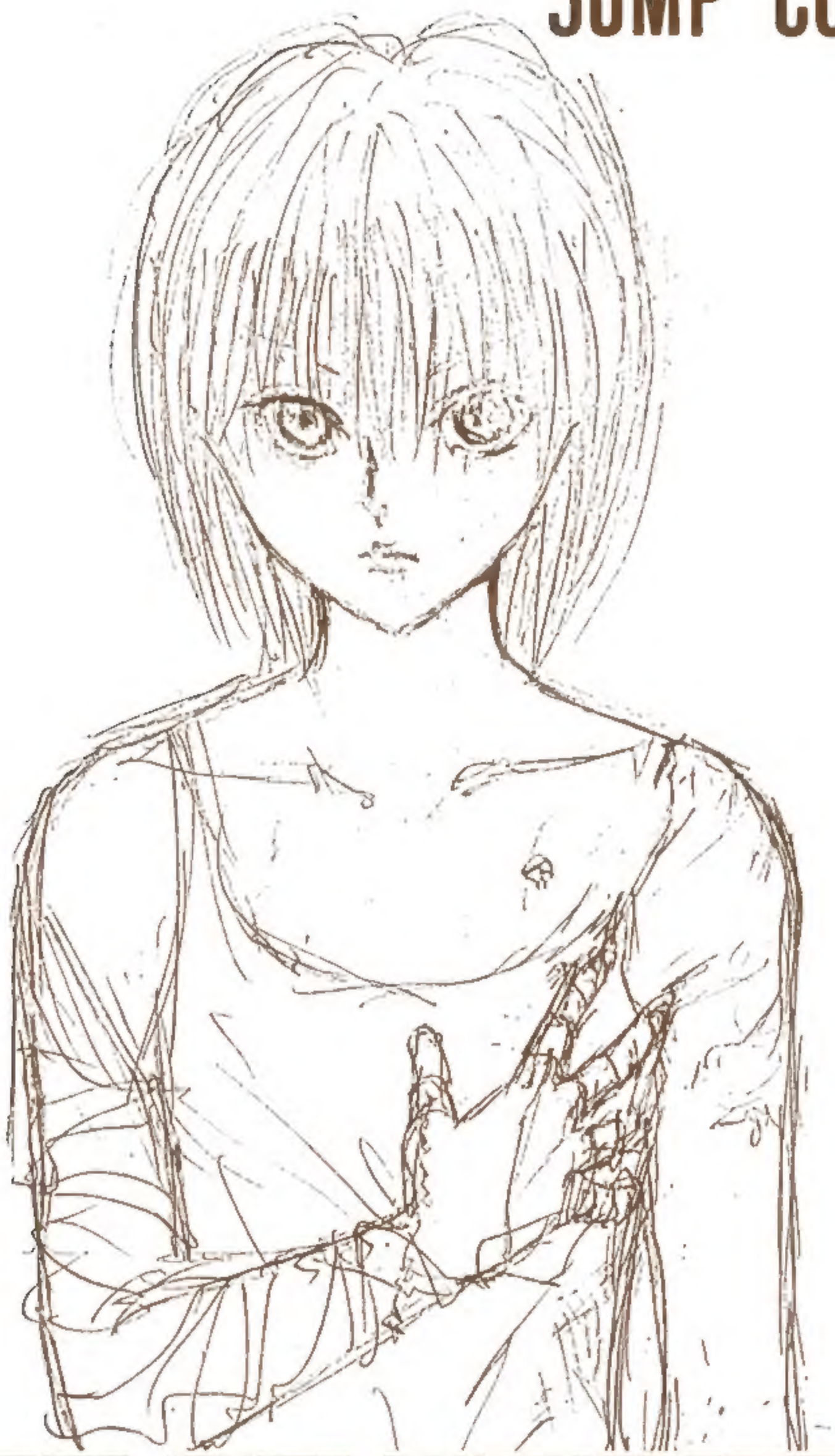
DIGITAL

DIGITAL COLORED COMICS

14

SHUEISHA

JUMP COMICS



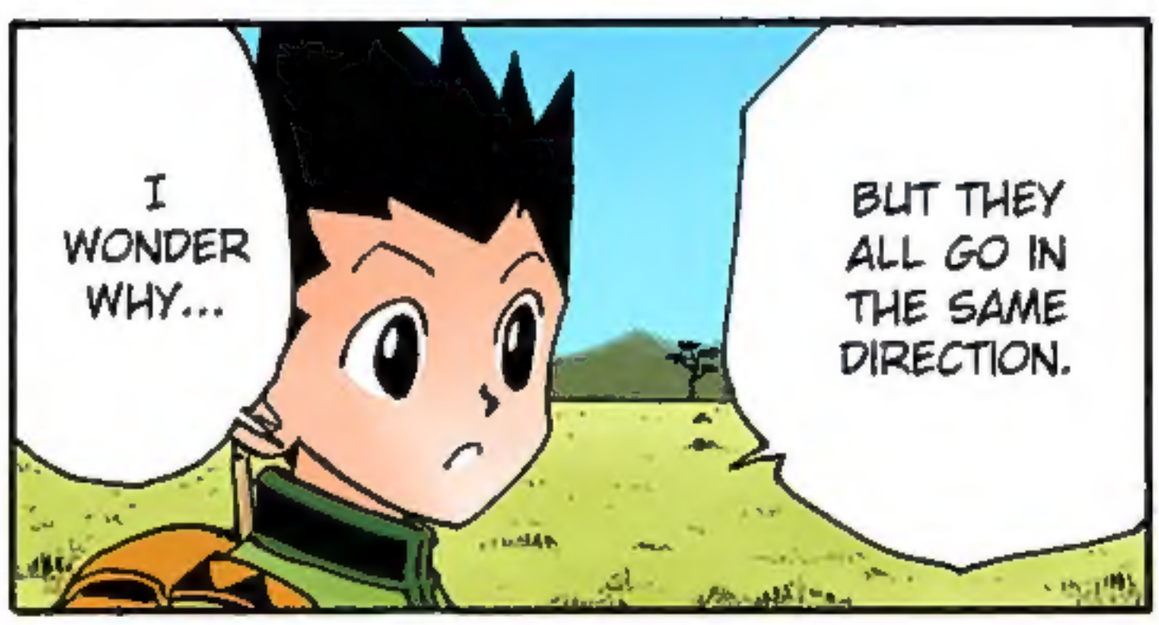
HUNTER × HUNTER

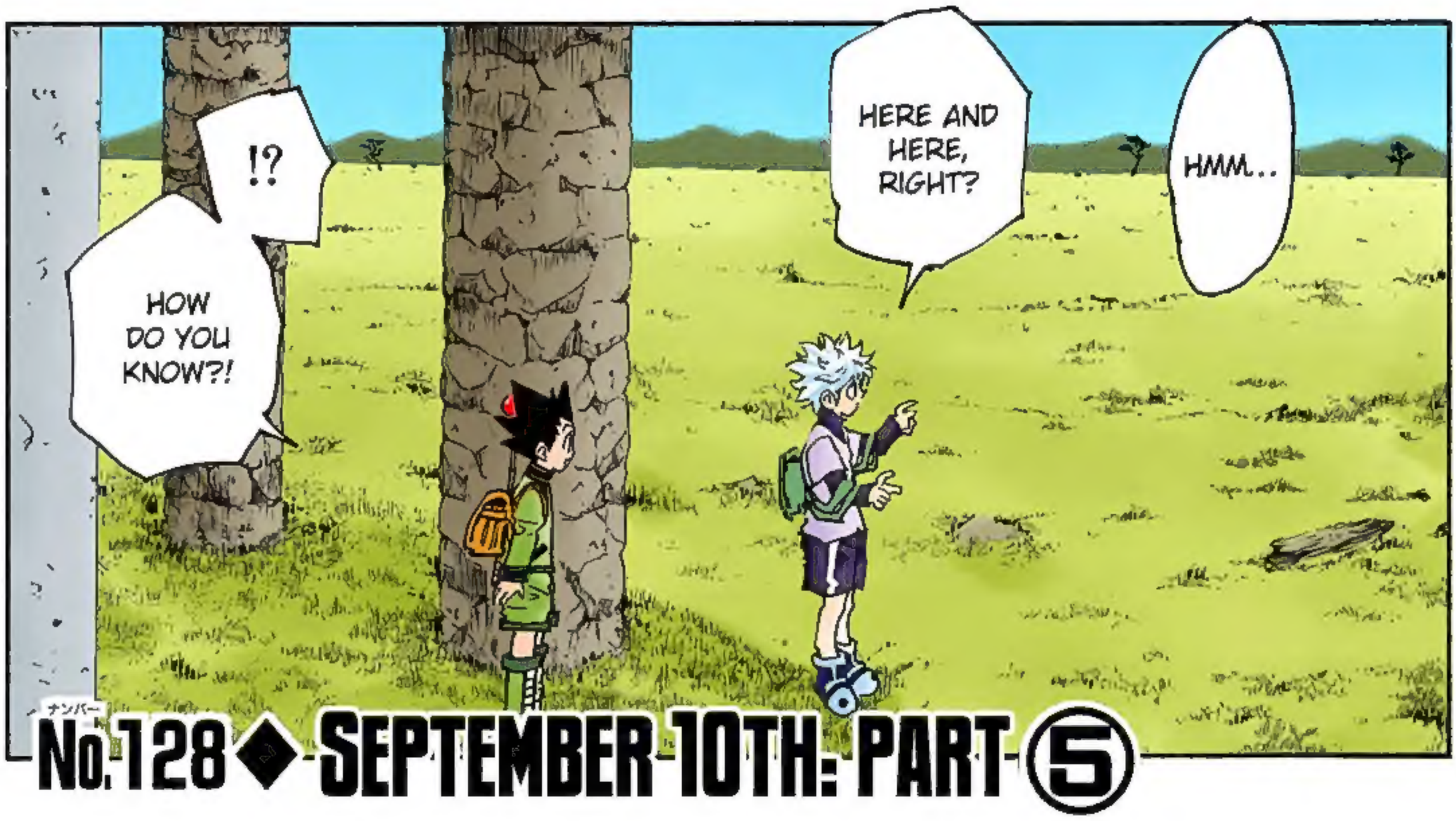
ハンター × ハンター

NO.14 島の秘密

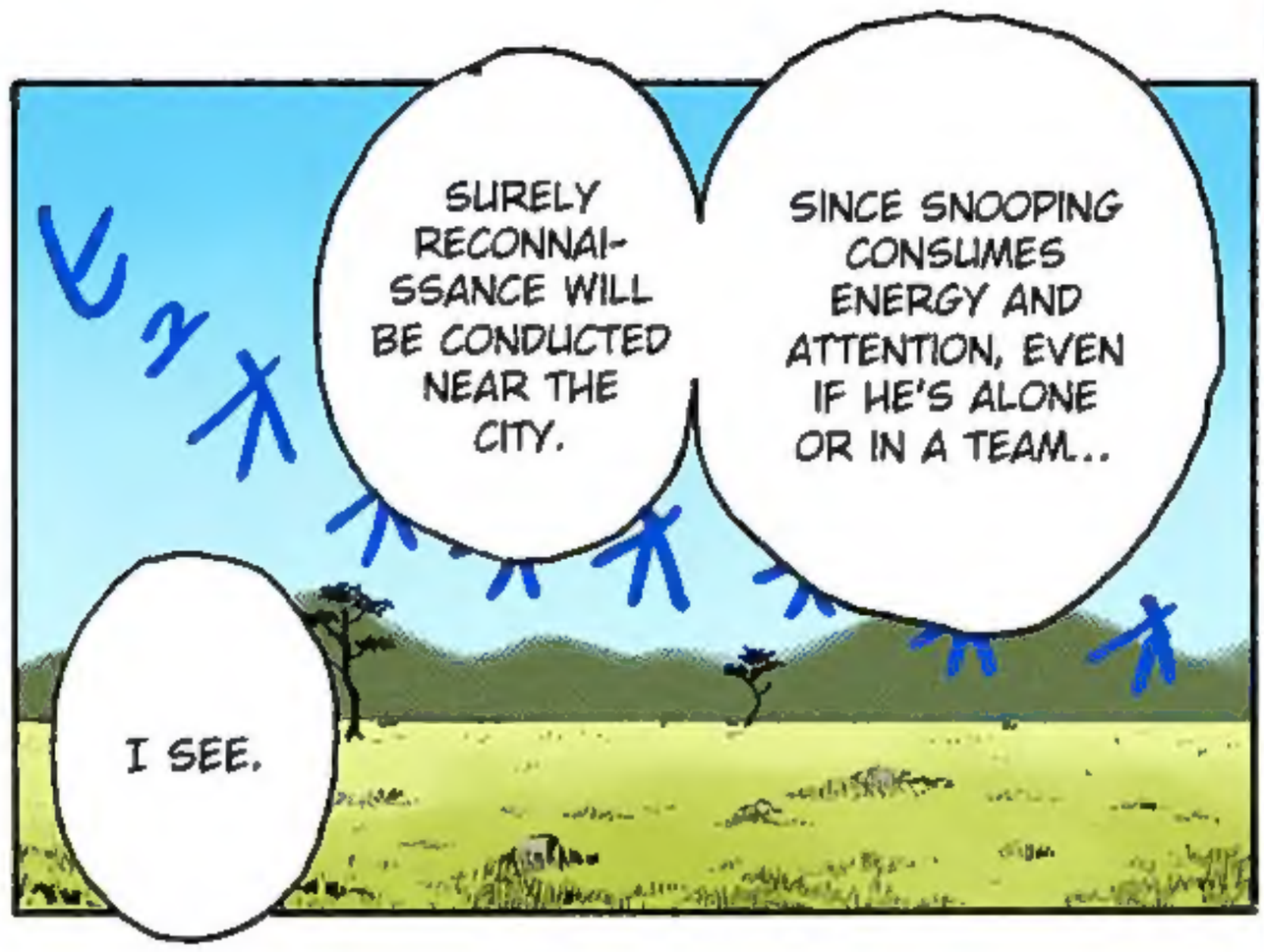
冨樫義博

SOMEONE'S FOLLOWING US, HUH.

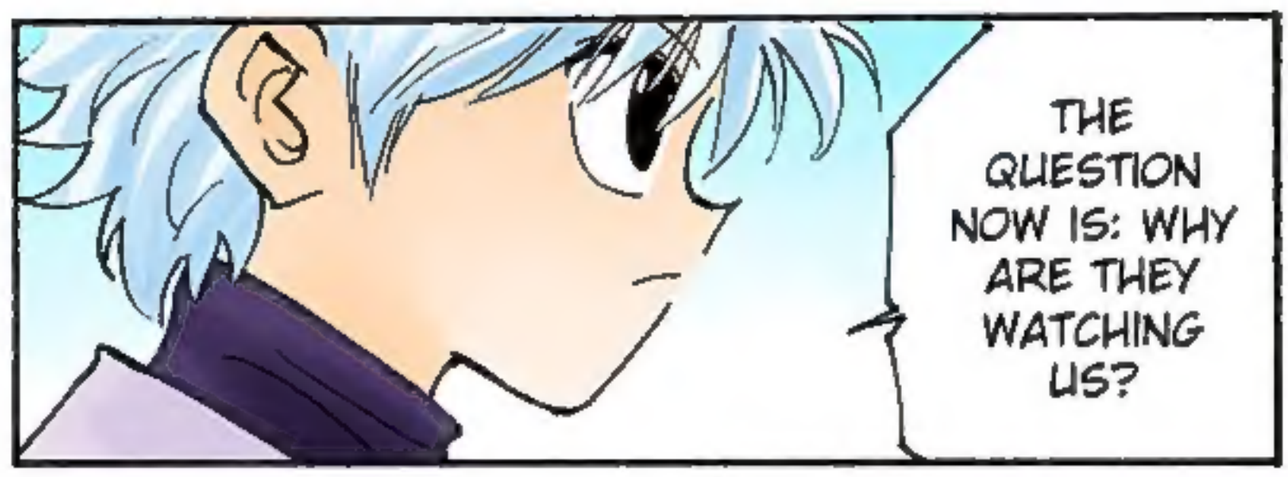


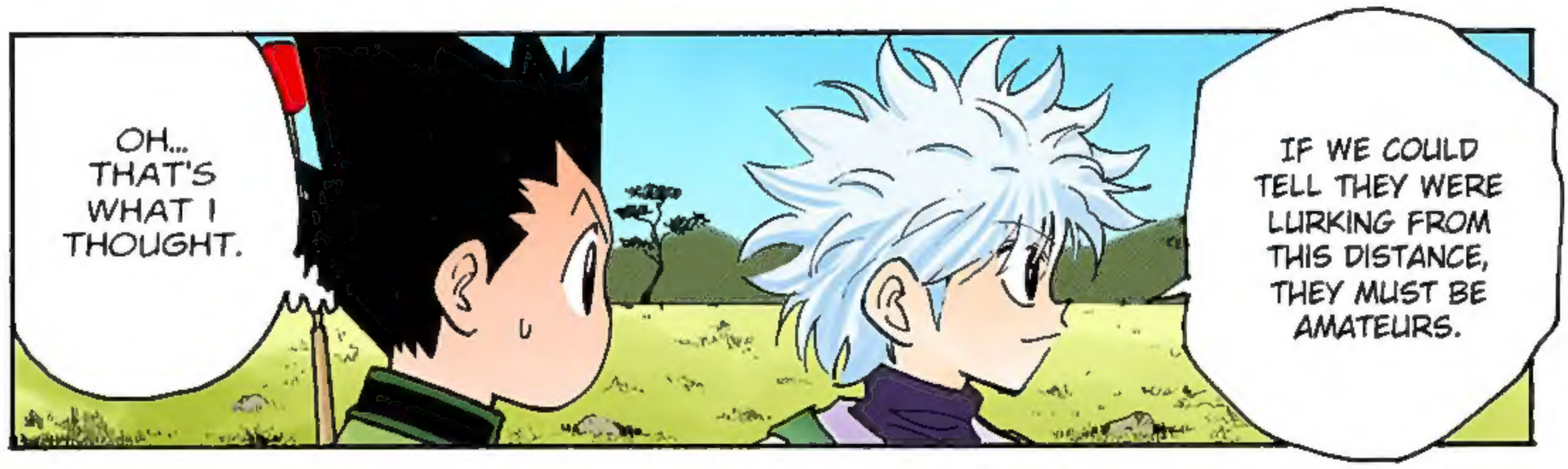


No.128 ◆ SEPTEMBER 10TH: PART ⑤

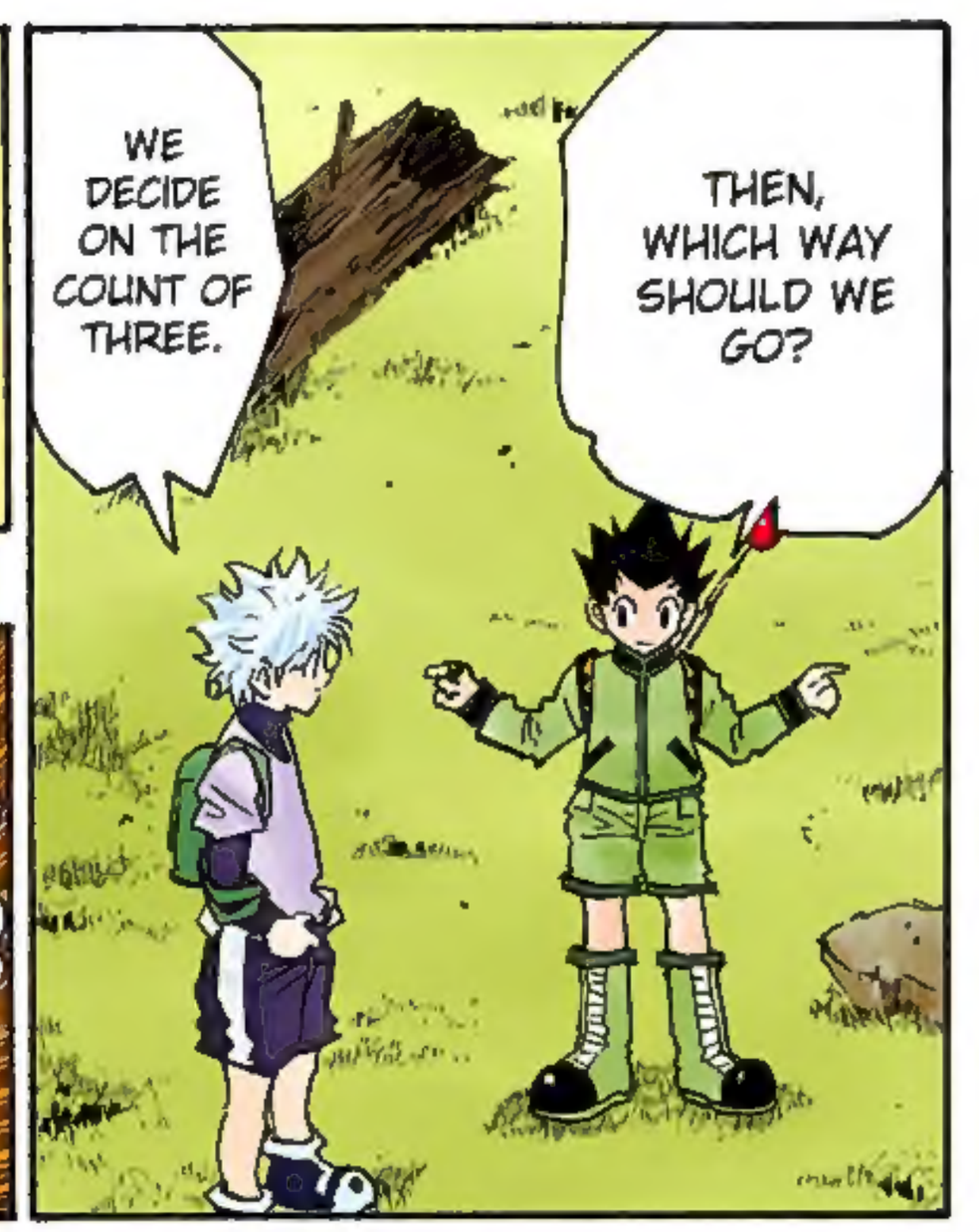

SURELY RECONNAI-SSANCE WILL BE CONDUCTED NEAR THE CITY.
SINCE SNOOPING CONSUMES ENERGY AND ATTENTION, EVEN IF HE'S ALONE OR IN A TEAM...
I SEE.

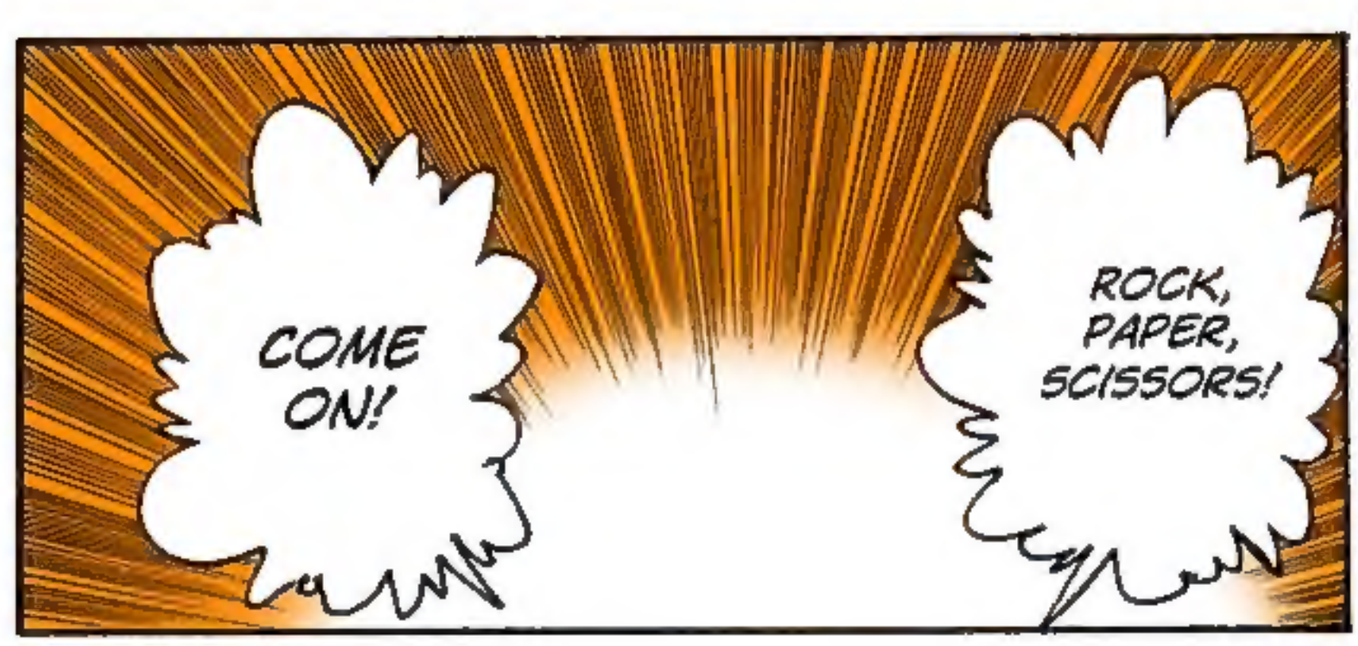
FROM THERE, I GOT A FEELING WE'RE BEING WATCHED.


THE QUESTION NOW IS: WHY ARE THEY WATCHING US?


OH... THAT'S WHAT I THOUGHT.
IF WE COULD TELL THEY WERE LURKING FROM THIS DISTANCE, THEY MUST BE AMATEURS.

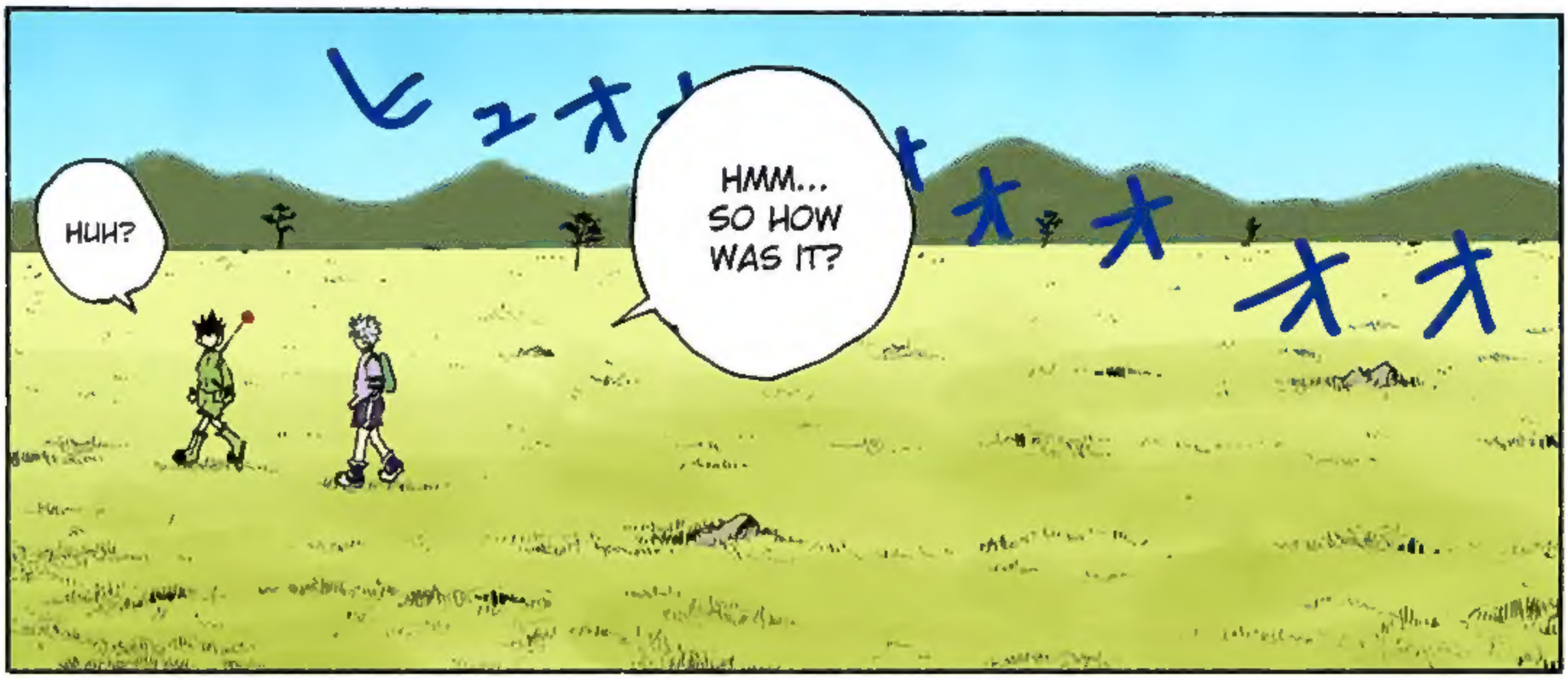
THIS WAY!!


WE DECIDE ON THE COUNT OF THREE.
THEN, WHICH WAY SHOULD WE GO?


COME ON!
ROCK, PAPER, SCISSORS!

YES...!! LET'S GO, COME ON...!!

DAMN.



HOW MANY CARDS DID YOU GET?

YOUR SAVED DATA EARLIER ...

BOOK!!

ポン!

REALLY ?

ANY HINTS?

OH, THAT'S... IT WAS JUST A MESSAGE.

YEAH, GING SAID WE SHOULD ENJOY THE GAME.

THAT MEANS WE START FROM SCRATCH...

WE STILL DON'T KNOW HOW TO GET ITEMS.

SOUNDS VERY NEW TO ME.

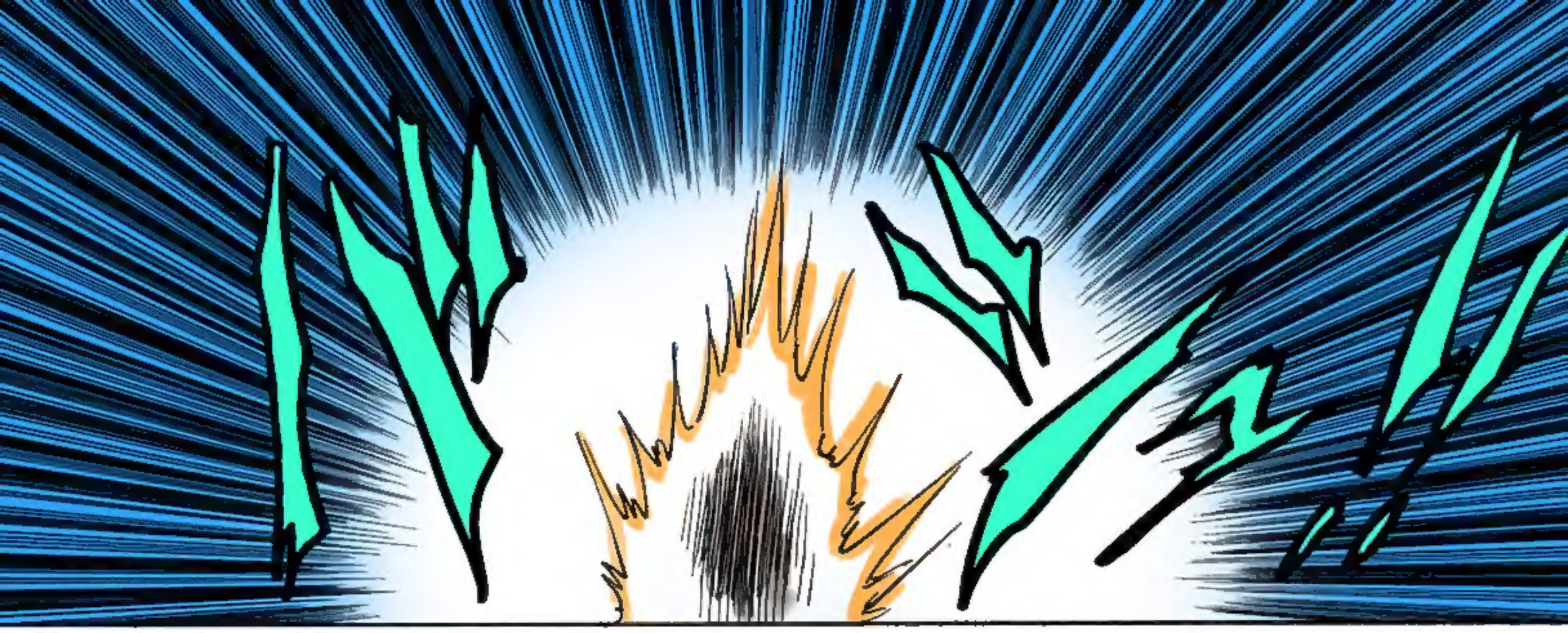
KILLUA, ABOUT THE RULES, WHAT DO YOU THINK?

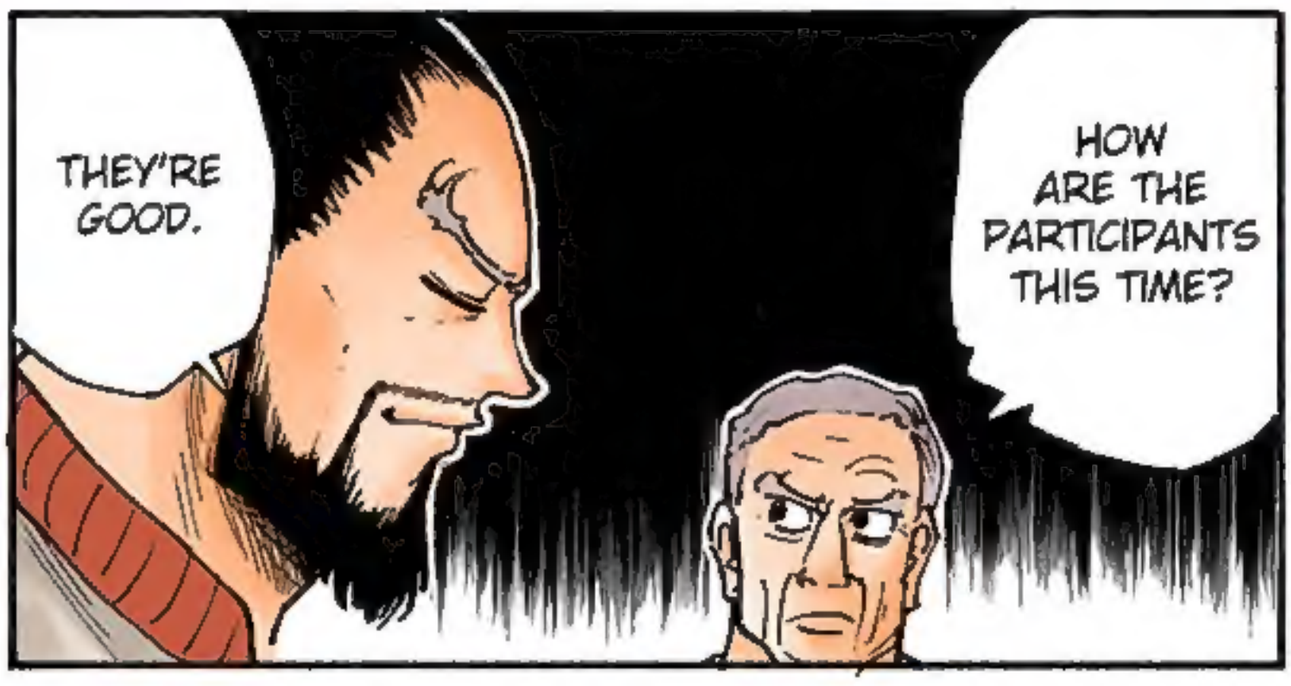
BOOK!

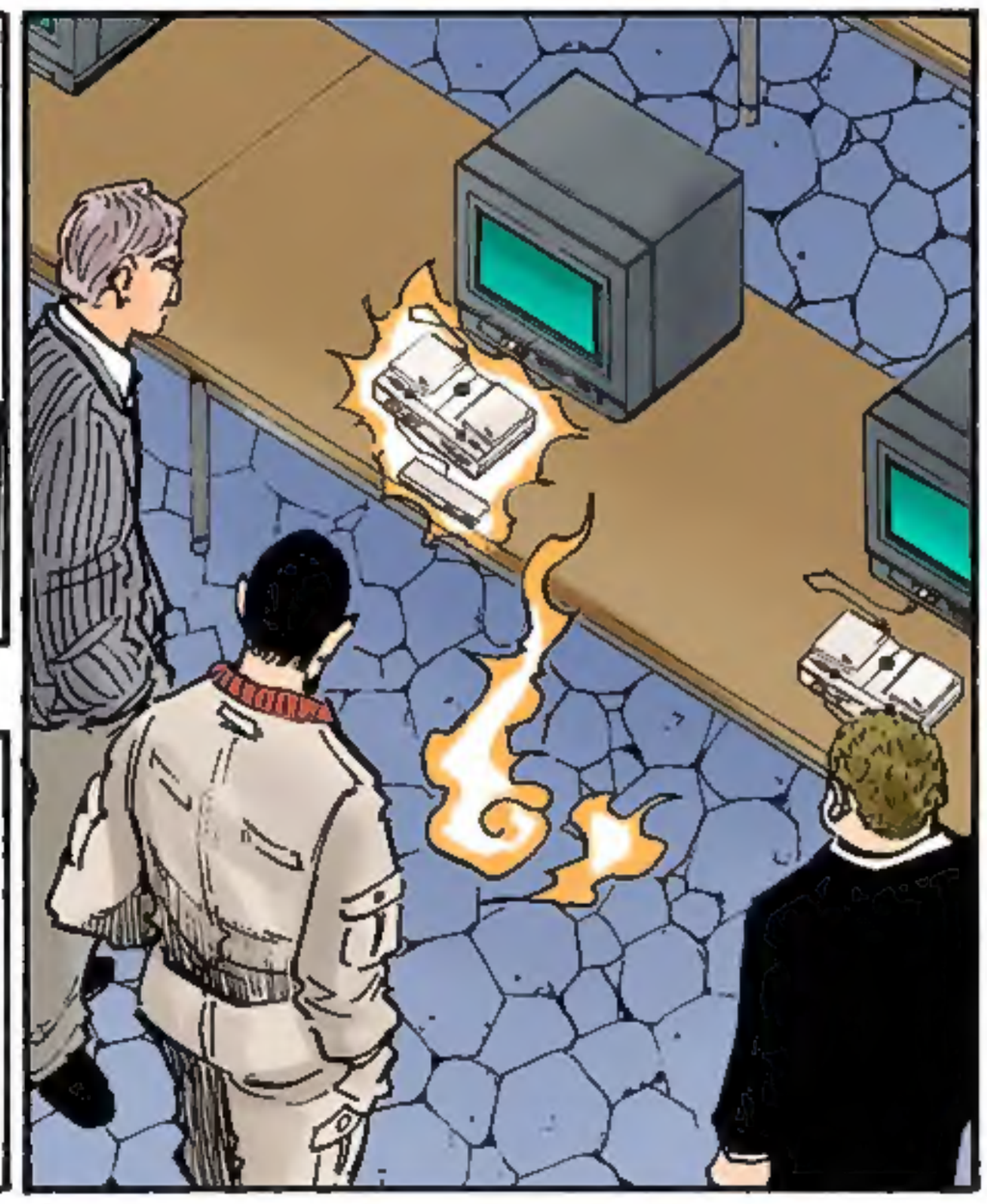
I DON'T FEEL LIKE I'M IN A GAME...

BETTER HEAD TO A TOWN.

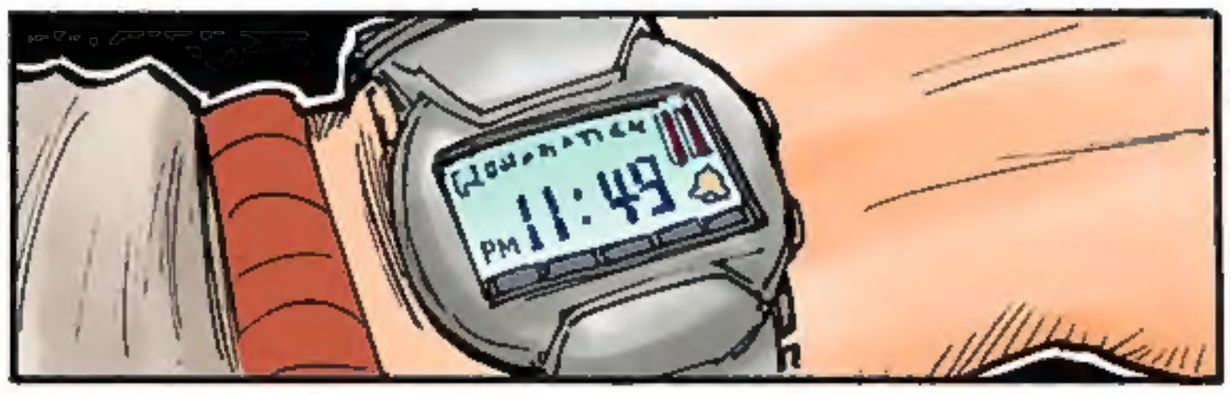
FIRST, WE HAVE TO FIND INFORMATION.

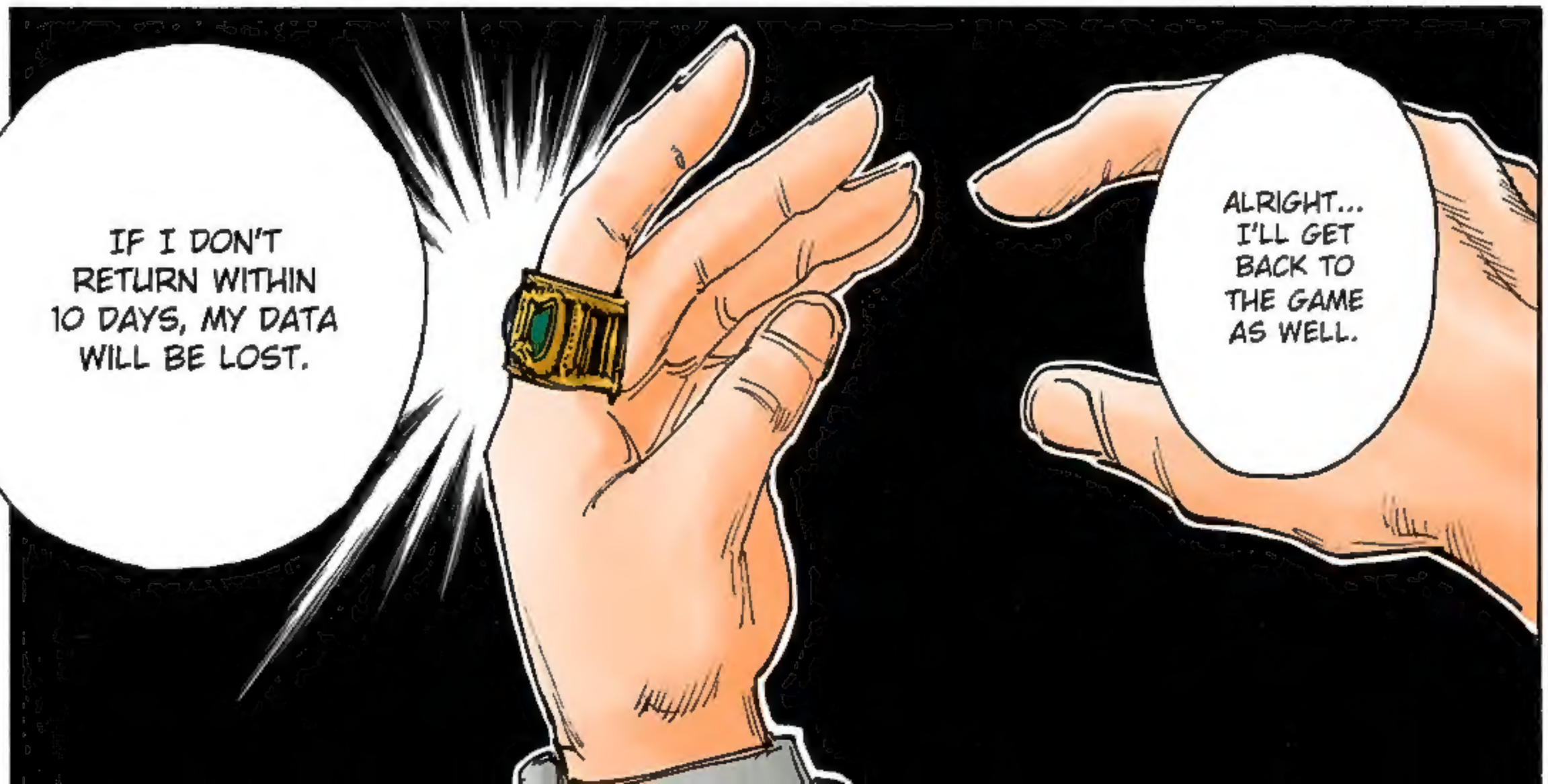


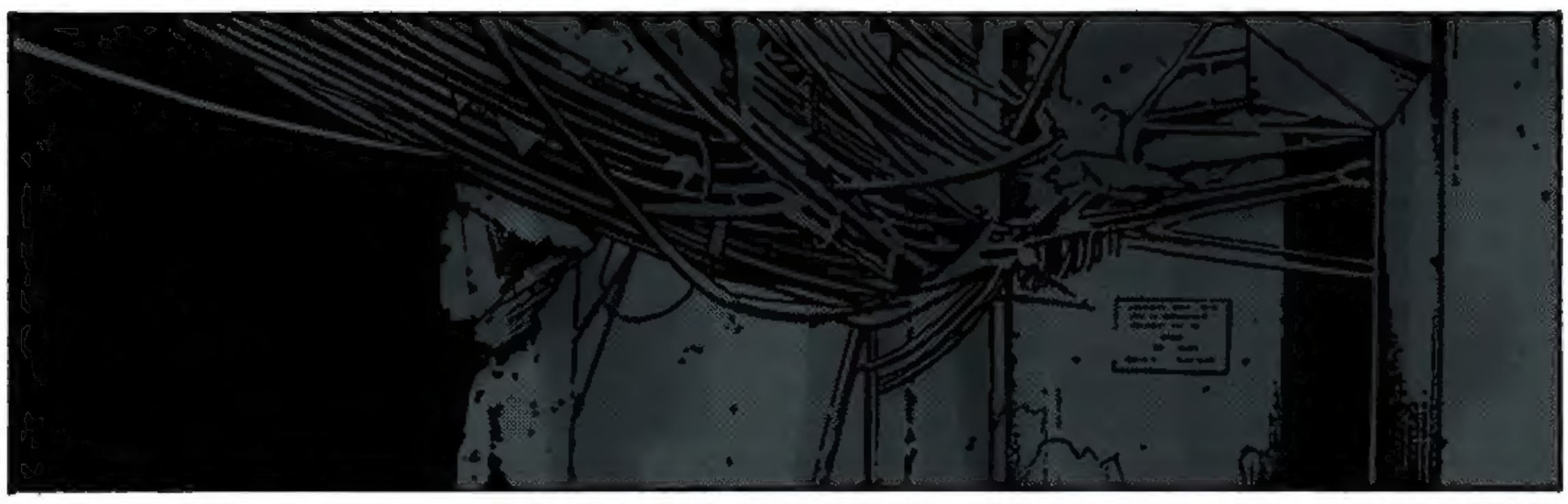

THEY'RE GOOD.
HOW ARE THE PARTICIPANTS THIS TIME?

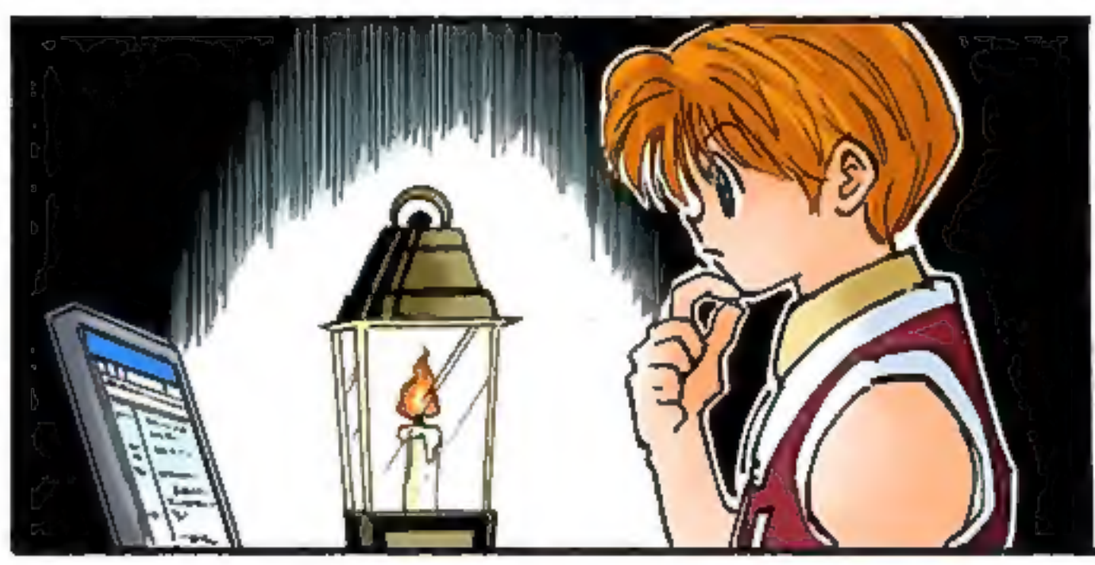


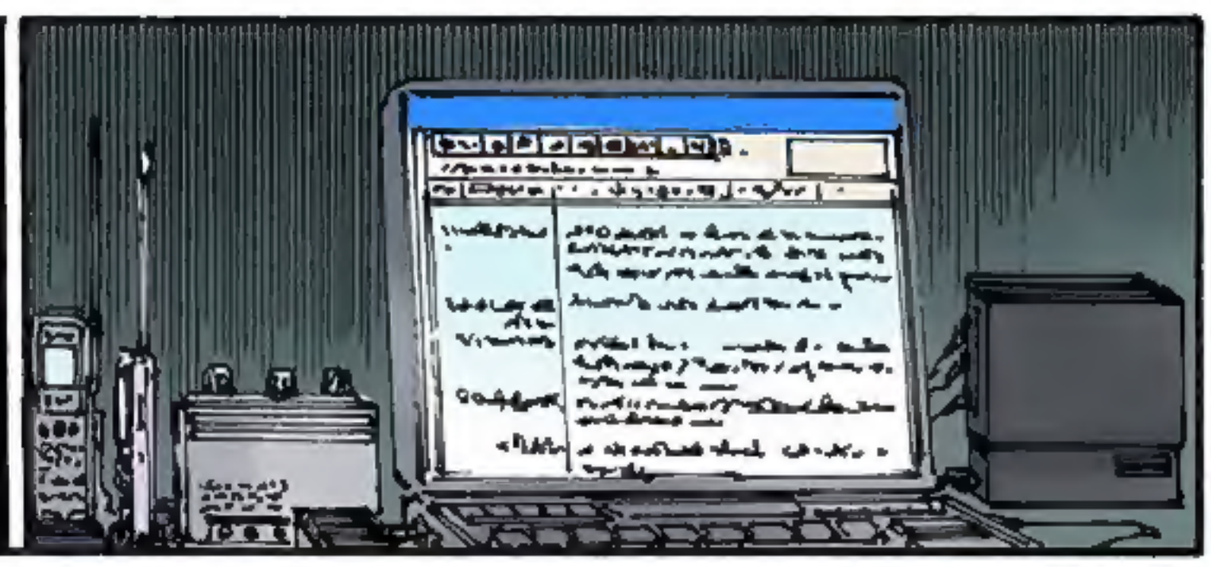
I CAN'T EVEN CALM DOWN...

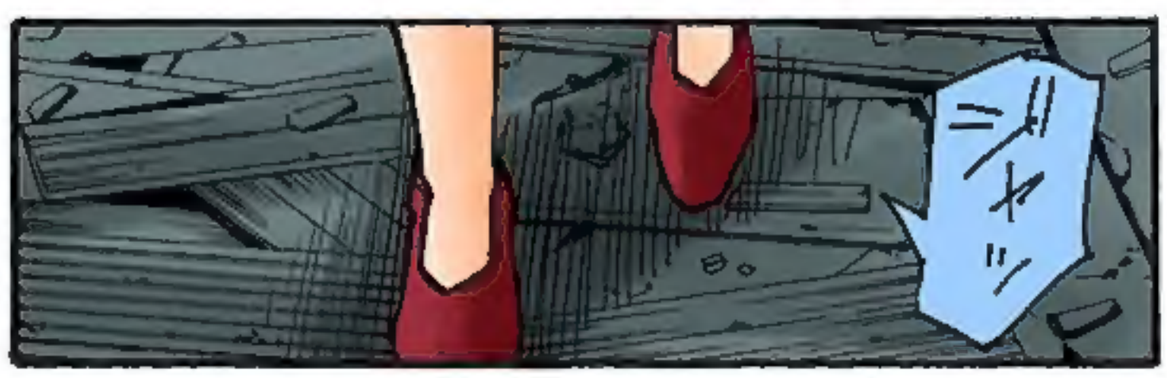

PM 11:49


IF I DON'T RETURN WITHIN 10 DAYS, MY DATA WILL BE LOST.
ALRIGHT... I'LL GET BACK TO THE GAME AS WELL.





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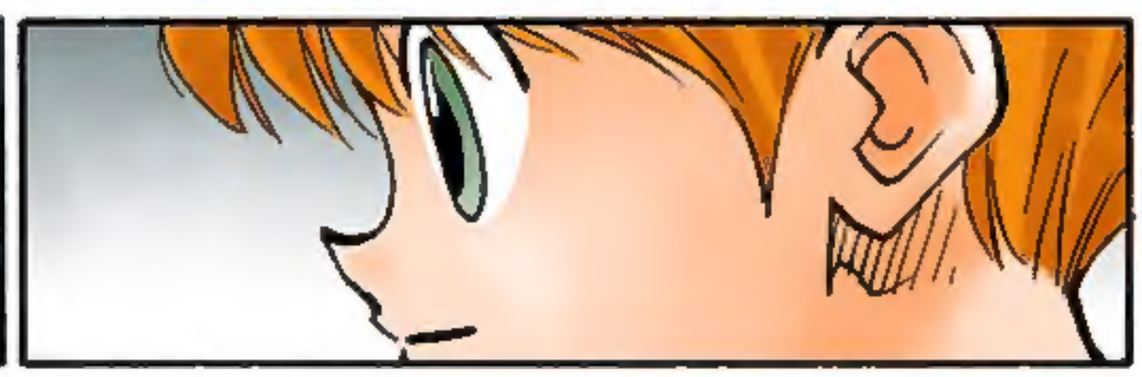
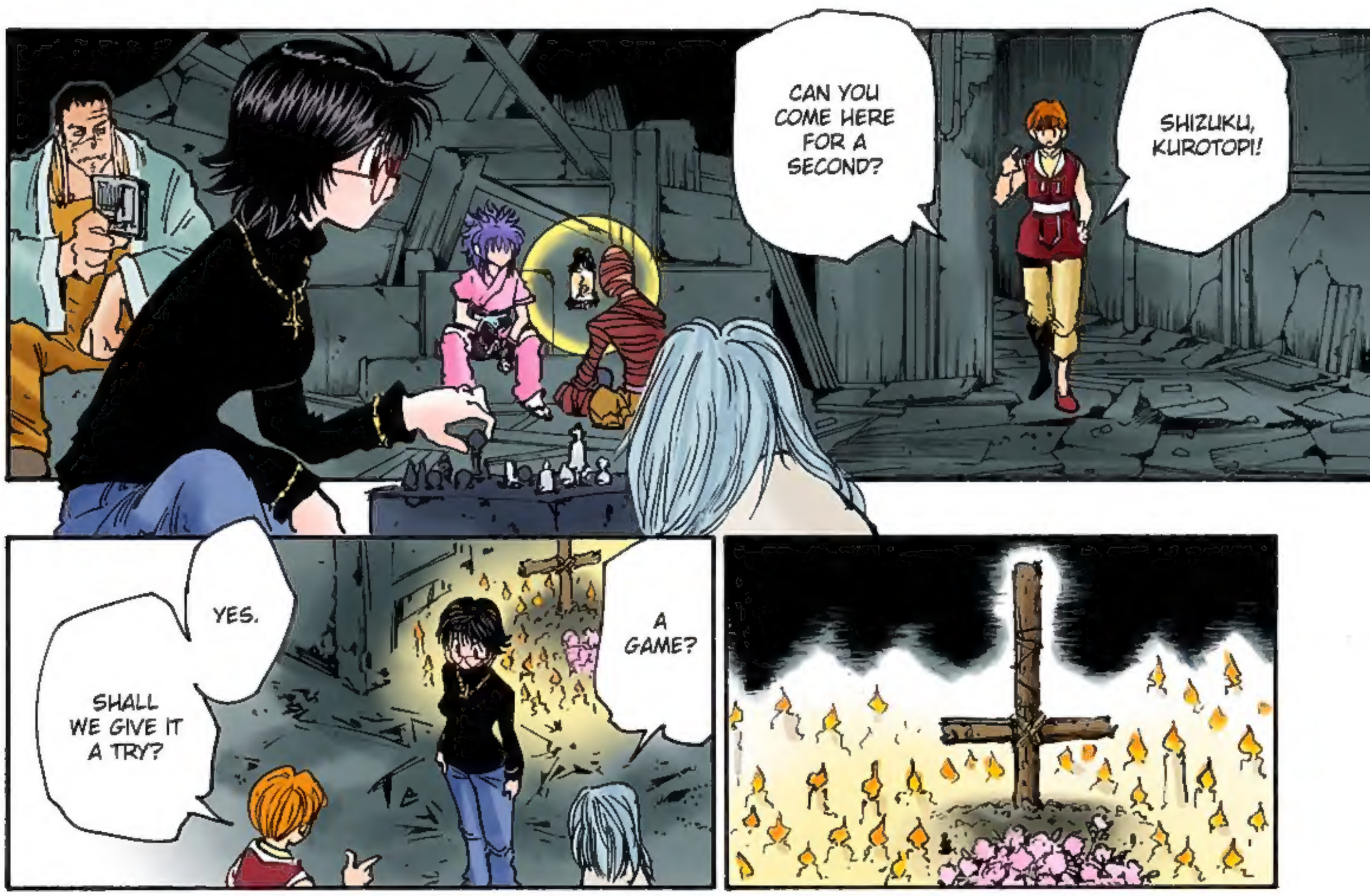
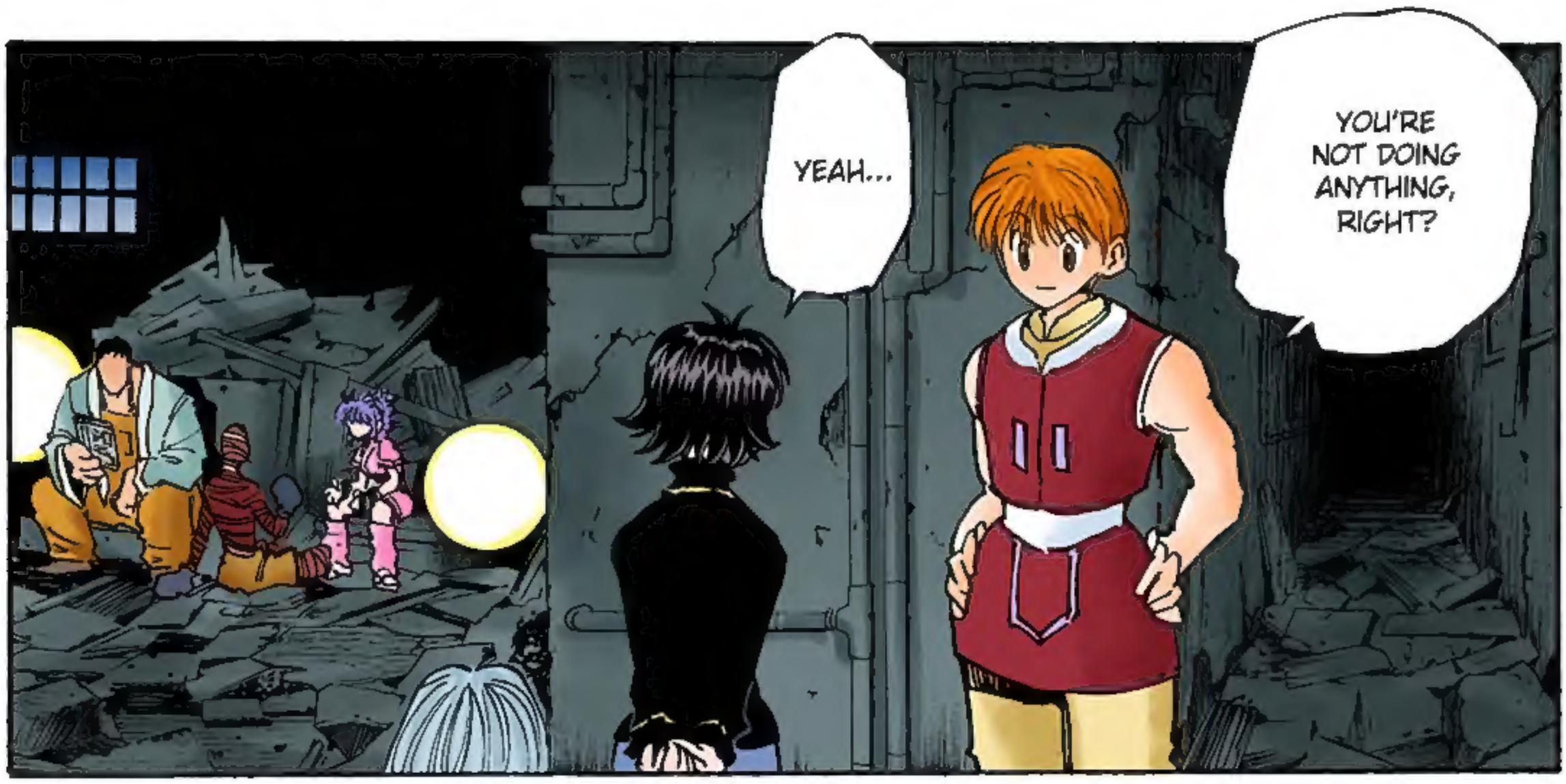
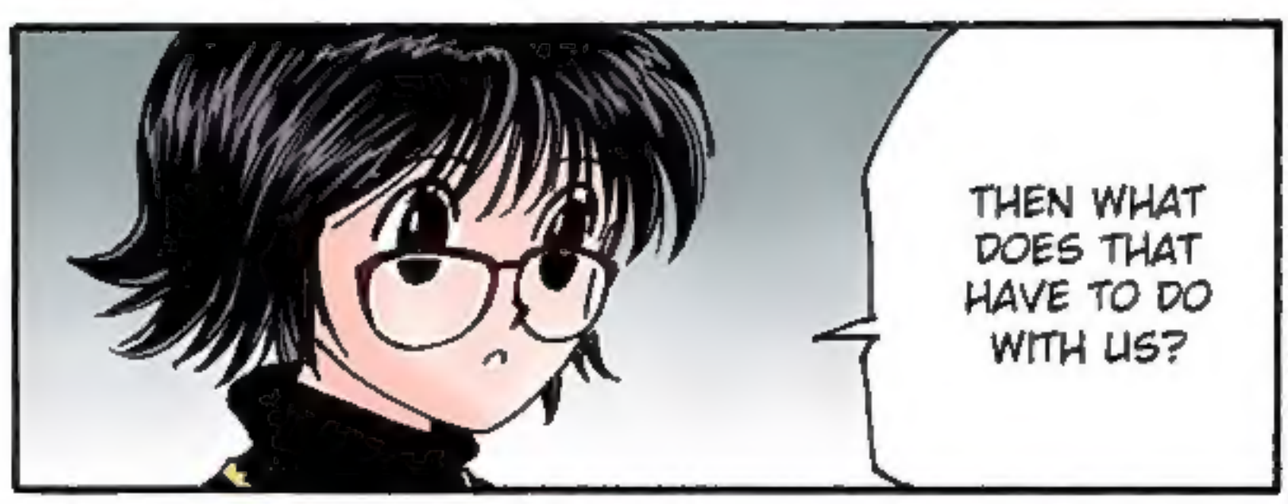
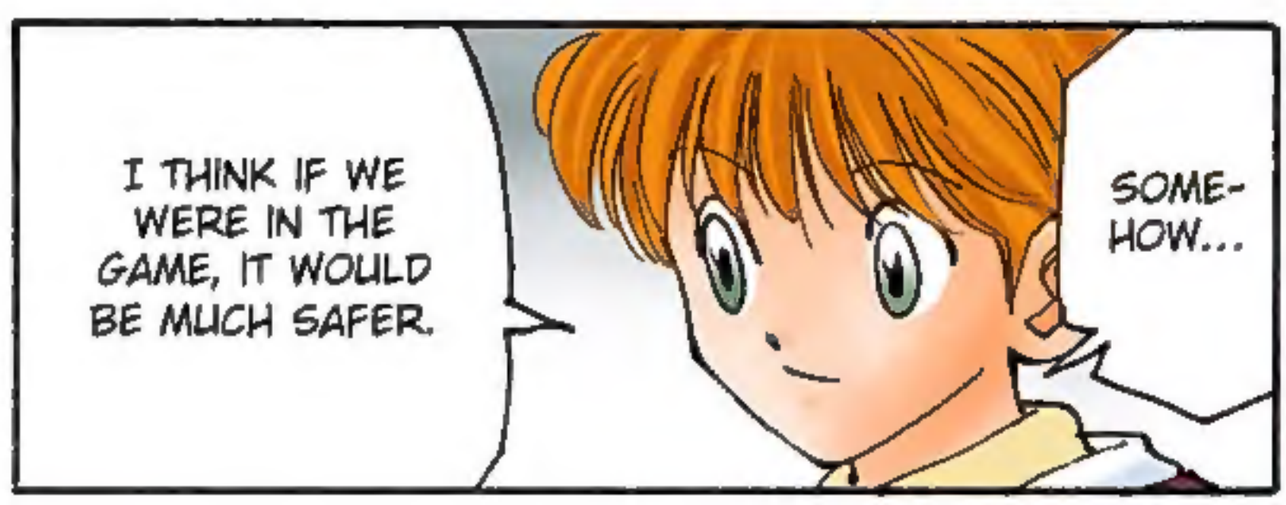
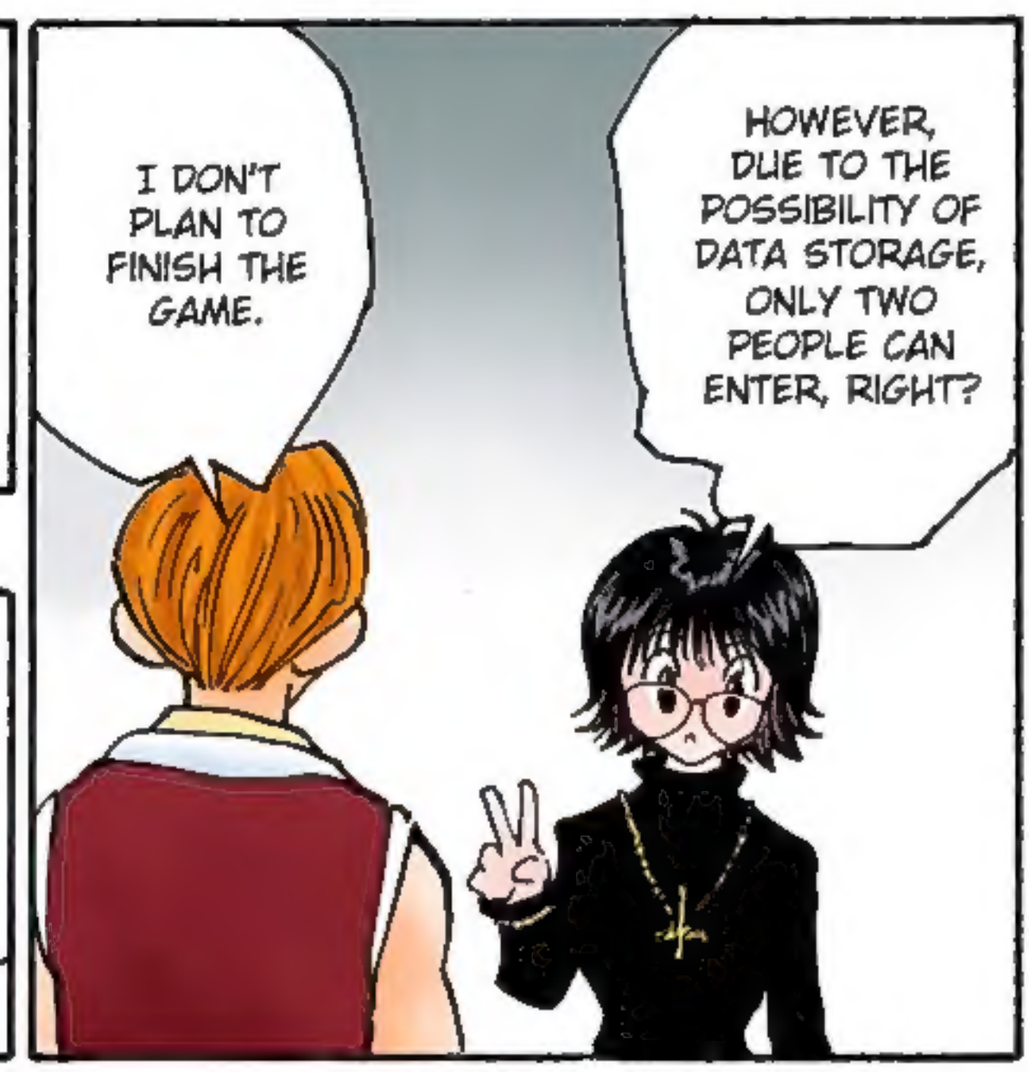



CAN YOU COME HERE FOR A SECOND?
SHIZUKU, KUROTOPI!
YES.
SHALL WE GIVE IT A TRY?
A GAME?

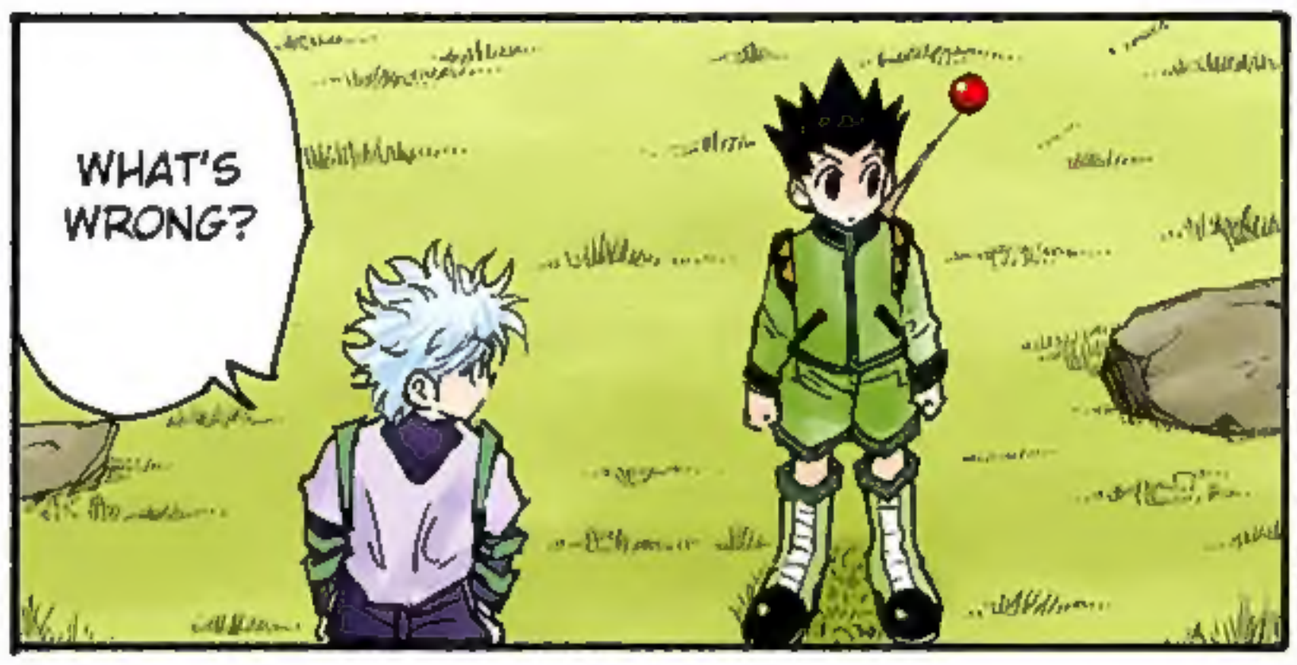

YEAH...
YOU'RE NOT DOING ANYTHING, RIGHT?

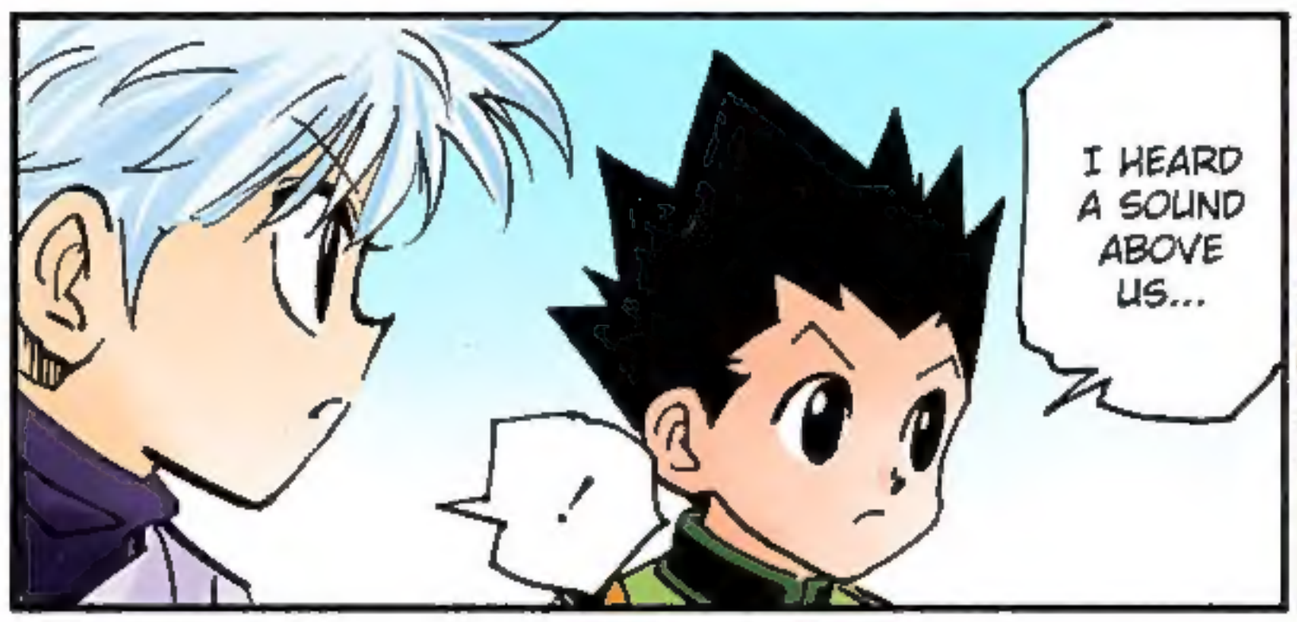

THEN WHAT DOES THAT HAVE TO DO WITH US?

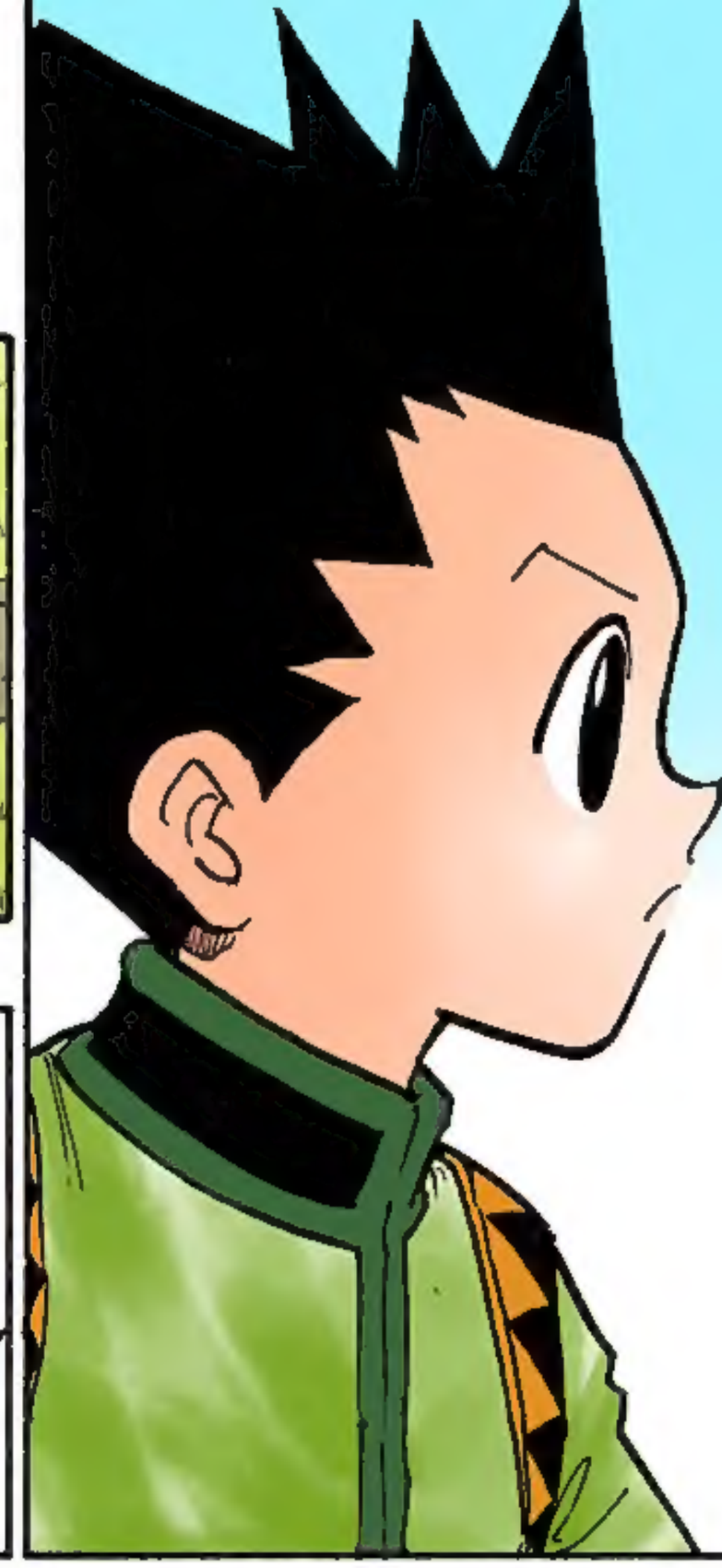

I THINK IF WE WERE IN THE GAME, IT WOULD BE MUCH SAFER.
SOME-HOW...


I DON'T PLAN TO FINISH THE GAME.
HOWEVER, DUE TO THE POSSIBILITY OF DATA STORAGE, ONLY TWO PEOPLE CAN ENTER, RIGHT?

WE'LL GO.
I SEE...


WHAT'S WRONG?


I HEARD A SOUND ABOVE US...
!



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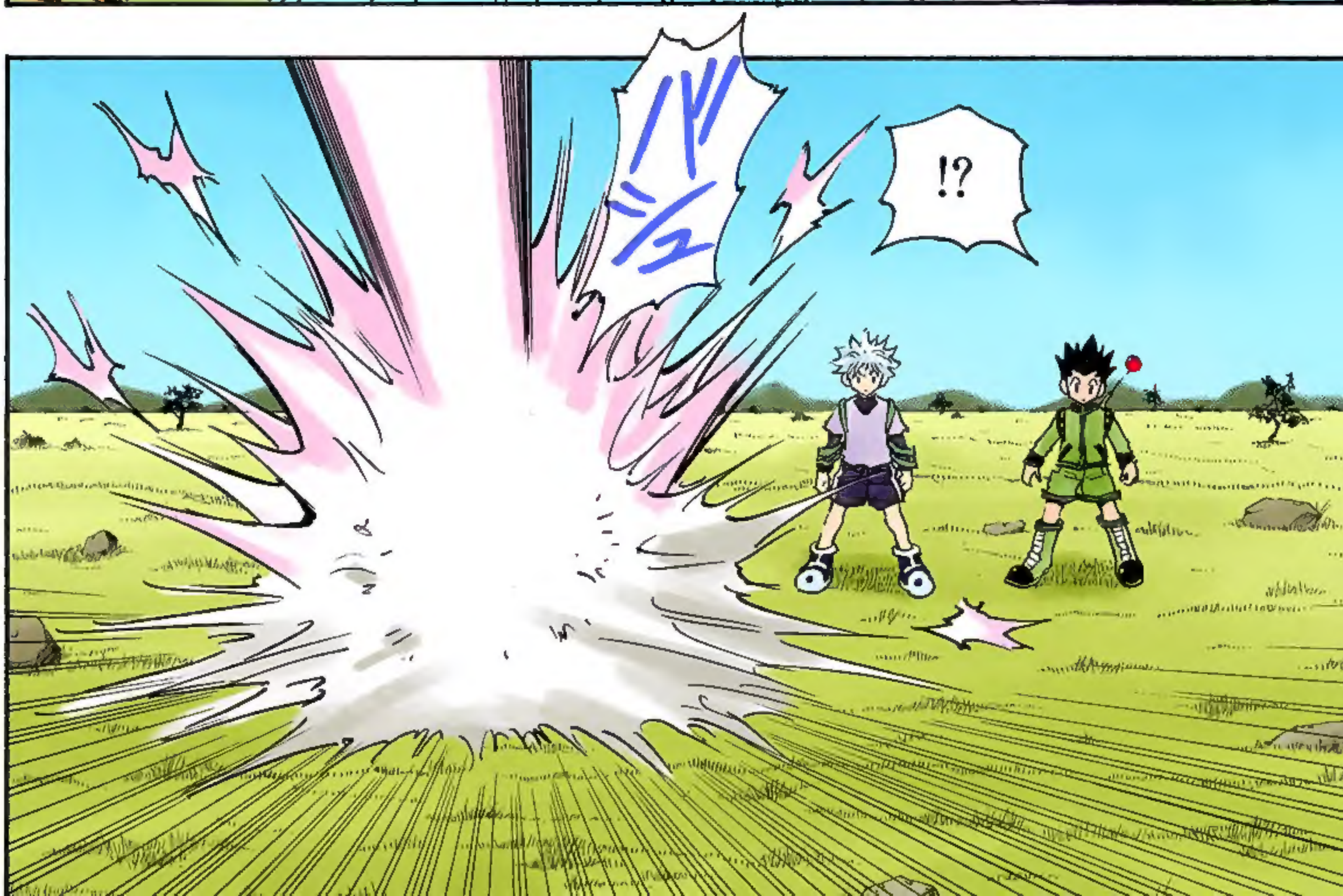
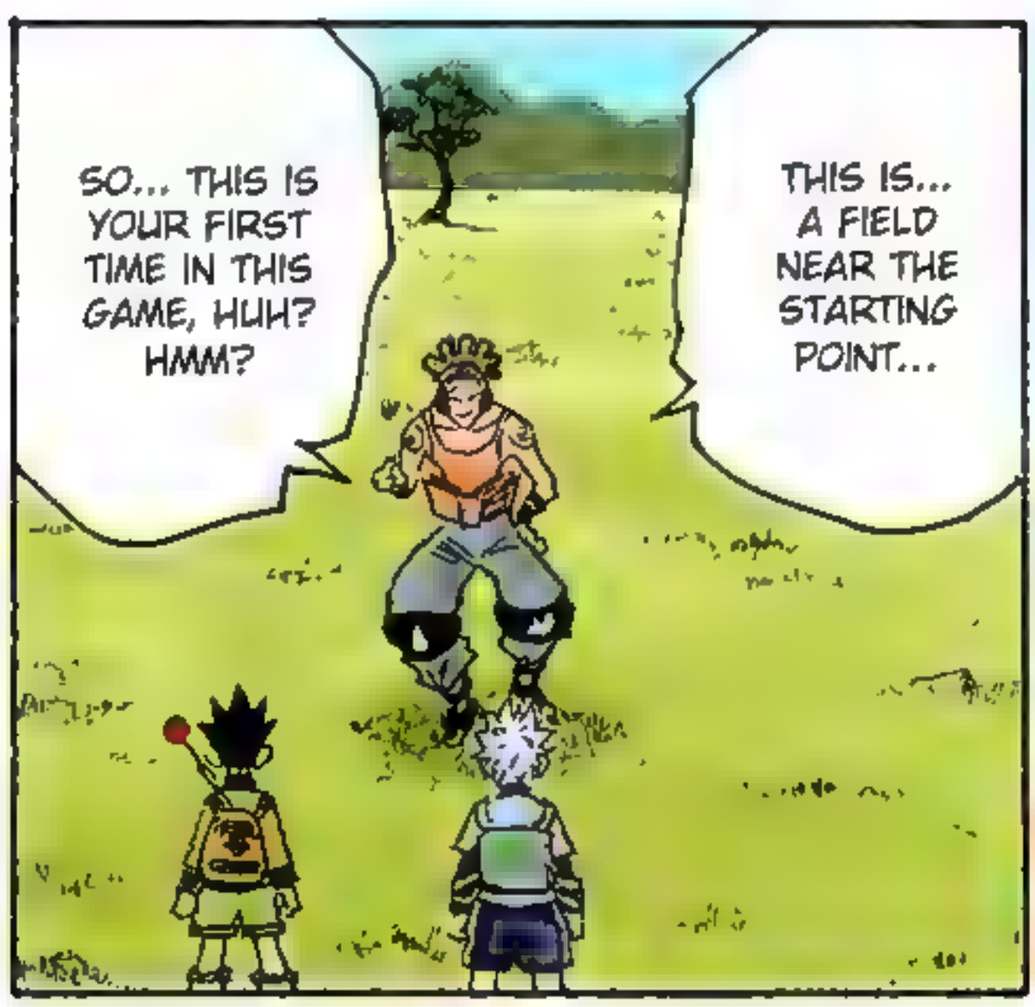
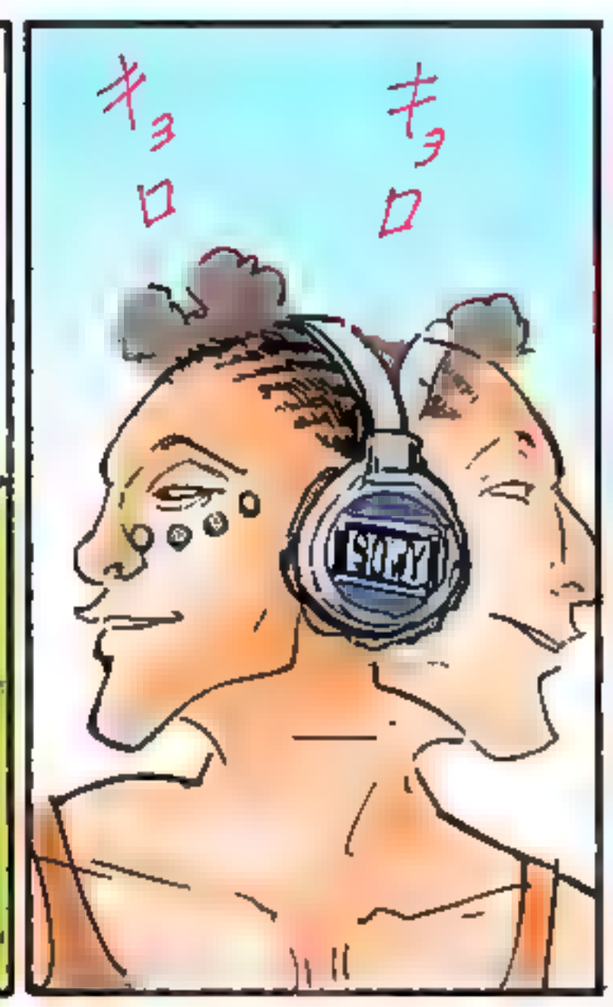

!?

ミュウウ


SO... THIS IS YOUR FIRST TIME IN THIS GAME, HUH? HMM?
THIS IS... A FIELD NEAR THE STARTING POINT...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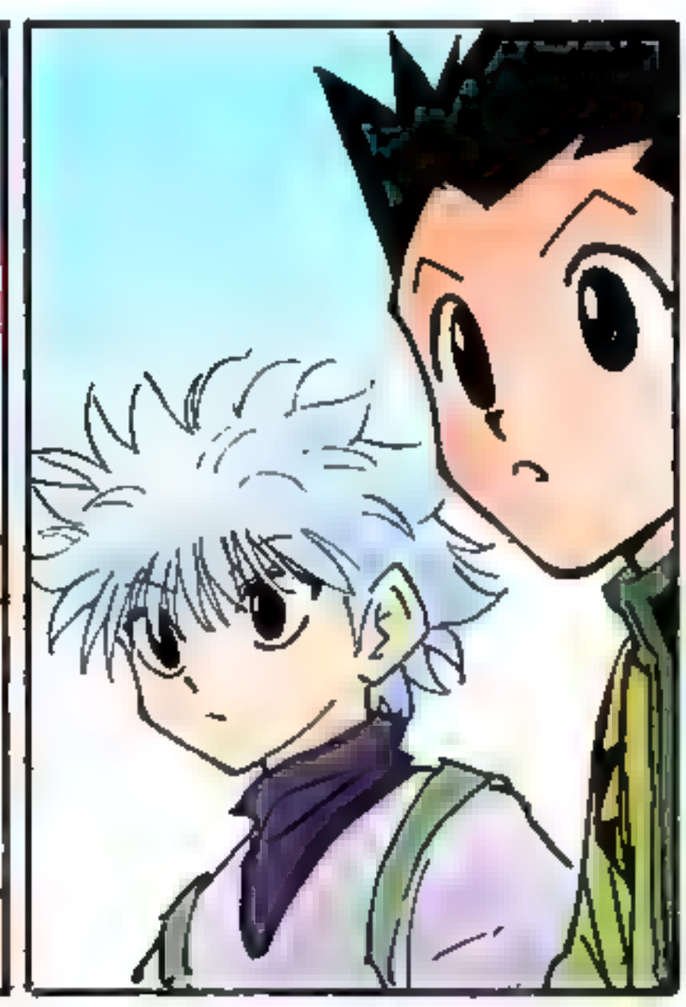


HMM, DON'T ACT STUPID.

HEHE, PROBABLY ...

IF YOU DON'T HOLD YOUR BOOK, AND I HOLD MINE...

SOWY!

DID HE FLY...?!

YOU'RE HOLDING THE BOOK... YOU'RE A PLAYER TOO AREN'T YOU?

HOW DO YOU KNOW?

WHAT WAS THAT...? NEN?!

1001 STEAL G-200

Shows all free slots of the targeted player. (limited to players who meet in the game.)

THAT MEANS YOU ARE AN AMATEUR...!

Use the spell "Steal" Please select the target.

!!

HMM... KILLUA AND GON...

HEY, HOW DO YOU KNOW OUR NAMES?

DAMN... WHAT IS HE DOING?

※THE HUNTER LANGUAGE ON CARDS AND SCREEN IS TRANSLATED FOR YOUR CONVENIENCE.

EVEN IF THEY DON'T KNOW THE SPELL... IT'S USELESS EVEN IF THEY TRY...

HOW...?

HMM...

HEH HEH HEH ...

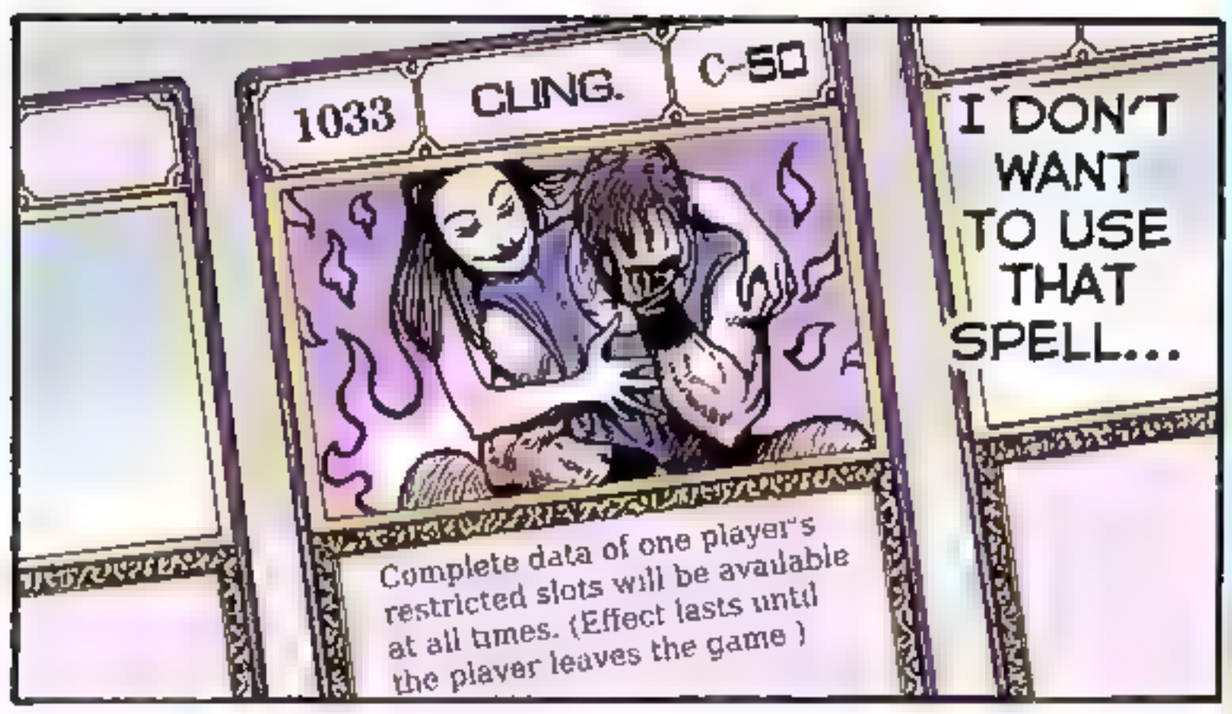
THAT KID IS A COMPLETE AMATEUR!!

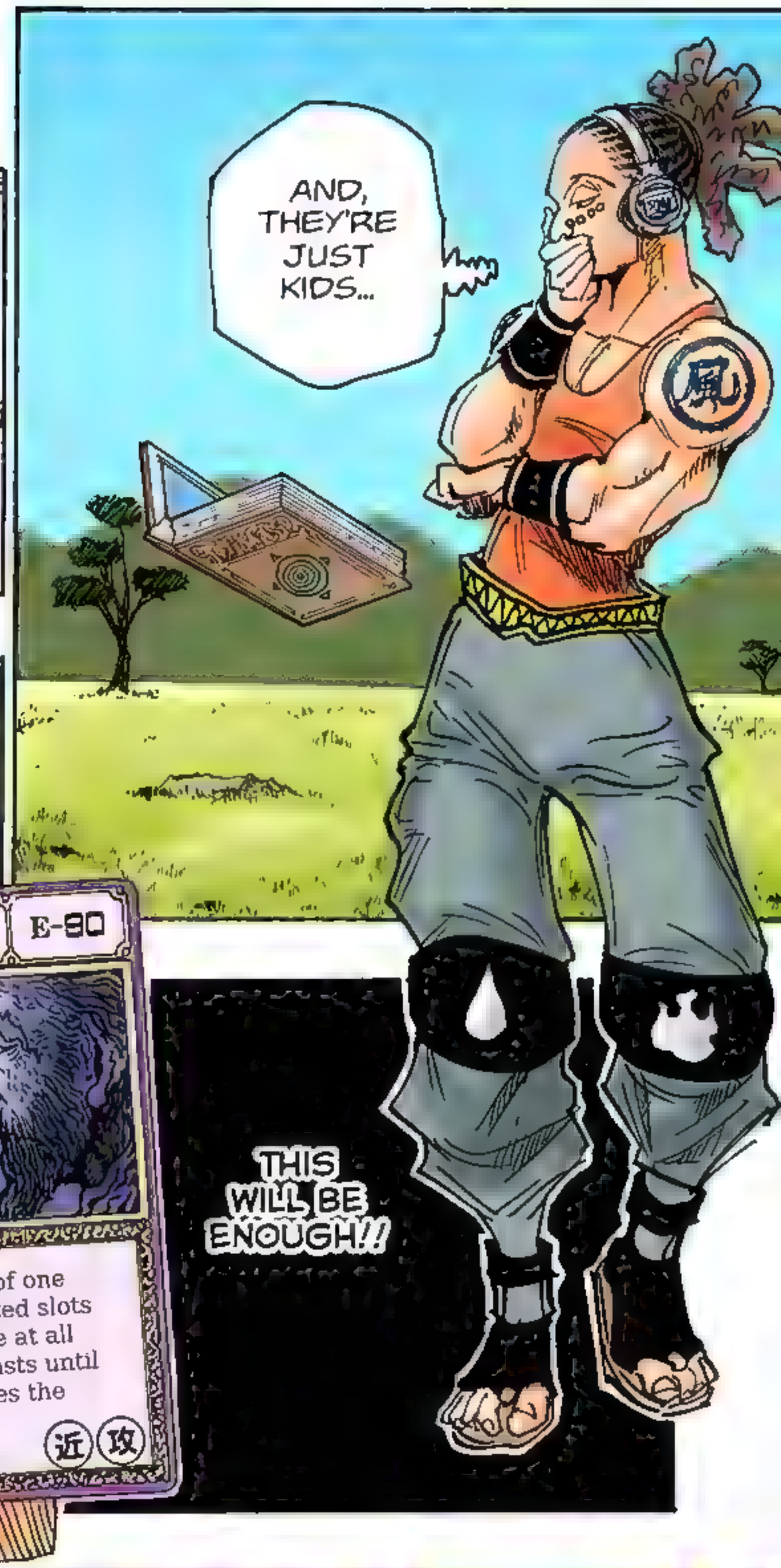
THAT SETTLES IT.

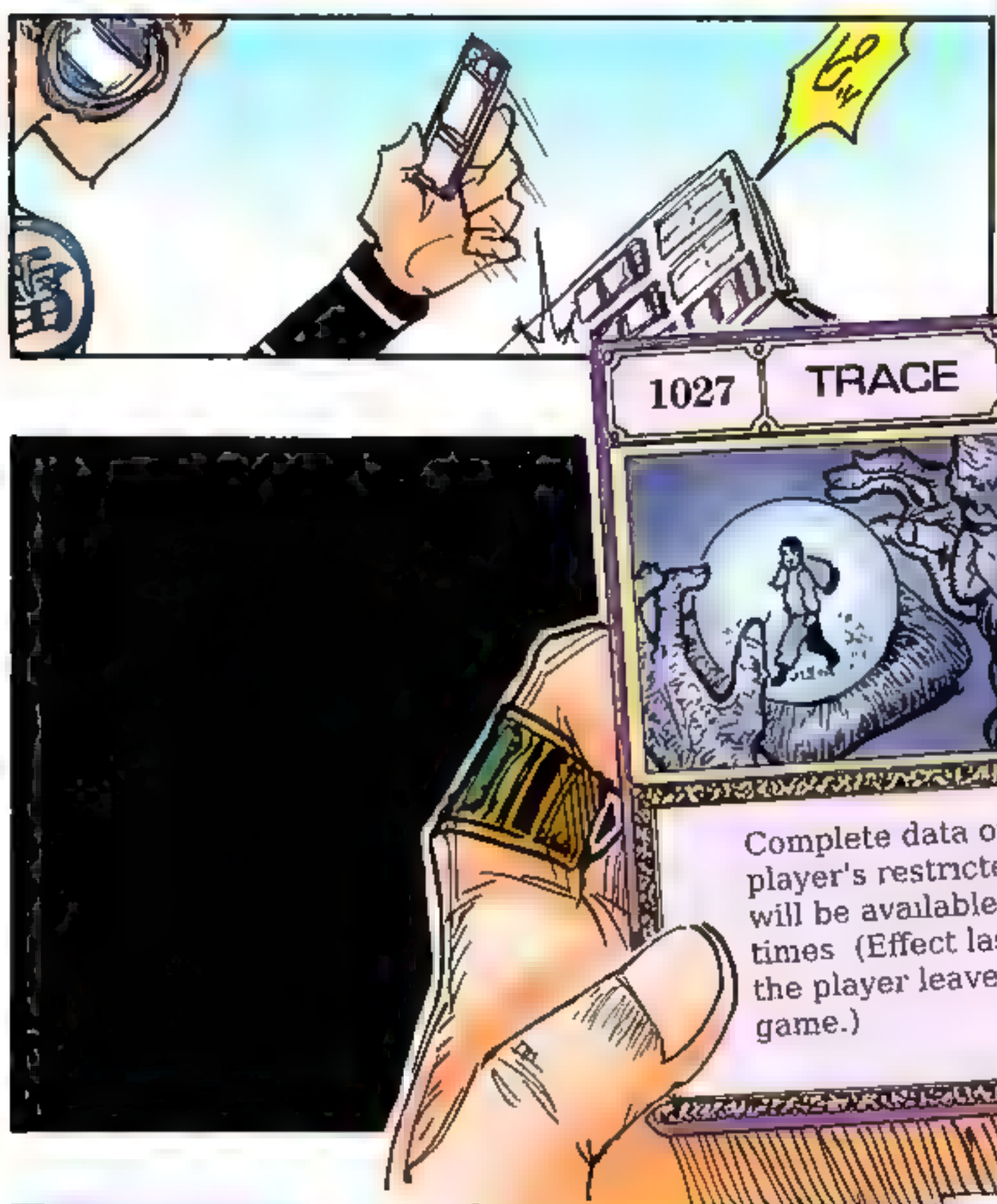
There are no cards in Killua's Free slots. The Steal card will be destroyed.

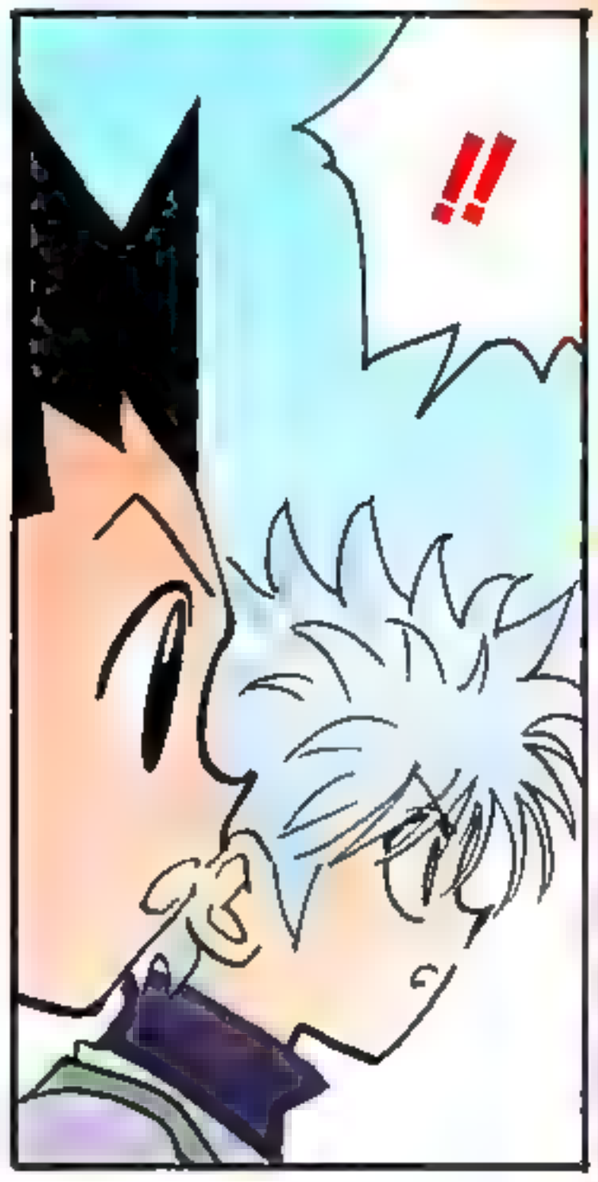
Would you like to see Killua's Free Slot?

yes no


1033
CLING.
C-50
Complete data of one player's restricted slots will be available at all times. (Effect lasts until the player leaves the game.)
I DON'T WANT TO USE THAT SPELL...

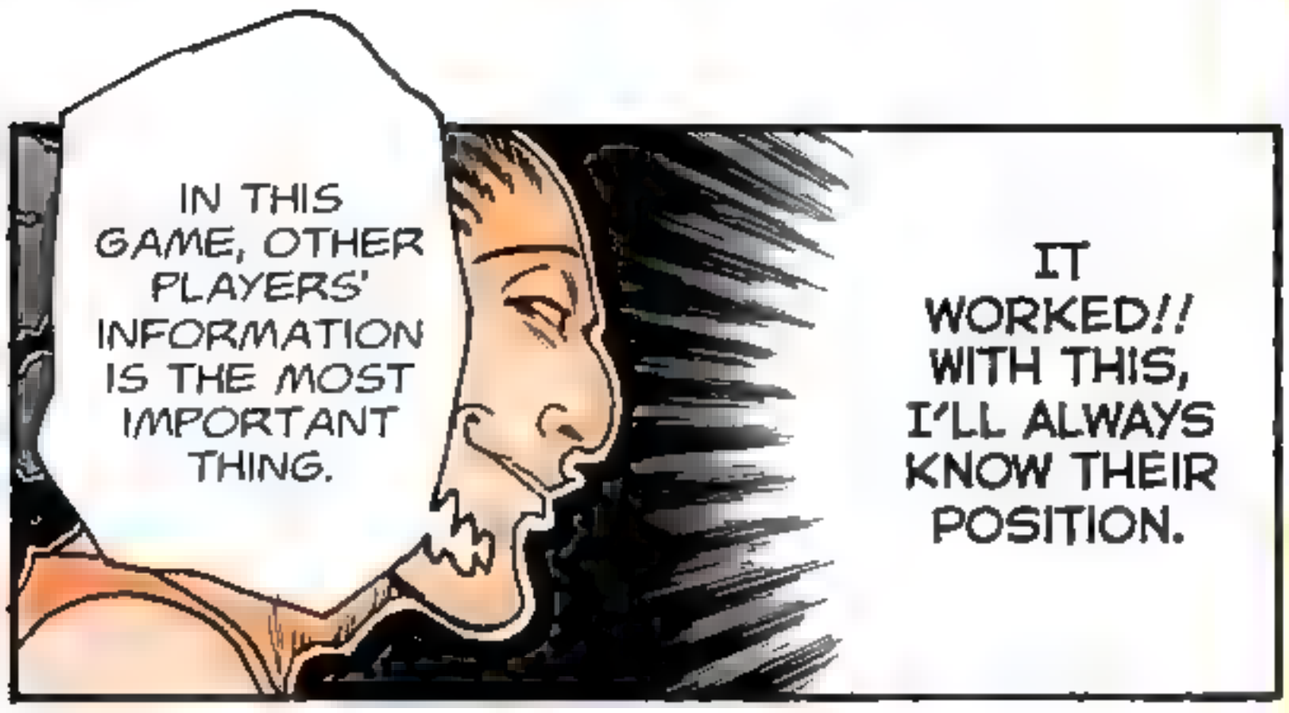

AND, THEY'RE JUST KIDS...
THIS WILL BE ENOUGH!!

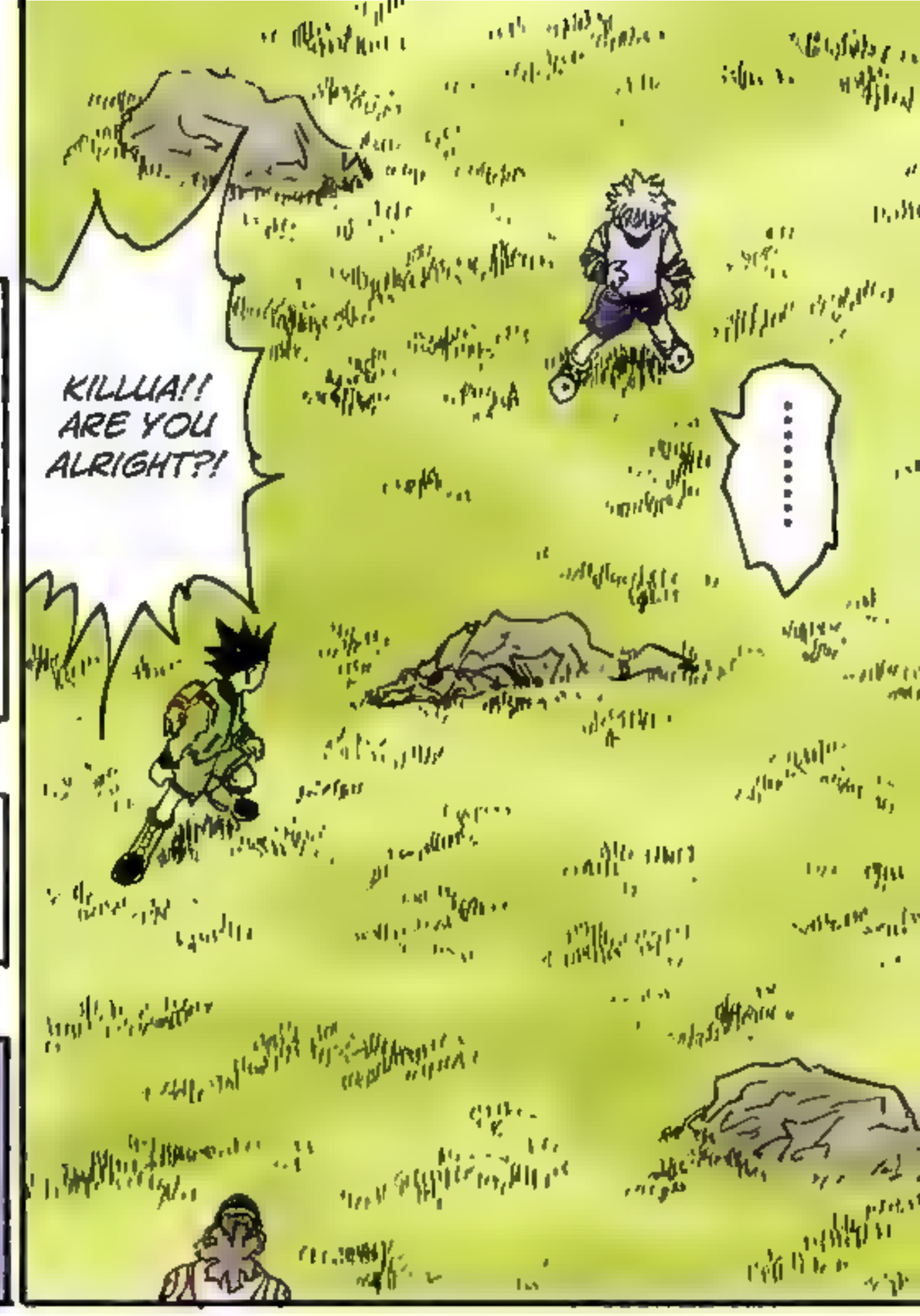

1027
TRACE
E-80
Complete data of one player's restricted slots will be available at all times (Effect lasts until the player leaves the game.)
近
攻

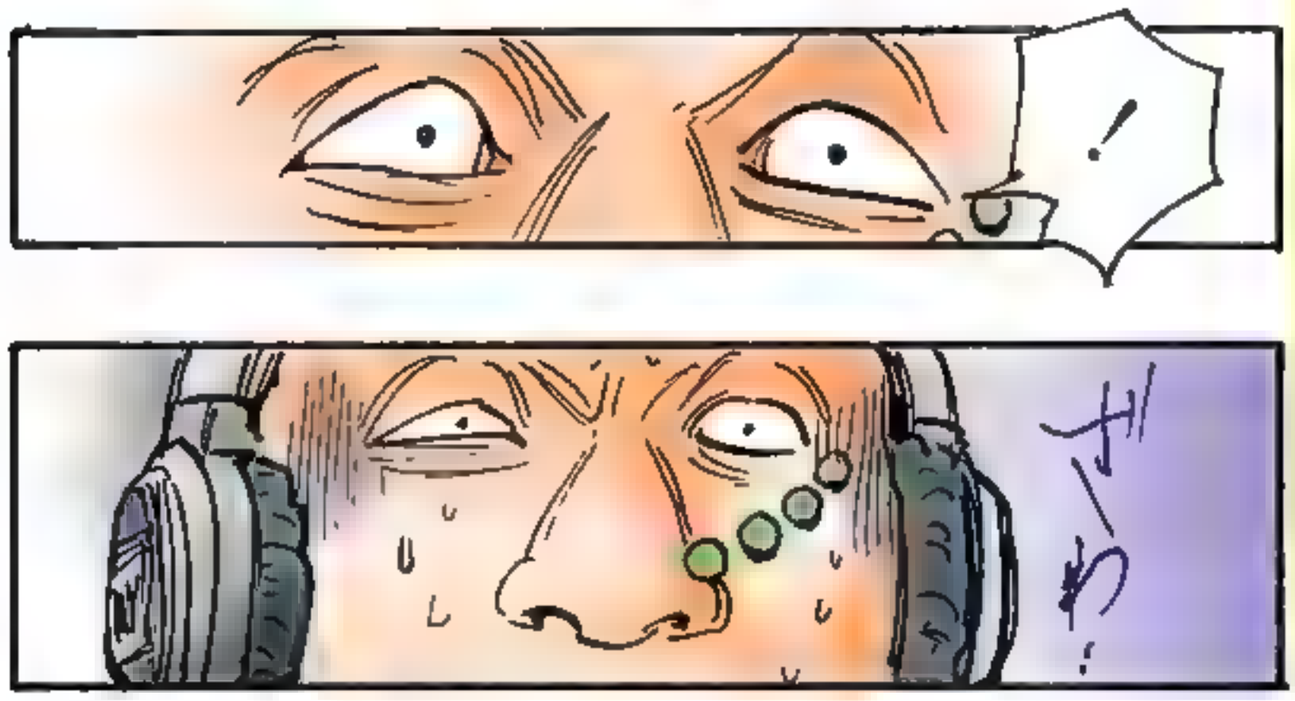

!!

ATTACK KILLUA!!
"TRACE" ON!!

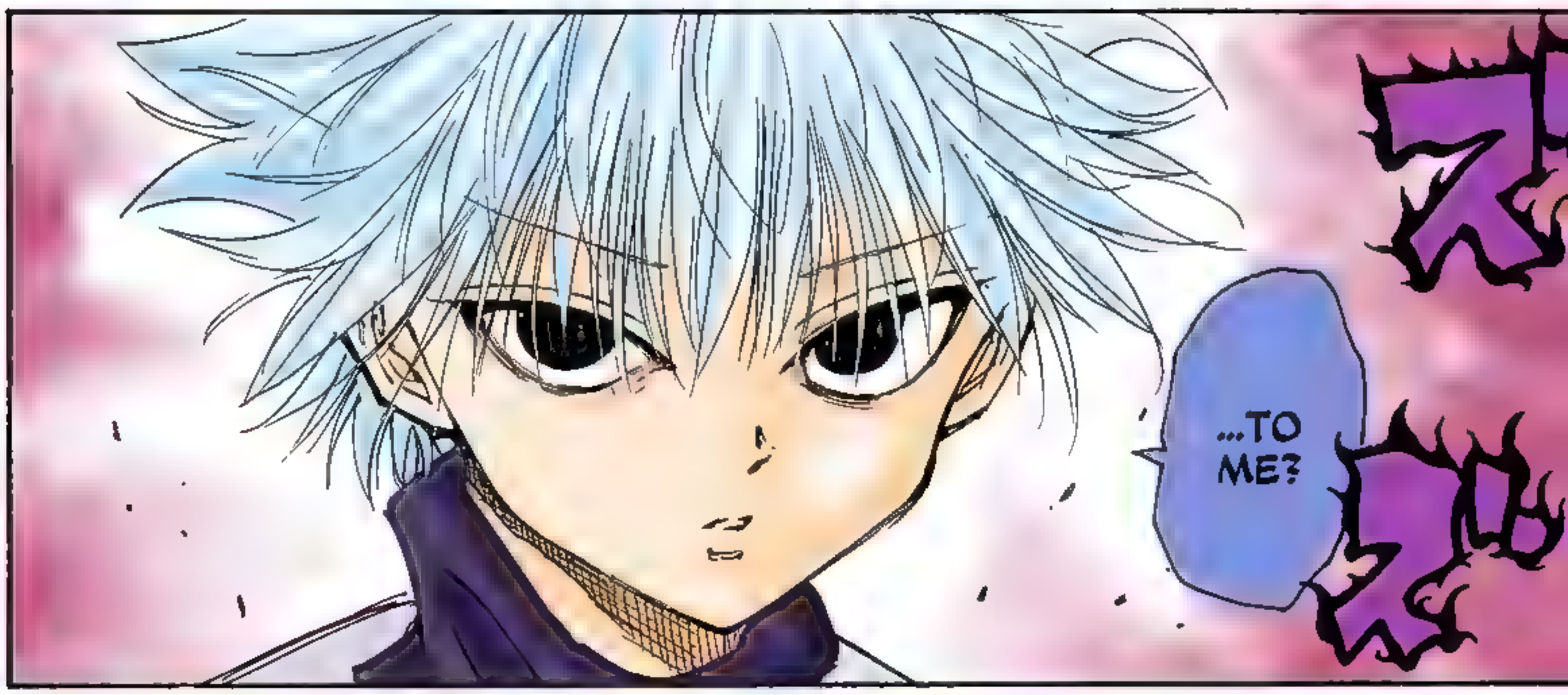
KYA HAHA HAA!!
IDIOT!! WHAT'S YOUR PLAN TO ESCAPE A SPELL OF THE GAME?!
UGH...

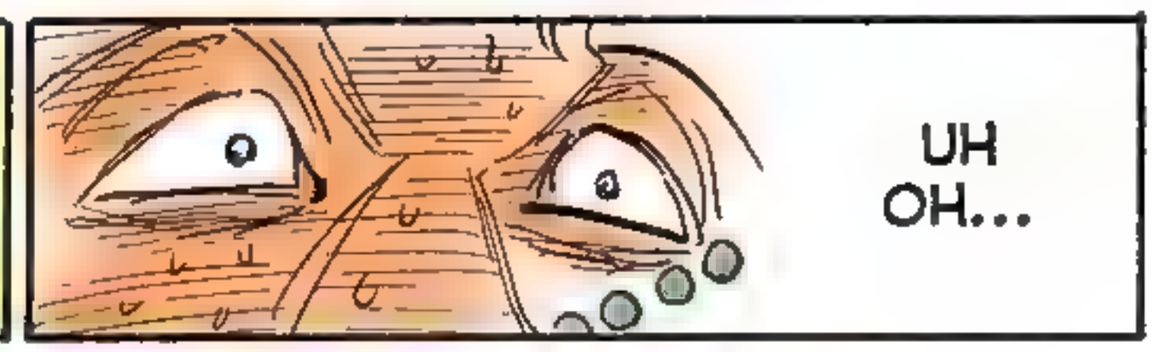

IN THIS GAME, OTHER PLAYERS' INFORMATION IS THE MOST IMPORTANT THING.
IT WORKED!! WITH THIS, I'LL ALWAYS KNOW THEIR POSITION.


KILLUA!! ARE YOU ALRIGHT?!
.....



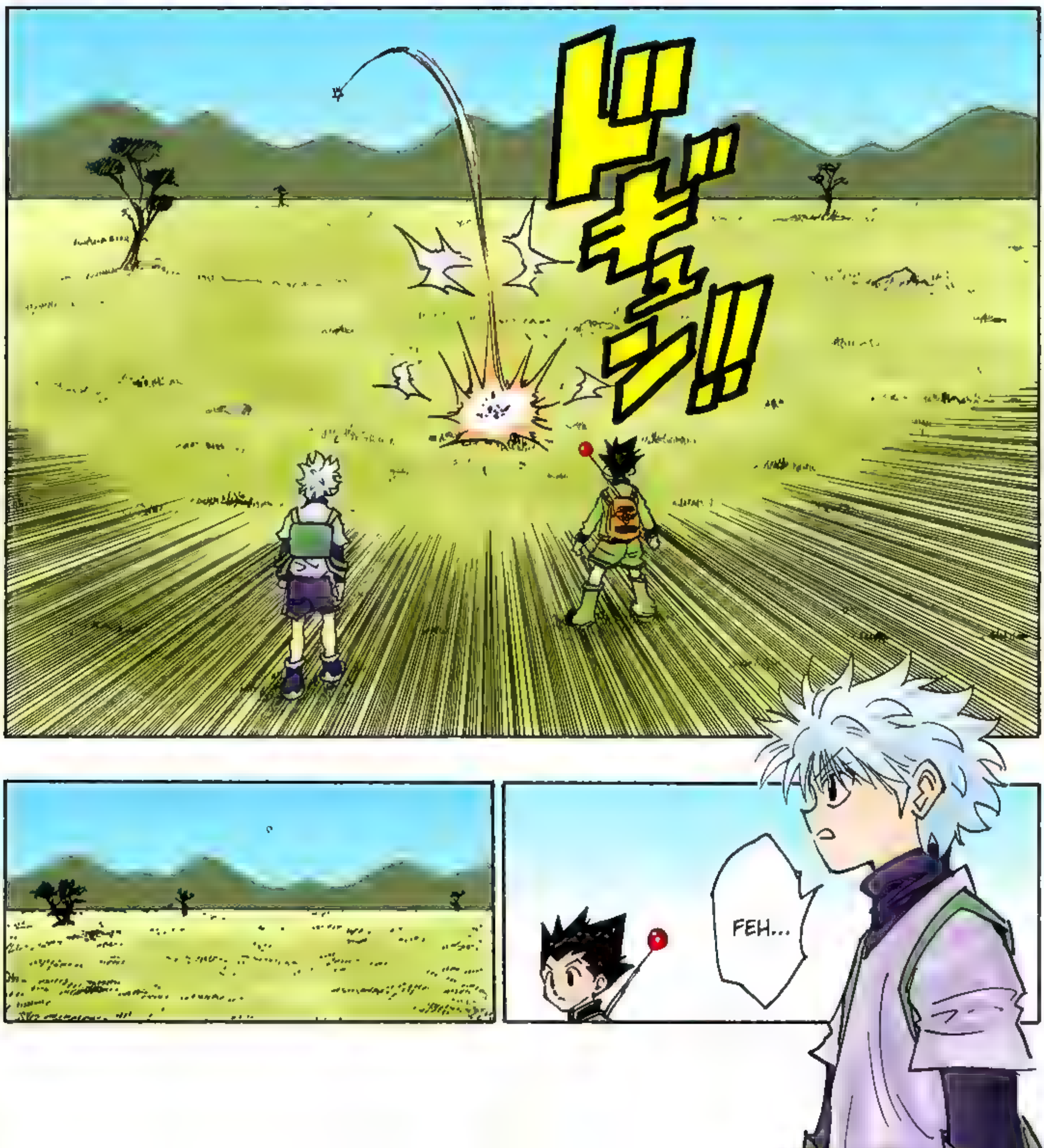
WHAT DID YOU DO...


...TO ME?

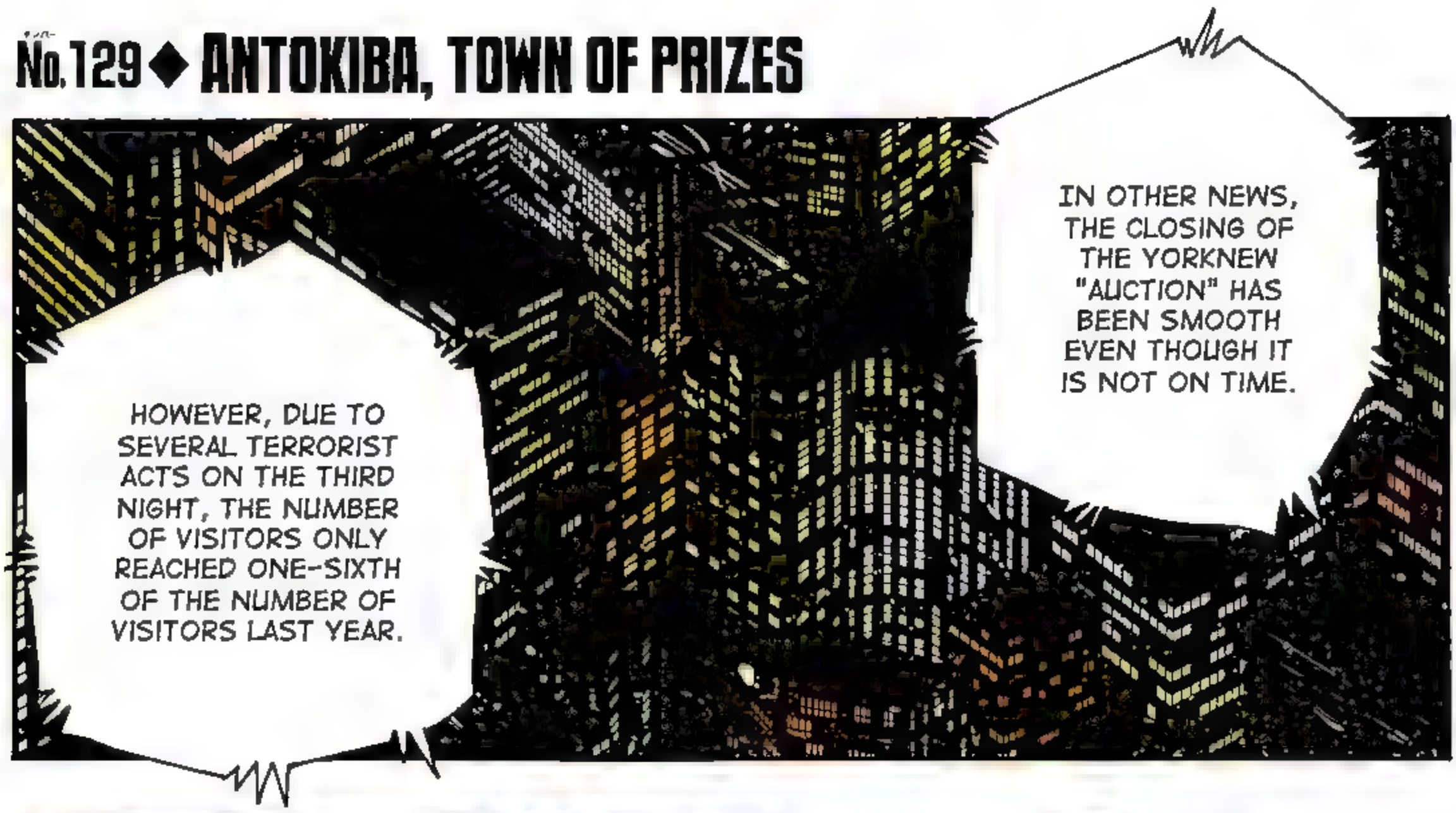

UH OH...

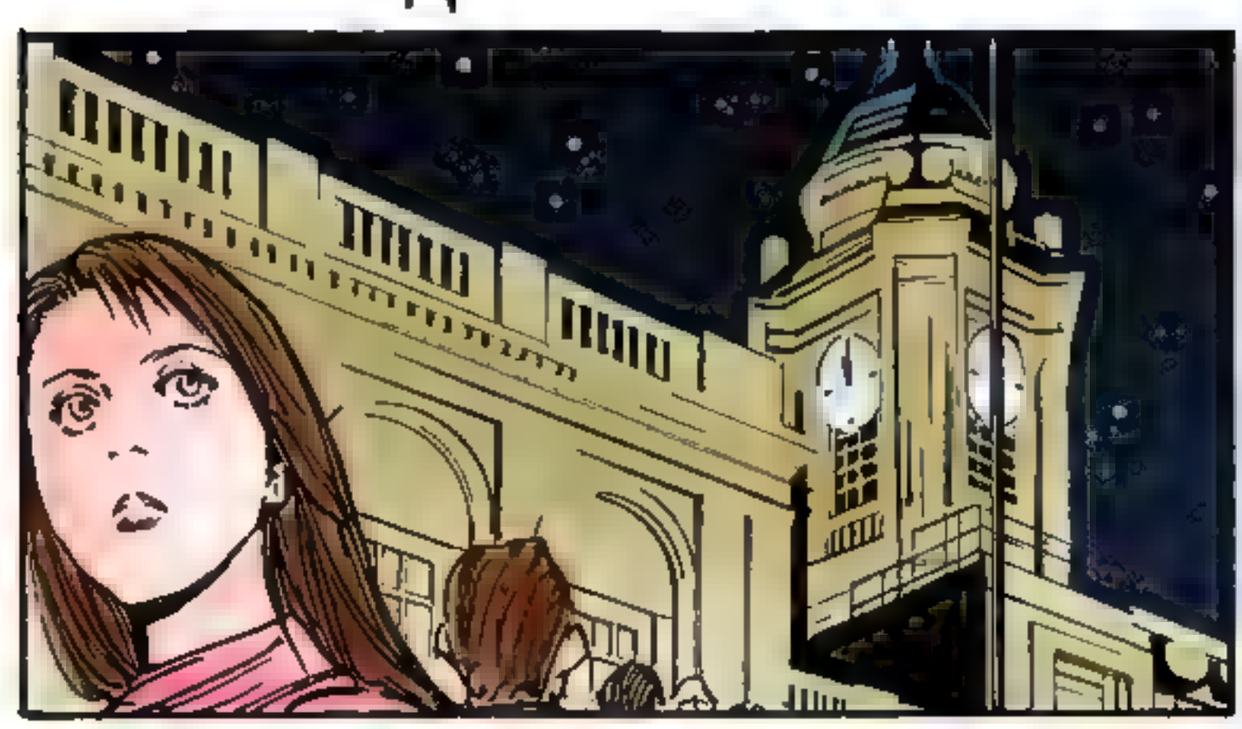
THIS KID ISN'T NORMAL!!

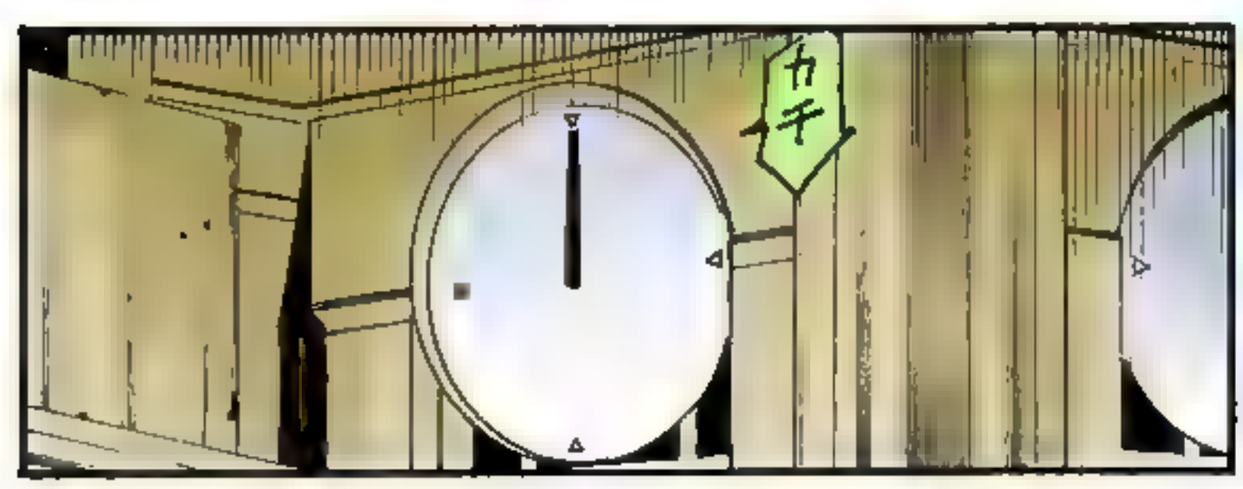
"RETURN" ON!! TO MASADORA!!

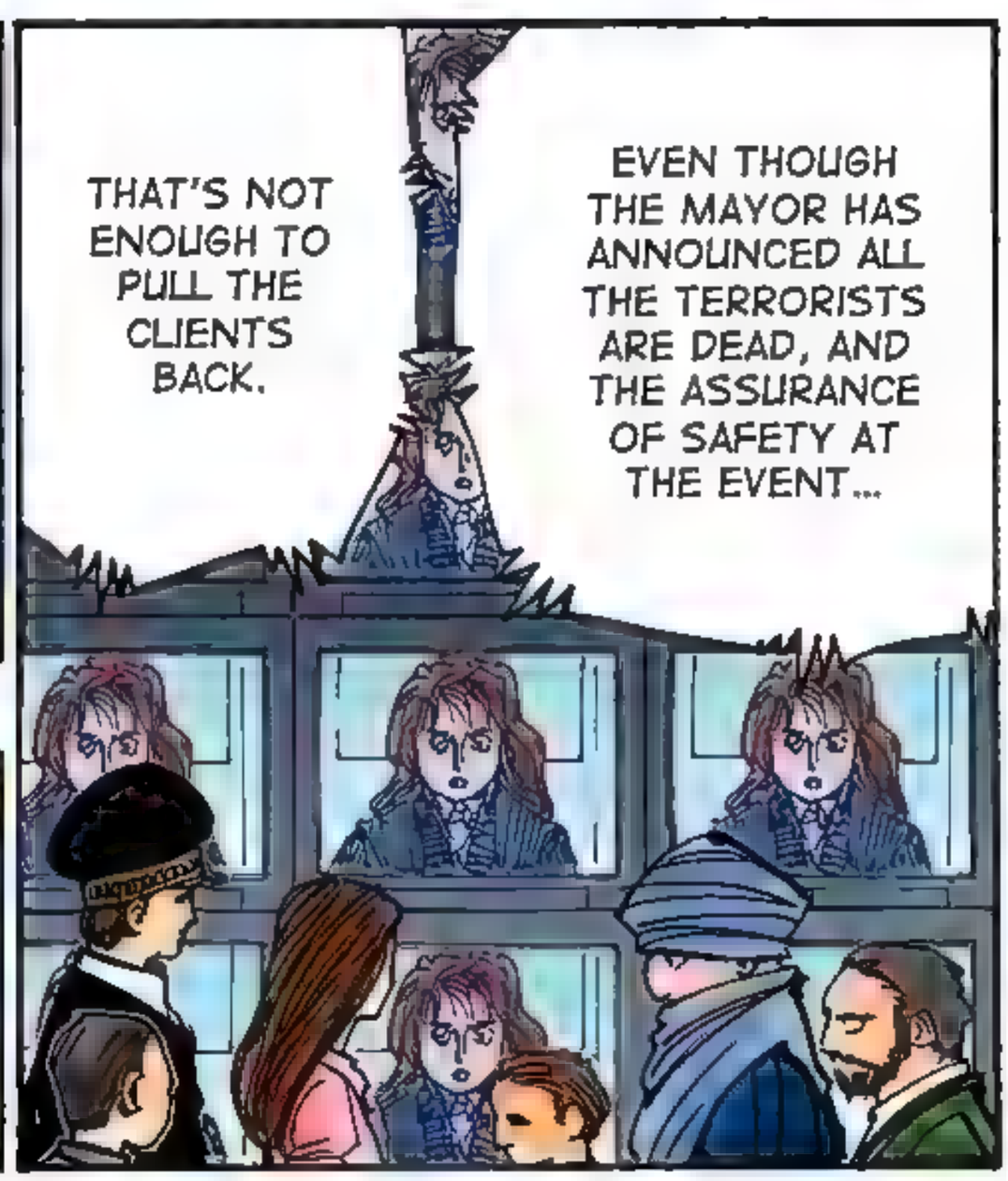


No.129 ◆ ANTOKIBA, TOWN OF PRIZES







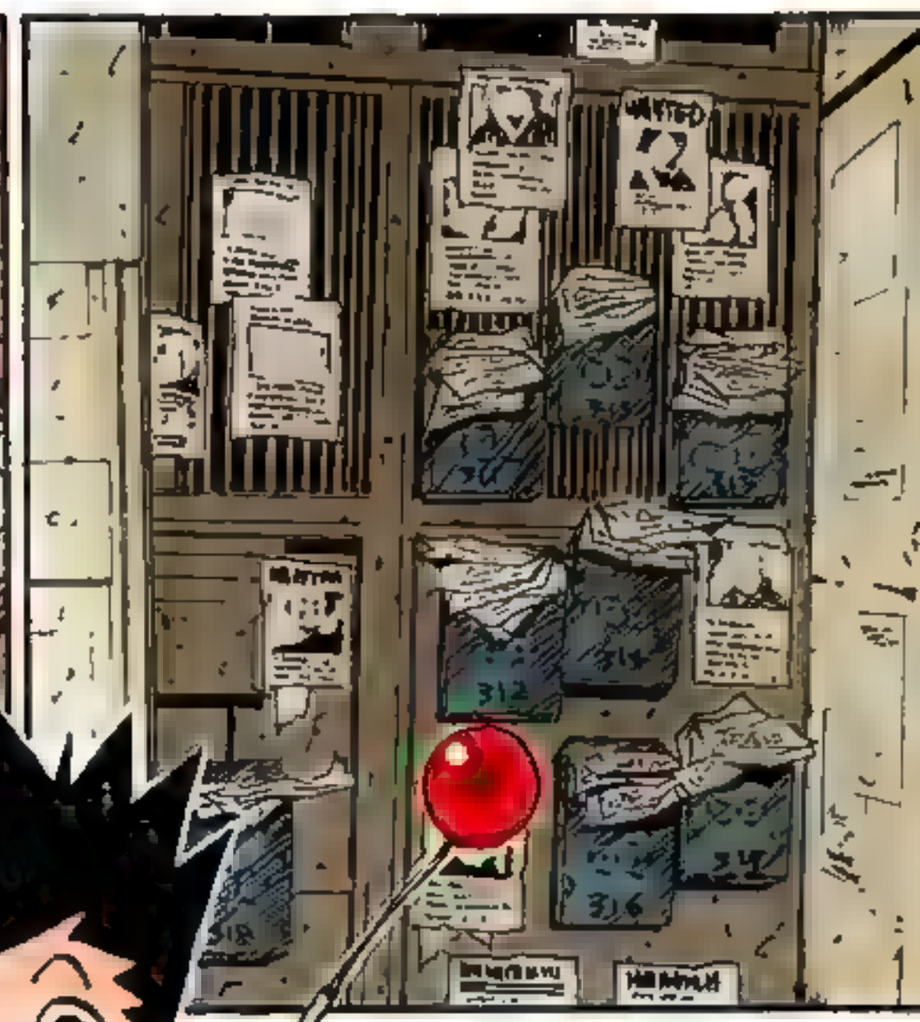


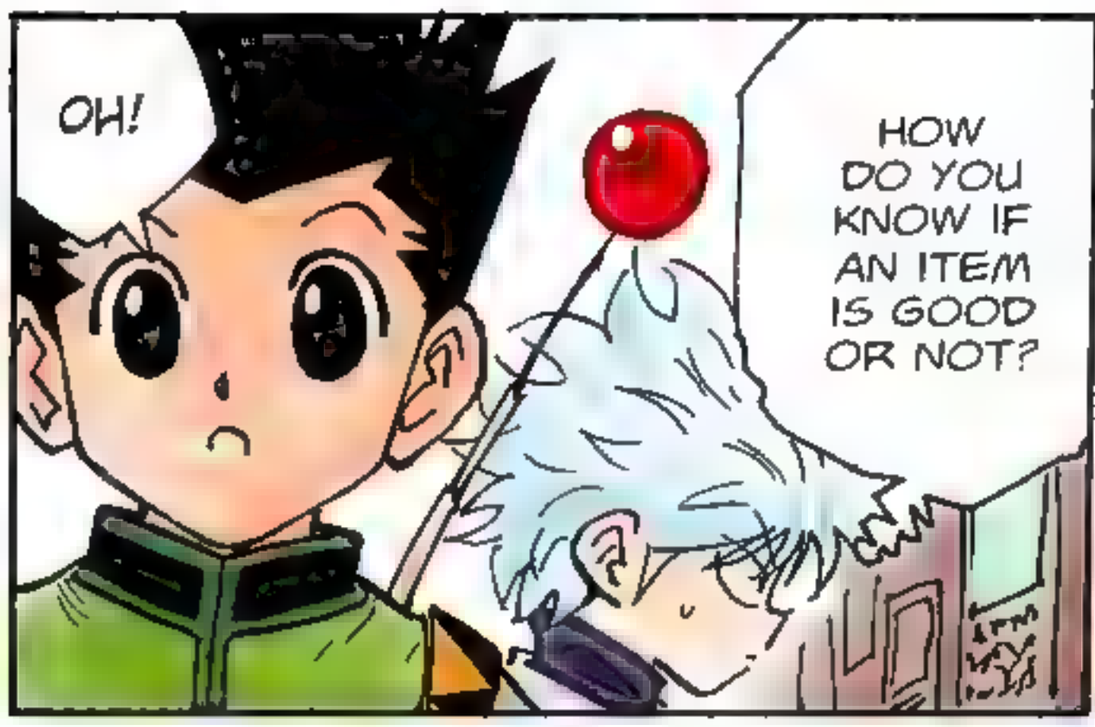
No.129 ◆ ANTOKIBA, TOWN OF PRIZES

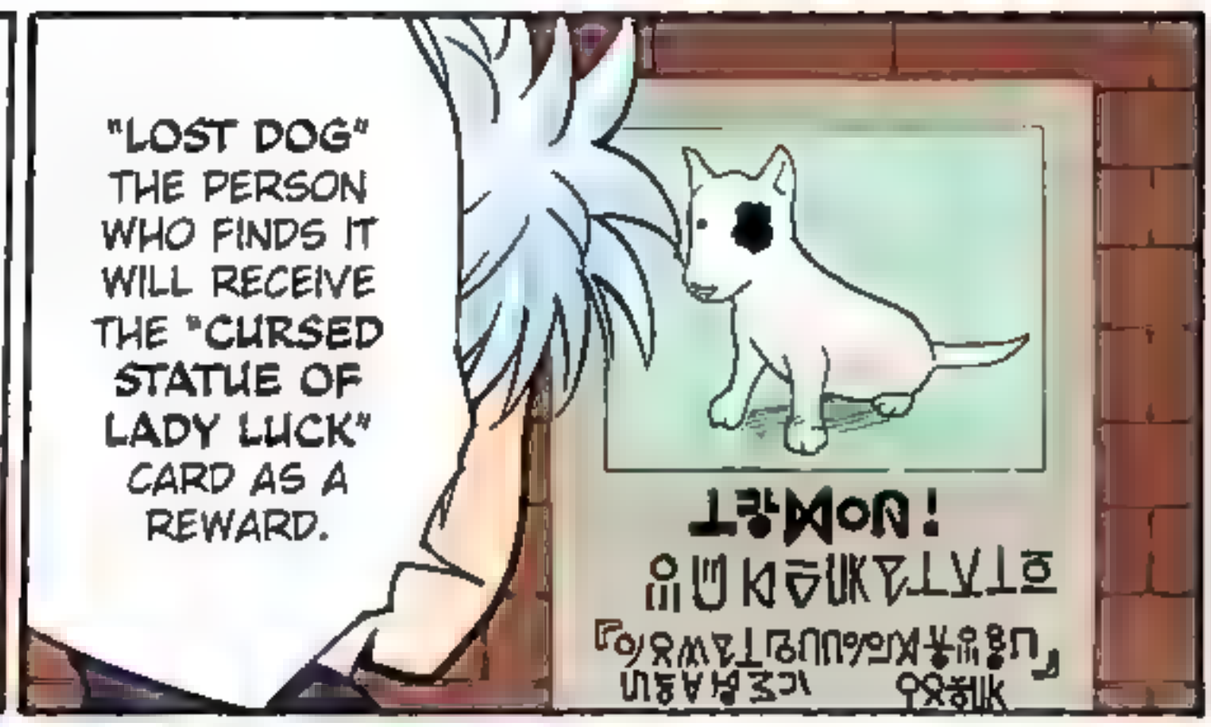
MAYBE THAT WAS NEN.
NO.
I THINK IT'S AN IN-GAME ABILITY.
NOT REALLY.
KILLUA, DO YOU FEEL WEIRD?
WHAT KIND OF SPELL IS IT?
HMM ...
I FEEL NO DIFFERENT IN MY BODY... AH, WE'LL FIND OUT ANYWAY.
YOU REMEMBER THAT GUY SAID "TRACE ON" WHEN HE TOOK A CARD FROM HIS BOOK.
IT'S PROBABLY AN IN-GAME SPELL.
THE GOOD THING IS THAT IT'S AN IN-GAME SPELL, SO WE CAN USE IT TOO.

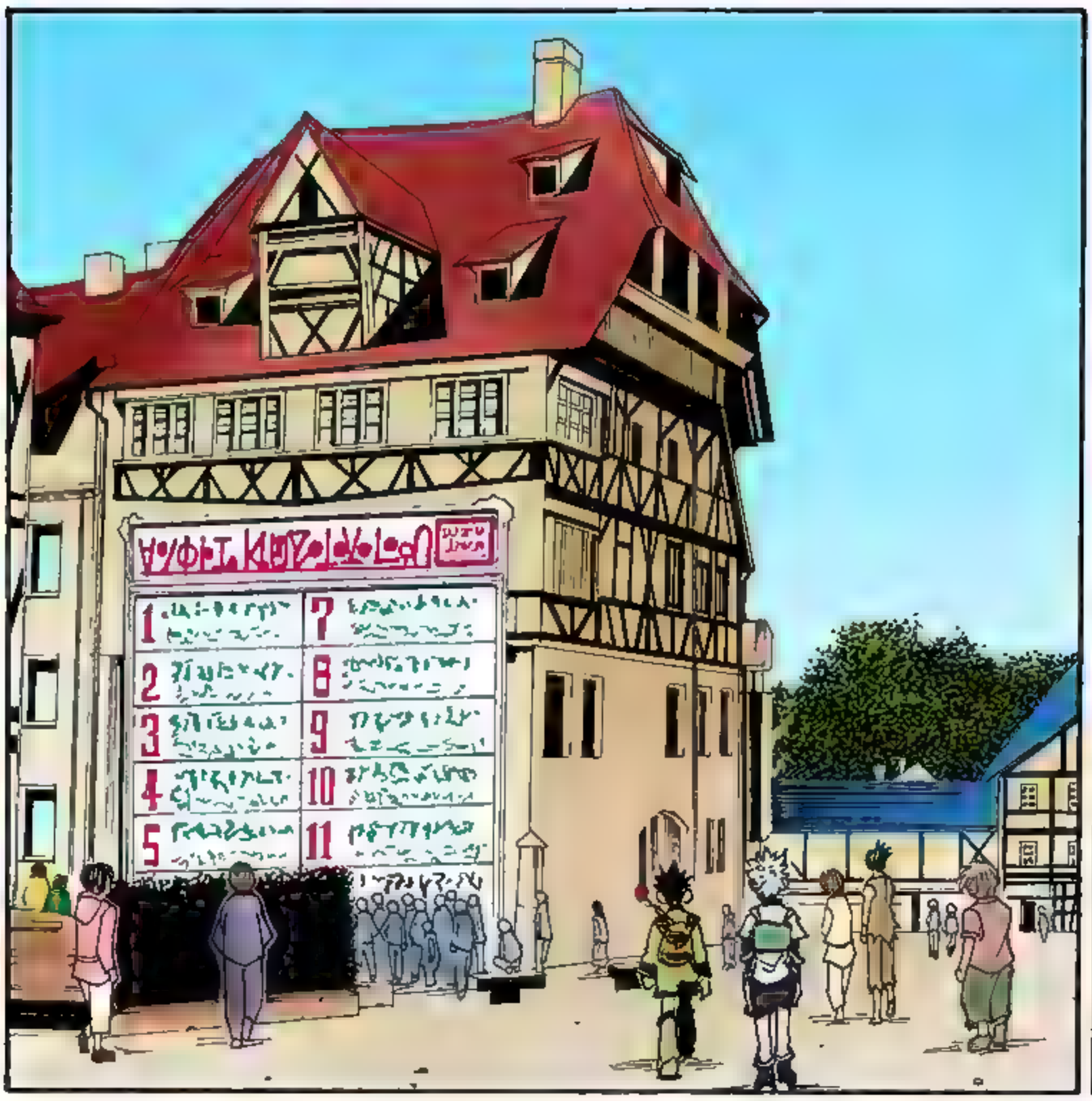
アントキバ!

"WELCOME TO ANTOKIBA CITY, THE TOWN OF PRICES."

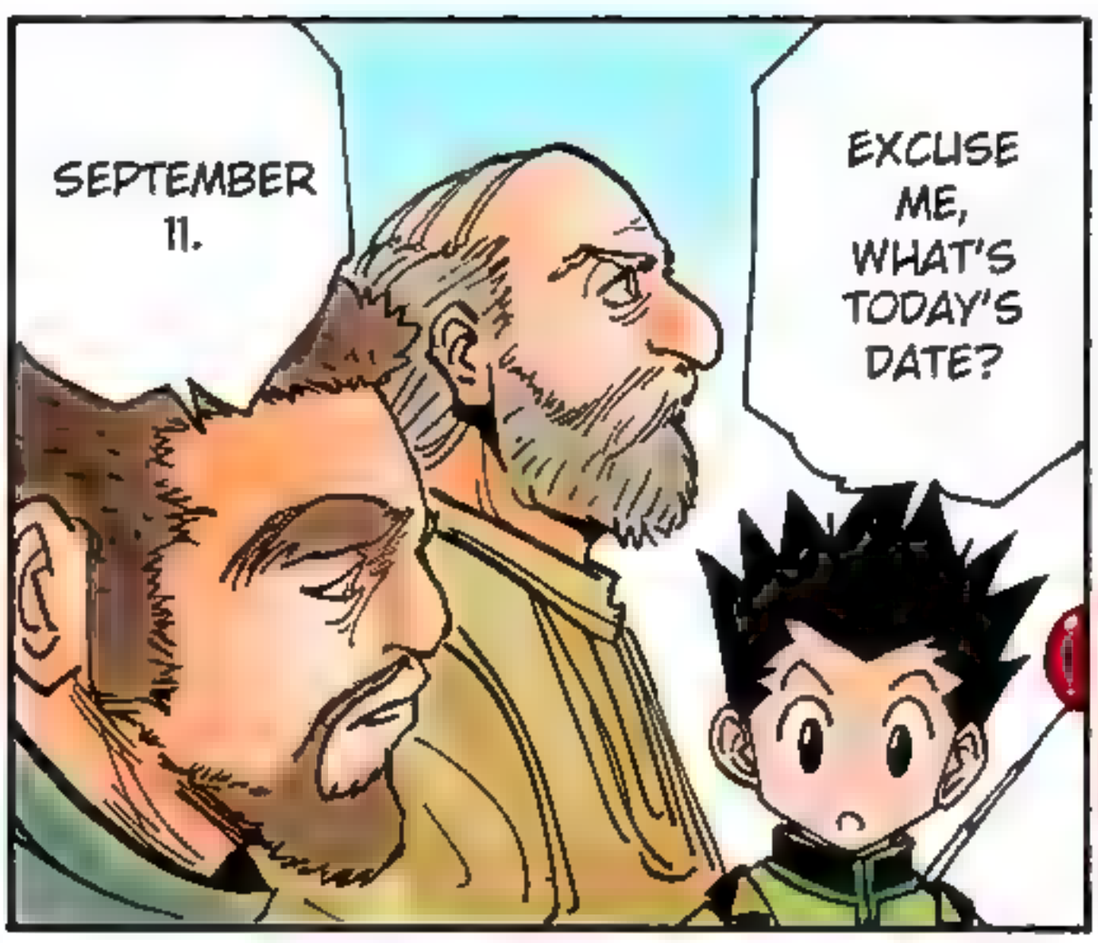



OH!
HOW DO YOU KNOW IF AN ITEM IS GOOD OR NOT?


"LOST DOG" THE PERSON WHO FINDS IT WILL RECEIVE THE "CURSED STATUE OF LADY LUCK" CARD AS A REWARD.
호가스 시티 시민의 미아 !NO에게로



KILLUA, OVER THERE!


SEPTEMBER 11.
EXCUSE ME, WHAT'S TODAY'S DATE?

THE EVENT IN SEPTEMBER IS THE ROCK, PAPER, SCISSORS TOURNAMENT.
ANTOKIBA TOURNAMENT MATCH SCHEDULE.
OH, I SEE.
BUT THE GAME DOESN'T HAVE TO BE IN SEPTEMBER.

I WONDER IF IT'S AN IMPORTANT ITEM.

I BET IT IS...

THE TOURNAMENT WILL BE HELD EVERY 15TH. IN SEPTEMBER, THE PRIZE IS THE "SWORD OF TRUTH".

YEAH.

THE DATE IS THE SAME.

YEAH.

A LOT OF PEOPLE ARE GATHERED HERE.

HEH

OH.

LOOK OVER THERE.

THIS COMPETITION WILL BE TOUGH.

EVERYONE MUST BE THINKING THE SAME IDEA.

ぐっっっ

AND WE ALSO HAVE TO FIND INFORMATION.

THEN, SINCE WE STILL HAVE PLENTY OF TIME, HOW ABOUT WE TRY TO WIN THE COMPETITION ELSEWHERE?

SINCE IT'S A ROCK PAPER SCISSORS COMPETITION, EVERYONE HAS A CHANCE TO WIN, RIGHT?

SURE.

THERE'S STILL 4 DAYS LEFT... SHOULD WE TRY IT?

WE CAN DO THREE THINGS IN ONE GO.

LET'S EAT FIRST, FIND INFORMATION, AND WIN THE COMPETITION.

HAHAHA, INSTEAD OF WASTING TIME ASKING, BETTER FINISH QUICKLY.

SAY, DO YOU KNOW HOW MANY PEOPLE WILL BE PARTICIPATING IN THE COMPETITION?

USUALLY, THE NUMBER OF PEOPLE WHO WILL ENTER THE COMPETITION IS LESS THAN 10.

WELL, I THINK THIS MONTH IS SPECIAL.

AND... START!

IF YOU CAN FINISH IT WITHIN 30 MINUTES, YOU DON'T HAVE TO PAY. AND I'LL GIVE YOU THE "GARGAIDER" CARD AS A BONUS.

ODDS OF 1 IN A THOUSAND... OUCH.

I'LL BE THERE TOO.

BUT IN SEPTEMBER, SINCE IT'S THE COMPETITION WHERE EVERYONE HAS A CHANCE TO WIN, MORE THAN 1000 PEOPLE WILL PARTICIPATE.

WHO IS THE MOST KNOWLED-GEABLE PERSON IN TOWN?

OH GOODY, HOW MANY MORE PEOPLE DO WE HAVE TO ASK UNTIL WE FIND SOMEONE WHO CAN ANSWER?

WHAT IS THAT?

MAGIC SPELL?

BY THE WAY, DO YOU KNOW HOW TO USE MAGIC SPELLS?

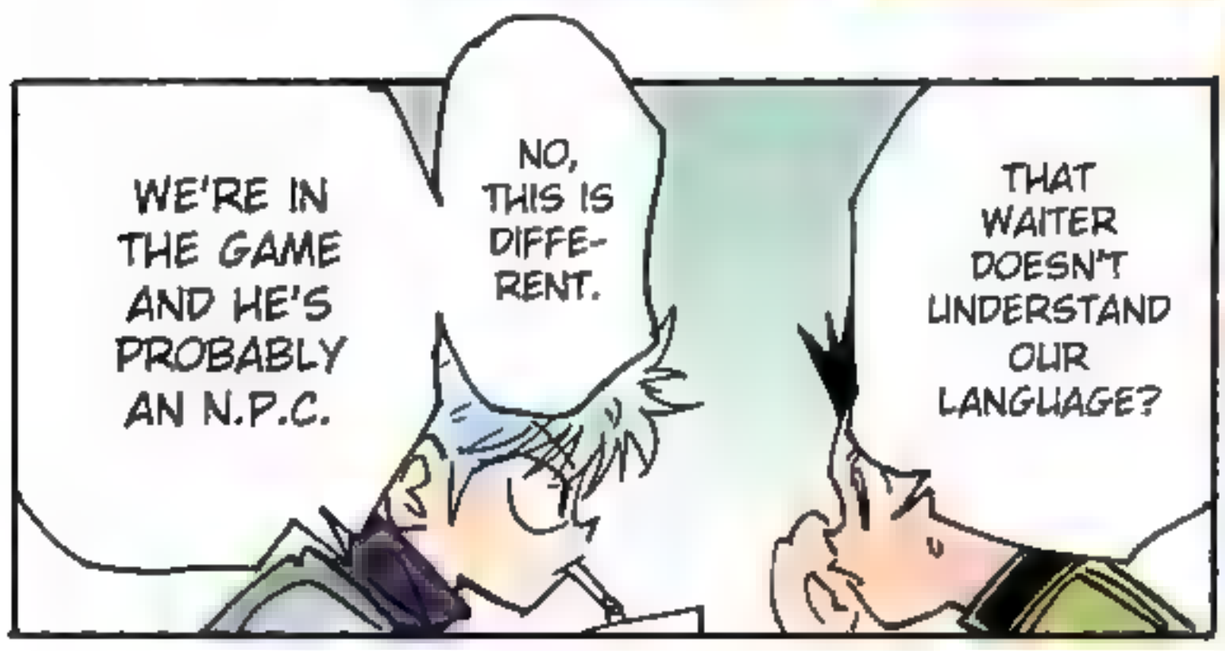
AS EXPECTED-

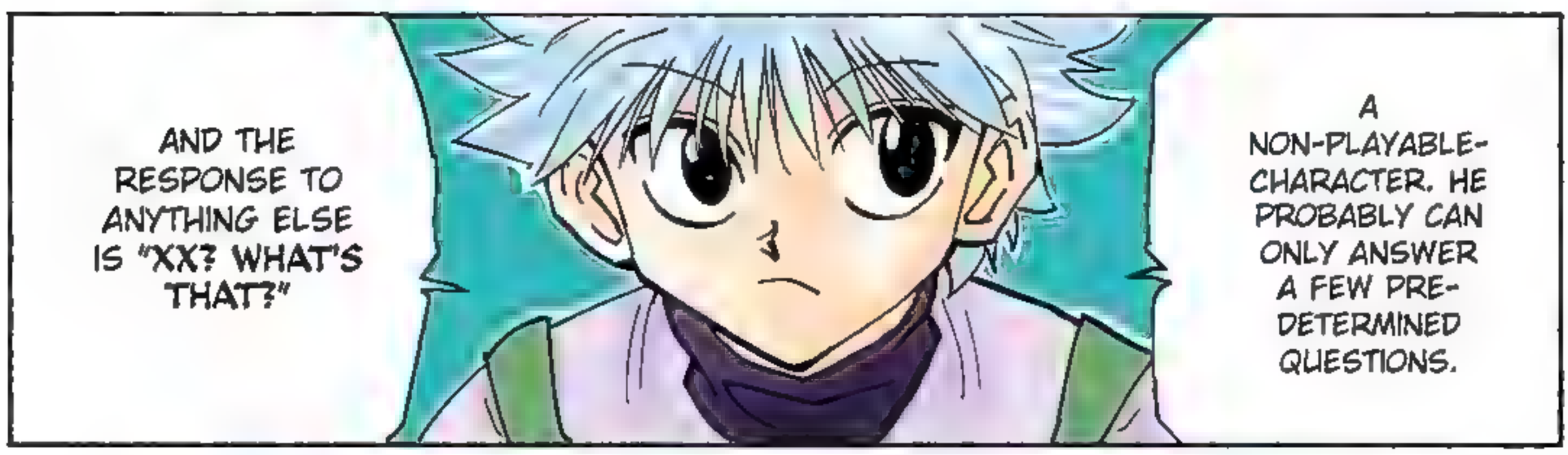
WHAT IS THAT?

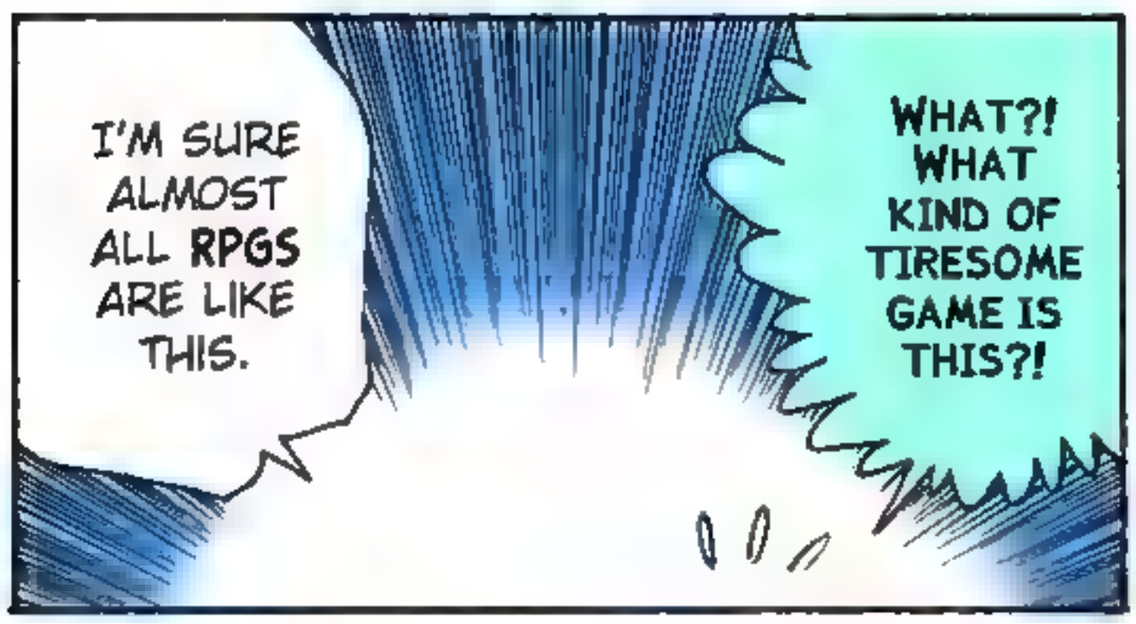
KNOWLED-GEABLE?

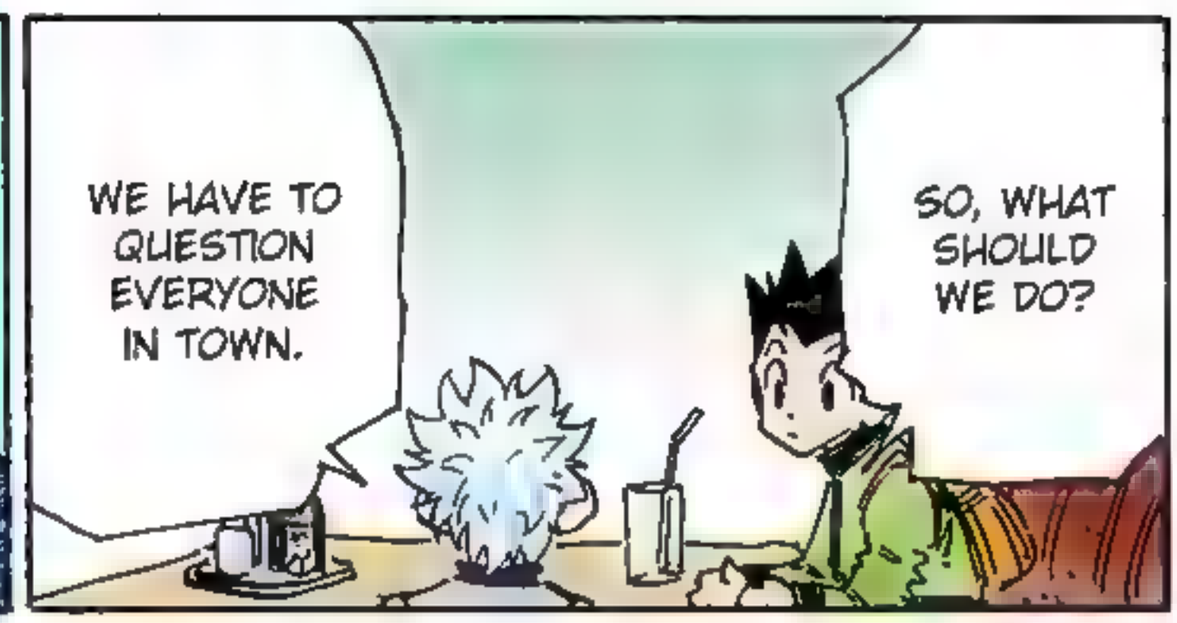
I'LL GO AND GET THE PRIZE.

GOOD JOB, YOU GUYS MANAGED TO FINISH IT IN 10 TO 13 MINUTES.
WHOA, YOU DID IT!


WE'RE IN THE GAME AND HE'S PROBABLY AN N.P.C.
NO, THIS IS DIFFE-RENT.
THAT WAITER DOESN'T UNDERSTAND OUR LANGUAGE?

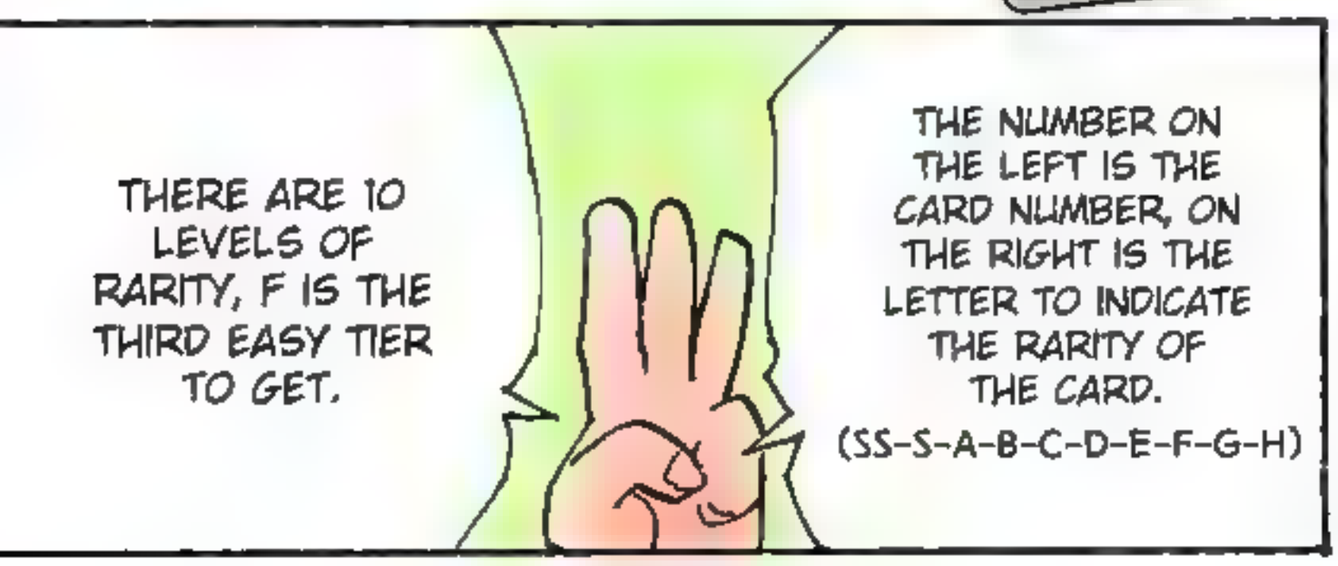

AND THE RESPONSE TO ANYTHING ELSE IS "XX? WHAT'S THAT?"
A NON-PLAYABLE-CHARACTER. HE PROBABLY CAN ONLY ANSWER A FEW PRE-DETERMINED QUESTIONS.

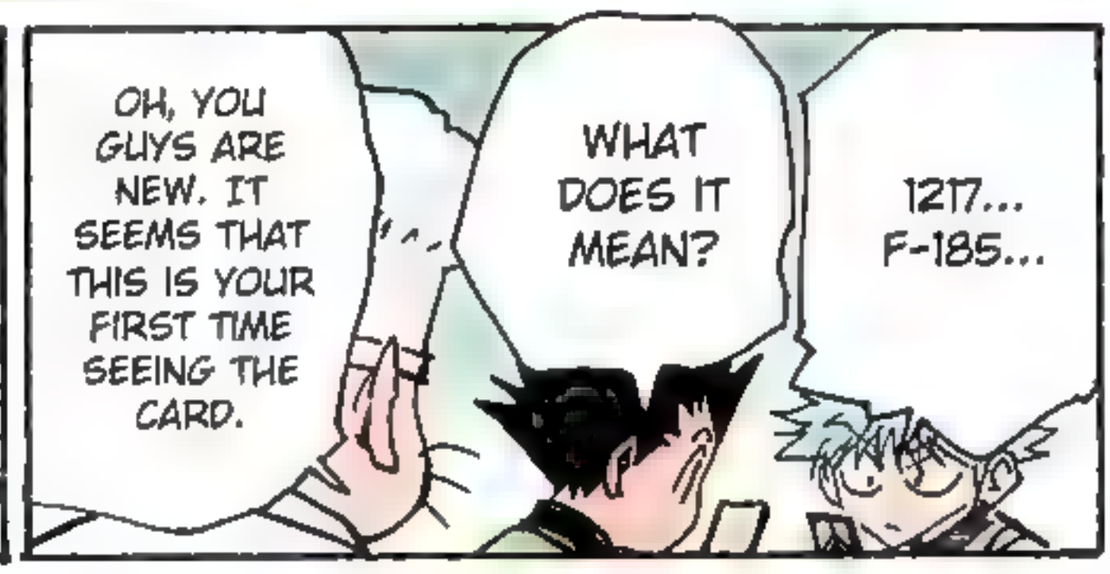

I'M SURE ALMOST ALL RPGS ARE LIKE THIS.
WHAT?! WHAT KIND OF TIRESOME GAME IS THIS?!

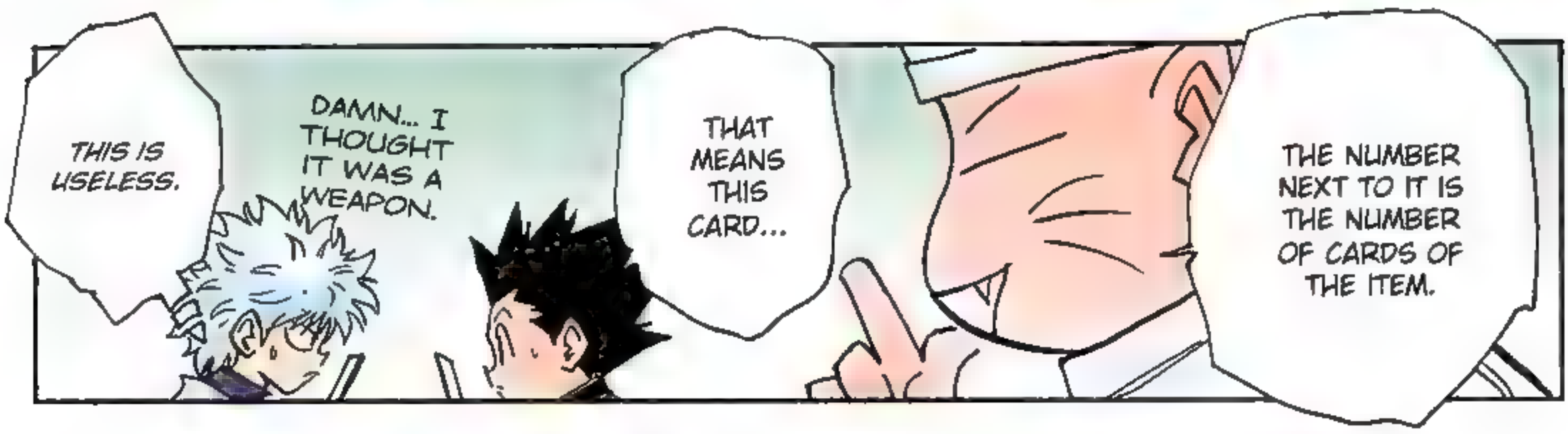

WE HAVE TO QUESTION EVERYONE IN TOWN.
SO, WHAT SHOULD WE DO?

HERE ARE TWO "GARGAIDARS" CARDS.
SORRY FOR THE WAIT.
THIS GAME IS VERY TIRING...

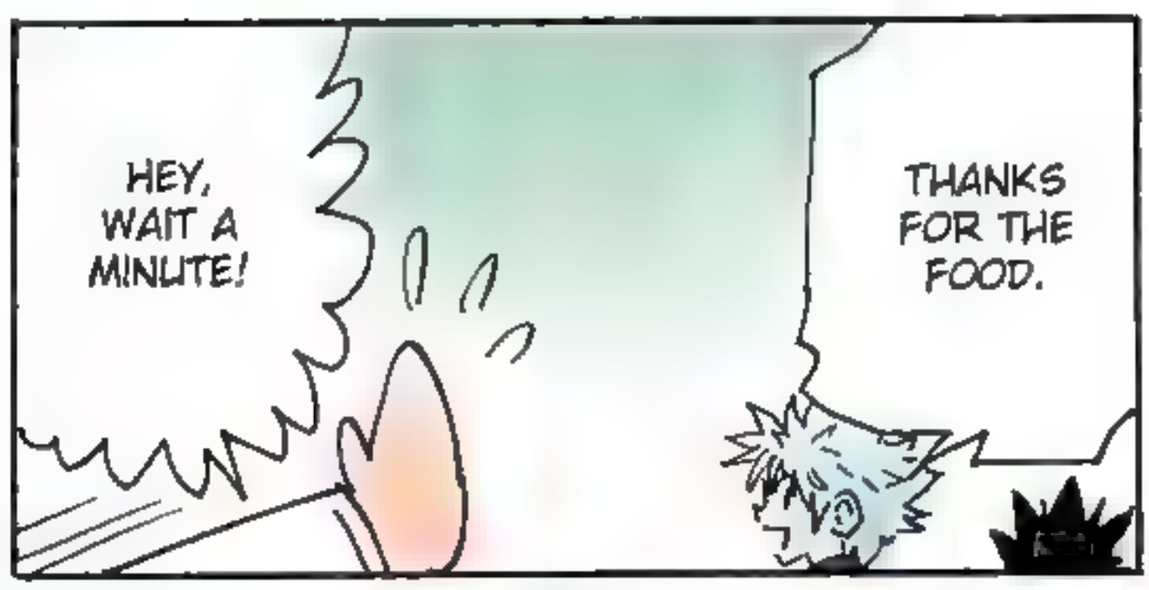
1217
GARGAIDARS
F-185
One of the three tastiest fish on the island. The delicious taste lies behind the disgusting shape, and it is believed that if you eat the eggs, you will live longer.

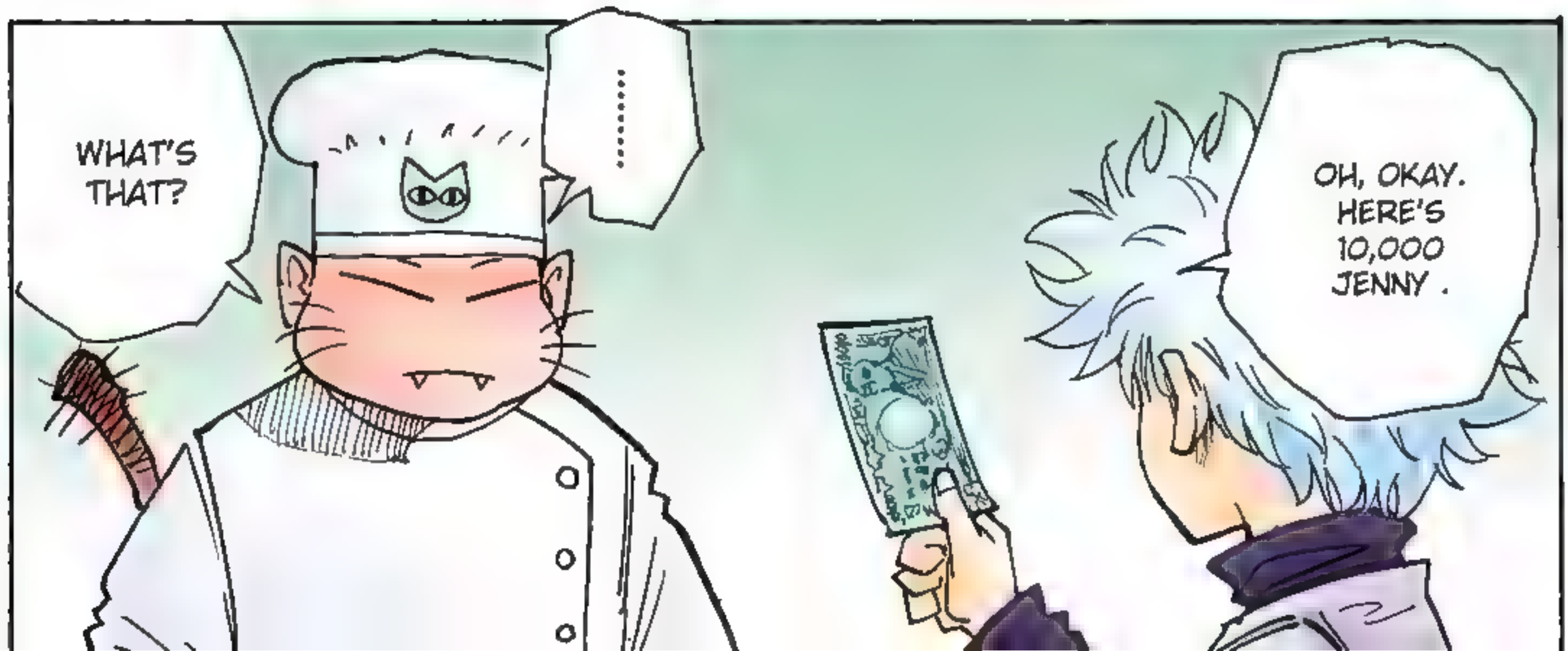

THERE ARE 10 LEVELS OF RARITY, F IS THE THIRD EASY TIER TO GET.
THE NUMBER ON THE LEFT IS THE CARD NUMBER, ON THE RIGHT IS THE LETTER TO INDICATE THE RARITY OF THE CARD.
(SS-S-A-B-C-D-E-F-G-H)


OH, YOU GUYS ARE NEW. IT SEEMS THAT THIS IS YOUR FIRST TIME SEEING THE CARD.
WHAT DOES IT MEAN?
1217... F-185...

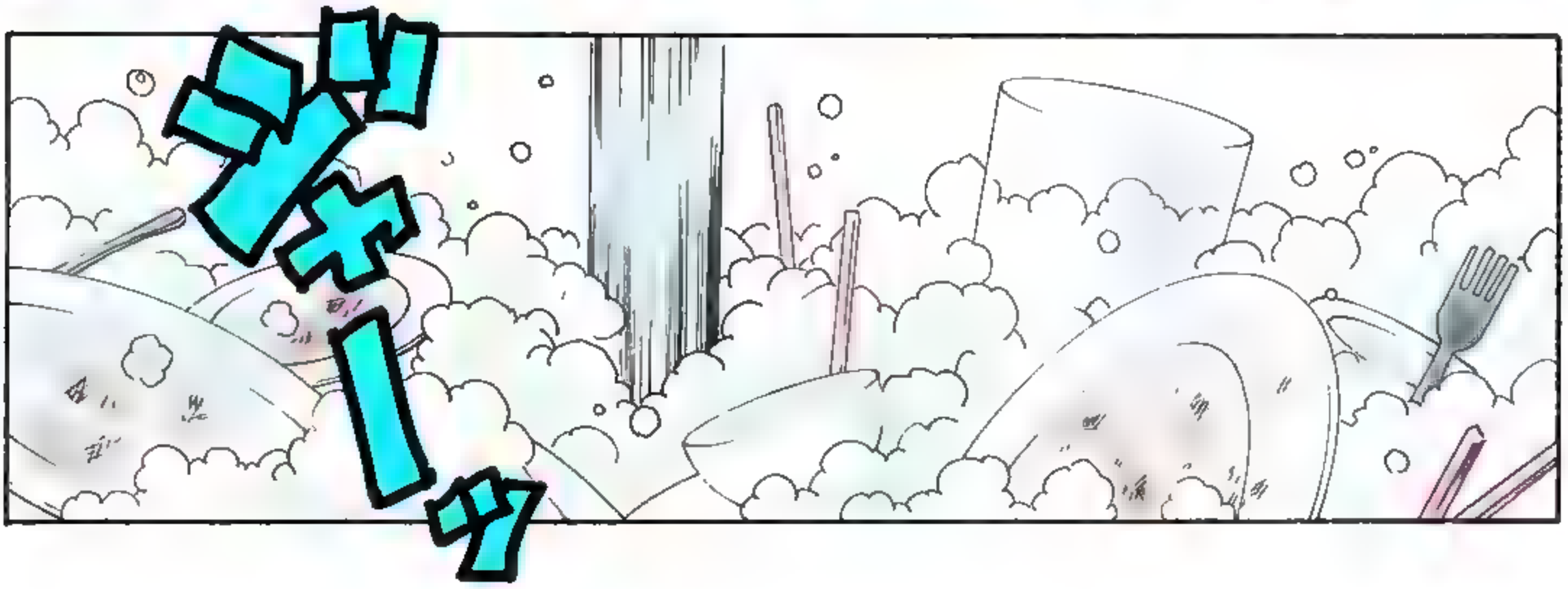

THIS IS USELESS.
DAMN... I THOUGHT IT WAS A WEAPON.
THAT MEANS THIS CARD...
THE NUMBER NEXT TO IT IS THE NUMBER OF CARDS OF THE ITEM.

BUT THE SODA YOU ORDERED WASN'T FREE. THREE GLASSES MARE 1020 JENNY.
THAT PASTA WAS FREE...


HEY, WAIT A MINUTE!
THANKS FOR THE FOOD.


WHAT'S THAT?
.....
OH, OKAY. HERE'S 10,000 JENNY .

ALL YOU HAVE IS USELESS PAPER.
MONEY ON THIS ISLAND IS LIKE THIS.
607
10000 J
H-∞
The highest valued currency in Greed Island. When not in its card form, it looks just like a normal bill (When not in its card form, it is useless on Greed Island).
WAIT A MINUTE!!
HELLO, POLICE?
.....
IN CARD FORM.
1,020J PLEASE!
REALLY?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IMAGINE WE PAY WITH A CARD OF 10,000J.

HUH?

BUT HOW DO THEY GIVE CHANGE?

GEEZ, THEY EVEN MADE MONEY INTO CARDS.

ONE CARD OF 5000J, ONE 2000J, ONE 500J, FOUR 100J, ONE 50J, AND THREE OF 10J...

THE CHANGE WOULD BE... 8980J, RIGHT?

HMM, YEAH, I GUESS SO.

WE WILL GET A MINIMUM OF 12 CARDS INSTEAD.

THEY WILL FILL UP QUICKLY.

YES.

THAT'S RIGHT AND WE ONLY HAVE 45 FREE SLOTS WITHOUT NUMBERS.

WE HAVE TO PUT IT IN THE BOOK SO THAT IT CAN BE USED AGAIN.

BECAUSE WE HAVE TO STORE IT IN THE BOOK WITHIN 1 MINUTE OR IT WILL RETURN TO ITS ORIGINAL FORM AND CAN'T BE TURNED INTO A CARD AGAIN...

HOW SHOULD I KNOW.

HUH? WHY DO MONSTERS HAVE TO CARRY MONEY?

YOU CAN GET IT BY KILLING MONSTERS OR WHATEVER.

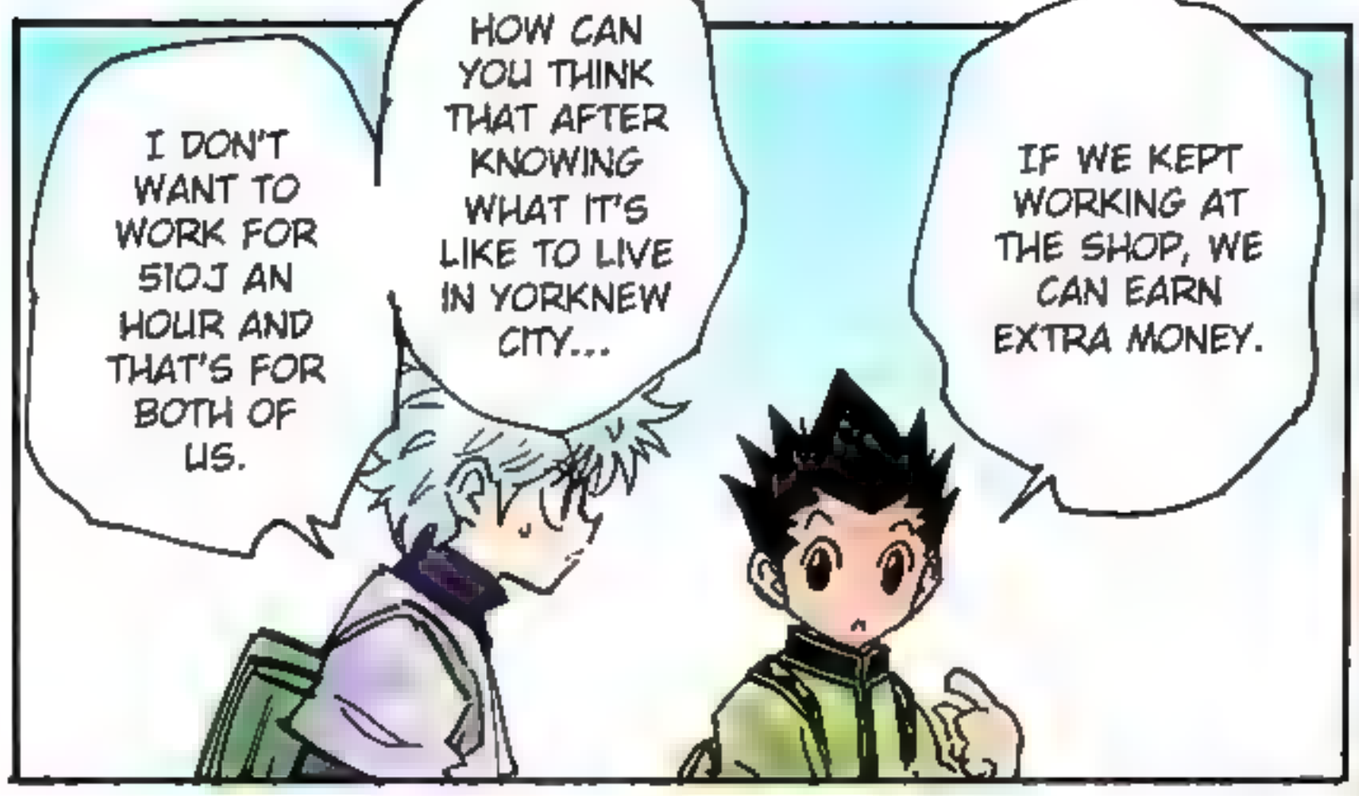
KEEP WORKING HARDER ...!!

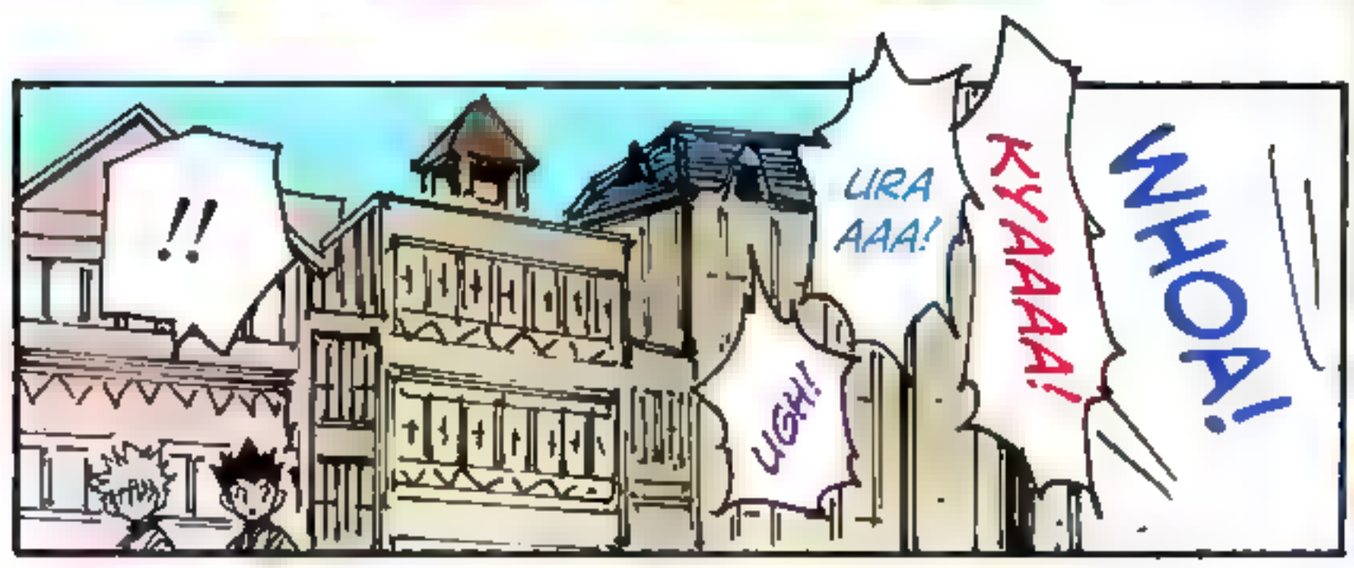
AND WE HAVE TO KEEP THEM STORED IN OUR BINDERS.

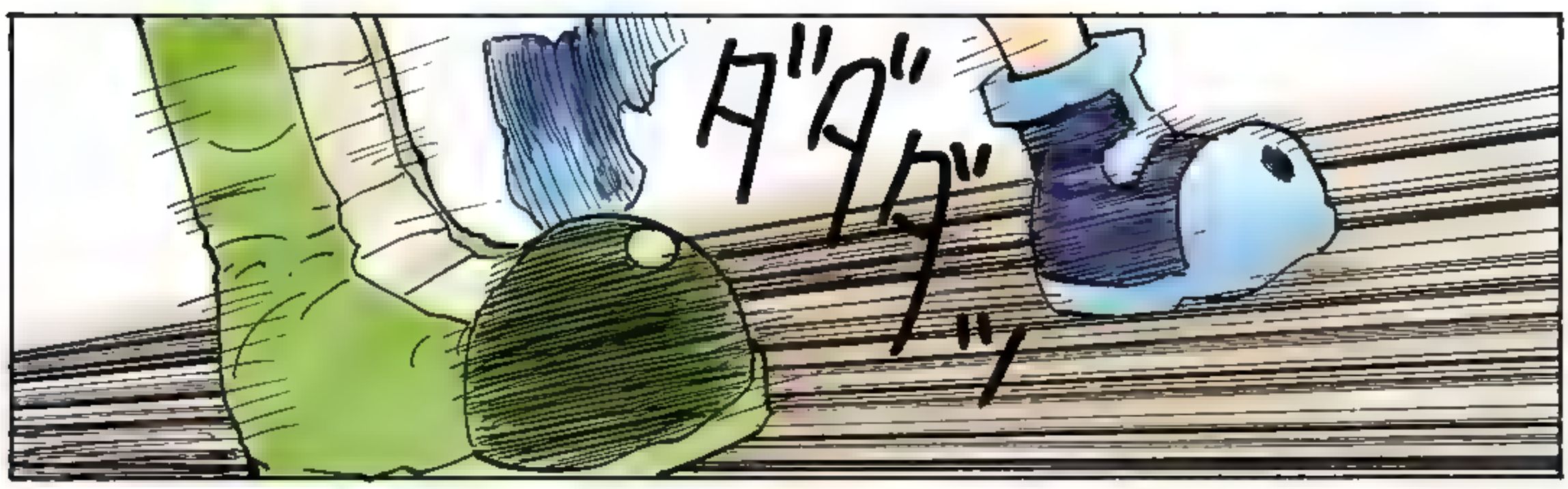
THAT'S RIGHT AND WE WILL GET USEFUL THINGS BESIDES MONEY.

WHAT ABOUT SOME GAMES?

BUT, WE DON'T EVEN KNOW HOW TO MAKE MONEY HERE.


I DON'T WANT TO WORK FOR 510J AN HOUR AND THAT'S FOR BOTH OF US.
HOW CAN YOU THINK THAT AFTER KNOWING WHAT IT'S LIKE TO LIVE IN YORKNEW CITY...
IF WE KEPT WORKING AT THE SHOP, WE CAN EARN EXTRA MONEY.


!!
UGH!
URA AAA!
KYAAAA!
WHOA!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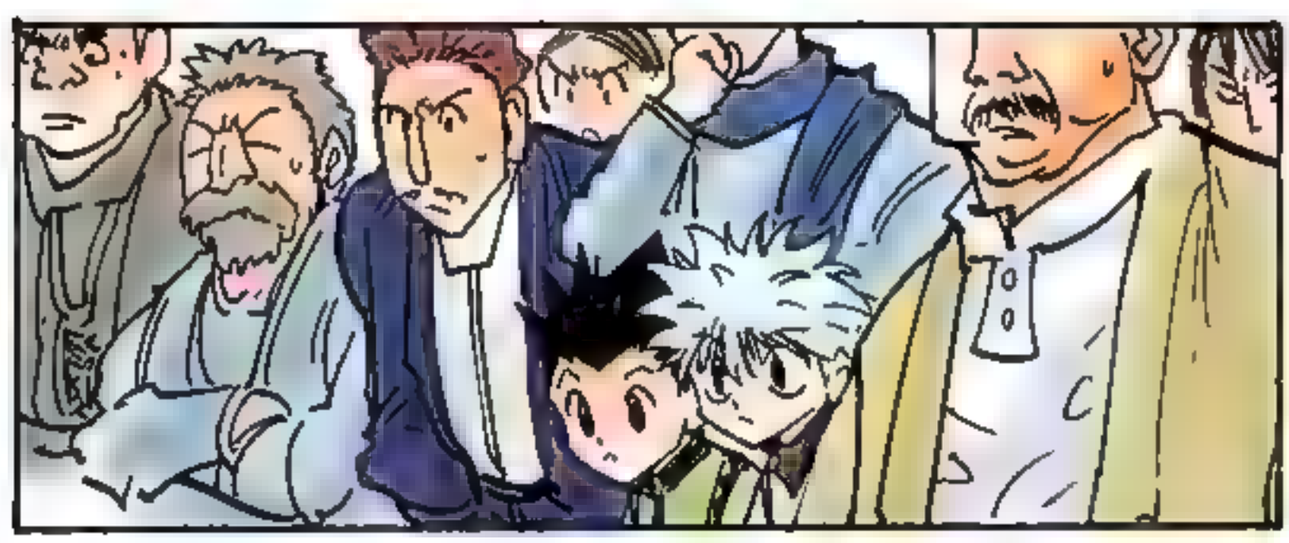

!!

THERE MUST BE SOMETHING HAPPENING.
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EVEN THOUGH HE WAS FINE EARLIER...

HE GOT IN THE GAME WITH US...

HIS BODY SUDDENLY EXPLODED. THE EXPLOSION CAME FROM INSIDE HIM!

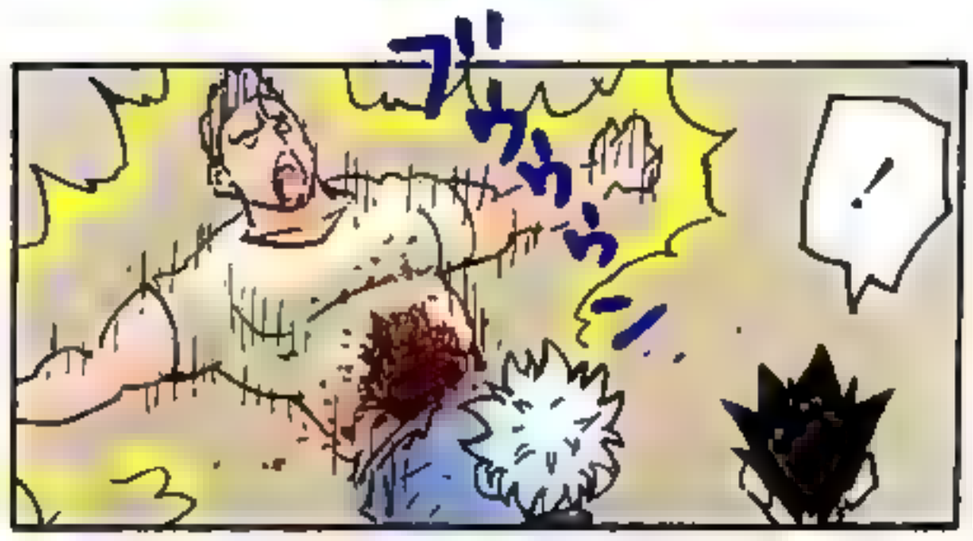
HEY, WHAT HAPPENED?

HOW CRUEL. ...

IT'S A FOREIGNER.

AND THERE IS ALREADY ONE VICTIM...

THE GAME JUST STARTED A FEW HOURS AGO.



A GAME THAT PUTS LIVES AT STAKE...!!

THE BLOOD IS REAL... IT DOESN'T FEEL LIKE A GAME.

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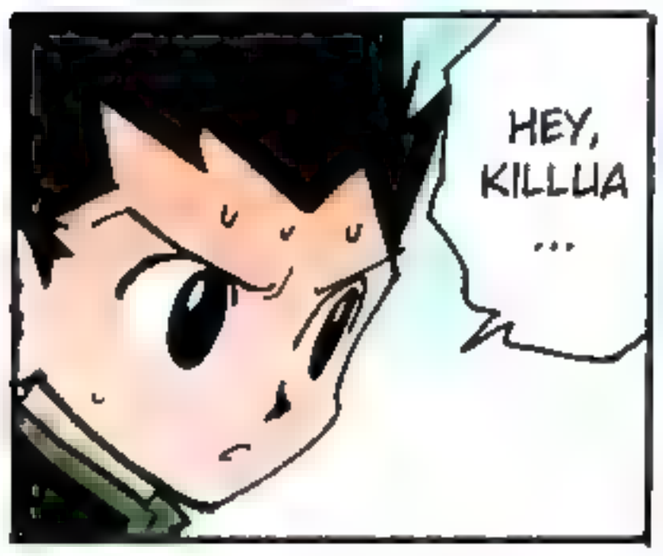

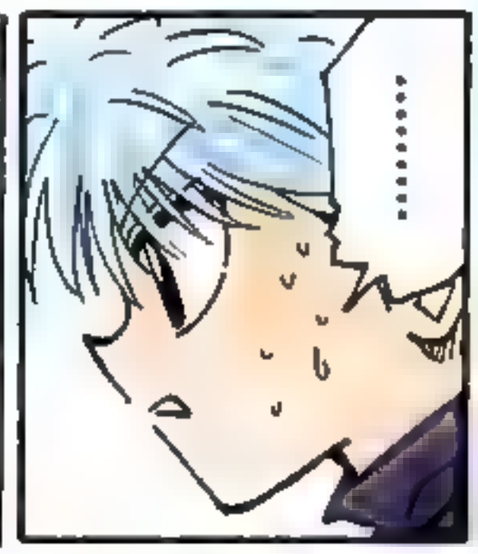

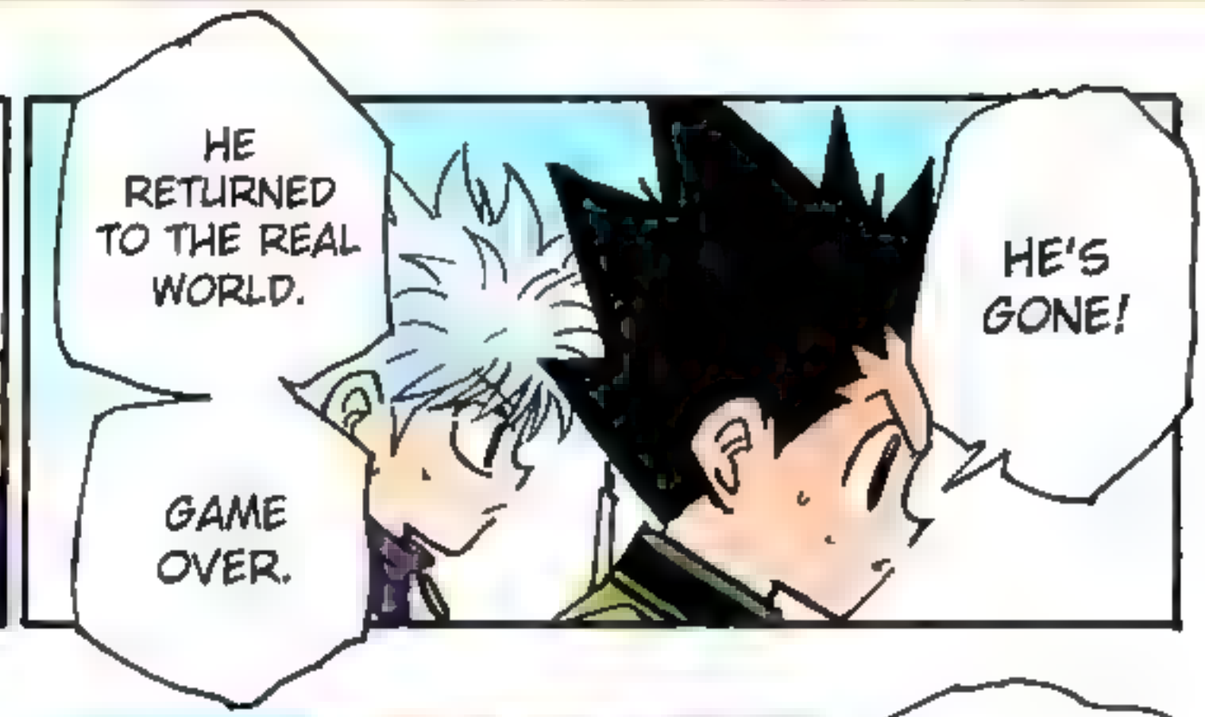

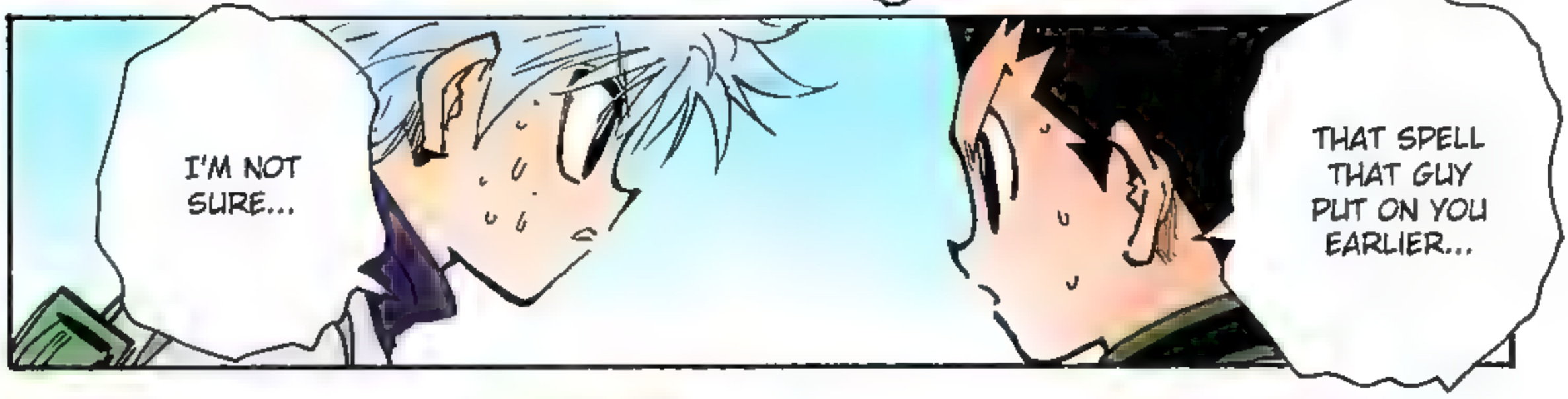

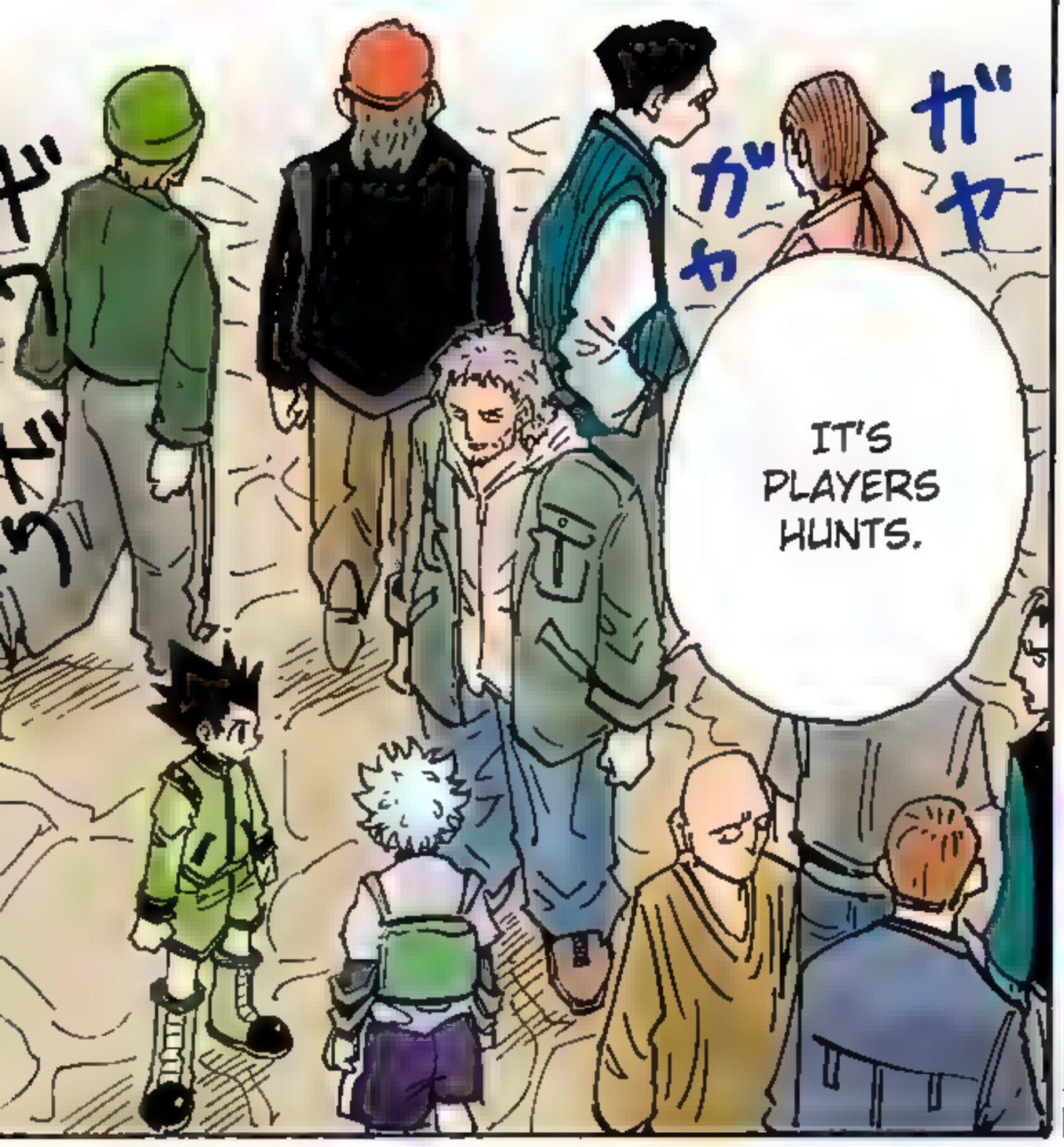
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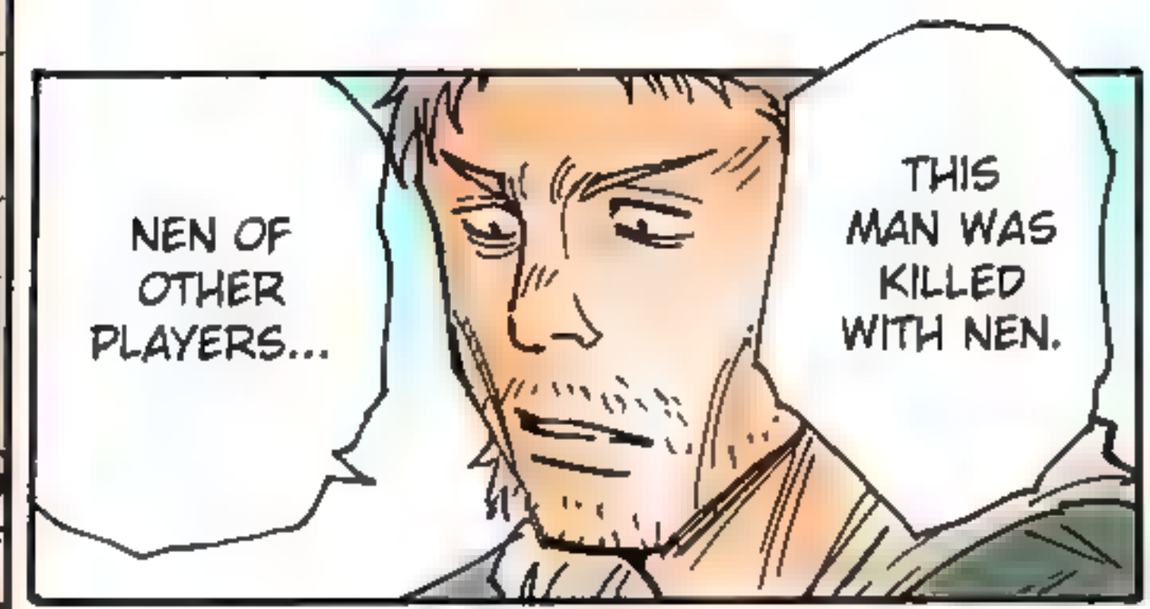
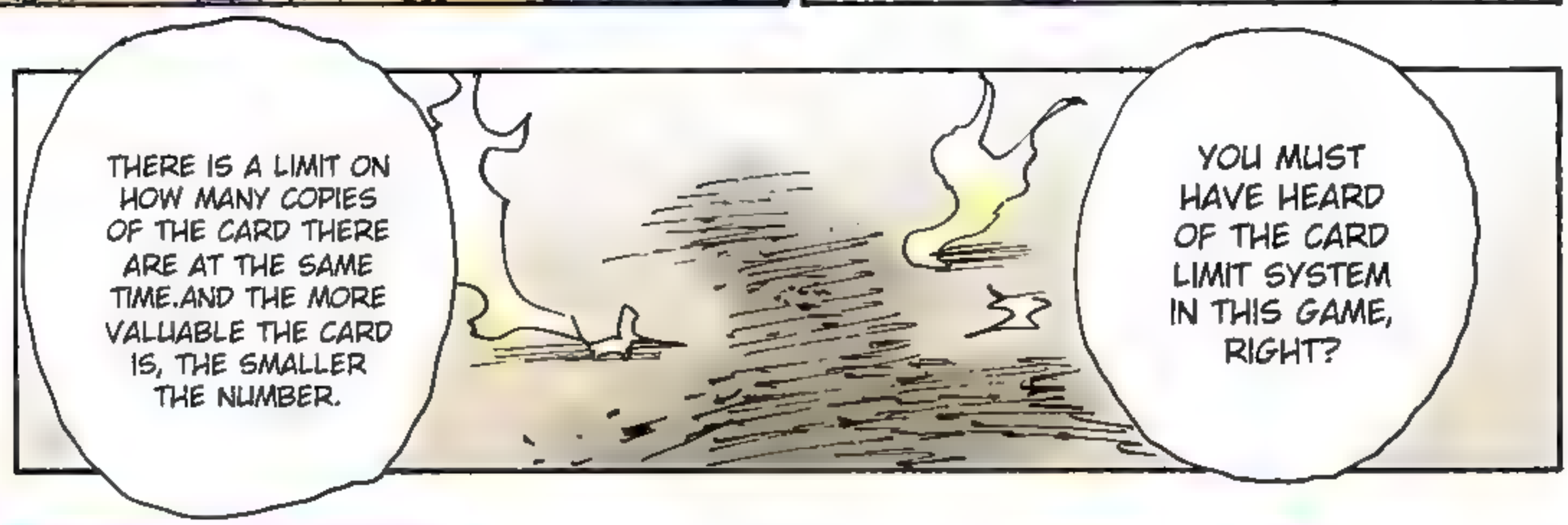
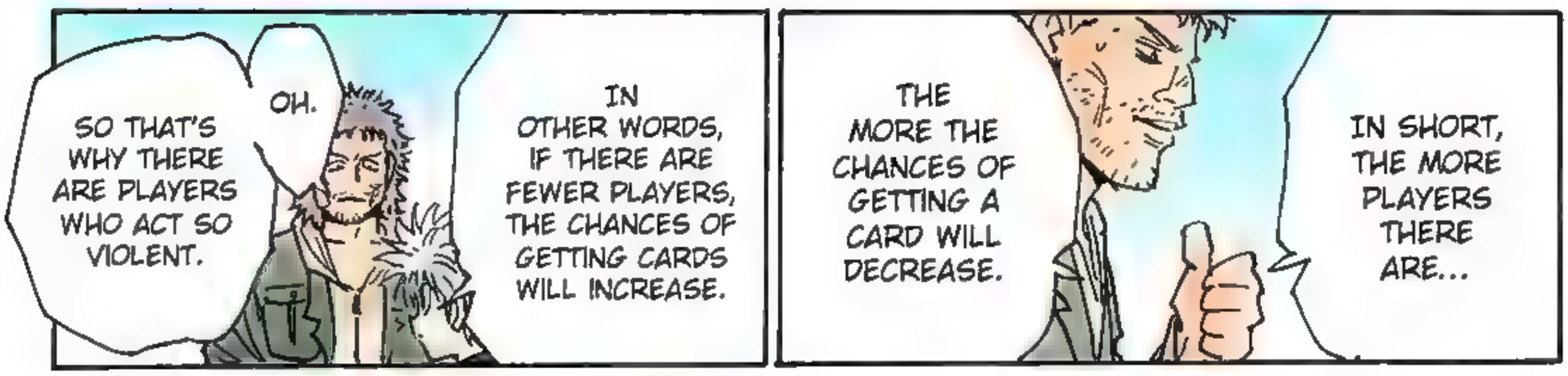
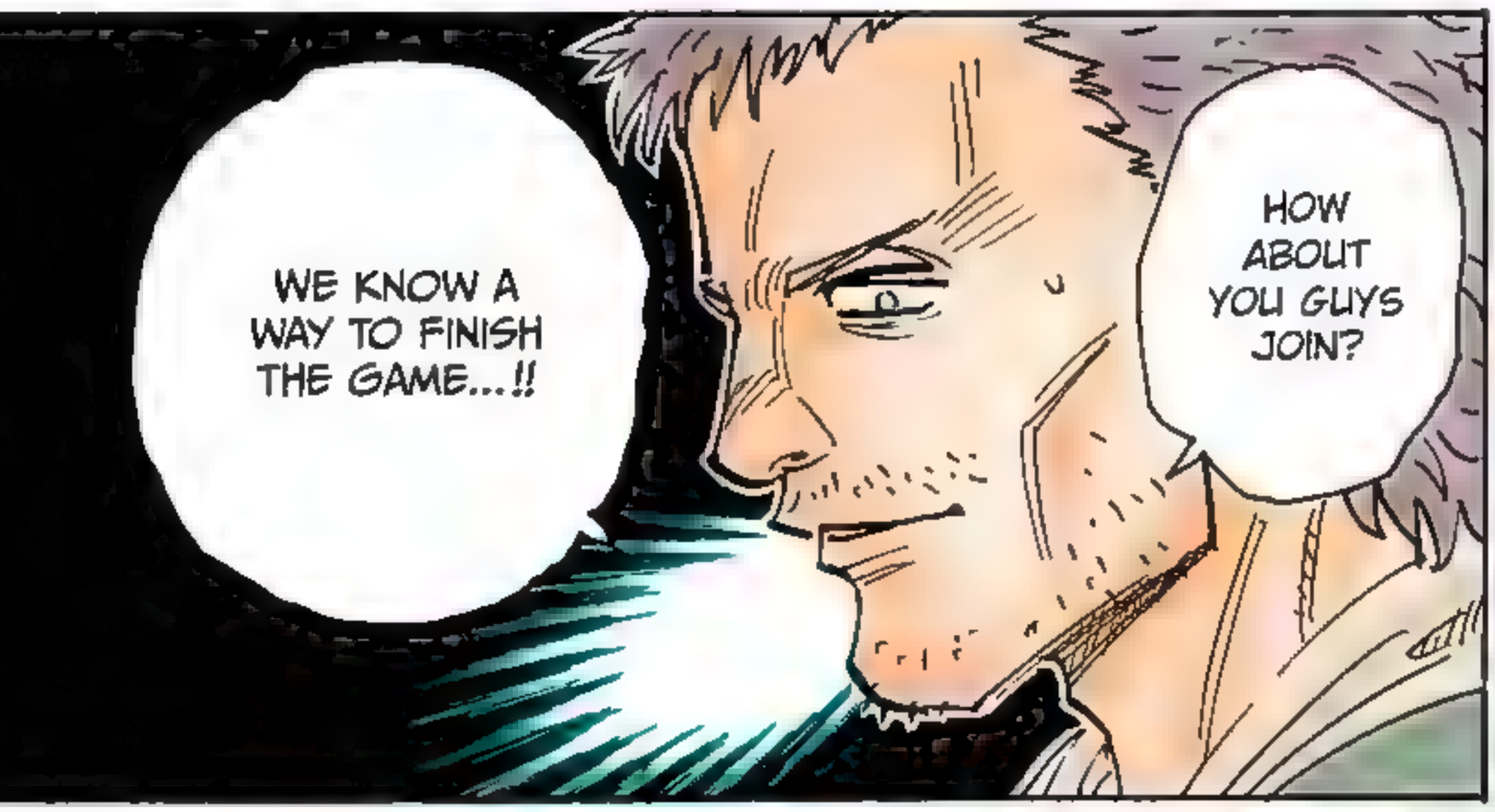
IT'S PLAYERS HUNTS.

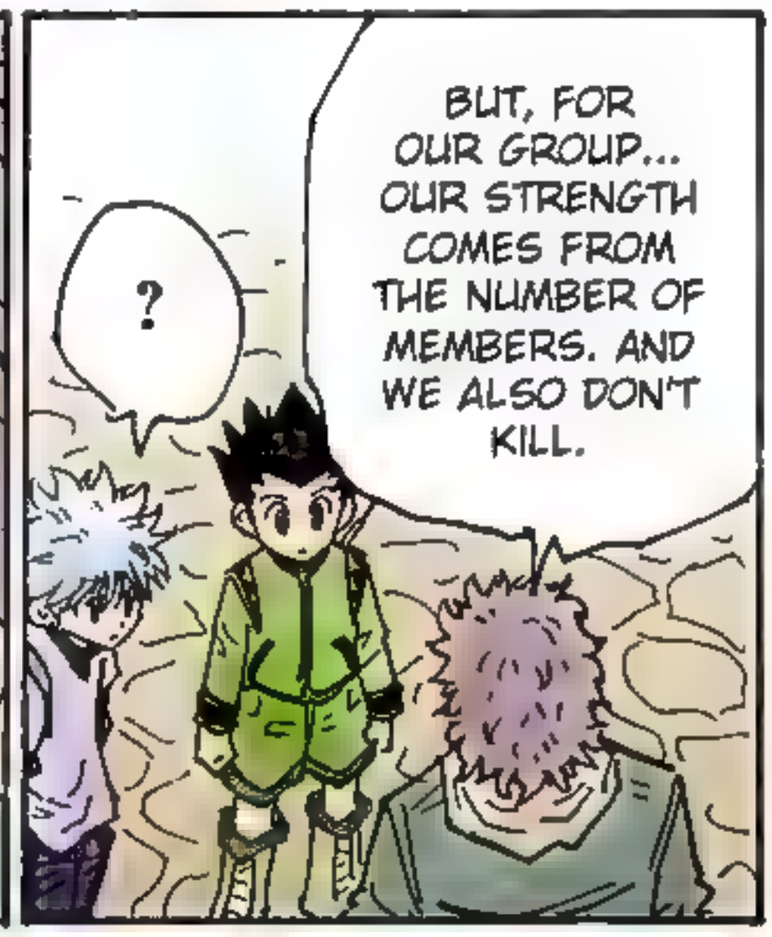

NEN OF OTHER PLAYERS...
THIS MAN WAS KILLED WITH NEN.

BUT WHY...?
WILL ALL THE PLAYERS KILL EACH OTHER?


THERE IS A LIMIT ON HOW MANY COPIES OF THE CARD THERE ARE AT THE SAME TIME.AND THE MORE VALUABLE THE CARD IS, THE SMALLER THE NUMBER.
YOU MUST HAVE HEARD OF THE CARD LIMIT SYSTEM IN THIS GAME, RIGHT?


SO THAT'S WHY THERE ARE PLAYERS WHO ACT SO VIOLENT.
OH.
IN OTHER WORDS, IF THERE ARE FEWER PLAYERS, THE CHANCES OF GETTING CARDS WILL INCREASE.
THE MORE THE CHANCES OF GETTING A CARD WILL DECREASE.
IN SHORT, THE MORE PLAYERS THERE ARE...


WE KNOW A WAY TO FINISH THE GAME...!!
HOW ABOUT YOU GUYS JOIN?


?
BUT, FOR OUR GROUP... OUR STRENGTH COMES FROM THE NUMBER OF MEMBERS. AND WE ALSO DON'T KILL.

2002. 1/2

No.130 ◆ THE REASON FOR RECRUITMENT

YES.

A SURE WAY TO FINISH THE GAME?

MY FRIENDS ARE UP AHEAD.

FOLLOW ME IF YOU ARE INTERESTED.

BETTER NOT TO BELIEVE WHAT THIS PERSON SAYS.

WE'VE BEEN IN TROUBLE ONCE BEFORE.

HMM, IT'S KIND OF SUSPICIOUS.

WHAT SHOULD WE DO?

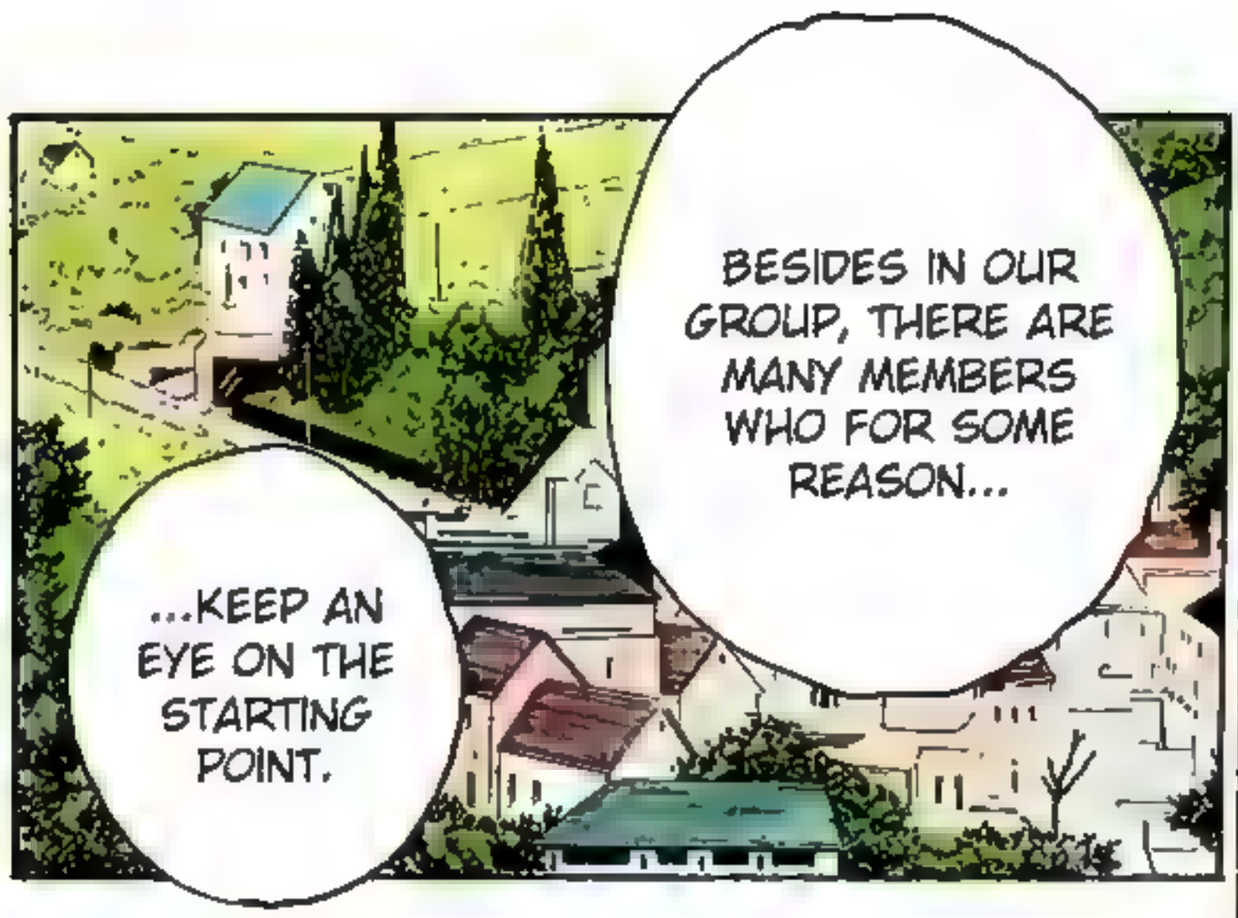
.....

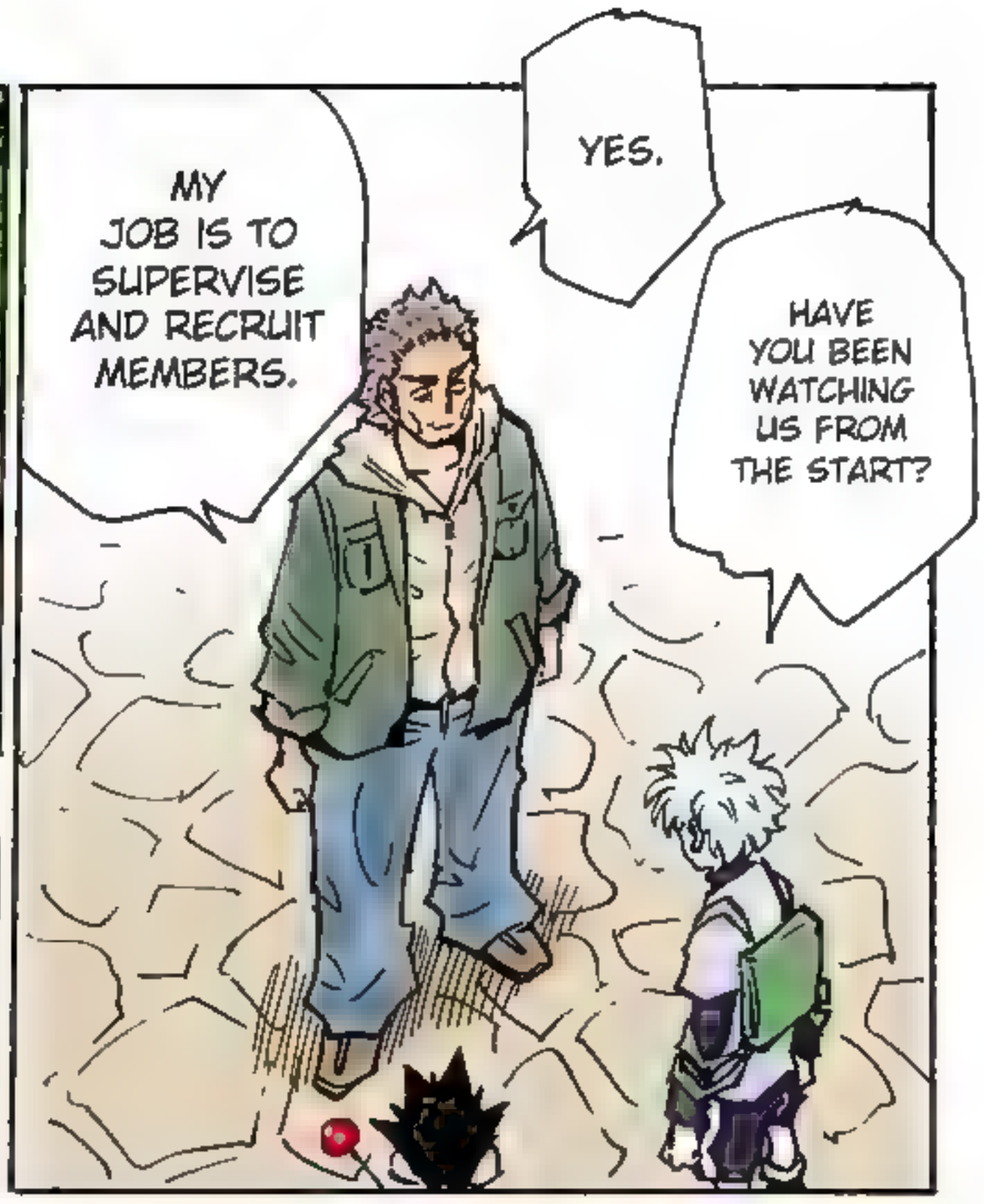
SORRY, BUT...

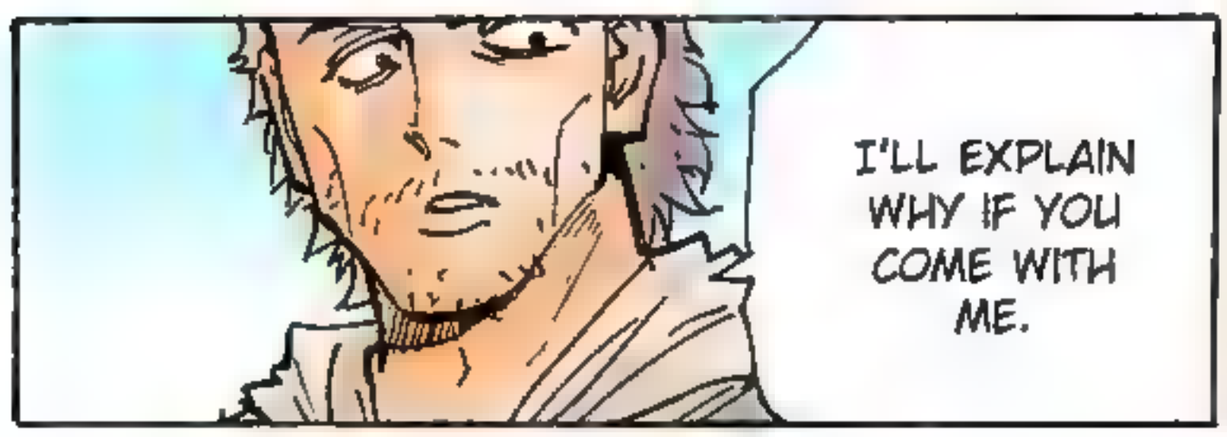
!

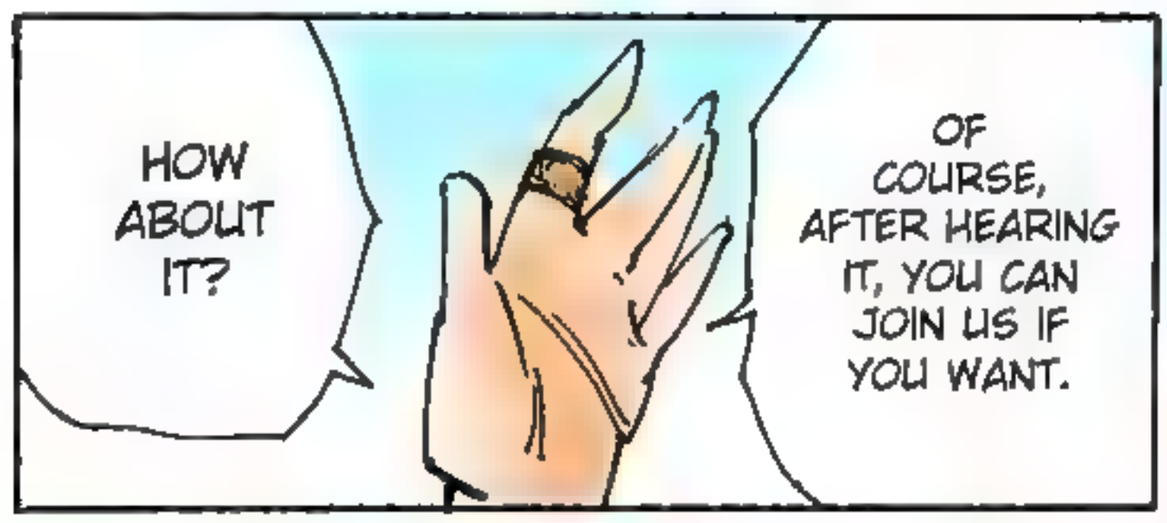
LOOKS LIKE YOU GOT A SPELL FROM ANOTHER PLAYER ON YOUR WAY HERE, HUH?

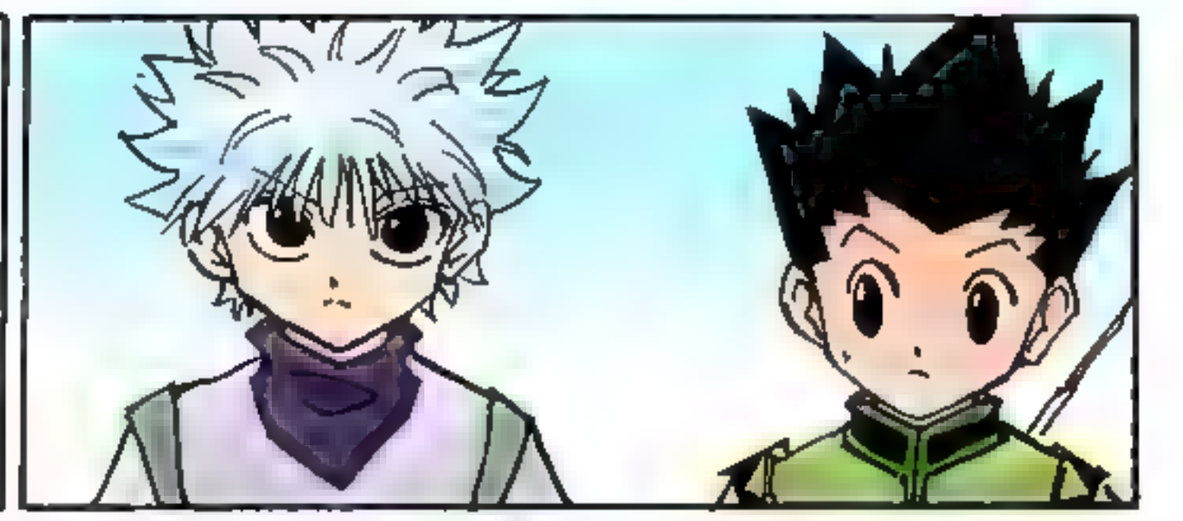
HEY, KID...


BESIDES IN OUR GROUP, THERE ARE MANY MEMBERS WHO FOR SOME REASON...
...KEEP AN EYE ON THE STARTING POINT.

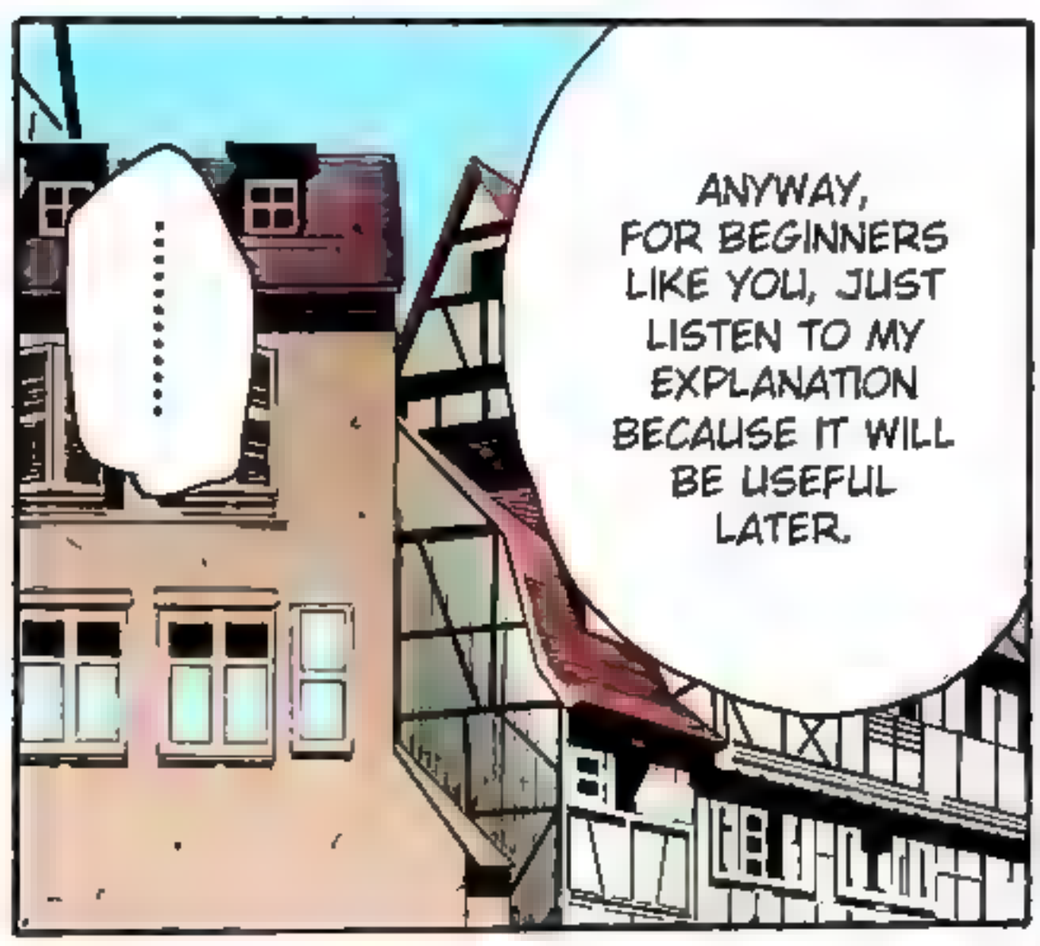

MY JOB IS TO SUPERVISE AND RECRUIT MEMBERS.
YES.
HAVE YOU BEEN WATCHING US FROM THE START?


I'LL EXPLAIN WHY IF YOU COME WITH ME.

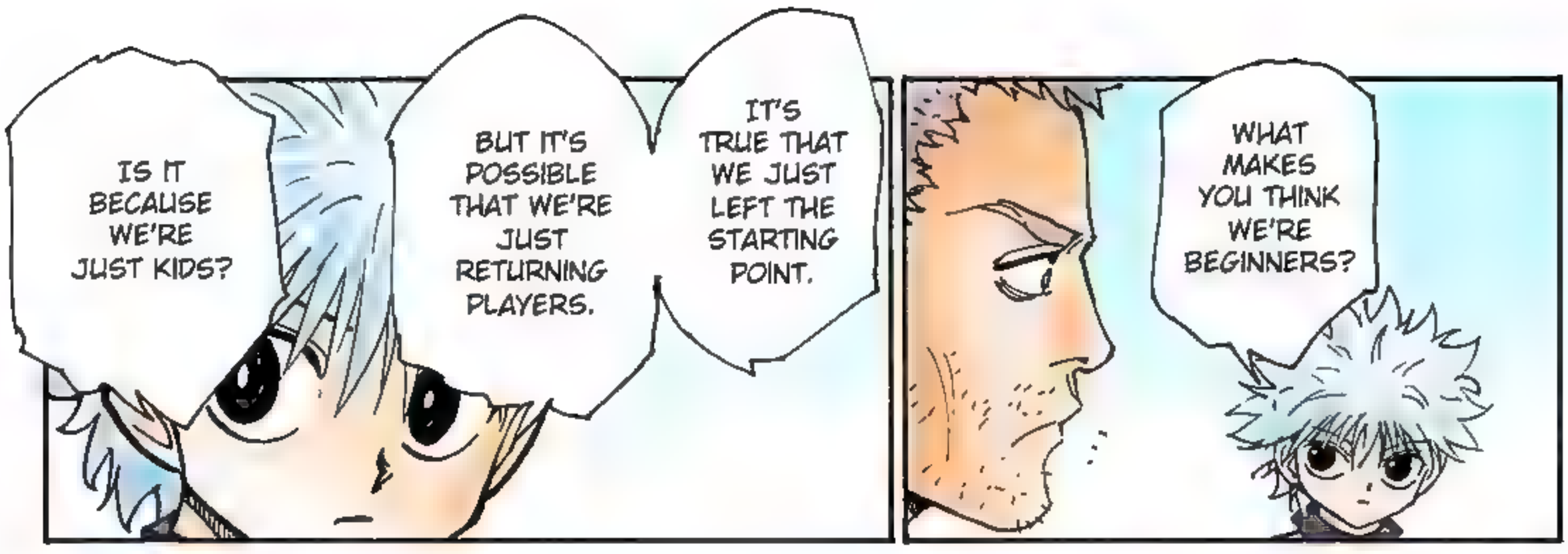

HOW ABOUT IT?
OF COURSE, AFTER HEARING IT, YOU CAN JOIN US IF YOU WANT.

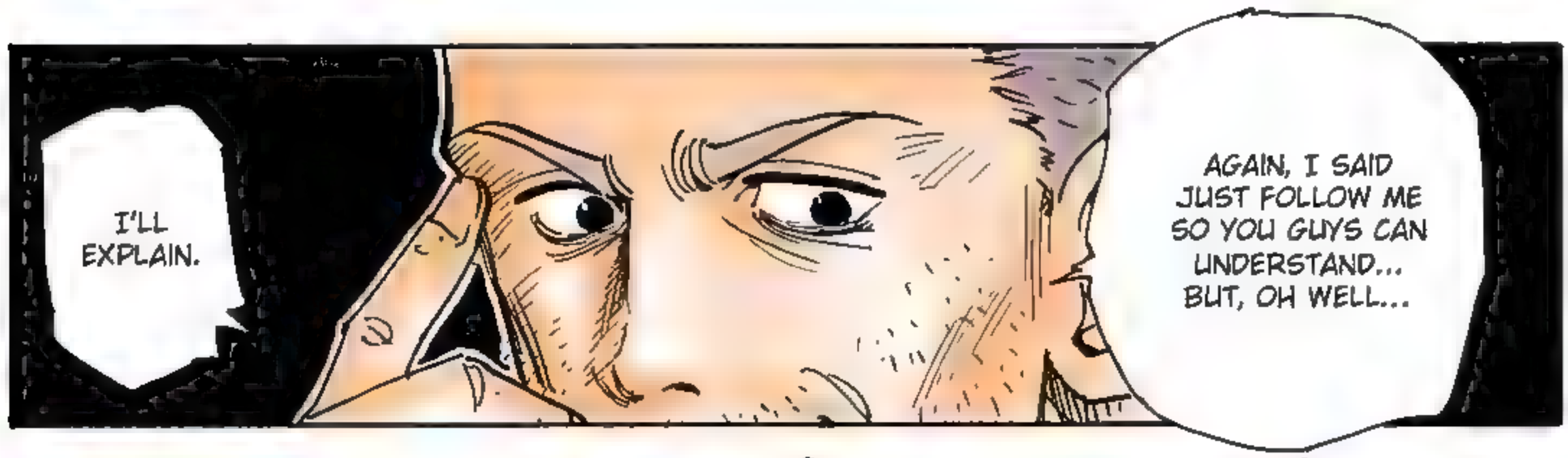


ALL RIGHT.
THERE SEEMS TO BE SOMETHING BEHIND ALL OF THIS.
VERY WELL...

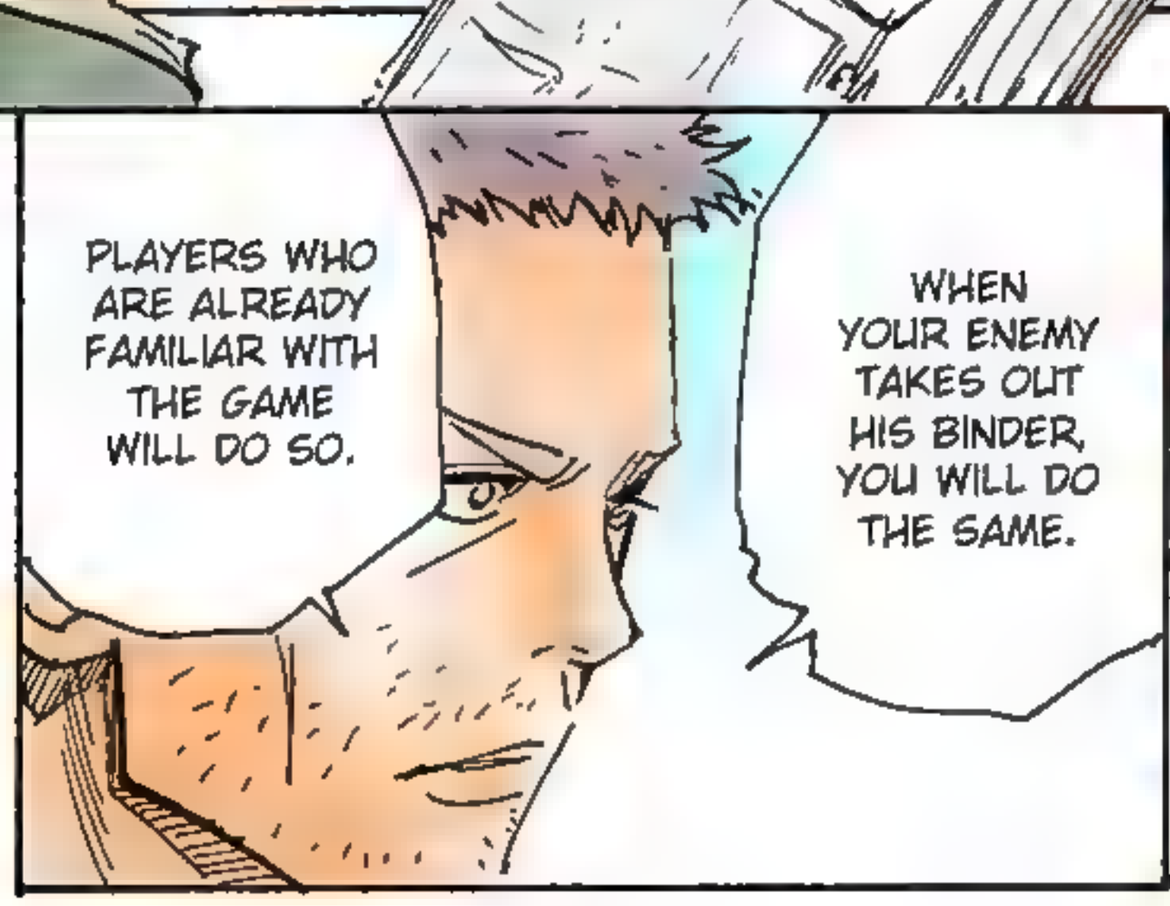

.....
ANYWAY, FOR BEGINNERS LIKE YOU, JUST LISTEN TO MY EXPLANATION BECAUSE IT WILL BE USEFUL LATER.

ABOUT THIS GAME... AS TO HOW HARD... HOW HARD AND CRUEL IT CAN BE...
EVERYONE, UPON REALIZING THIS, IMMEDIATELY ACCEPTED MY OFFER.
BUT YOU HAVE TO UNDERSTAND AS "WHY DO WE NEED MEMBERS?" YOU MUST HAVE A LOT OF GUESSES...


IS IT BECAUSE WE'RE JUST KIDS?
BUT IT'S POSSIBLE THAT WE'RE JUST RETURNING PLAYERS.
IT'S TRUE THAT WE JUST LEFT THE STARTING POINT.
WHAT MAKES YOU THINK WE'RE BEGINNERS?

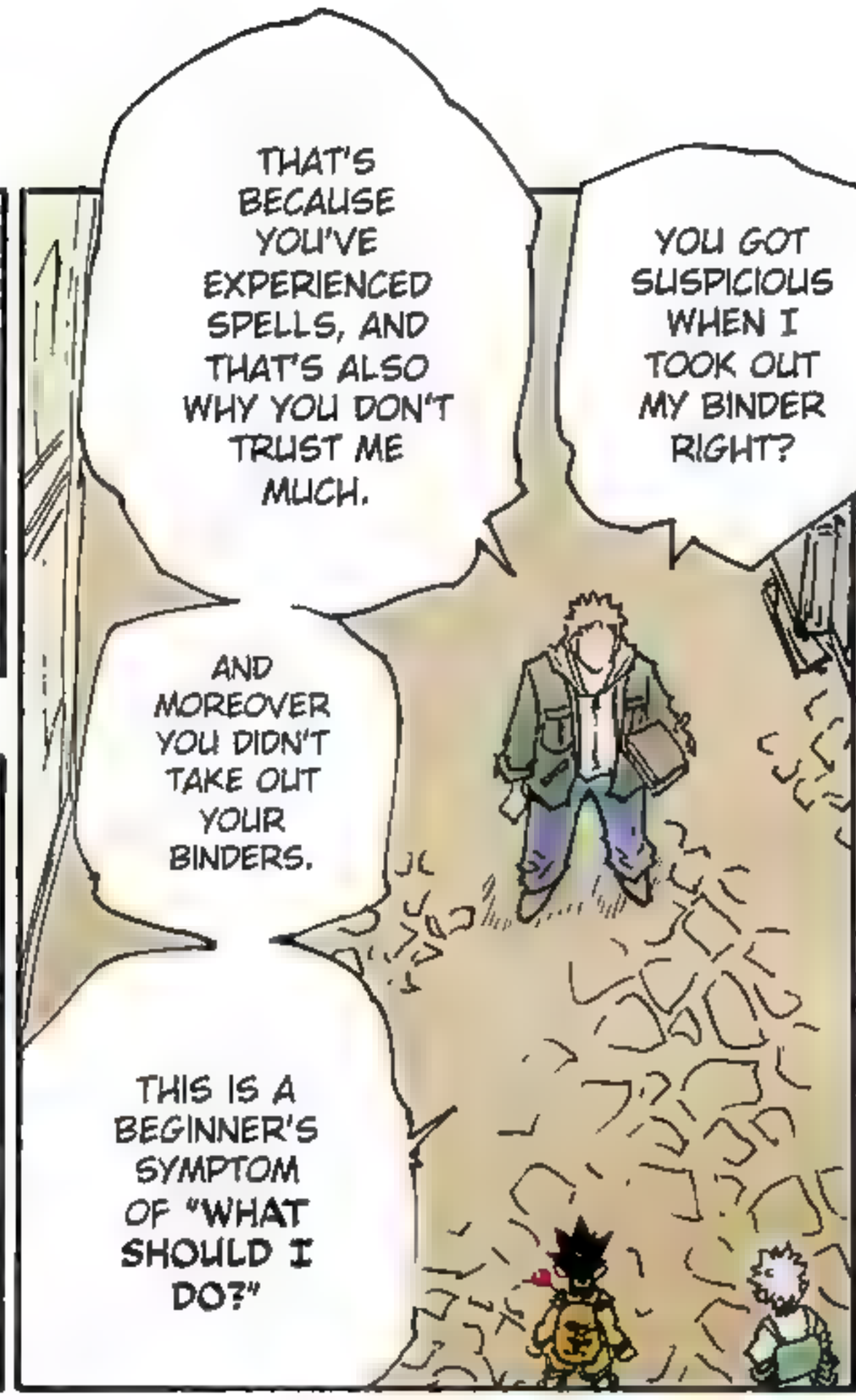

I'LL EXPLAIN.
AGAIN, I SAID JUST FOLLOW ME SO YOU GUYS CAN UNDERSTAND... BUT, OH WELL...

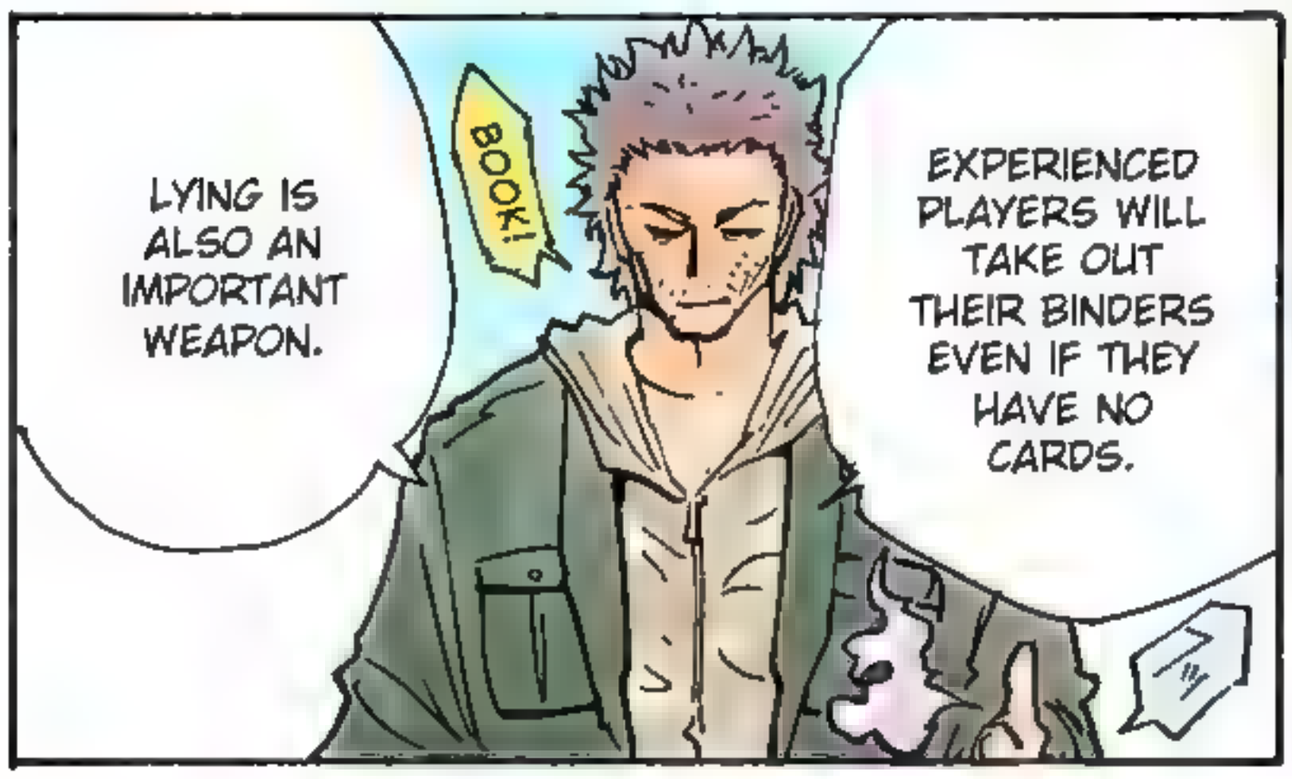
!
BOOK!
.....

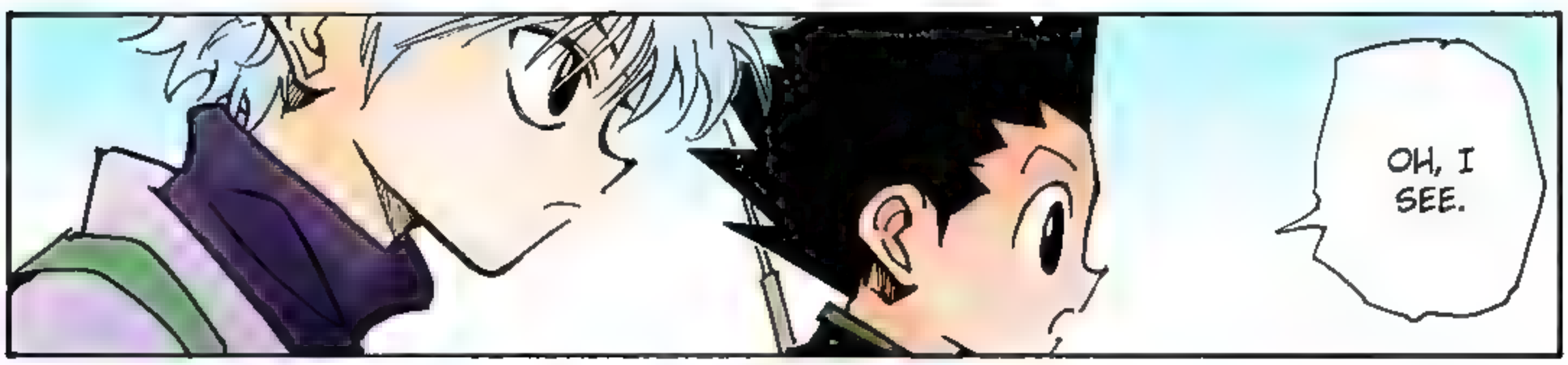

PLAYERS WHO ARE ALREADY FAMILIAR WITH THE GAME WILL DO SO.
WHEN YOUR ENEMY TAKES OUT HIS BINDER, YOU WILL DO THE SAME.

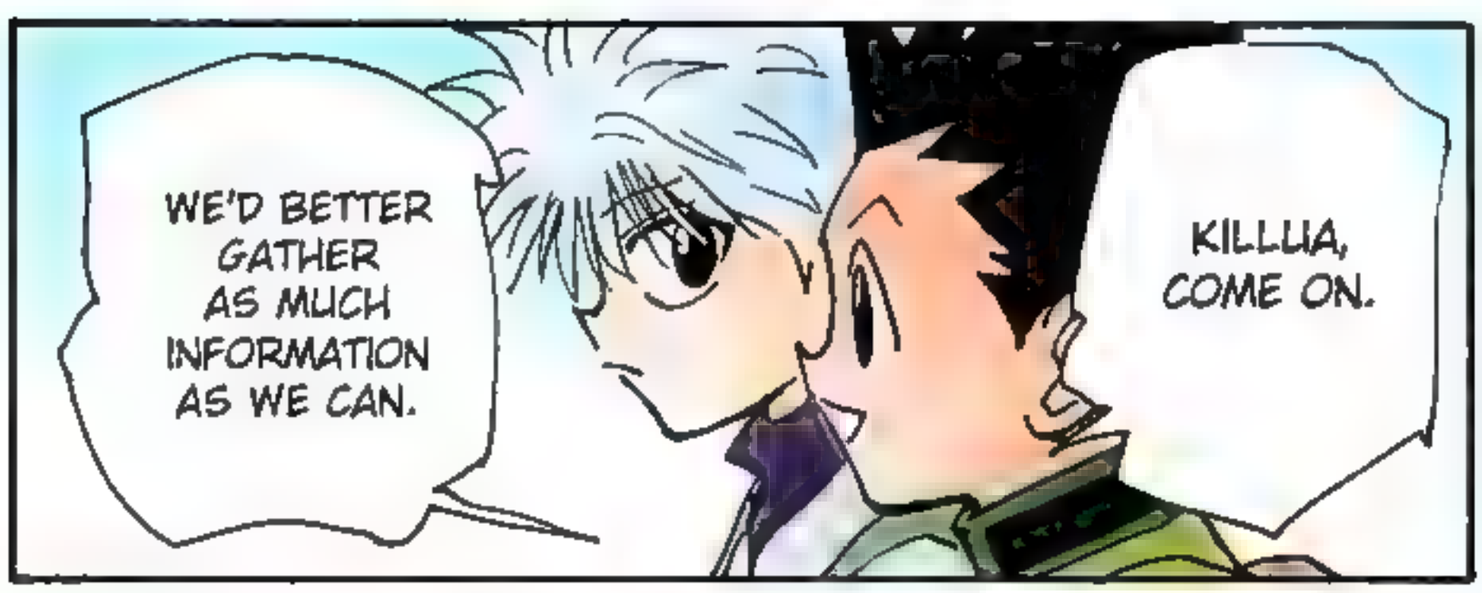
?
.....
FROM THIS SITUATION, ONE CAN ALREADY GUESS THAT YOU ARE A ROOKIE.

THAT'S AN IMPORTANT RULE IN THIS GAME.
YOU CAN ONLY COUNTER A SPELL CARD WITH ANOTHER SPELL CARD.

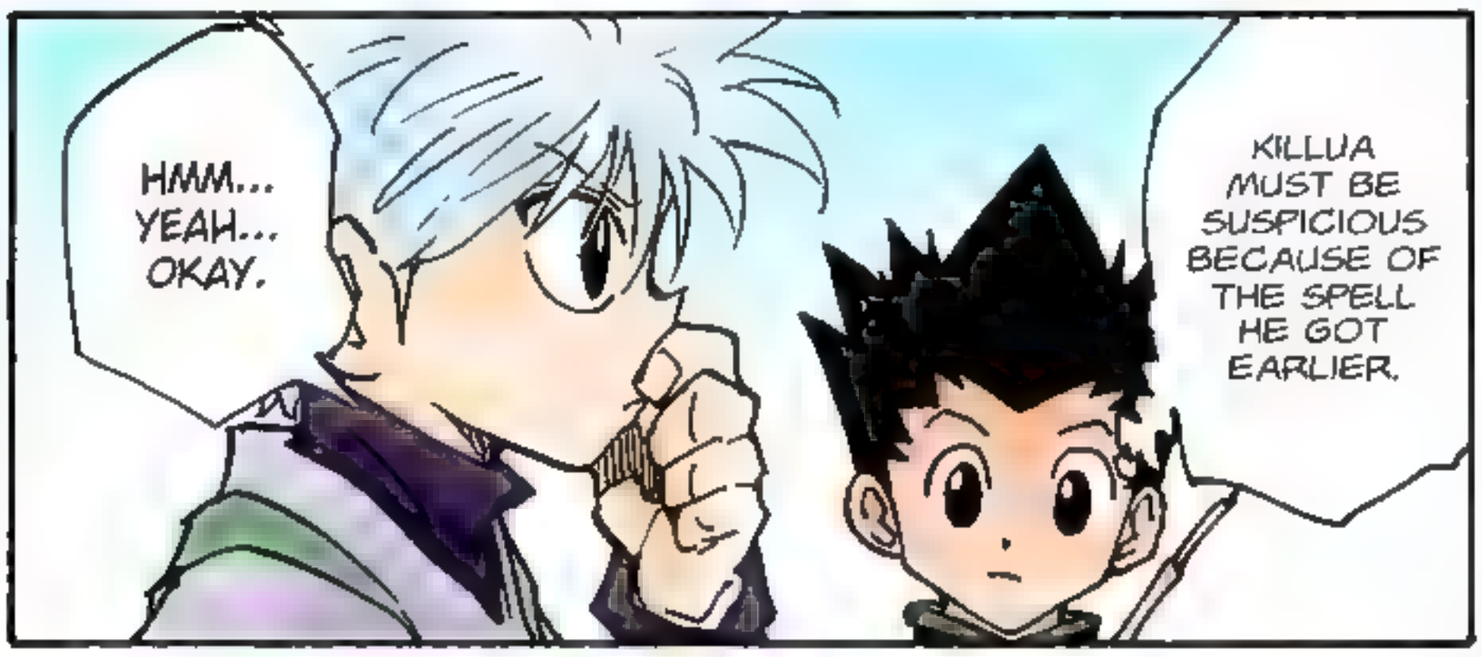

THAT'S BECAUSE YOU'VE EXPERIENCED SPELLS, AND THAT'S ALSO WHY YOU DON'T TRUST ME MUCH.
YOU GOT SUSPICIOUS WHEN I TOOK OUT MY BINDER RIGHT?
AND MOREOVER YOU DIDN'T TAKE OUT YOUR BINDERS.
THIS IS A BEGINNER'S SYMPTOM OF "WHAT SHOULD I DO?"

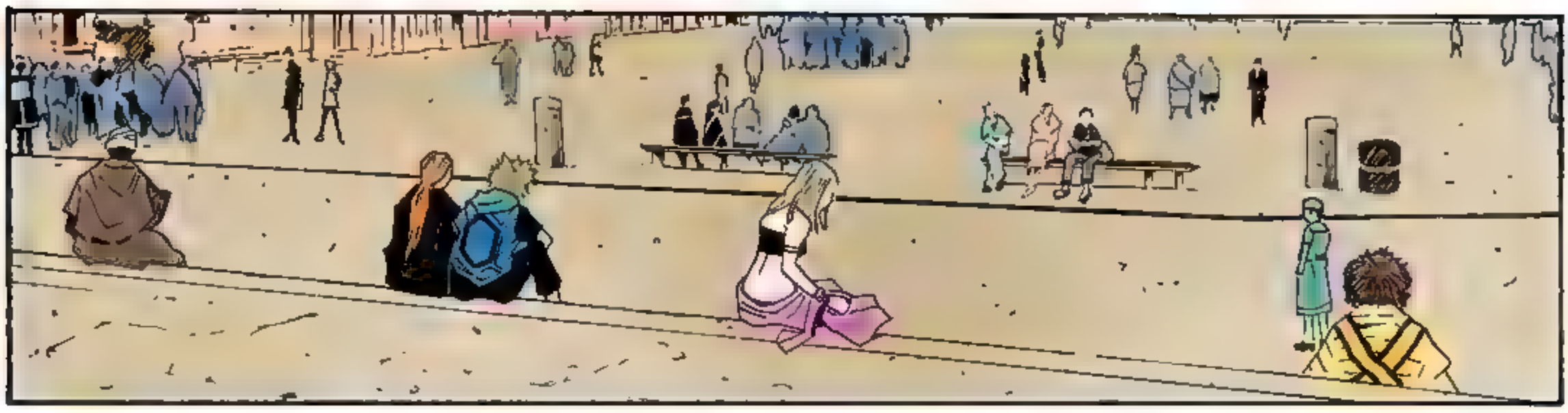

LYING IS ALSO AN IMPORTANT WEAPON.
BOOK!
EXPERIENCED PLAYERS WILL TAKE OUT THEIR BINDERS EVEN IF THEY HAVE NO CARDS.

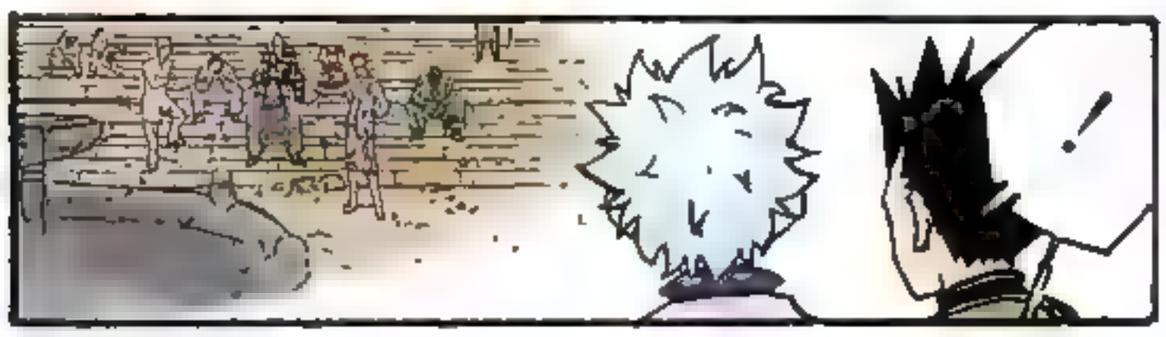

OH, I SEE.


WE'D BETTER GATHER AS MUCH INFORMATION AS WE CAN.
KILLUA, COME ON.

WE'LL MEET AT THE PLAZA OVER THERE.
SO HAVE YOU CHANGED YOUR MIND AND WANT TO HEAR ME OUT?


HMM... YEAH... OKAY.
KILLUA MUST BE SUSPICIOUS BECAUSE OF THE SPELL HE GOT EARLIER.

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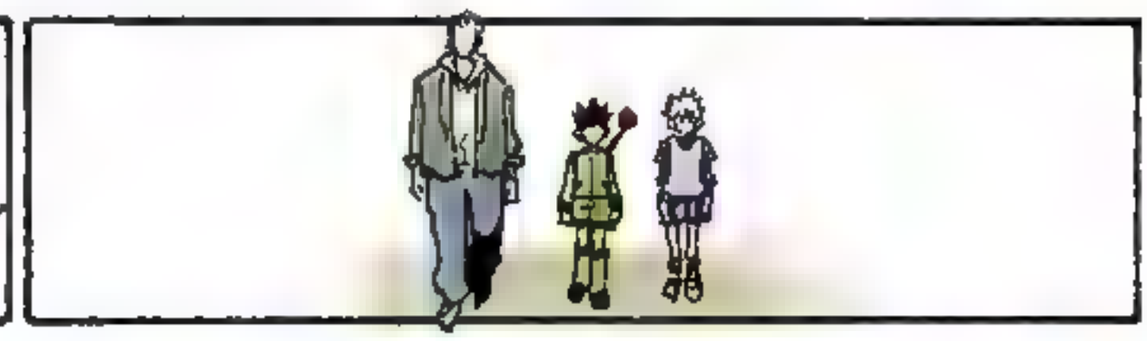
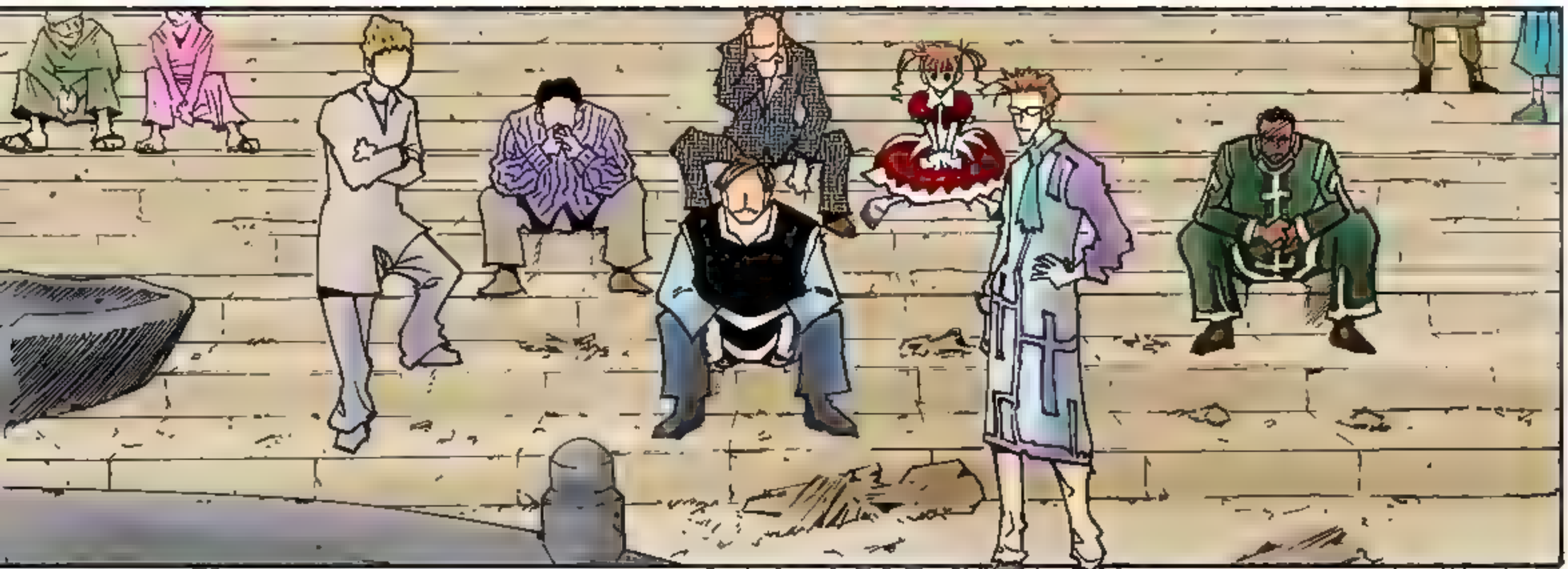
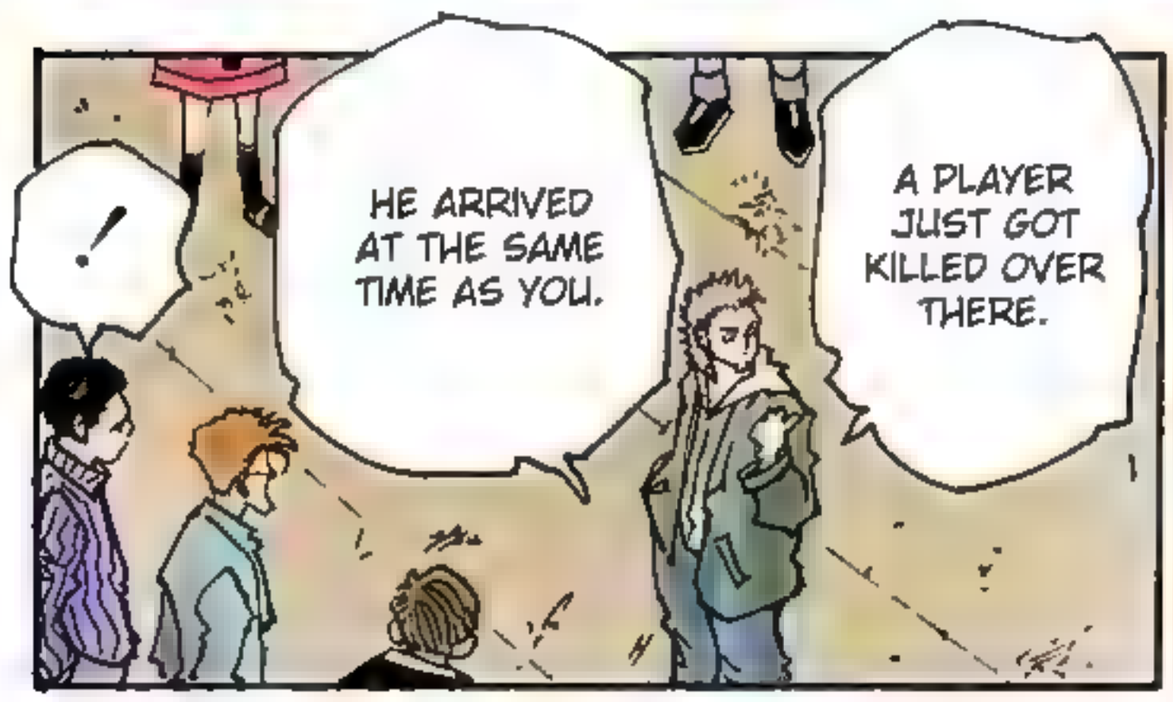
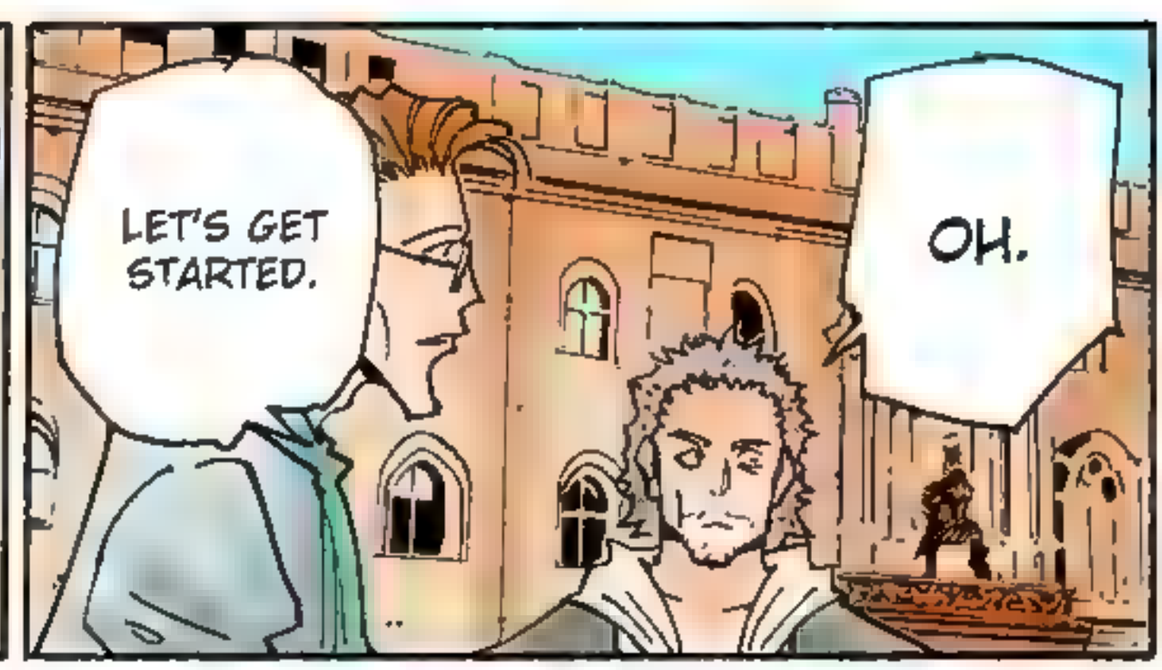


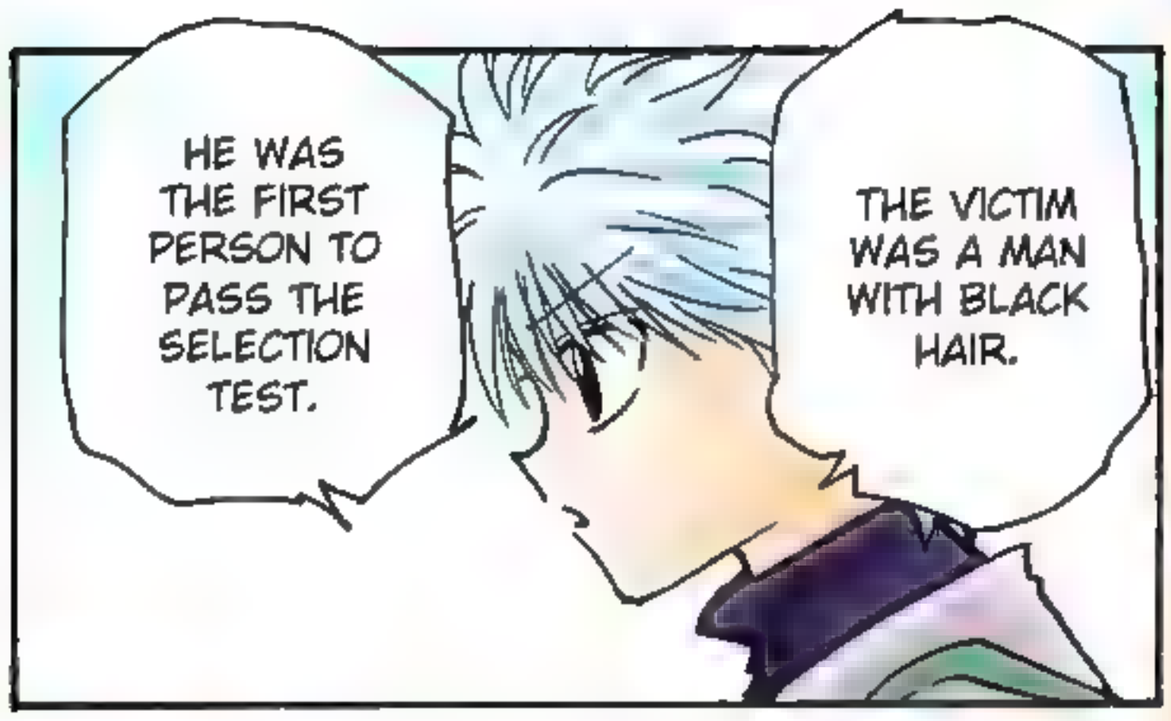


SO THE OTHERS WERE ALSO INVITED...

THEY IMMEDIATELY REFUSED AND JUST WALKED AWAY.
SO, IS EVERYONE HERE? WHAT ABOUT THOSE TWO EARLIER?

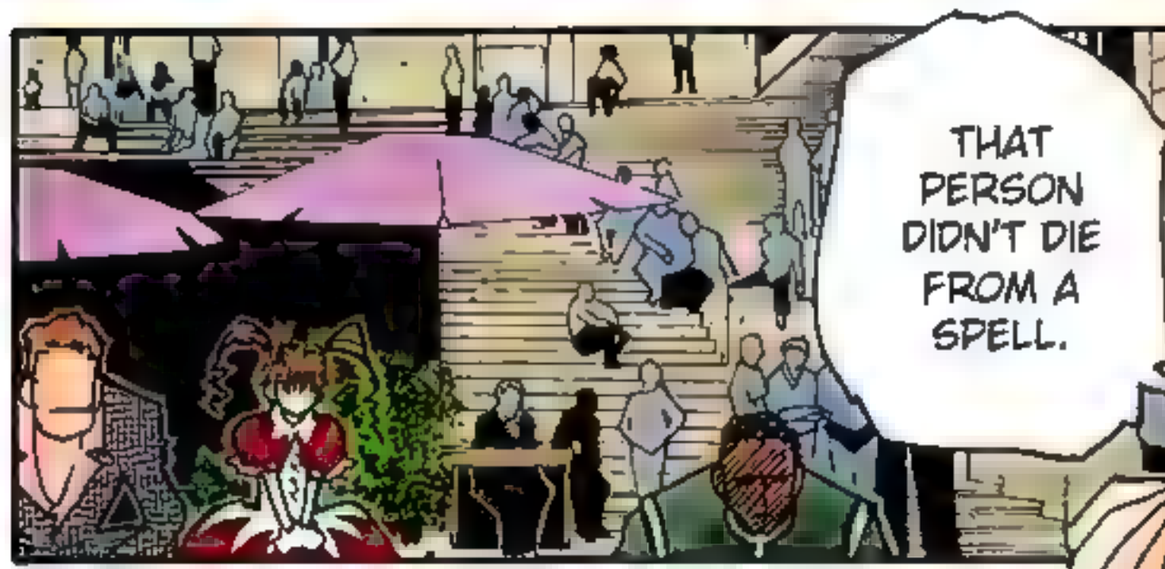

!
HE ARRIVED AT THE SAME TIME AS YOU.
A PLAYER JUST GOT KILLED OVER THERE.

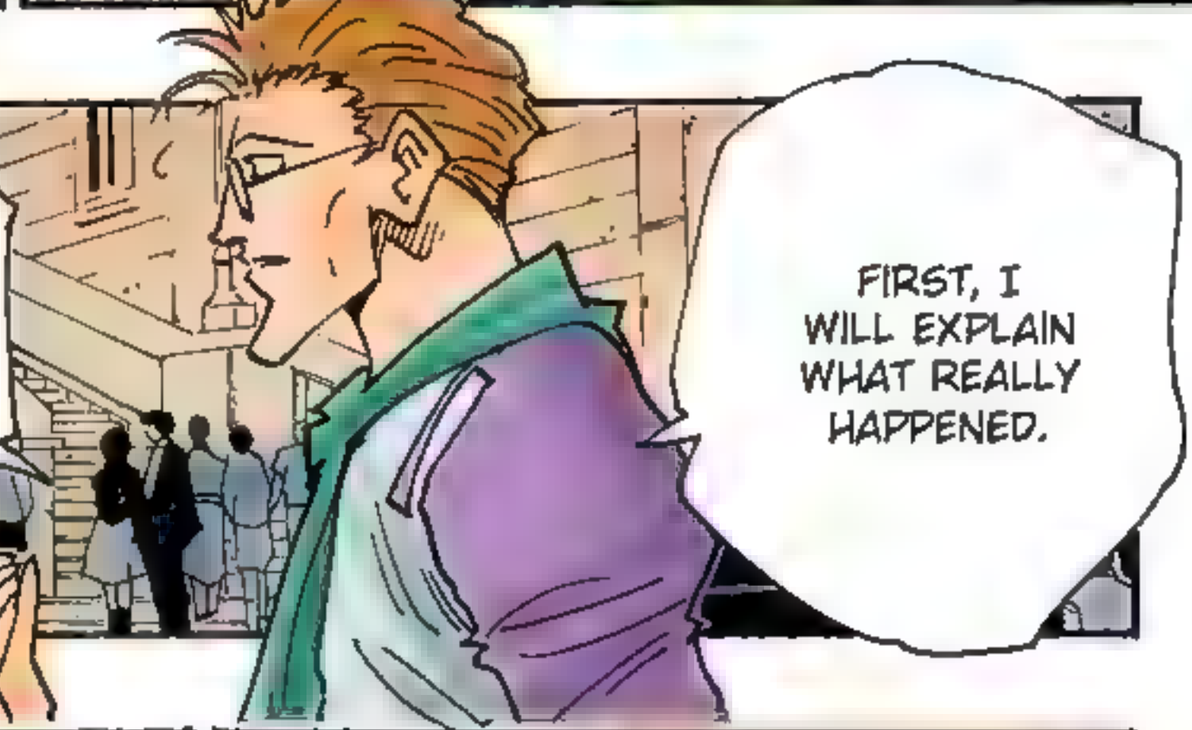

LET'S GET STARTED.
OH.

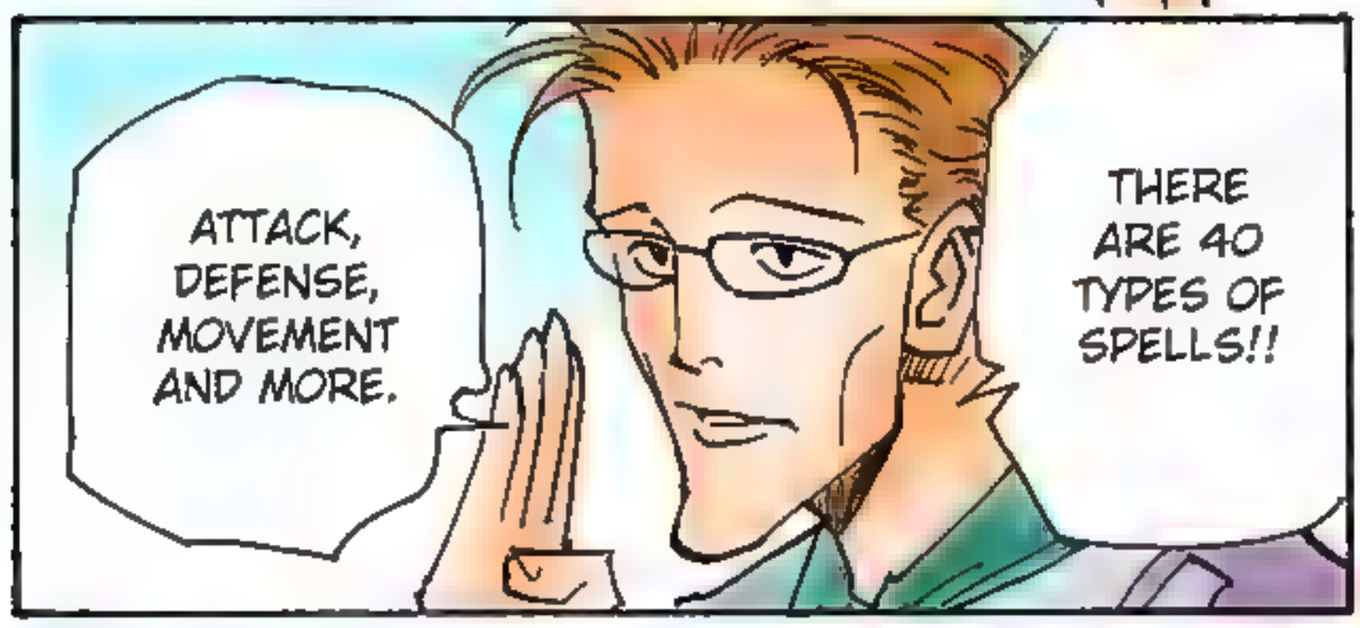

HE WAS THE FIRST PERSON TO PASS THE SELECTION TEST.
THE VICTIM WAS A MAN WITH BLACK HAIR.

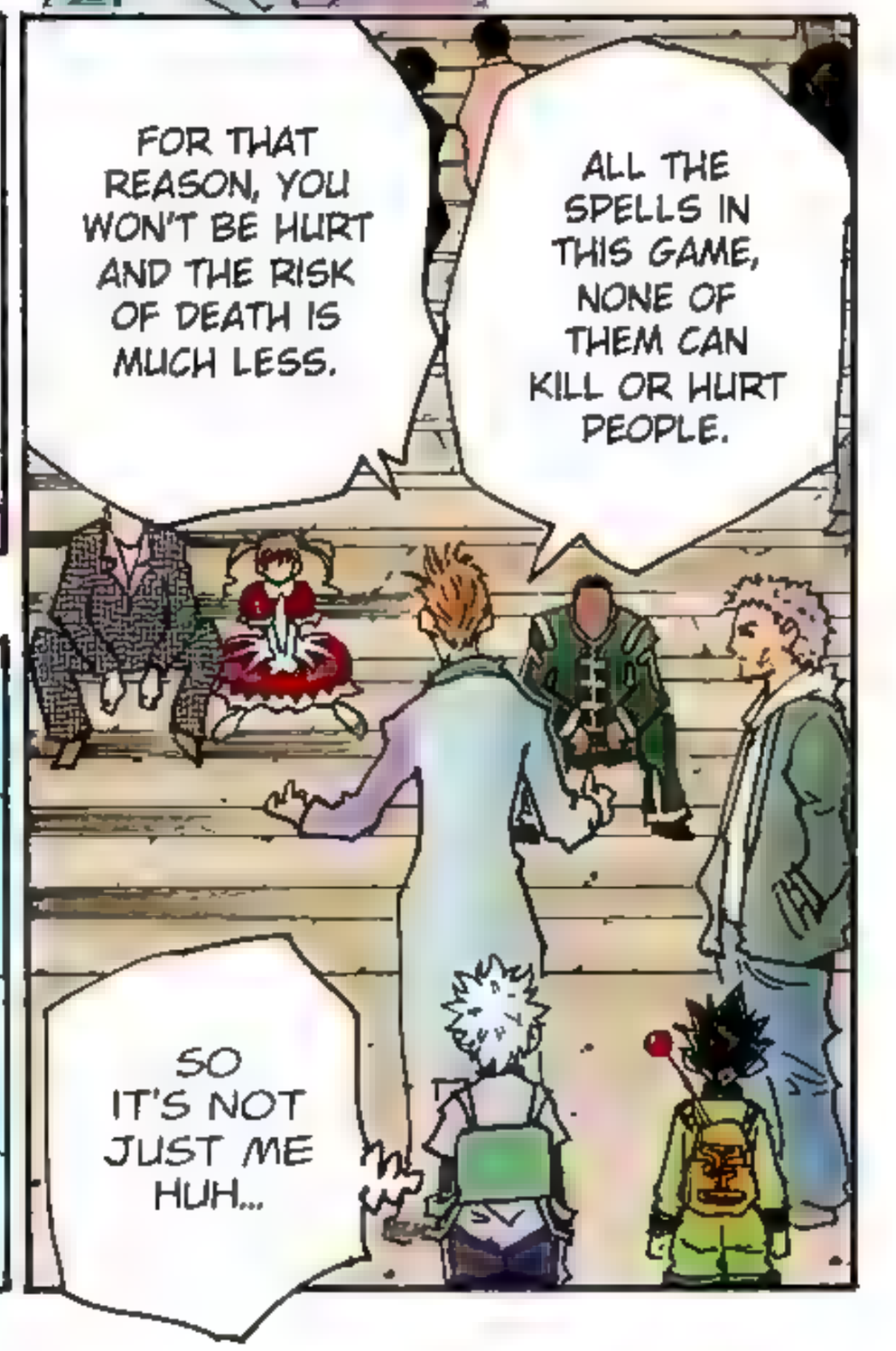
THAT GUY...

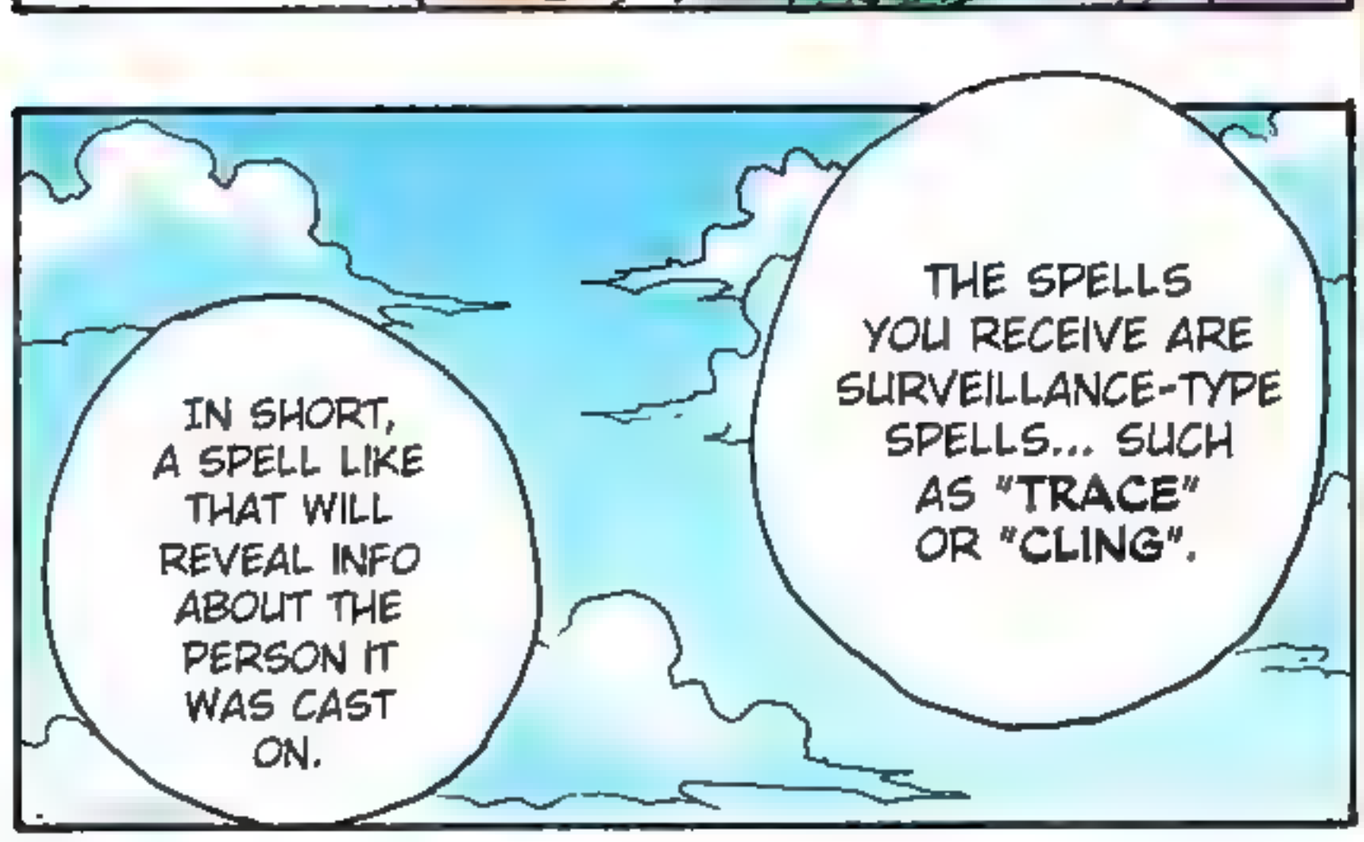
HIS STOMACH SUDDENLY EXPLODED. THE "BOMBER" HAS MOVED.
THESE TWO KIDS ALSO SAW IT.
BOMBER?


THAT PERSON DIDN'T DIE FROM A SPELL.


FIRST, I WILL EXPLAIN WHAT REALLY HAPPENED.


ATTACK, DEFENSE, MOVEMENT AND MORE.
THERE ARE 40 TYPES OF SPELLS!!


FOR THAT REASON, YOU WON'T BE HURT AND THE RISK OF DEATH IS MUCH LESS.
ALL THE SPELLS IN THIS GAME, NONE OF THEM CAN KILL OR HURT PEOPLE.
SO IT'S NOT JUST ME HUH...


IN SHORT, A SPELL LIKE THAT WILL REVEAL INFO ABOUT THE PERSON IT WAS CAST ON.
THE SPELLS YOU RECEIVE ARE SURVEILLANCE-TYPE SPELLS... SUCH AS "TRACE" OR "CLING".

...SHOWS WHAT CARDS HE HAS.

THE PLAYER'S LOCATION...

FEELS HEAVY, LIKE HAVING STONES ON YOUR FEET...!

BEING HIT BY THIS SPELL LIKE YOU GUYS ARE NOW.

IN THIS GAME, IT REALLY IS A VERY DISADVAN-TAGEOUS POSITION.

THAT WOULD BE A GREAT OPPORTUNITY FOR THE OPPONENT.

IF YOU GET A VALUABLE CARD, THEY WILL TAKE IT BY FORCE.

SOME PEOPLE WATCH THE STARTING POINT FOR PUTTING THIS SPELL ON ROOKIE PLAYERS.

"HUNTER PLAYER", ARE THE MEANEST TYPE OF PLAYERS.

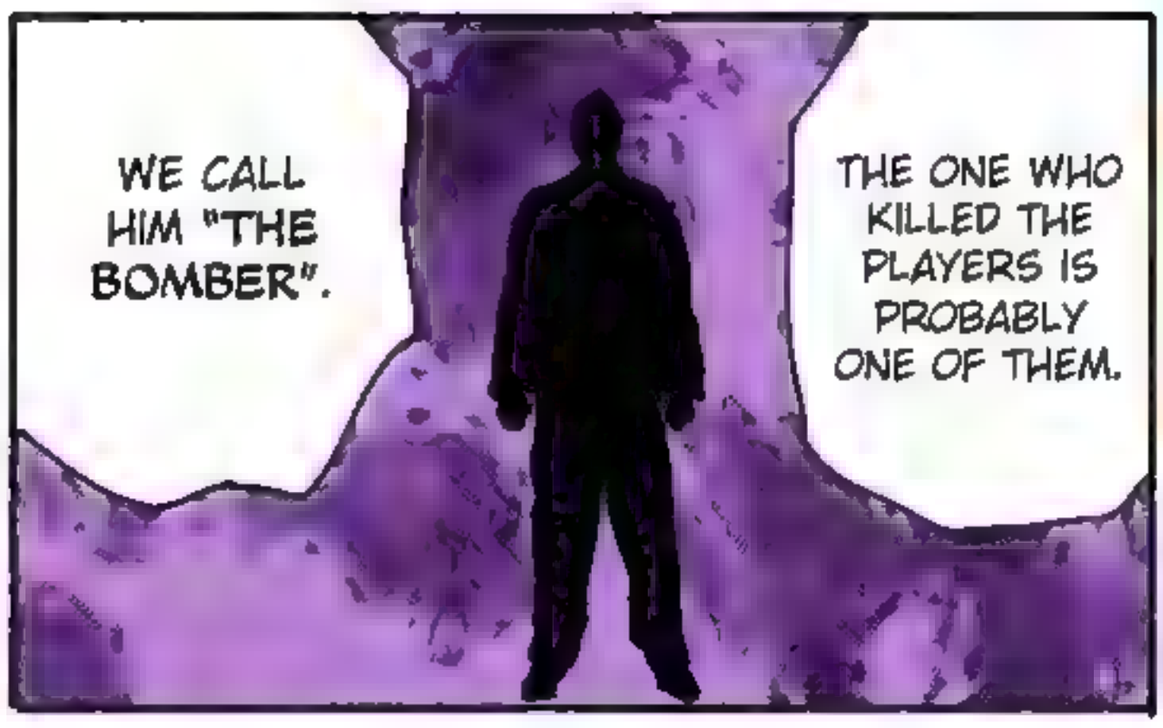
NO, HE WAS KILLED BY ANOTHER PLAYER.

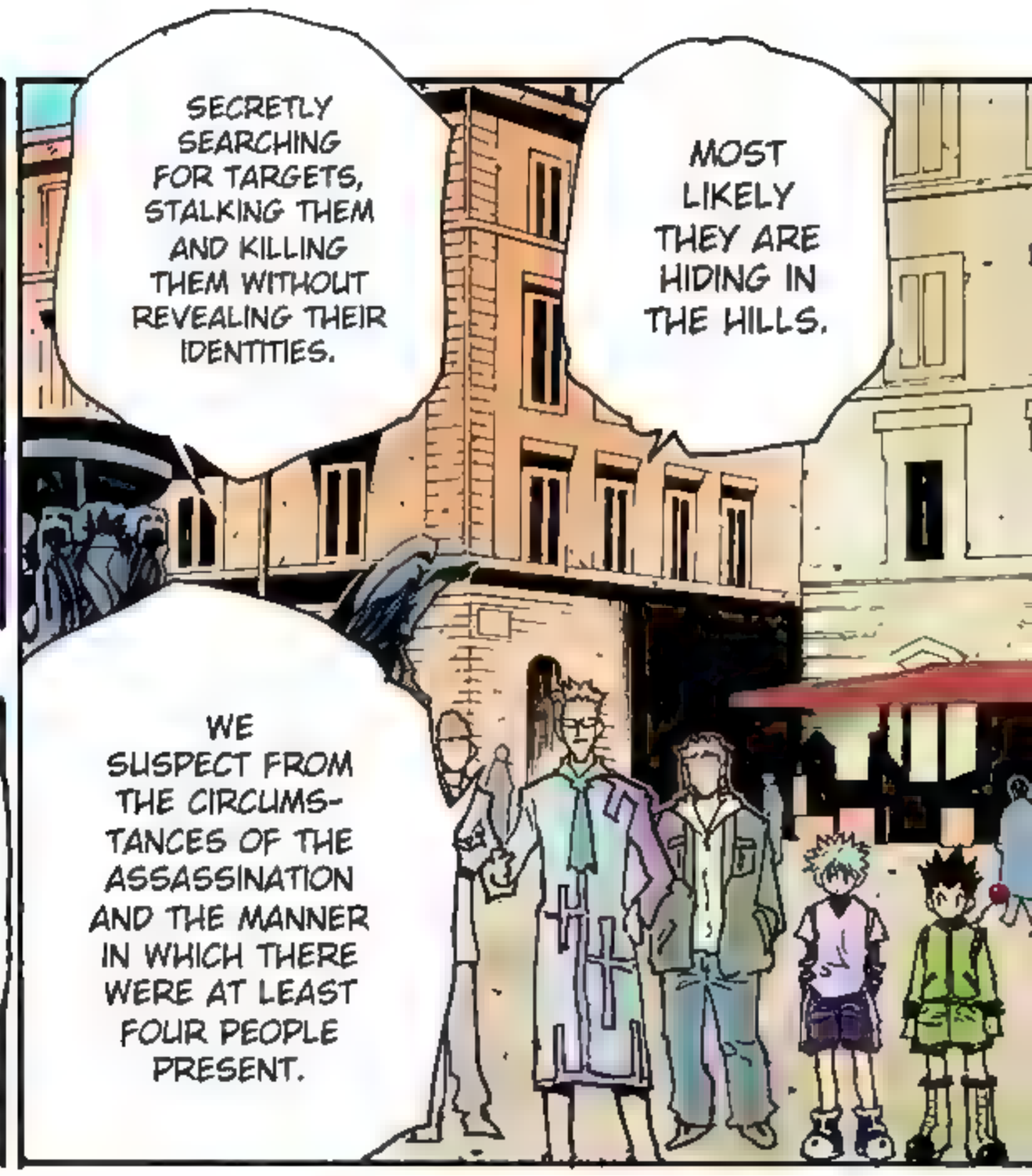
THESE TYPE OF PLAYERS KILL OTHER PLAYERS WHO HAVE JUST ARRIVED AT THE STARTING POINT FOR LESS COMPETITION.

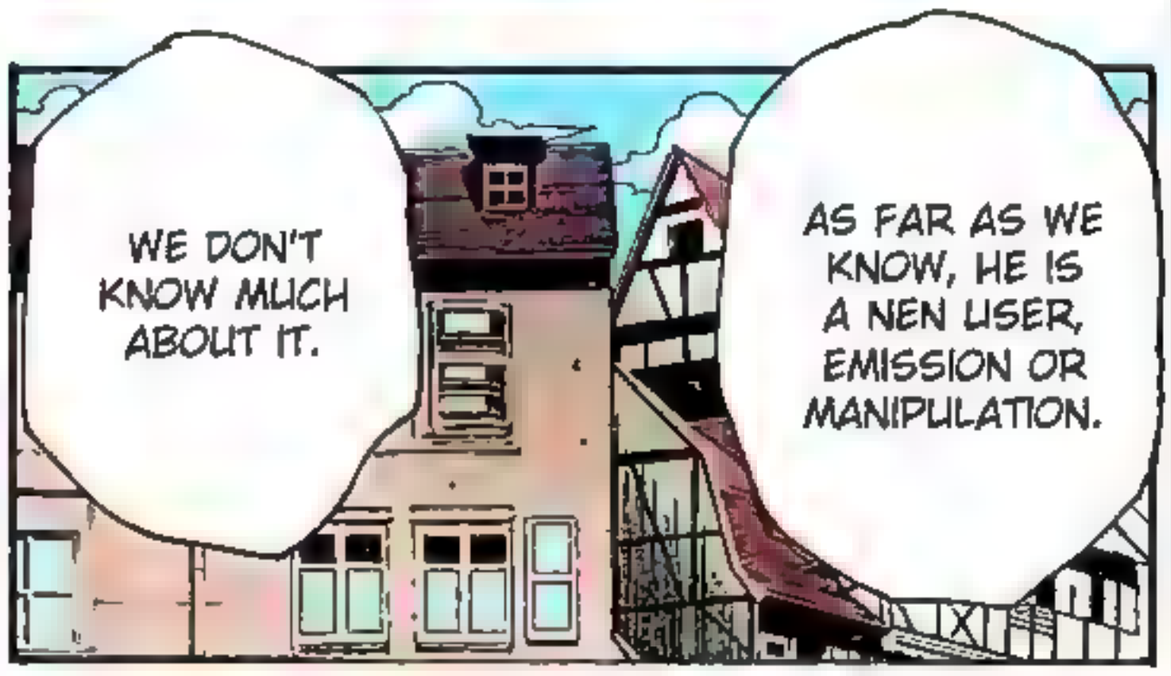
LIKE THAT PERSON EARLIER?

AND WORST OF ALL, YOU CAN GET KILLED BY THEM.

I WON'T DIE THAT EASILY.

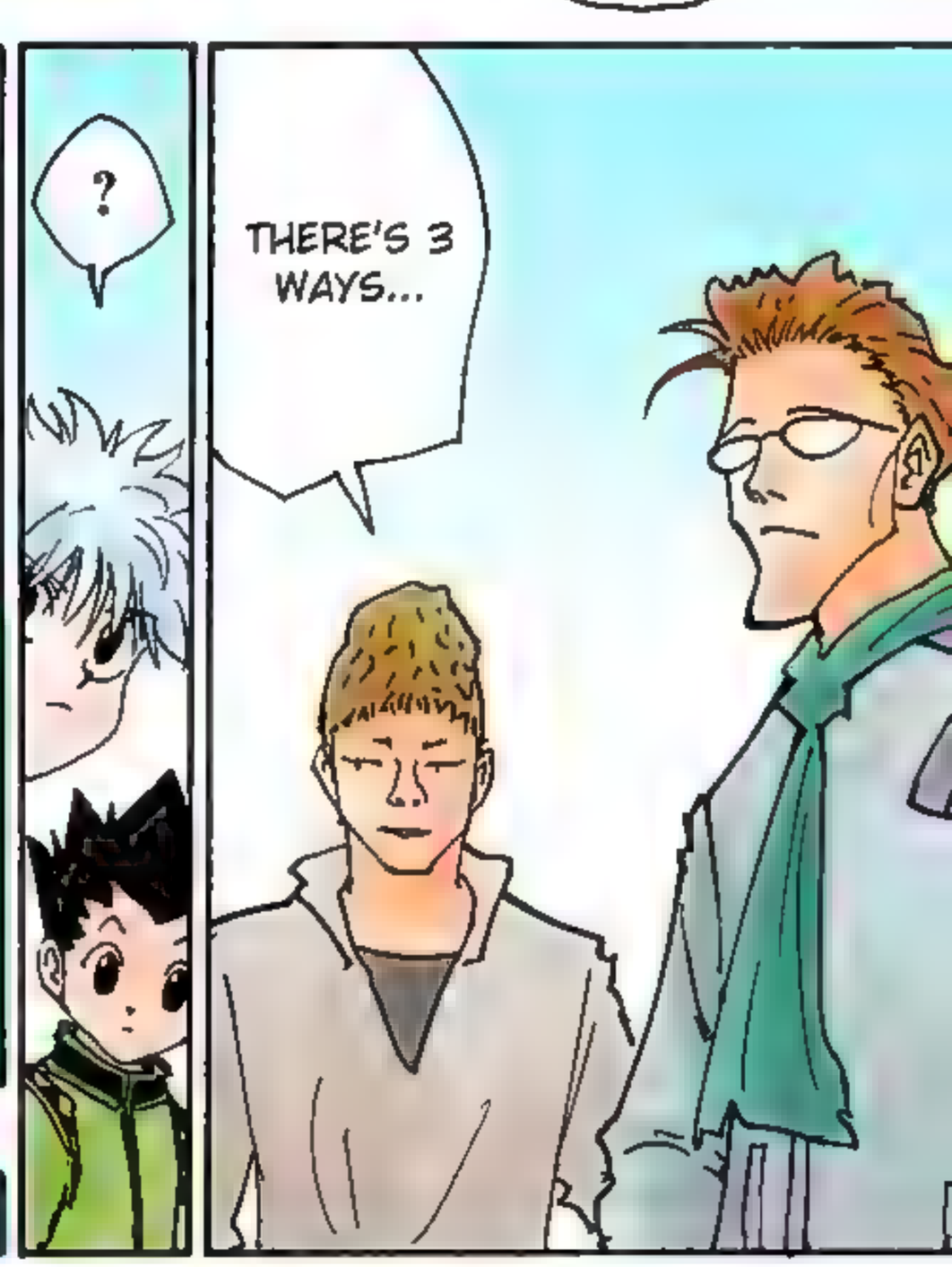

WE CALL HIM "THE BOMBER".
THE ONE WHO KILLED THE PLAYERS IS PROBABLY ONE OF THEM.


SECRETLY SEARCHING FOR TARGETS, STALKING THEM AND KILLING THEM WITHOUT REVEALING THEIR IDENTITIES.
MOST LIKELY THEY ARE HIDING IN THE HILLS.
WE SUSPECT FROM THE CIRCUMS-TANCES OF THE ASSASSINATION AND THE MANNER IN WHICH THERE WERE AT LEAST FOUR PEOPLE PRESENT.


WE DON'T KNOW MUCH ABOUT IT.
AS FAR AS WE KNOW, HE IS A NEN USER, EMISSION OR MANIPULATION.

AND THE SITUATION IS GETTING WORSE.
THIS GAME HAS BEEN AROUND FOR TEN YEARS...

IN THIS GAME, THERE ARE THREE WAYS TO GET CARDS.
CAN YOU GUESS THEM?


?
THERE'S 3 WAYS...

YES.

YES, THAT'S THE SECOND ONE. ②

OH YEAH

TRADE WITH ANOTHER PLAYER.

THAT'S THE FIRST. ①

YES.

LOOK FOR THE CARDS YOURSELF!

YOU GUYS REALLY ARE SMART.

EXAC-TLY.

AND THE THIRD IS TO TAKE IT FROM ANOTHER PLAYER... ③

THE NUMBER OF PEOPLE WHO GAVE UP LOOKING FOR OR SWAPPING CARDS HAS INCREASED...

BUT, OF THE THREE METHODS ABOVE... THE LAST METHOD IS MOST OFTEN USED NOW.

BUT THESE THREE WAYS ARE THE MOST COMMON.

IN DETAIL, THERE ARE MANY WAYS TO PLAY...

...ACQUISITION DIFFICULTY AND THE CARD CONVERSION LIMIT!!

E-90

F-185

THE REASON IS...

THE NUMBER OF THIEF-TYPE PLAYERS HAS INCREASED DRASTICALLY.

THE SITUATION IS GETTING WORSE AND WORSE BY THE YEARS LIKE A TENSE WIRE THAT WILL SNAP.

OR A CARD THAT IS DIFFICULT TO OBTAIN USING ONLY YOUR OWN ABILITIES.

YOU CAN GET OBTAINED ITEMS, BUT COULDN'T CONVERT THEM INTO CARDS BECAUSE THE MAXIMUM LIMIT WAS REACHED.

SO EVEN IF YOU CAN'T GET THE CARDS, THE NUMBER OF CARDS WILL INCREASE...

IF A PLAYER DIES, THE RING WILL BE LOST WITH THE CARD DATA.

IF THREE PEOPLE HAVE ONE CARD EACH OF AN ITEM WHOSE CONVERSION LIMIT IS THREE.

LET'S SAY...

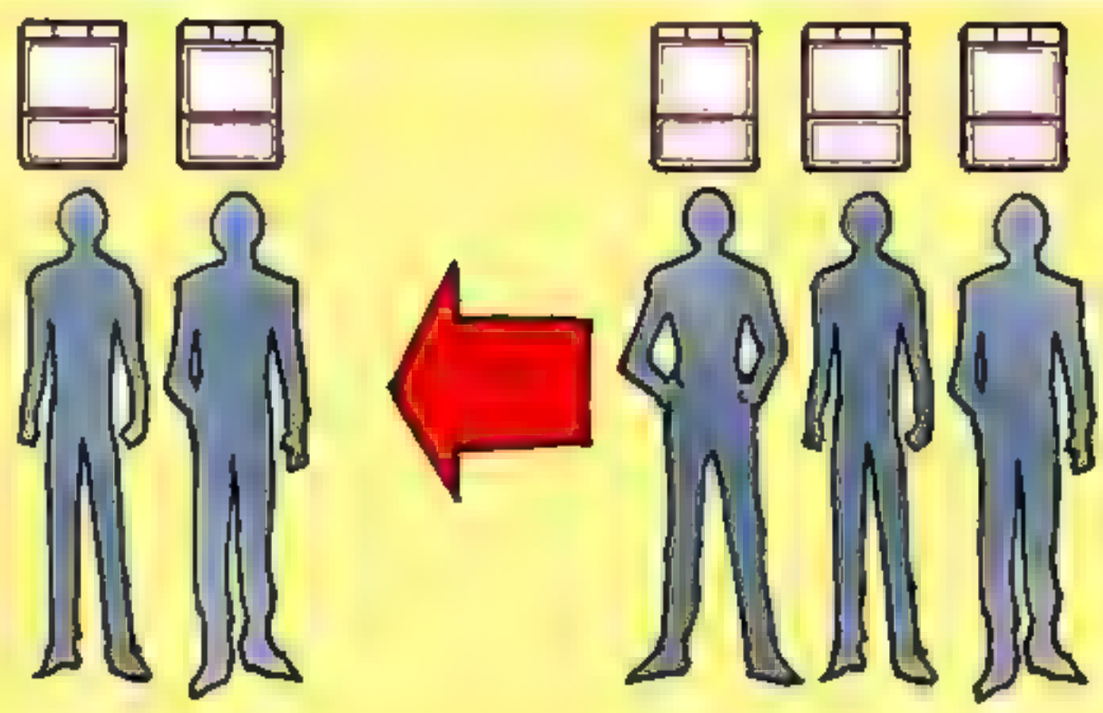
HUH? I UNDERSTAND THE PART ABOUT TAKING OUT THE BINDER TO RETRIEVE THEIR CARD, BUT...

THREATENING, HITTING OTHER PLAYERS, MAKING THEM TAKE OUT THEIR BINDERS AND THEN TAKE THEIR CARDS.

THEY TAKE CARDS BY FORCE.

THEY'LL KILL ANYONE WHO OPPOSES...!

HOWEVER, IF ONE OF THE THREE PEOPLE DIES AND THE RING AND CARD ARE LOST, ANOTHER PLAYER HAS THE OPPORTUNITY TO TURN THE OBJECT INTO A CARD.



IN THAT SITUATION, SINCE THE MAXIMUM NUMBER OF CARD COPIES HAVE BEEN REACHED, EVEN IF SOMEONE ELSE GETS THE ITEM, THEY CAN'T TURN IT INTO A CARD.

BUT THAT WON'T LAST LONG...!!

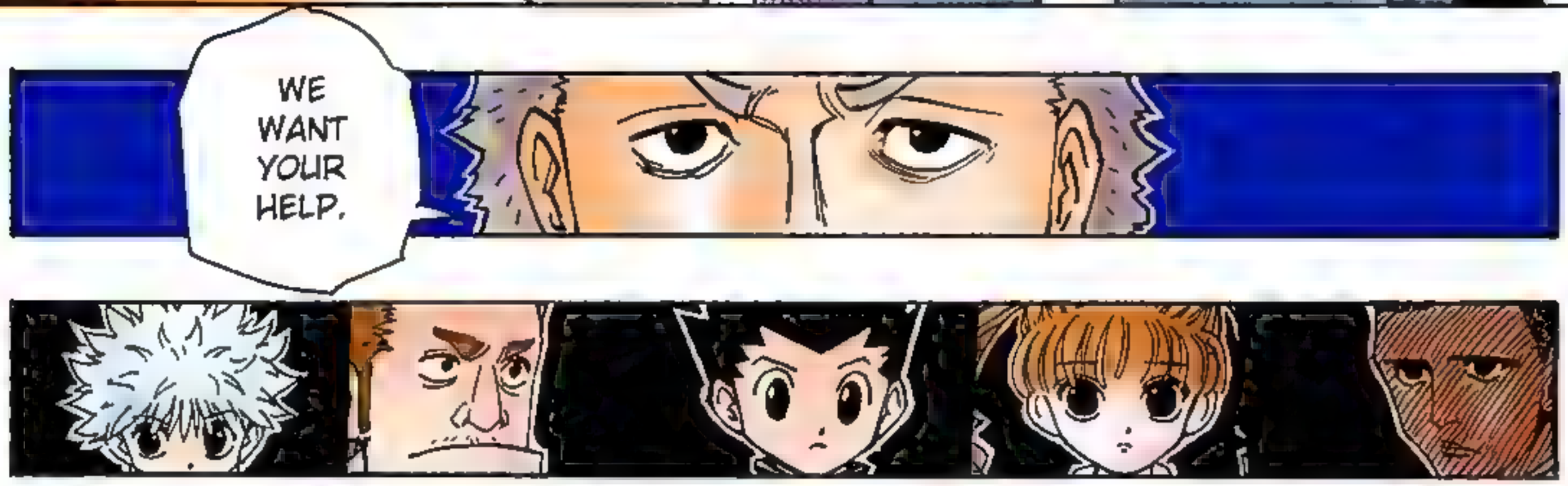
HOWEVER, THE SITUATION IS GETTING WORSE, WITH MORE DANGEROUS PLAYERS, THEY KILL TO INCREASE THE CHANCE OF TURNING OBJECTS INTO CARDS. KILLING PLAYERS BECOMES A VERY INTERESTING OPTION.

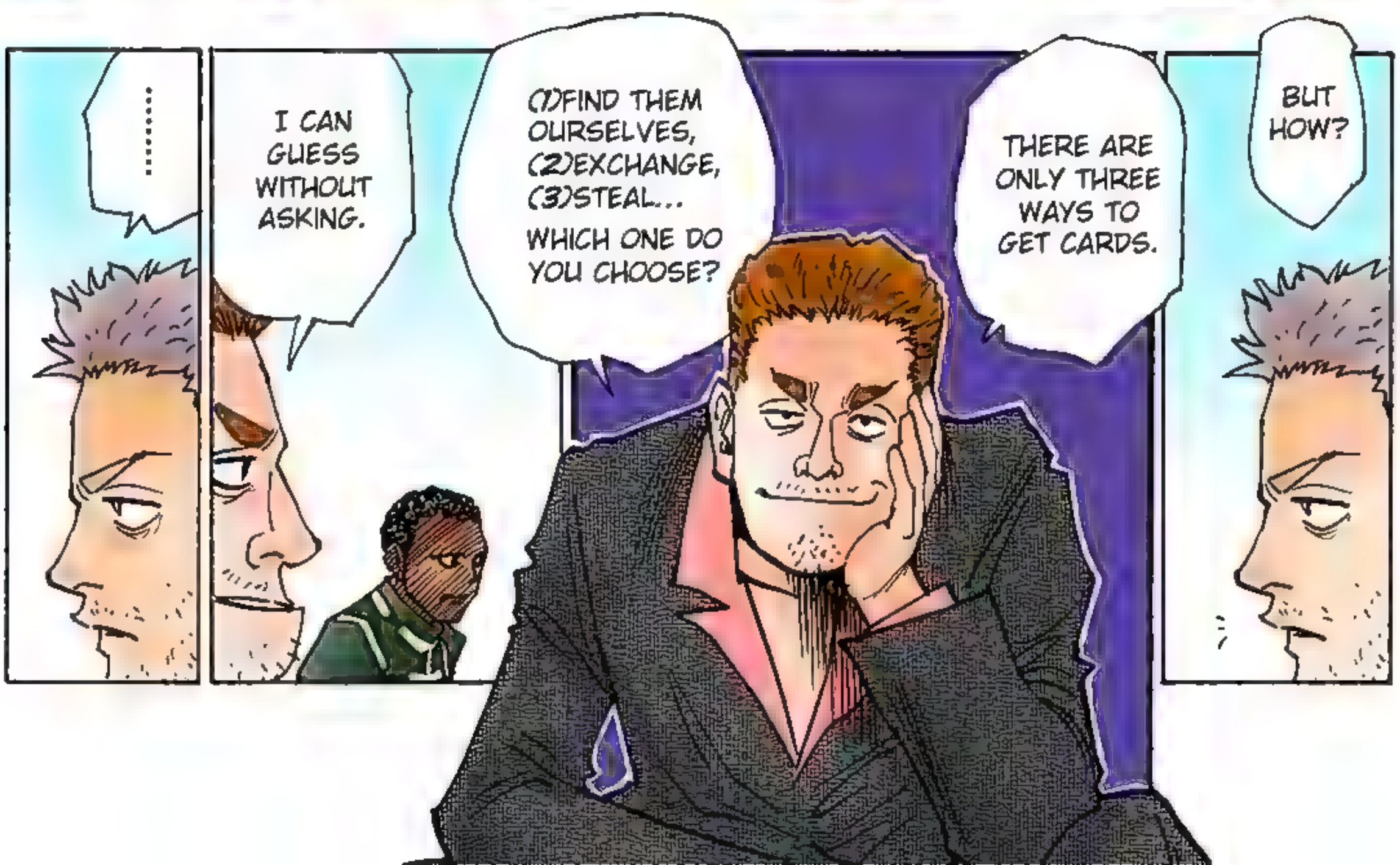
IF YOU KILL ANOTHER PLAYER, YOU CAN'T TAKE THE CARD.

THIS RULE IS MADE SO THAT NO PLAYER KILLS ANOTHER PLAYER.

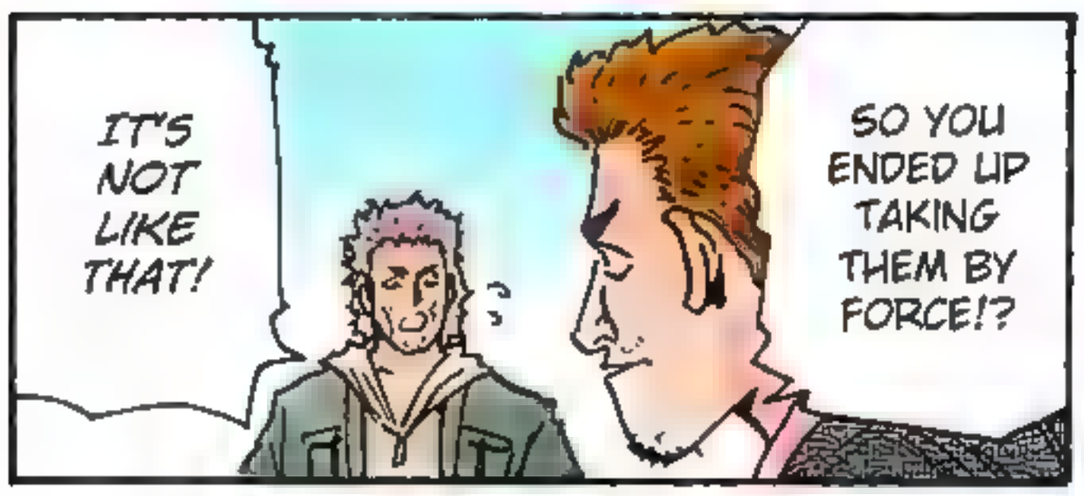
OUR GROUP WANTS TO PUT AN END TO ALL THAT!!

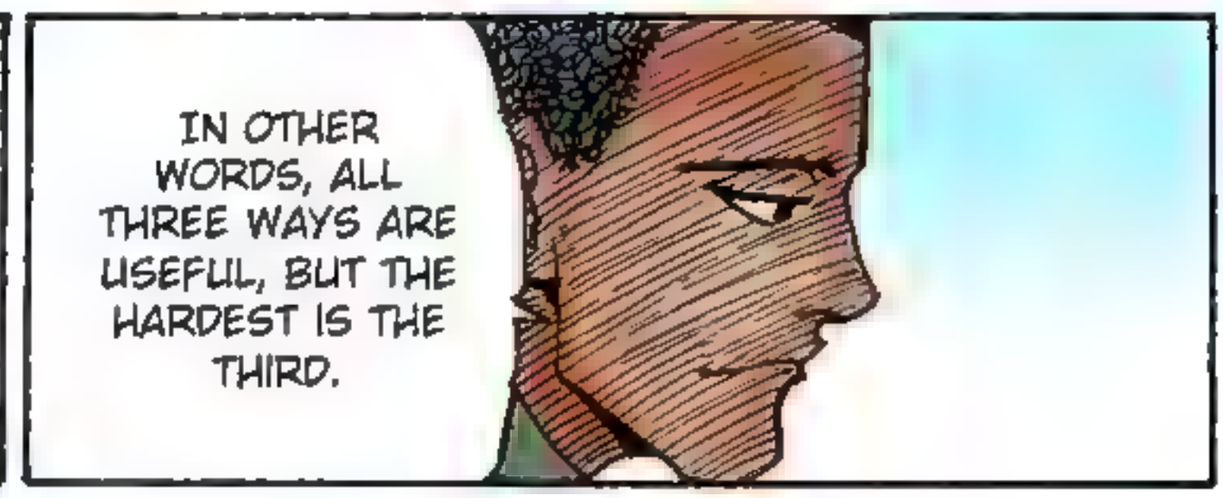
WE'RE GATHERING PLAYERS TO COMPLETE THIS GAME!!

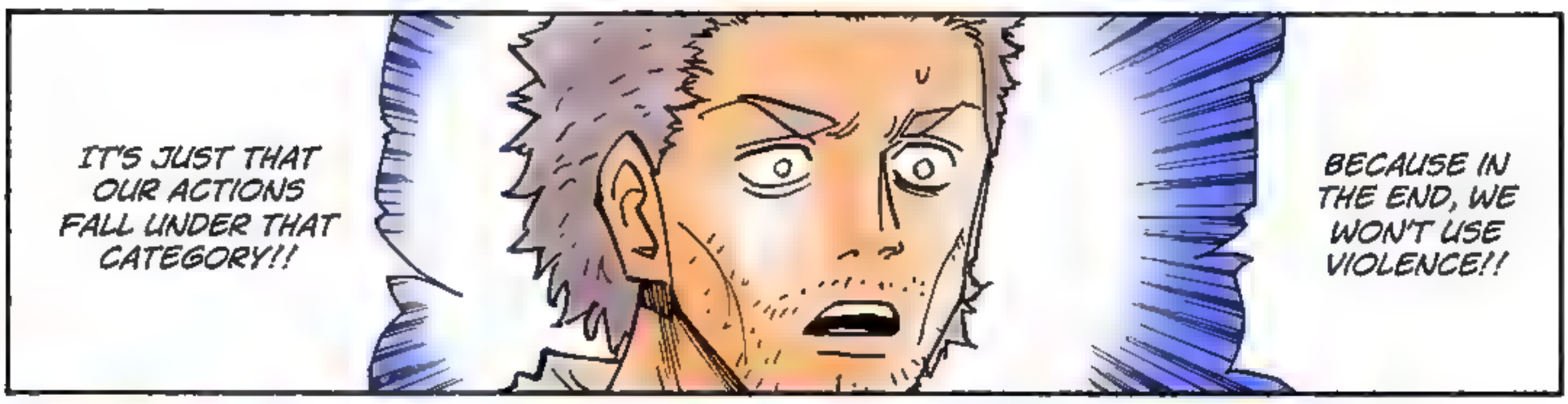


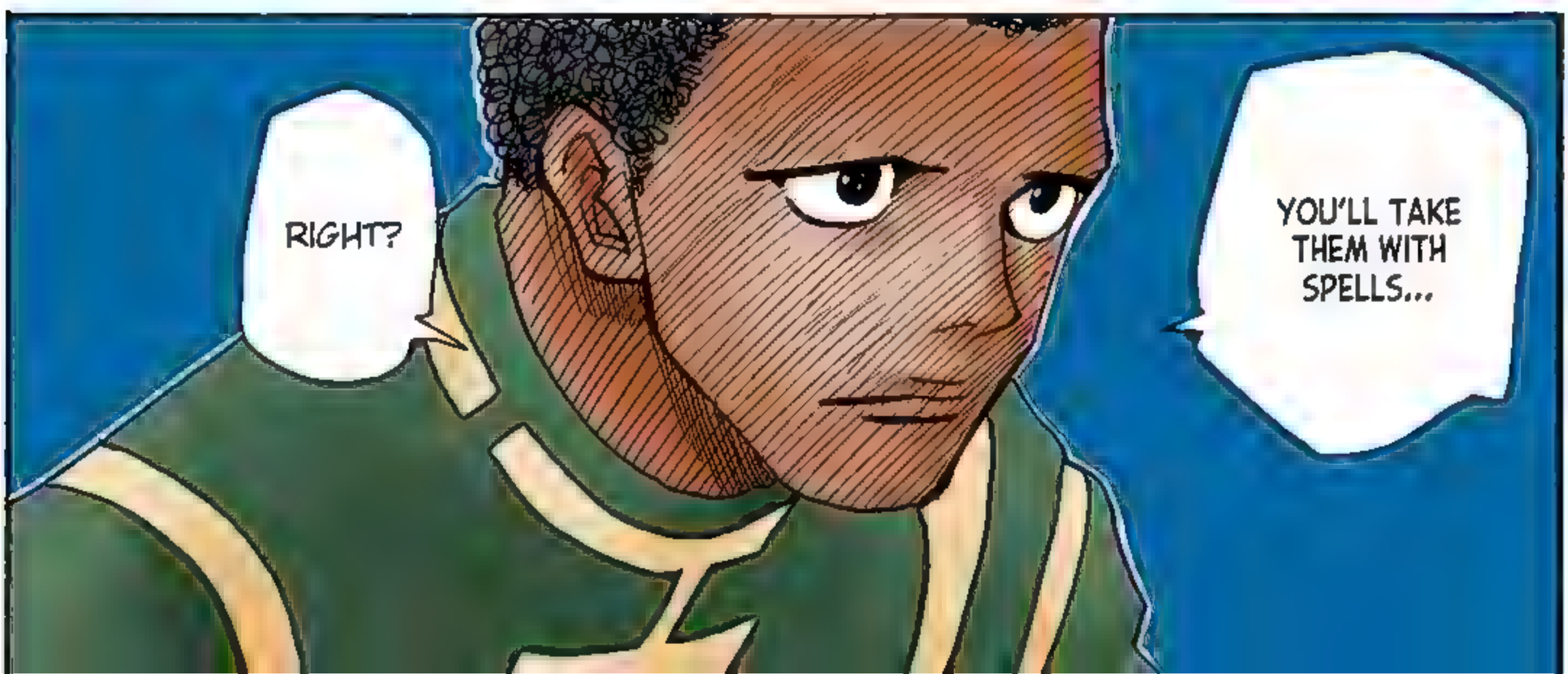


OPTION THREE. ③

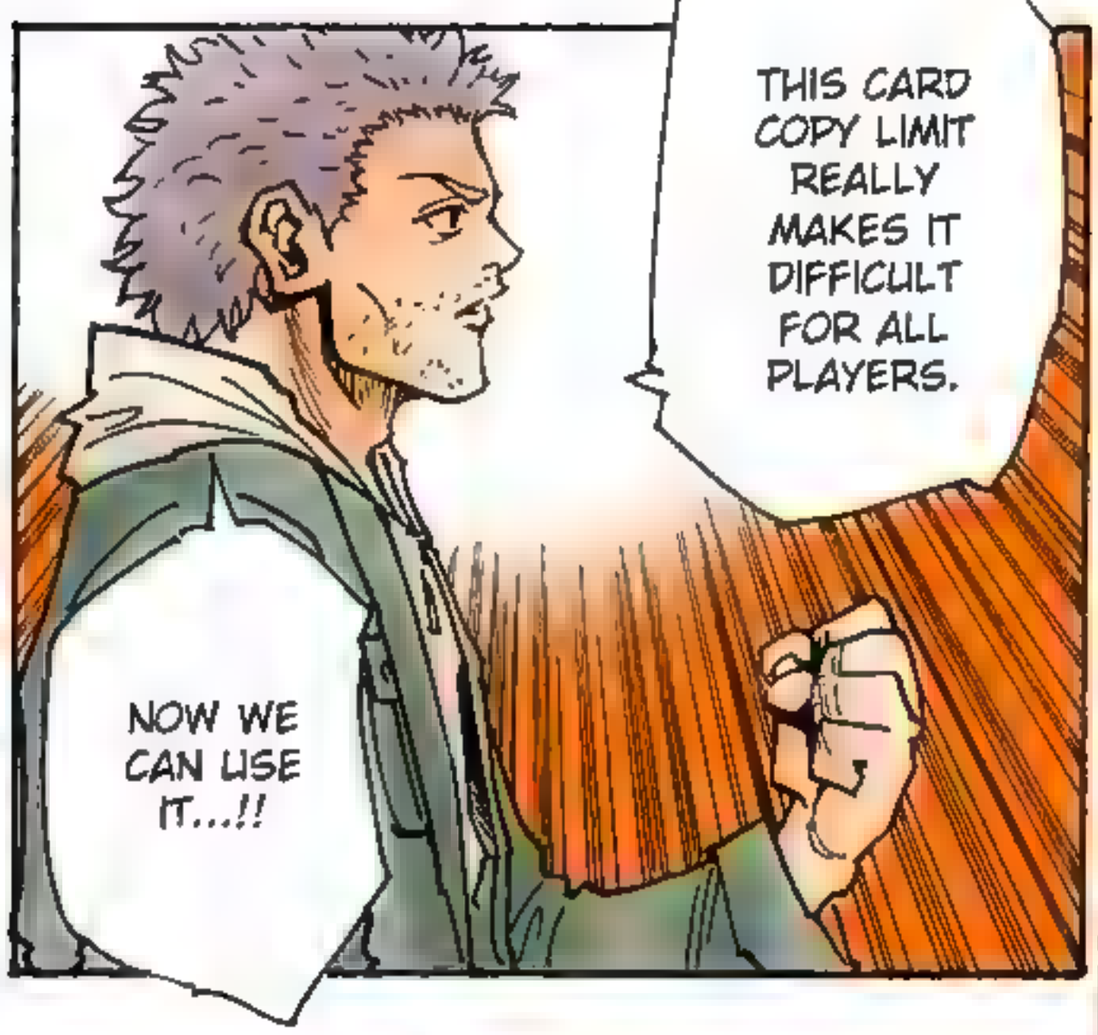


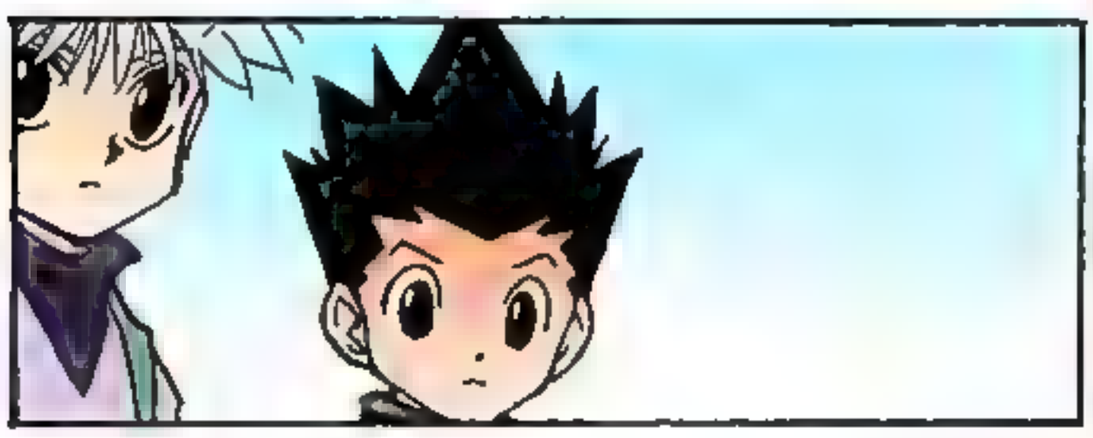


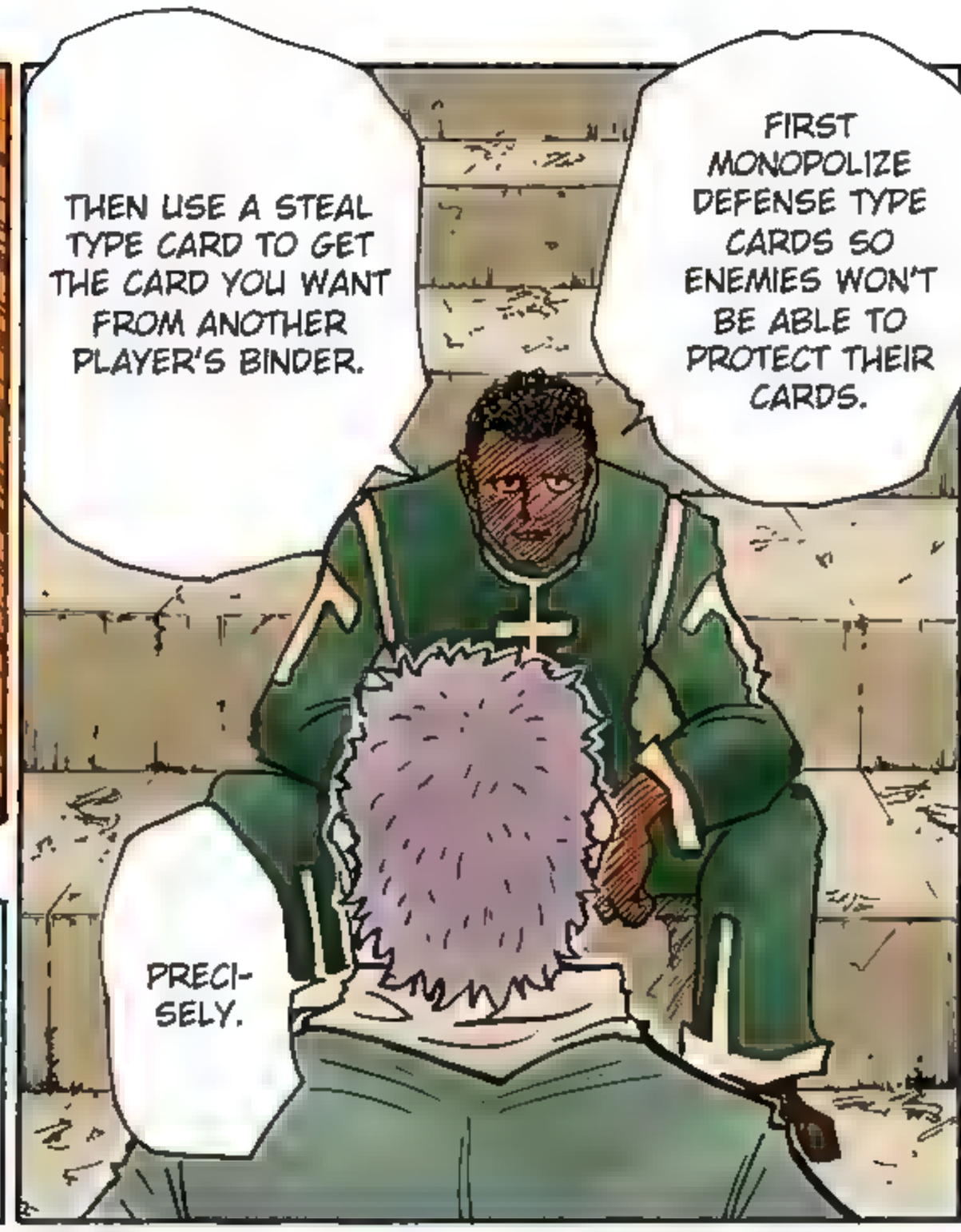


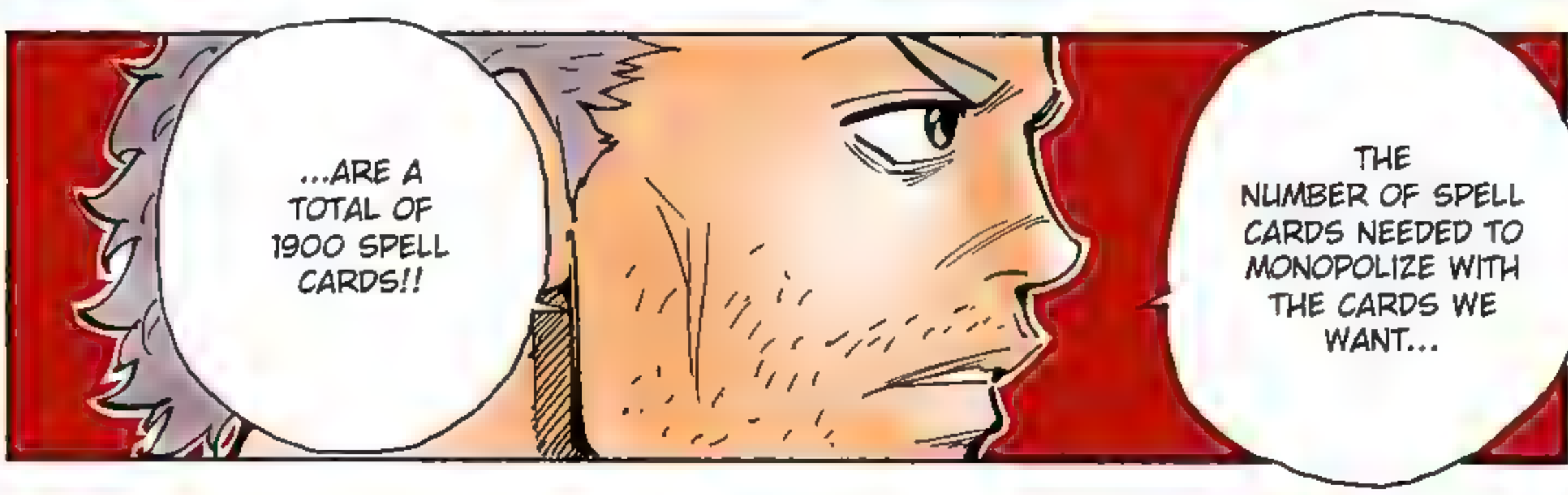


HE'S RIGHT.
USE SPELLS TO COLLECT CARDS!!
BUT IT'S NOT THAT HARD TO FIGURE OUT.
IT'S MY FIRST TIME.
HAVE YOU BEEN HERE BEFORE?
GRRR...
THERE IS A SPELL TO STEAL CARDS, AND ANOTHER SPELL TO BLOCK THE SPELL.
OUT OF THE 40 TYPES OF SPELLS THERE ARE ATTACK AND DEFENSE TYPES.
OUR GOAL IS TO MONOPOLIZE THE CARDS...!!

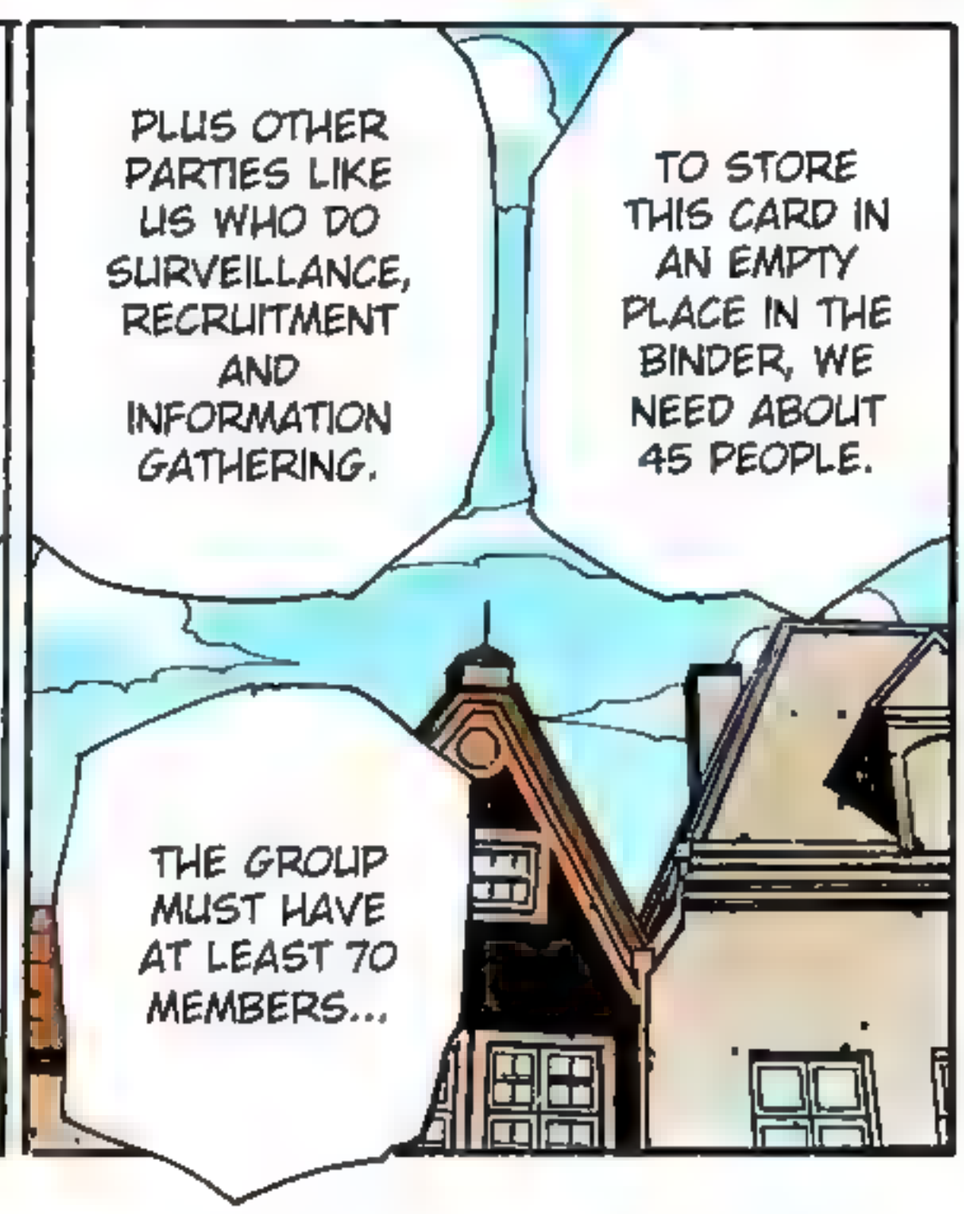

THIS CARD COPY LIMIT REALLY MAKES IT DIFFICULT FOR ALL PLAYERS.
NOW WE CAN USE IT...!!

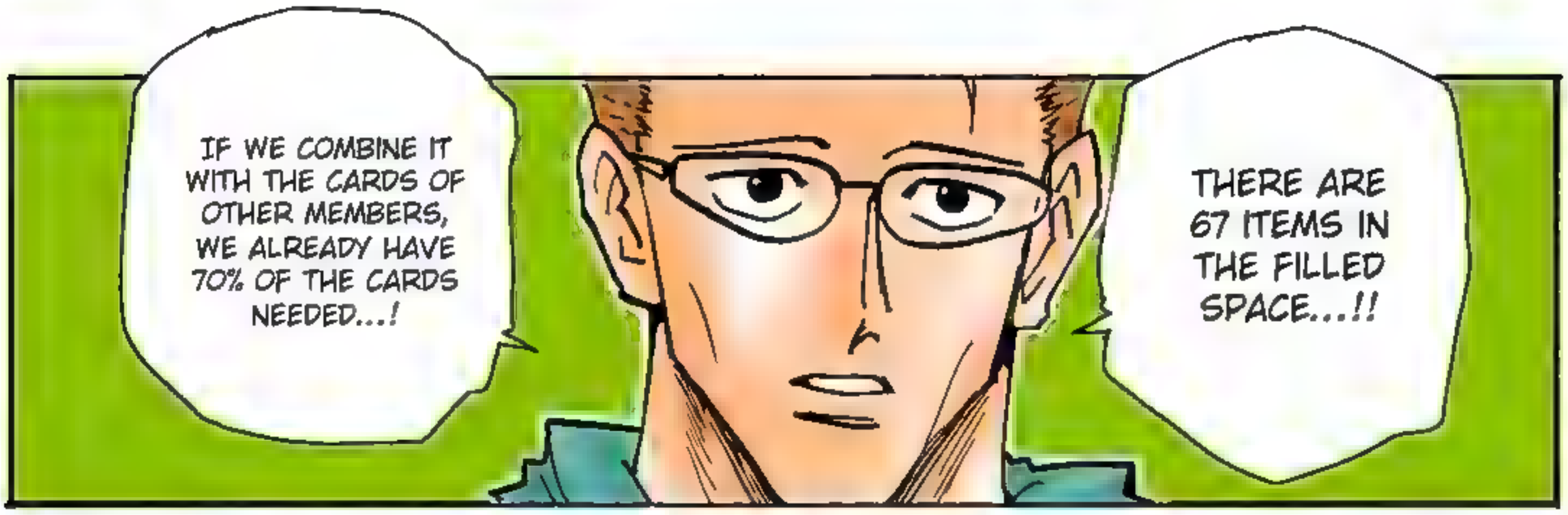


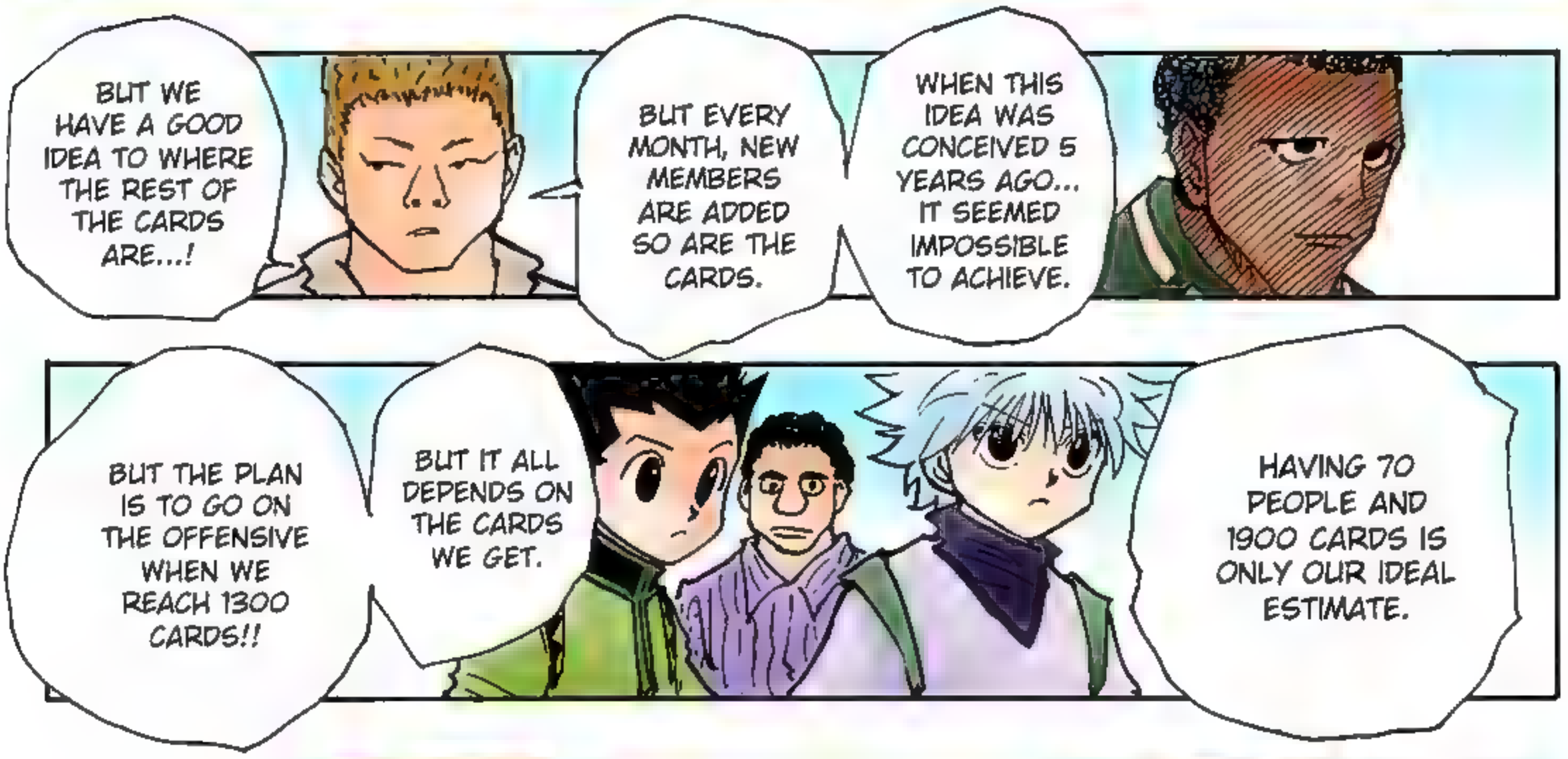

THEN USE A STEAL TYPE CARD TO GET THE CARD YOU WANT FROM ANOTHER PLAYER'S BINDER.
FIRST MONOPOLIZE DEFENSE TYPE CARDS SO ENEMIES WON'T BE ABLE TO PROTECT THEIR CARDS.
PRECI-SELY.


...ARE A TOTAL OF 1900 SPELL CARDS!!
THE NUMBER OF SPELL CARDS NEEDED TO MONOPOLIZE WITH THE CARDS WE WANT...

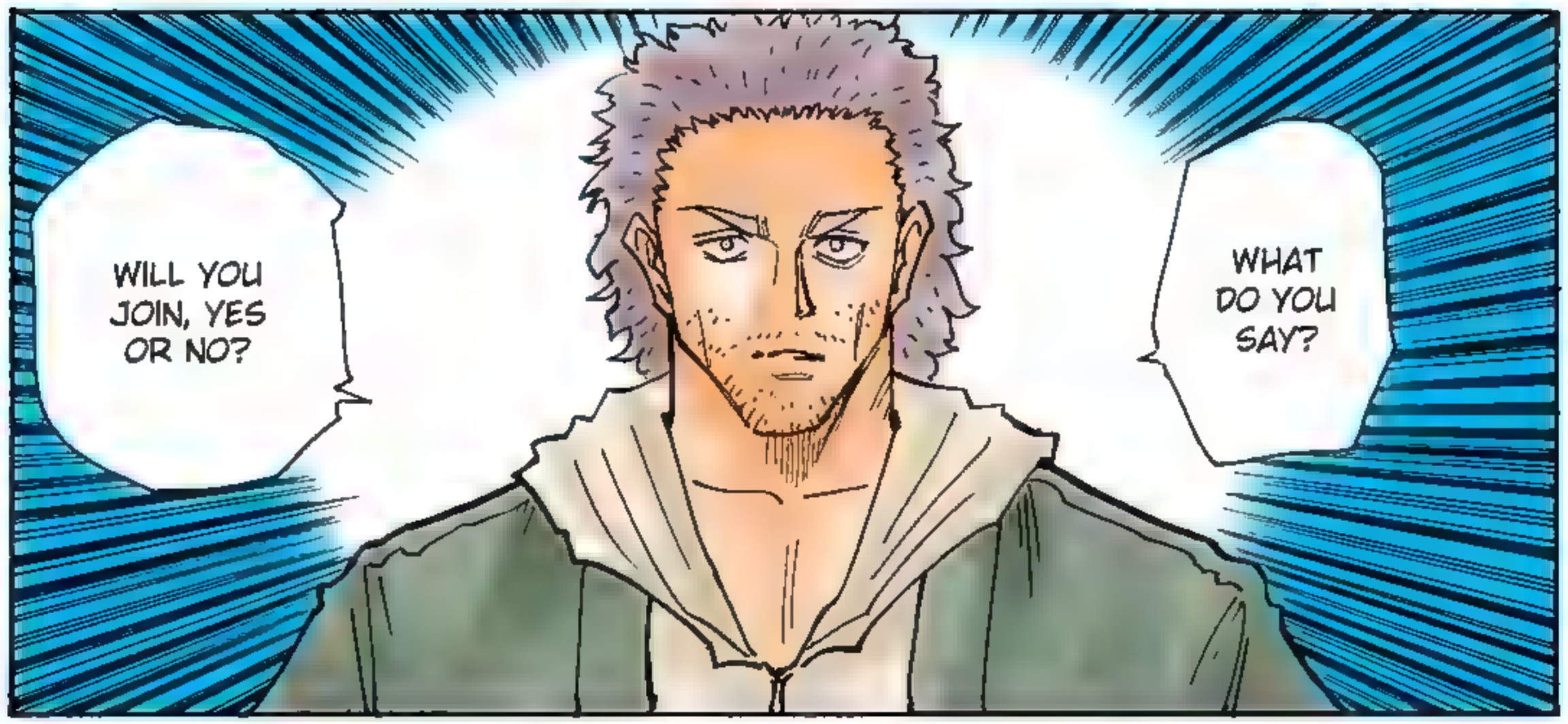
NOW WE HAVE 53 MEMBERS.
AND ALMOST 800 SPELL CARDS.


PLUS OTHER PARTIES LIKE US WHO DO SURVEILLANCE, RECRUITMENT AND INFORMATION GATHERING.
TO STORE THIS CARD IN AN EMPTY PLACE IN THE BINDER, WE NEED ABOUT 45 PEOPLE.
THE GROUP MUST HAVE AT LEAST 70 MEMBERS...


IF WE COMBINE IT WITH THE CARDS OF OTHER MEMBERS, WE ALREADY HAVE 70% OF THE CARDS NEEDED...!
THERE ARE 67 ITEMS IN THE FILLED SPACE...!!


BUT WE HAVE A GOOD IDEA TO WHERE THE REST OF THE CARDS ARE...!
BUT EVERY MONTH, NEW MEMBERS ARE ADDED SO ARE THE CARDS.
WHEN THIS IDEA WAS CONCEIVED 5 YEARS AGO... IT SEEMED IMPOSSIBLE TO ACHIEVE.
BUT THE PLAN IS TO GO ON THE OFFENSIVE WHEN WE REACH 1300 CARDS!!
BUT IT ALL DEPENDS ON THE CARDS WE GET.
HAVING 70 PEOPLE AND 1900 CARDS IS ONLY OUR IDEAL ESTIMATE.

TO GATHER ALL SPELL CARDS...!!
FROM THE MOMENT WE ATTACK, WE THINK WE'LL NEED ABOUT ONE MONTH...
...WE WILL STOP RECRUITING NEW MEMBERS.
AFTER THIS RECRUIT-MENT...


WILL YOU JOIN, YES OR NO?
WHAT DO YOU SAY?

DIGITAL
SHUEISHA JUMP COMICS

No.131 ◆ THE ANSWER

LET'S END THIS KILLING GAME TOGETHER!

I BELIEVE THERE IS NO OTHER WAY TO WIN!

ALL THE PLAYERS I'VE MET CAME TO THE SAME CONCLUSION: *"EVEN IF YOU LOOK FOR CARD AFTER CARD, SOONER OR LATER IT WILL BE DRAWN."*

THAT'S BECAUSE TAKING CARDS FROM OTHER PLAYERS IS PART OF THIS GAME.

BUT WITH THIS STRATEGY, THE CARDS THAT HAVE BEEN COLLECTED WILL BE STORED BY OTHER PLAYERS, IN A SAFE AND HIDDEN PLACE.

REDUCES THE RISK OF CARDS BEING STOLEN TO ZERO. THE ONLY WAY TO GET THE CARD WAS IMPOSSIBLE!!

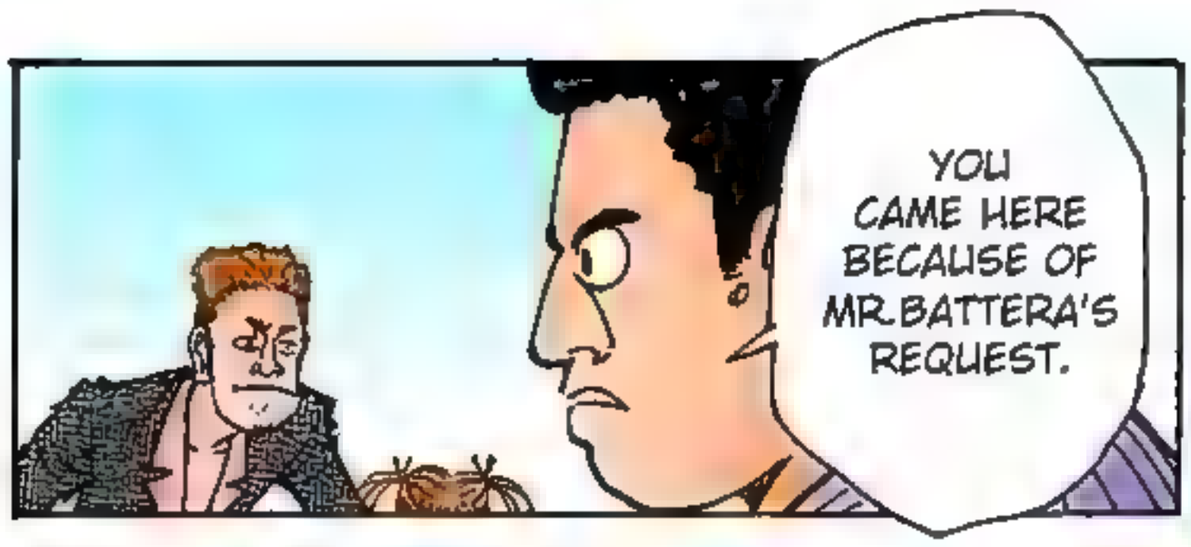
WHAT'S YOUR CHOICE?

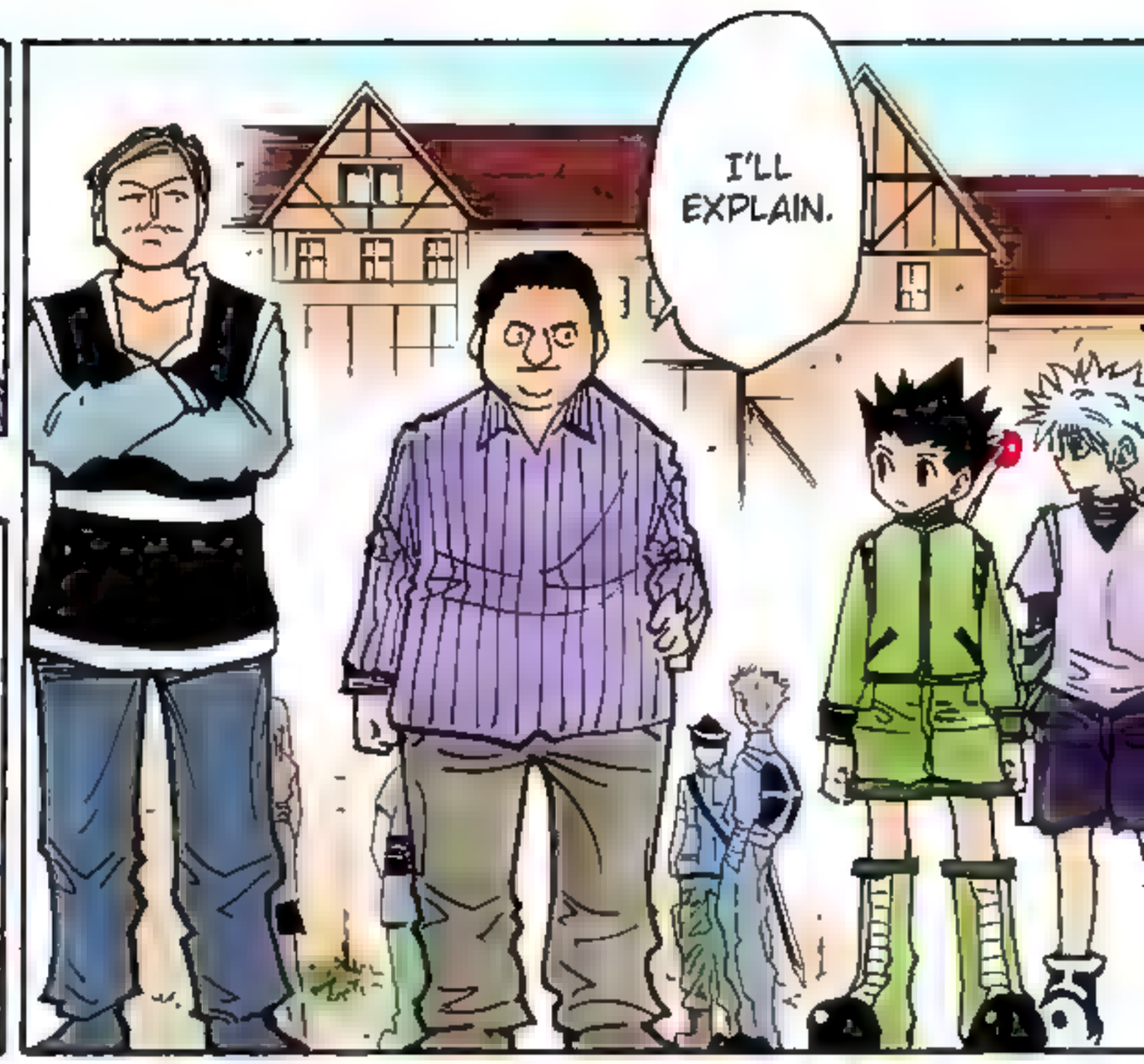
YES OR NO?

YOU DIDN'T TALK ABOUT THAT POINT.

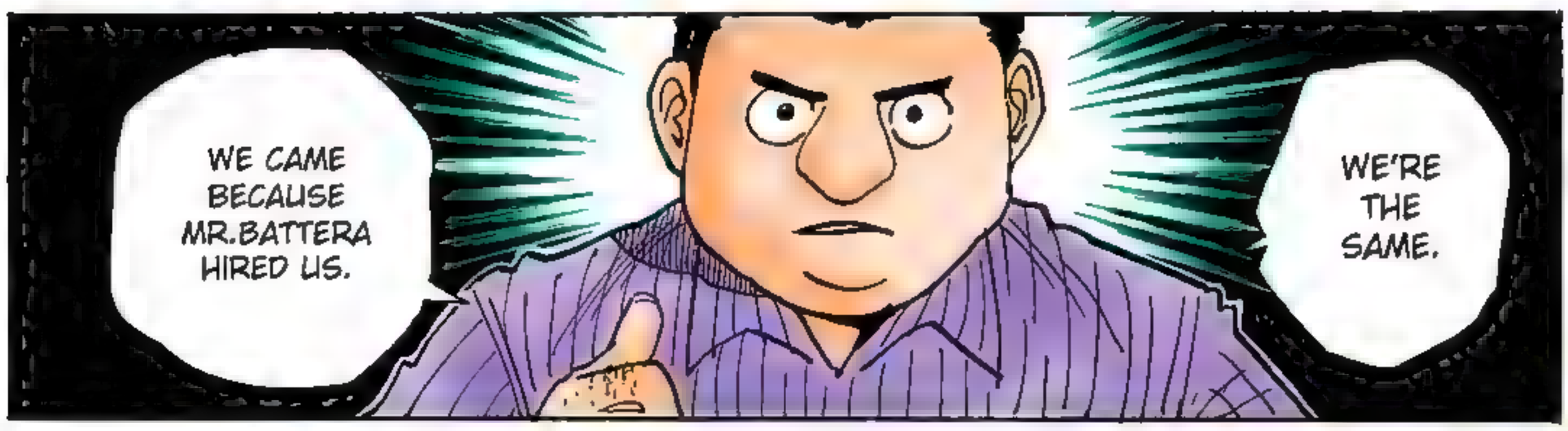
IF WE FINISH THE GAME, HOW WILL YOU SPLIT THE PRIZE?

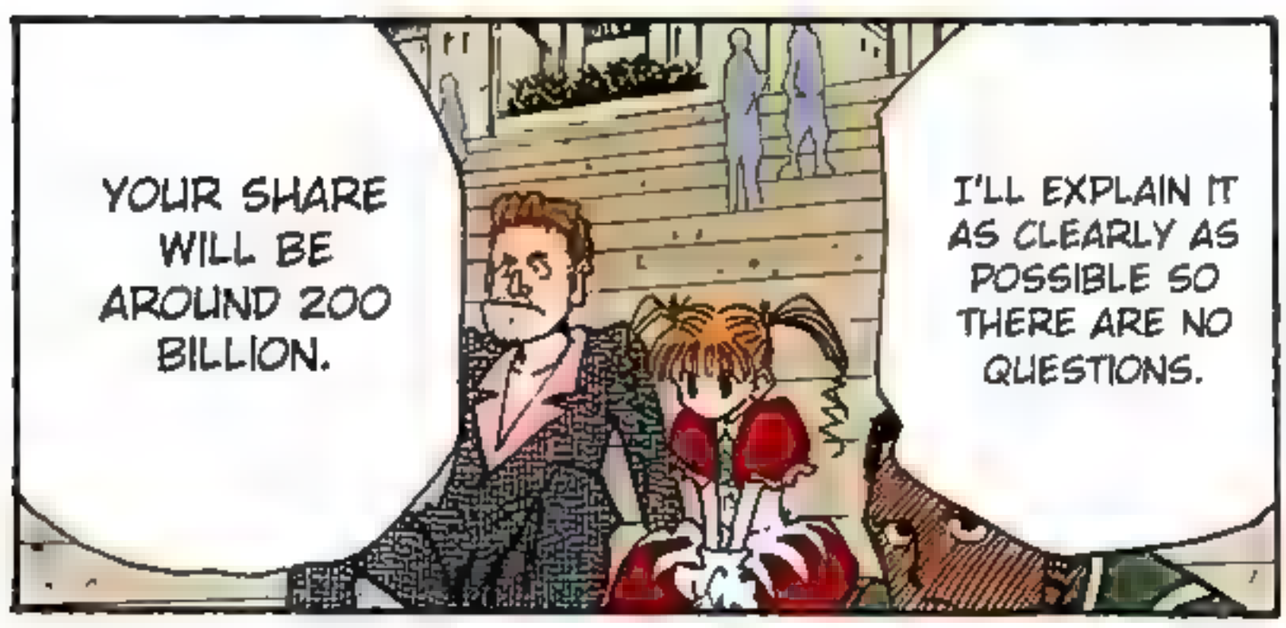
HOW ABOUT THE PAY?


YOU CAME HERE BECAUSE OF MR.BATTERA'S REQUEST.

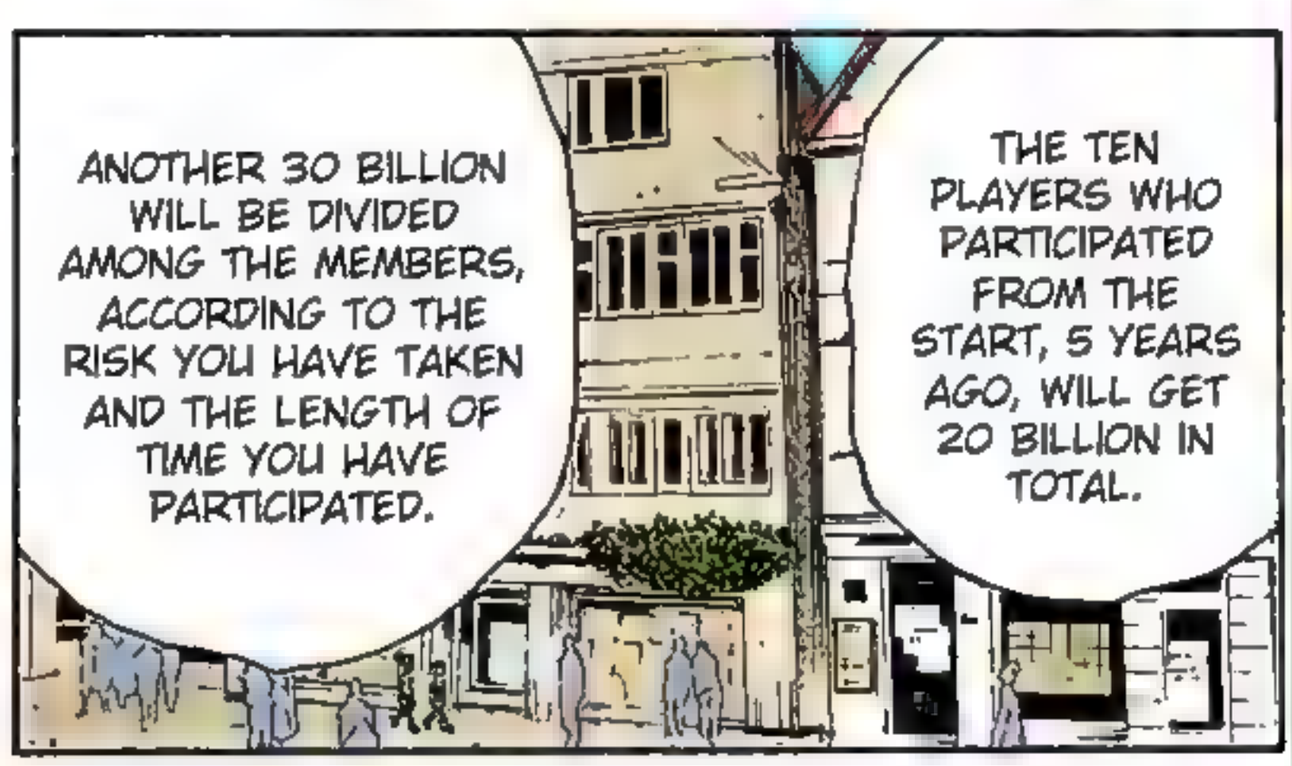

I'LL EXPLAIN.

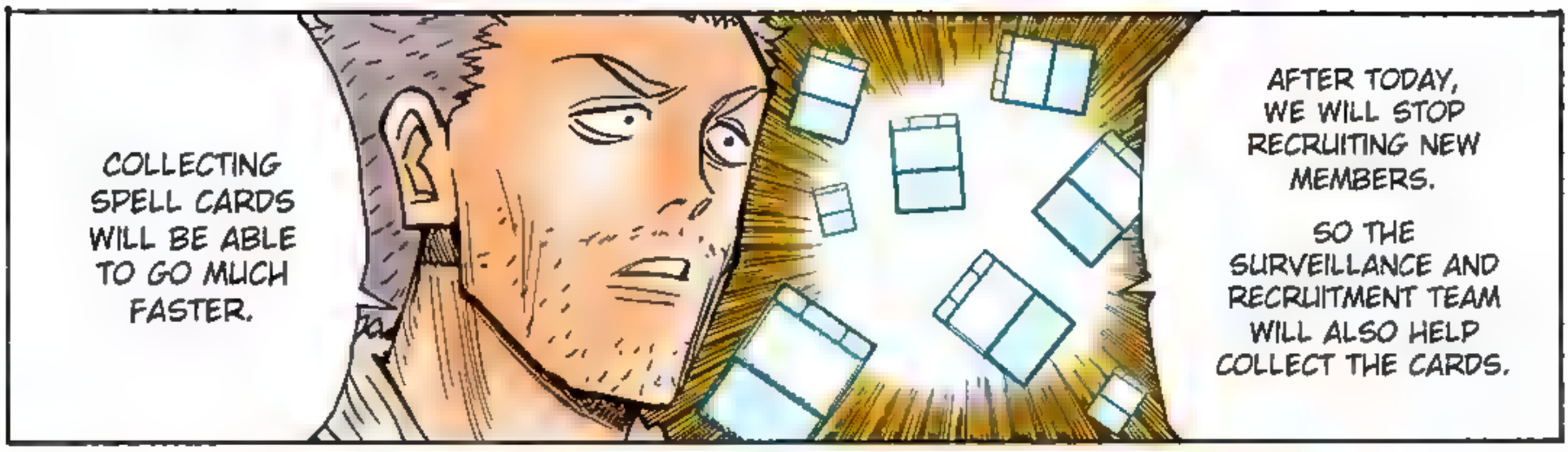
YES.
THERE'S NO OTHER EXPLANATION, TWENTY PLAYERS COME IN TURNS.
YOU KNEW THIS WHILE RECRUITING US...

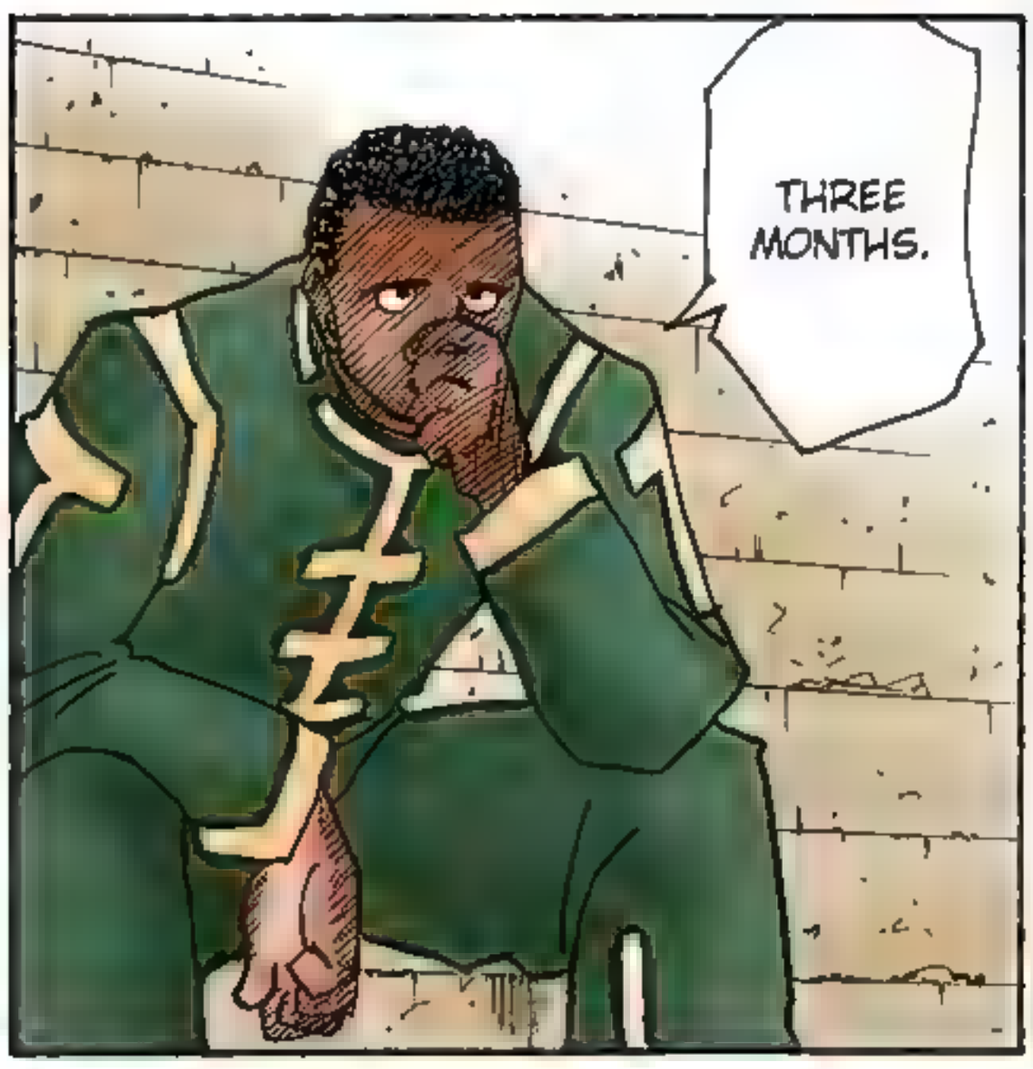

WE CAME BECAUSE MR.BATTERA HIRED US.
WE'RE THE SAME.


YOUR SHARE WILL BE AROUND 200 BILLION.
I'LL EXPLAIN IT AS CLEARLY AS POSSIBLE SO THERE ARE NO QUESTIONS.

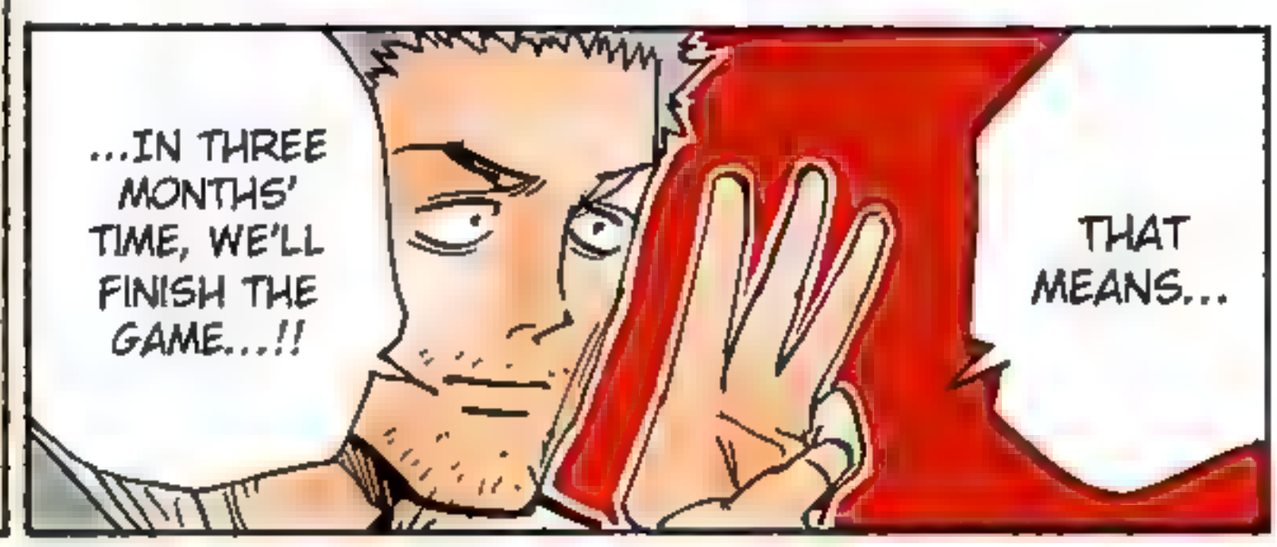
IT WILL BE DIVIDED AMONG GROUP MEMBERS TO AVOID ANY DISPUTE.
AND THE PAY OFF IS 50 BILLION!!

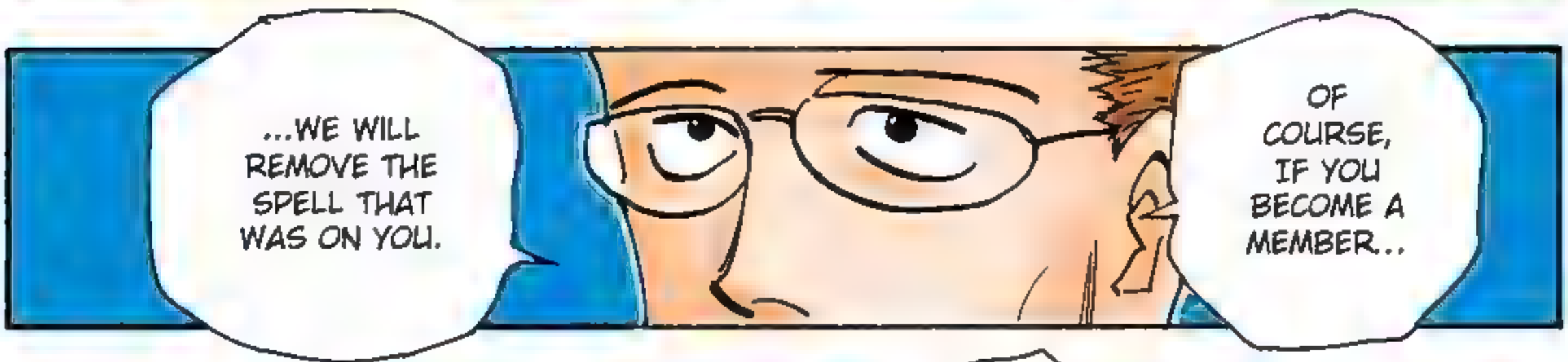

ANOTHER 30 BILLION WILL BE DIVIDED AMONG THE MEMBERS, ACCORDING TO THE RISK YOU HAVE TAKEN AND THE LENGTH OF TIME YOU HAVE PARTICIPATED.
THE TEN PLAYERS WHO PARTICIPATED FROM THE START, 5 YEARS AGO, WILL GET 20 BILLION IN TOTAL.

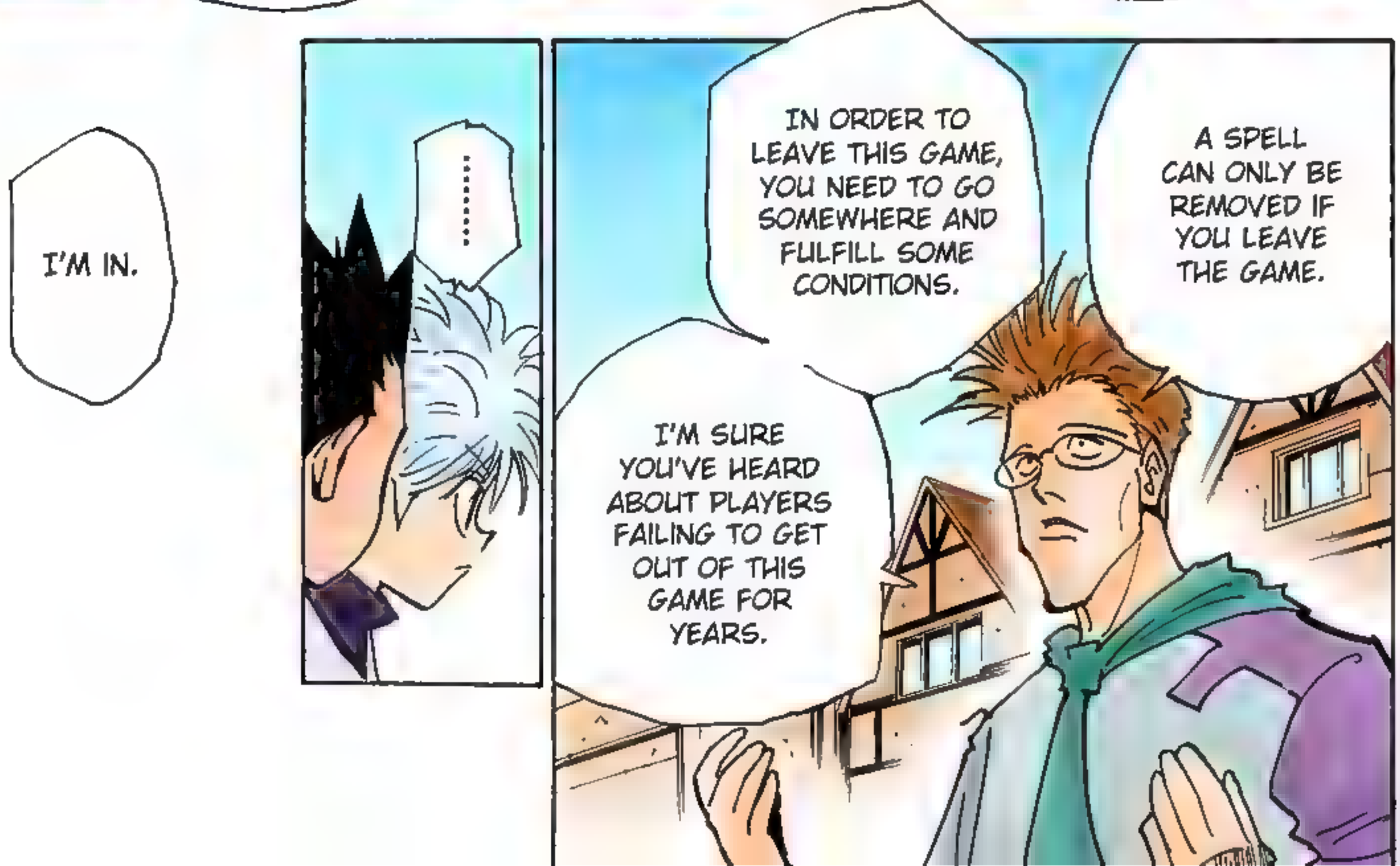

COLLECTING SPELL CARDS WILL BE ABLE TO GO MUCH FASTER.
AFTER TODAY, WE WILL STOP RECRUITING NEW MEMBERS.
SO THE SURVEILLANCE AND RECRUITMENT TEAM WILL ALSO HELP COLLECT THE CARDS.

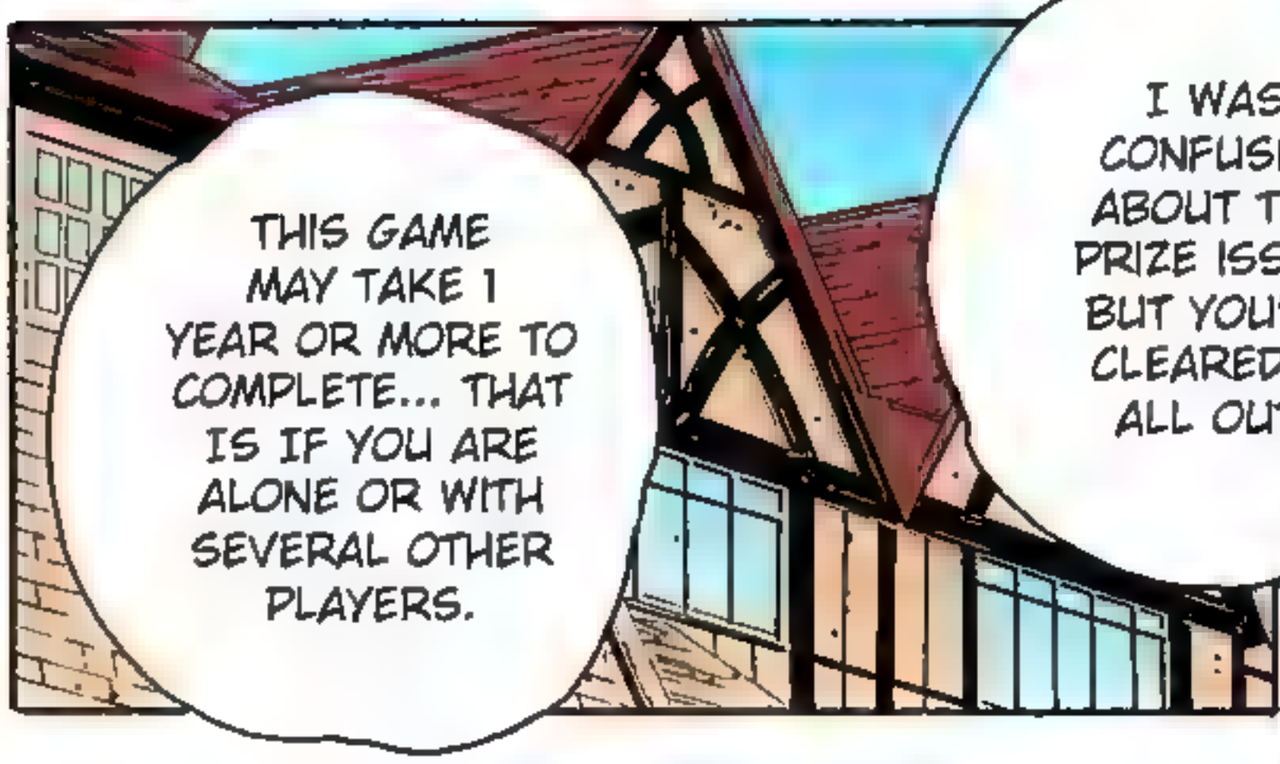

THREE MONTHS.

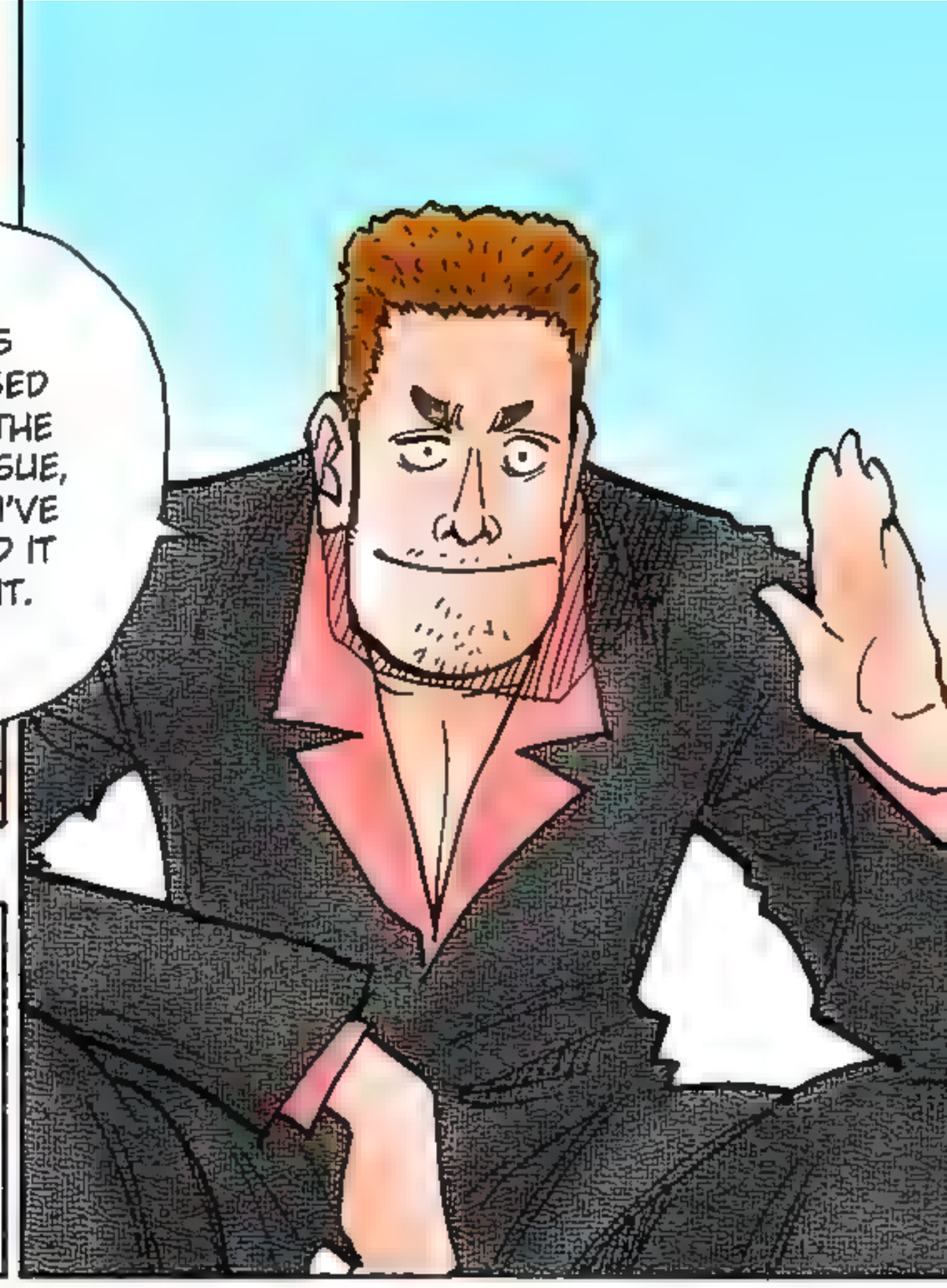
WE'LL GET THEM WITHIN 2 MONTHS...!!
500 OR ANY SPELL CARD WE WANT.


...IN THREE MONTHS' TIME, WE'LL FINISH THE GAME...!!
THAT MEANS...

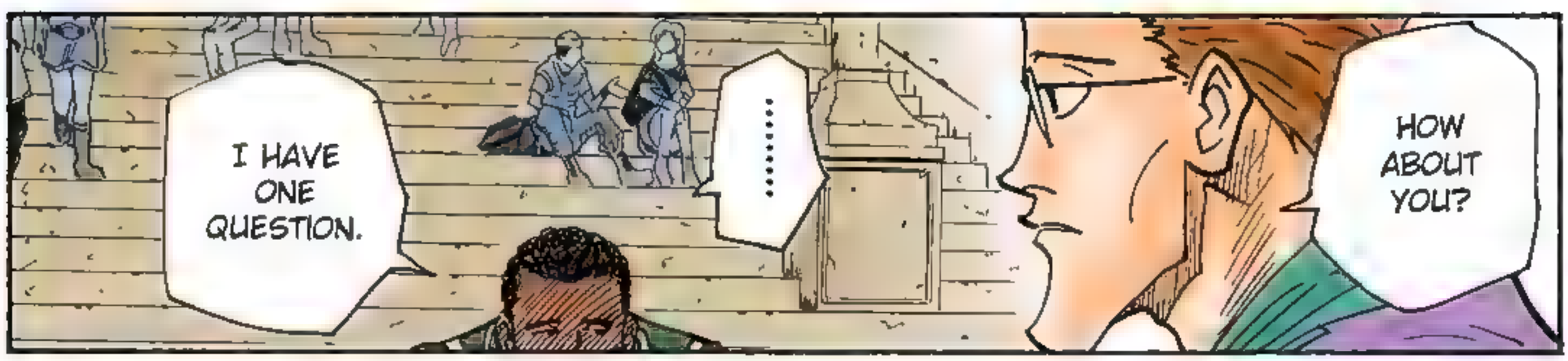

...WE WILL REMOVE THE SPELL THAT WAS ON YOU.
OF COURSE, IF YOU BECOME A MEMBER...

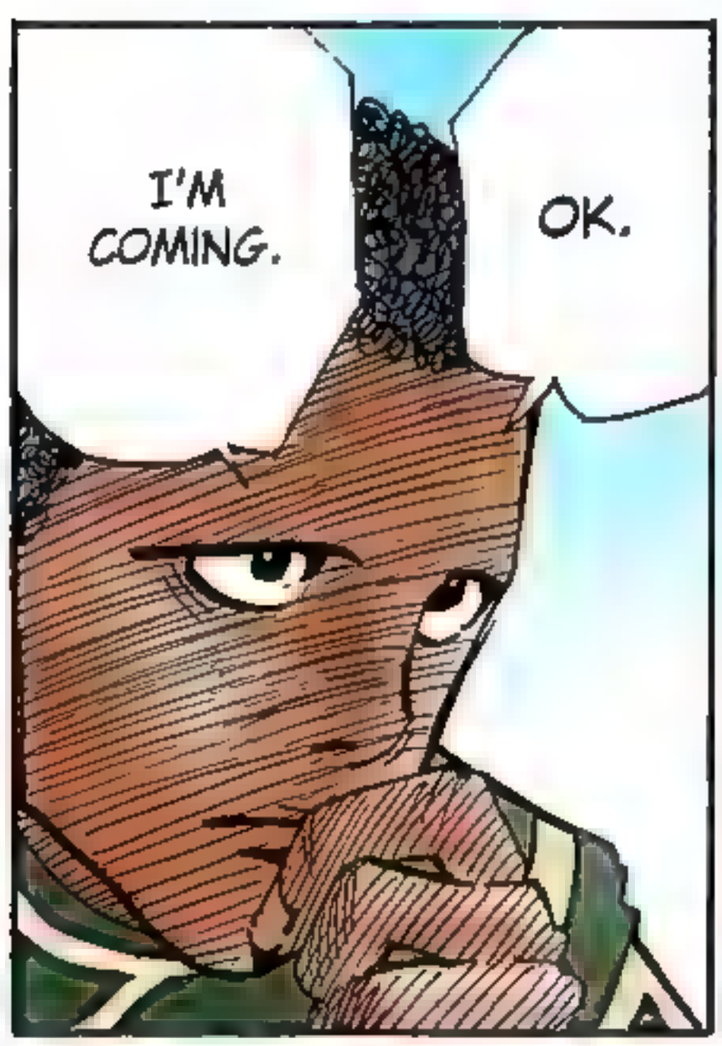

I'M IN.
.....
IN ORDER TO LEAVE THIS GAME, YOU NEED TO GO SOMEWHERE AND FULFILL SOME CONDITIONS.
A SPELL CAN ONLY BE REMOVED IF YOU LEAVE THE GAME.
I'M SURE YOU'VE HEARD ABOUT PLAYERS FAILING TO GET OUT OF THIS GAME FOR YEARS.


THIS GAME MAY TAKE 1 YEAR OR MORE TO COMPLETE... THAT IS IF YOU ARE ALONE OR WITH SEVERAL OTHER PLAYERS.

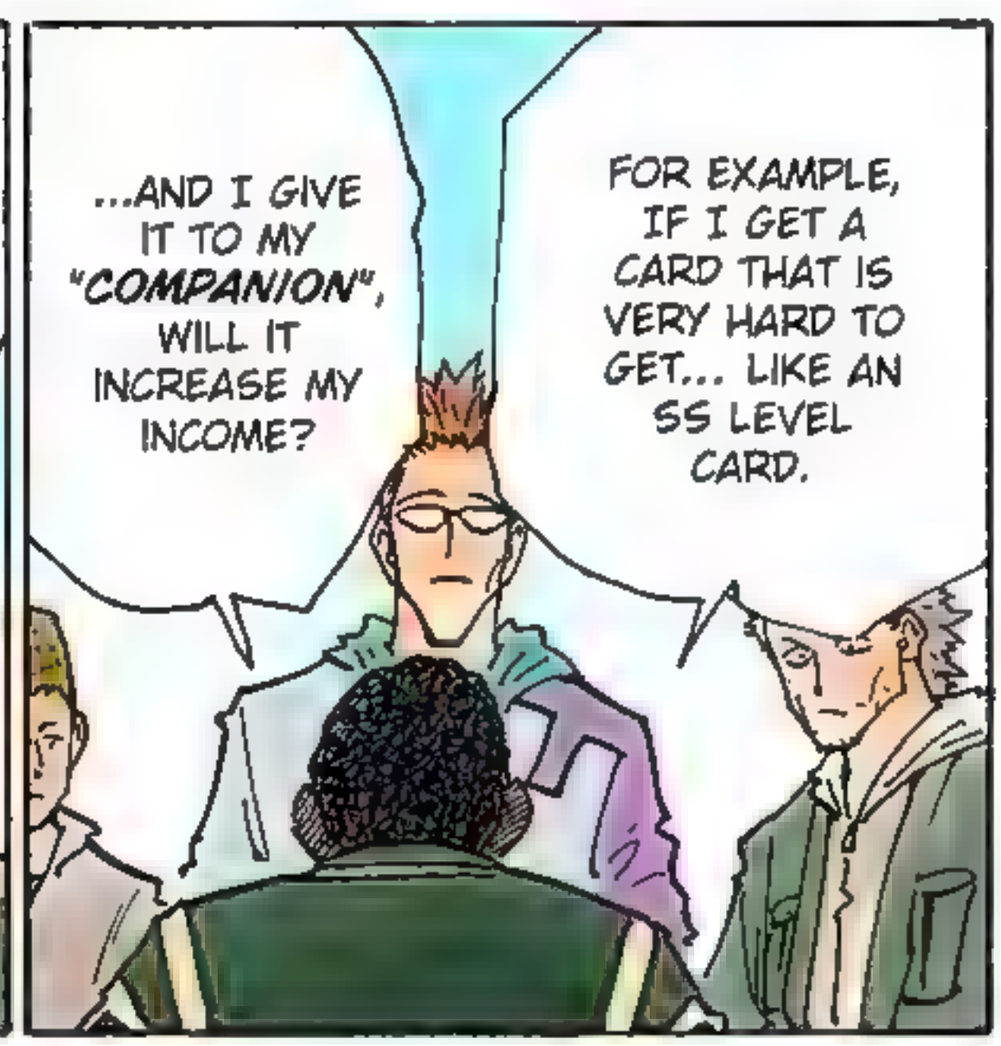

I WAS CONFUSED ABOUT THE PRIZE ISSUE, BUT YOU'VE CLEARED IT ALL OUT.

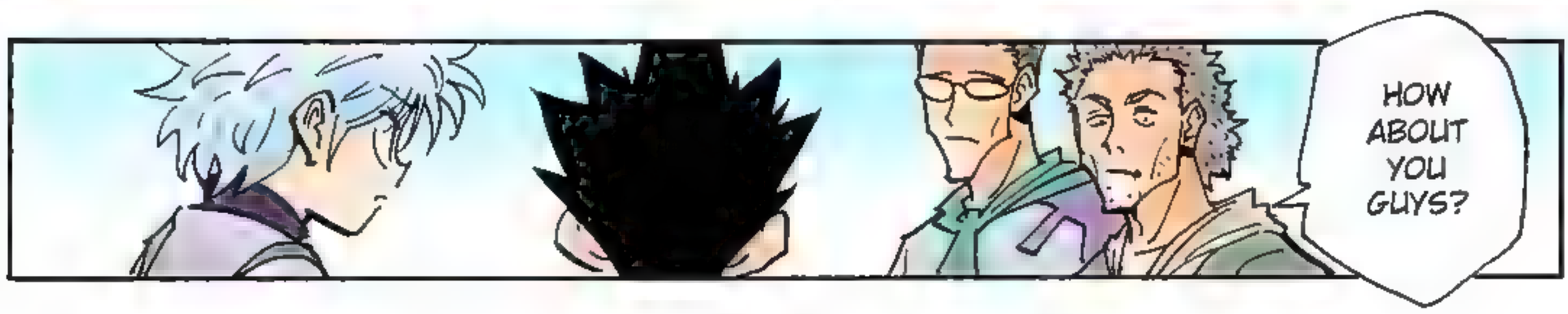
BUT BEING ABLE TO FINISH THIS GAME IN 3 MONTHS IS A PLUS.
TO BE HONEST, TURNING 50 BILLION INTO 200 MILLION IS TOUGH.

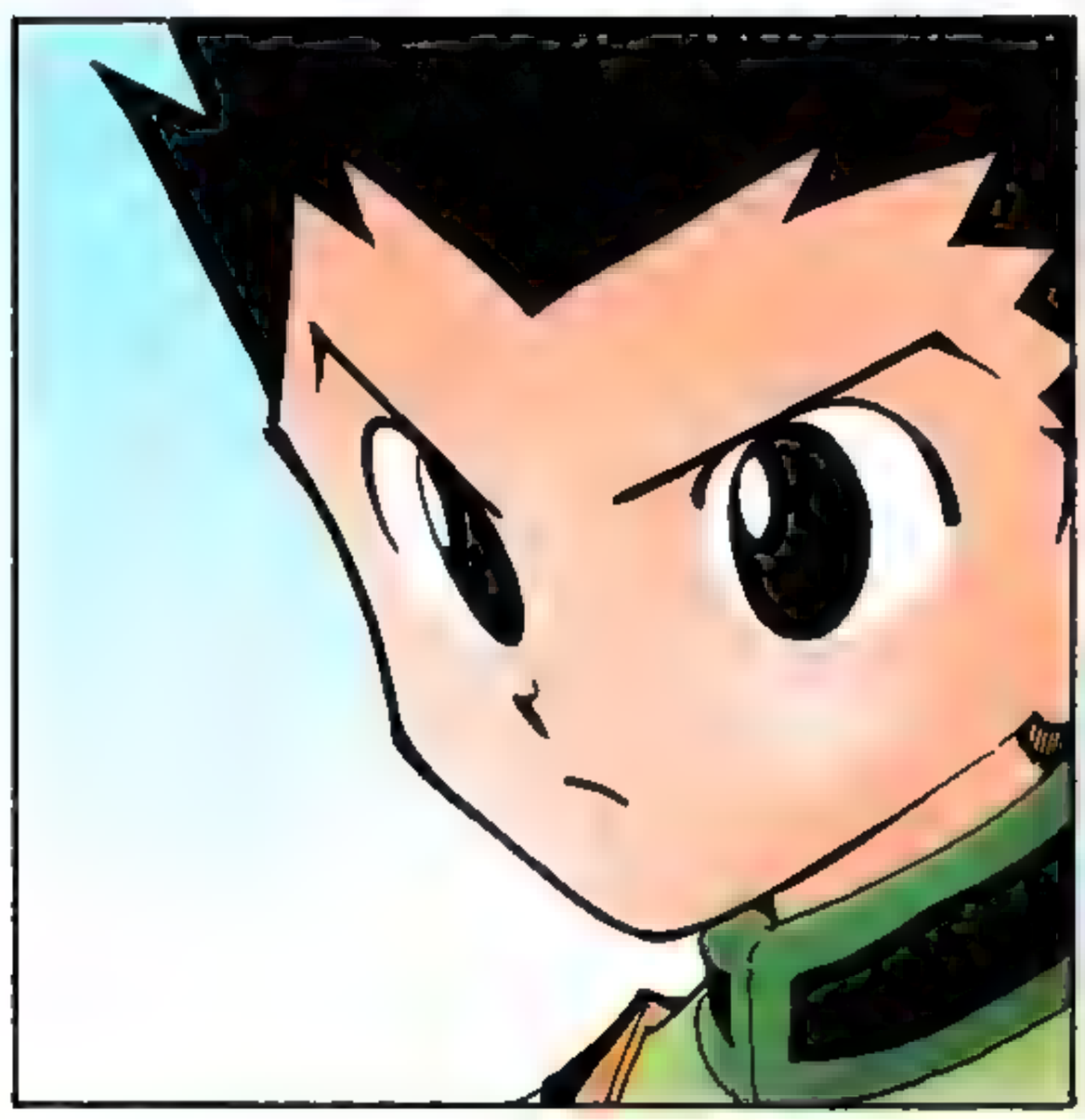

I HAVE ONE QUESTION.
.....
HOW ABOUT YOU?

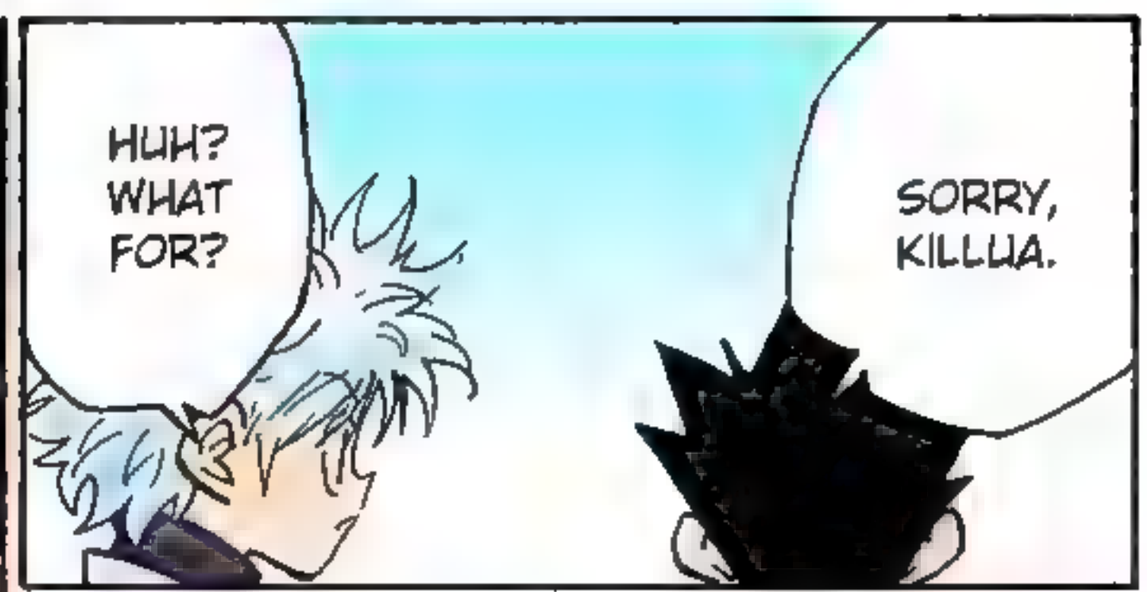

I'M COMING.
OK.

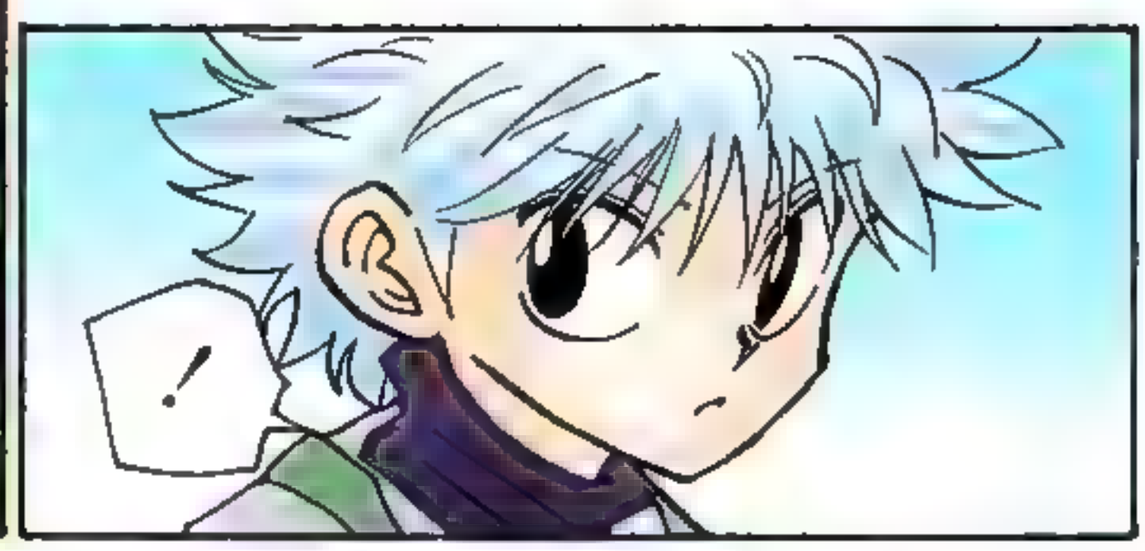
IF THE CARD IS SS LEVEL, WE WILL PAY 500 MILLION.
YES.


...AND I GIVE IT TO MY "COMPANION", WILL IT INCREASE MY INCOME?
FOR EXAMPLE, IF I GET A CARD THAT IS VERY HARD TO GET... LIKE AN SS LEVEL CARD.


HOW ABOUT YOU GUYS?




HUH? WHAT FOR?
SORRY, KILLUA.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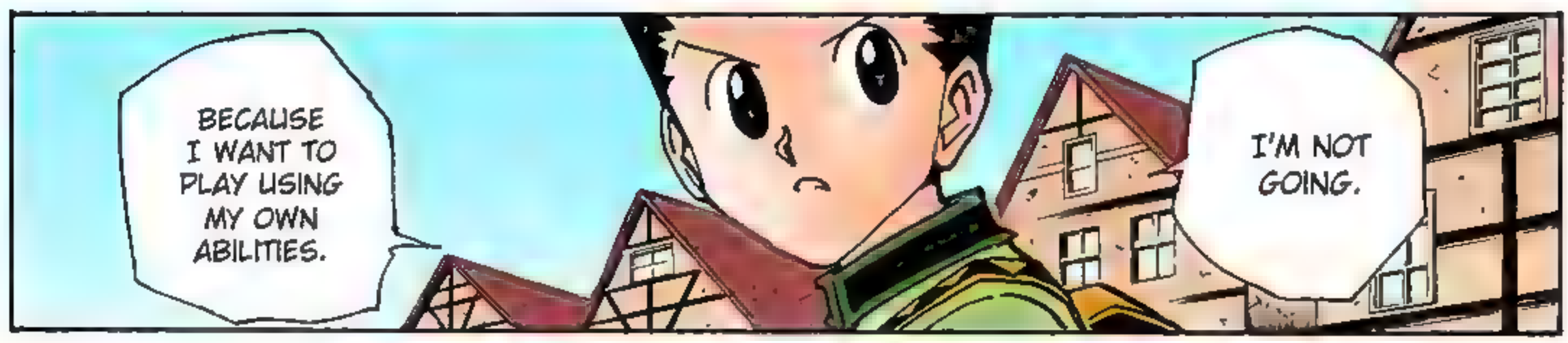
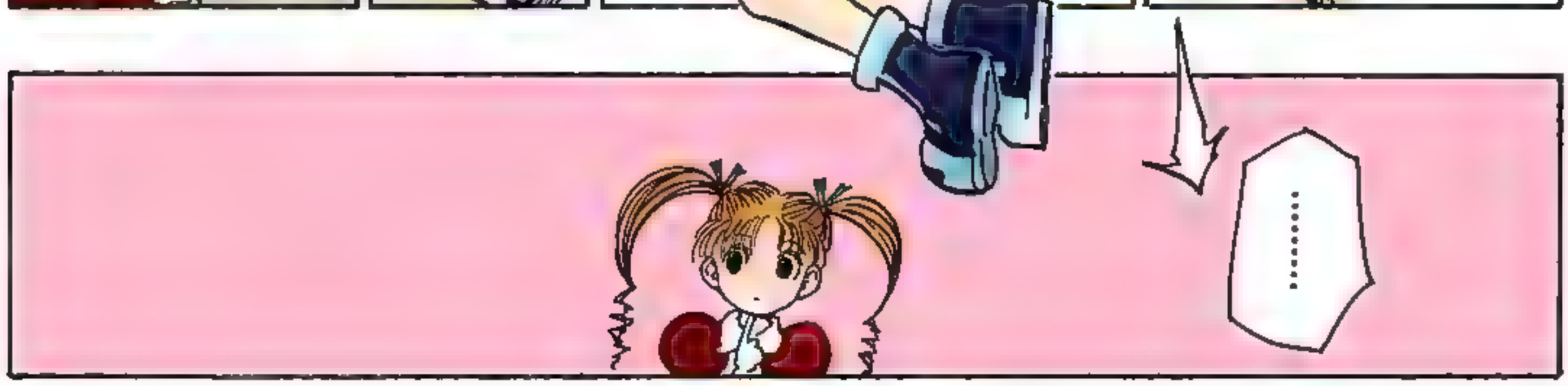

BECAUSE I WANT TO PLAY USING MY OWN ABILITIES.
I'M NOT GOING.

HOW ABOUT YOU?

I'M NOT GOING EITHER!
SINCE THE LEADER SAID THAT...

?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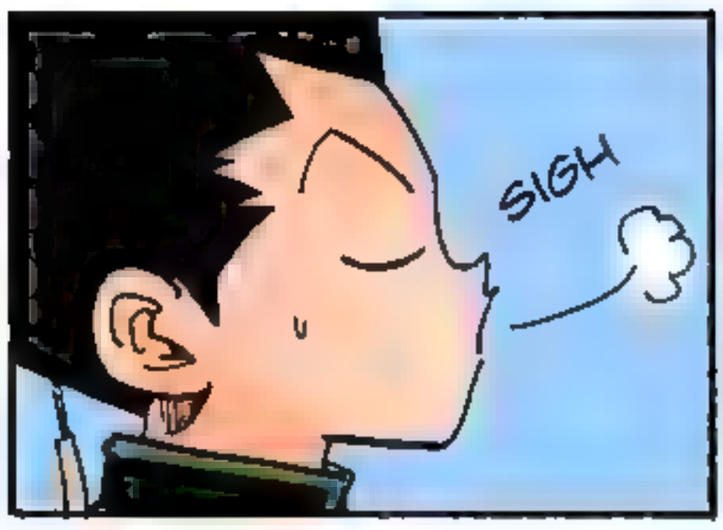
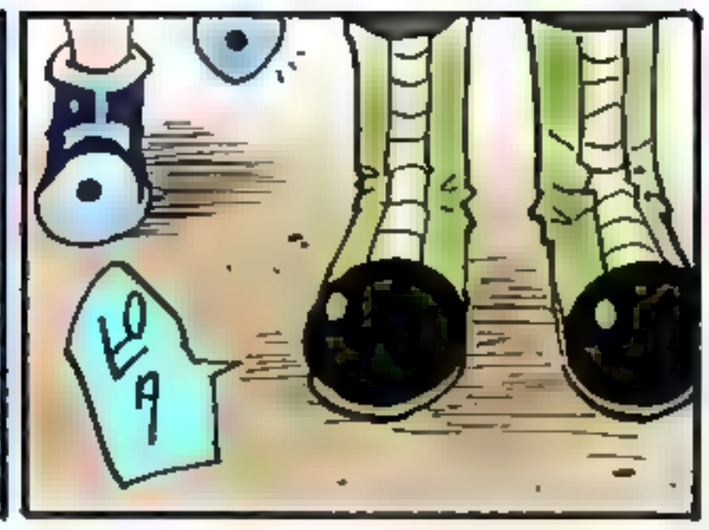
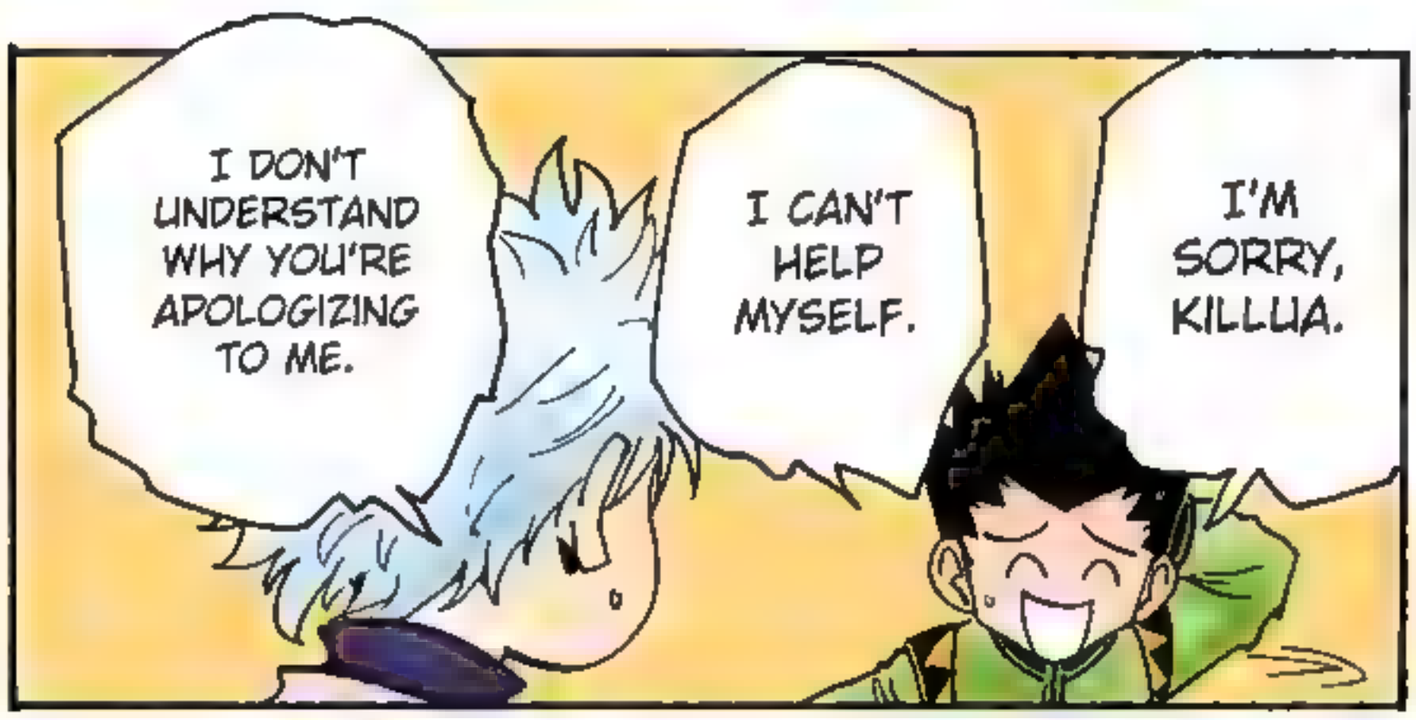
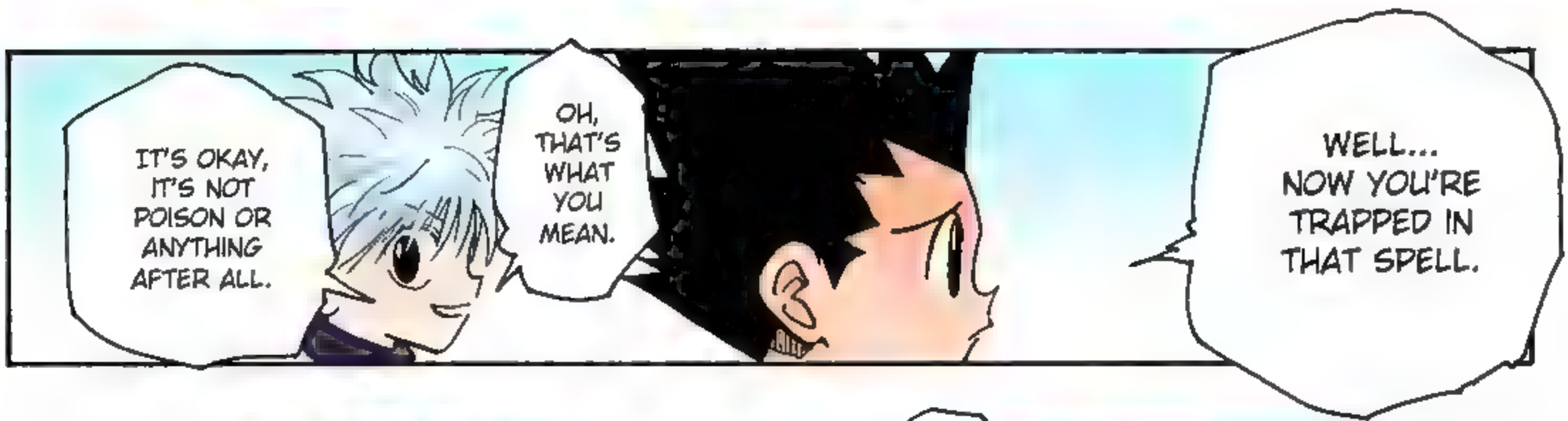
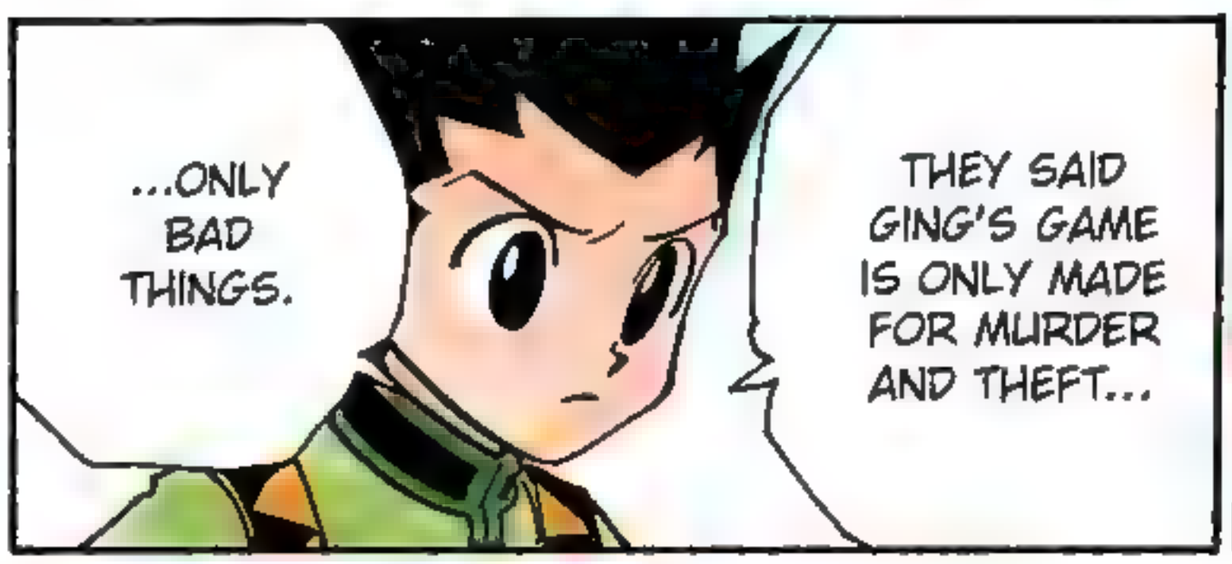

SIGH



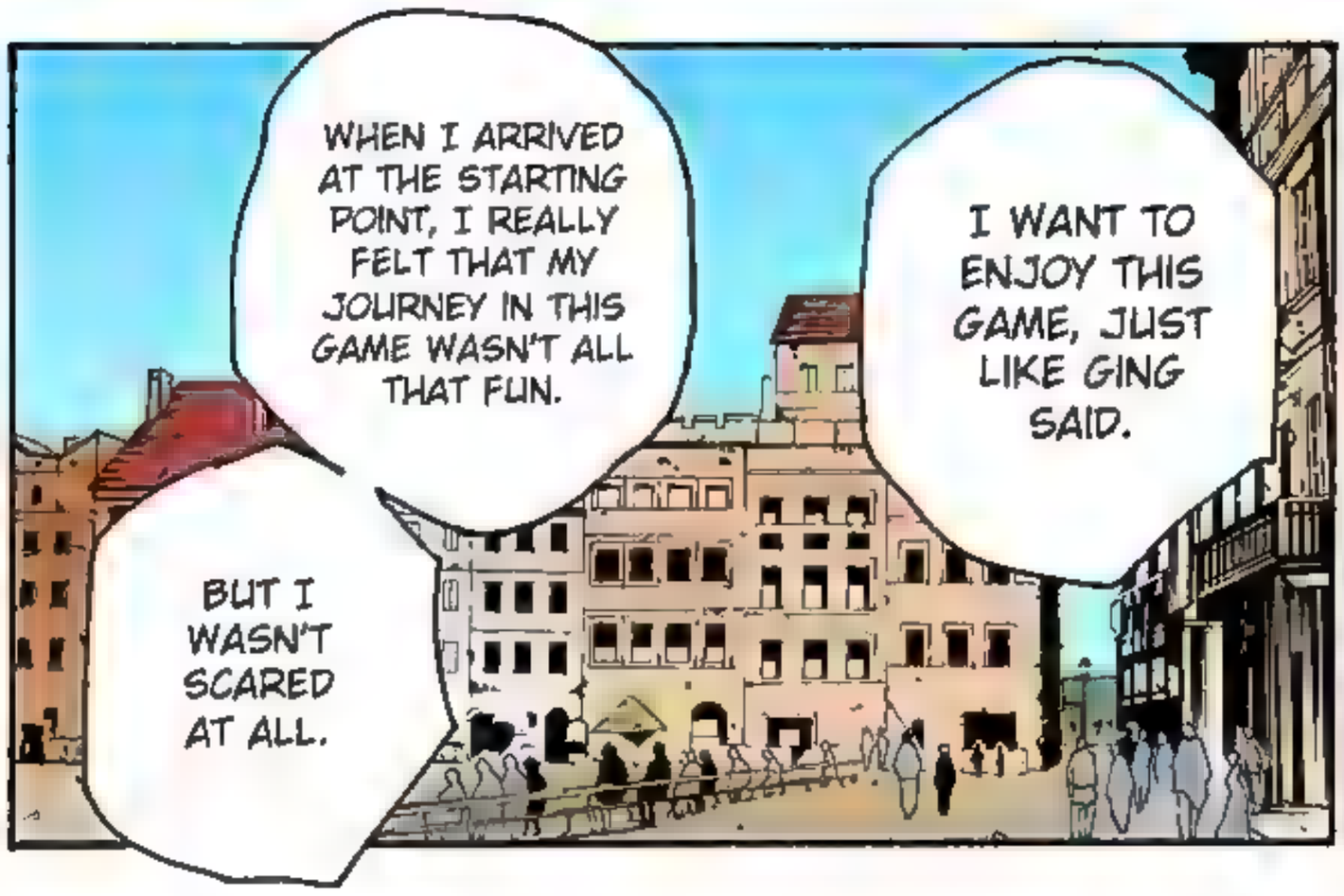
HEY, TALK TO ME!
HEY, GON.


I DON'T UNDERSTAND WHY YOU'RE APOLOGIZING TO ME.
I CAN'T HELP MYSELF.
I'M SORRY, KILLUA.


IT'S OKAY, IT'S NOT POISON OR ANYTHING AFTER ALL.
OH, THAT'S WHAT YOU MEAN.
WELL... NOW YOU'RE TRAPPED IN THAT SPELL.


...ONLY BAD THINGS.
THEY SAID GING'S GAME IS ONLY MADE FOR MURDER AND THEFT...

THAT'S BECAUSE ...
UH...
BUT I'M STILL WONDERING WHY YOU'RE ANGRY.


WHEN I ARRIVED AT THE STARTING POINT, I REALLY FELT THAT MY JOURNEY IN THIS GAME WASN'T ALL THAT FUN.
I WANT TO ENJOY THIS GAME, JUST LIKE GING SAID.
BUT I WASN'T SCARED AT ALL.

...OH.

TO HURT OTHER PEOPLE JUST TO GET CARDS.

BUT WHAT'S SCARY IS NOT THE GAME, BUT THE WILL OF THE PLAYERS.

...CAN FIND A WAY TO ENJOY IT.

I THINK EVERYONE IN THIS GAME...

IT'S TRUE THAT IN HERE, WE CAN DIE.

DO YOU REALLY MEAN THAT?

KILLUA.

I THINK THAT'S HOW IT SHOULD BE.

I DO AGREE ON THAT.

NO KILLING.

BUT...

THAT'S WHY THIS GAME IS SPECIFICALLY HUNTER, RIGHT?

...AND THE ONE WHO WINS A BATTLE WITH DEFINED RULES GET TO KEEP BOTH, DO YOU DISAGREE?

FOR EXAMPLE, IF TWO PLAYERS COMPETE FOR A CARD...

I MEAN, THERE ARE TIMES WHEN WE CAN'T GET A CARD ON OUR OWN, RIGHT?

BUT THAT CAN ALSO BE THEFT.

REALLY?

OH.

YEAH.

THOUGH, IT WOULDN'T BE AS FUN.

THE STRATEGY OF THE PREVIOUS GROUP IS ALSO SOMETHING RELATED TO THIS GAME.

CASTING SPELLS ON ENEMIES IS ACTUALLY QUITE NATURAL.

IF YOU UNDERSTAND.

THE PEOPLE WHO CAST THAT SPELL ON ME ARE REALLY SERIOUS ABOUT PLAYING THIS GAME.

WE'RE GOING TO ENJOY THIS GAME TO THE FULLEST.

FORGET ABOUT THOSE GUYS.

YEAH!

.....

THANK YOU.

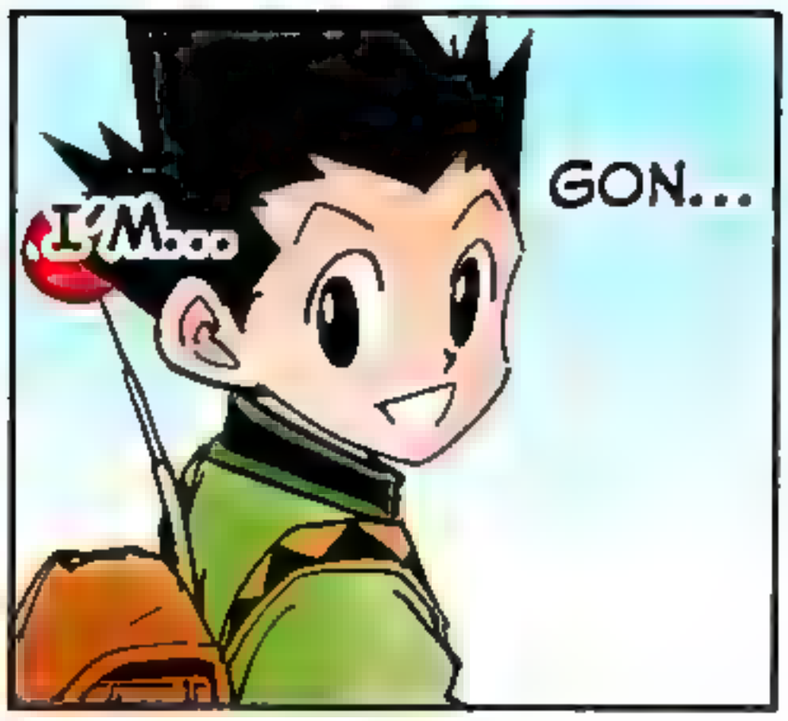
KILLUA.

...

I'M REALLY GLAD I MET YOU, KILLUA!

NO.

I'M REALLY GLAD I CAME HERE WITH YOU...



GON...

I'M THE ONE...

...TO HAVE MET YOU.

REALLY GLAD...

BUT, LOOK AT THE FRIENDSHIP OF THOSE TWO BOYS.

IT SO INNOCENT THAT IT MAKES YOU JUST WANT TO RUIN IT...

I SEE, SO THAT'S THE REASON FOR HIS ANGER.

IF YOU HAVE A CARD IN A FREE SLOT, PLEASE GIVE IT TO ME NOW.

WHY?

WHEN YOU'RE BACK HERE, JUST WAIT AT THE STARTING POINT.

BUT YOU BOTH HAVE TO GET OUT OF THIS GAME TO GET RID OF THE SPELL.

WE'LL COME AND GET YOU.

ONE OF OUR COMRADES WILL ARRIVE IN 2 MINUTES.

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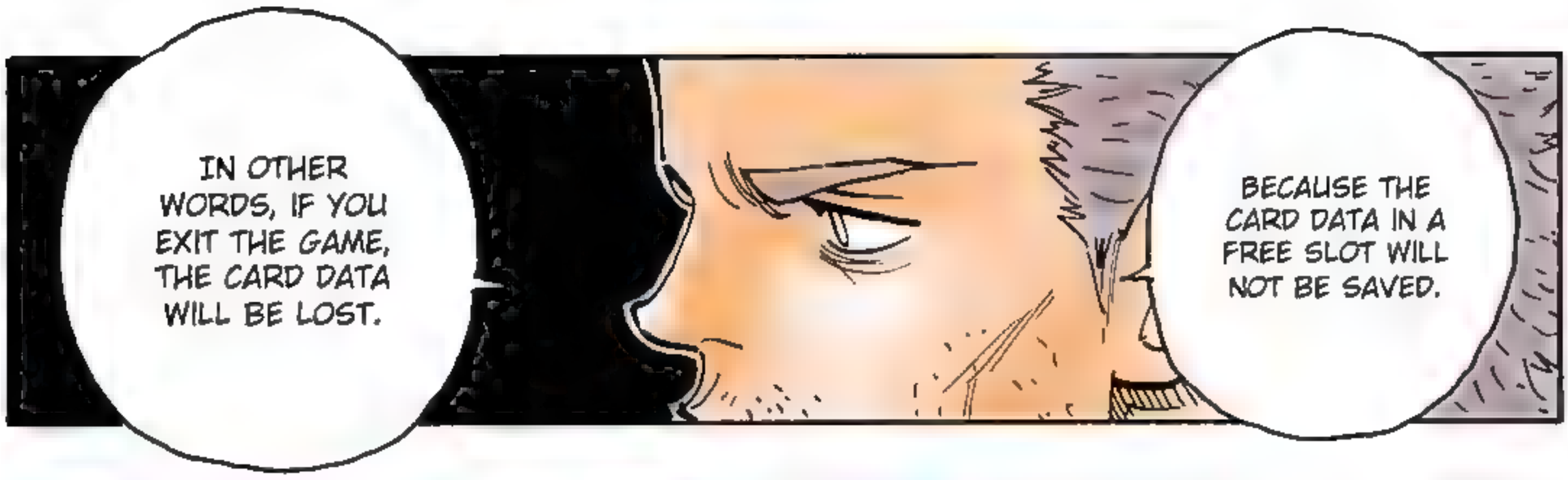
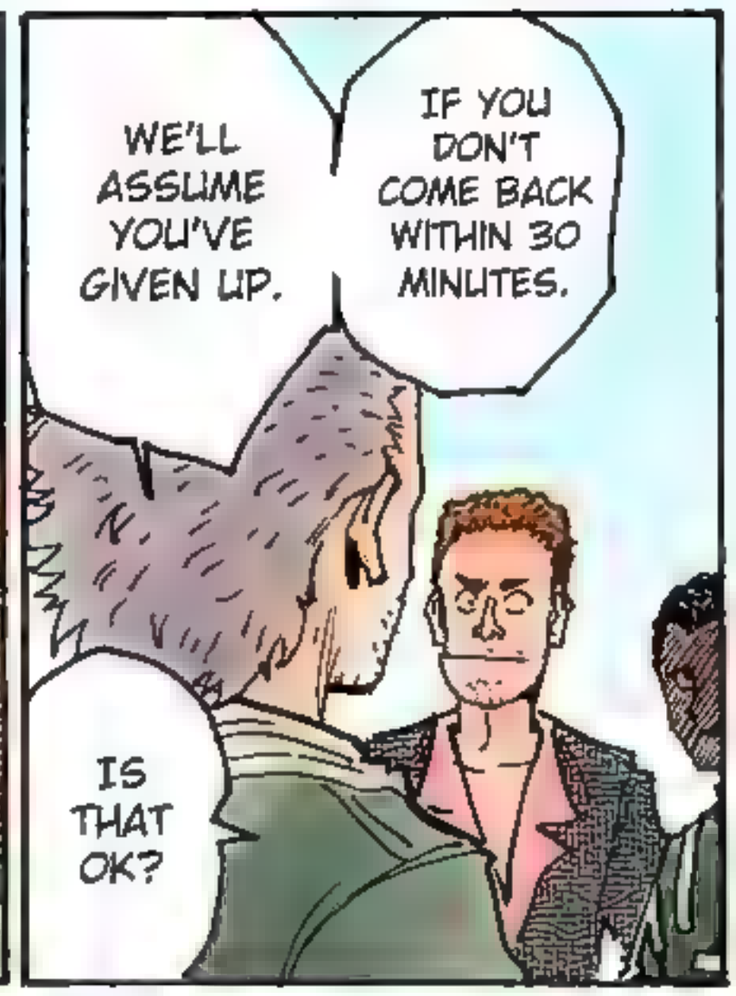
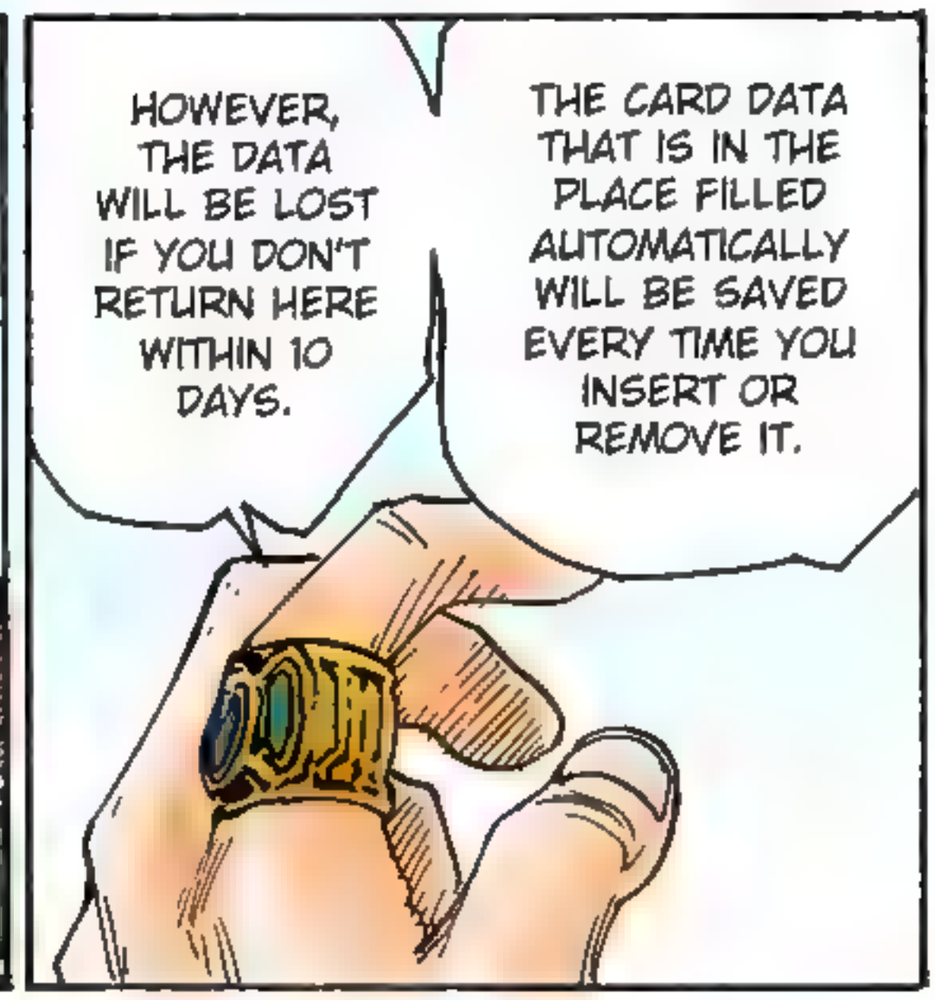
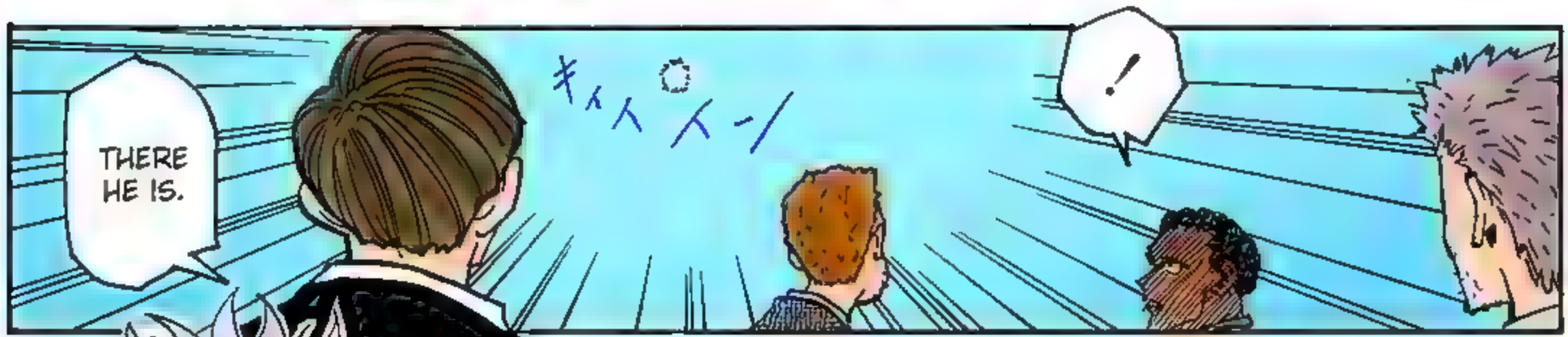
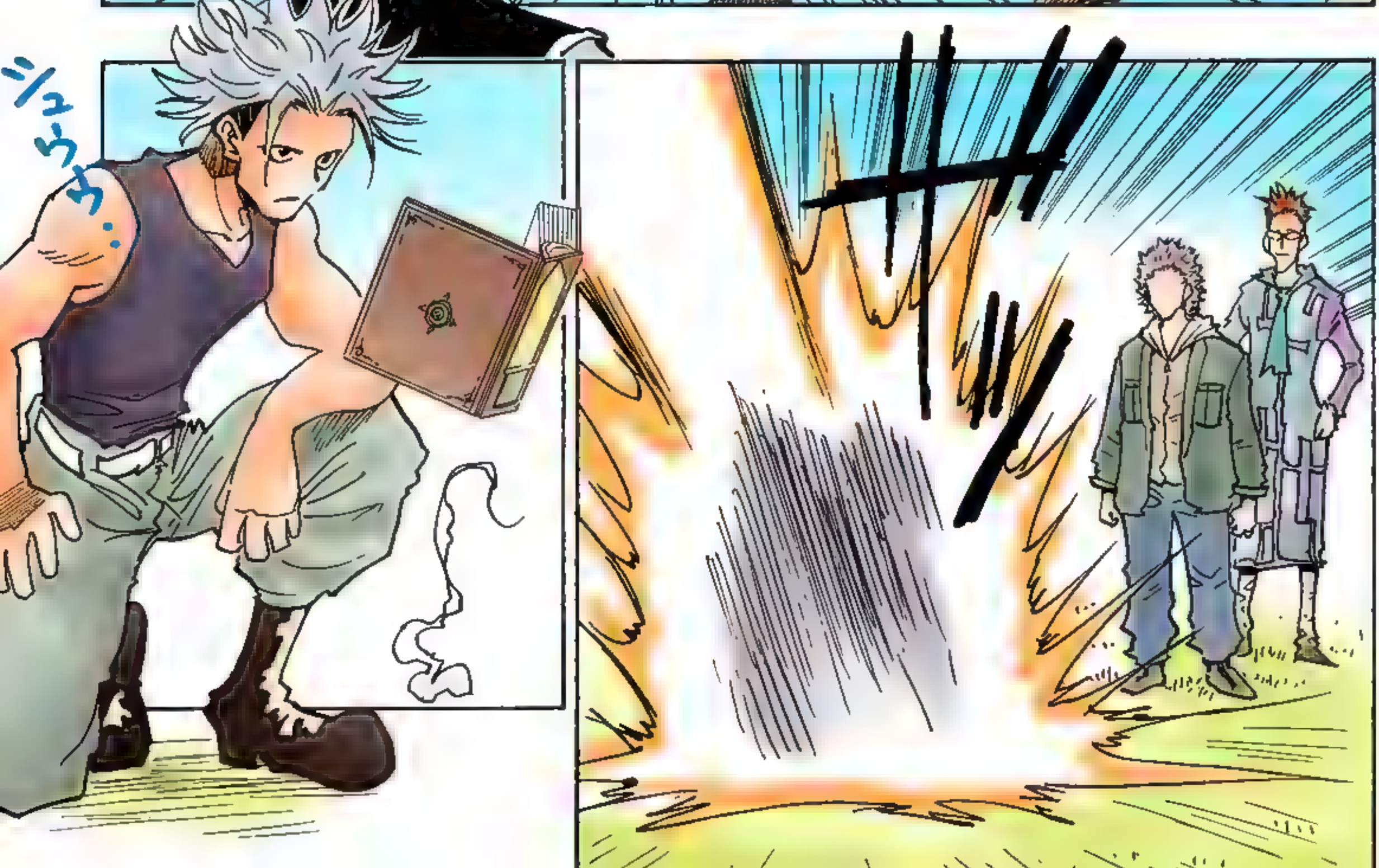

IN OTHER WORDS, IF YOU EXIT THE GAME, THE CARD DATA WILL BE LOST.
BECAUSE THE CARD DATA IN A FREE SLOT WILL NOT BE SAVED.


WE'LL ASSUME YOU'VE GIVEN UP.
IF YOU DON'T COME BACK WITHIN 30 MINUTES.
IS THAT OK?


HOWEVER, THE DATA WILL BE LOST IF YOU DON'T RETURN HERE WITHIN 10 DAYS.
THE CARD DATA THAT IS IN THE PLACE FILLED AUTOMATICALLY WILL BE SAVED EVERY TIME YOU INSERT OR REMOVE IT.


THERE HE IS.
!


シュウウ.

1014 LEAVE B-30

Makes the target player leave the island.

近 通

IT'S ACTUALLY VERY RARE.

YOU'RE GOING TO USE THE CARD "LEAVE".

SO LET'S GET STARTED.

YOU NEVER KNOW WHO'S WATCHING YOU.

MAKES YOU GO TO ANOTHER PLAYER'S LOCATION.

I USED "MAGNETIC FORCE".

BY THE WAY, WHAT SPELL DID YOU USE TO COME HERE?

BUT THIS SPELL CAN BE A TRAP BECAUSE YOU ALWAYS ARRIVE AT THE CITY ENTRANCE.

I ALSO GOT "RETURN", A SPELL THAT MAKES YOU FLY TO A CITY YOU'VE BEEN TO BEFORE. (I WENT TO A CITY BEFORE THIS).

"LEAVE" ON!! PUHAT!!

!!!

!!

ANY OTHER QUESTIONS?

"MAGNETIC FORCE" IS BETTER BECAUSE YOUR FRIEND CAN CHOOSE ANY LOCATION.

NO.

THEN LET'S GET MOVING.

ESPECIALLY THE MEMBERS WHO CAME A YEAR AGO, THE IMPACT IS THEIR PAY.

HOWEVER, NOT EVERYONE IS WILLING TO ACCEPT TOO MANY NEW MEMBERS.

THE IDEAL GROUP IS 70 PEOPLE. SO DON'T BLAME US FOR HAVING 63 MEMBERS.

YES, WE SAID THAT EARLIER, DIDN'T WE?

IS IT TRUE? THAT MEANS THE NUMBER OF MEMBERS IS 63. WE HAVE REACHED THE TARGET.

I HEARD THE CONTARCH GROUP RECRUITED 8 MEMBERS.

MAYBE DEEP DOWN, THEY DON'T AGREE.

WELL... NOT EVERYONE SAYS IT RIGHT AWAY.

THE TEN OF US MUST REARRANGE OUR SHARE.

IF THAT HAPPENS...

.....

ESPECIALLY WHEN IT COMES TO MONEY.

EVERY-ONE IS GREEDY.

STOP IT!!

THEN WHAT SHOULD WE DO?!

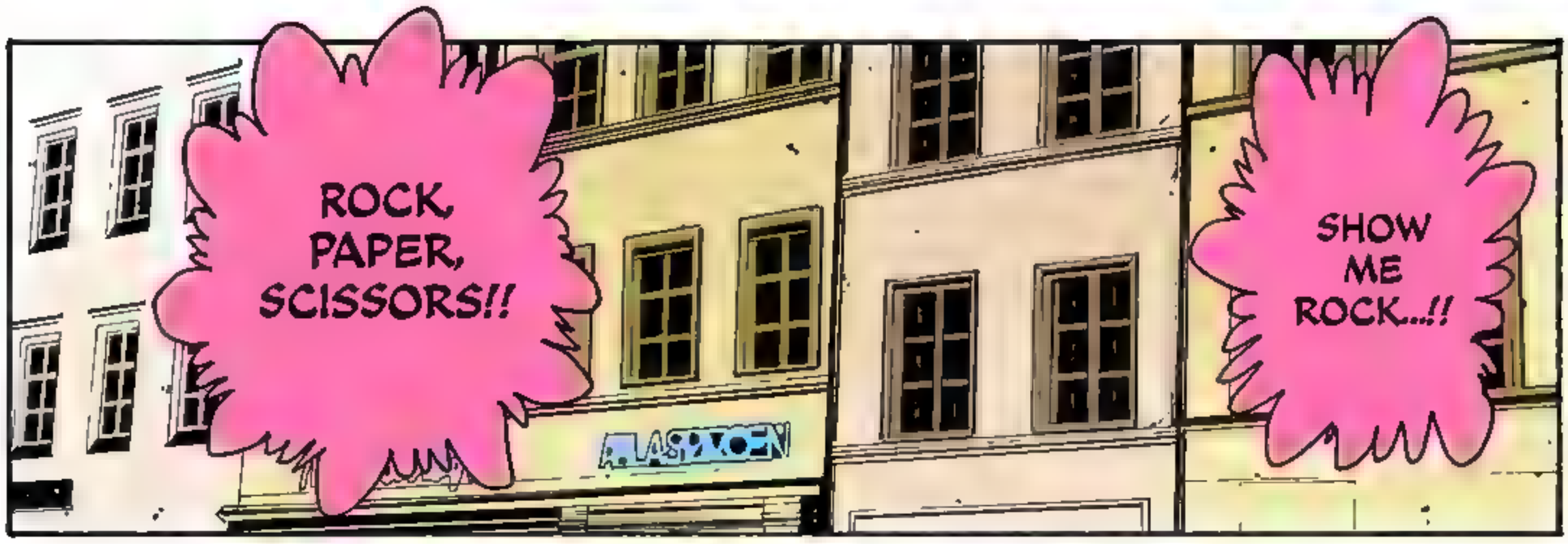
IT'LL JUST MAKES THEM ASK FOR MORE MONEY.

NONSENSE, IF WE DO THAT, THE EFFECT WILL BE OPPOSITE!

ヒョオオオオ

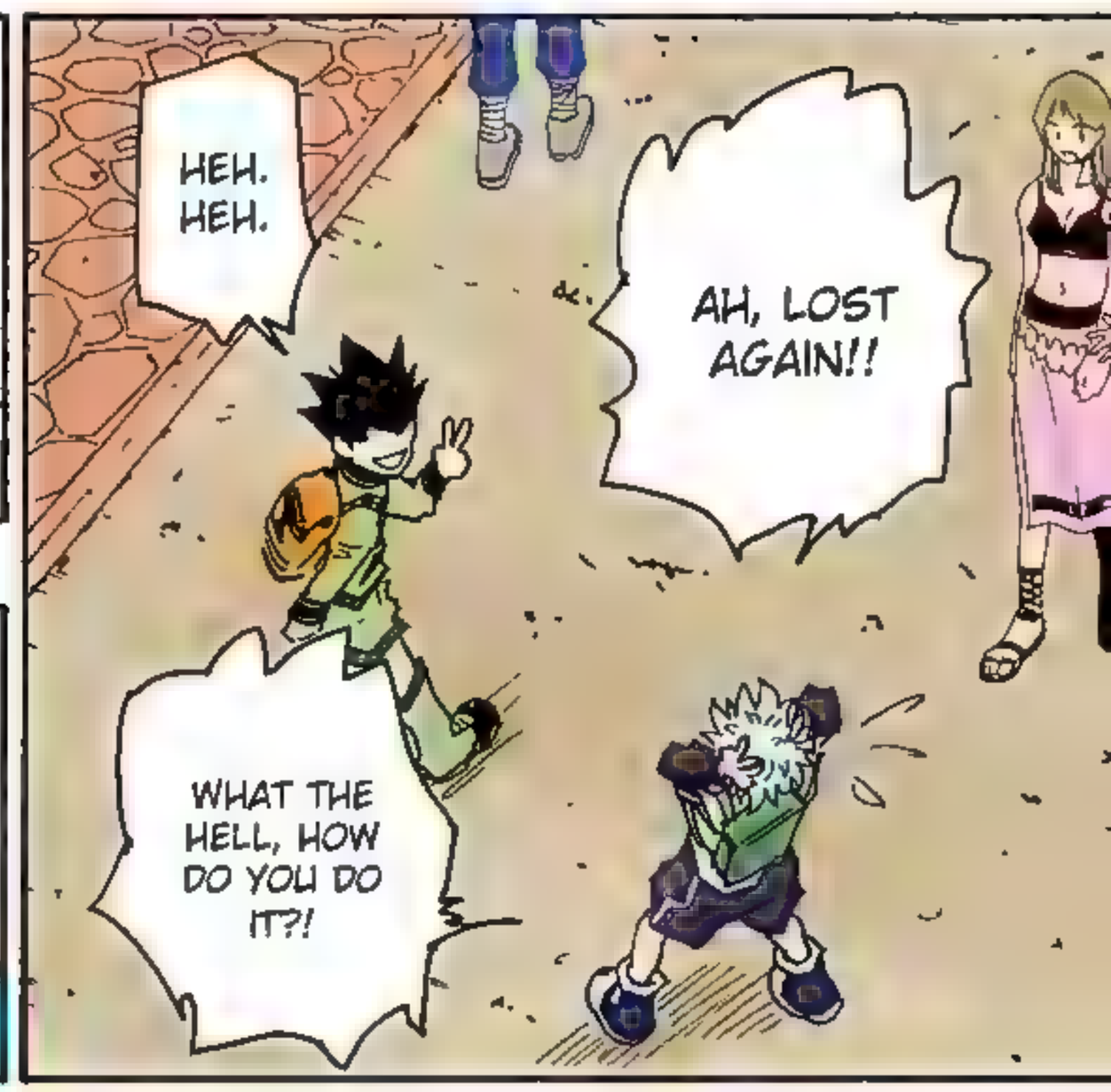
.....

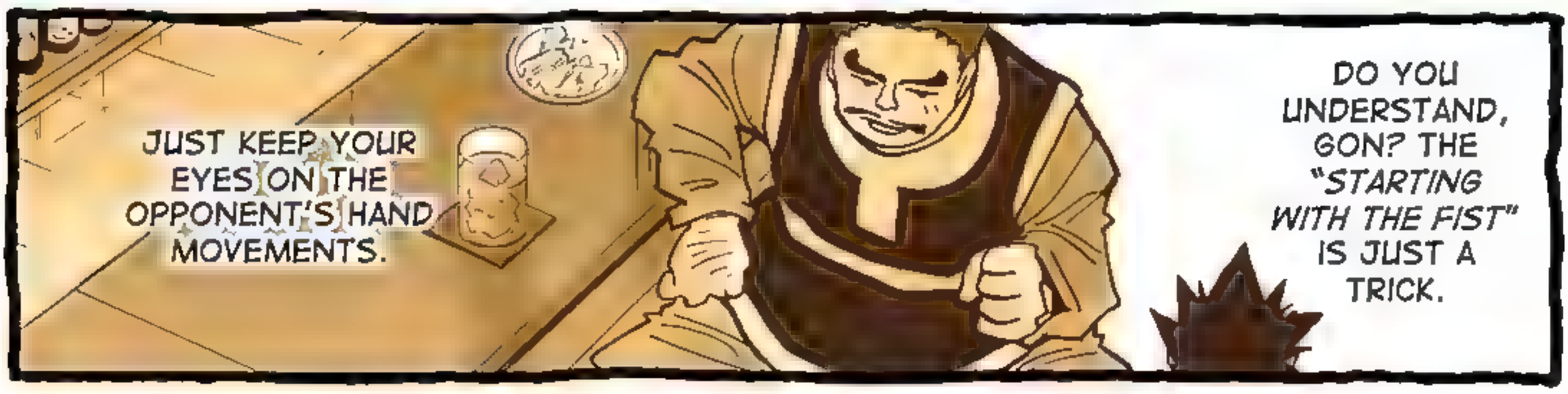
THERE ARE OTHER MEMBERS HERE...!!

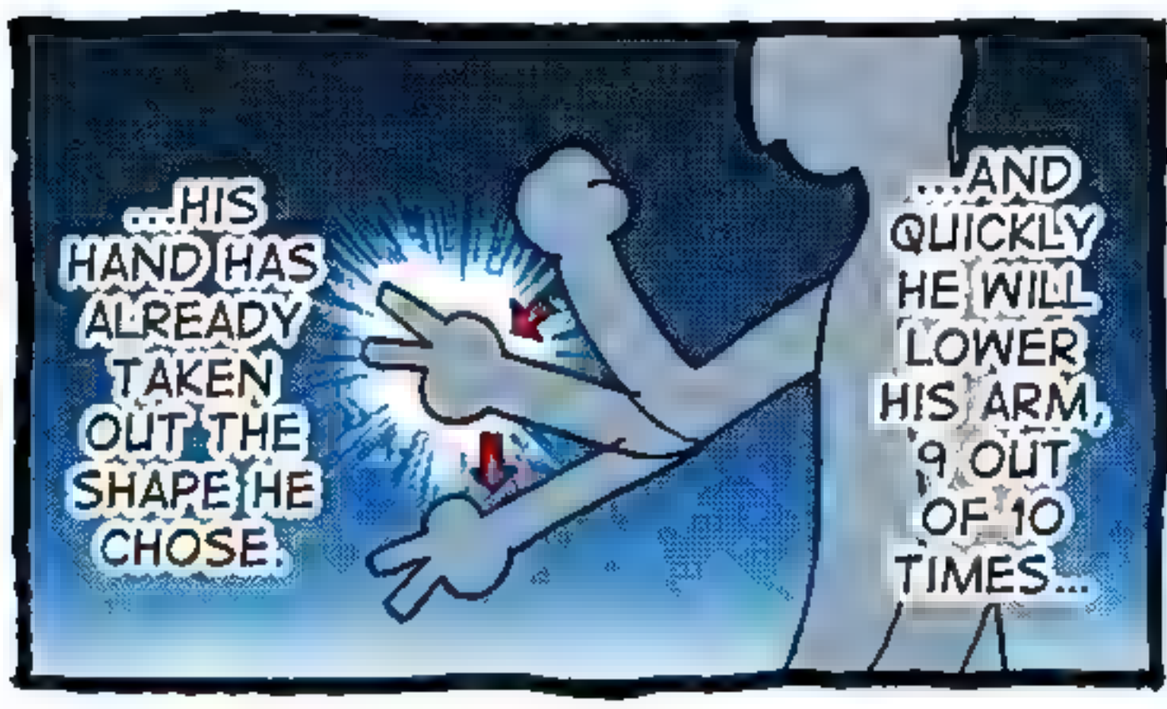

ROCK, PAPER, SCISSORS!!
SHOW ME ROCK...!!

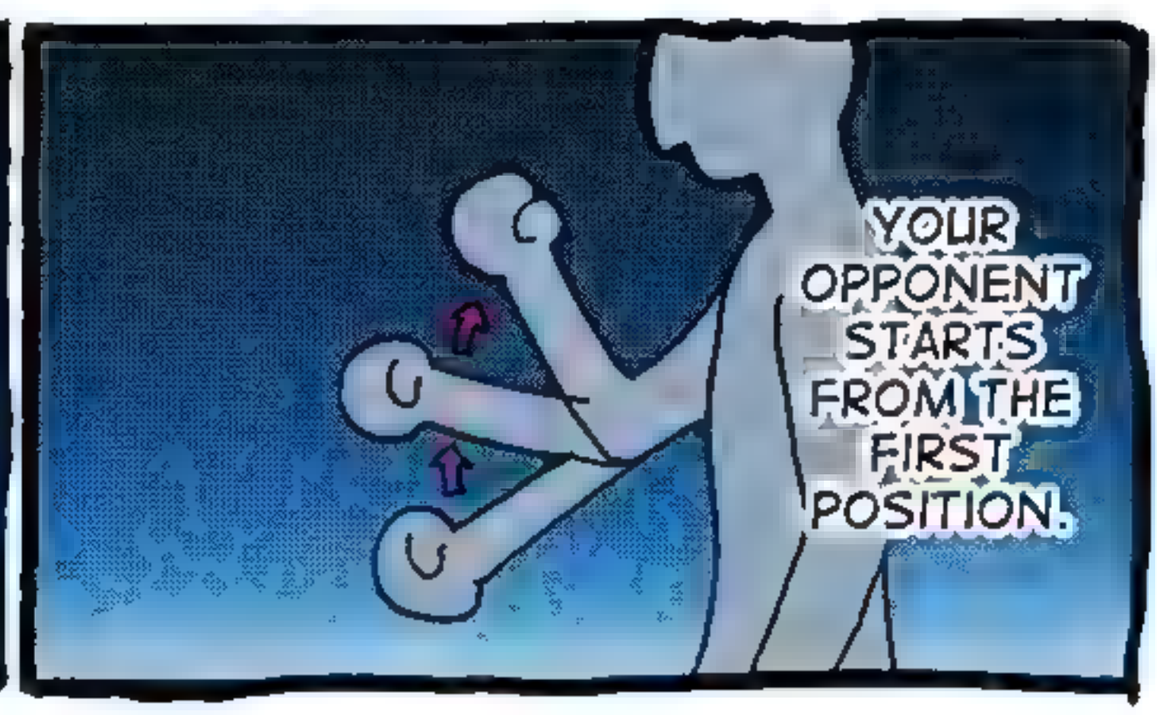
A FISHERMAN ON WHALE ISLAND TAUGHT ME IT.
ACTUALLY, THERE'S A SECRET TECHNIQUE.

EYES?!
WITH YOUR EYES, YOU SHOULD HAVE NO PROBLEM USING THIS.


HEH. HEH.
AH, LOST AGAIN!!
WHAT THE HELL, HOW DO YOU DO IT?!


JUST KEEP YOUR EYES ON THE OPPONENT'S HAND MOVEMENTS.
DO YOU UNDERSTAND, GON? THE "STARTING WITH THE FIST" IS JUST A TRICK.


...HIS HAND HAS ALREADY TAKEN OUT THE SHAPE HE CHOSE.
...AND QUICKLY HE WILL LOWER HIS ARM, 9 OUT OF 10 TIMES...


YOUR OPPONENT STARTS FROM THE FIRST POSITION.

WITH THIS TRICK, A PLAYER WITH A WELL FUNCTIONING EYE CAN WIN 90%.

JUST STARTING WITH "*SHOW ME ROCK*", YOU MAKE YOUR OPPONENT PUT HIS HAND IN FRONT OF YOU, SO YOU CAN SEE BETTER.

PEOPLE WHO DON'T CHOOSE "ROCK" USUALLY HAVE LOOSENED THEIR HANDS A BIT.

ALTHOUGH I MAY NOT BE SURE...

...OR USE SCISSORS AND YOU WON'T LOSE

IF YOU LOOK CLOSELY AT YOUR OPPONENT'S HAND, USE PAPER.

OTHERS CAN HEAR YOU KNOW!!

SHHH!!

YOU SLY! TELL ME BEFORE WE PLAY!

YOU MEAN EVERY TIME WE PLAY-

SO YOU DON'T WANT TO USE IT?

THAT'S STILL CHEATING.

I TRIED TO TEACH LEORIO THIS, BUT EVEN HE COULDN'T DO IT.

IN THEORY, IT'S VERY EASY BUT YOU NEED SKILL AND PRACTICE.

SEE?

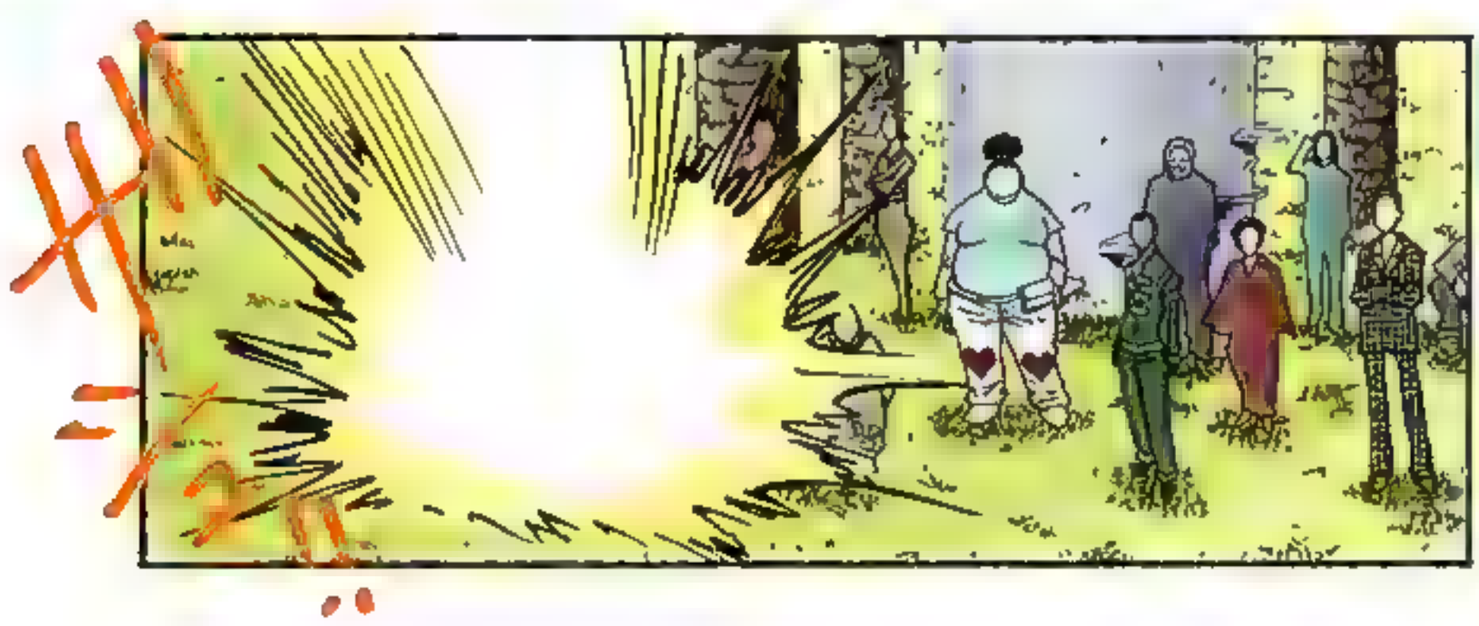
I'LL USE IT.

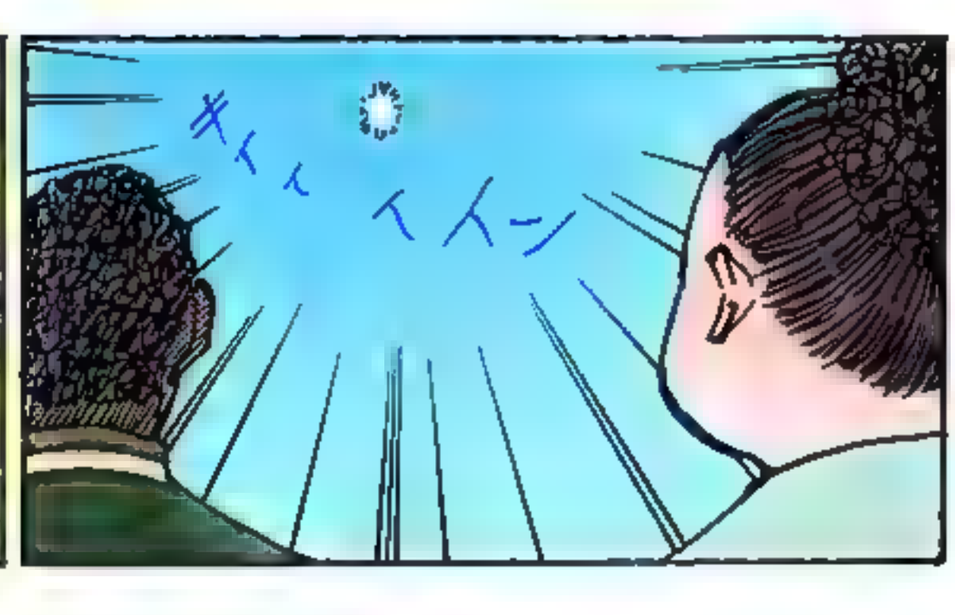
.....

"*SWORD OF TRUTH*" HERE WE COME!!

WE'LL CALL THAT TRICK "GREAT EYE STRATEGY"!!

No.132 ◆ THE FORTY SPELLS

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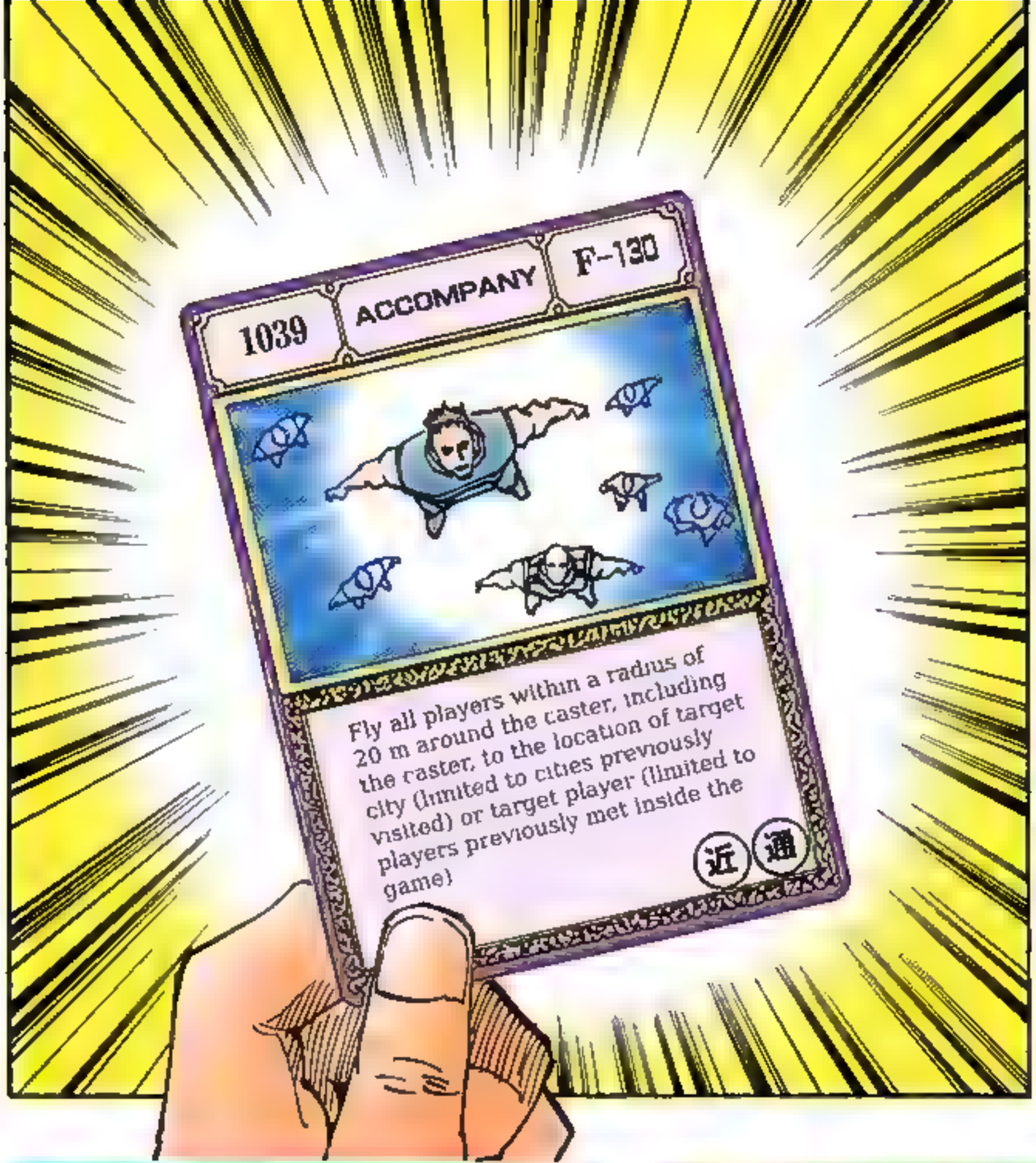
1039
ACCOMPANY
F-130
Fly all players within a radius of 20 m around the caster, including the caster, to the location of target city (limited to cities previously visited) or target player (limited to players previously met inside the game)
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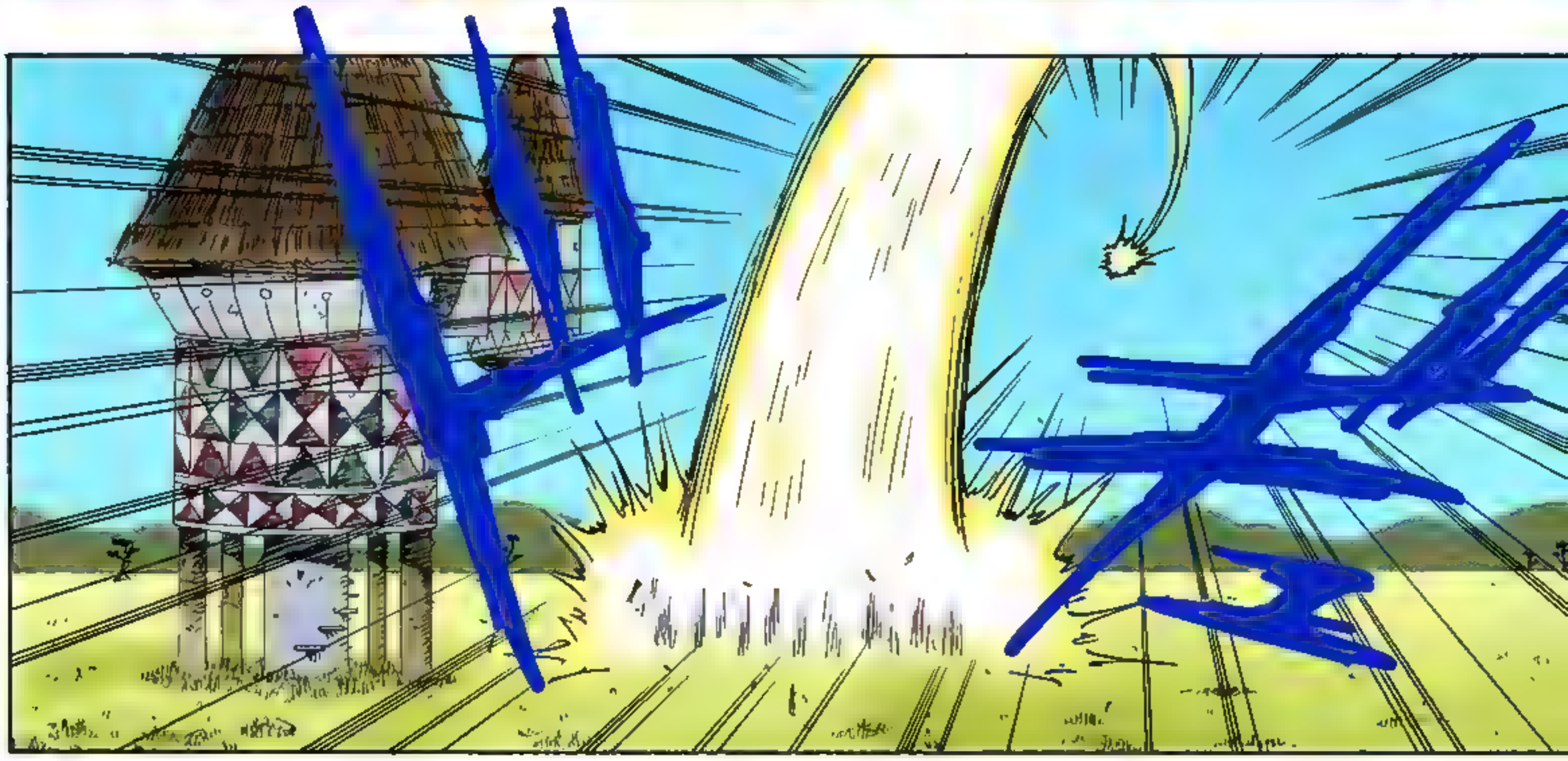
通

WE'LL TAKE YOU TO THE HIDEOUT NOW.
EVERYONE HERE?

KOSOF-FTRO!!
ACTIVATE ACCOMPANY!!



ACTUALLY, WE STILL HAVE TO WALK TO GET THERE.

NEW MEMBERS, WELCOME TO THE HIDEOUT.

THEY'RE BEING CAUTIOUS.

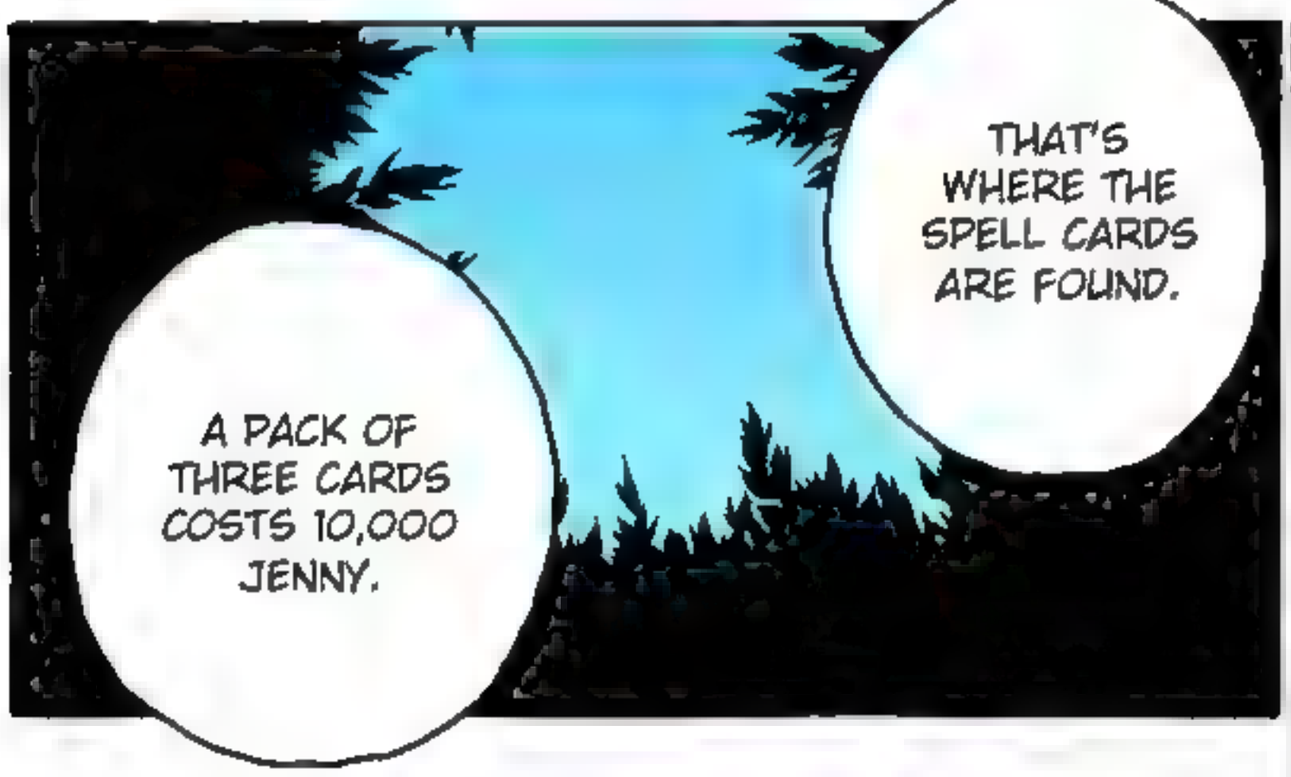
I SEE... INSTEAD OF TAKING US DIRECTLY TO THE HIDEOUT, HE TOOK US IN AN INDIRECT WAY. AND AGAIN, HE WAS AVOIDING THE RISK OF THIS PLACE BEING DISCOVERED.

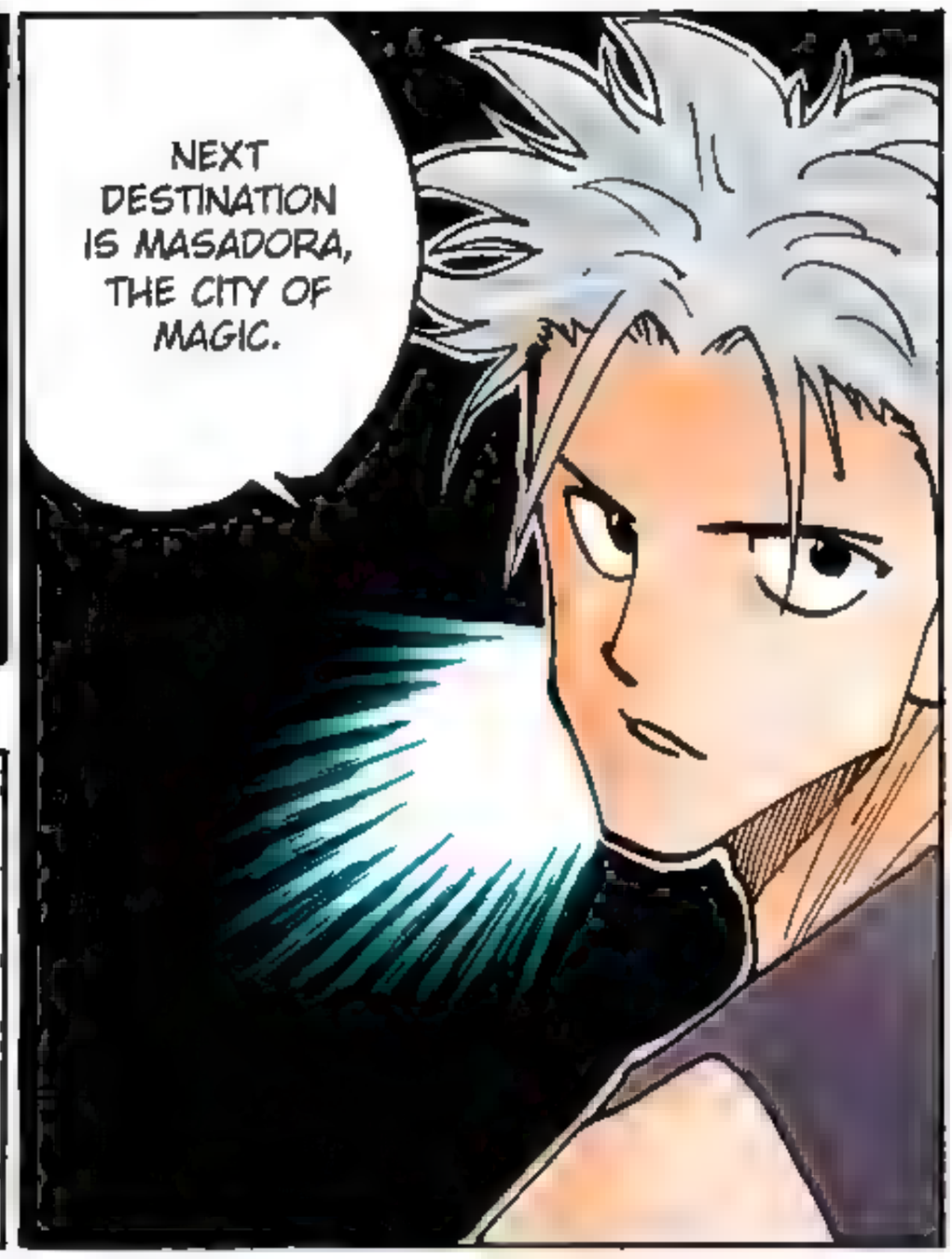
YOU NEED TO REMEMBER MY NAME WHEN YOU RETURN TO THE HIDEOUT WITH A SPELL.

MY NAME IS KOSOFFTRO, REMEMBER THAT CAREFULLY.

THAT MEANS YOU WILL GO TO THE HIDEOUT. YOU'LL GO THERE FOR A BRIEF EXPLANATION, AND AFTER THAT GO STRAIGHT TO ANOTHER PLACE.

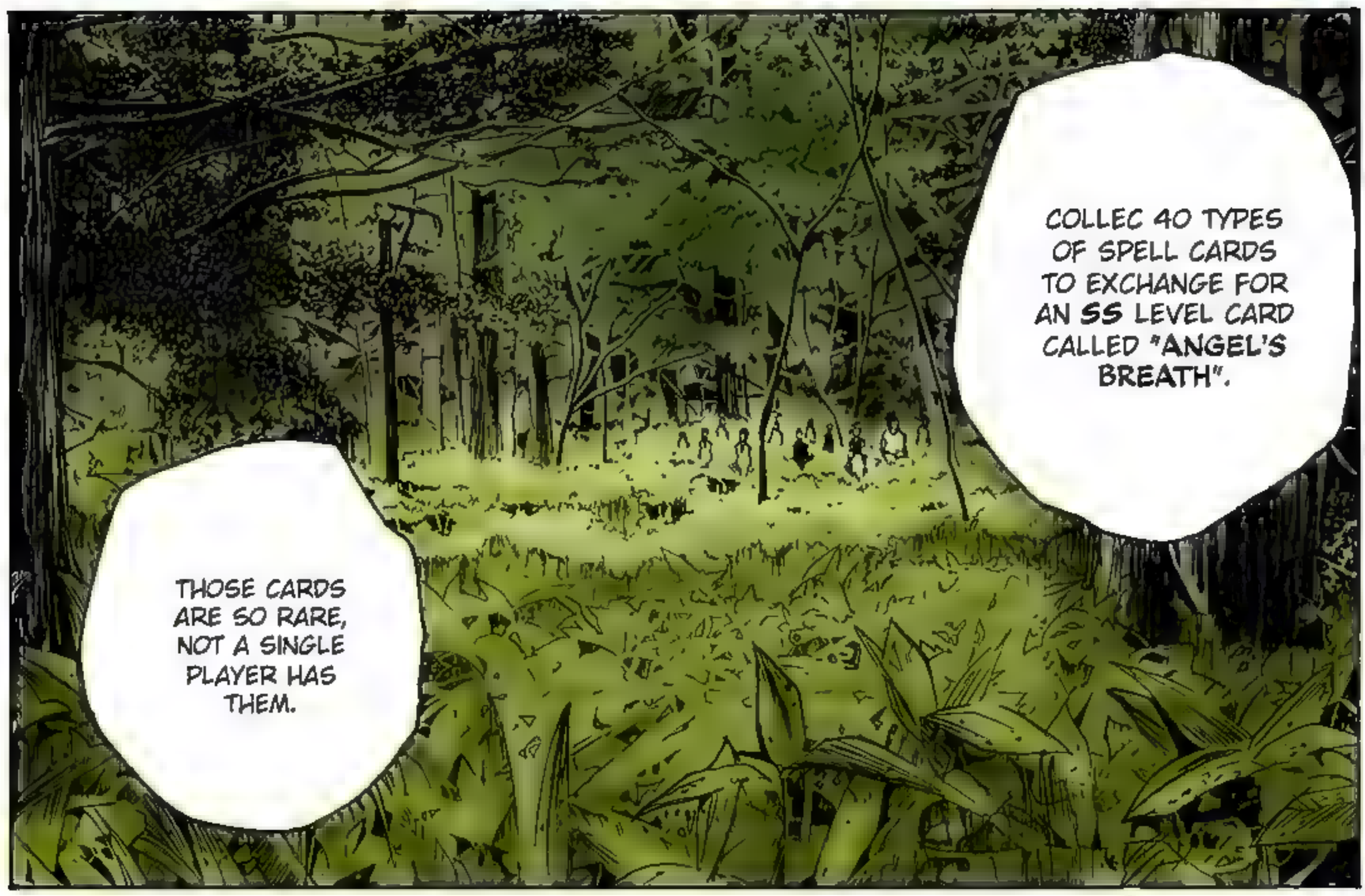
THE TEN OF YOU WILL COLLECT SPELL CARDS.


A PACK OF THREE CARDS COSTS 10,000 JENNY.
THAT'S WHERE THE SPELL CARDS ARE FOUND.


NEXT DESTINATION IS MASADORA, THE CITY OF MAGIC.

AND, OF COURSE, THE HIGHER LEVEL CARDS ARE THE HARDER THEY ARE TO COME BY.
YOU WON'T KNOW WHAT CARD YOU WILL GET UNTIL YOU OPEN IT.

EXACTLY.
THIS SYSTEM IS LIKE A CARD SWAPPING SYSTEM.


COLLEC 40 TYPES OF SPELL CARDS TO EXCHANGE FOR AN SS LEVEL CARD CALLED "ANGEL'S BREATH".
THOSE CARDS ARE SO RARE, NOT A SINGLE PLAYER HAS THEM.

THE CURRENT OWNER OF THE CARD, "ANGEL'S BREATH" IS ZERO...

CHANCES ARE NONE OF THE PLAYERS HAD IT FROM THE START.

THERE'S A WAY TO FIND IT.

HOW DO YOU KNOW?

IT WILL TELL YOU HOW MANY COPIES THERE ARE AND HOW MANY PLAYERS HAVE THAT CARD.

IF YOU HAVE THE SPELL CARD "LIST".

...THAT EVEN IF YOU START COLLECTING 40 CARDS, YOU WILL EVENTUALLY USE THEM.

THE REASON WHY THESE CARDS ARE SO USEFUL...

WE HAVE A COMPLETE COLLECTION OF 40 SPELL CARDS!!

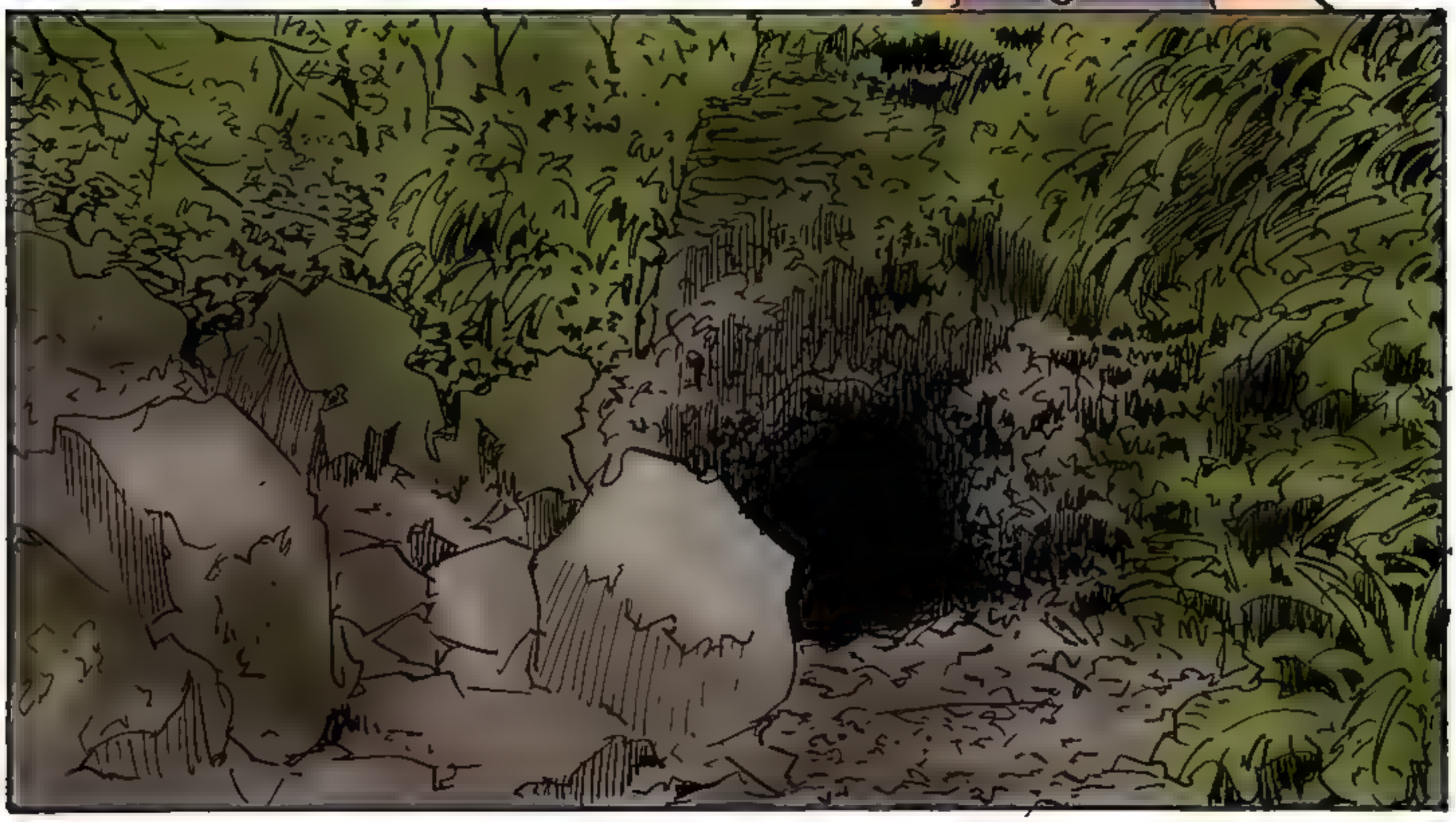
BUT, WE MANAGED TO DO IT...!!

BUT BEFORE THAT, WE MUST HAVE A COPY OF THE CARD.
NORMALLY, YOU WOULD EXPECT THAT WE WOULD EXCHANGE "ANGEL'S BREATH" RIGHT AWAY.

THIS IS IT, THE HIDEOUT.

OH...

...IS TO GET THE "FORTRESS" CARD!!
YOUR FIRST PRIORITY, MORE IMPORTANT THAN DEFENSIVE SPELL CARDS...



YOU WILL ALL PRACTICE VISUALLY ESTIMATING THE DISTANCES TO AN ACCURACY BELOW 5CM.

THE DISTANCE OF 20M IS AN IMPORTANT FACTOR.

IF YOU CAN DO IT, THEN YOU CAN JOIN THE FIGHT.

THERE ARE MELEE AND LONG RANGE SPELLS.

NEAR MEANS EFFECTIVE WITHIN A RADIUS OF 20M FROM THE USER, FAR MEANS EFFECTIVE ANYWHERE ON THE ISLAND.

GO STRAIGHT TO THE EXPLANATION SECTION ABOUT SPELLS.

IT'S AN ENCOUNTER EVEN IF YOU DON'T NOTICE IT, AS LONG AS YOUR OPPONENT IS STILL WITHIN YOUR 20M RADIUS.

THIS 20M RADIUS ALSO DETERMINES THE PLAYER'S ENCOUNTER. FOR EXAMPLE, WHEN YOU RUN INTO OTHER PLAYERS IN THE CITY.

THE ENEMY'S ATTACK WILL BE SLOWED FOR A MAXIMUM OF 15 SECONDS. THAT'S WHEN YOU HAVE TO DECIDE WHETHER TO USE THE SPELL OR NOT.

WHEN FACING AN ATTACK... IF YOU HAVE TAKEN OUT YOUR BINDER AND HAVE A SUITABLE DEFENSIVE SPELL CARD...

AT THAT VERY MOMENT, THERE IS A POSSIBILITY TO ATTACK THE OPPONENT WITH A SPELL.

IF YOU ALREADY UNDERSTAND THIS CONCEPT, TAKE A LOOK AT THESE PAPERS.

IN SHORT, AS LONG AS YOU ARE ALERT, YOU WILL NOT BE FOOLED BY THE SPELLS.

PLEASE MEMORIZE WITHIN AN HOUR.

THIS INFORMATION IS VERY CRUCIAL TO OUR PLANS.

THESE ARE...

!!

1001 Peek	View contents of target player's (previously met) free slots.	Long Range Regular Spell G-200.
1002 Fluoroscopy	View contents of target player's (previously met) designated slots.	Long Range Regular Spell F-150.
1003 Defensive Wall	Protects you from an attack spell once.	Short Range Defensive Spell G-400.
1004 Reflect	Reflects an attack spell from a player (previously met).	Short Range Defensive Spell E-120
1005 Magnetic Force	Allows one person to fly to the location of the target player.	Long Range Regular Spell C-50
1006 Pickpocket	Steals a random card from the target player's free slot.	Short Range Spell Attack Spell F-170
1007 Thief	Steals a random card from the target player's designated slot.	Short Range Spell Attack Spell C-50
1008 Trade	Swap a card that a caster owns to a target player's card randomly.	Short Range Spell Attack Spell E-100
1009 Return	Allows caster to fly back to a previously visited location.	Long Range Regular Spell G-380
1010 Mimic	Transform a card into a copy of a target card that the caster already owns (it fails if target card's transformation limits is already exceeded)	Short Range Spell Regular Spell A-20

1011 Clone	Change into one random card from target player's imposed slots (if the opponent has no imposed slot cards or the card limit was at MAX, the transformation fails and "Clone" disappears).	Short Range Regular Spell D-70
1012 Relegate	Make the target player fly somewhere on the island.	Short Range Regular Spell F-140
1013 Origin	Make the target player fly to the game starting point.	Short Range Regular Spell D-65
1014 Leave	Make the target player leave the island.	Short Range Regular Spell B-30
1015 Clairvoyance	See all card data of the target player.	Long Range Regular Spell D-70
1016 Drift	Go to a random unvisited town. (If all towns have been visited, the player stays at the same place and the card disappears).	Short Range Regular Spell F-200
1017 Collision	Fly to the locations of a random player the caster has not met (if all other players have been met, players stay at the same place and the card disappears).	Short Range Regular Spell F-200
1018 Levy	Take one random card from each player within a 20m radius.	Short Range Regular Spell B-25
1019 Drawbridge	Protect once against a short range regular spell from another player.	Short Range Spell Defensive Spell Anti-Attack Spell Versus Spell F-200
1020 Fake	"Fake" transforms into one of the cards from No.001 to No.099. The resulting card can be inserted into an imposed slot but does not count towards a complete card set or the card copy limit, nor can it be converted into an object.	Short Range Regular Spell C- 40

1021 Mug	Take one card at will from the target player.	Short Range Spell Attack B-30
1022 Corruption	Transform one above-B ranked card from target player into a below-D card. The caster can choose the number of the new card. (After the transformation, the card counts towards the card number limit of the new card type. If the limit is already at MAX, or the target player has no above-B cards, the transformation fails and the "Corruption" card disappears). After the transformation, if the card is in an imposed slot with a wrong number, it auto-destroys.	Short Range Spell Attack C-40
1023 Compromise	Choose and destroy one above-A ranked card from the target player. That player then obtains a card of 3 ranks lower than the destroyed card and of the number of his choosing. If the target player has no above-A card, "Compromise" changes into card form again and returns to the caster. (If the designated card of three ranks lower has attained the card copy limit, it cannot be obtained.)	Short Range Spell Attack B-25
1024 Dispel	Return all cards from target player transformed with "Fake," "Clone," or "Mimic" to original form. Destroy all cards that, as a result, find themselves in the wrong imposed slots. "Fake," "Copy," and "Mimic" have no effect on "Dispel."	Short Range Regular Spell D-80
1025 Blackout Curtain	Used to protect oneself against the effects of "Peek" and "Fluoroscopy".	Short Range Defensive Spell Continuous F-200
1026 Holy Water	Protects the player ten times from attack spells from other players. This card is immune to steal and destruction spells.	Short Range Defensive Spell Continuous A-20
1027 Trace	Current location of one target player will be available at all times. (Effect lasts until the player leaves the game.)	Short Range Spell Attack E-90
1028 Rock Toss	Destroy one random card in the target player's free slots.	Short Range Spell Attack E-100
1029 Bullet	Destroy one random card in the target player's imposed slots.	Short Range Spell Attack B-25
1030 GuidePost	Give away locations of the chosen number (not available to No. 000).	Long Range Regular Spell E-120

1031 Analysis	Show explanation on card of the chosen number (not available to No. 000).	Long Range Regular Spell G-400
1032 lottery	Transform into a random item card.	Short Range Regular Spell G-35
1033 cling	Complete data of one player's restricted slots will be available at all times. (Effect lasts until the player leaves the game.)	Short Range Spell Attack C-50
1034 purify	Dispel effect of transformation spell and return card to original form. (If, after transformation, the card limit is exceeded, the card changes to item form and cannot be converted again. In the case of a spell card, it disappears unless the spell is used immediately.)	Short Range Regular Spell D-55
1035 Fortress	Cards inserted in slots on the target page are permanently protected against stealing and destruction spells as long as they remain in the slots (Free Slot pages cannot be chosen).	Short Range Defensive Spell Continuous Anti-Attack Spell S-10
1036 Eye of god	Caster obtains the effects of "List" and "Analysis" permanently on all cards from No. 000 to 099. (Effect lasts until the target player leaves the game.)	Long Range Continuous Spell S-10
1037 Recycle	Allows an item converted from a card to be changed into card form once more. (Limited to cards of rank below C. If the applicable card limit is already at MAX, "Recycle" disappears without converting the target item.)	Short Range Regular Spell F-170
1038 List	Inform on the number of people in possession of the target card, as well as the total number of copies.	Long Range Regular Spell G-350
1039 Accompany	Fly all players within a radius of 20 m around the caster, including the caster, to the location of target city (limited to cities previously visited) or target player (limited to players previously met inside the game).	Short Range Regular Spell F-130
1040 Contact	Allows communication through the binders with target players (limited to players previously met inside the game. Maximum duration is 3 minutes; during this period, only the player initiating conversation with "Contact" can cut off communication.)	Long Range Regular Spell F-200

BUT ATTACK CARDS ARE ALSO USEFUL WHEN USED IN BATTLE AND PRODUCE VERY VALUABLE CARDS.

IT'S SET UP SO DEFENSIVE SPELLS ARE MORE PLENTIFUL AND EASIER TO GET THAN ATTACK SPELLS.

I SEE, THIS IS VERY USEFUL.

USING THAT CARD, WE CAN PROTECT 9 FILLED SLOTS IN ONE BINDER.

THE CARD WE ARE AIMING FOR NOW IS CARD #1035 "FORTRESS".

THERE MAY BE ISOLATED PLAYERS USING IT, BUT THERE'S NO RISK IF A GROUP OTHER THAN US USES THE STRATEGY OF PROTECTING MULTIPLE CARDS. WE'VE VERIFIED IT WITH "LIST".

BUT IF OTHER PLAYERS USE "FORTRESS", WON'T THAT MAKE OUR CARDS USELESS?

I'LL COLLECT THE PAPER IN AN HOUR.

IF A DEFENSE CARD MONOPOLY CAN BE OBTAINED, THIS GAME IS VERY LIKELY TO BE COMPLETED.

THOSE WHO CAN'T MEMORIZE IT WILL HAVE AN INFERIOR JOB.

WHAT'S UP?

?

ME TOO.

OH.

I'M DONE.

...AND GIVE AN ANSWER AS TO HOW MANY COPIES OF EACH CARD THERE IS.

WELL THEN, HERE'S A LITTLE QUIZ FOR YOU: NAME ALL THE DEFENSE CARDS THAT WE WILL MONOPOLIZE...

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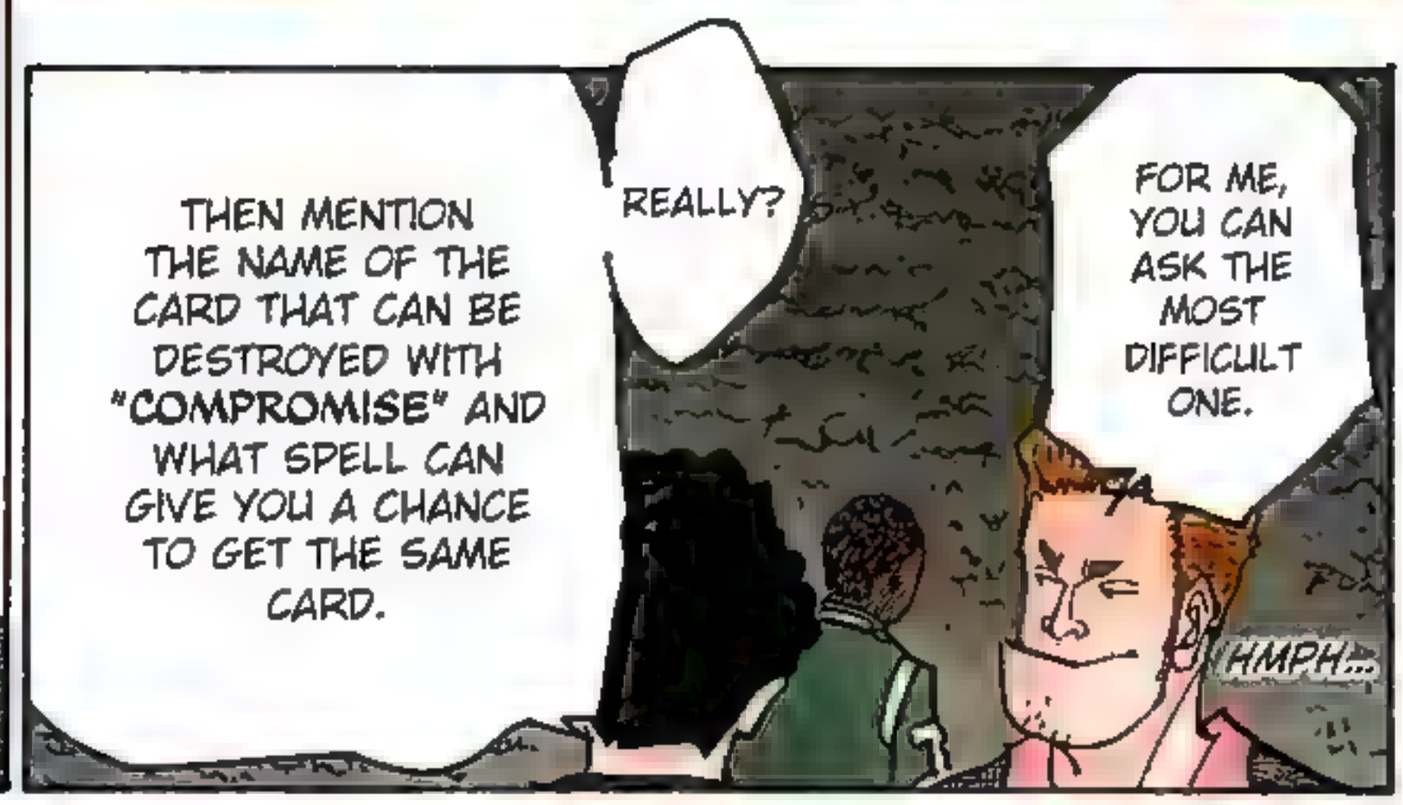
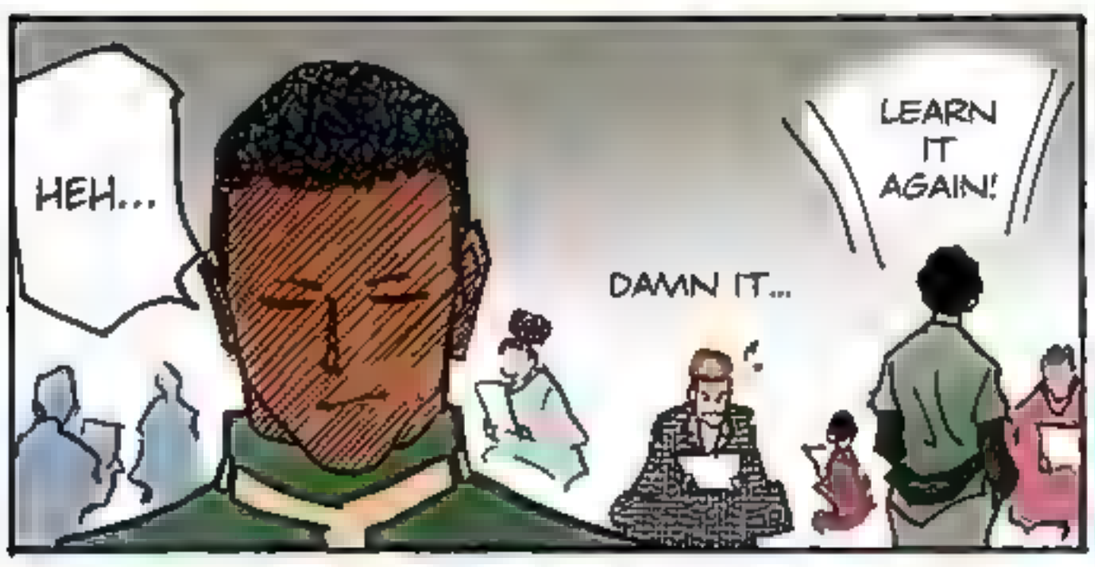
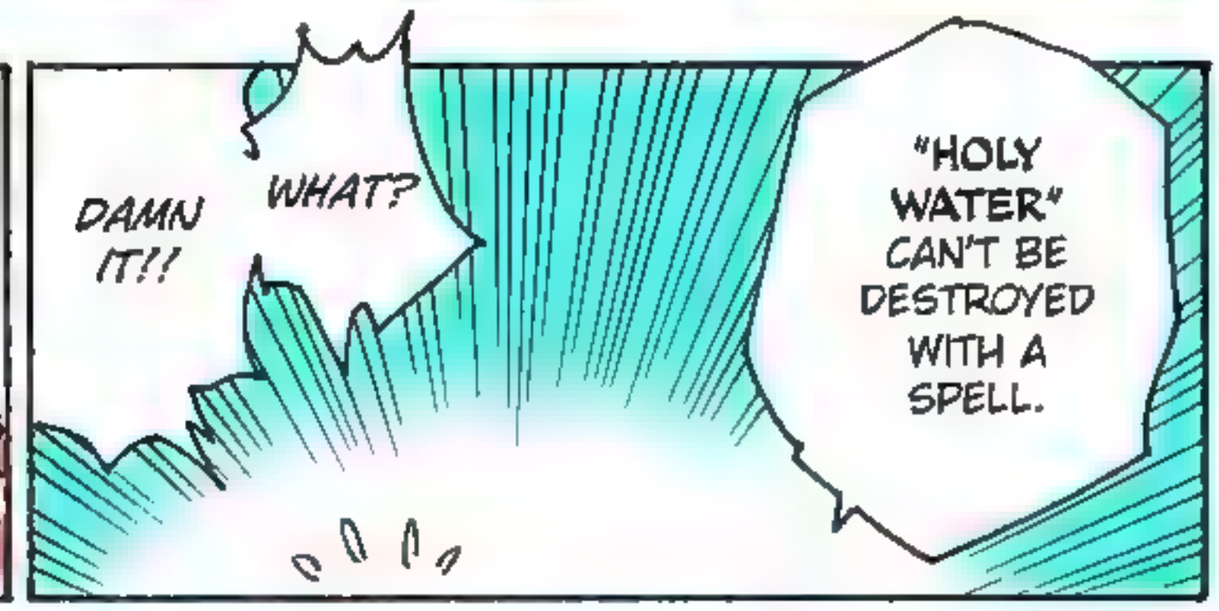
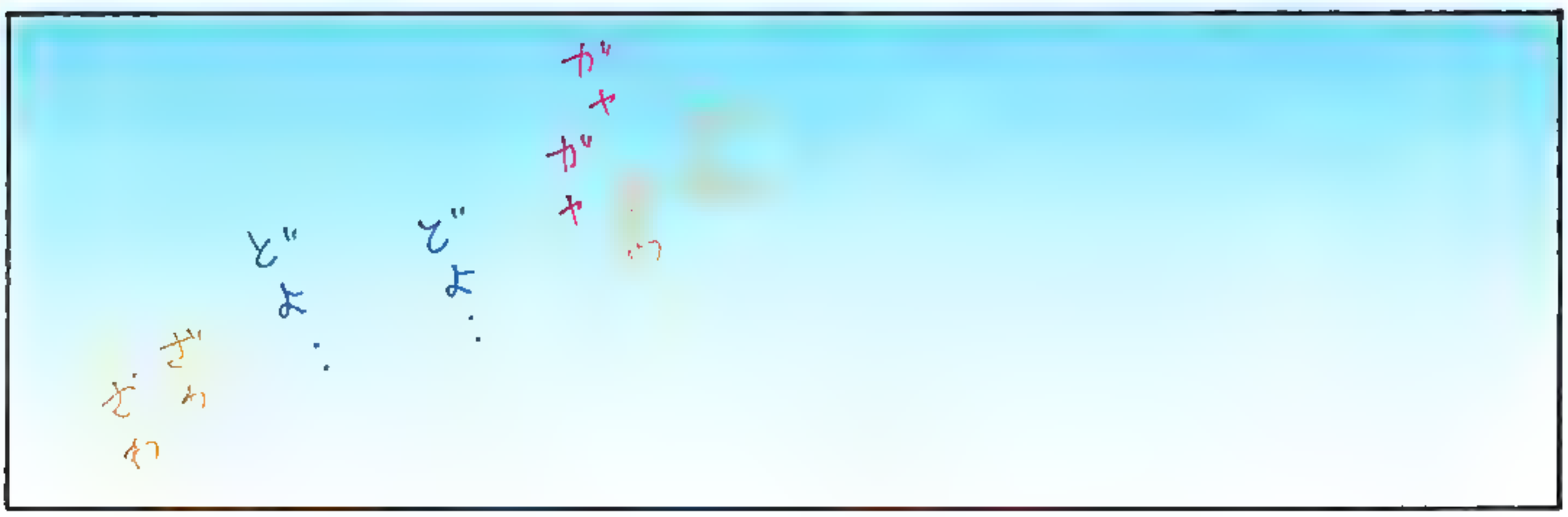
GOOD, YOU PASSED.
PSST PSST ...


THEN MENTION THE NAME OF THE CARD THAT CAN BE DESTROYED WITH "COMPROMISE" AND WHAT SPELL CAN GIVE YOU A CHANCE TO GET THE SAME CARD.
REALLY?
FOR ME, YOU CAN ASK THE MOST DIFFICULT ONE.
HMPH...

WRONG!
PSST PSST ...


HEH...
DAMN IT...
LEARN IT AGAIN!


DAMN IT!!
WHAT?
"HOLY WATER" CAN'T BE DESTROYED WITH A SPELL.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READY!
JAN KEN...
SHOW ME ROCK...!!
PON !!

YES!!

CONGRA-TULATIONS KILLUA...!!

WE HAVE A WINNER ...!!

パチパチパチパチパチパチパチパチパチパチパチパチ

ARGH... HE USE THE LEFT HAND.

I CALL IT "WIN BY SWAPPING"!!

ANTI-GON'S SECRET WEAPON.

DAMN, I DIDN'T THINK THAT YOU WOULD USE BOTH YOUR HANDS.

おお

ボー

HERE'S YOUR GRAND PRIZE, "SWORD OF TRUTH"!

CONGRA-TULATIONS !!

AN IMPOSED CARD SLOT!

CARD #83!!

83 | Sword of Truth | B-22

Splits in two anything and anyone deceitful. In trials, it's a criminal's worst nightmare. The sword will shatter when used to cut something true, but will regenerate if stored in its scabbard for one day.

GON, LOOK.

!

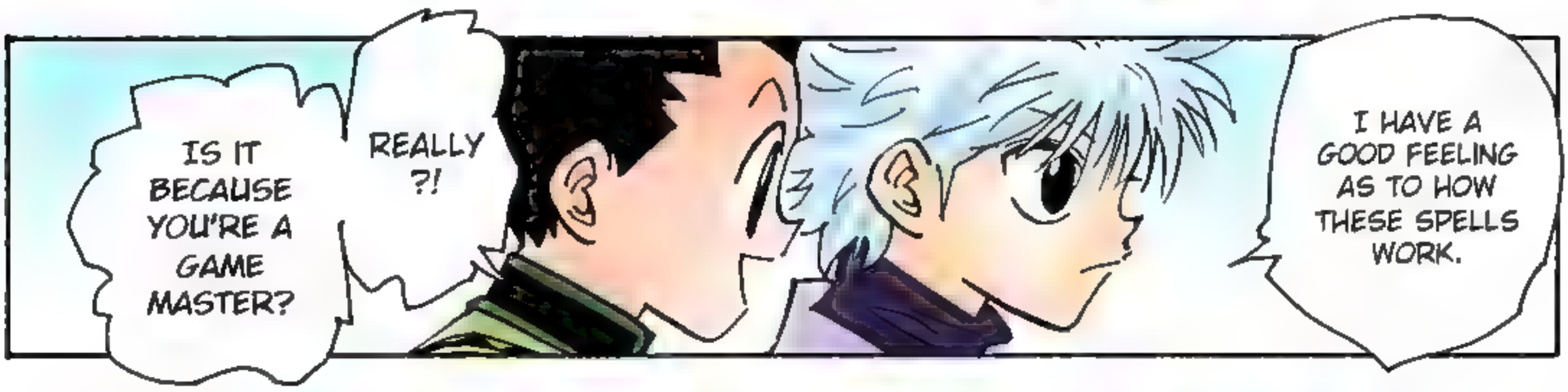
...IN OUR HANDS!!

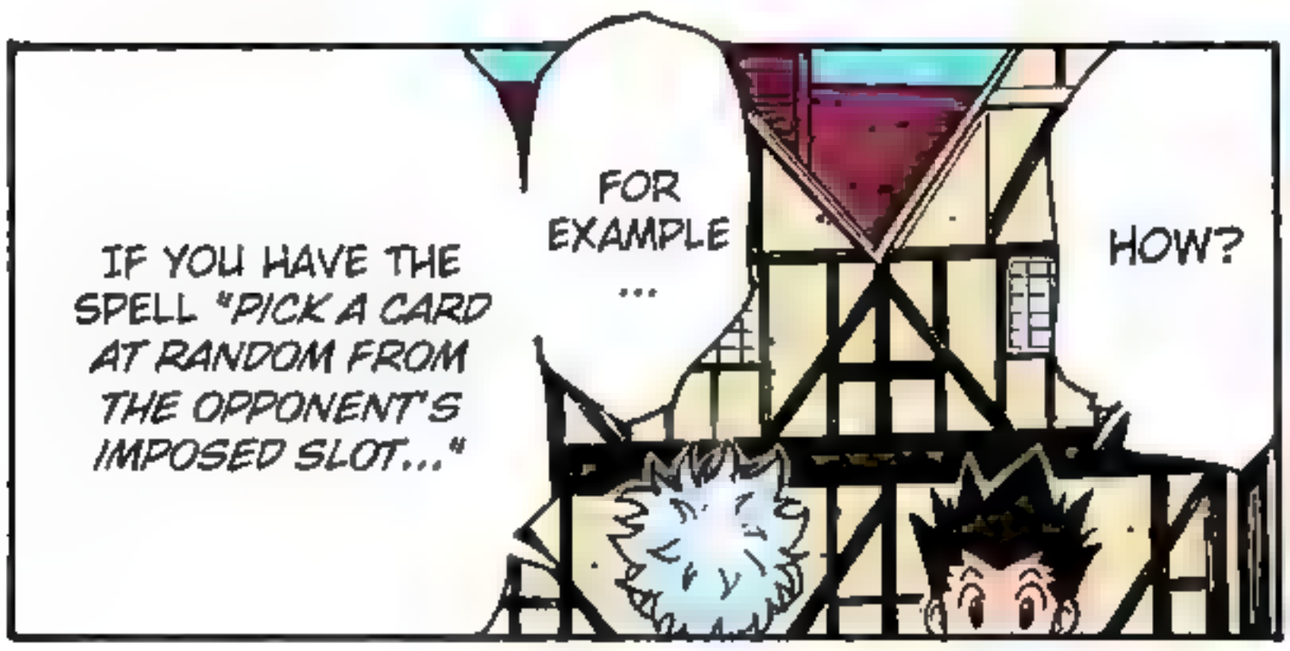
GOOD, ONE CARD ALREADY...

No.133 ◆ HOW TO DEFEND YOURSELF WITHOUT SPELLS

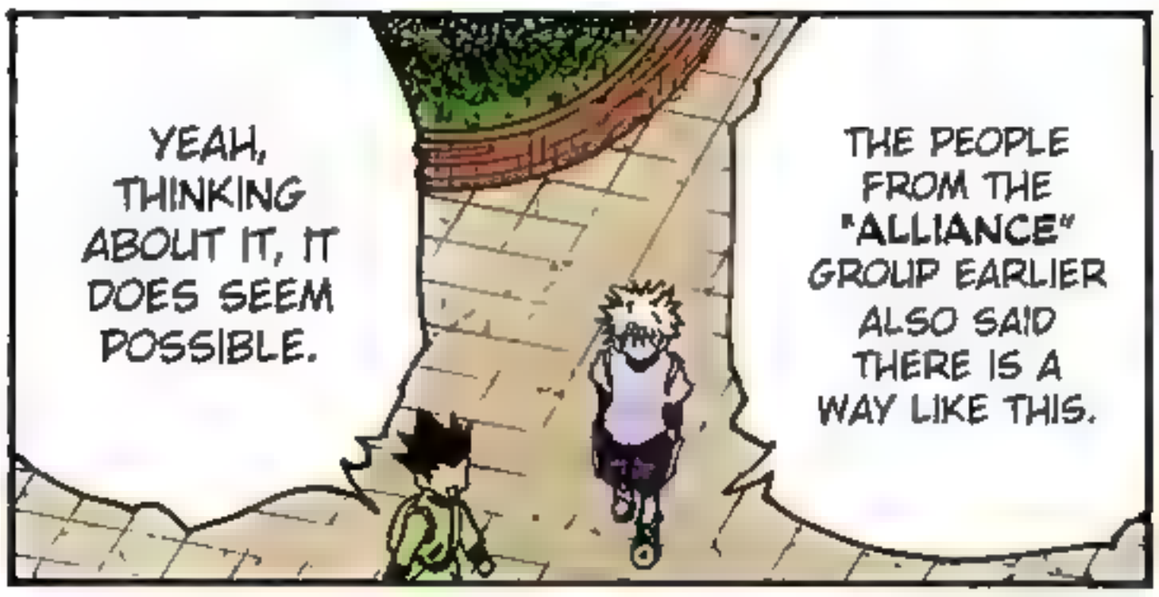
EH?
NOT REALLY.

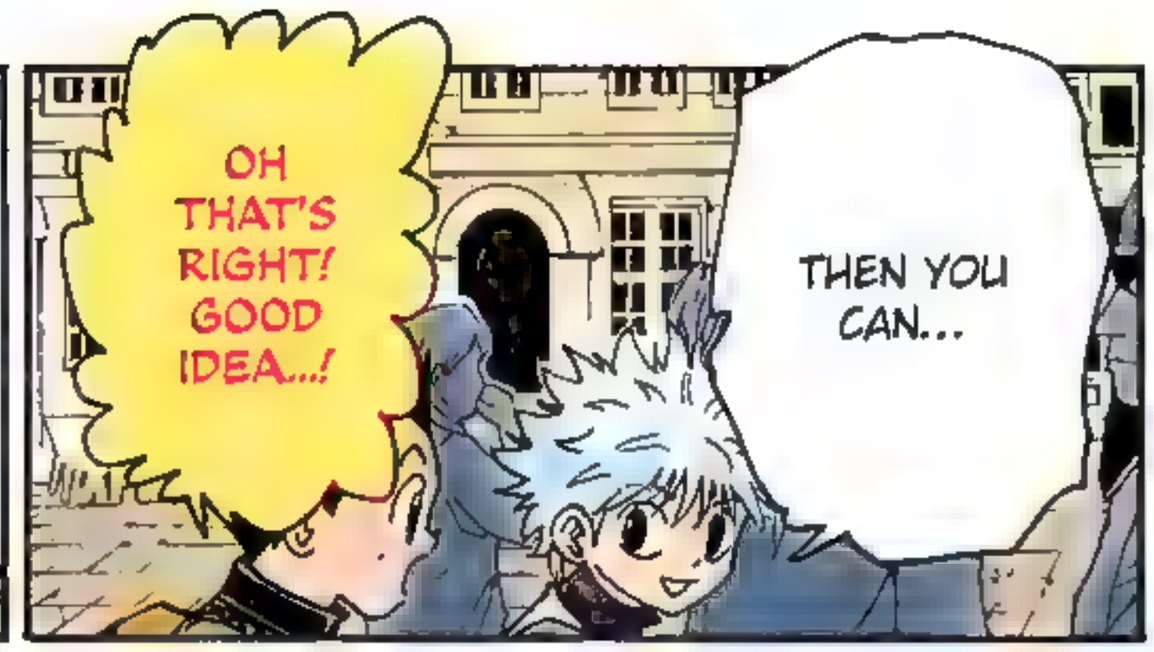
WE CAN'T DO ANYTHING EVEN IF THE WEAKEST OPPONENT CAN USE A SPELL.
BUT WE HAVE TO BE CAREFUL.
IF ONLY PEOPLE HERE WERE CARELESS, THIS WOULD BE FINE.

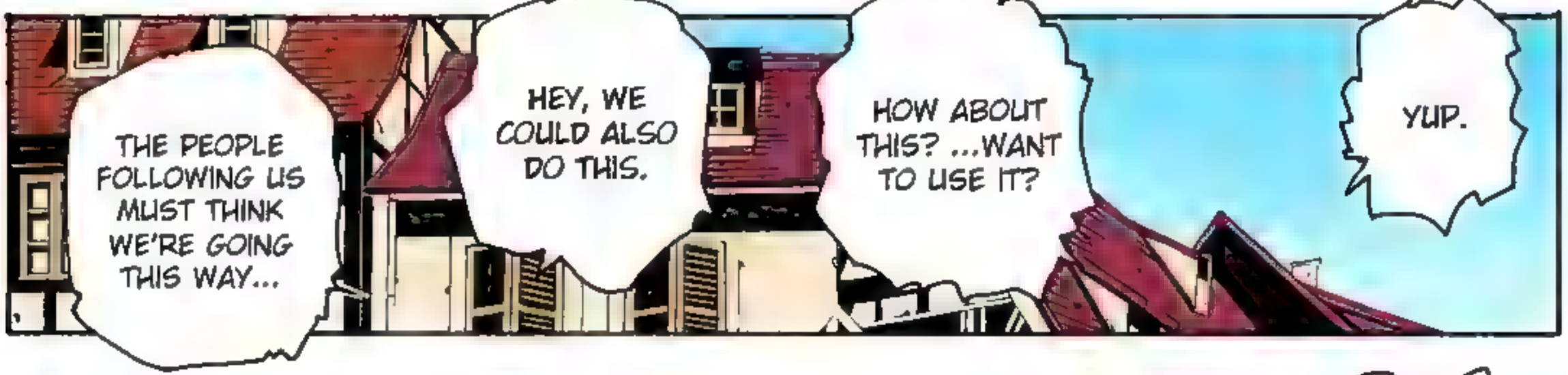

IS IT BECAUSE YOU'RE A GAME MASTER?
REALLY ?!
I HAVE A GOOD FEELING AS TO HOW THESE SPELLS WORK.

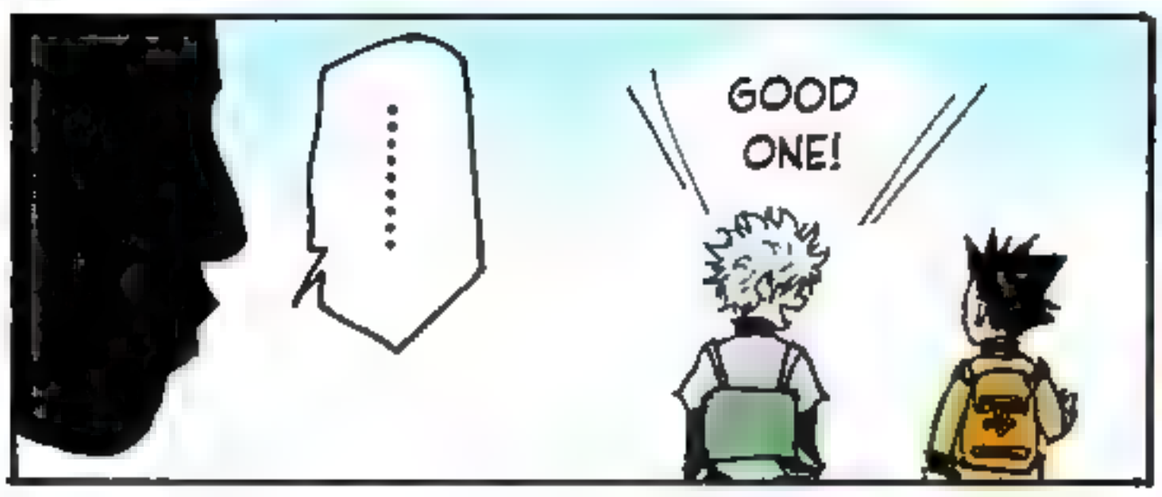

IF YOU HAVE THE SPELL "PICK A CARD AT RANDOM FROM THE OPPONENT'S IMPOSED SLOT..."
FOR EXAMPLE ...
HOW?

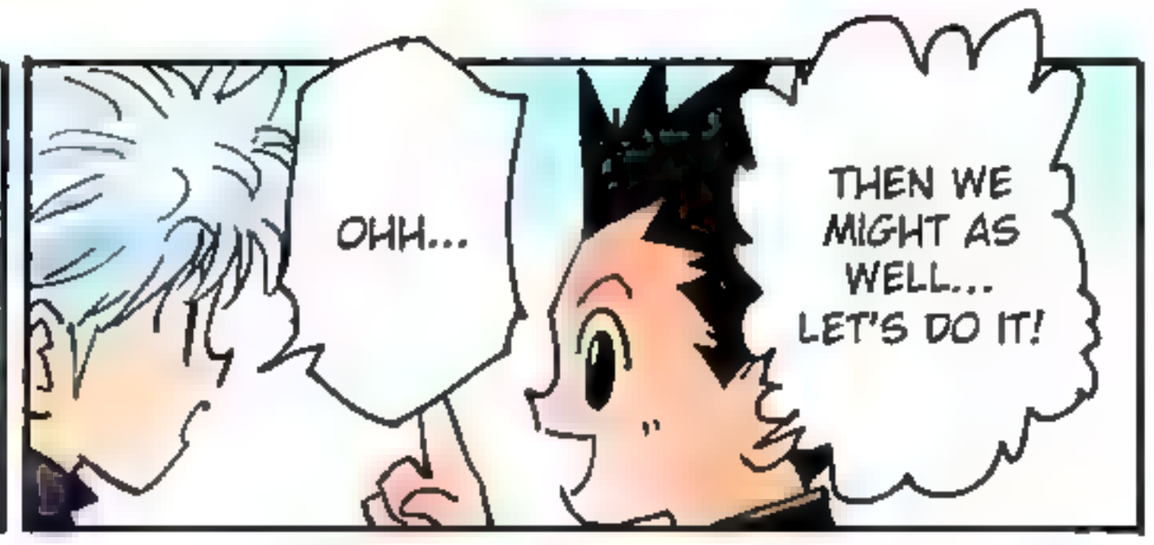
IF I'M RIGHT, WE CAN SURVIVE WITHOUT USING SPELLS.
NOT A MASTER, JUST A REGULAR PLAYER.

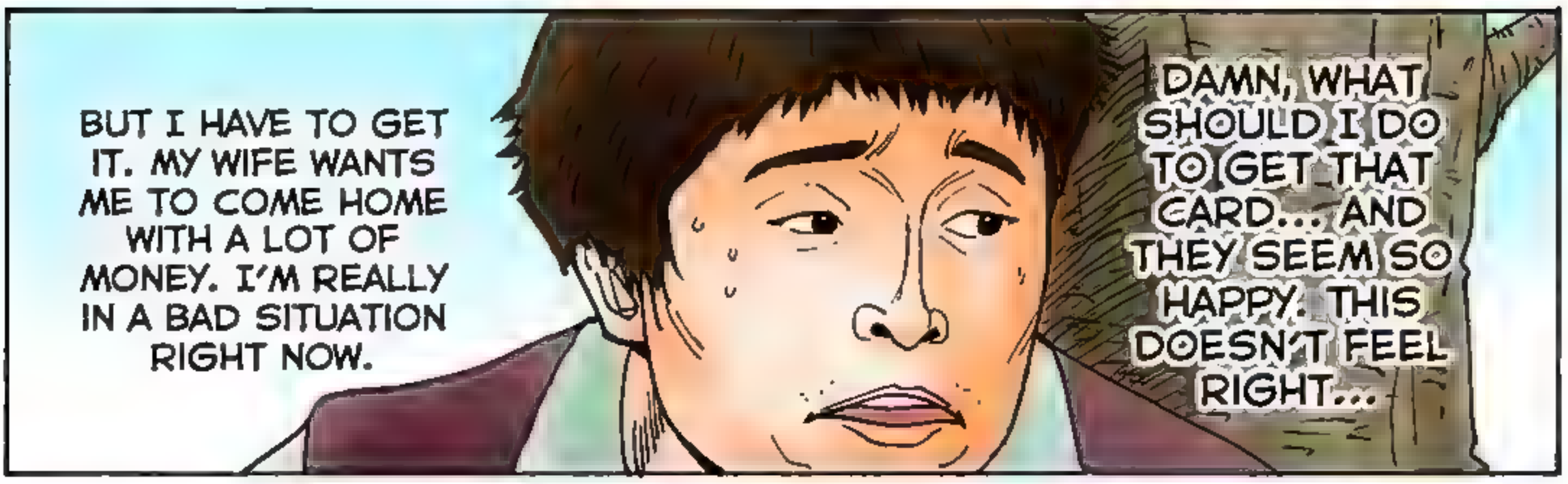

YEAH, THINKING ABOUT IT, IT DOES SEEM POSSIBLE.
THE PEOPLE FROM THE "ALLIANCE" GROUP EARLIER ALSO SAID THERE IS A WAY LIKE THIS.

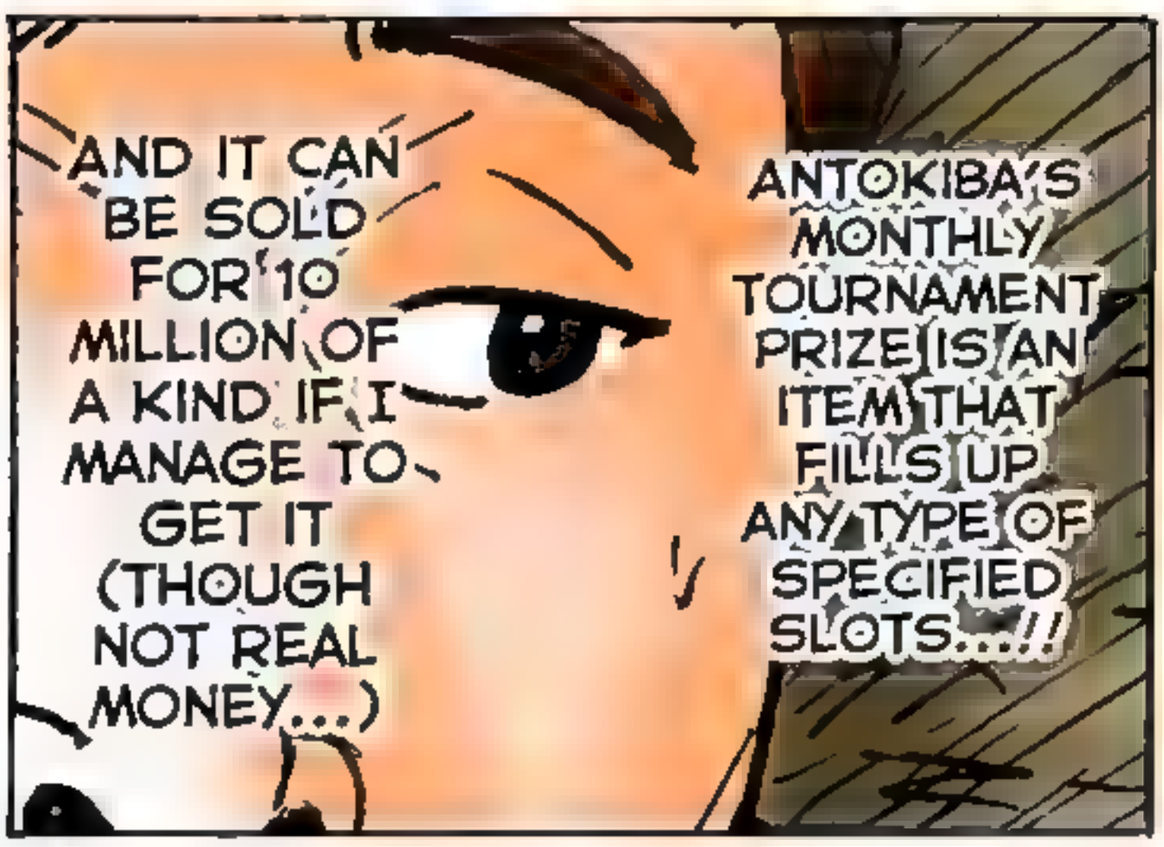

OH THAT'S RIGHT! GOOD IDEA...!
THEN YOU CAN...

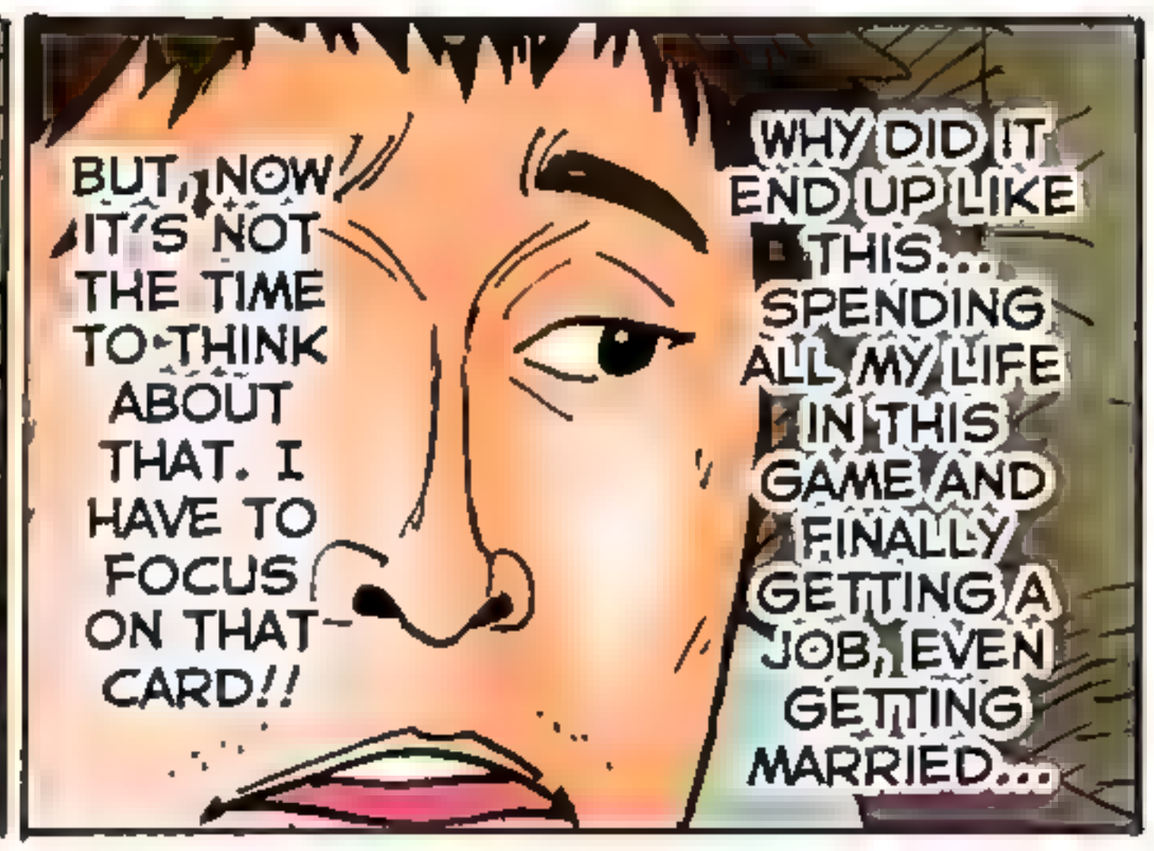

THE PEOPLE FOLLOWING US MUST THINK WE'RE GOING THIS WAY...
HEY, WE COULD ALSO DO THIS.
HOW ABOUT THIS? ...WANT TO USE IT?
YUP.


.....
GOOD ONE!


OHH...
THEN WE MIGHT AS WELL... LET'S DO IT!


BUT I HAVE TO GET IT. MY WIFE WANTS ME TO COME HOME WITH A LOT OF MONEY. I'M REALLY IN A BAD SITUATION RIGHT NOW.
DAMN, WHAT SHOULD I DO TO GET THAT CARD... AND THEY SEEM SO HAPPY. THIS DOESN'T FEEL RIGHT...


AND IT CAN BE SOLD FOR 10 MILLION OF A KIND IF I MANAGE TO GET IT (THOUGH NOT REAL MONEY...)
ANTOKIBA'S MONTHLY TOURNAMENT PRIZE IS AN ITEM THAT FILLS UP ANY TYPE OF SPECIFIED SLOTS...!!


BUT, NOW IT'S NOT THE TIME TO THINK ABOUT THAT. I HAVE TO FOCUS ON THAT CARD!!
WHY DID IT END UP LIKE THIS... SPENDING ALL MY LIFE IN THIS GAME AND FINALLY GETTING A JOB, EVEN GETTING MARRIED...

WHEN I ENDED UP WITH SIX OF THE CARDS *"LIST"* (*IN A PACK, THERE WERE TWO CARDS IN IT*), I GAVE UP ON FINISHING THE GAME.

AGAIN, AGAIN...

I WENT TO THE SPELL SHOP AS A LAST RESORT, SPENT DAYS AND NIGHTS THERE AND WAS FINALLY ABLE TO BUY FIVE PACKS OF SPELL CARDS, WHICH CONTAINED A TOTAL OF 15 CARDS...

WITH 10 MILLION, I DON'T HAVE TO WORRY ABOUT MY LIVELIHOOD ON GREED ISLAND...!!

IF I SELL THE CARDS AT THE CARD SHOP, I CAN KEEP THE EXTRA MONEY THAT DOESN'T FIT IN MY BINDER HERE.

I GOT THE RARE CARD "THIEF".

BUT AT THAT TIME...

1007 THIEF C-50

Can steal a random card from the Specific Pocket Cards from another named player.

近 攻

BUT TODAY IS THAT DAY!!

I SAVED IT FOR A CRUCIAL MOMENT... AND KEPT WASTING MY OPPORTUNITY TO USE MY SPELL CARD, *"THIEF"*...!

ALL THAT HAS HAPPENED TO ME TODAY IS FOR ME TO USE THIS CARD!!

COME TO THINK OF IT, I ALREADY USED THE *"LIST"* SPELL CARD FOR THAT MONTHLY CONTEST...!! THE RESULT IS ONLY 10 PEOPLE WHO HAVE THE CARD BECAUSE THE OPPORTUNITY TO GET IT ONLY COMES ONCE A YEAR.

ドキ ドキ

GO!!

IF I KEEP HOLDING MYSELF BACK, SOMEONE ELSE WILL GET IT...!!

ドキ ドキ

EVEN IF I DON'T TAKE THE CARD, SOMEONE ELSE WILL!

DON'T THINK ANYTHING OF IT, MOTARICKE!!

ドクン ドクン

STOP!! YOU TWO OVER THERE!!
SOMEONE ELSE BEAT IT TO US!
OH NO.
IF YOU DO AS I SAY, I WON'T HURT YOU.
ドキ
ドキ
ドキ
ドキ
PLACE THE "SWORD OF THE TRUTH" CARD ON THE GROUND.

THAT DOES IT, I'LL JUST TAKE INITIATIVE!!

I MIGHT'VE CHANGED MY MIND IF THEY HAD ACTED A LITTLE SCARED TOWARDS MY EXCHANGE.

THIS KID WANTS TO TAKE ADVANTAGE OF ME BECAUSE I WAS TOO NICE TO HIM...

ずがん,

NO WAY, IDIOT.

STOP.

HAHAHA, YOU'RE BLUFFING.

BOOK!

ボン!!

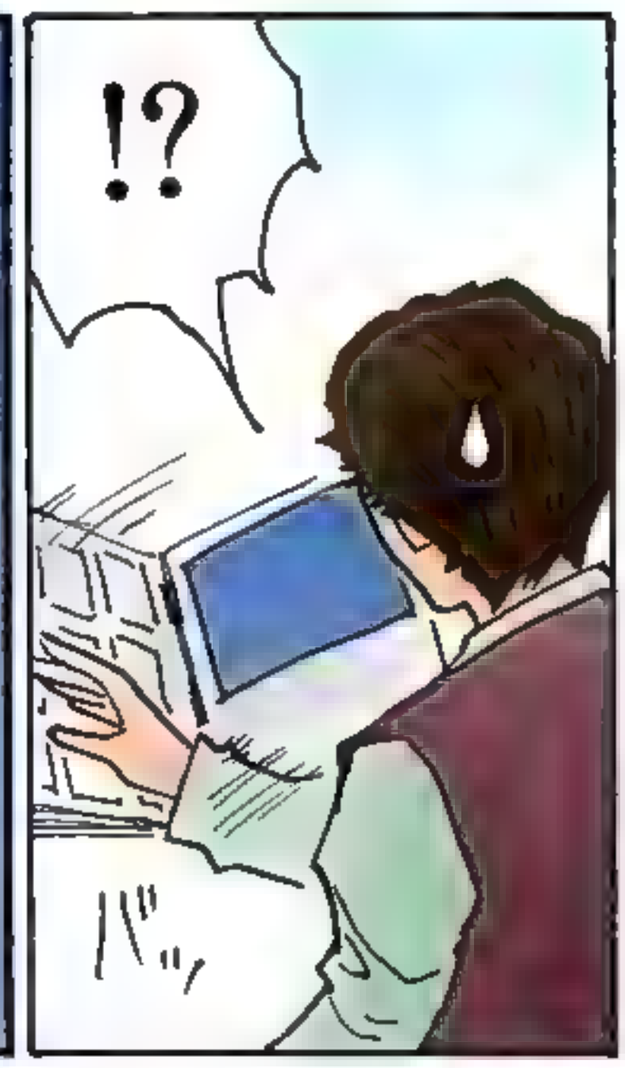
THERE'S NO WAY YOU GUYS HAVE ANY SPELL CARDS OR ANY CARDS IN THE FILLED SLOTS OTHER THAN THE "SWORD OF TRUTH"!

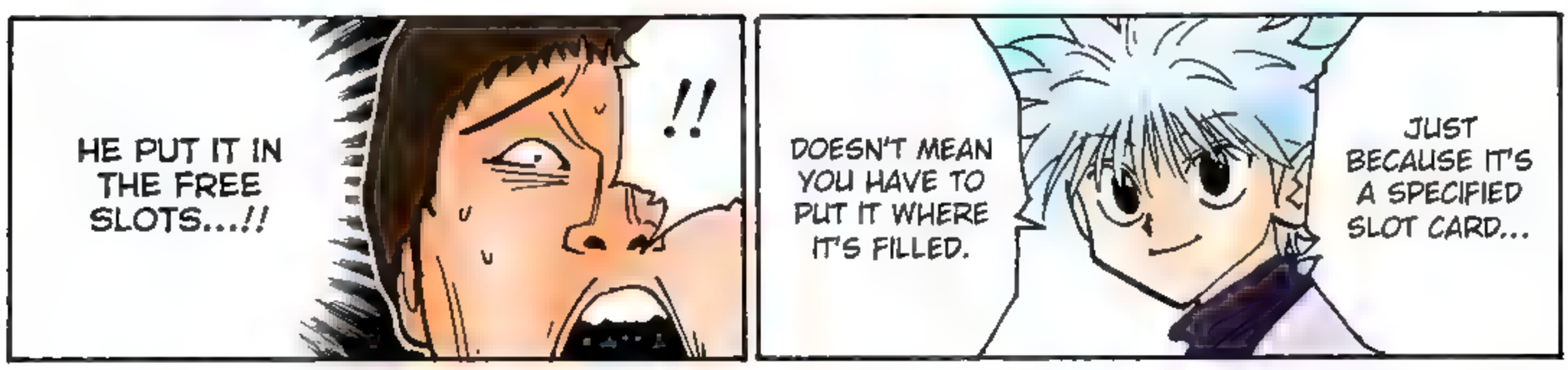
I KNOW YOU GUYS ARE NEW TO THE GAME.

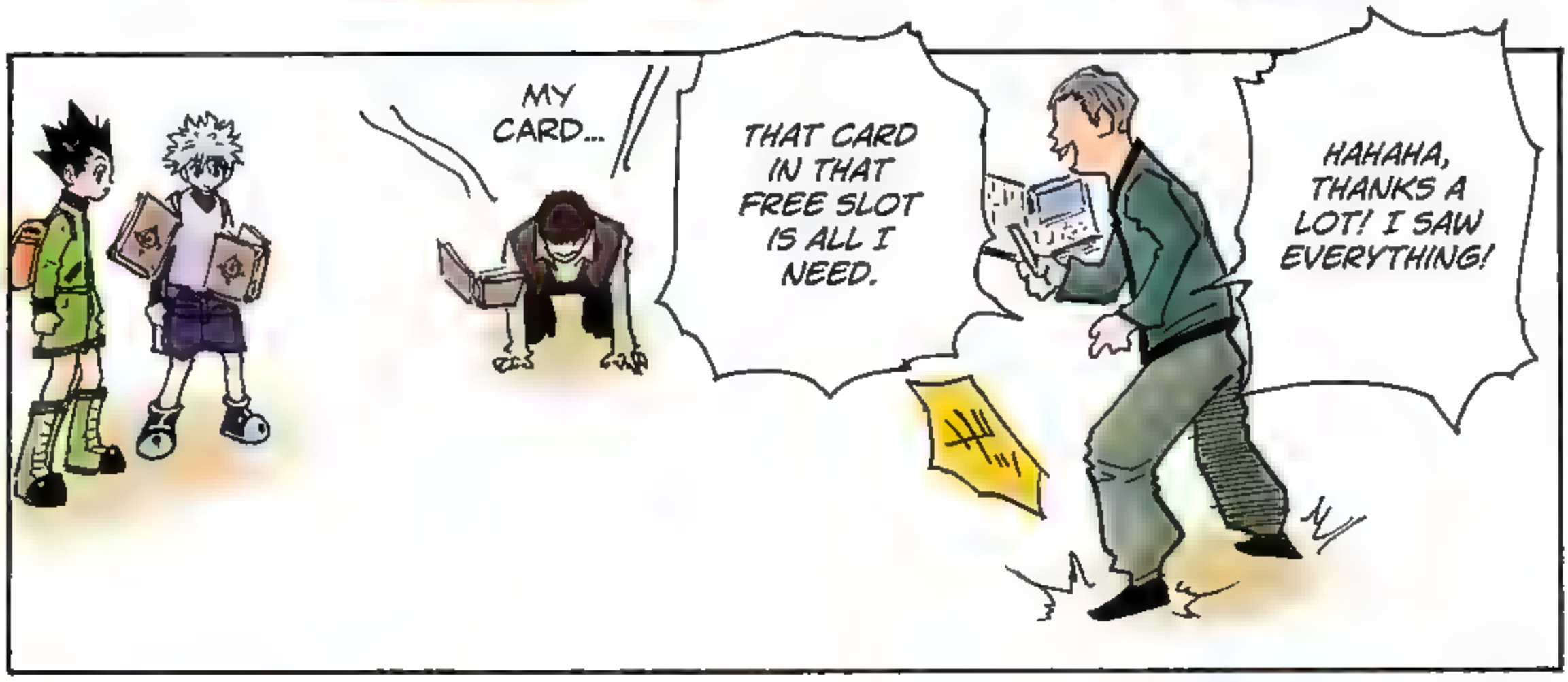
ATTACK KILLUA!! TAKE HIS "SWORD OF TRUTH"!!

ACTIVATE "THIEF"!!

There are no cards in the place filled slots with Killua's binder. "Thief" will be destroyed.







ONE "SOMEONE'S AUTOGRAPH", ONE "ANTIQUE CLOCK", ONE "NON-BECKONING CAT", AND TWELVE "GARGAIDERS".

I KNOW THAT YOU HAVE COLLECTED 15 OTHER CARDS OTHER THAN "SWORD OF TRUTH" BEFORE IN THE PAST FEW DAYS!!

YEAH... WE KNOW WE WERE BEING FOLLOWED, BUT...

1006 | Pickpocket | F-170

Steals a random card from the target player's free pocket.

近 攻

"PICKPOCKET" ON! ATTACK KILLUAS!!

!!!

TO GET ONE OF THOSE 15 CARDS IN EXCHANGE FOR A LEVEL F SPELL CARD IS (PROBABLY) A GOOD TRADE OFF!!

EVEN A LEVEL F GARGAIDER CAN BE EXPENSIVE.

プシュー

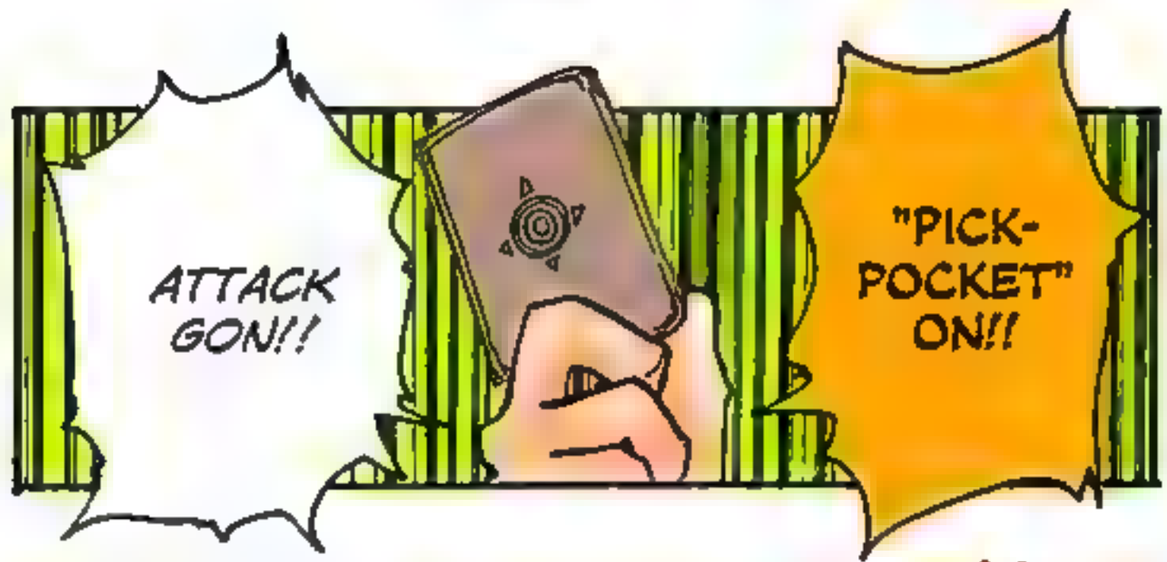
HEHE.

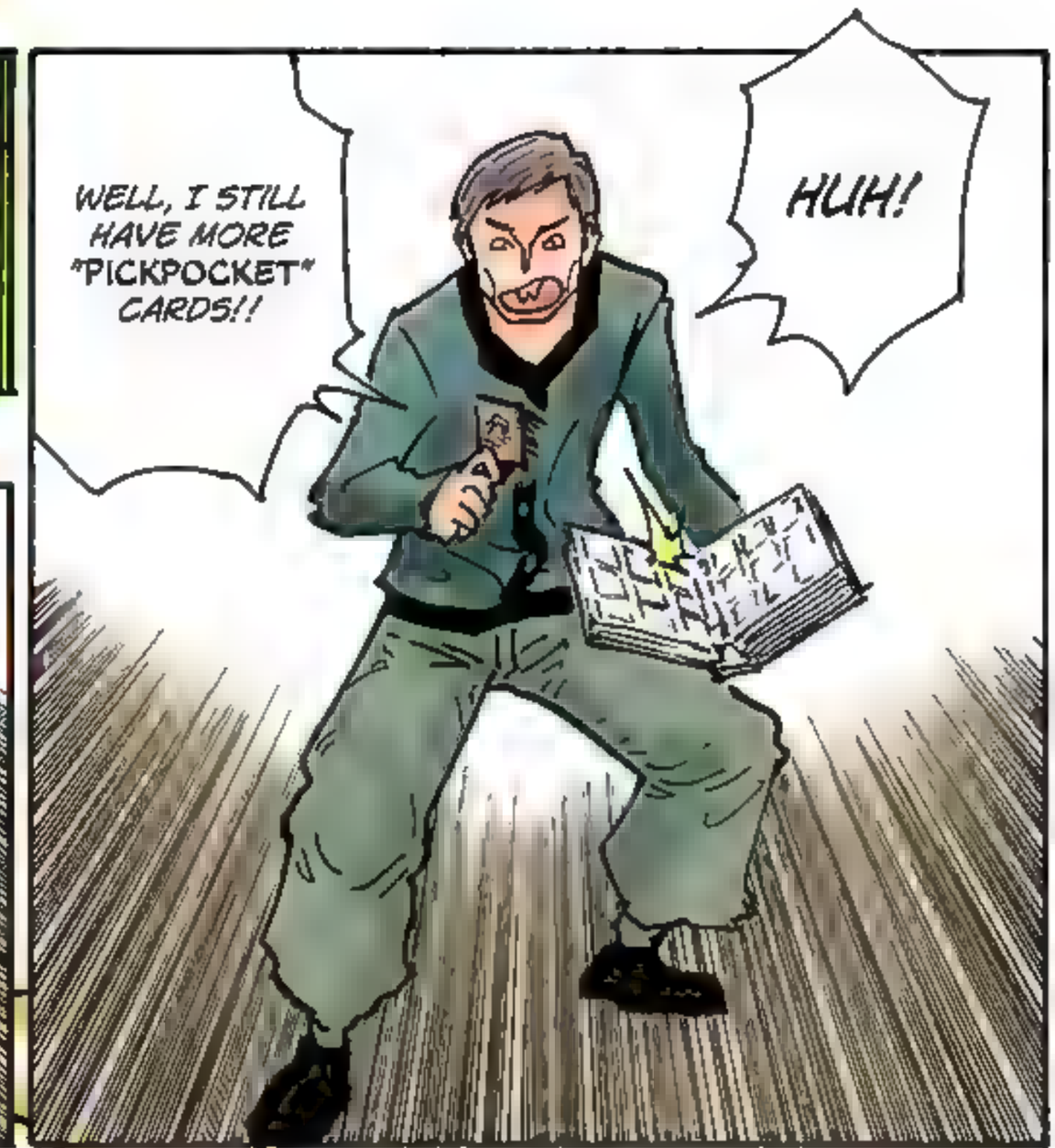
I DON'T HAVE TO PUT ALL THE CARDS I CAN FIND IN MY BINDER RIGHT AWAY.

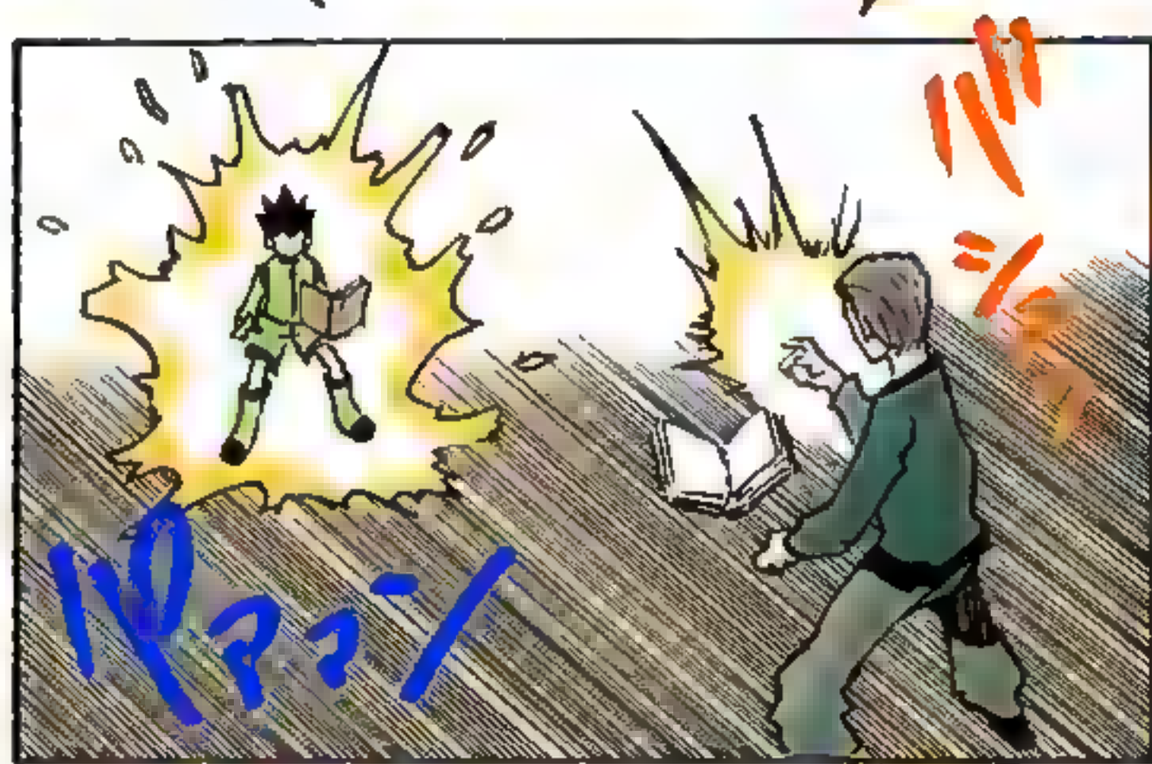
YOU ALSO HAVE NOTHING IN YOUR ONE FREE SLOT!?

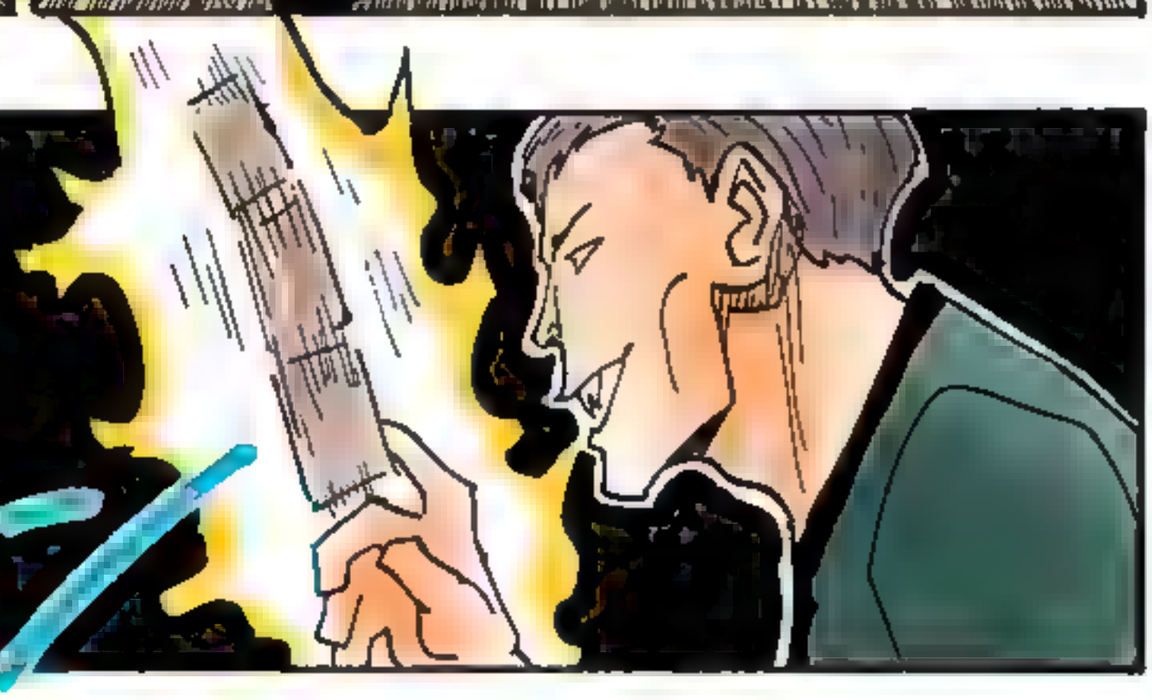
WHAT ?!

MY CARD...

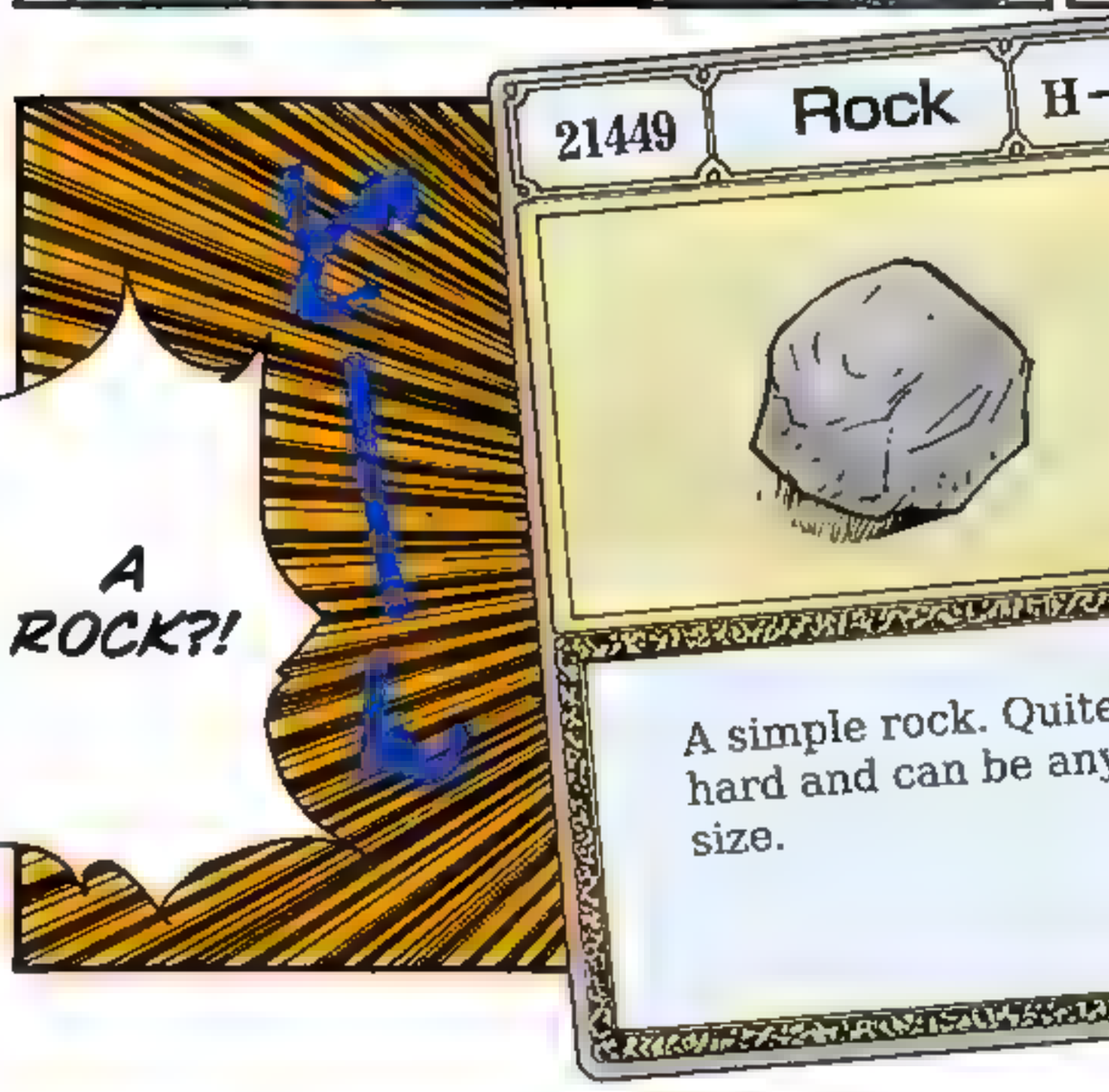

ATTACK GON!!
"PICK-POCKET" ON!!

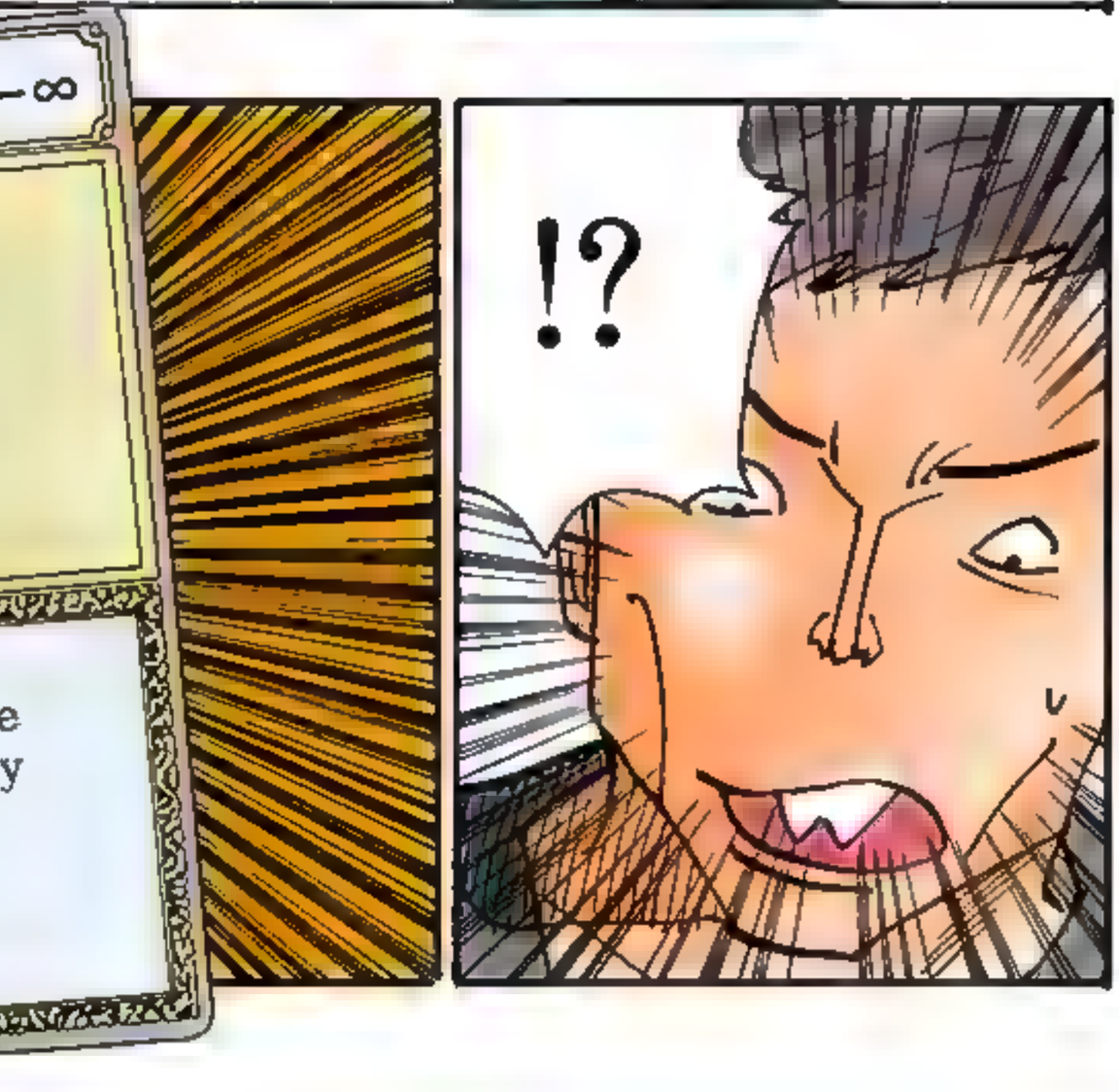

WELL, I STILL HAVE MORE "PICKPOCKET" CARDS!!
HUH!

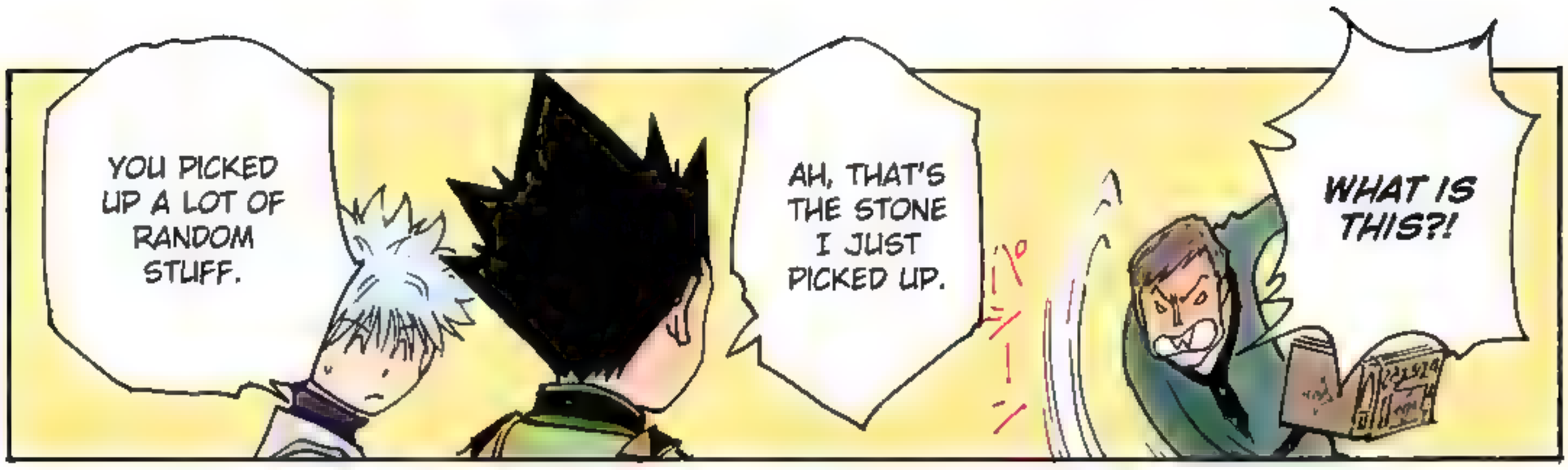


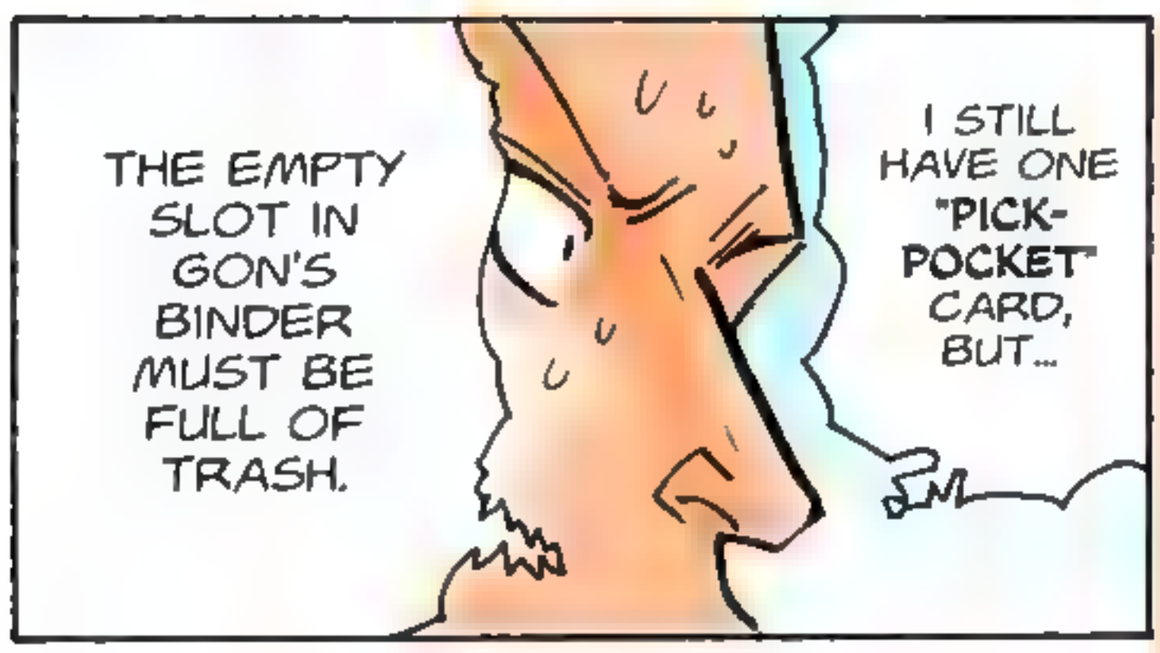


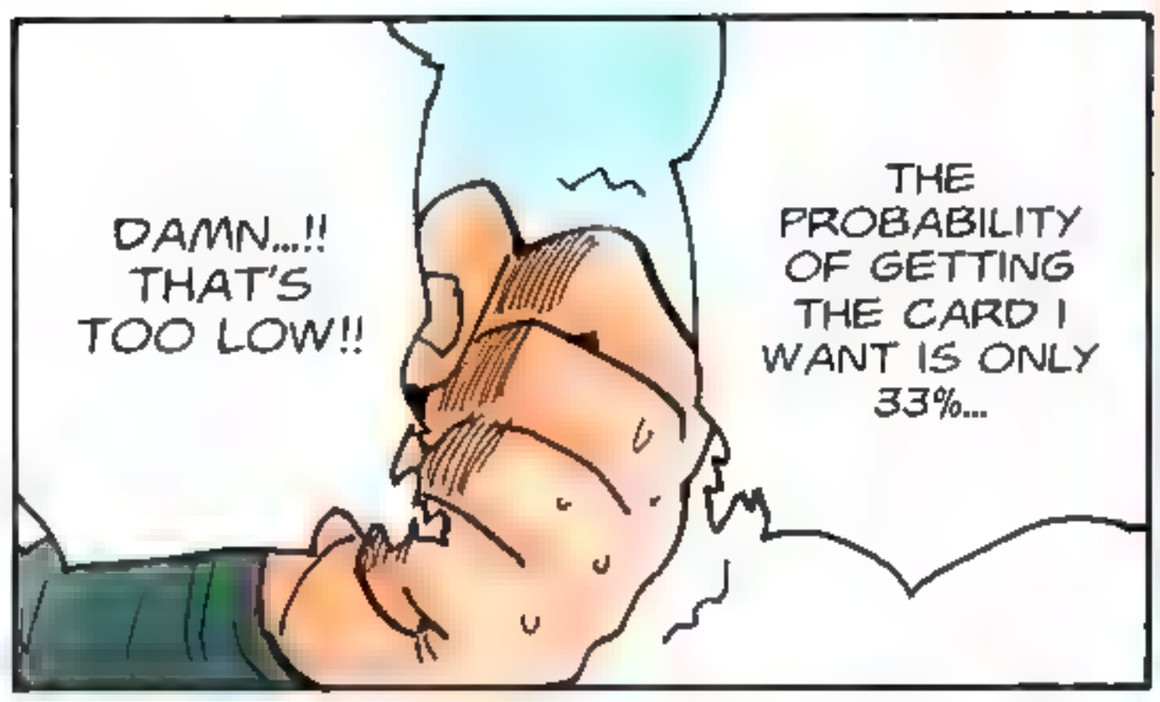
NOW, WHAT CARD DID I GET-
HEHEHE, SMOOTH ATTACK.

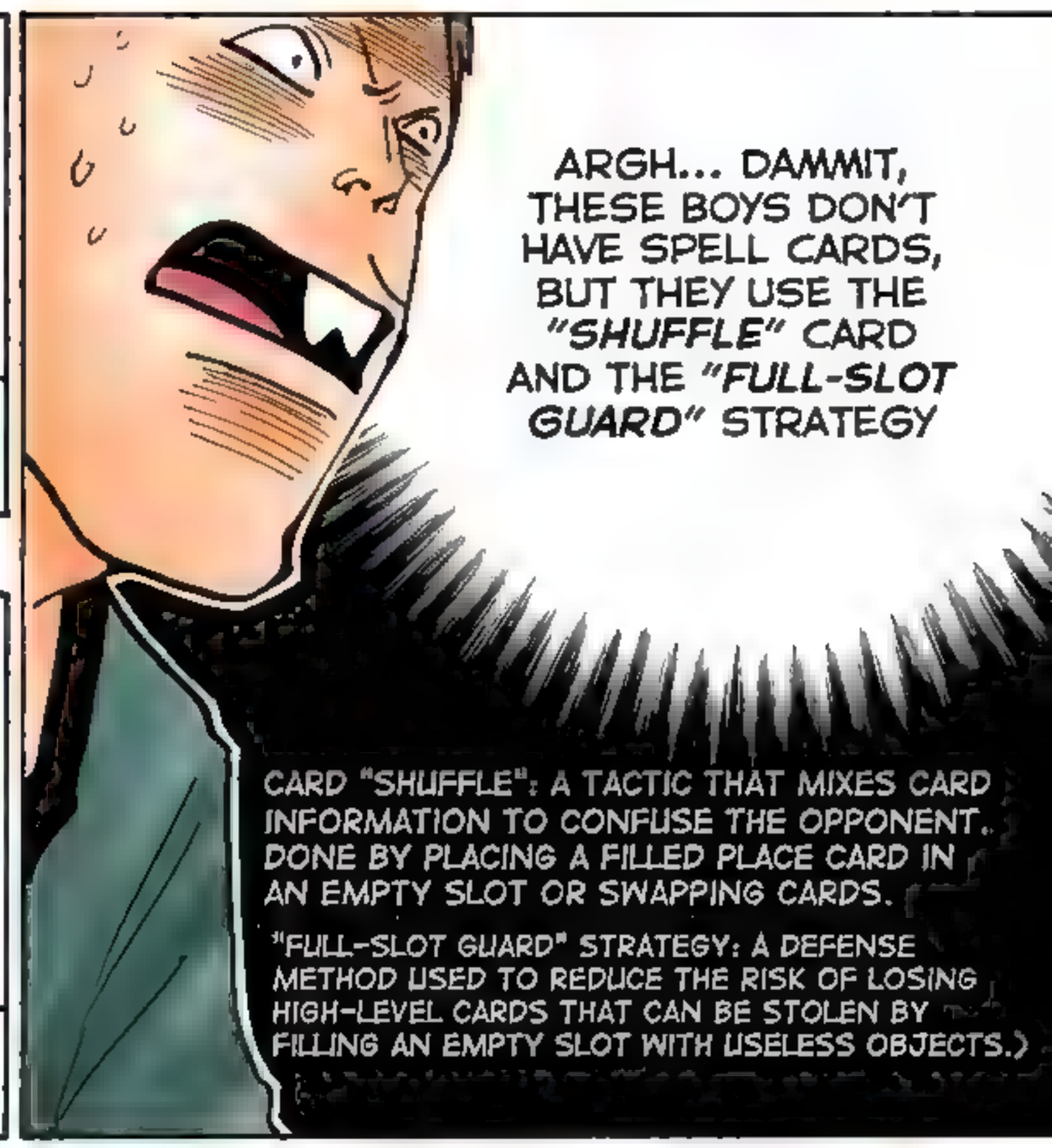

21449
Rock
H-∞
A simple rock. Quite hard and can be any size.
A ROCK?!

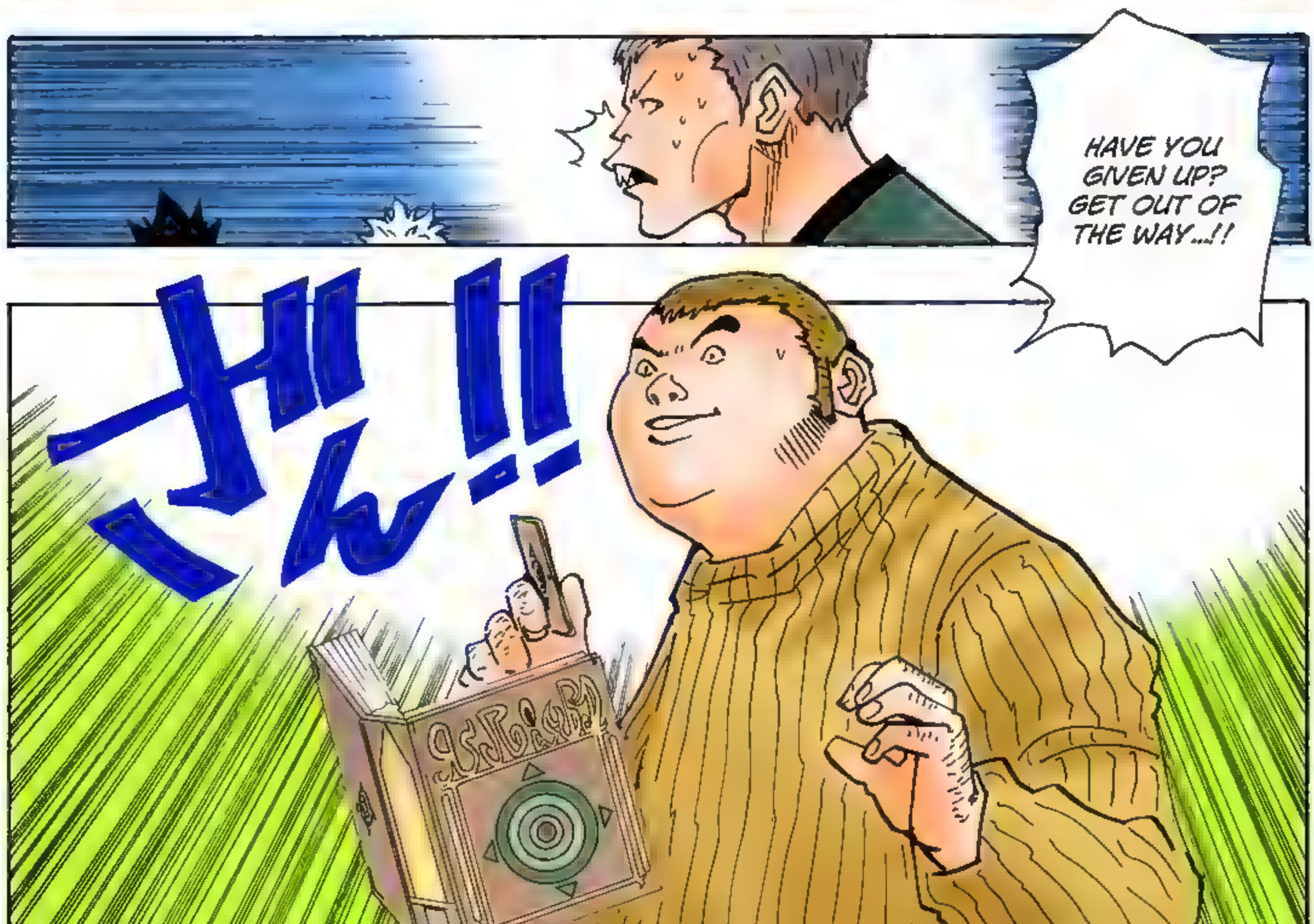

!?


YOU PICKED UP A LOT OF RANDOM STUFF.
AH, THAT'S THE STONE I JUST PICKED UP.
WHAT IS THIS?!


THE EMPTY SLOT IN GON'S BINDER MUST BE FULL OF TRASH.
I STILL HAVE ONE "PICK-POCKET" CARD, BUT...


DAMN...!! THAT'S TOO LOW!!
THE PROBABILITY OF GETTING THE CARD I WANT IS ONLY 33%...


ARGH... DAMMIT, THESE BOYS DON'T HAVE SPELL CARDS, BUT THEY USE THE "SHUFFLE" CARD AND THE "FULL-SLOT GUARD" STRATEGY
CARD "SHUFFLE": A TACTIC THAT MIXES CARD INFORMATION TO CONFUSE THE OPPONENT. DONE BY PLACING A FILLED PLACE CARD IN AN EMPTY SLOT OR SWAPPING CARDS.
"FULL-SLOT GUARD" STRATEGY: A DEFENSE METHOD USED TO REDUCE THE RISK OF LOSING HIGH-LEVEL CARDS THAT CAN BE STOLEN BY FILLING AN EMPTY SLOT WITH USELESS OBJECTS.)


HAVE YOU GIVEN UP? GET OUT OF THE WAY...!!
ハッ!!

ALSO, BY USING "PEEK", I KNOW THAT THE "SWORD OF TRUTH" IS IN ONE OF GON'S EMPTY SLOTS!!

BUT USING "CLAIRVOYANCE", I ALREADY KNOW THAT THE "SWORD OF TRUTH" IS NOT IN KILLUA'S BINDER!!

YOU LOST BECAUSE YOU DIDN'T HAVE ANY INFORMATION ABOUT THE CONTENTS IN THE OPPONENT'S BINDER!

MY CARD...

YEAH.

GO FOR IT.

1021 Mug B-30

Take one card at will from the target player.

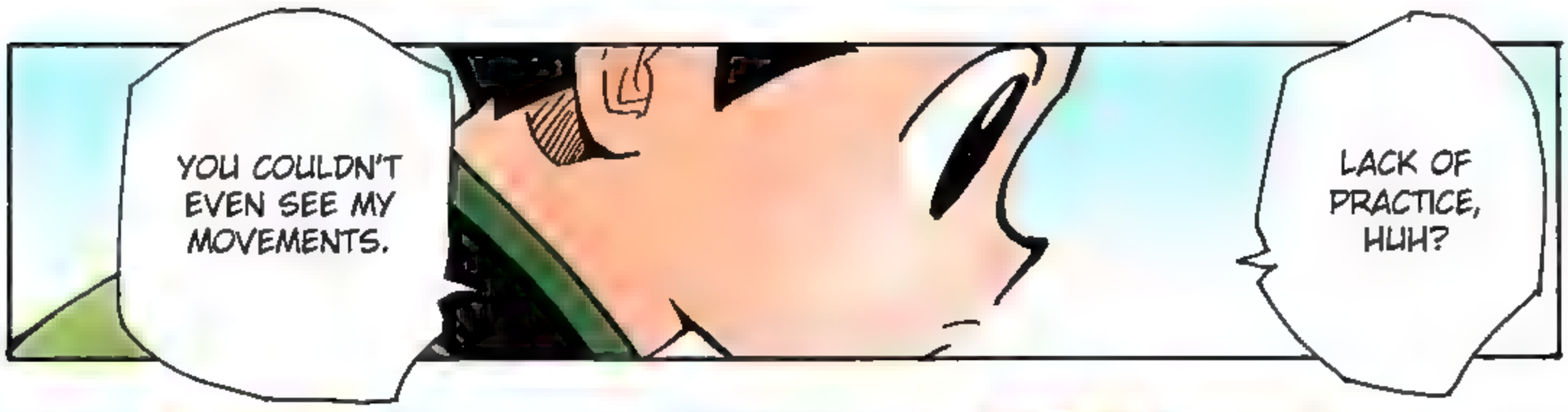
近 攻

...I'M 100% SURE I WILL GET THIS CARD!!

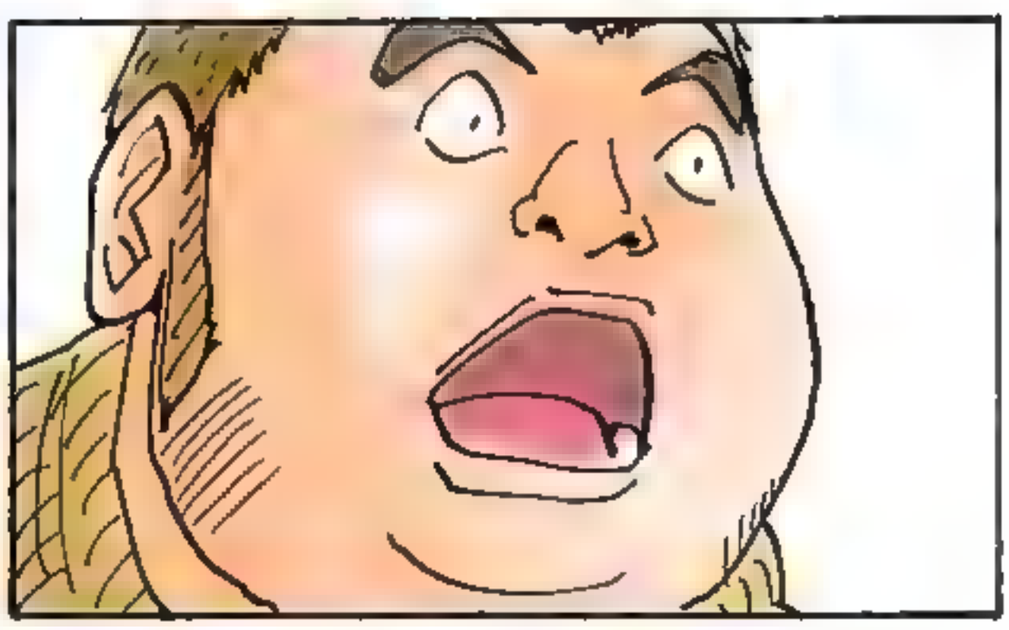
IN OTHER WORDS ...

ATTACK-

"MUG" ON!!

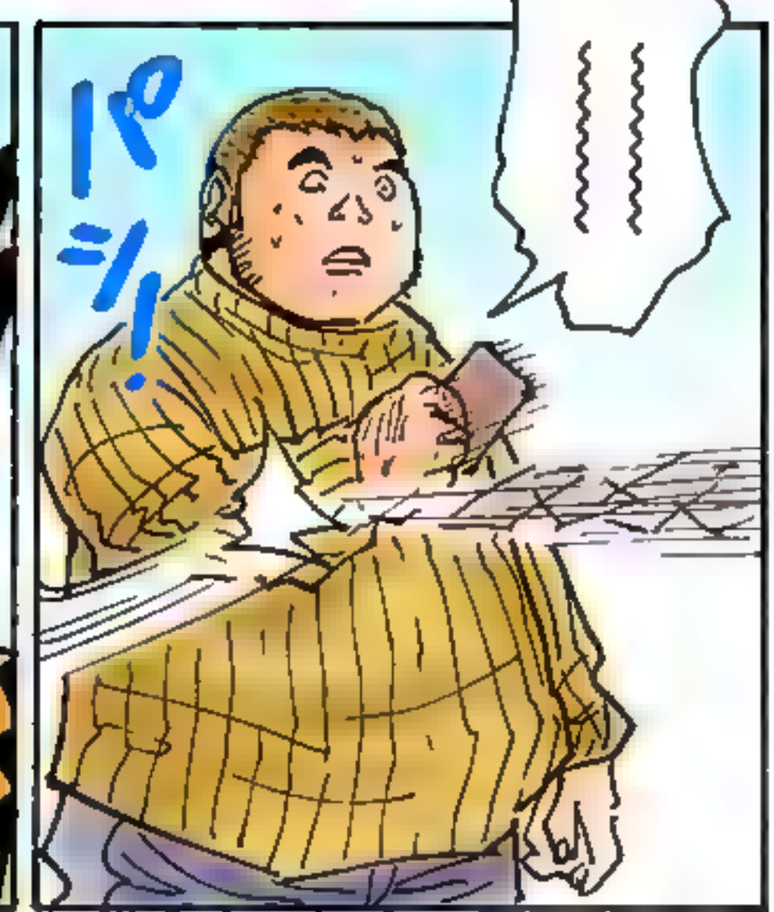

YOU COULDN'T EVEN SEE MY MOVEMENTS.
LACK OF PRACTICE, HUH?

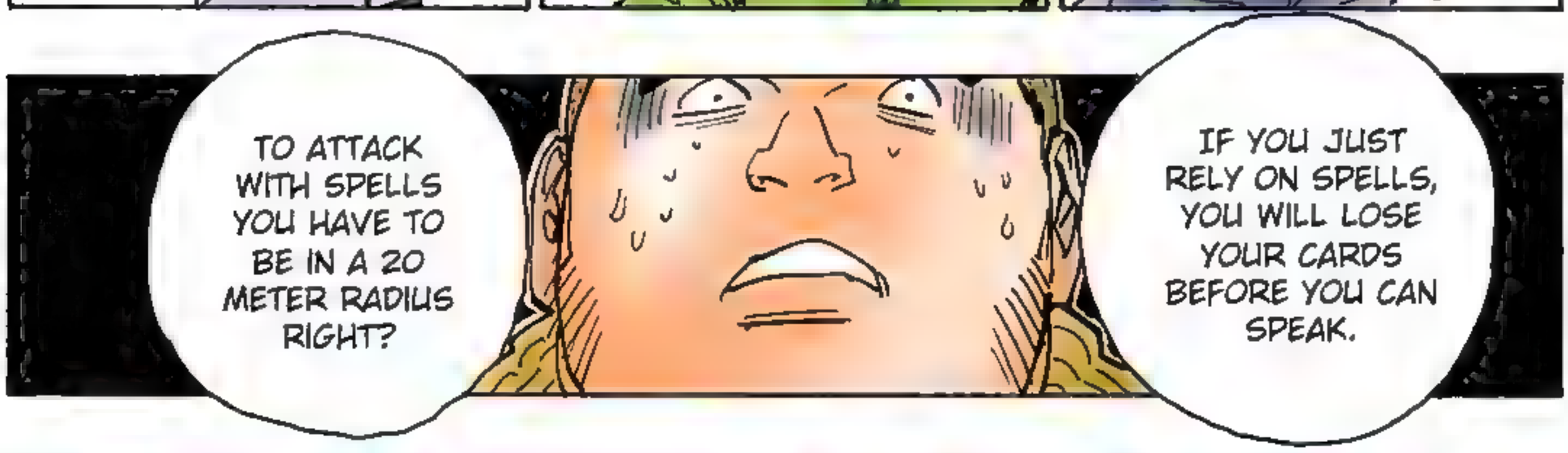
!?
HERE.

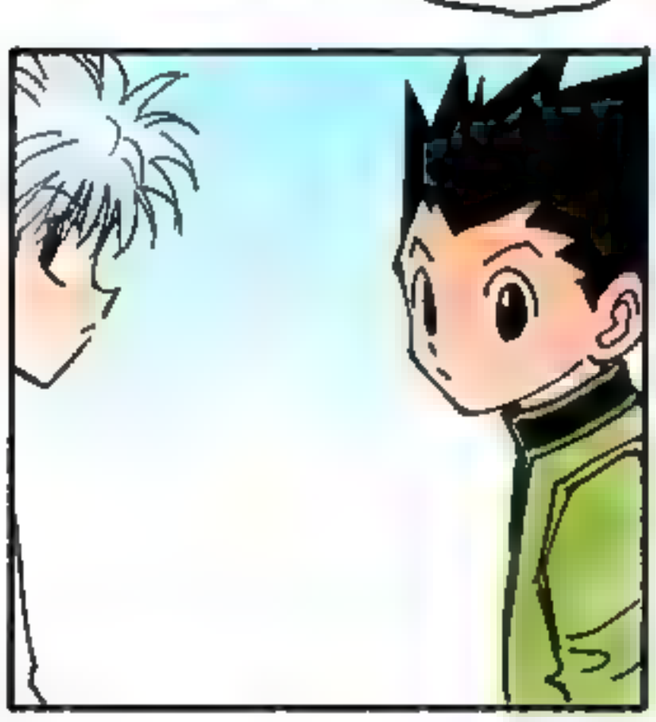


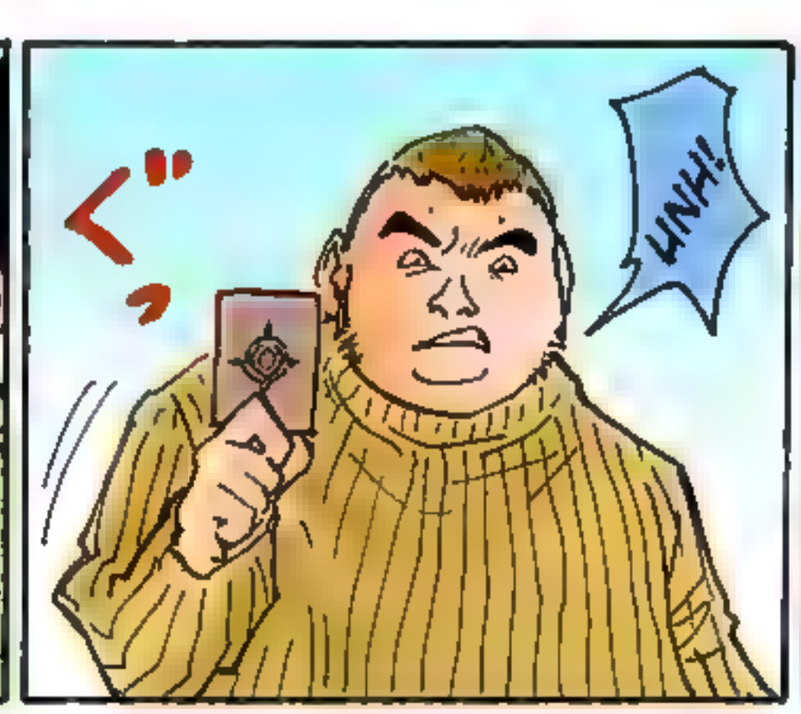
BEGINNERS HUH?
HE'S A PROFESSIONAL HUNTER, YOU KNOW.

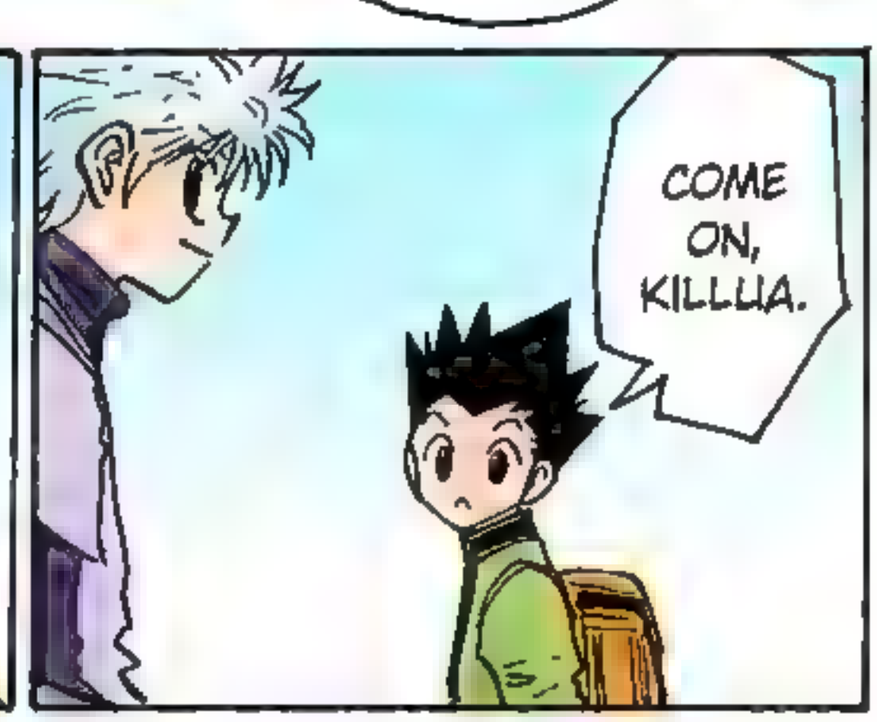
NEXT TIME, I WON'T RETURN IT.


ぱっ!
~~~~

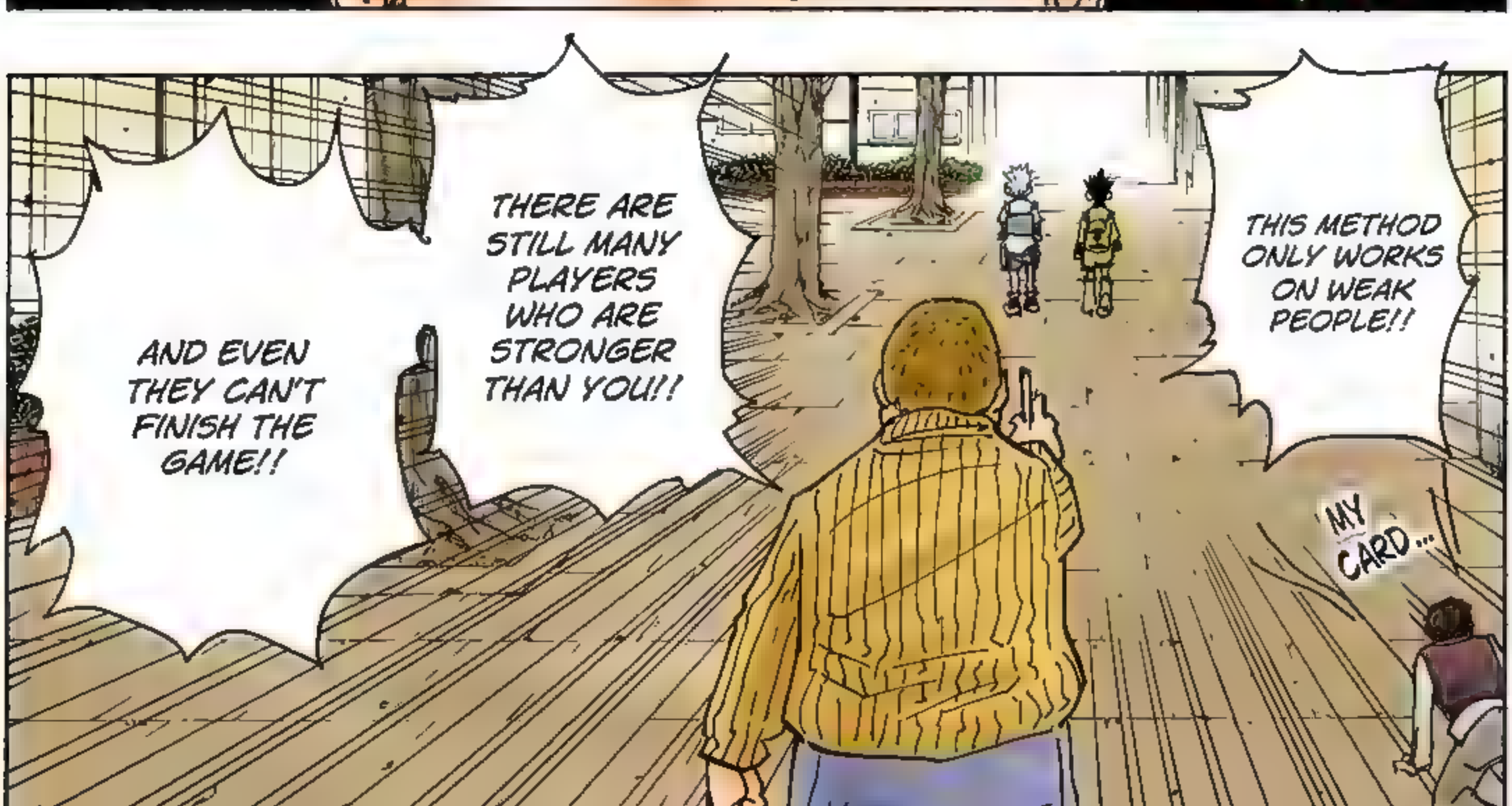

TO ATTACK WITH SPELLS YOU HAVE TO BE IN A 20 METER RADIUS RIGHT?
IF YOU JUST RELY ON SPELLS, YOU WILL LOSE YOUR CARDS BEFORE YOU CAN SPEAK.




ぐっ
UNH!


COME ON, KILLUA.

ぐぐぐ...


AND EVEN THEY CAN'T FINISH THE GAME!!
THERE ARE STILL MANY PLAYERS WHO ARE STRONGER THAN YOU!!
THIS METHOD ONLY WORKS ON WEAK PEOPLE!!
MY CARD...
~~~~

THEN WE WON'T WIN.

YES... IF WE ARE TARGETED BY PRO PLAYERS.

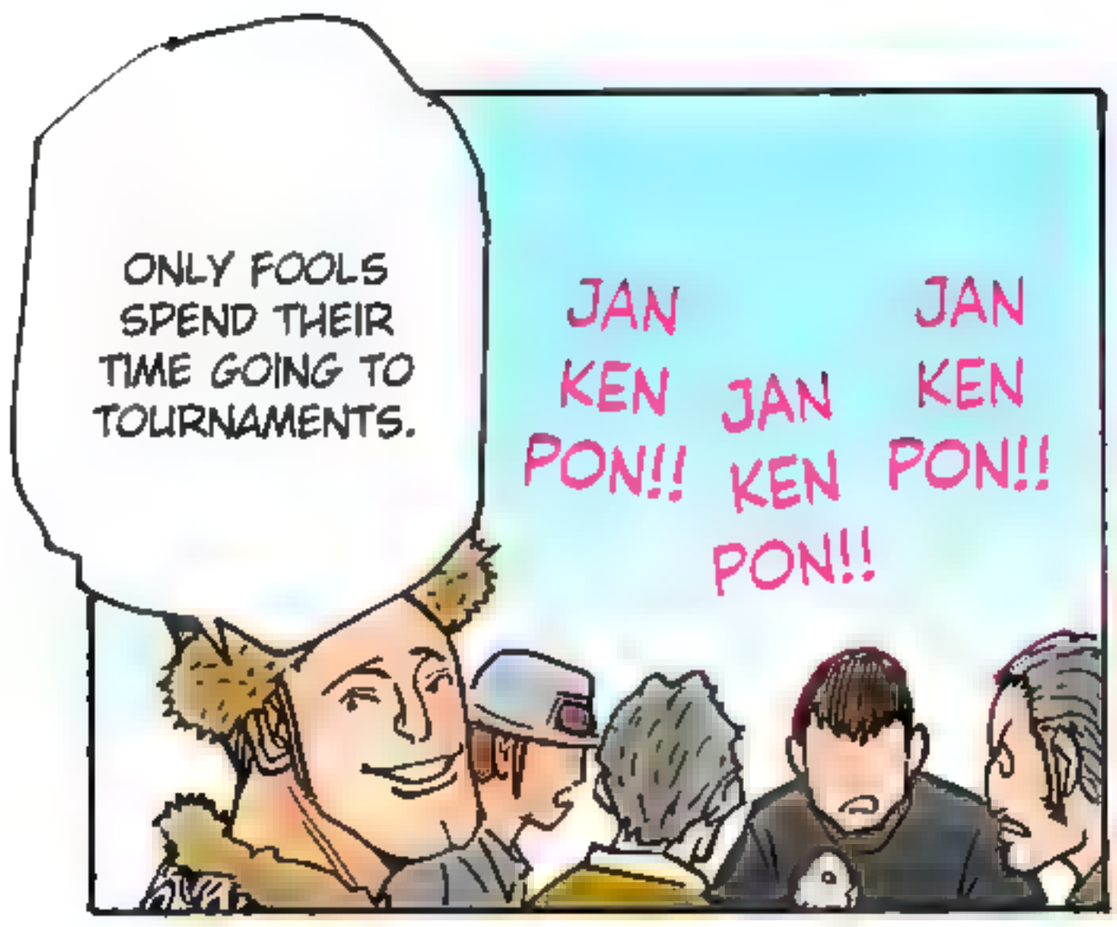
WHAT THAT PERSON SAID IS TRUE. IF THE DIFFERENCE IN ABILITY IS NOT TOO FAR, IT IS IMPOSSIBLE FOR US TO TAKE CARDS WHILE THE OPPONENT IS USING IT.

APPARENTLY, WE STILL NEED SPELL CARDS TO PROTECT OURSELVES.

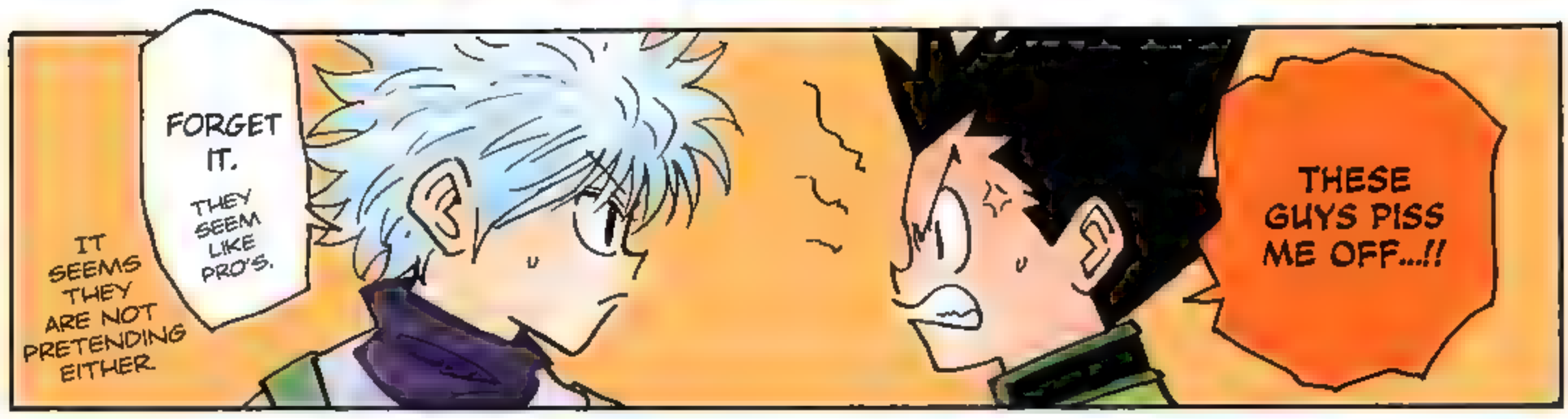
GOOD, SINCE YOU UNDER-STAND...

YOU THINK ONLY ROOKIES WANT YOUR CARDS...?

DON'T EVEN THINK ABOUT RUNNING.


ONLY FOOLS SPEND THEIR TIME GOING TO TOURNAMENTS.
JAN KEN PON!!
JAN KEN PON!!
JAN KEN PON!!

THE REAL COMPETITION HAS JUST BEGUN.
WELL... LET'S DECIDE WHO WILL USE THE SPELL FIRST.


FORGET IT.
THEY SEEM LIKE PRO'S.
IT SEEMS THEY ARE NOT PRETENDING EITHER.
THESE GUYS PISS ME OFF...!!

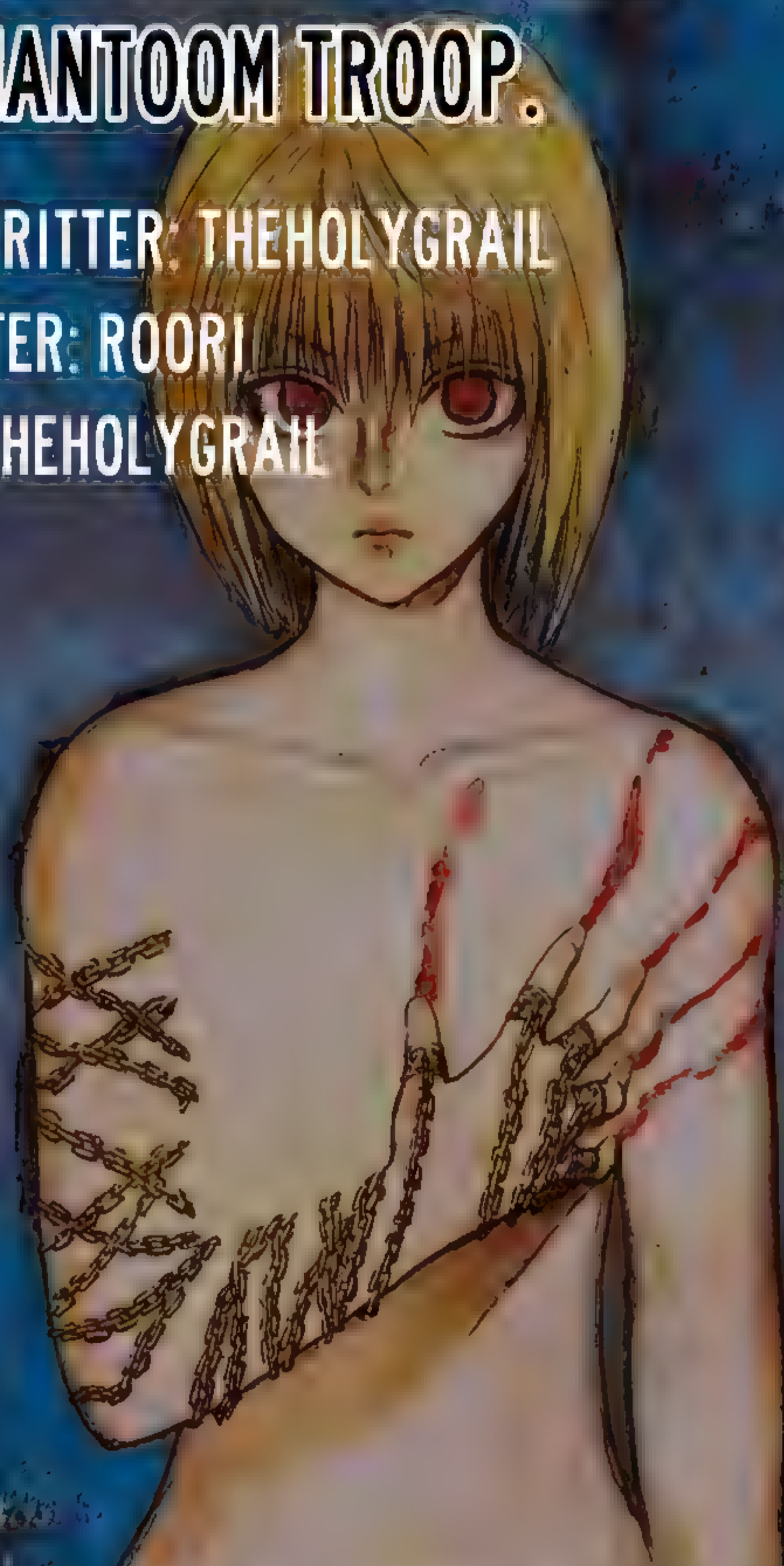
ALRIGHT!
THEN, OUR NEXT DESTINATION IS THE MAGIC CITY, MASADORA.

THIS CHAPTER WAS DONE BY THE PHANTOOM TROOP.

SCRIPT WRITTER: THEHOLYGRAIL

TYPESETTER: ROORI

EDITOR: THEHOLYGRAIL



JOIN THE DISCORD: HTTP://DISCORD.IO//MEETING-PLACE-COLORED COUNCIL: https://discord.gg/Z5q8RYJd

No.134 ◇ THE ISLAND'S SECRET

"TRADESHOP"

WELCOME.

WE KNOW VERY WELL THAT WE CAN ONLY PICK IT UP AT THE SAME SHOP.

NO THANKS.

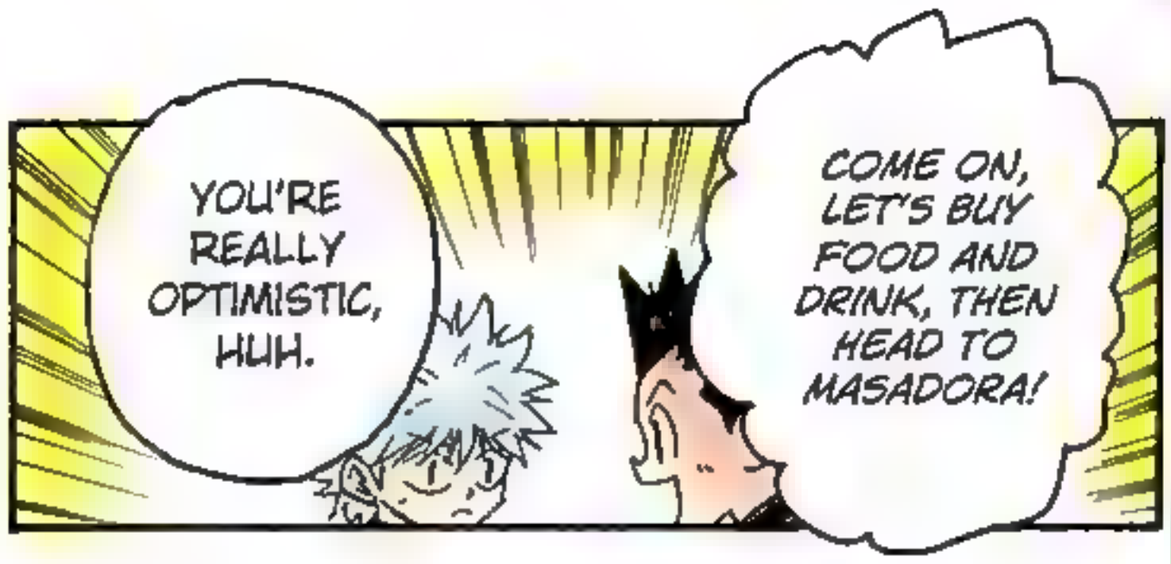
IF YOU ENTRUST YOUR MONEY TO ME, THERE WILL BE NO RISK OF IT BEING STOLEN.

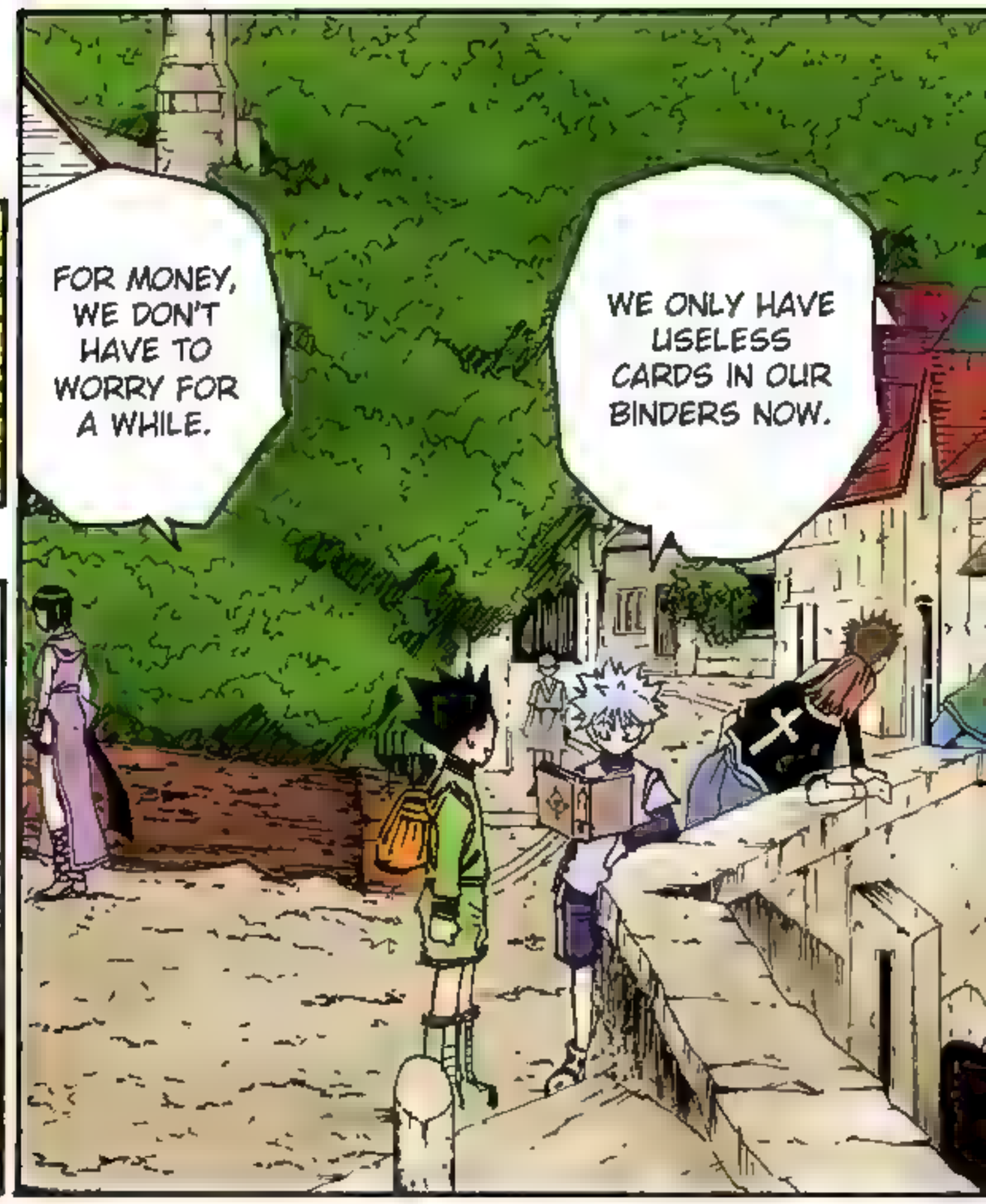
WE WANT TO EXCHANGE 4 CARDS OF "GARGAIDERS".

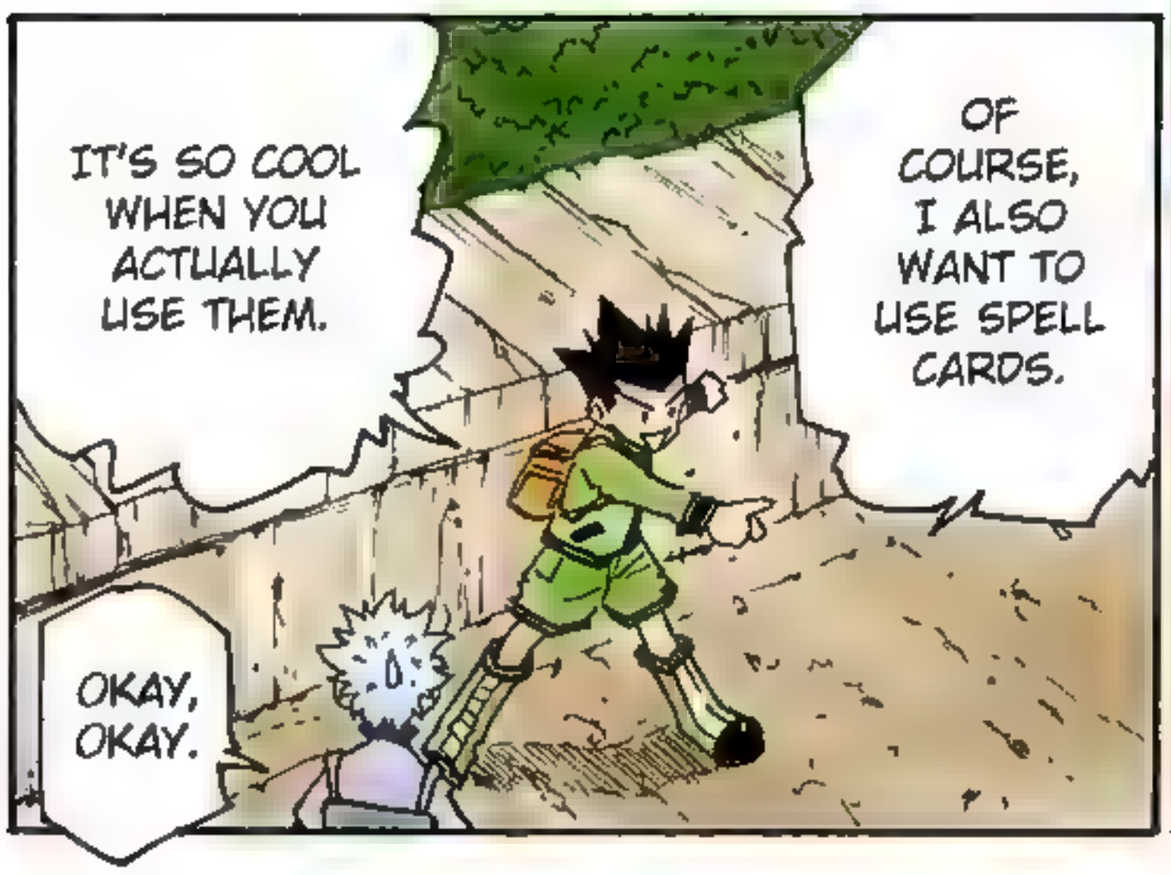
OK, THE PRICE IS 120,000J.

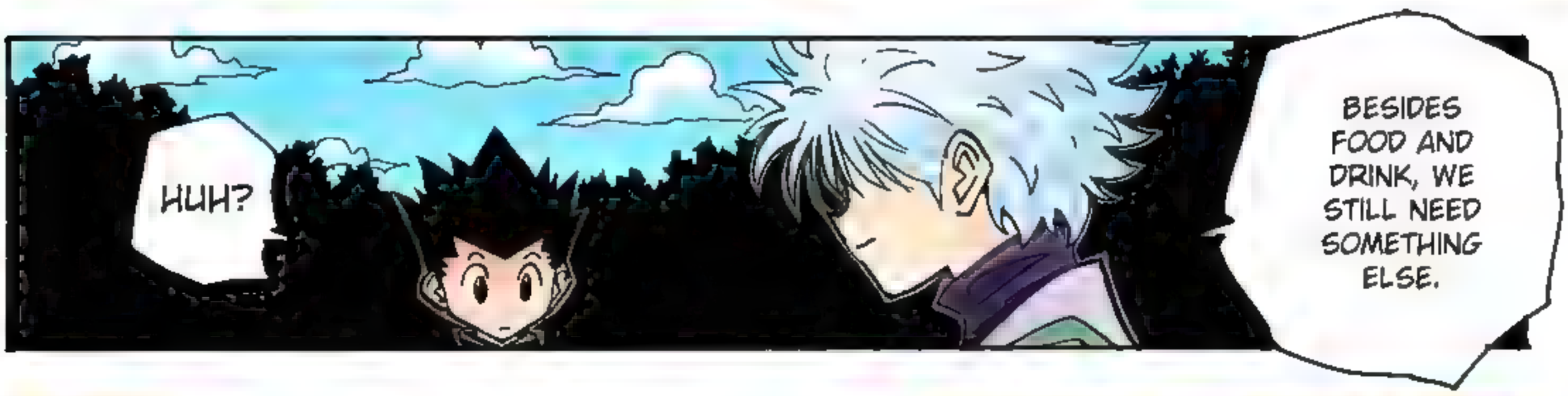
JUST IGNORE IT... HE WAS PROGRAMMED LIKE THAT.

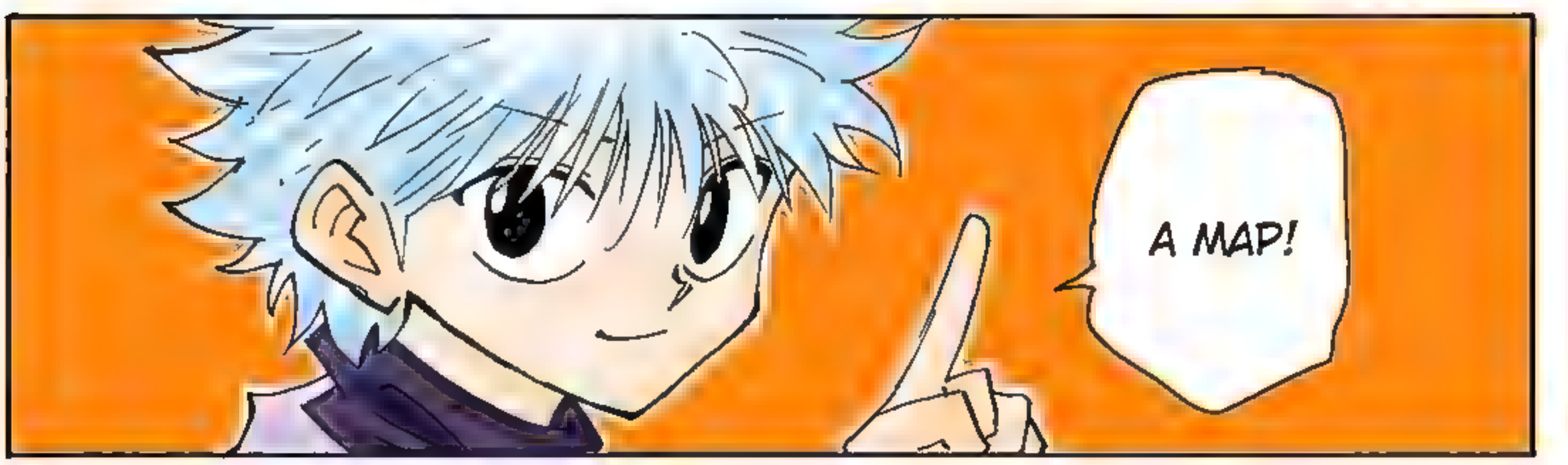
THAT GUY'S ANNOYING. HE KEEPS SAYING THE SAME THING.


YOU'RE REALLY OPTIMISTIC, HUH.
COME ON, LET'S BUY FOOD AND DRINK, THEN HEAD TO MASADORA!

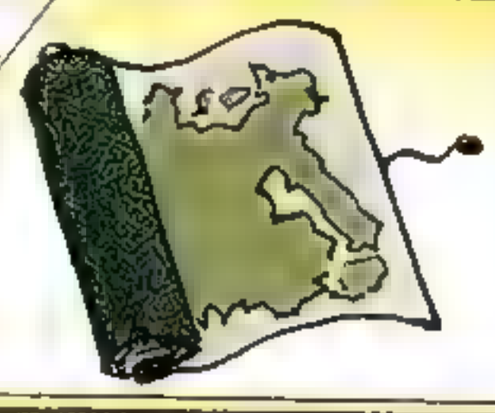

FOR MONEY, WE DON'T HAVE TO WORRY FOR A WHILE.
WE ONLY HAVE USELESS CARDS IN OUR BINDERS NOW.


IT'S SO COOL WHEN YOU ACTUALLY USE THEM.
OF COURSE, I ALSO WANT TO USE SPELL CARDS.
OKAY, OKAY.


HUH?
BESIDES FOOD AND DRINK, WE STILL NEED SOMETHING ELSE.


A MAP!

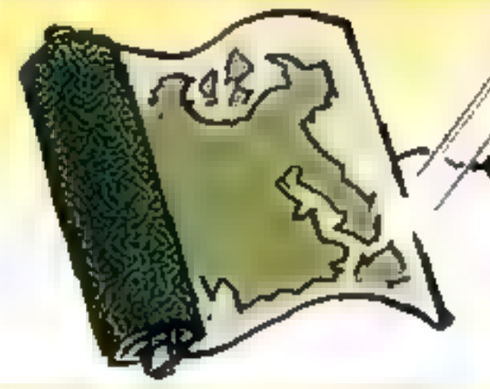
101	Map of the Island	D-70



A detailed map of the island, with all towns and markers already shown.

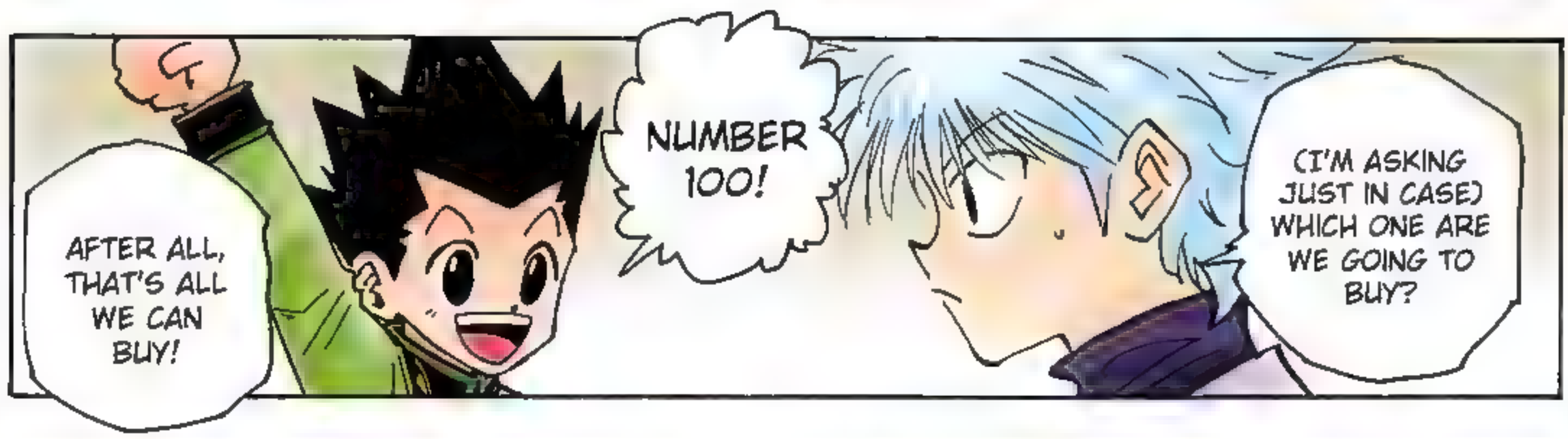
¥650000-

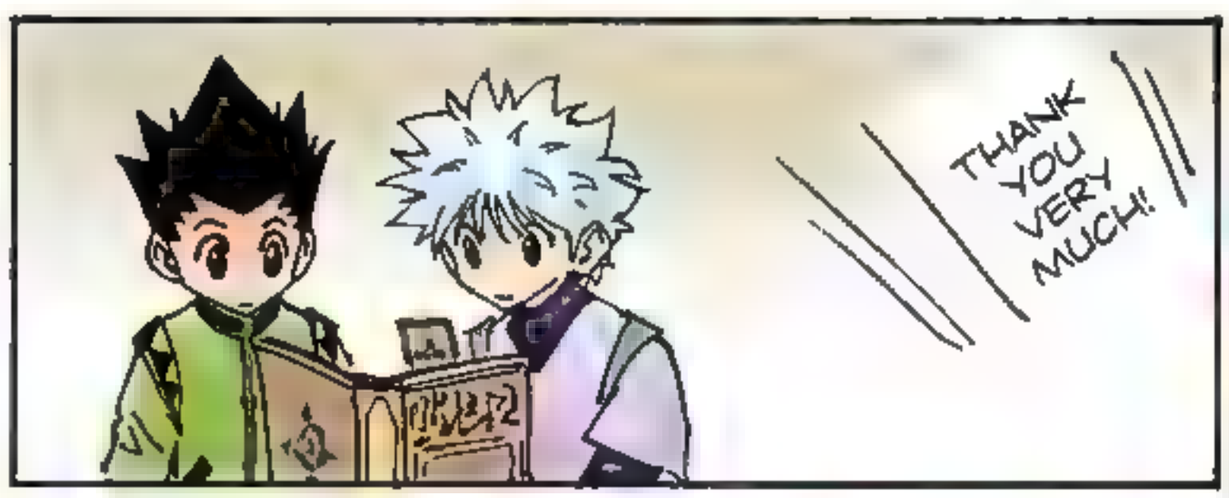
100	Map of the Island	G-400

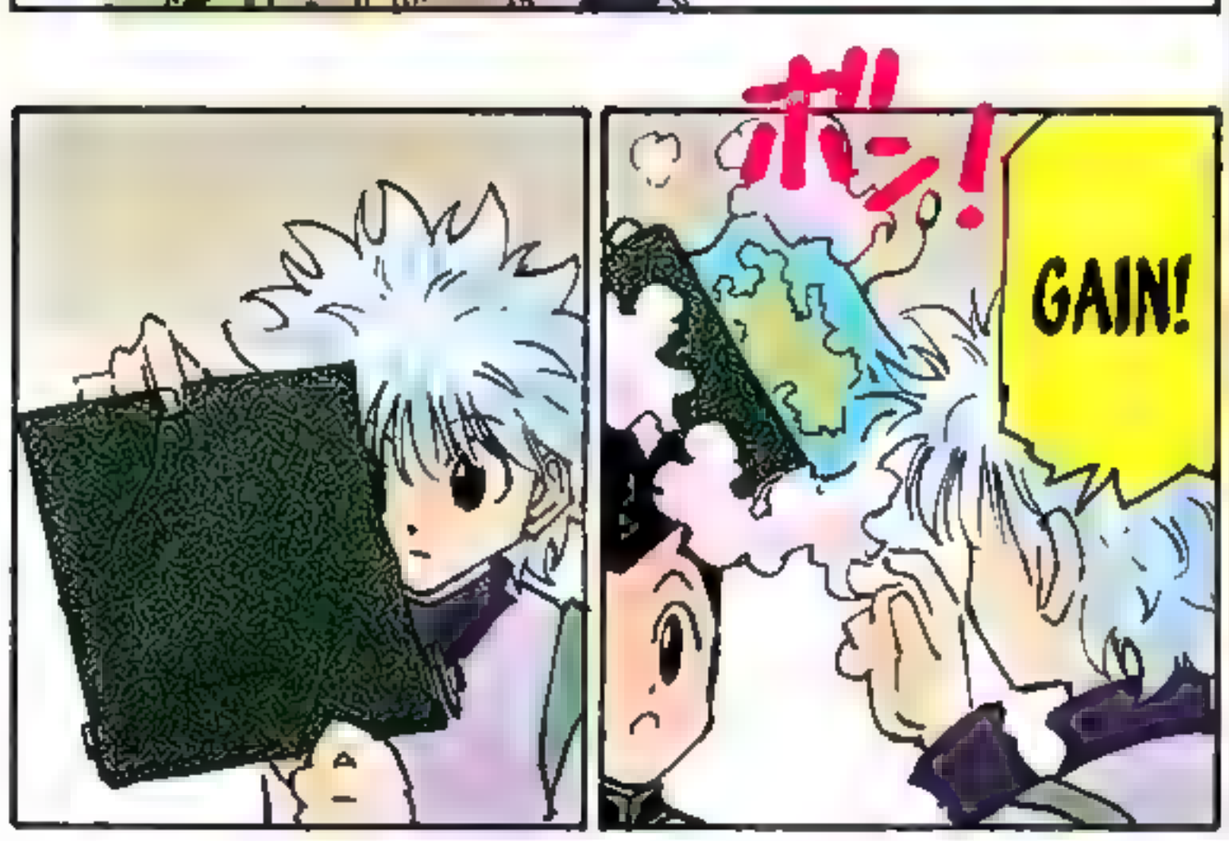


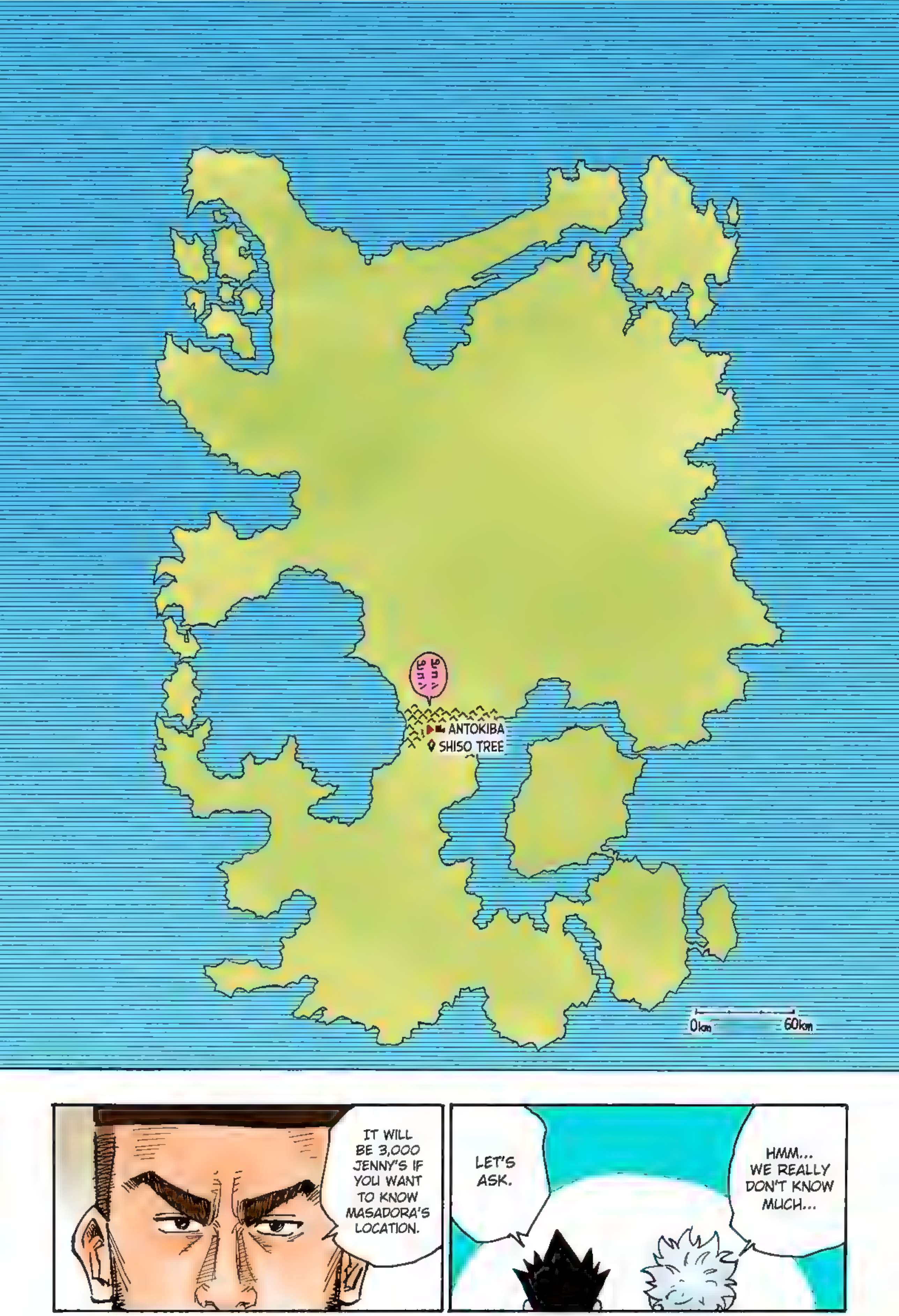
Gives the player an empty map that automatically fills in as they explore.

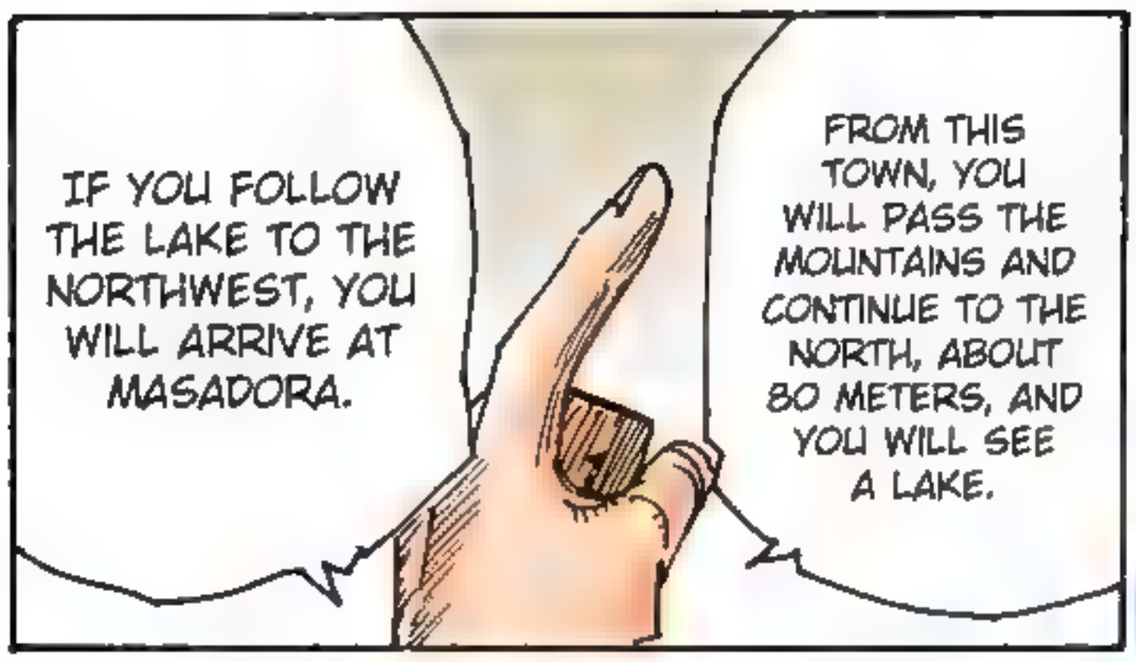
¥20000-

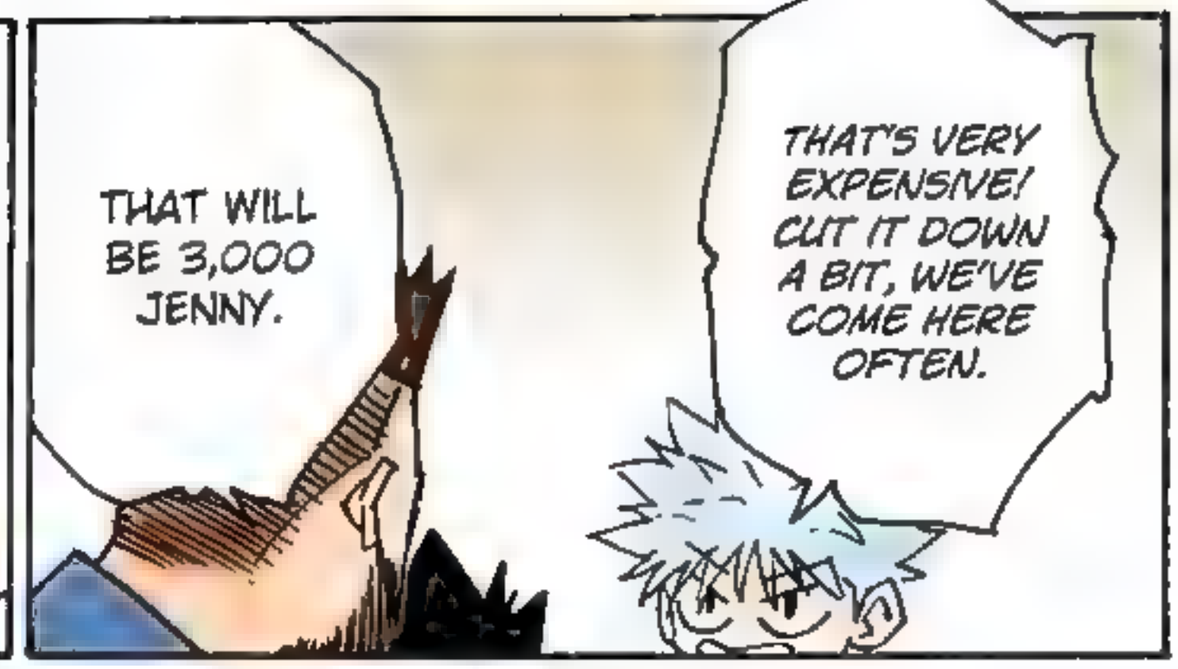


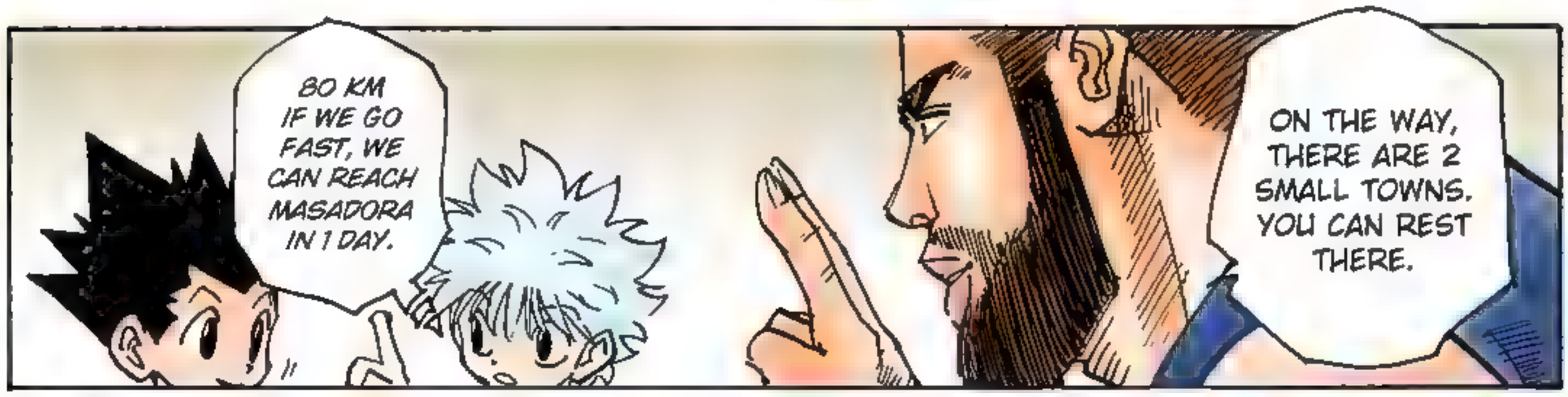




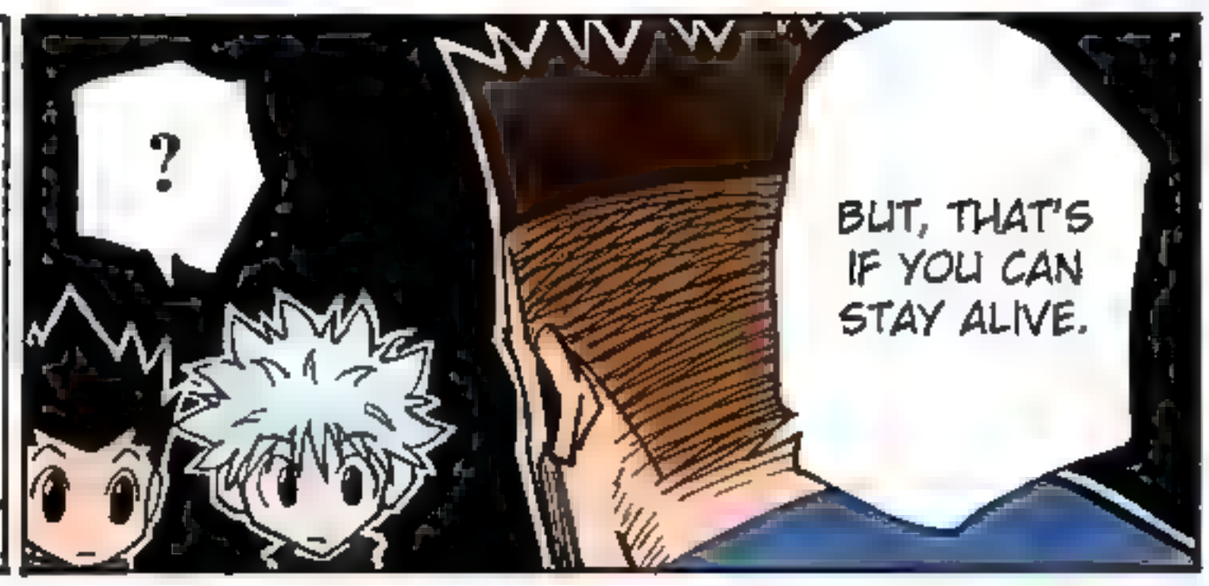

ANTOKIBA
SHISO TREE
0km
60km
IT WILL BE 3,000 JENNY'S IF YOU WANT TO KNOW MASADORA'S LOCATION.
LET'S ASK.
HMM... WE REALLY DON'T KNOW MUCH...

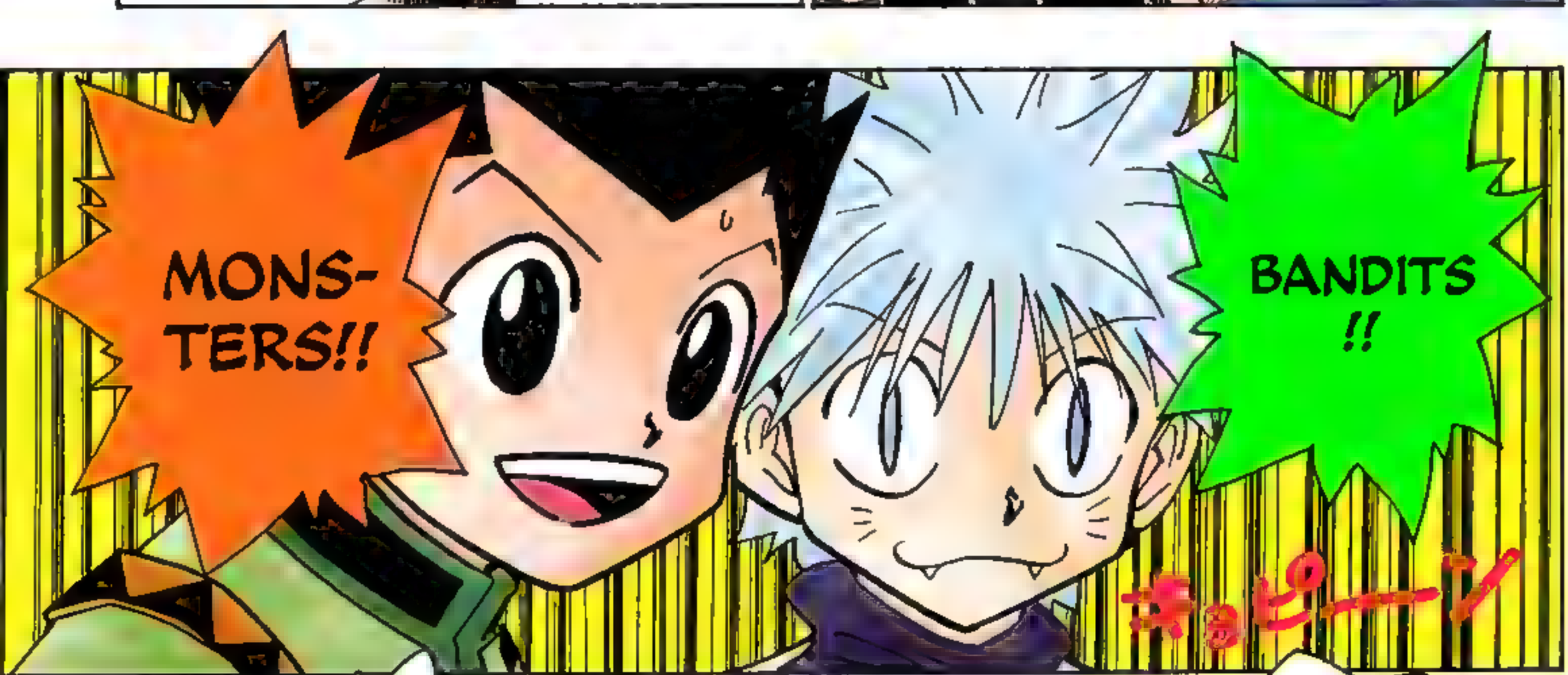

IF YOU FOLLOW THE LAKE TO THE NORTHWEST, YOU WILL ARRIVE AT MASADORA.
FROM THIS TOWN, YOU WILL PASS THE MOUNTAINS AND CONTINUE TO THE NORTH, ABOUT 80 METERS, AND YOU WILL SEE A LAKE.


THAT WILL BE 3,000 JENNY.
THAT'S VERY EXPENSIVE! CUT IT DOWN A BIT, WE'VE COME HERE OFTEN.


80 KM IF WE GO FAST, WE CAN REACH MASADORA IN 1 DAY.
ON THE WAY, THERE ARE 2 SMALL TOWNS. YOU CAN REST THERE.

IF YOU DON'T ENCOUNTER THEM, AND MAKE IT THROUGH THE MOUNTAIN, THERE ARE MONSTERS WAITING FOR YOU.
ON THE MOUNTAIN, THERE ARE BANDITS WHO ATTACK WANDERERS.


?
BUT, THAT'S IF YOU CAN STAY ALIVE.


MONS-TERS!!
BANDITS !!

I WANT TO SEE, I WANT TO SEE!! MONSTERS!! COME ON, QUICKLY!
.....
FINALLY, NOW THIS IS ACTUALLY TURNING INTO AN RPG!

ALRIGHT... LET'S GO!!

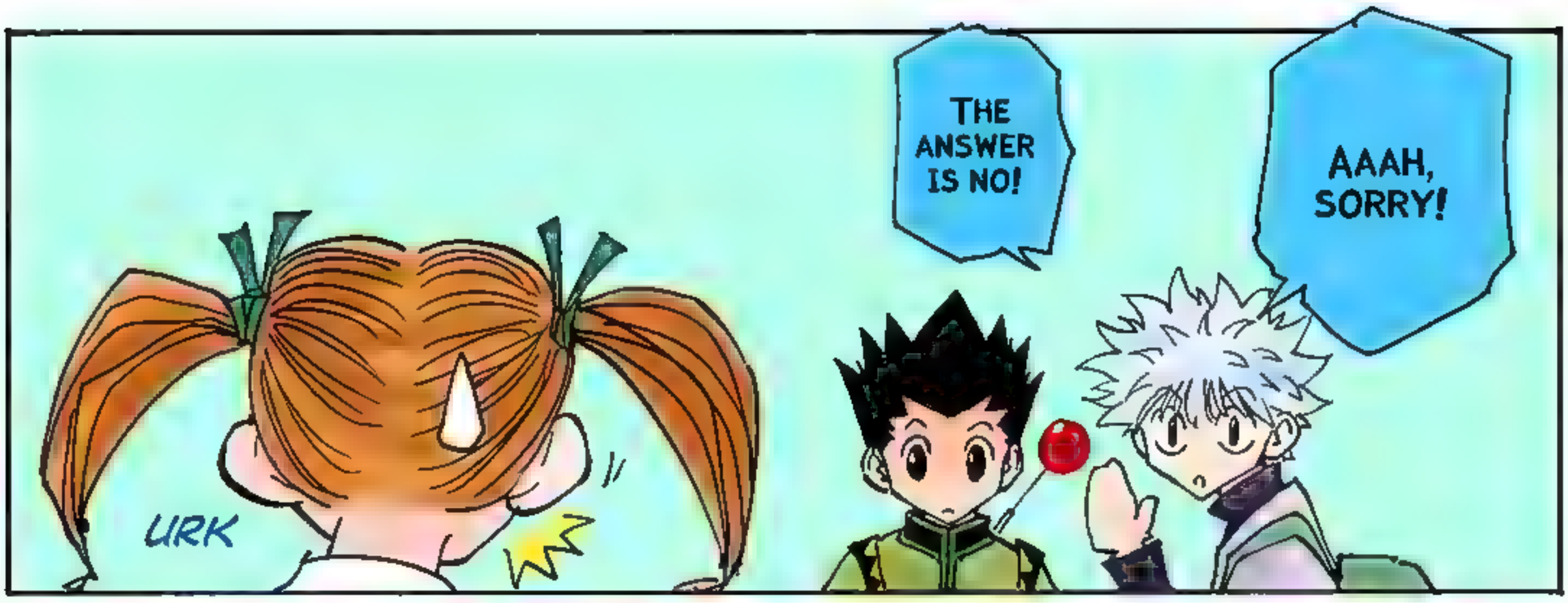
IF I'M NOT MISTAKEN, WE ENTERED THE GAME TOGETHER...

YES...

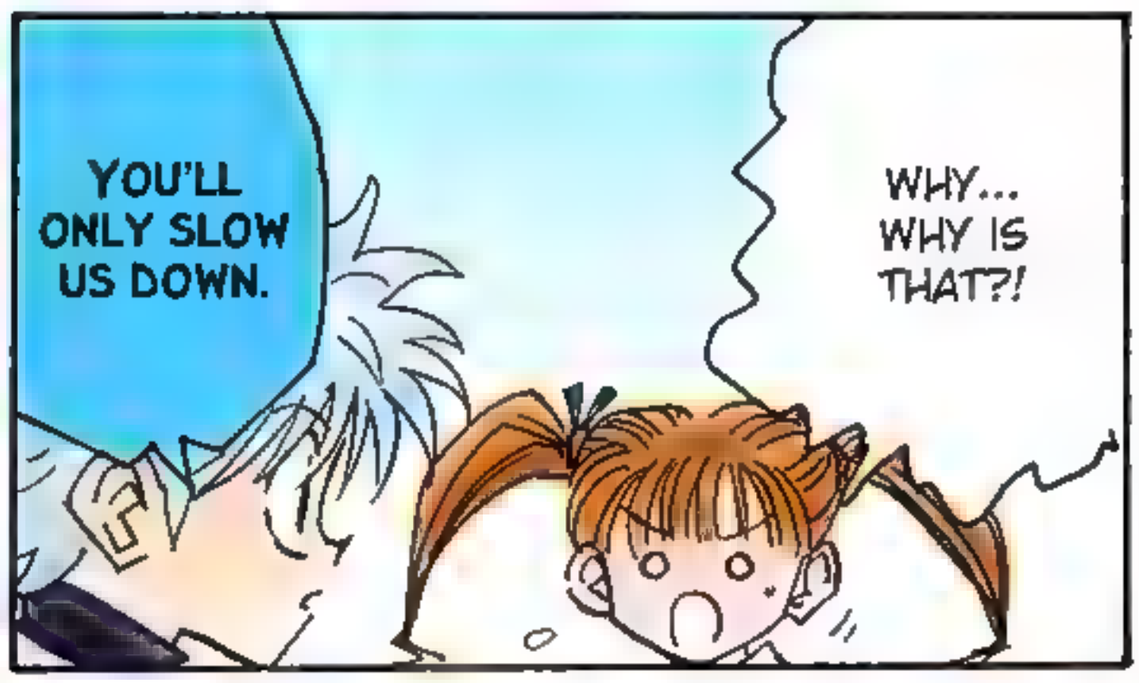
I...

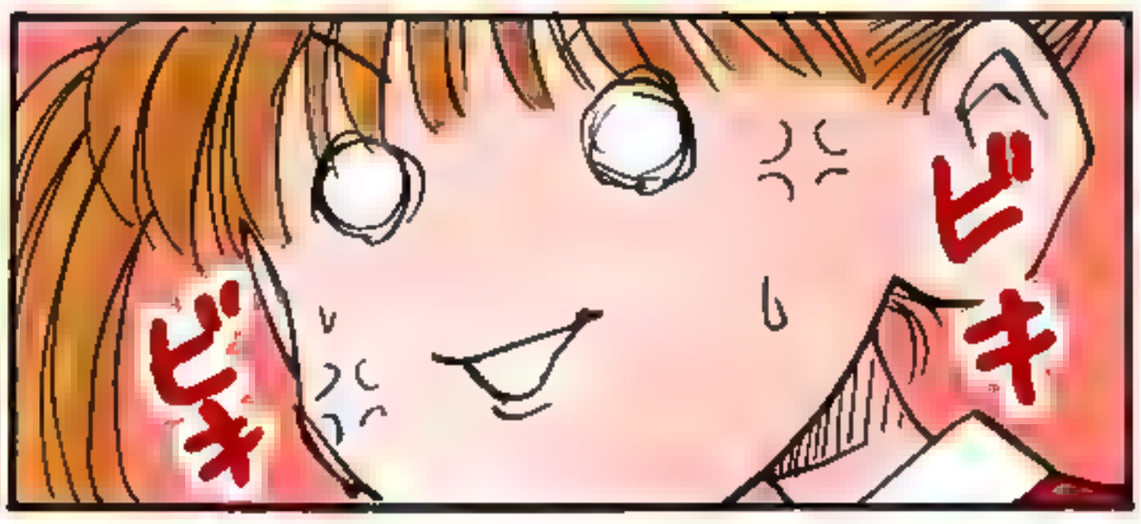
HOLD ON, WAIT FOR ME!

LET ME COME WITH YOU GUYS!


URK
THE ANSWER IS NO!
AAAH, SORRY!

IF I WANTED, I COULD KNOCK YOU DOWN WITH JUST ONE FINGER! I JUST WANTED TO HELP YOU GUYS, BUT YOU IMMEDIATELY REFUSED!! BUT NOW I'M GOING TO MAKE SURE TO RUIN YOUR LIVES!
YOU PUNY BRAT! YOU DARE CALL ME A NUISANCE?!


YOU'LL ONLY SLOW US DOWN.
WHY... WHY IS THAT?!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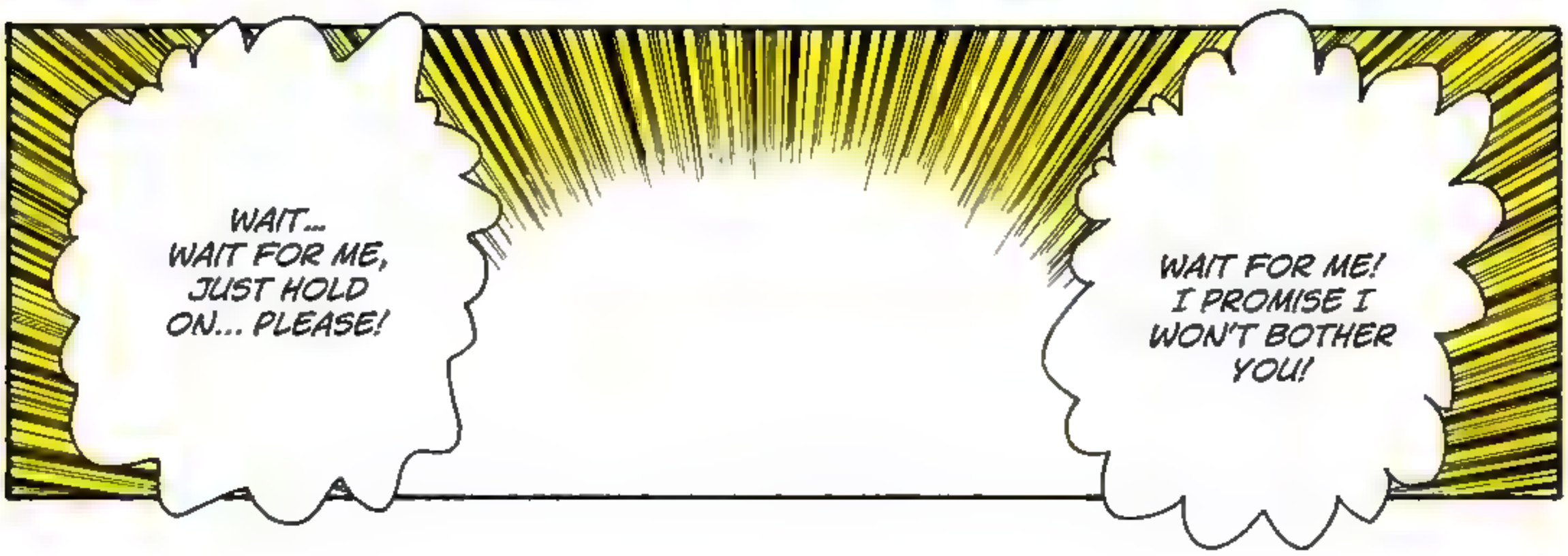
EH
SURE
LET'S HEAD THIS WAY.


WAIT... WAIT FOR ME, JUST HOLD ON... PLEASE!
WAIT FOR ME! I PROMISE I WON'T BOTHER YOU!

I'VE GOT THE INFORMATION WE WANTED.

THEN COULD YOU PLEASE EXPLAIN?

WELL...

SHISO TREE

RUBICUTA

LIKE IF IT WAS A CHARACTER IN A VIDEO GAME...

FIRST, WE ASKED ALL 100 OF THE INHABITANTS OF THIS ISLAND, AND THEY CAN ONLY GIVE STANDARD ANSWERS.

GAIN!

AND IN MY RIGHT HAND, IT'S A CLONE CARD MADE BY KORTOPI.

IN MY LEFT HAND, IT'S A REAL CARD.

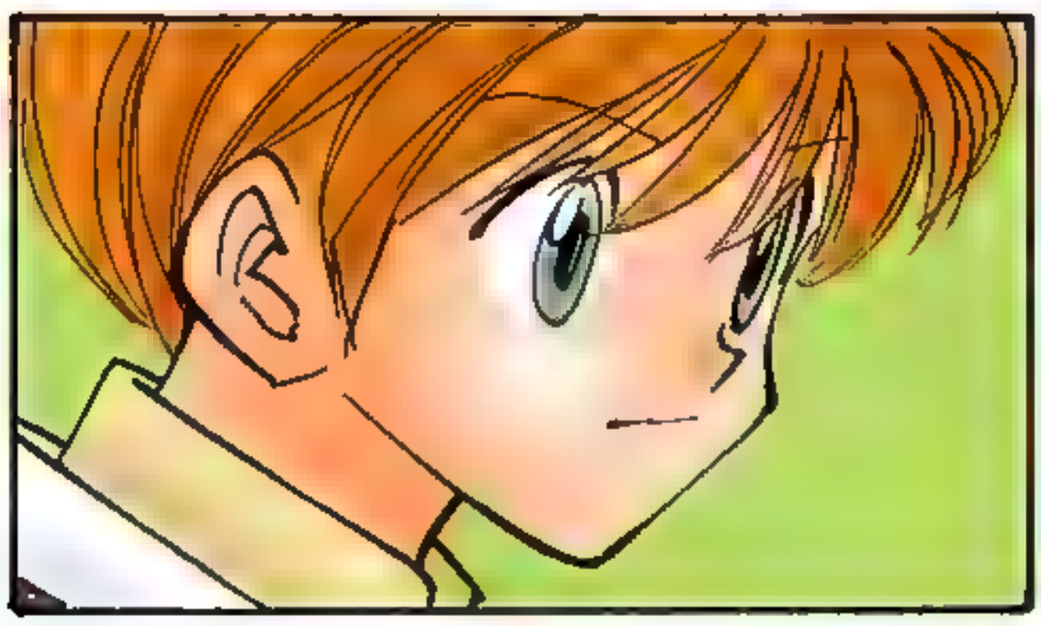
BOOK!

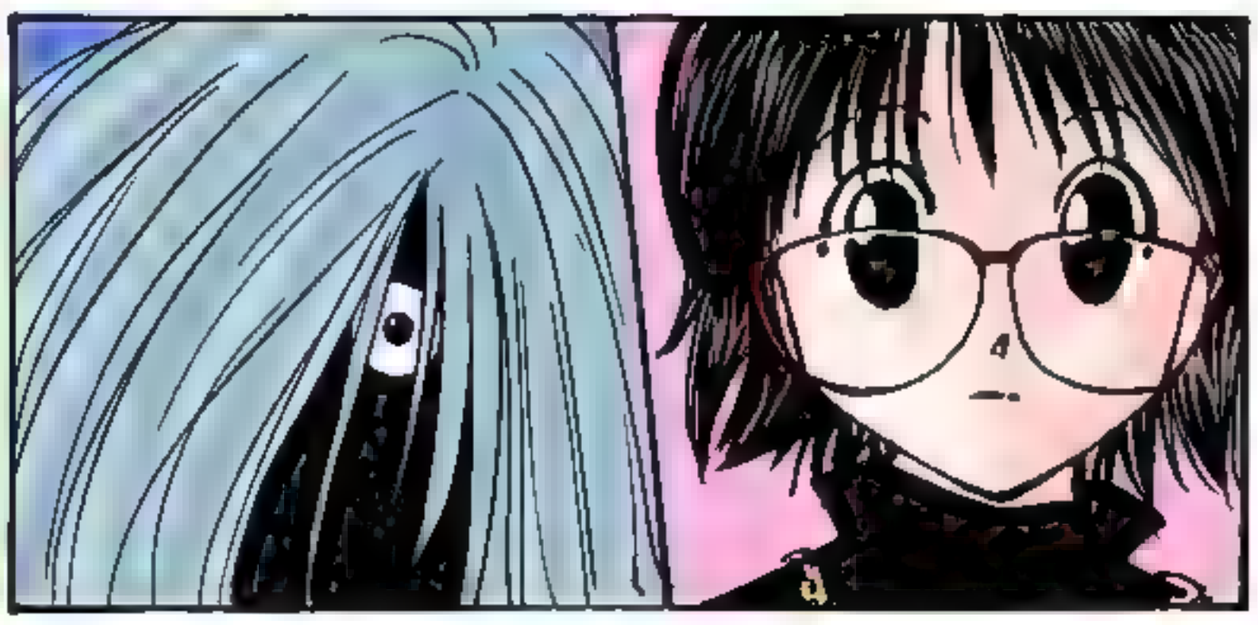
SECOND... ②

HOWEVER, SHIZUKU'S VACUUM CLEANER WON'T SUCK THINGS WITH SPECIAL ABILITIES LIKE THE ONE I'M HOLDING, EVEN IF THEY'RE INANIMATE OBJECTS.
THIS ONE IS ALSO A CLONE CARD, IT'S NOT MADE FROM A PROGRAM, SO THERE MUST BE A SYSTEM TO BLOCK THIS IN THIS GAME.
KORTOPI'S CARD DON'T REVERT BACK.
ALSO, IT'S BEEN SET UP IN SUCH A WAY THAT CARDS AND ITEMS CAN'T BE FOUND USING NEN ABILITIES.
EVEN IN THIS WORLD, SHIZUKU'S VACUUM CLEANER CAN SUCK IT UP.
AND THIRDLY... OUT-OF-GAME OBJECTS, LIKE THIS ROCK FOR EXAMPLE...
THEN?
HMM, HMM.
IT CAN BE CONCLUDED THAT...
BUT ACTUALLY, FROM THIS INFORMATION...

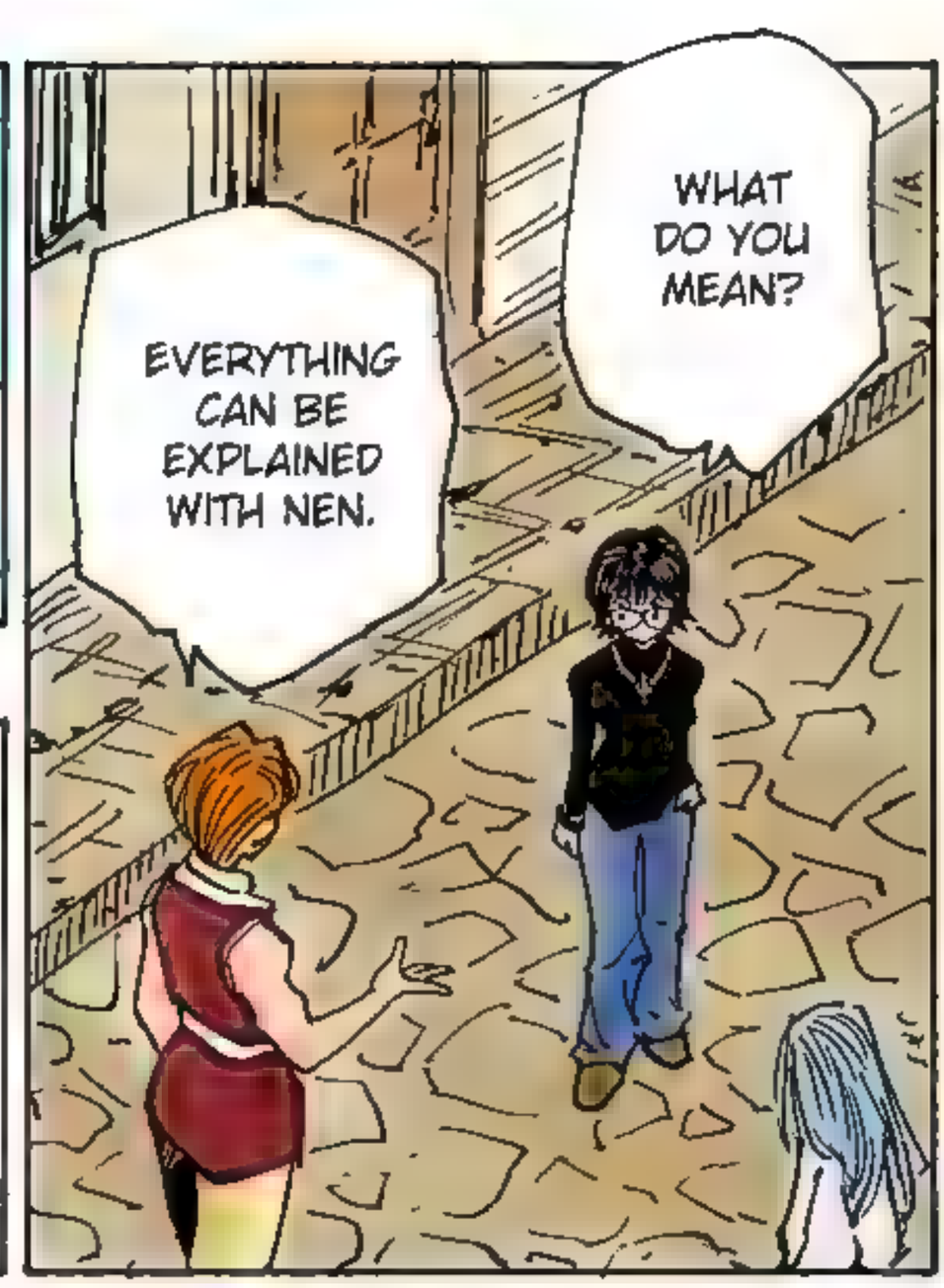
THIS GAME IS NOT IN THE WORLD OF IMAGINATION...

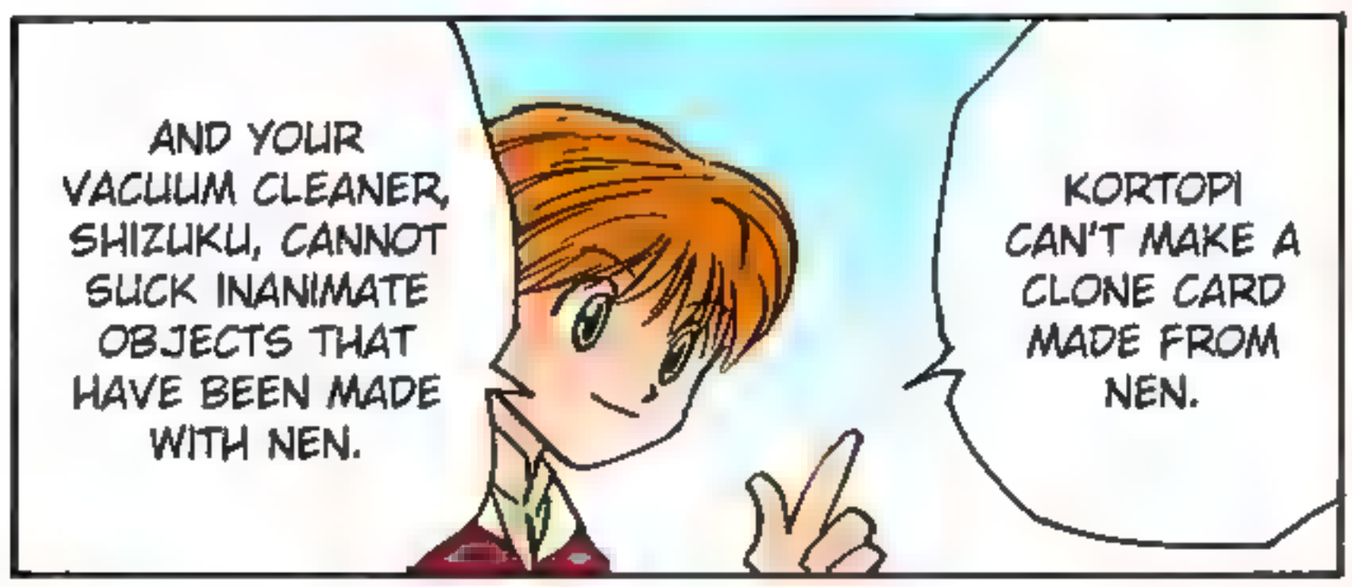
ACTUALLY, THIS GAME EXISTS SOMEWHERE IN OUR WORLD...!!

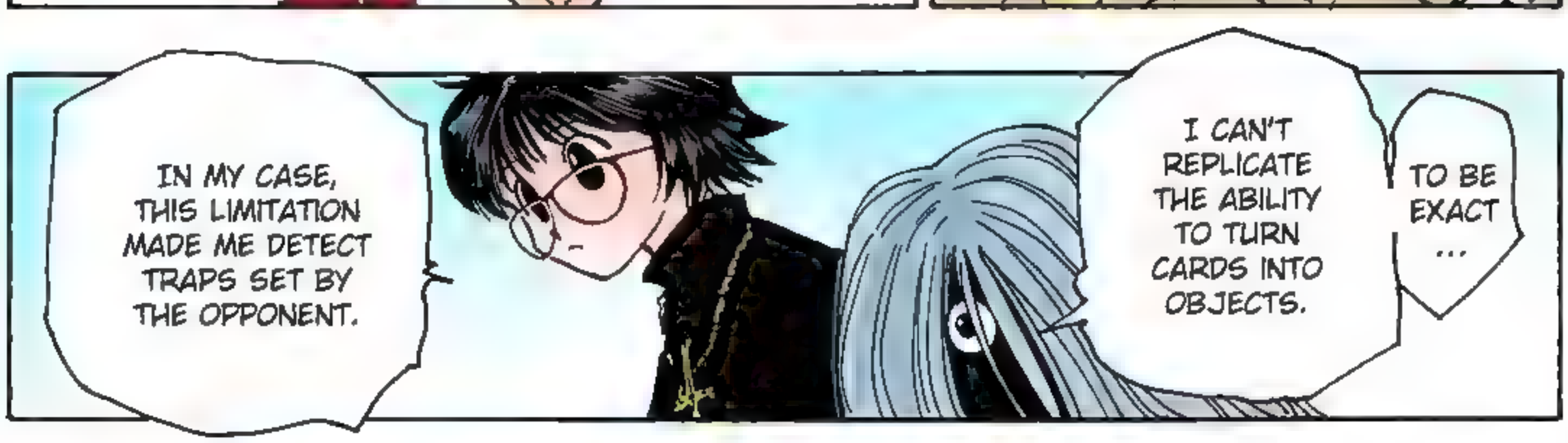


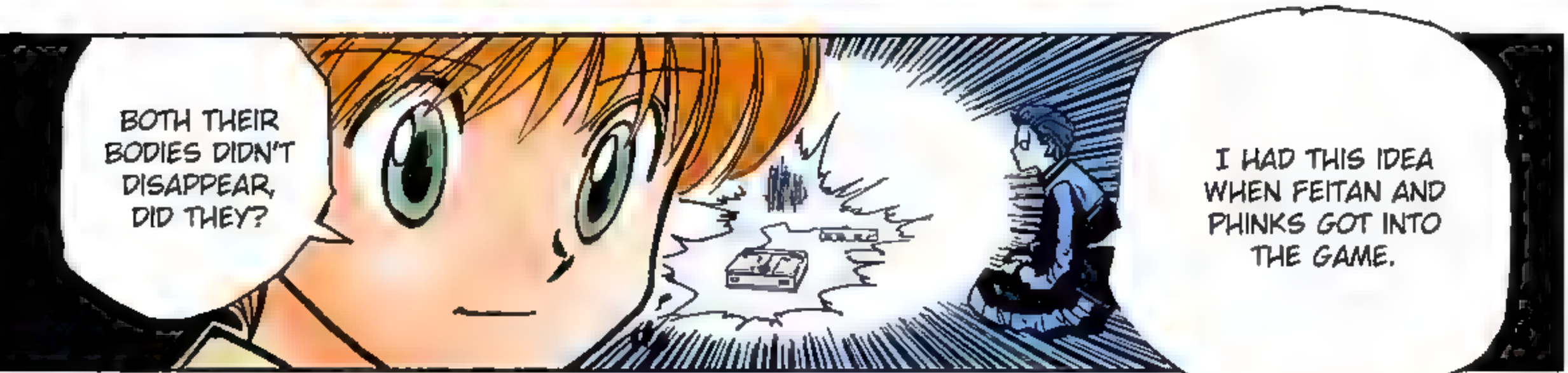


IF THE IMPORTANT OBJECTS ON THIS ISLAND ARE ALSO OBJECTS THAT ARE CONJURED.
IF THE INHABITANTS OF THIS TOWN ARE UNDER THE CONTROL OF A MANIPULATED NEN USER, OR THEY ARE MADE INTO PUPPETS.

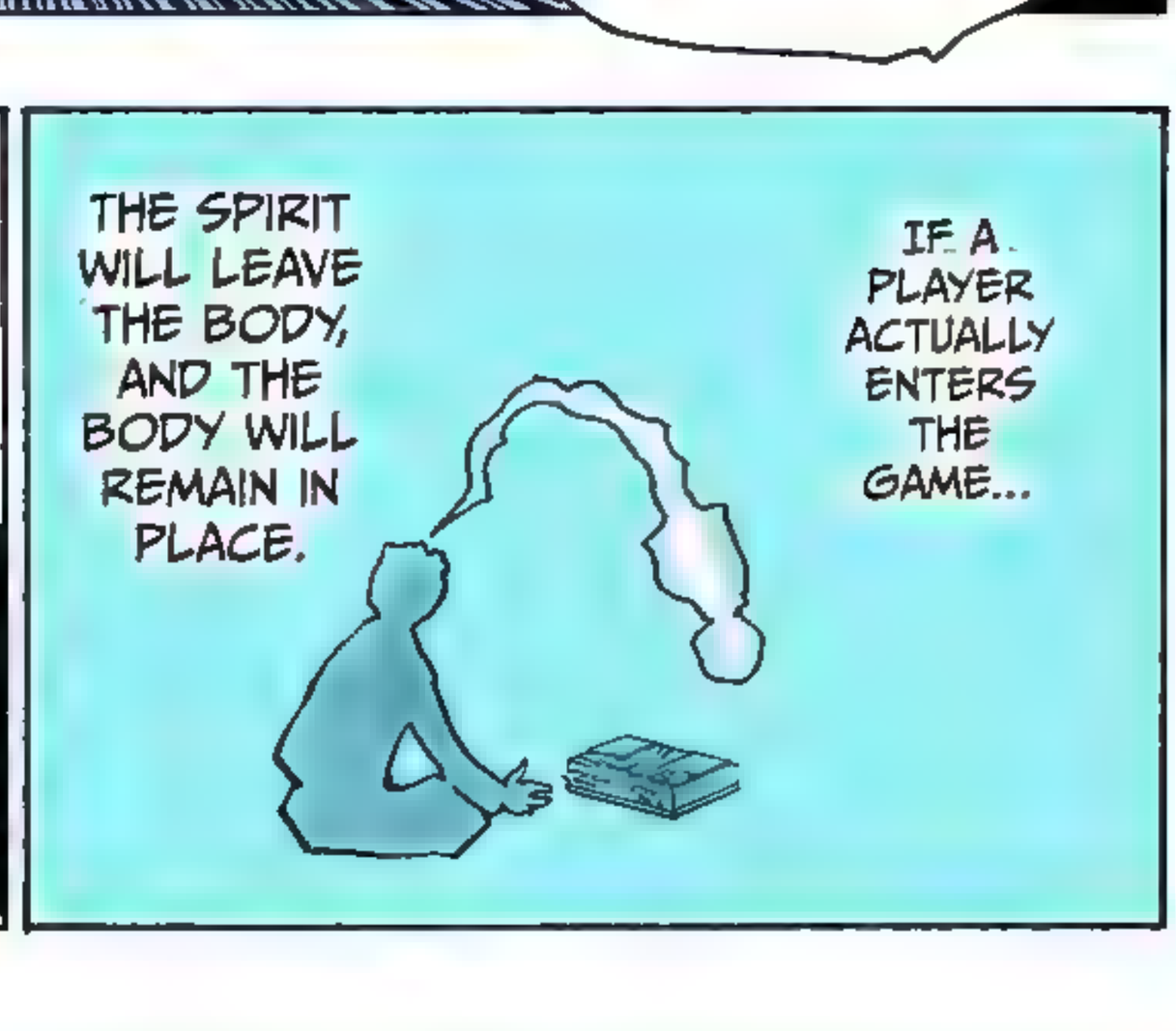

WHAT DO YOU MEAN?
EVERYTHING CAN BE EXPLAINED WITH NEN.

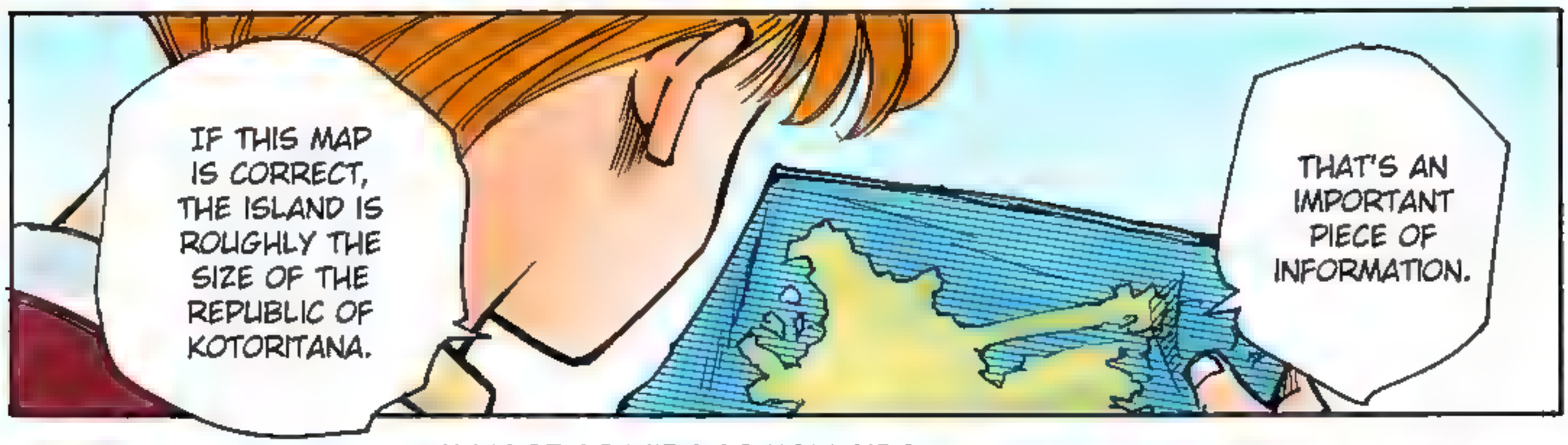

AND YOUR VACUUM CLEANER, SHIZUKU, CANNOT SUCK INANIMATE OBJECTS THAT HAVE BEEN MADE WITH NEN.
KORTOPI CAN'T MAKE A CLONE CARD MADE FROM NEN.


IN MY CASE, THIS LIMITATION MADE ME DETECT TRAPS SET BY THE OPPONENT.
I CAN'T REPLICATE THE ABILITY TO TURN CARDS INTO OBJECTS.
TO BE EXACT ...

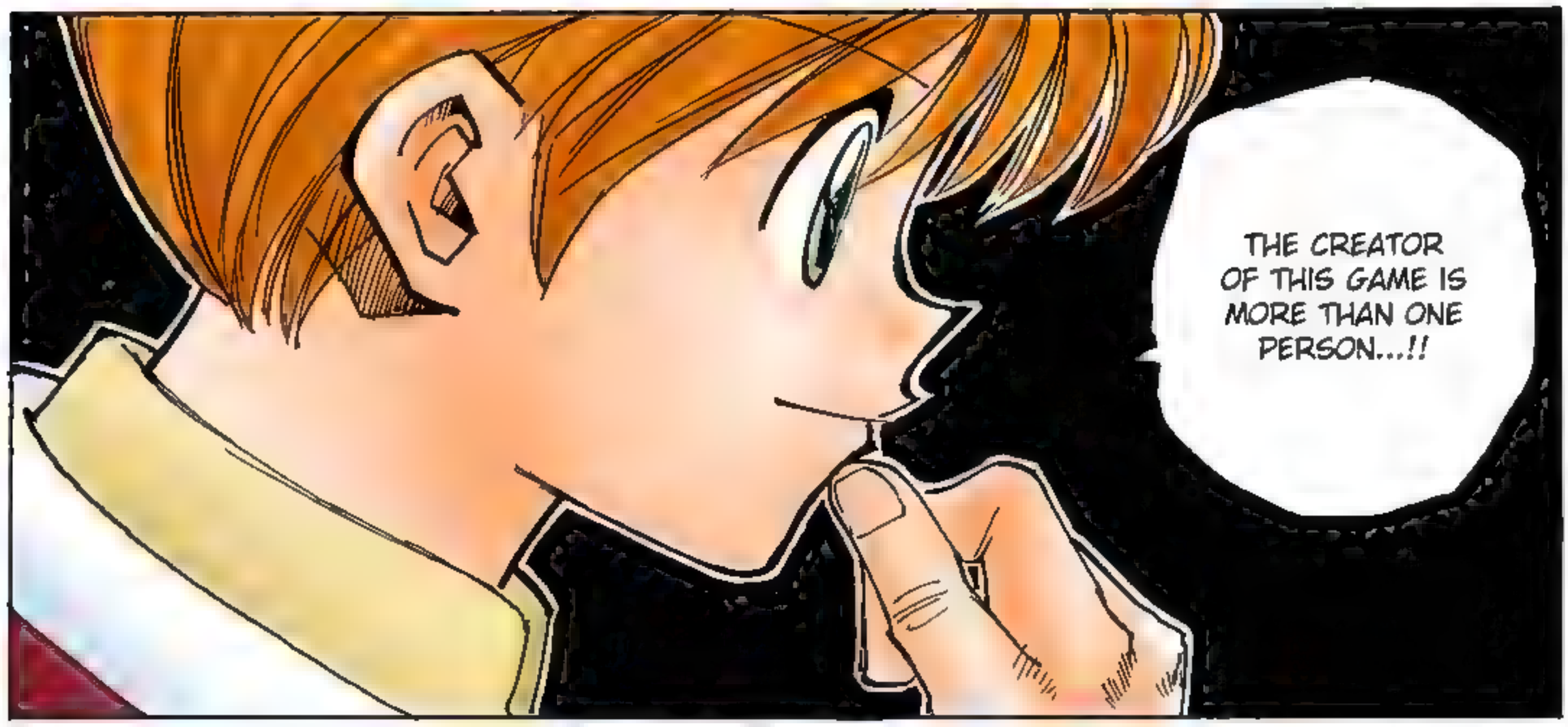

BOTH THEIR BODIES DIDN'T DISAPPEAR, DID THEY?
I HAD THIS IDEA WHEN FEITAN AND PHINKS GOT INTO THE GAME.

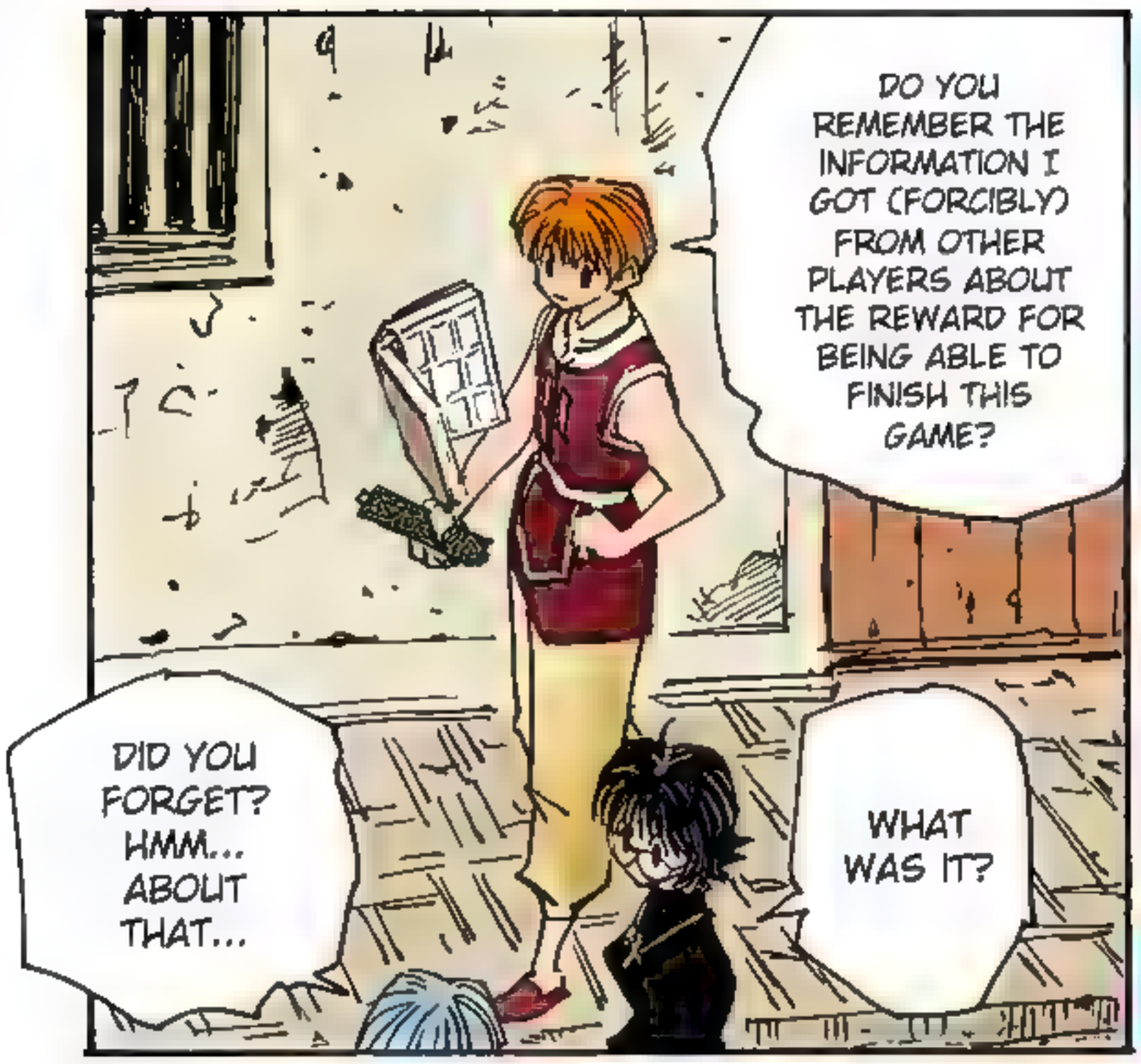
HOWEVER, I FIND THE CONDITIONS NECESSARY TO SEPARATE ONE'S BODY AND SPIRIT TOO LIGHT.
SO, THERE'S NO NEED TO CARRY HIS BODY EITHER.
STAND IN FRONT OF THE CONSOLE, AND TO JUST USE HATSU...


THE SPIRIT WILL LEAVE THE BODY, AND THE BODY WILL REMAIN IN PLACE.
IF A PLAYER ACTUALLY ENTERS THE GAME...

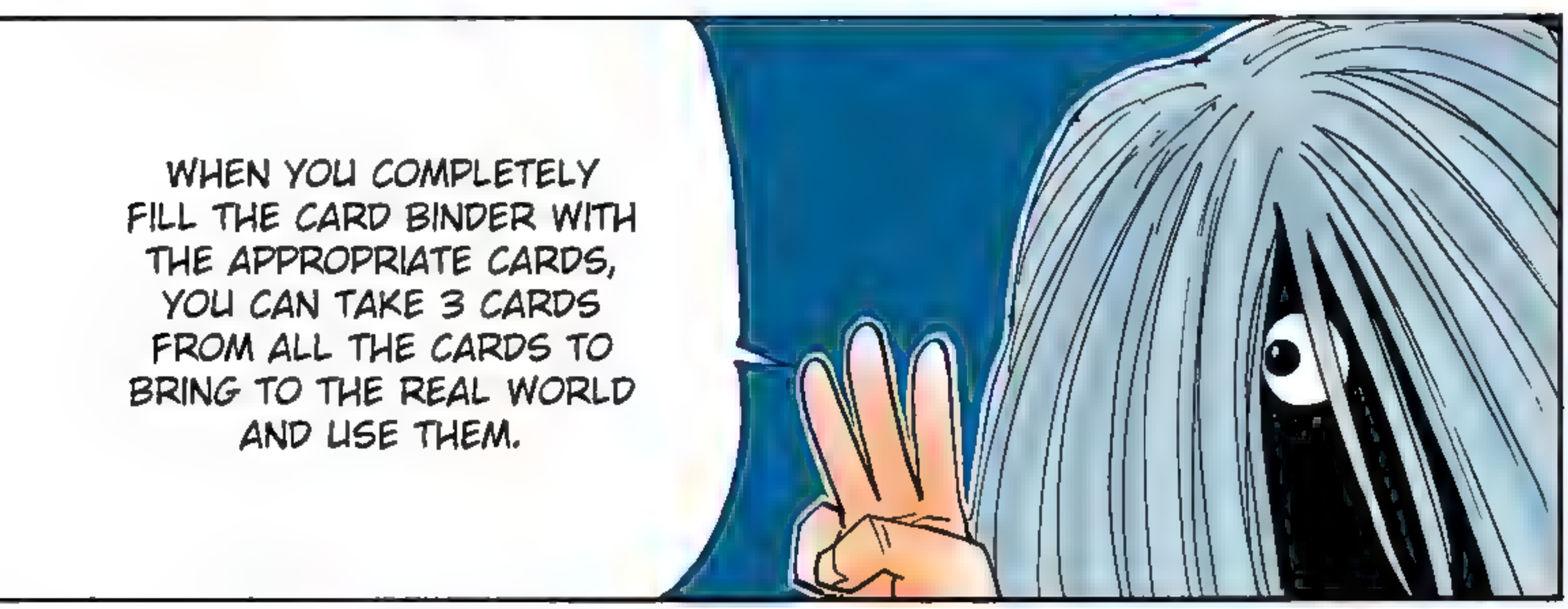


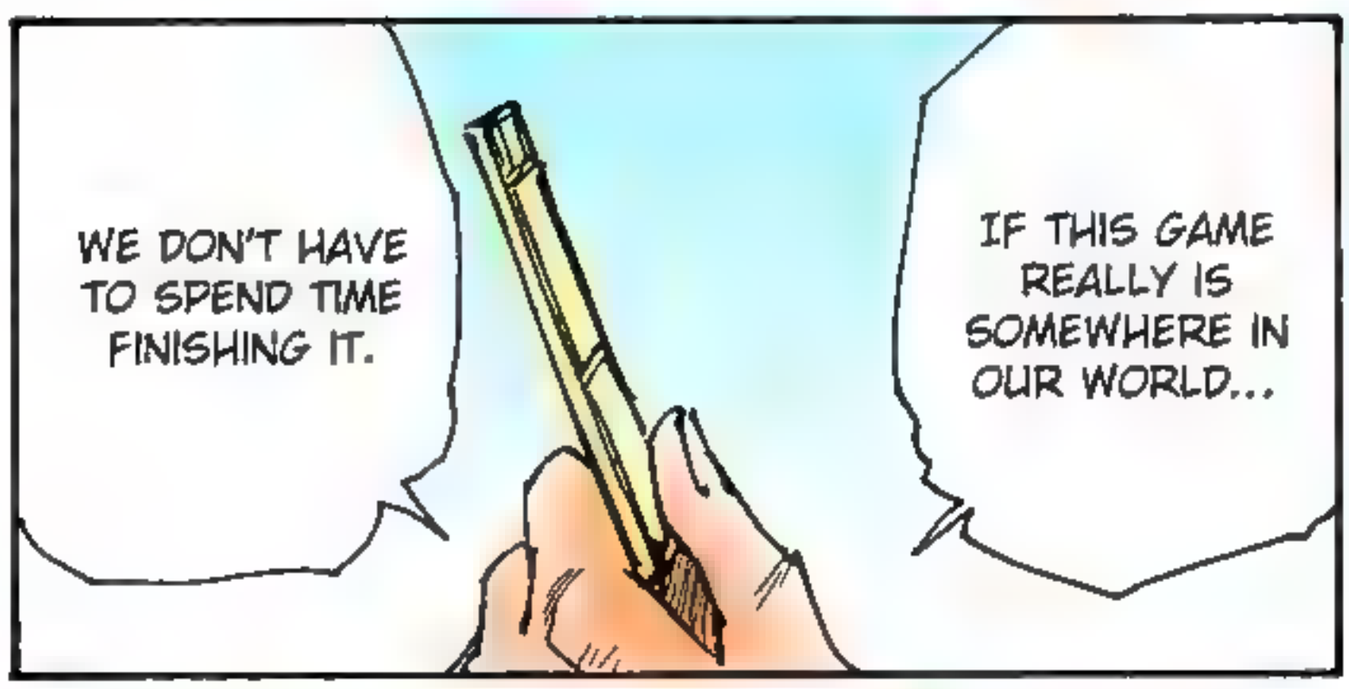
※ ALMOST AS WIDE AS HOKKAIDO

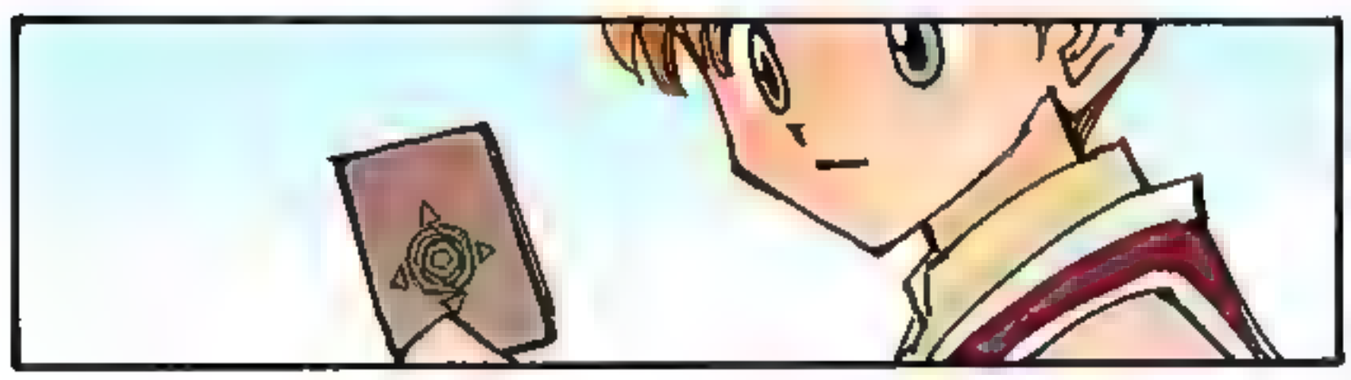



DO YOU REMEMBER THE INFORMATION I GOT (FORCIBLY) FROM OTHER PLAYERS ABOUT THE REWARD FOR BEING ABLE TO FINISH THIS GAME?
DID YOU FORGET? HMM... ABOUT THAT...
WHAT WAS IT?

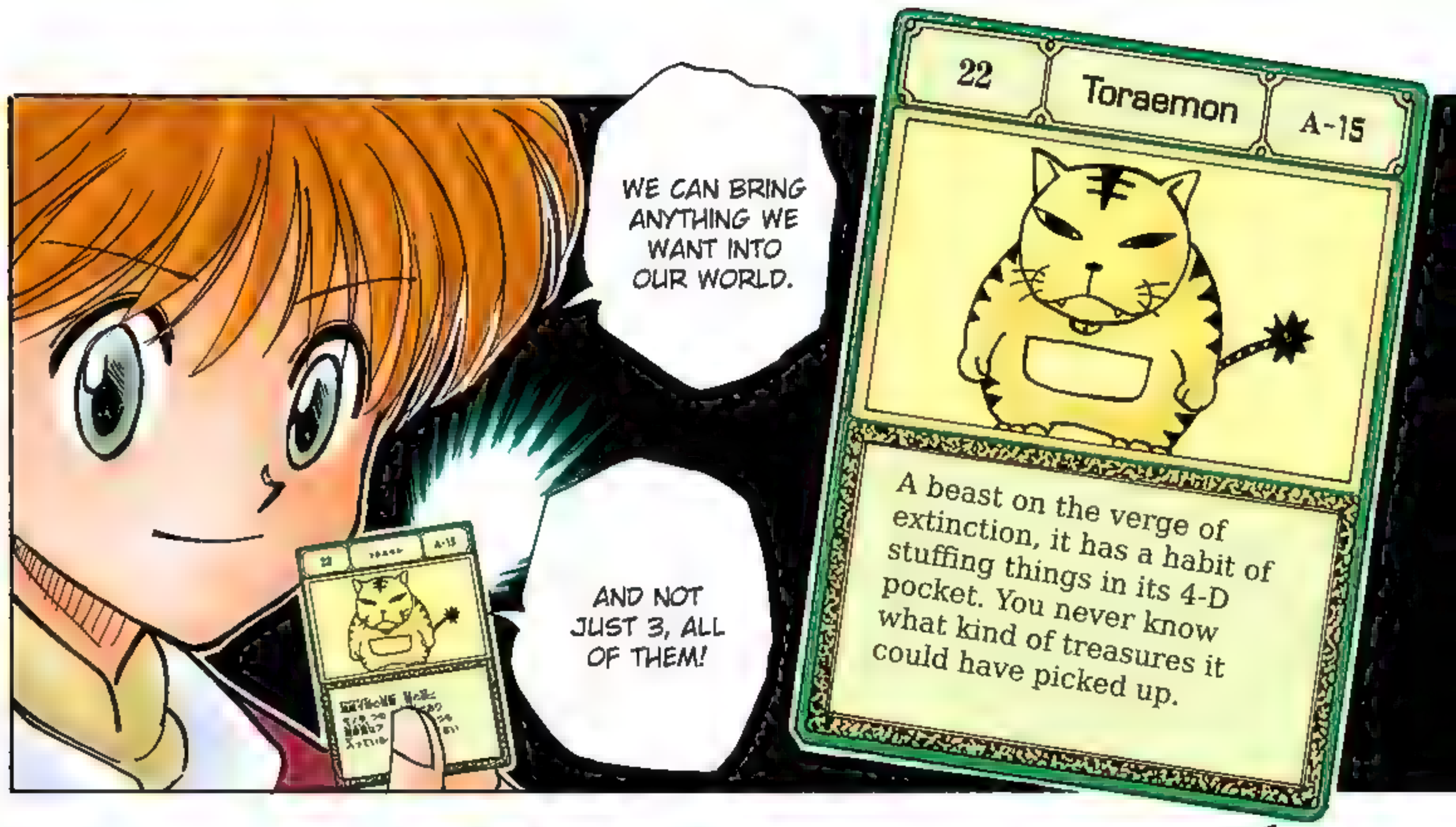
THEN..
OH, I SEE...
HERE'S THE CRUCIAL PART.
WHAT ARE WE GOING TO DO NOW?

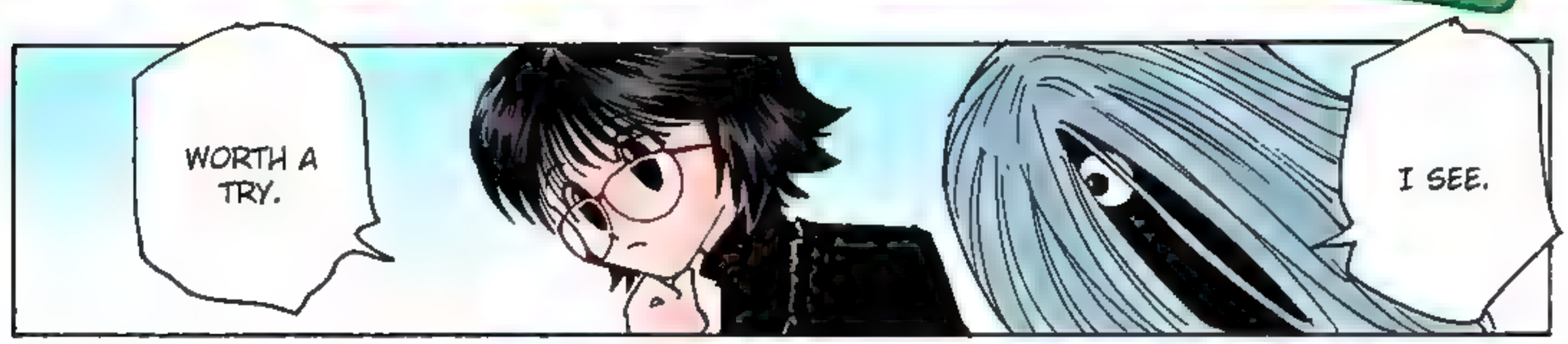

WHEN YOU COMPLETELY FILL THE CARD BINDER WITH THE APPROPRIATE CARDS, YOU CAN TAKE 3 CARDS FROM ALL THE CARDS TO BRING TO THE REAL WORLD AND USE THEM.

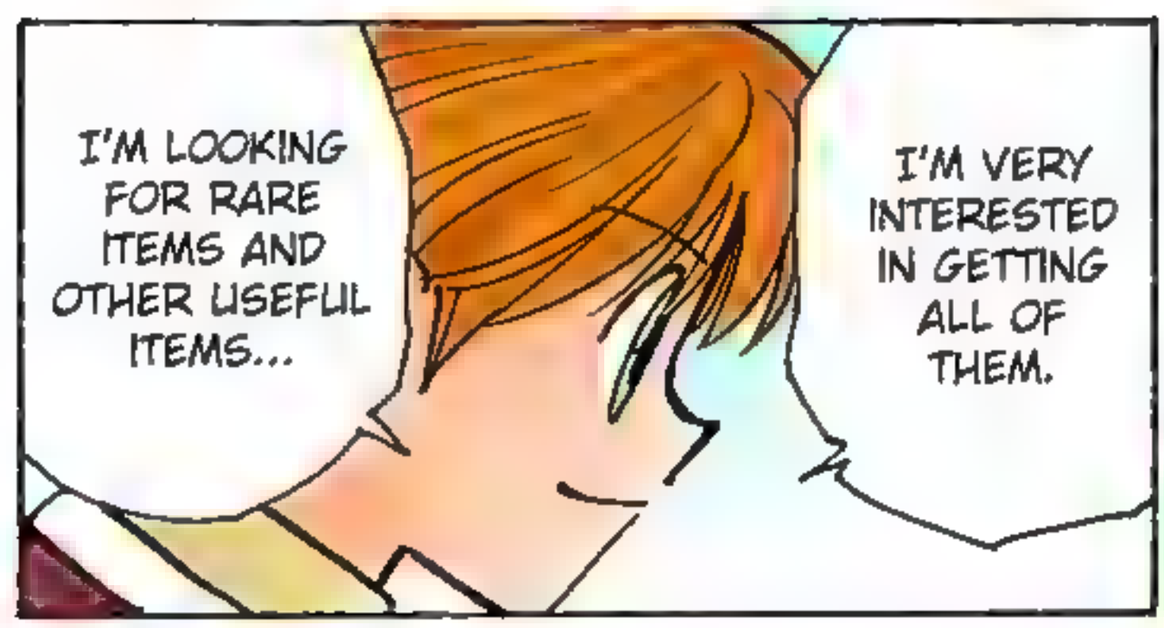

WE DON'T HAVE TO SPEND TIME FINISHING IT.
IF THIS GAME REALLY IS SOMEWHERE IN OUR WORLD...

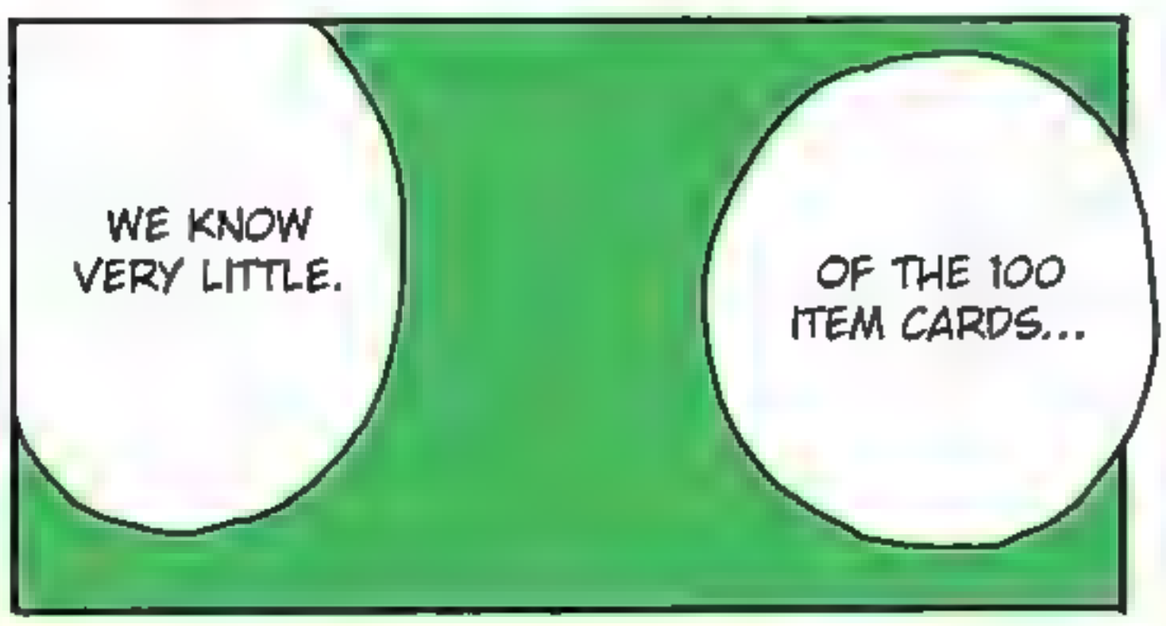


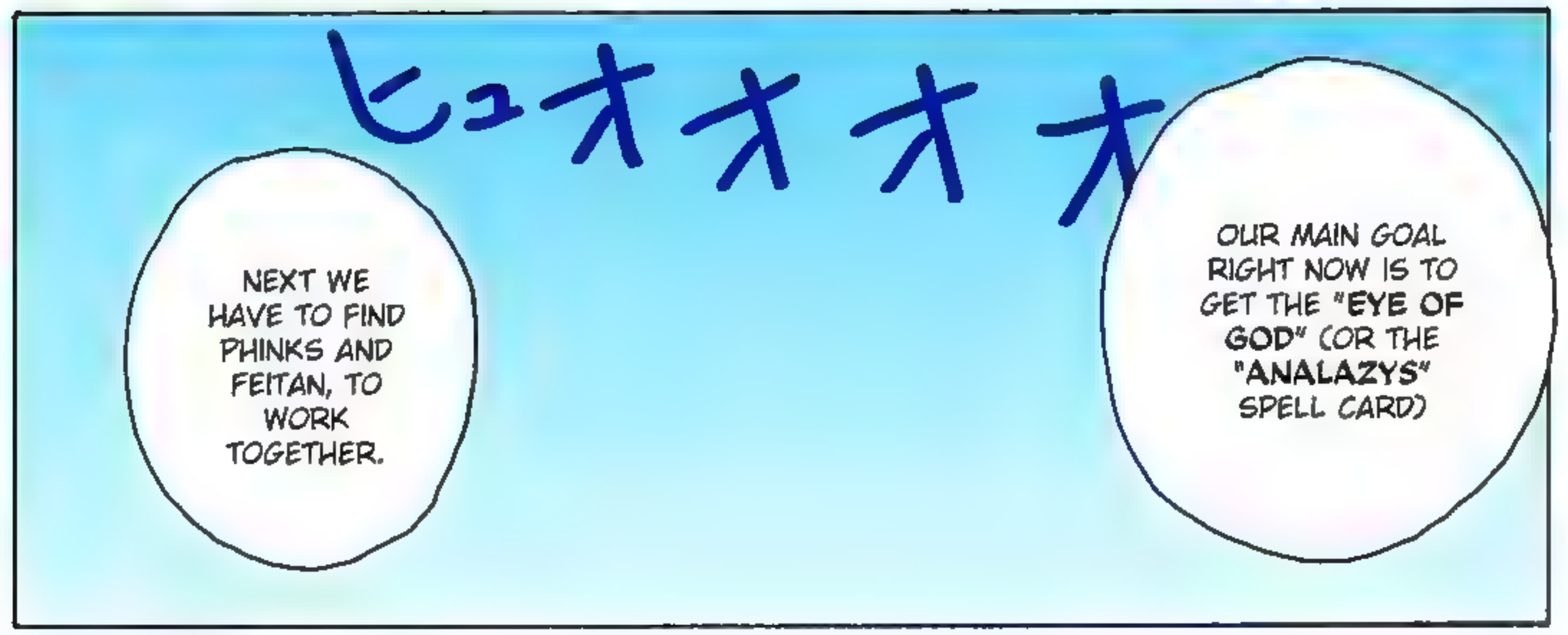
THAT MEANS WE CAN USE THOSE CARDS OUTSIDE OF THE GAME.
SO...

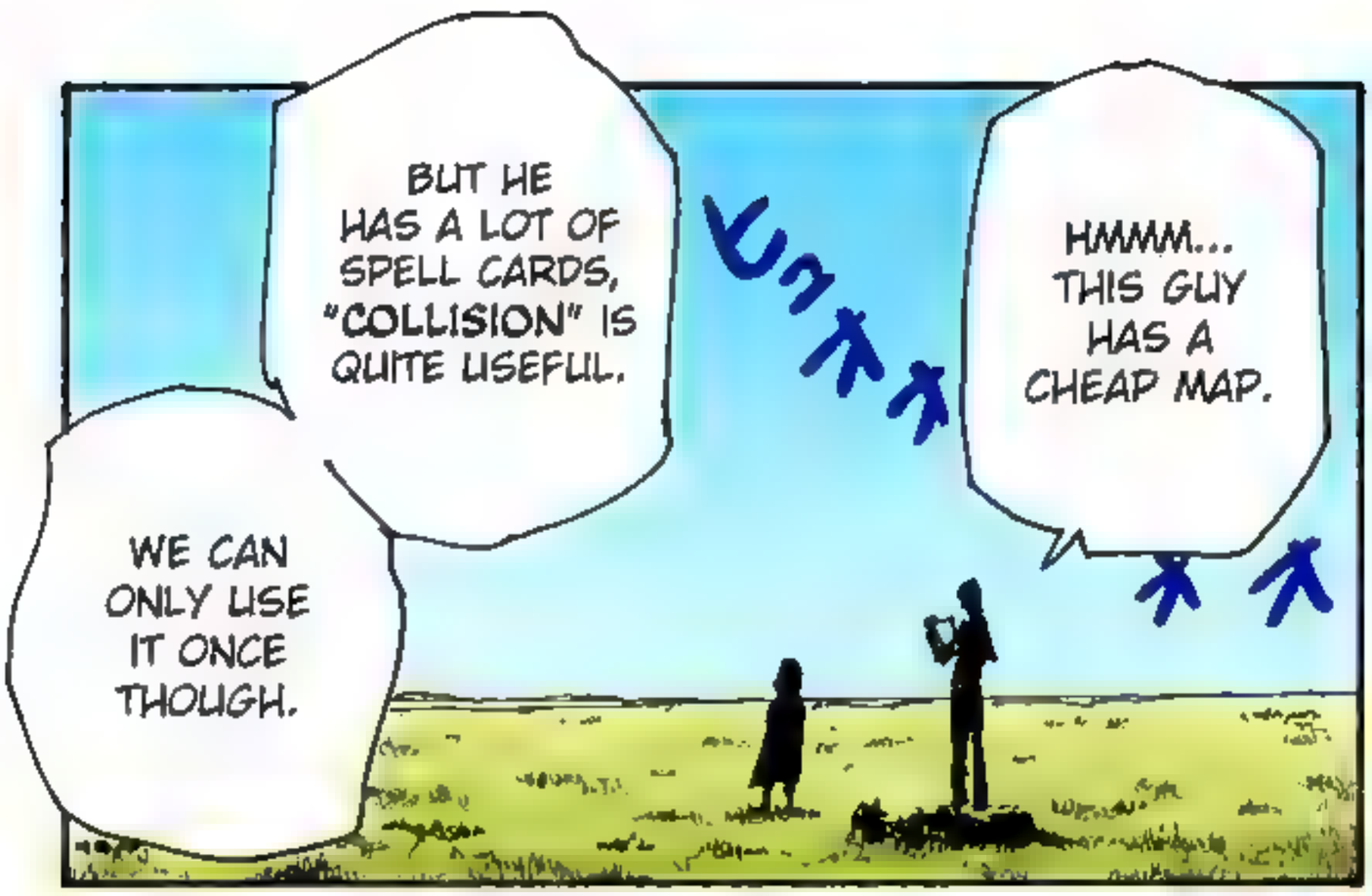

WE CAN BRING ANYTHING WE WANT INTO OUR WORLD.
AND NOT JUST 3, ALL OF THEM!
22
Toraemon
A-15
A beast on the verge of extinction, it has a habit of stuffing things in its 4-D pocket. You never know what kind of treasures it could have picked up.


WORTH A TRY.
I SEE.


I'M LOOKING FOR RARE ITEMS AND OTHER USEFUL ITEMS...
I'M VERY INTERESTED IN GETTING ALL OF THEM.


WE KNOW VERY LITTLE.
OF THE 100 ITEM CARDS...


ヒュオオオオ
NEXT WE HAVE TO FIND PHINKS AND FEITAN, TO WORK TOGETHER.
OUR MAIN GOAL RIGHT NOW IS TO GET THE "EYE OF GOD" (OR THE "ANALAZYS" SPELL CARD)

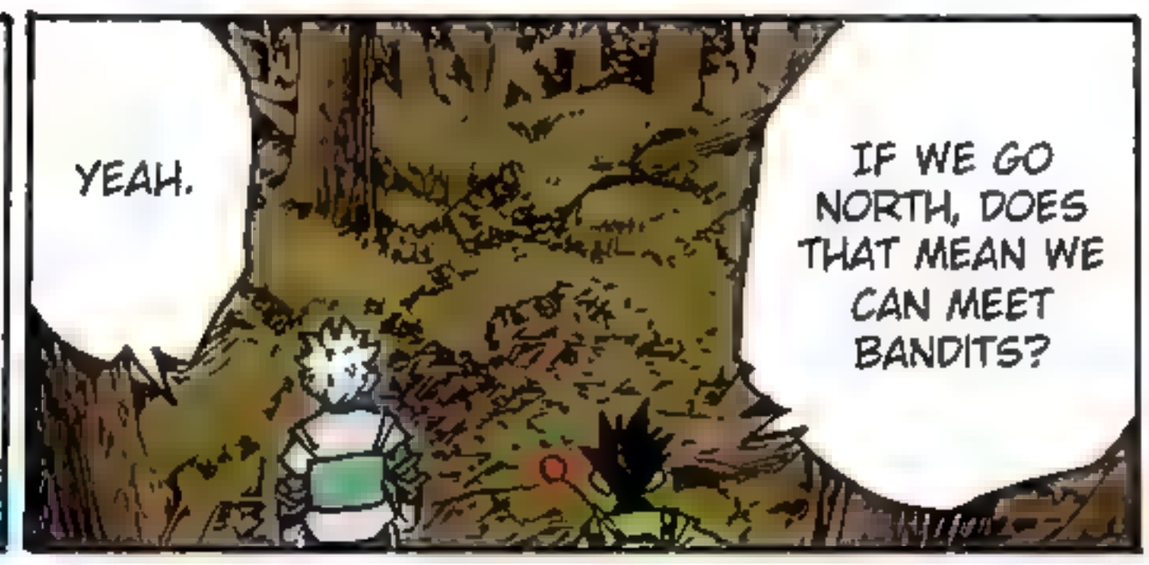


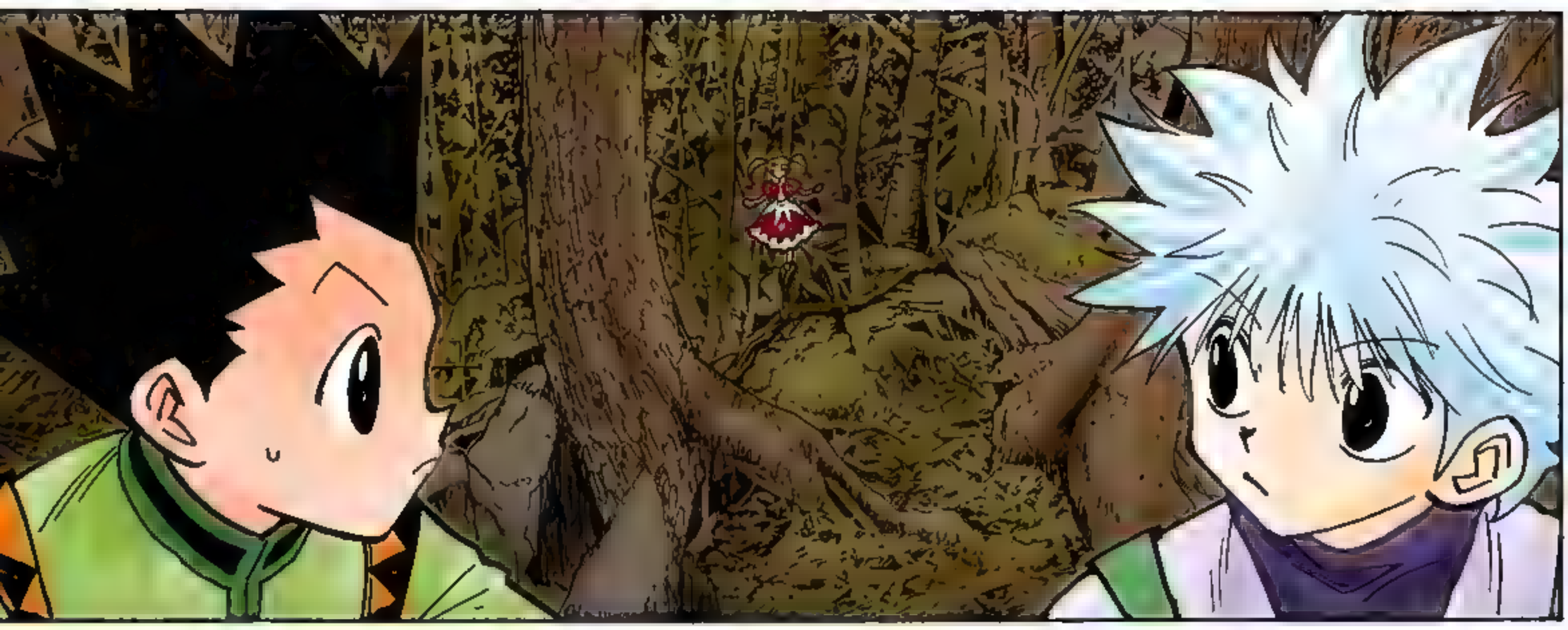
FINE, BUT...

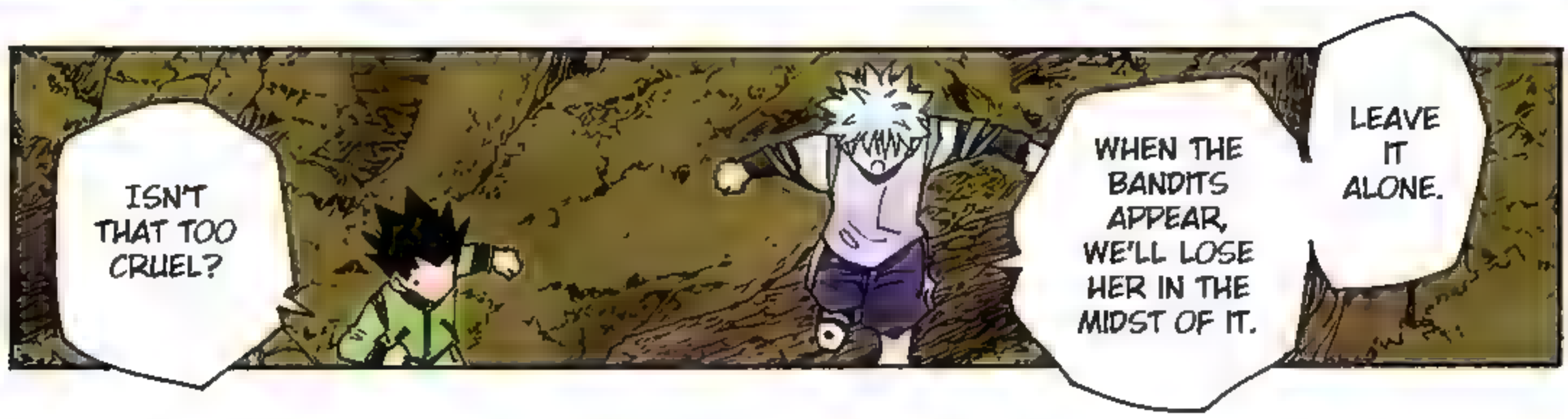
TAKE THE CARDS BEFORE YOU KILL THEM.

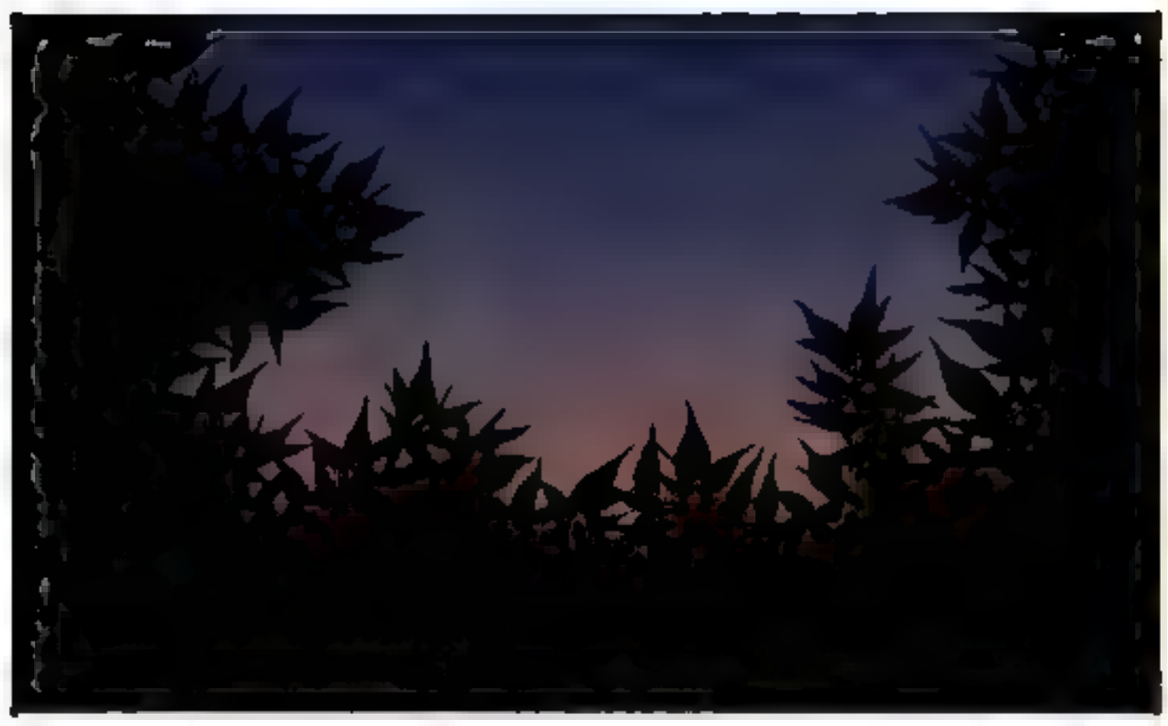
LET'S HAVE A MATCH WHO CAN KILL THE MOST PLAYERS.

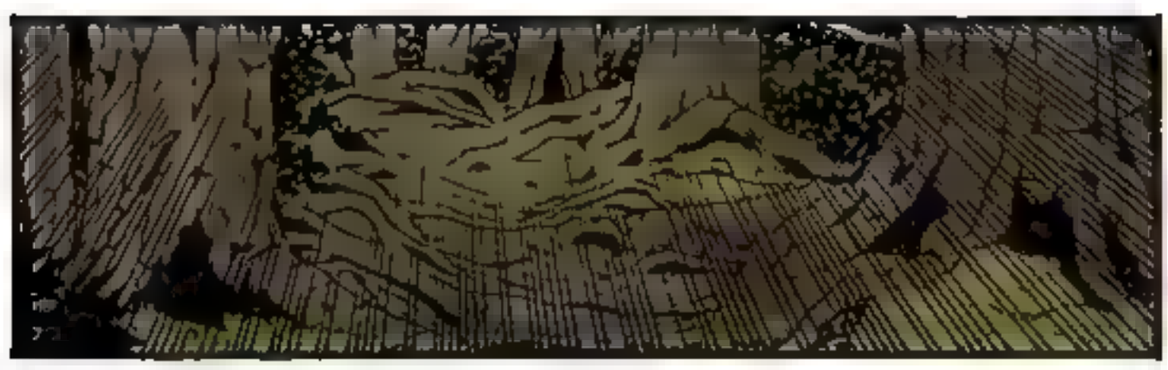
No.135 TO MASADORA! PART ①



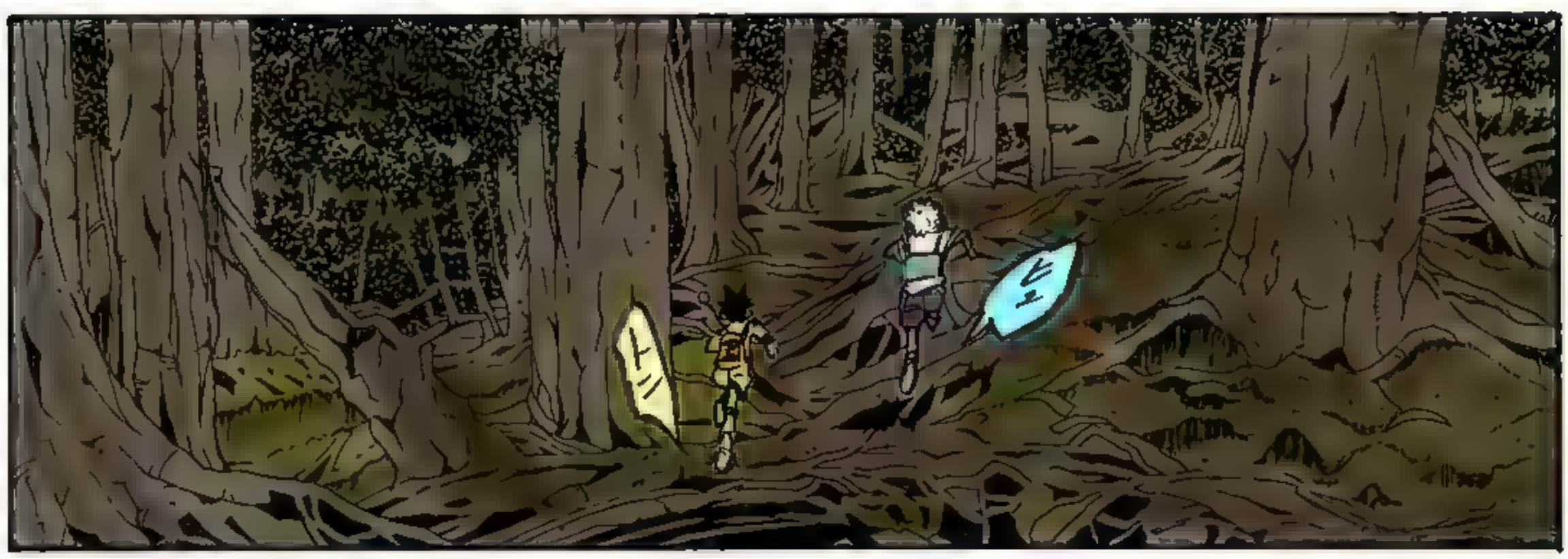


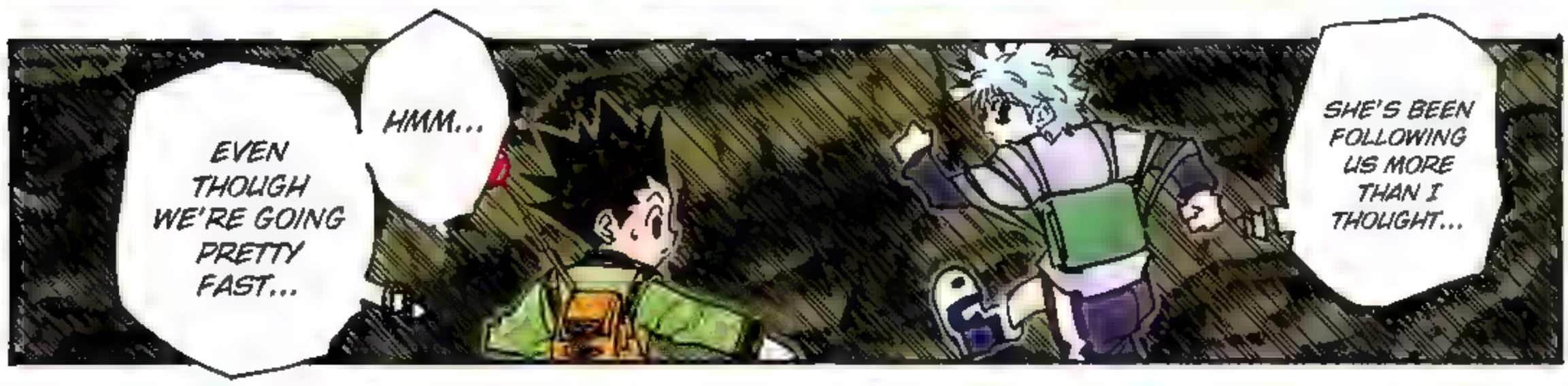


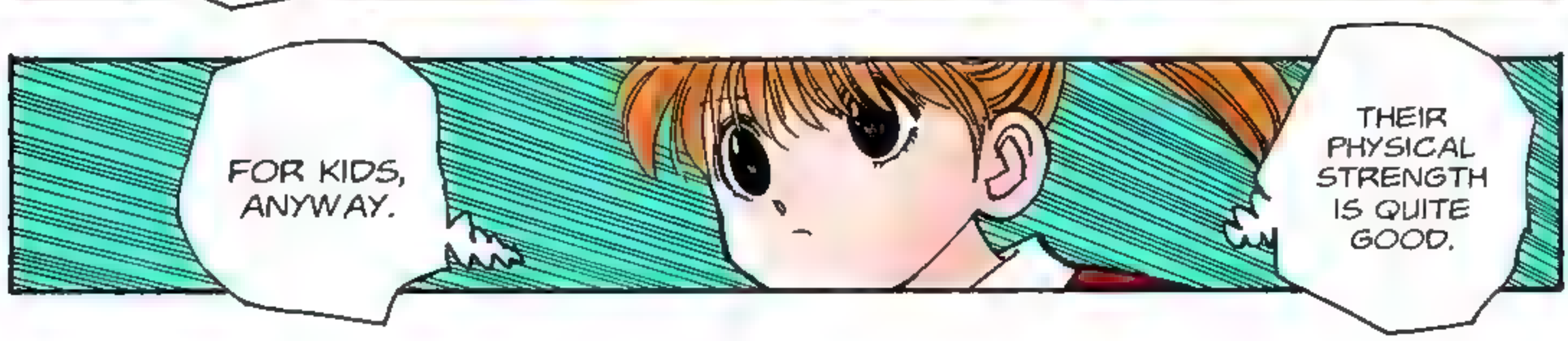


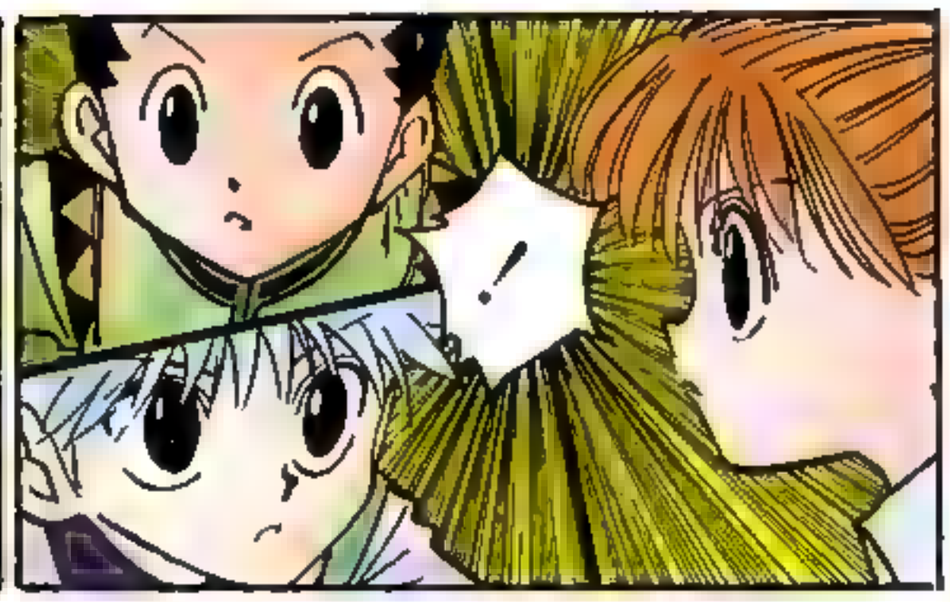


IF IT STARTS TO GET DANGEROUS, SHE CAN RUN AWAY.
DON'T WORRY, SHE'S ALSO A NEN USER.

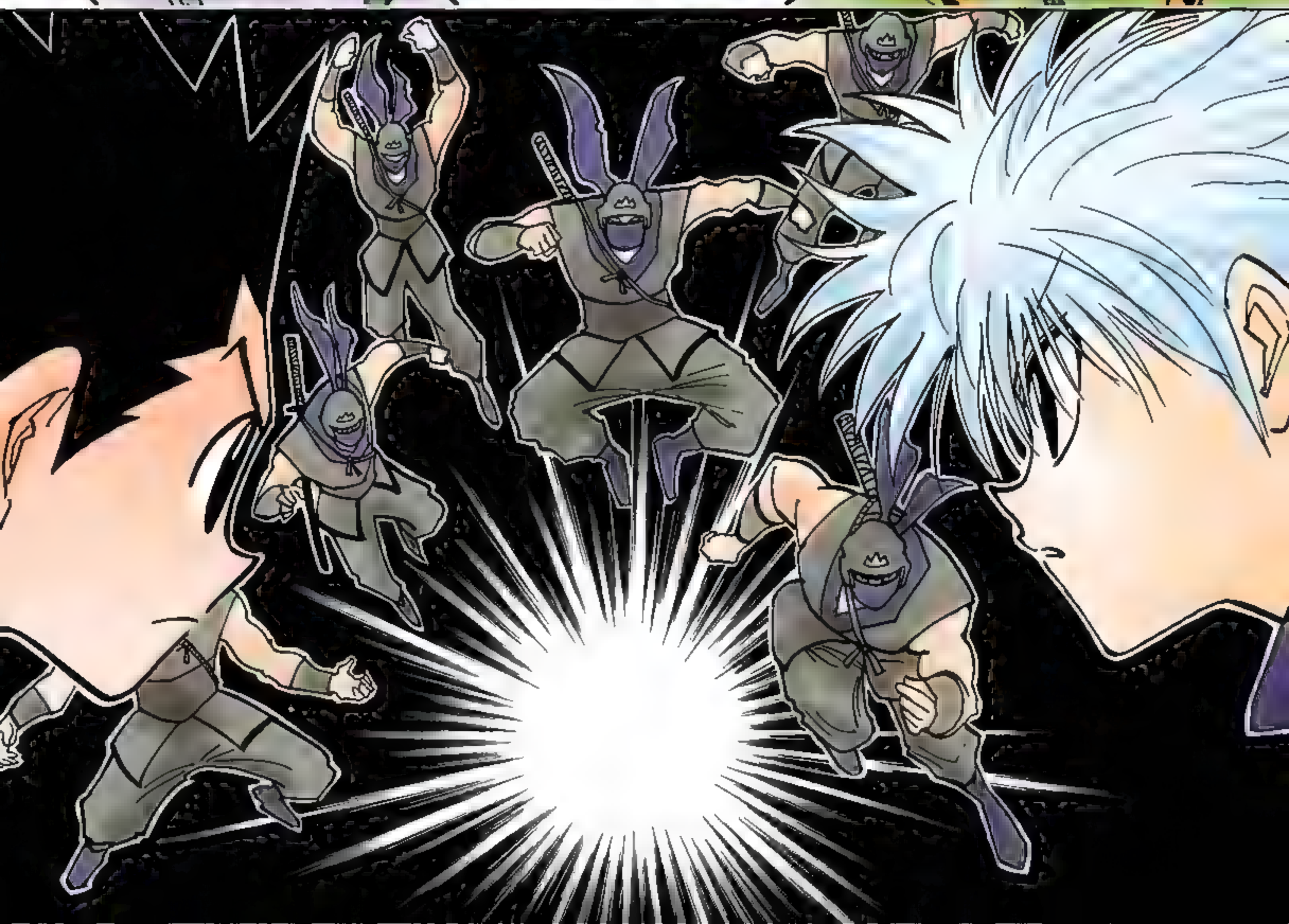



EVEN THOUGH WE'RE GOING PRETTY FAST...
HMM...
SHE'S BEEN FOLLOWING US MORE THAN I THOUGHT...


FOR KIDS, ANYWAY.
THEIR PHYSICAL STRENGTH IS QUITE GOOD.


!

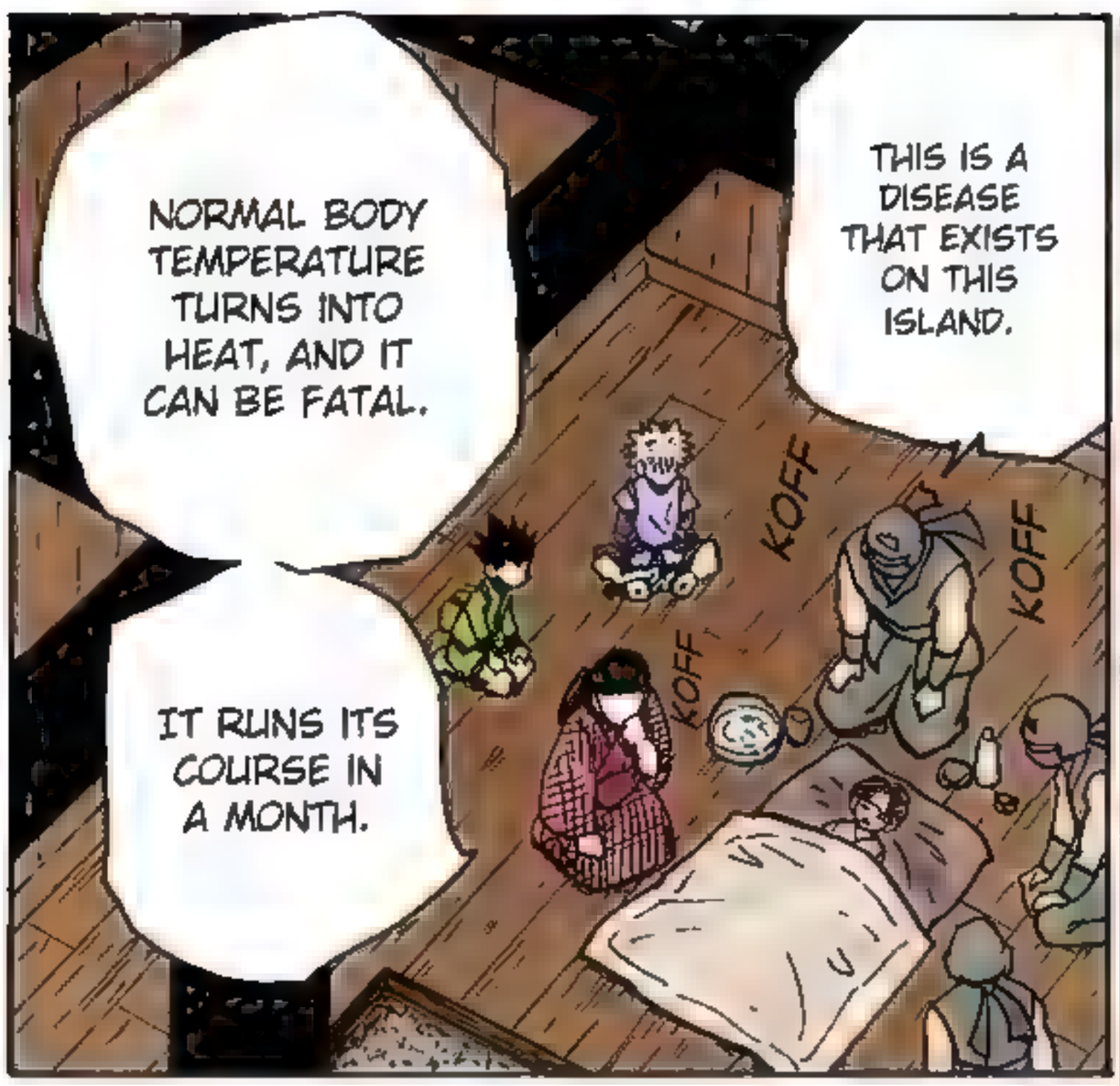
AN ENCO-UNTER!

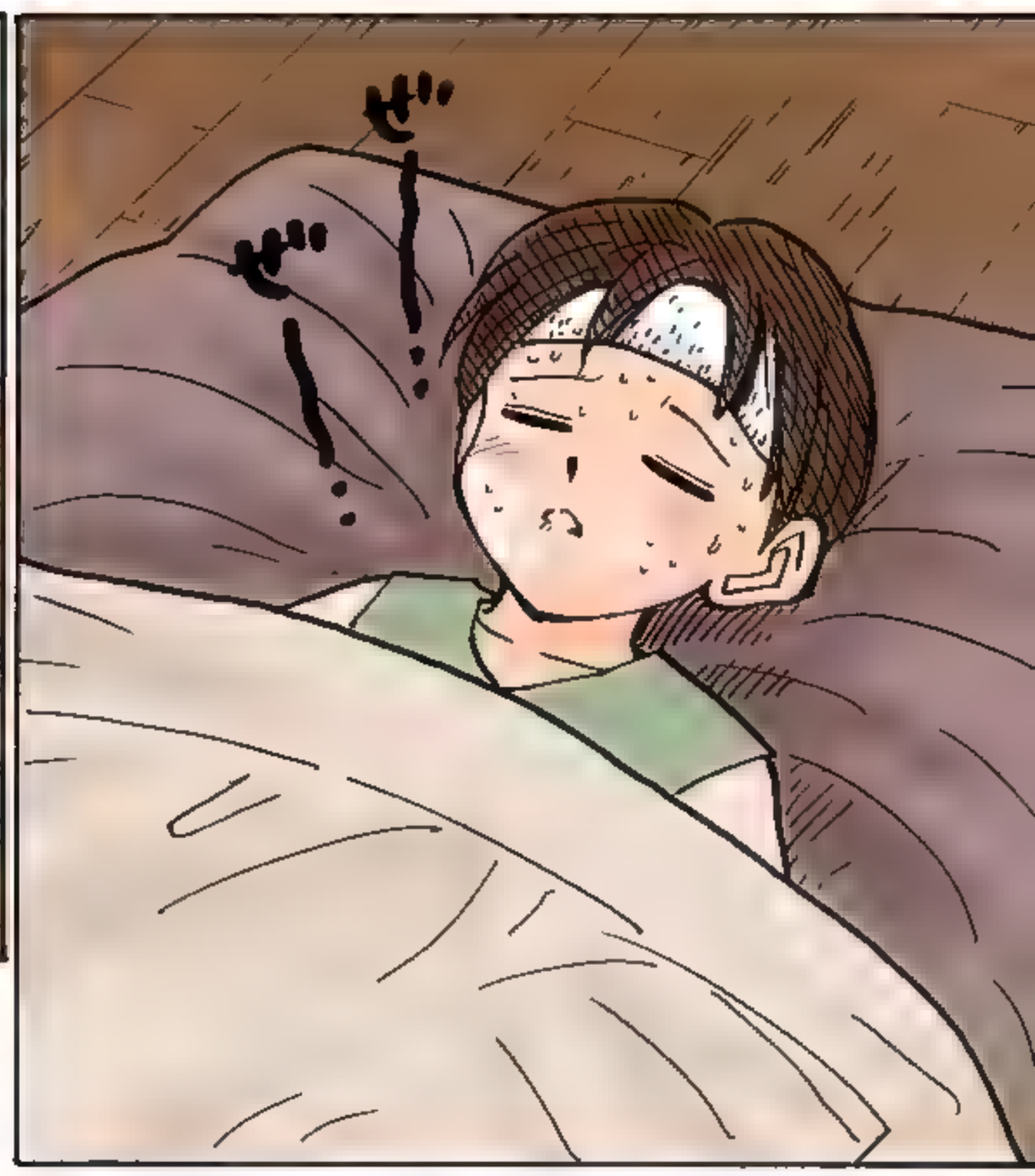


HELP US!!

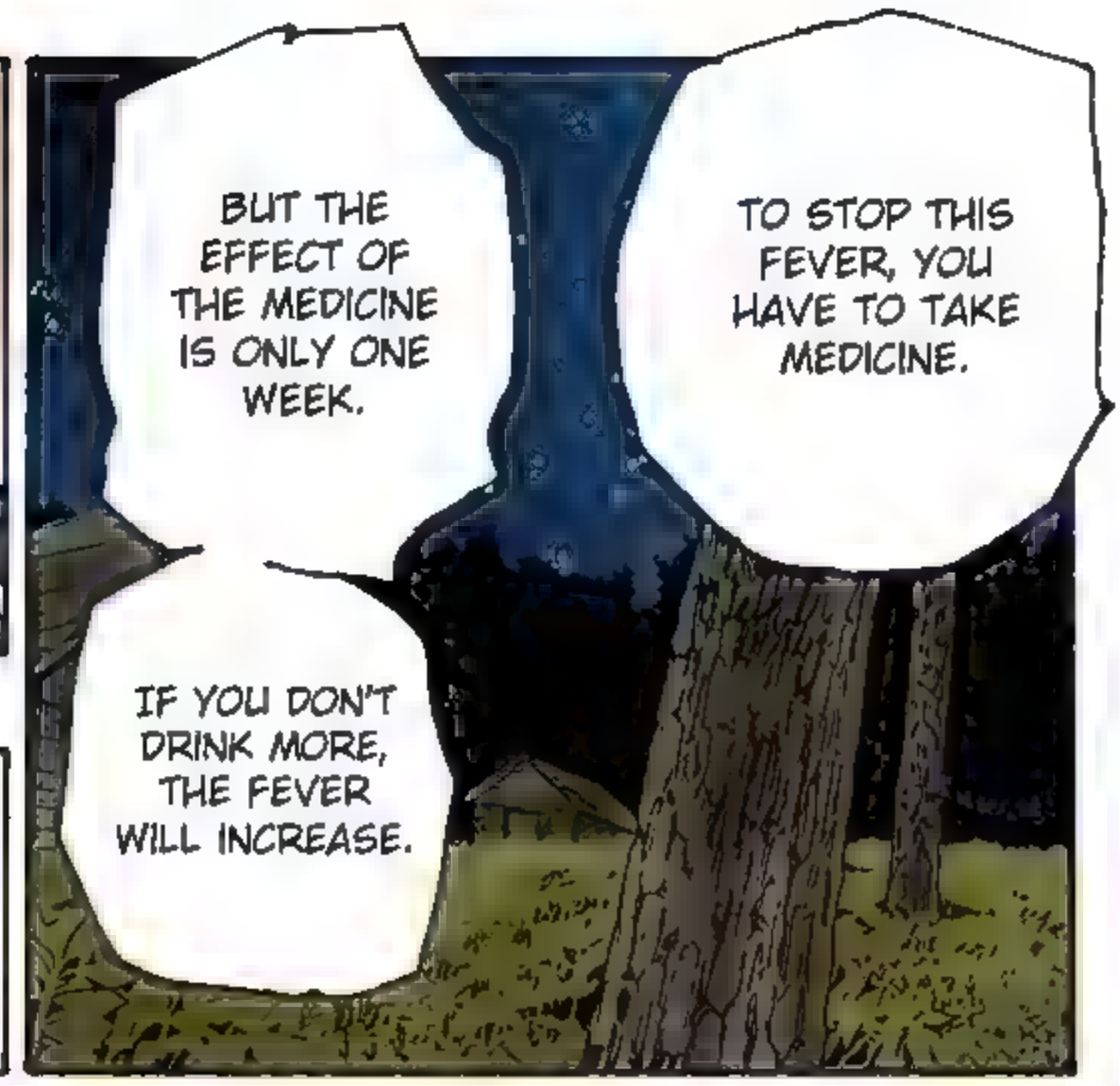
WE BEG OF YOU!!

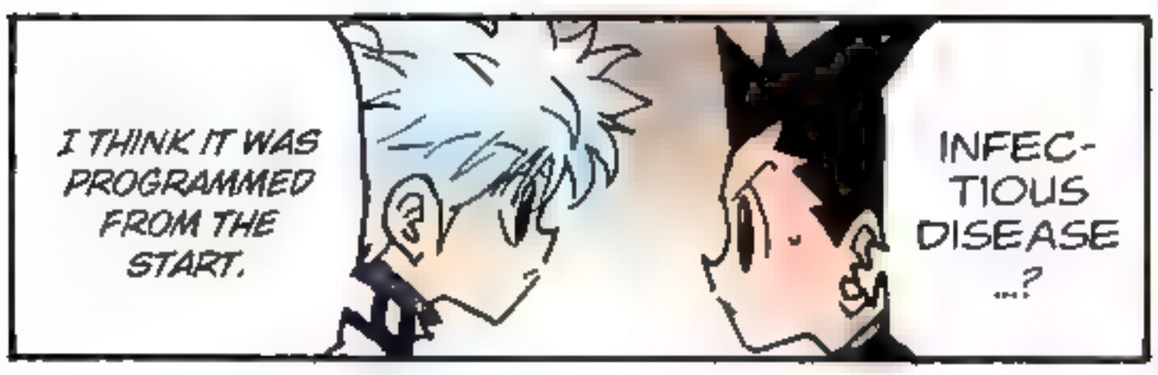
ビサイ!!

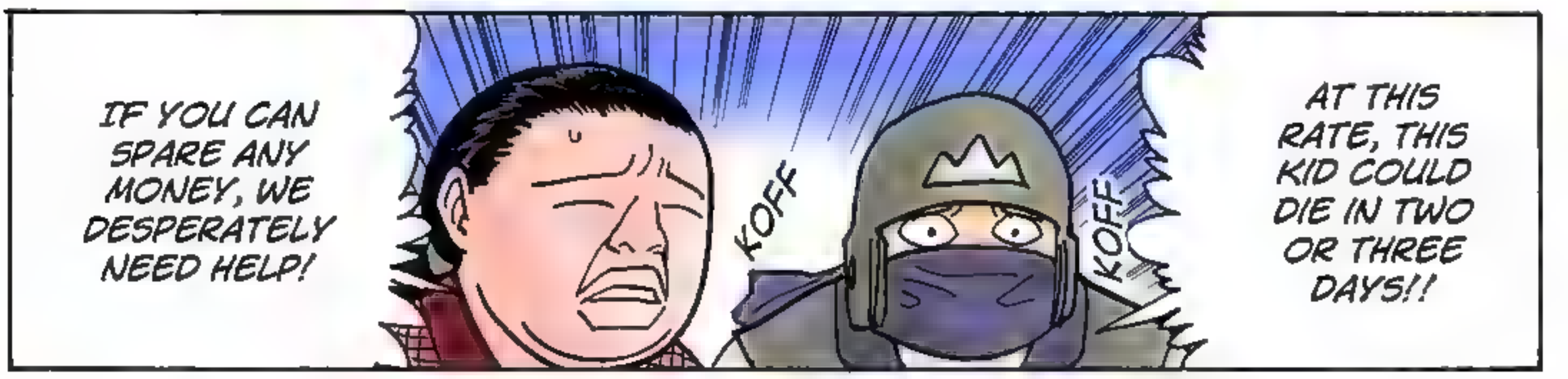




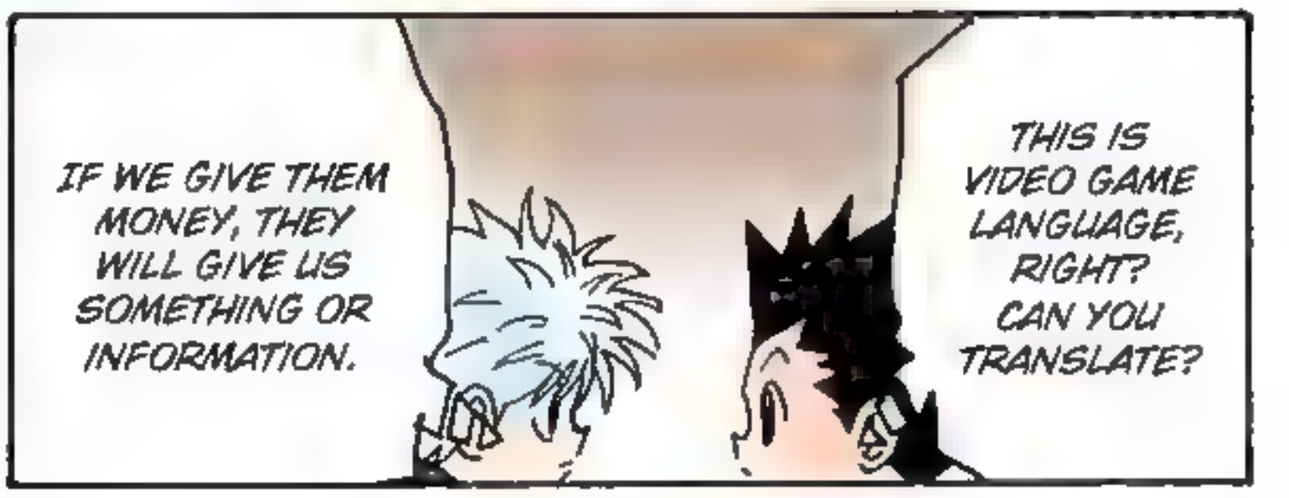
ALL OF OUR MEMBERS ARE ALREADY SUFFERING FROM THIS DISEASE, AND TO MAKE MATTERS WORSE, WE CAN'T CARRY OUT OUR BANDIT ACTIVITIES ANYMORE.
KOFF
KOFF
THIS MEDICINE IS VERY EXPENSIVE, AND WE HAVE NO MONEY.


BUT THE EFFECT OF THE MEDICINE IS ONLY ONE WEEK.
TO STOP THIS FEVER, YOU HAVE TO TAKE MEDICINE.
IF YOU DON'T DRINK MORE, THE FEVER WILL INCREASE.

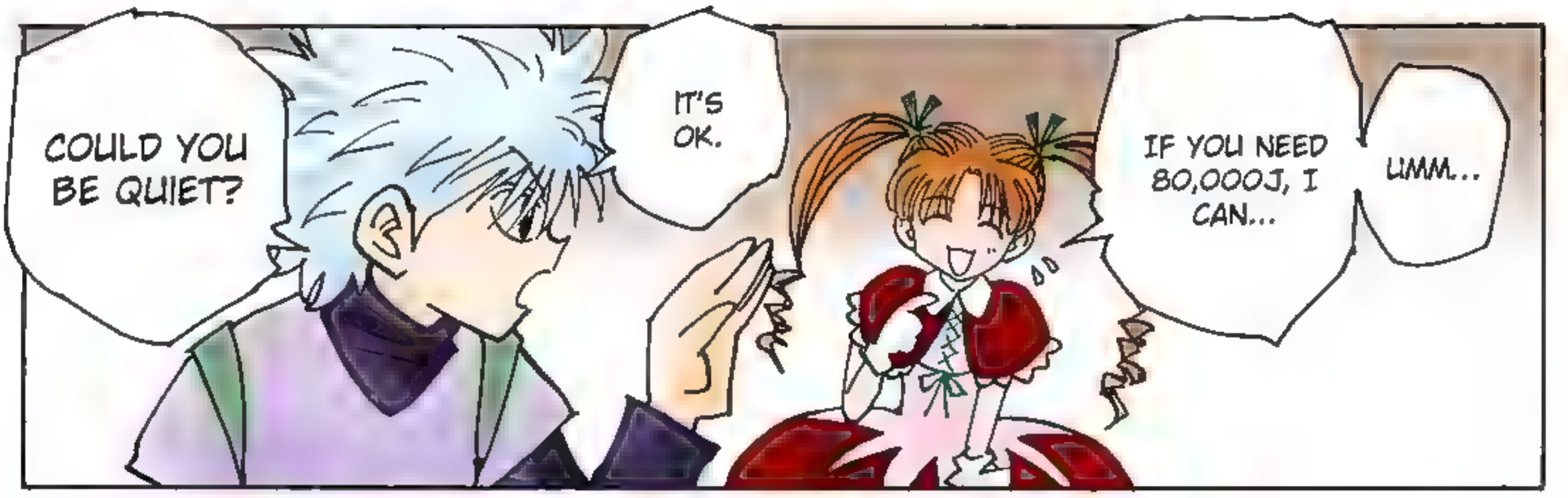

I THINK IT WAS PROGRAMMED FROM THE START.
INFEC-TIOUS DISEASE ...?

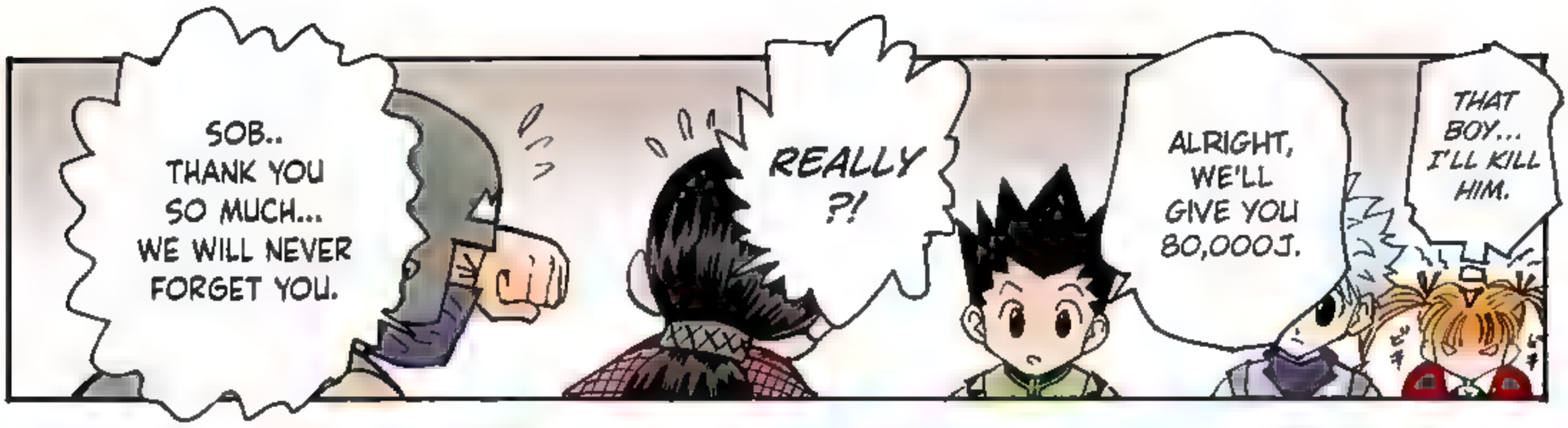

IF YOU CAN SPARE ANY MONEY, WE DESPERATELY NEED HELP!
KOFF
KOFF
AT THIS RATE, THIS KID COULD DIE IN TWO OR THREE DAYS!!

AND WHY IS THAT GIRL STILL HERE...
MAYBE THEY ALREADY KNOW OUR FINANCIAL CONDITION BEFORE-HAND.
THAT AMOUNT IS ALMOST THE SAME AS THE AMOUNT OF MONEY WE HAVE...

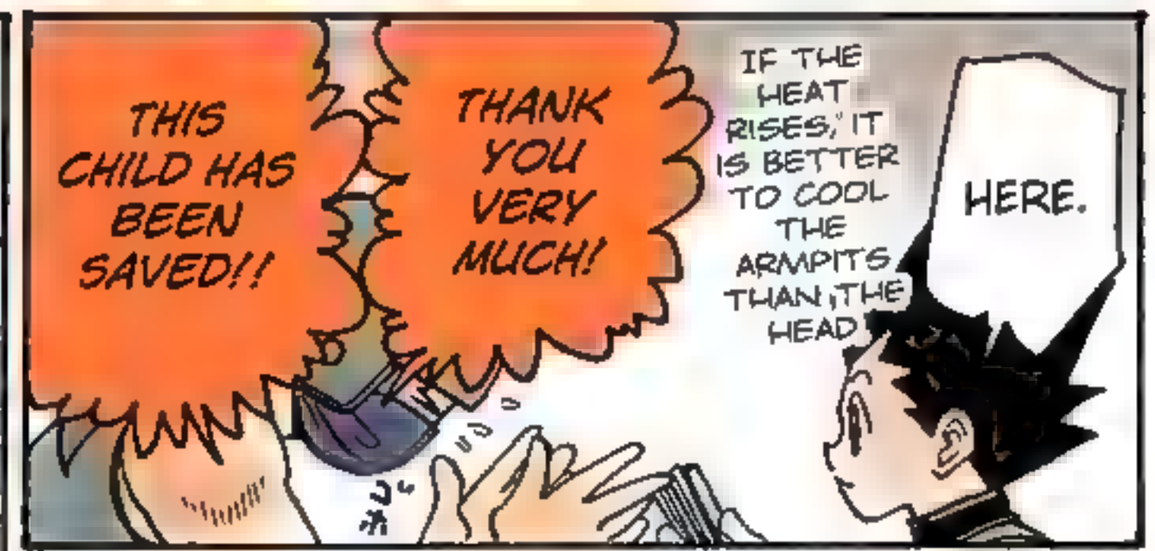

IF WE GIVE THEM MONEY, THEY WILL GIVE US SOMETHING OR INFORMATION.
THIS IS VIDEO GAME LANGUAGE, RIGHT? CAN YOU TRANSLATE?

WE STILL NEED 80,000J.
WE HAVE A STASH IN THE VILLAGE, BUT...
OH.. HOW MUCH DO YOU NEED?


COULD YOU BE QUIET?
IT'S OK.
IF YOU NEED 80,000J, I CAN...
UMM...


SOB.. THANK YOU SO MUCH... WE WILL NEVER FORGET YOU.
REALLY ?!
ALRIGHT, WE'LL GIVE YOU 80,000J.
THAT BOY... I'LL KILL HIM.

HANG ON!! THIS KIND YOUNG MAN GAVE US MONEY!!
I'M COLD... DAD...
TOMORROW, WE WILL BUY THE MEDICINE!!

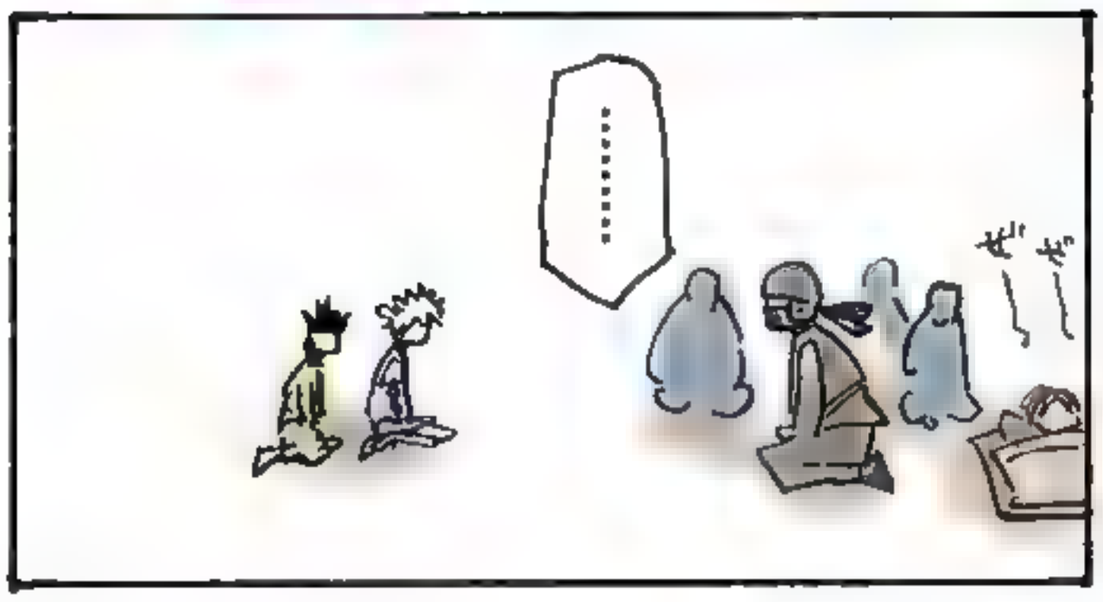

THIS CHILD HAS BEEN SAVED!!
THANK YOU VERY MUCH!
IF THE HEAT RISES, IT IS BETTER TO COOL THE ARMPITS THAN THE HEAD.
HERE.

WHAT'S THE MATTER, MY SON?!
!?
NNGH ...

.....
IF ONLY WE HAD CHILDREN'S SIZE CLOTHES!!

IF HIS BODY GETS COLD, HE COULD DIE!!
OH, NO!
IT'S SO COLD... COLD...

YOU BOYS REALLY ARE ANGELS!!
IS IT REALLY OKAY?!
OH!
IF YOU WANT MY CLOTHES...


.....

JUST QUICKLY GIVE US INFORMATION OR GOODS...
IT'S OK.
I DON'T KNOW HOW TO THANK YOU FOR YOUR GRATITUDE!!

WE GOT NOTHING IN RETURN!!

BEH, WHEN WE REACH THE BOTTOM OF THE MOUNTAIN, WE WILL DEFINITELY FIND MONSTERS.

IN AN INSTANT, WE LOST EVERY-THING.

WE'RE REALLY UNLUCKY.

AH... DAMNIT.

BUT NOW, THE REAL FIGHT HAS JUST BEGUN!

WE BEAT THEM AND TURN THEM INTO CARDS, AND THEN EXCHANGE THEM AT THE SHOP.

I'LL SHOW YOU THE RESULTS OF MY TRAINING.

ME TOO.

I'LL SHOW YOU WHAT I'VE LEARNED.

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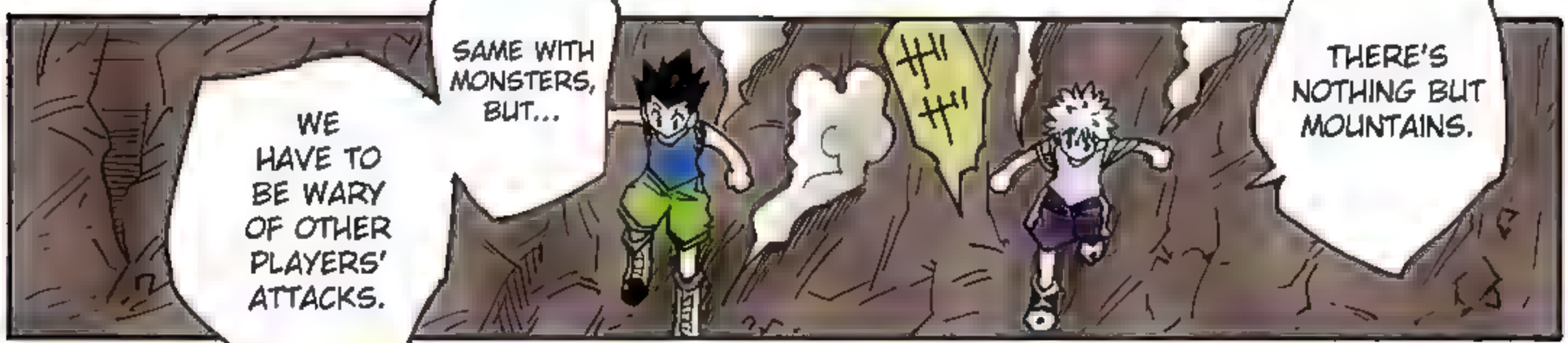
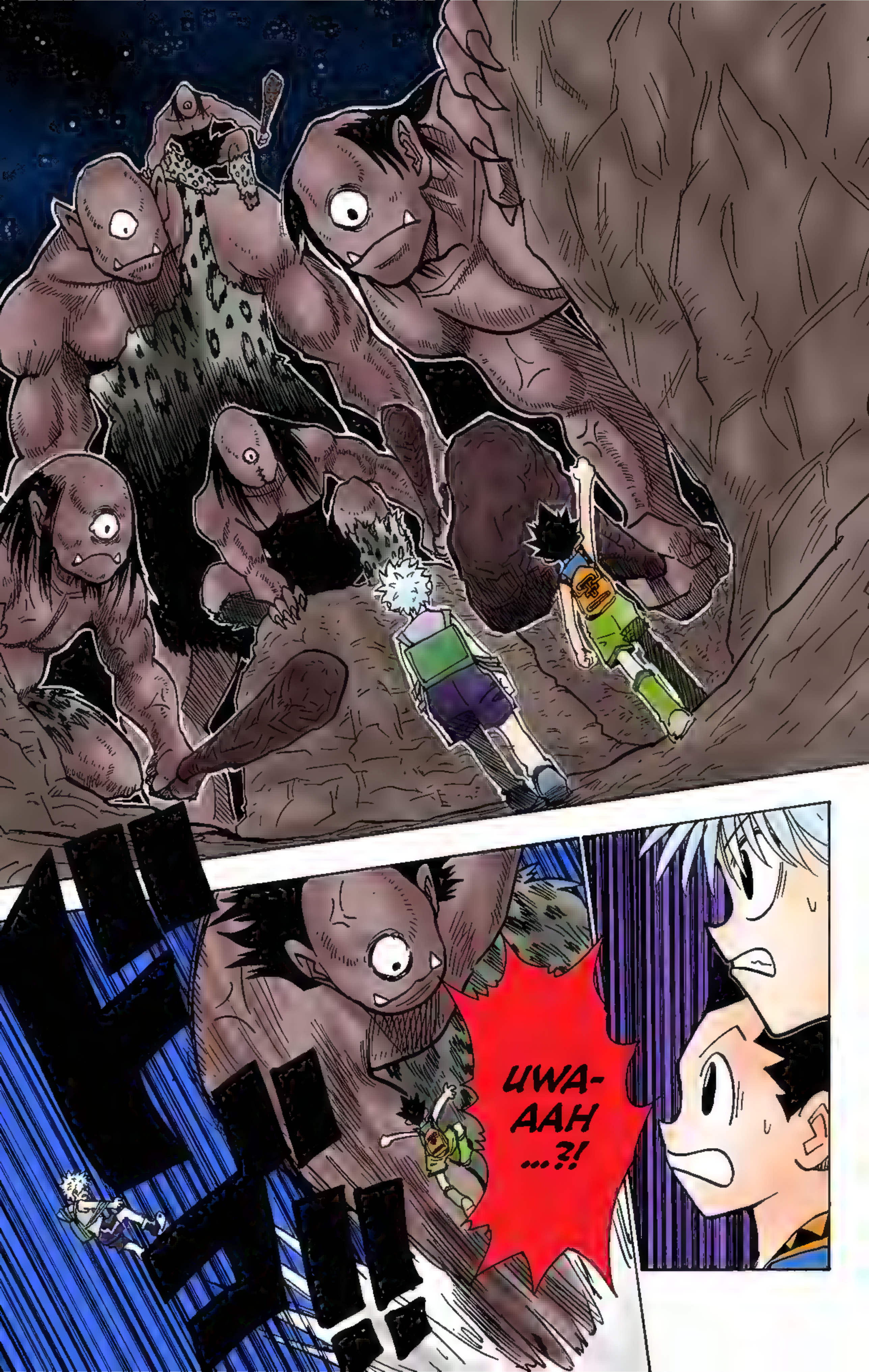
WE'RE OUT OF THE FOREST.

OH...


WE HAVE TO BE WARY OF OTHER PLAYERS' ATTACKS.
SAME WITH MONSTERS, BUT...
THERE'S NOTHING BUT MOUNTAINS.

YEAH !!
LET'S GO!


UWA-
AAH
...?!

ONE, TWO, THREE... THERE'S TOO MANY OF THEM!!
THESE JUST MONSTERS APPEARED ALL OF A SUDDED, WHY ARE THEY SO TOUGH?!

!!
ギロ
WOW!
WE HAVE TO FACE THEM ONE BY ONE.
GON'S PUNCHES DON'T WORK...
...
GON!! AIM FOR THE EYE!!
EVEN IF HE HITS HIM MULTIPLE TIMES, HE WON'T GET HURT. AND THE NUMBER OF MONSTERS IS HUGE.
THAT'S ONE BRUTAL SWING!! IF IT HITS ME, IT WILL BE VERY DEADLY!

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BOOK!
572
Giant Cyclop
G-333
summons forth a Giant Cyclops. These one-eyed giants are the largest of all Cyclops. They travel in small groups and attack anything within their territory.
HUP!
HUP!
HMM.
A LOT OF UNNECESSARY MOVES, BUT... THEY DID WELL.
BINGO!! THEIR EYES ARE THEIR WEAKNESS.
AND THEY ONLY HAVE TWO WAYS TO ATTACK!!
TAKE THAT!

SOME CARDS RETURNED TO NORMAL FORM.

NOT AS EASY AS WE THOUGHT.

HMM...

YES, THAT'S TRUE.

THIS IS A GAME MADE BY GING, OF COURSE IT'S LIKE THIS!

IN OTHER WORDS, IF WE THINK LOGICALLY AND CALMLY, WE CAN ACHIEVE OUR GOAL.

BUT, WE CAN DO IT...! MONSTERS HAVE THE SAME WEAKNESSES AND MOVES.

THE MOMENT WE MET THE BANDITS, I HAD A FEELING SOMETHING WAS UP, BUT...

YEAH ...!!

WITH THIS PACE, WE CAN GET TO MASADORA!

WAAAH !! ....!!

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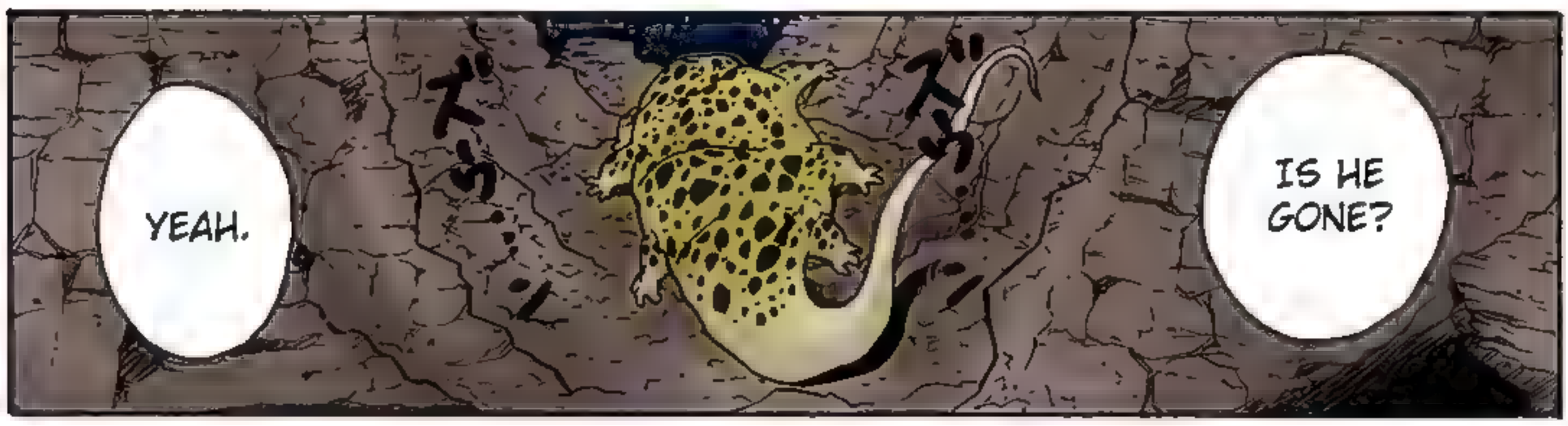
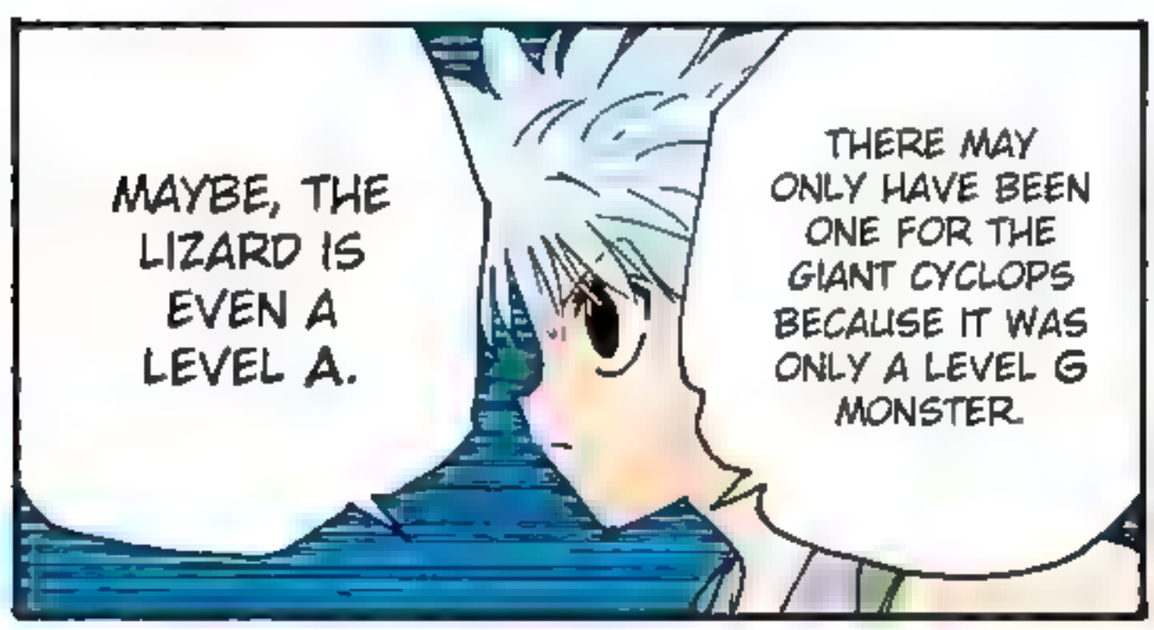
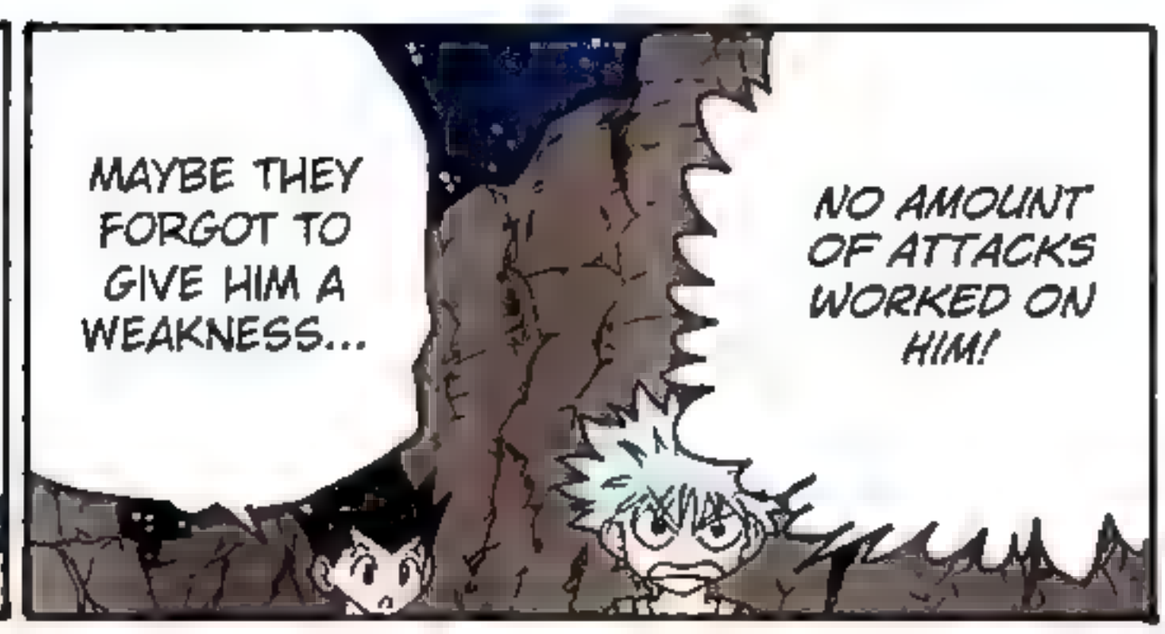
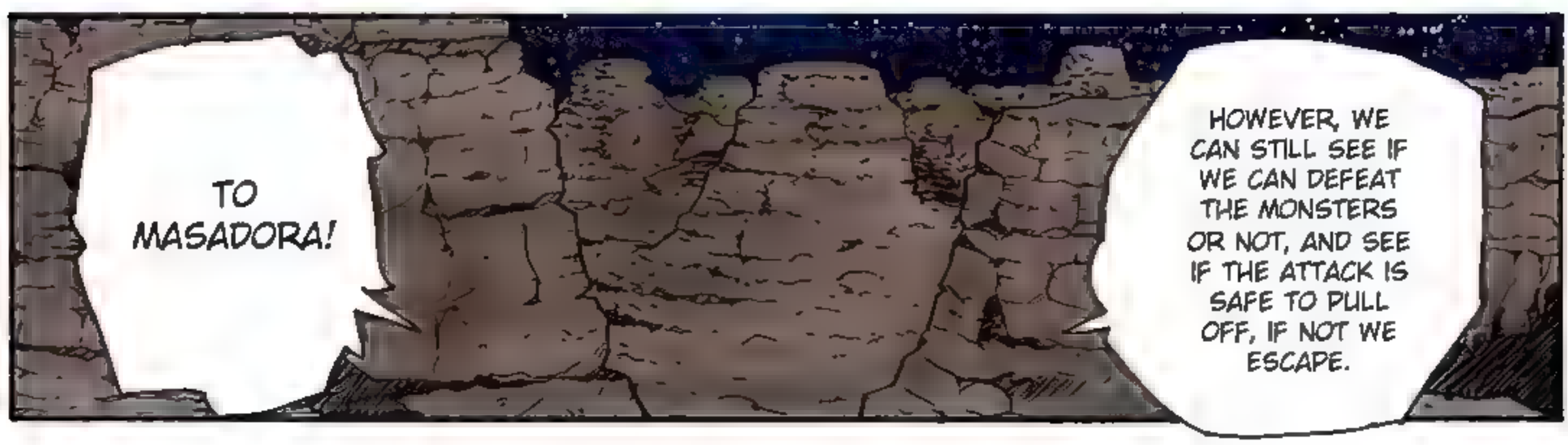
No.136 ◆ TO MASADORA! PART ②









ONLY LEVEL E.

HMM, LOUSY.

697 Melanin Lizard E-100

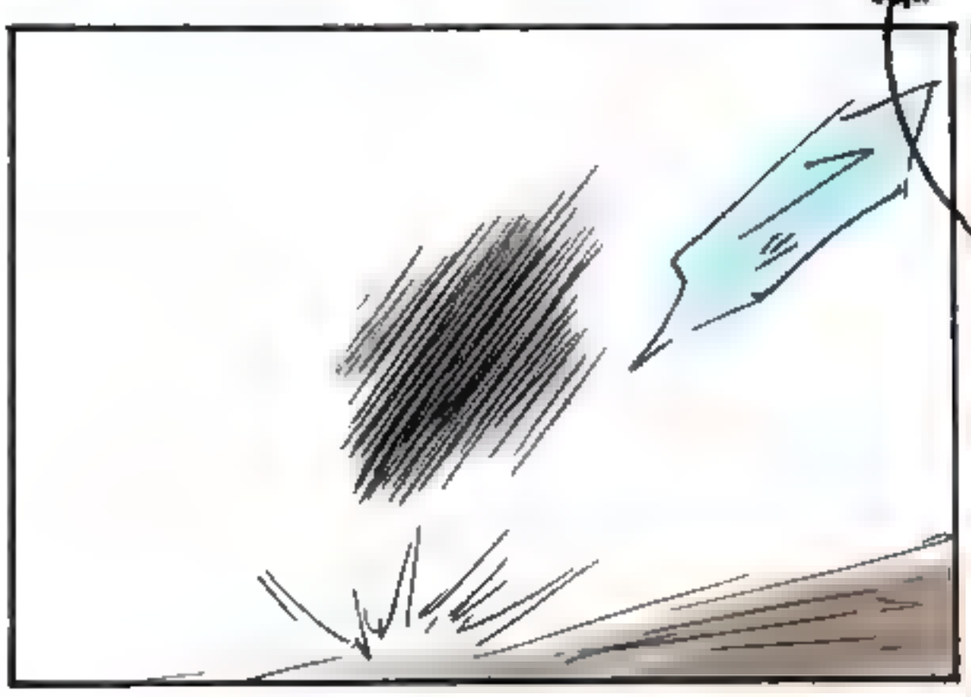
Summons forth a Melanin Lizard. A very large creature big enough to eat a cow whole.

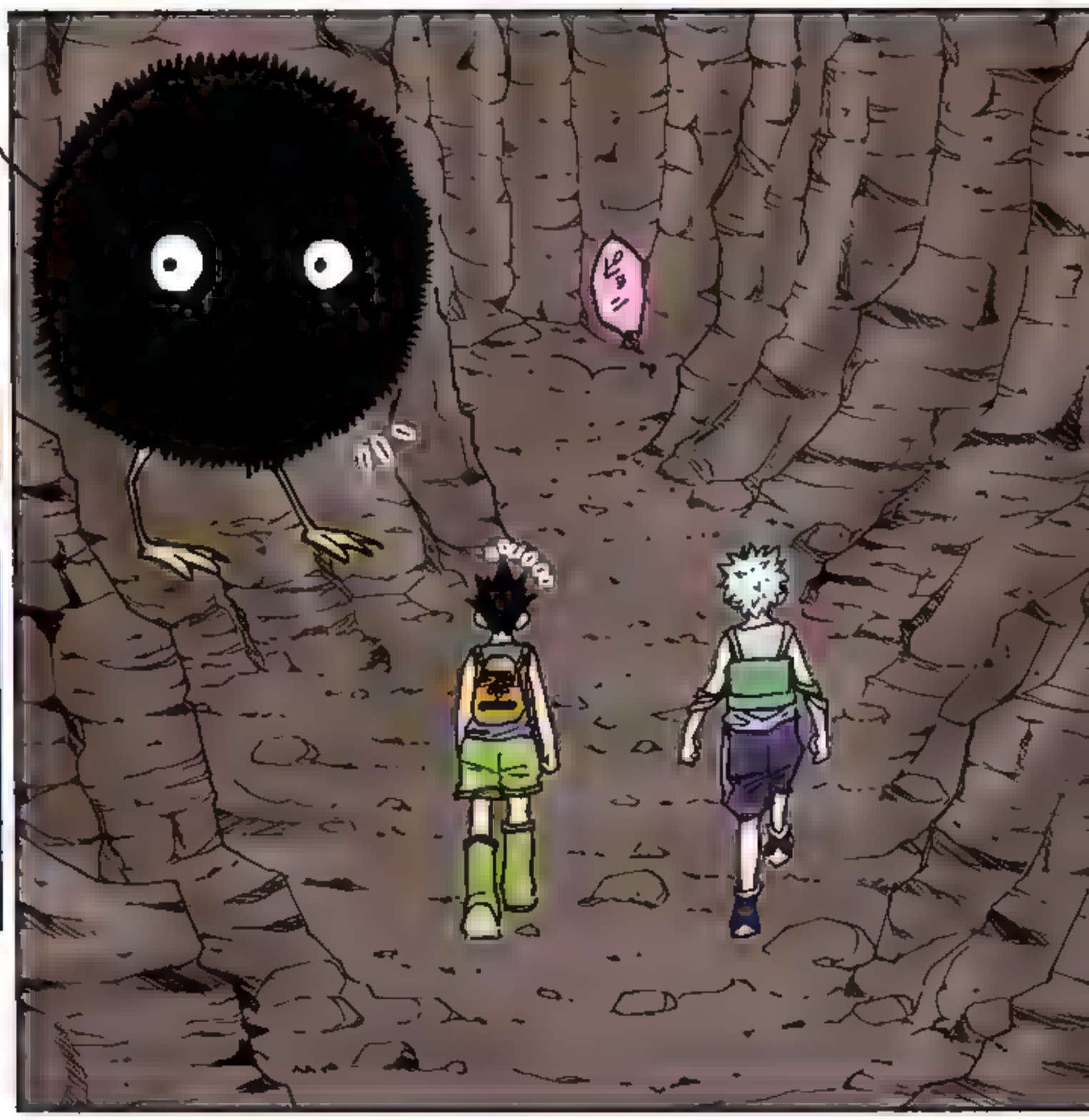
PLUS, IF YOU TAKE A CLOSER LOOK, YOU CAN NOTICE THAT THE LIZARD IS TRYING TO HIDE A PART WHILE FIGHTING...

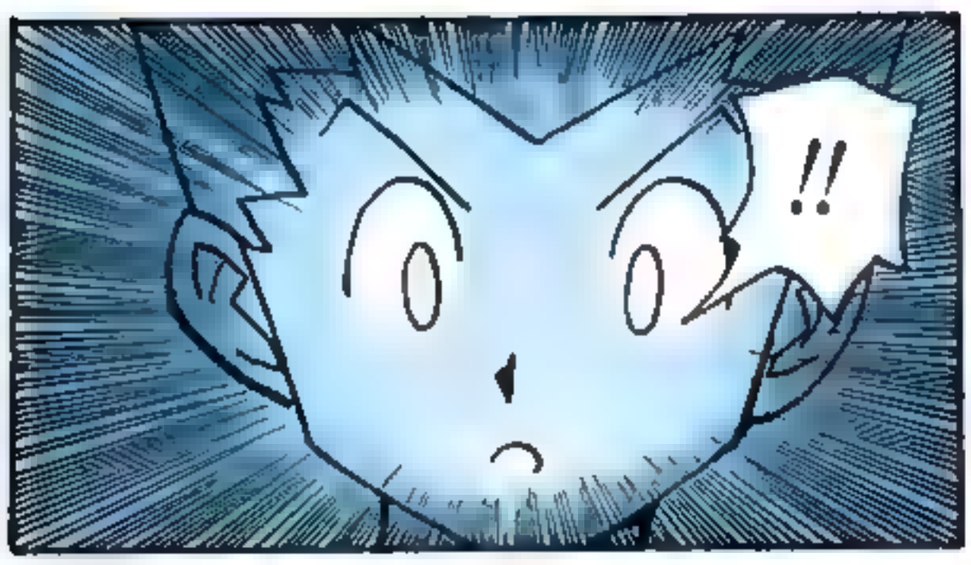
AS EXPECTED, THEY'RE STILL BEGINNERS.

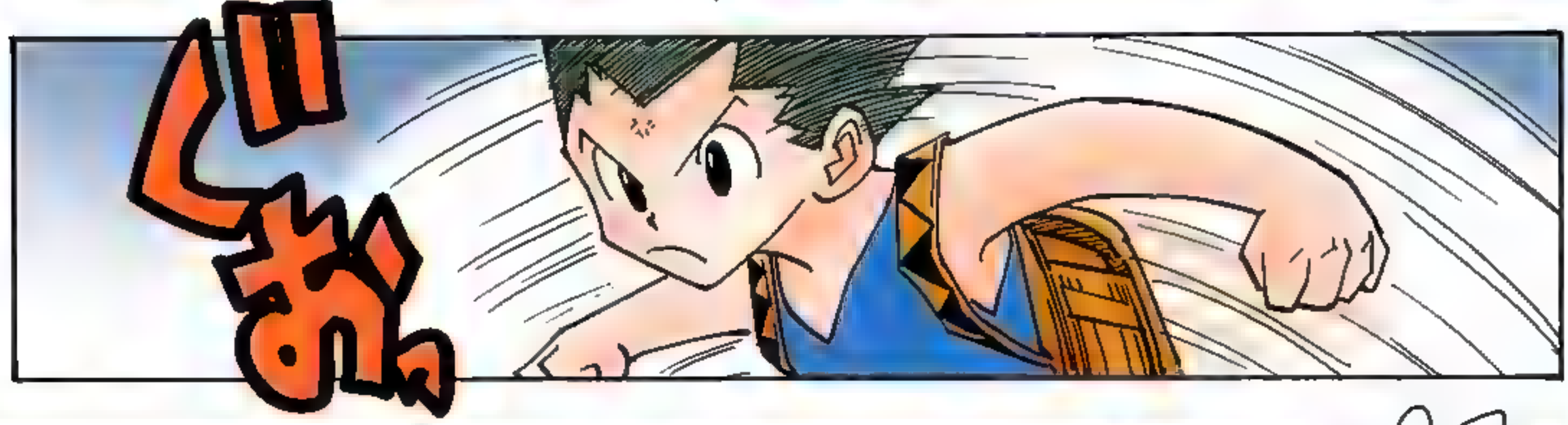
OH...!

!









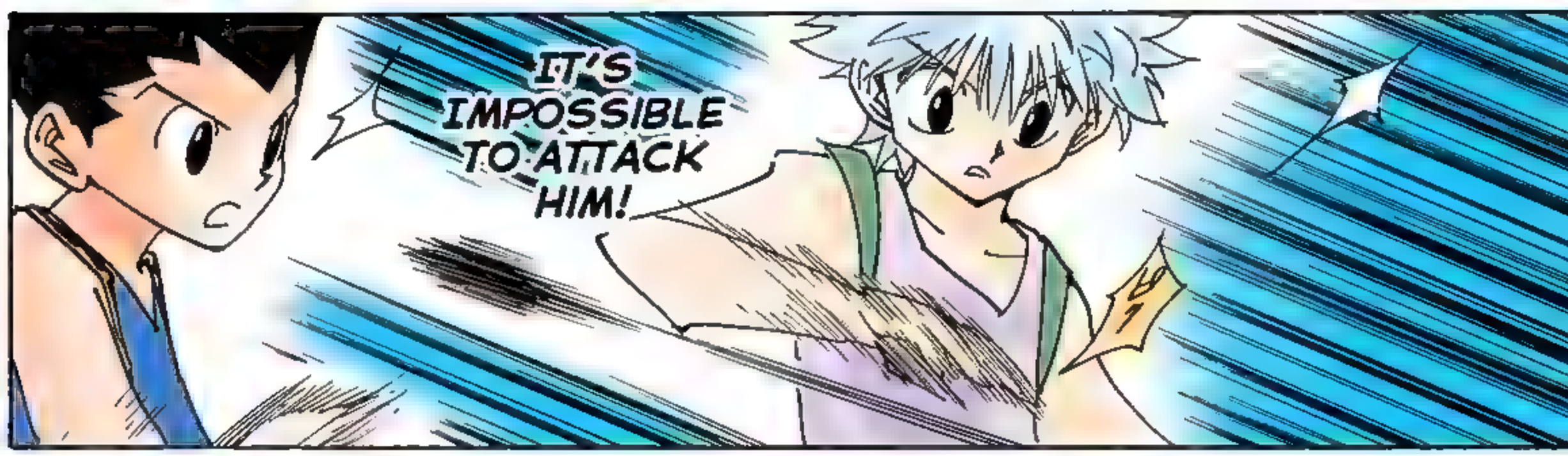
IT'S OKAY, IT DOESN'T HURT AT ALL!

BUT...

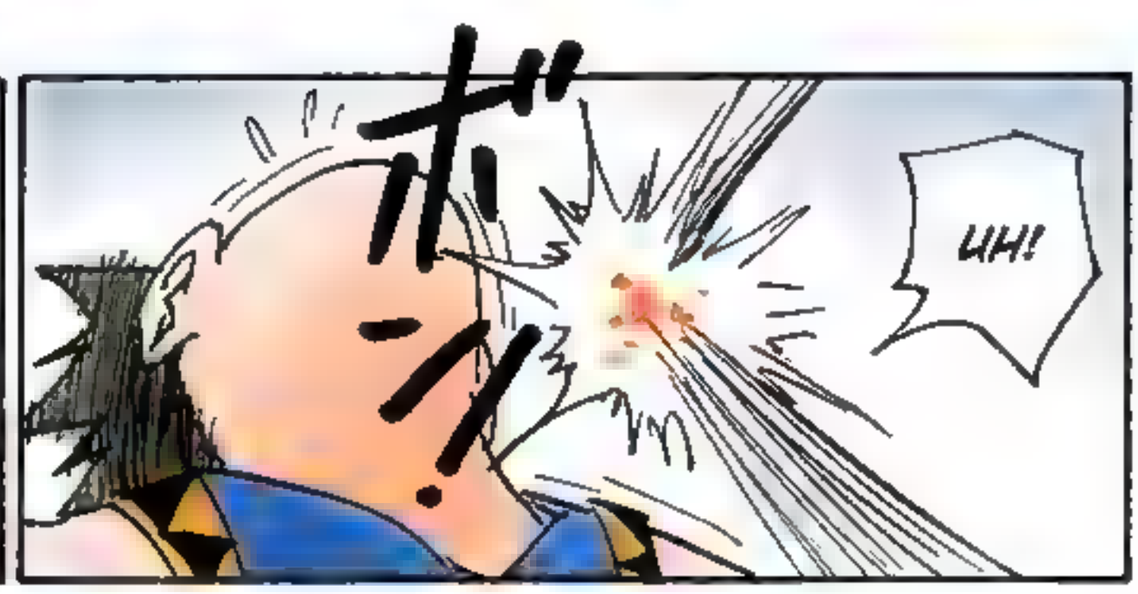
THIS MONSTER IS WEAK!

IT'S FAST!!

.....!!


IT'S IMPOSSIBLE TO ATTACK HIM!

WE HAVE TO STOP IT.
DAMN!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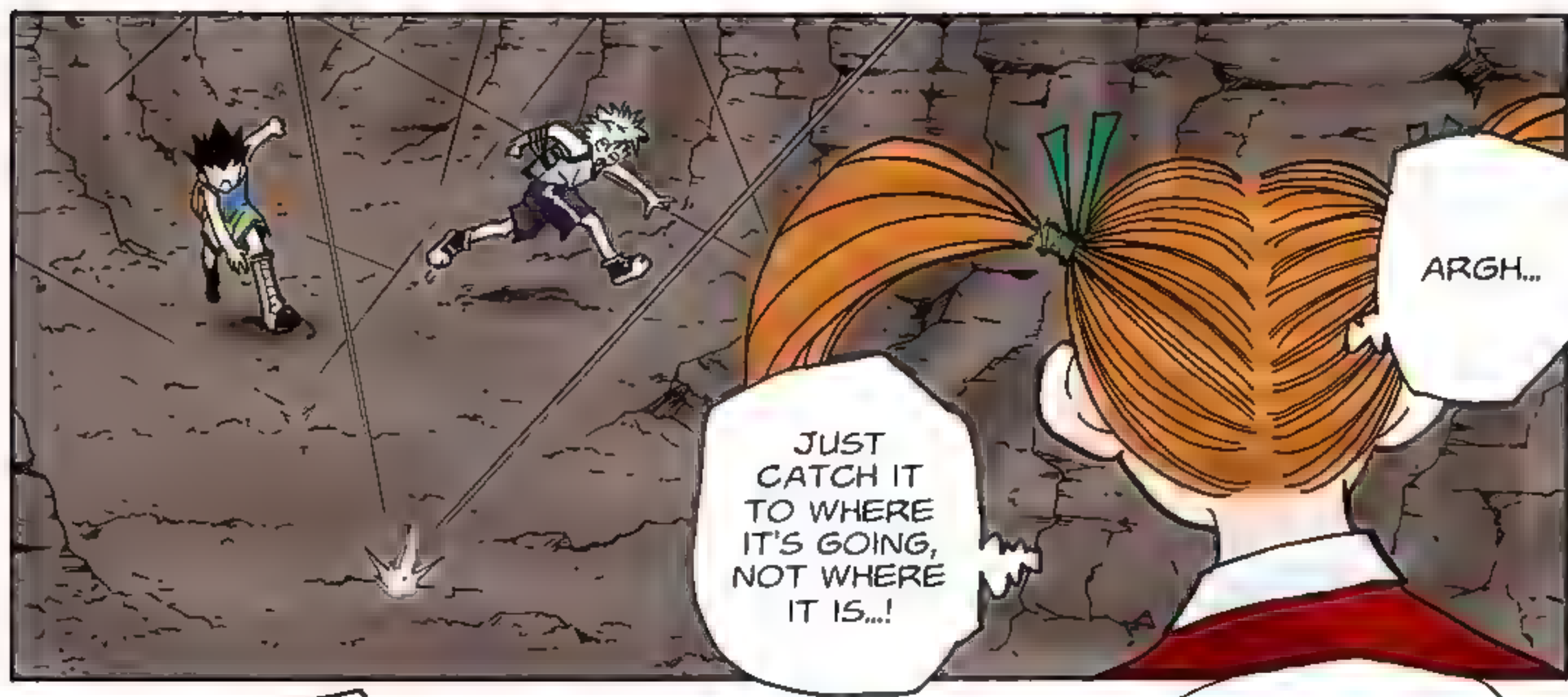
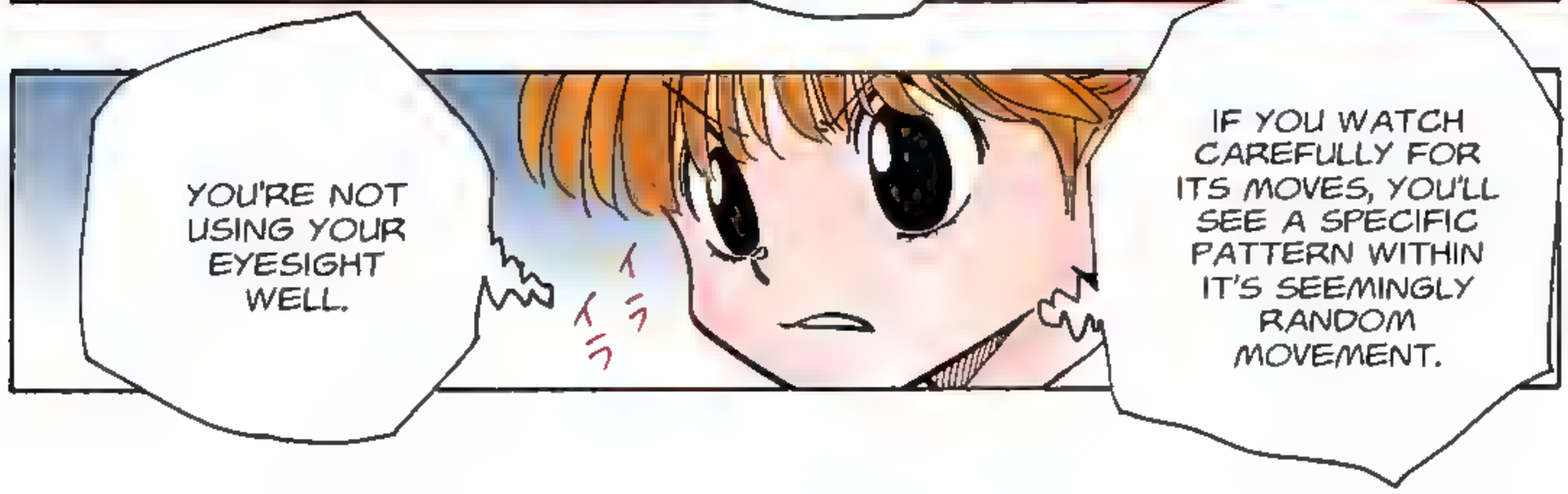
ン!
UH!


ARGH...
JUST CATCH IT TO WHERE IT'S GOING, NOT WHERE IT IS...!


YOU'RE NOT USING YOUR EYESIGHT WELL.
IF YOU WATCH CAREFULLY FOR ITS MOVES, YOU'LL SEE A SPECIFIC PATTERN WITHIN IT'S SEEMINGLY RANDOM MOVEMENT.

IT'S YOUR OWN FAULT FOR SPENDING 10 MINUTES JUST TO CATCH HIM AND FAILING.

AH... A LITTLE MORE, AND...

AH! IT RAN AWAY! DAMN! WAIT!!

WHAT HAPPENS WHEN A STRONGER AND FASTER MONSTER APPEARS?

DON'T BE SO STUPID.

SEEMS LIKE IT.

BUT, IF THE MONSTER IS LIKE THAT, WE CAN GET TO MASADORA FASTER.

SOAP BUBBLES?!

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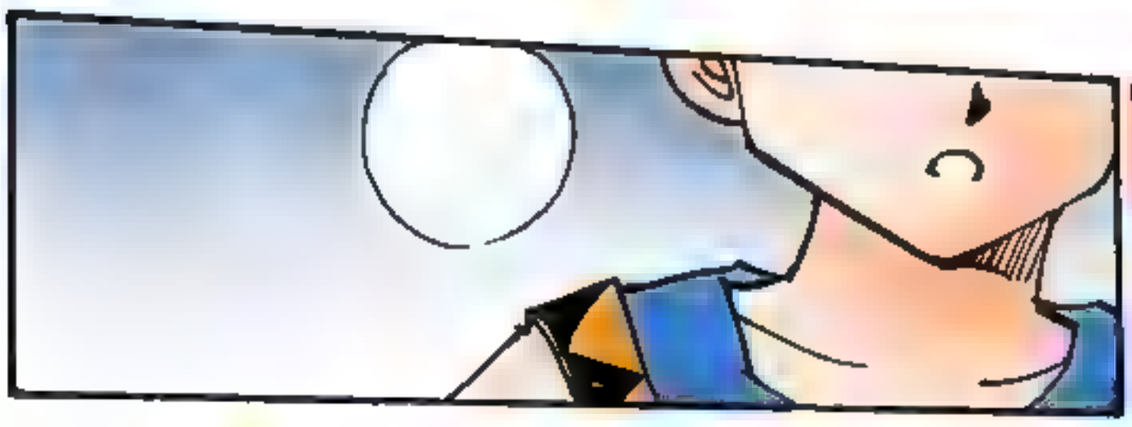

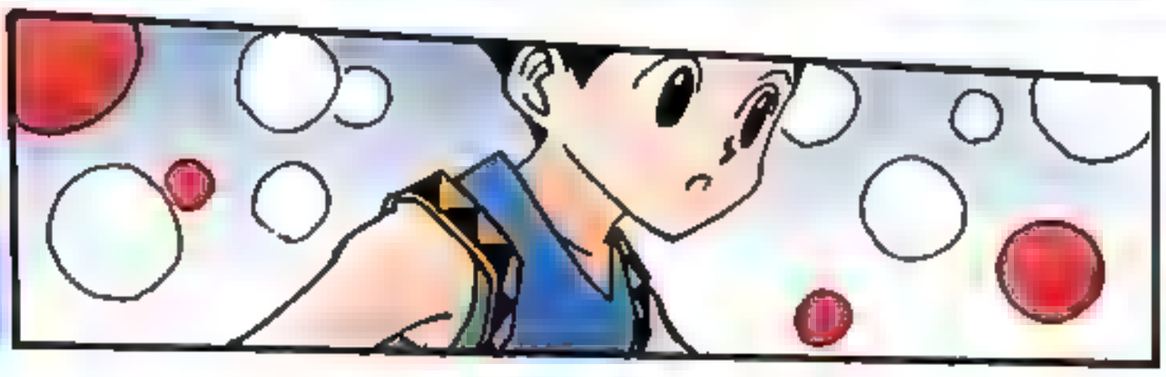

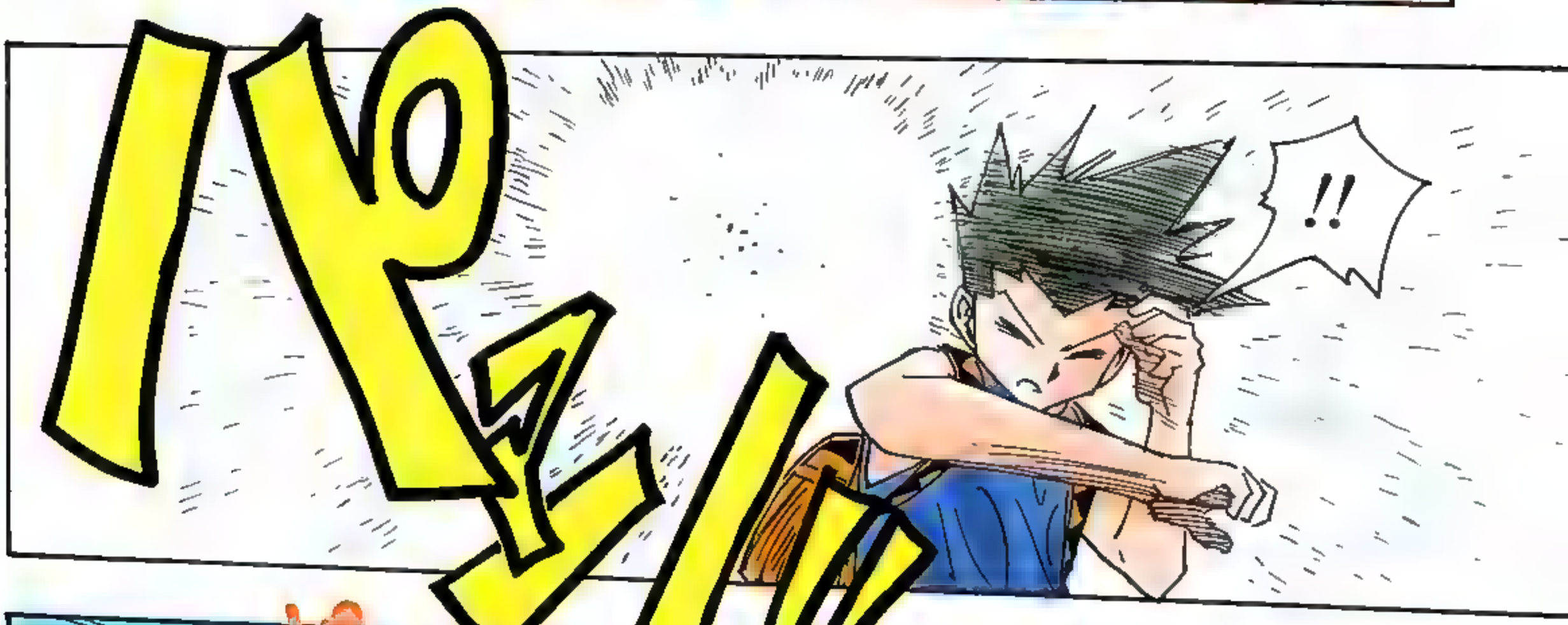
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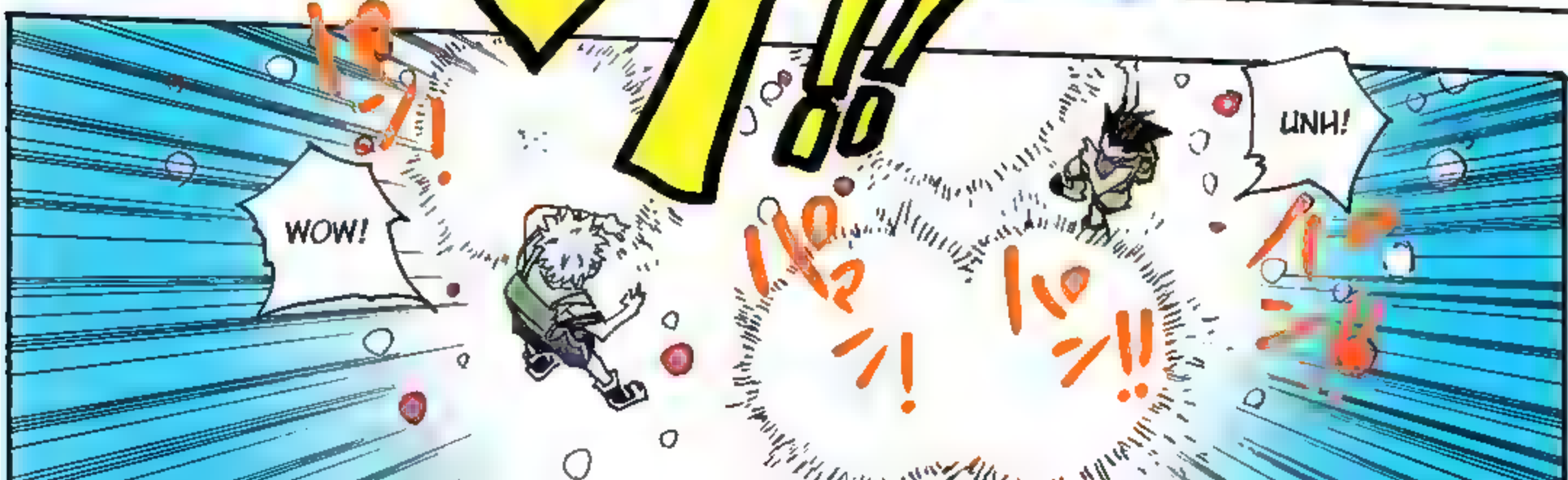
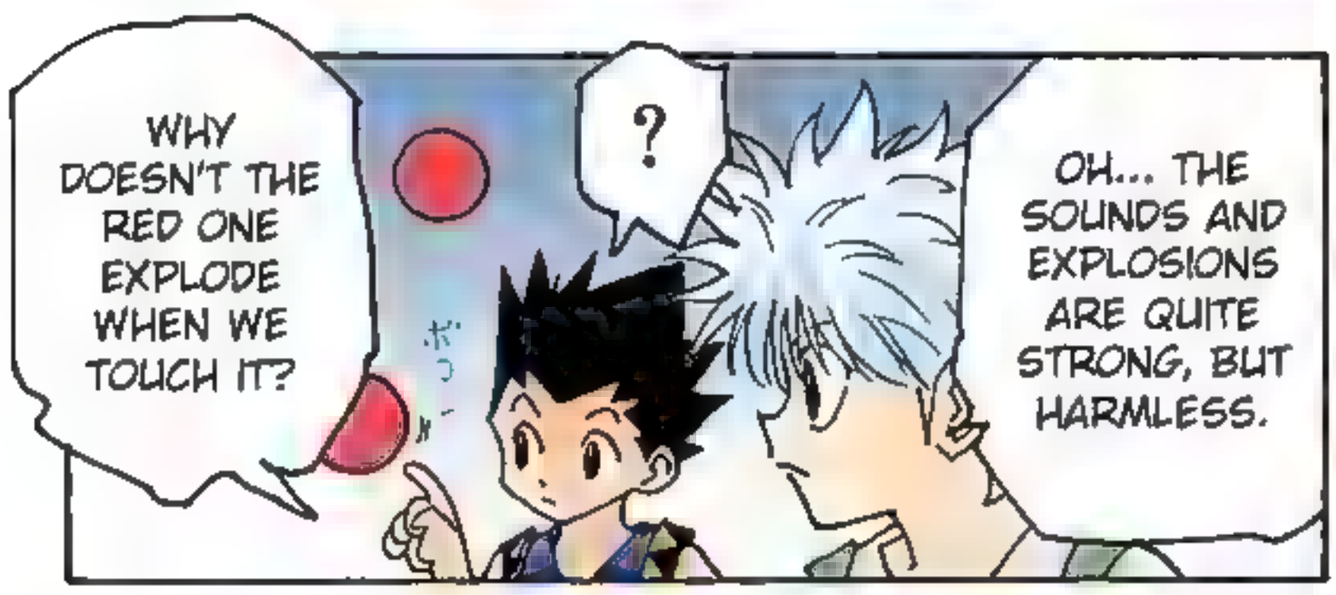
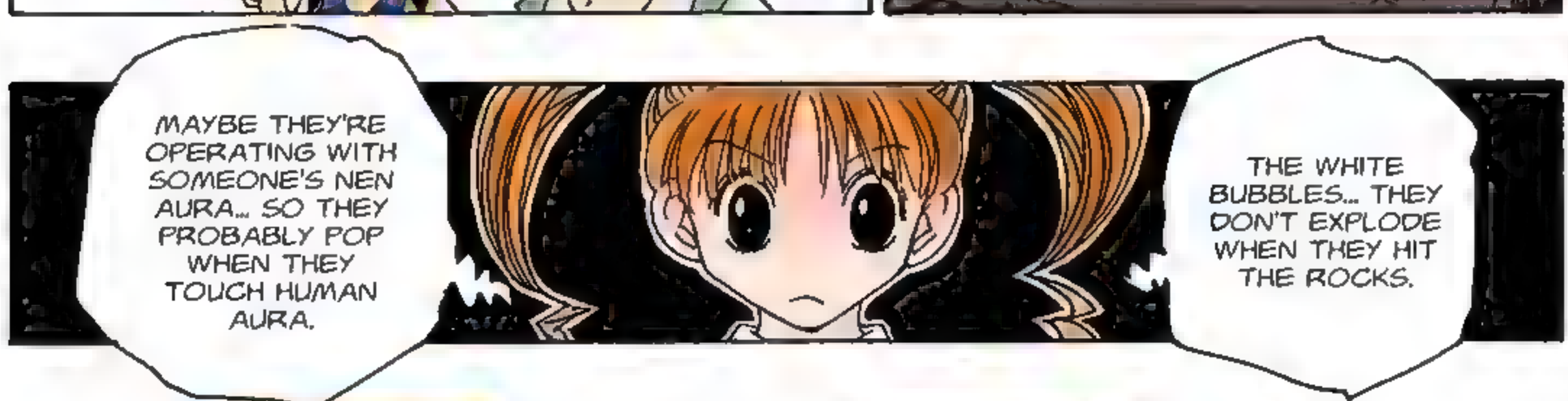
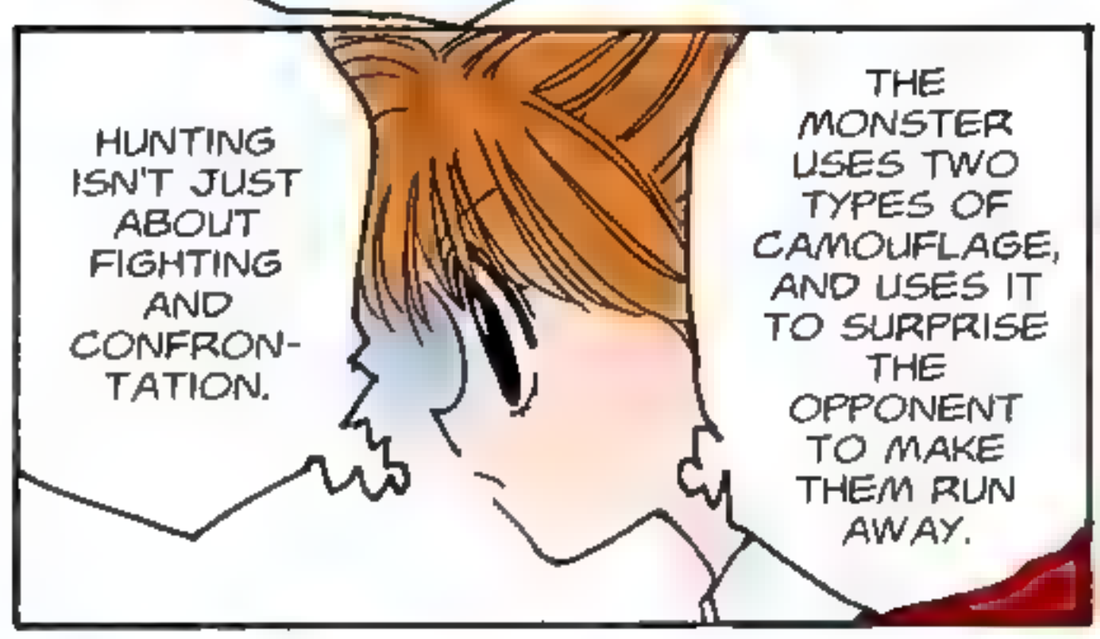
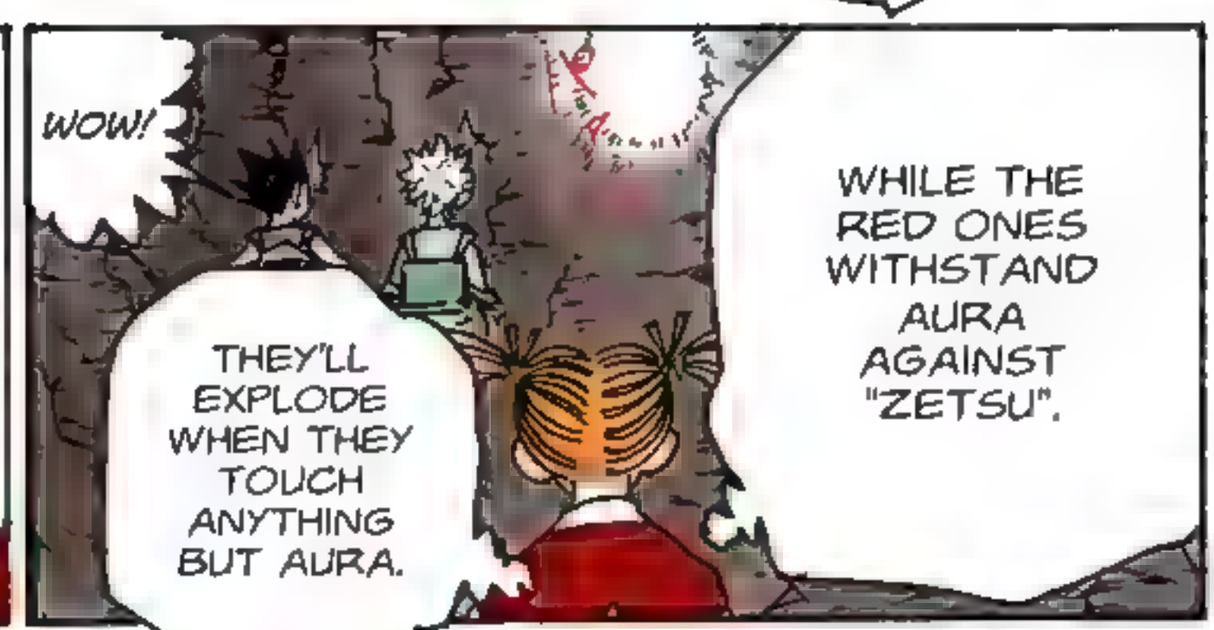

WOW!
UNH!
パッ!
パッ!!

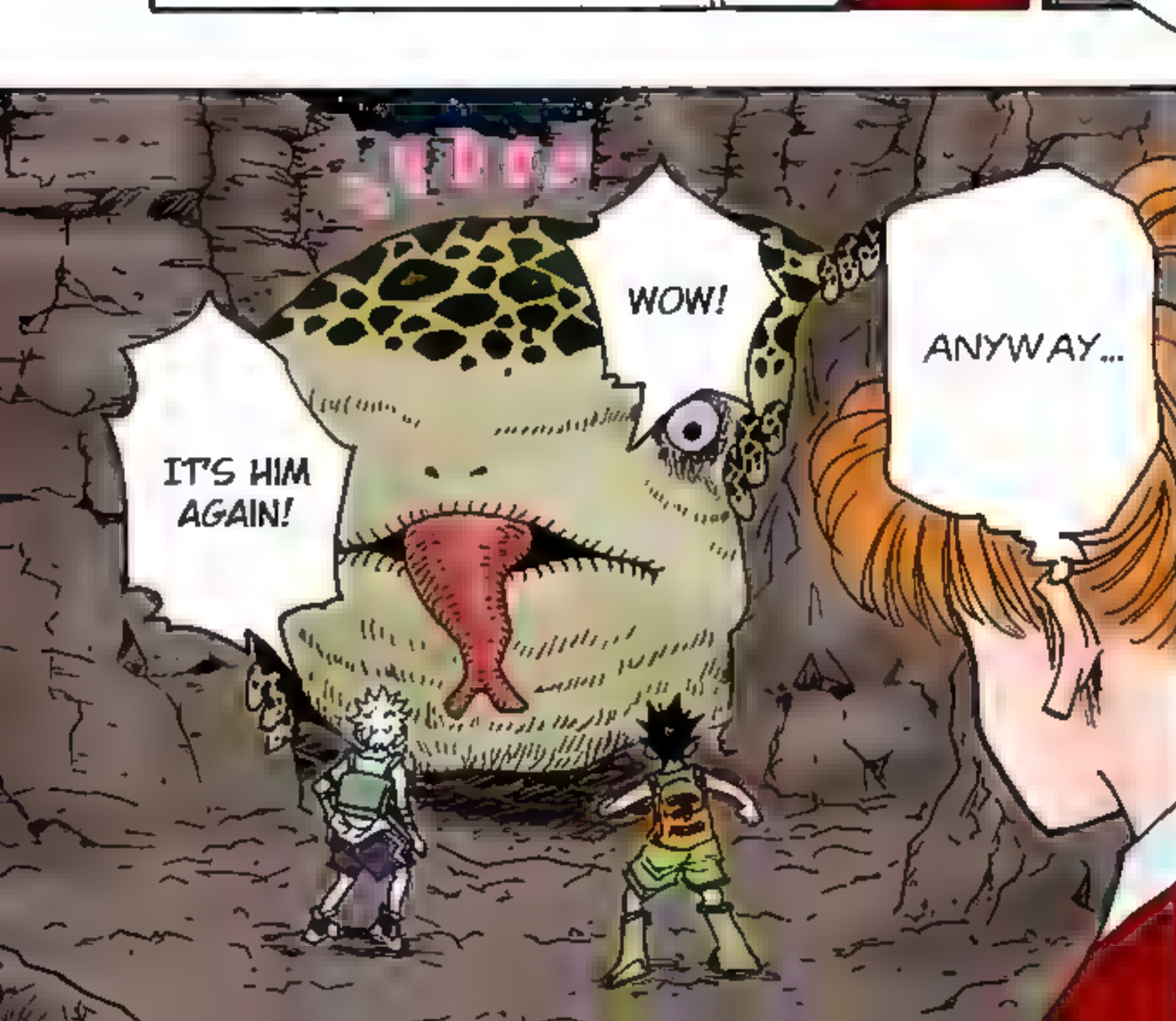
!?
HE LEFT.

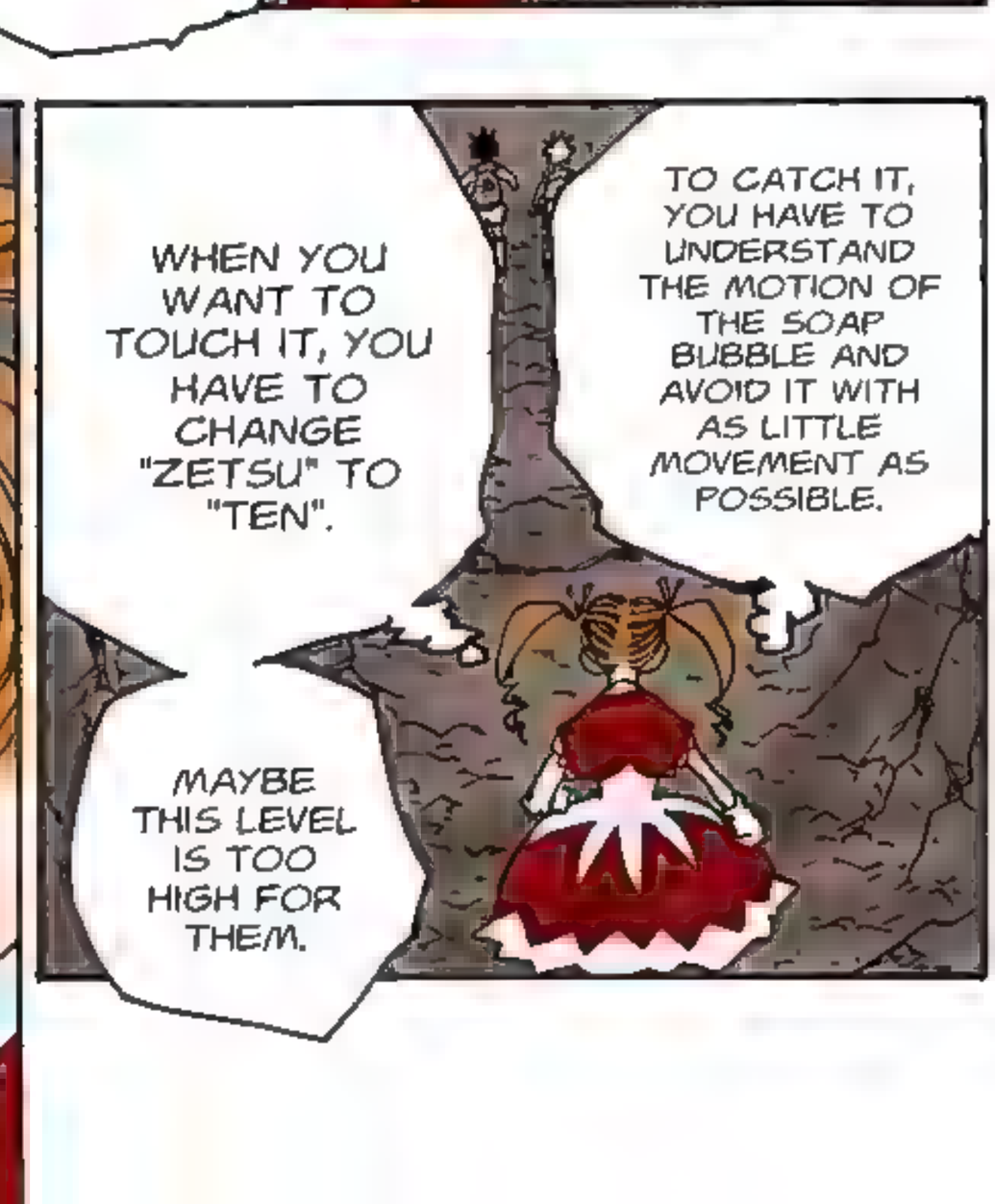

WHY DOESN'T THE RED ONE EXPLODE WHEN WE TOUCH IT?
?
OH... THE SOUNDS AND EXPLOSIONS ARE QUITE STRONG, BUT HARMLESS.

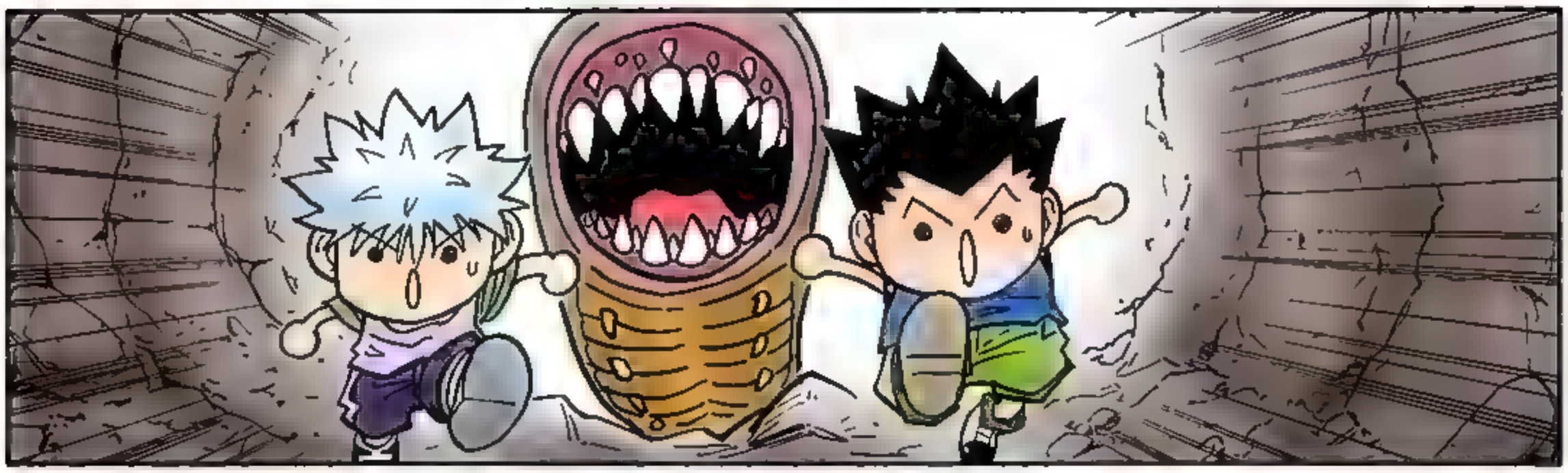

MAYBE THEY'RE OPERATING WITH SOMEONE'S NEN AURA... SO THEY PROBABLY POP WHEN THEY TOUCH HUMAN AURA.
THE WHITE BUBBLES... THEY DON'T EXPLODE WHEN THEY HIT THE ROCKS.


HUNTING ISN'T JUST ABOUT FIGHTING AND CONFRON-TATION.
THE MONSTER USES TWO TYPES OF CAMOUFLAGE, AND USES IT TO SURPRISE THE OPPONENT TO MAKE THEM RUN AWAY.


WOW!
THEY'LL EXPLODE WHEN THEY TOUCH ANYTHING BUT AURA.
WHILE THE RED ONES WITHSTAND AURA AGAINST "ZETSU".


IT'S HIM AGAIN!
WOW!
ANYWAY...


WHEN YOU WANT TO TOUCH IT, YOU HAVE TO CHANGE "ZETSU" TO "TEN".
TO CATCH IT, YOU HAVE TO UNDERSTAND THE MOTION OF THE SOAP BUBBLE AND AVOID IT WITH AS LITTLE MOVEMENT AS POSSIBLE.
MAYBE THIS LEVEL IS TOO HIGH FOR THEM.



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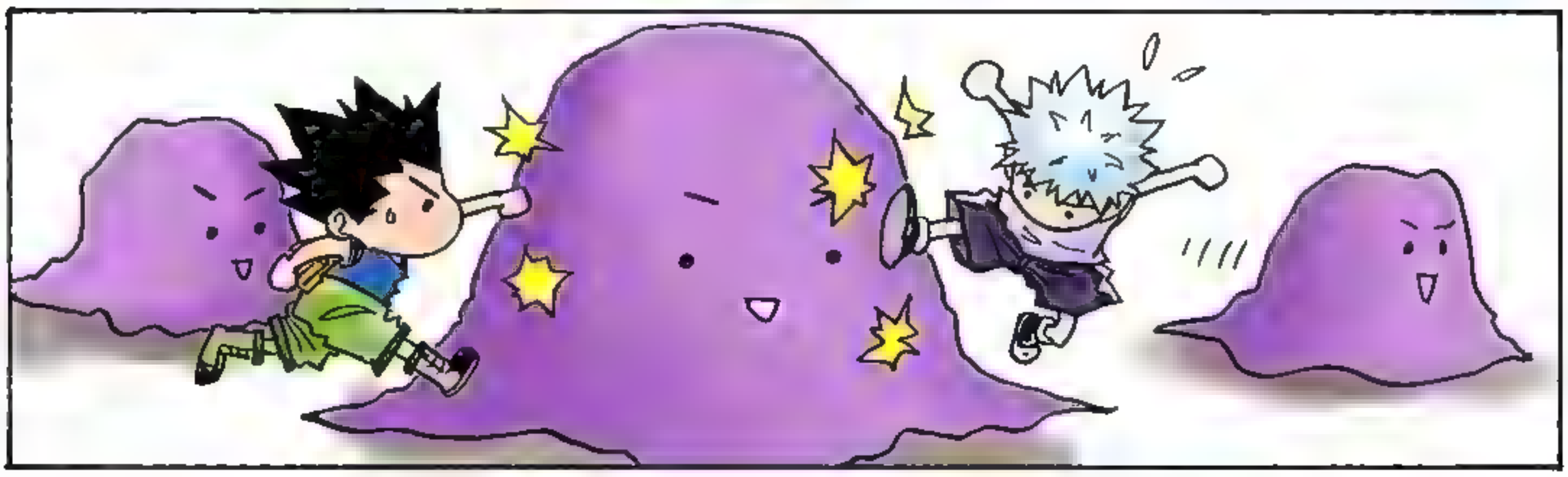
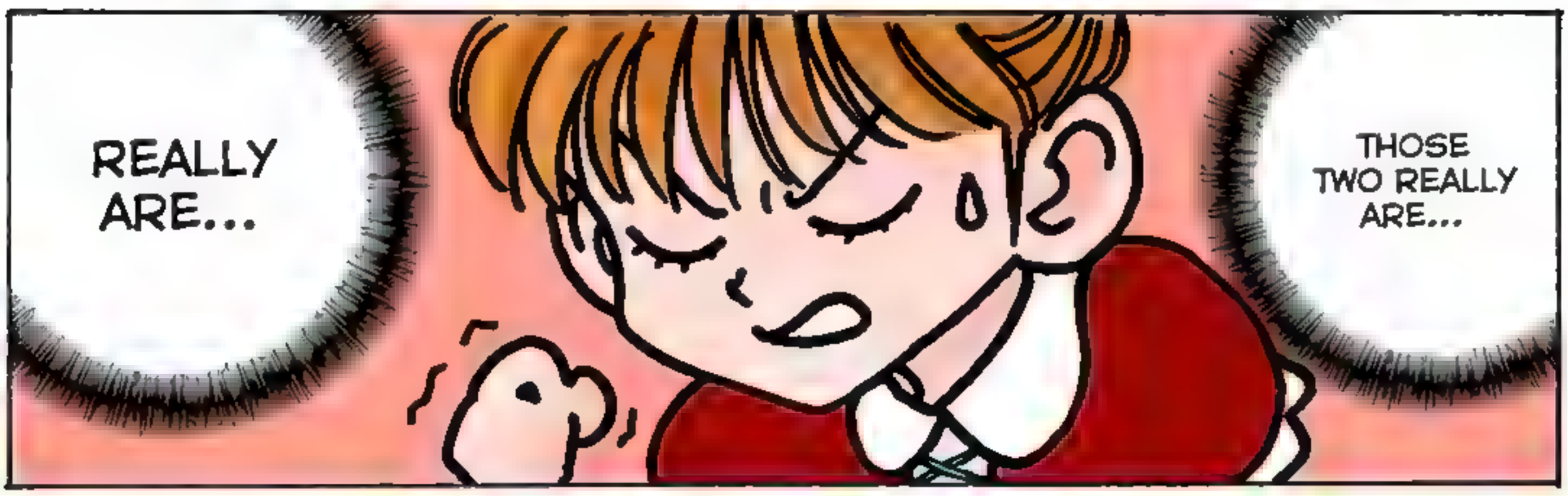
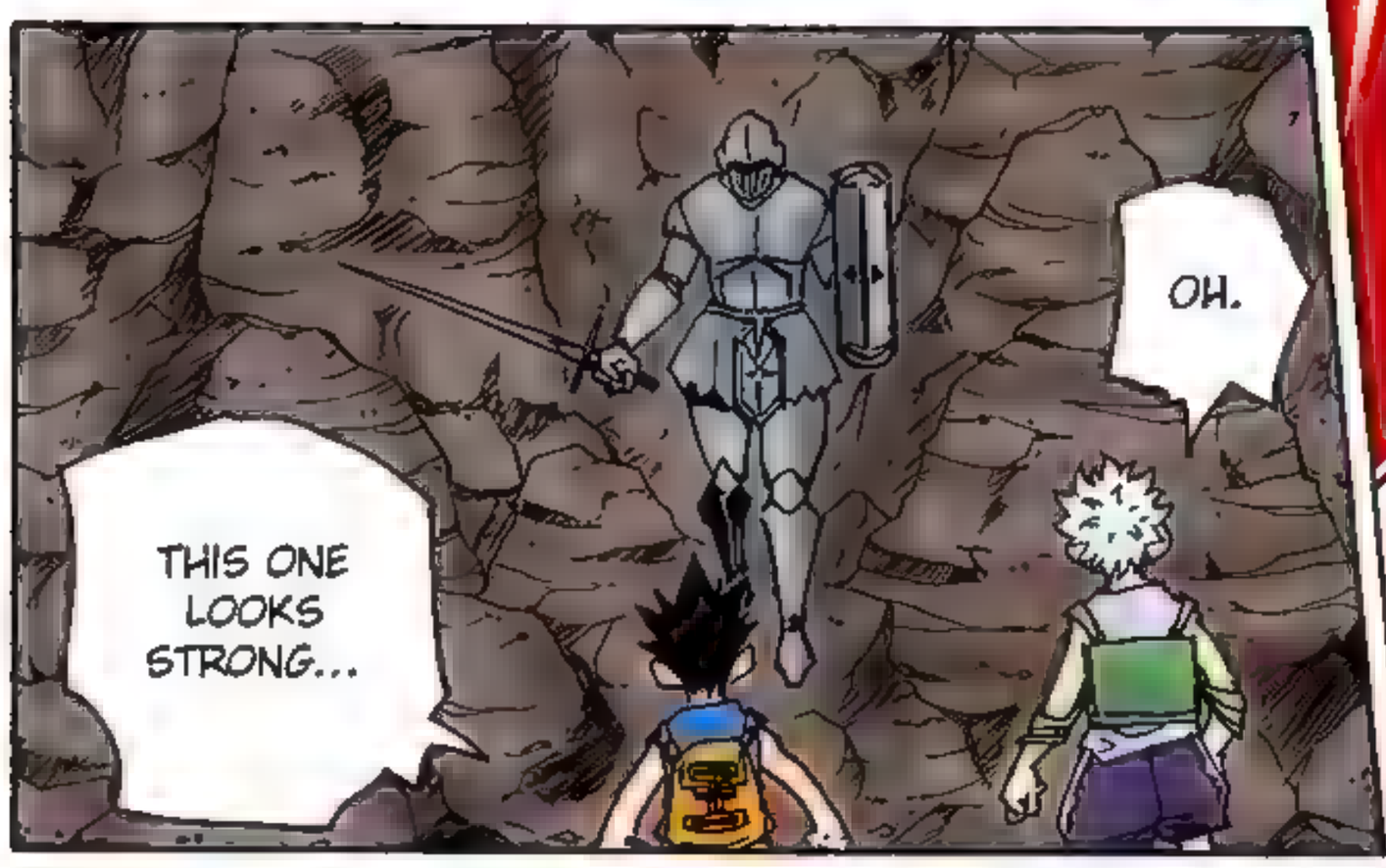



REALLY ARE...
THOSE TWO REALLY ARE...

IF YOU POLISH THOSE BOYS, THEY WILL TURN FROM ORDINARY STONES TO GEMS!!

BUT IF AN EVIL PLAYER OR MONSTER APPEARS, IT WILL DEFINITELY BE GAME OVER FOR THEM!!

THEY ARE WASTING THEIR TALENTS ...!!



"GYO"!!

CAN'T YOU GUYS DO IT!?

I SAID USE "GYO"!!

DID THAT GIRL'S ATMOS-PHERE CHANGE...?

WE COULD, BUT...

WE FORGOT.

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ガシャン

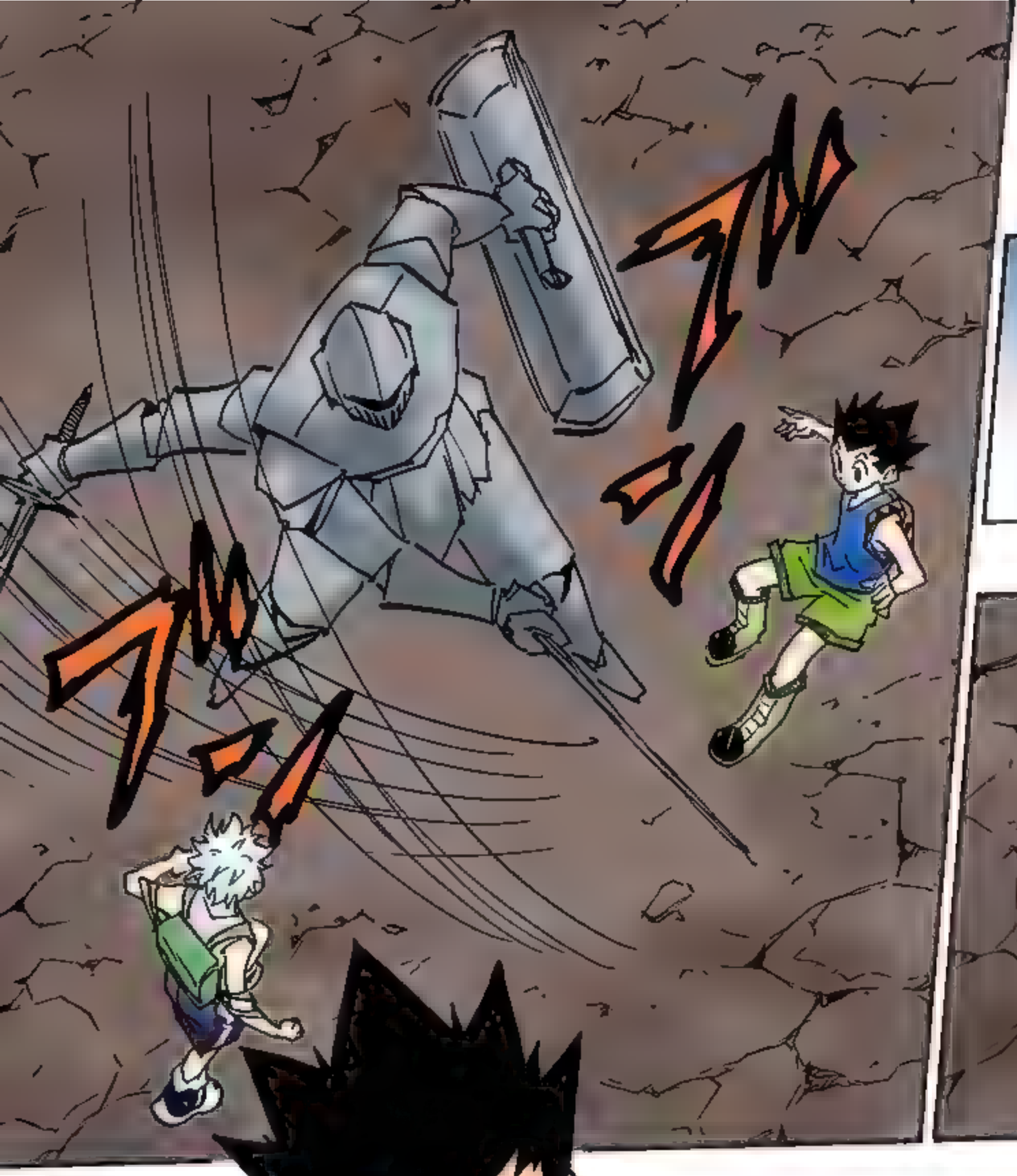
?

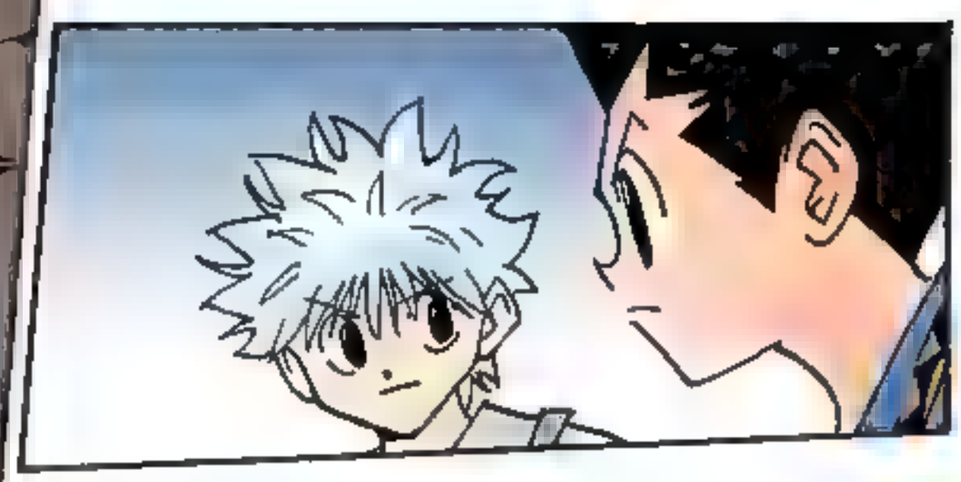
HEY, DON'T RELY ON WHAT'S RIGHT IN FRONT OF YOUR EYES!!

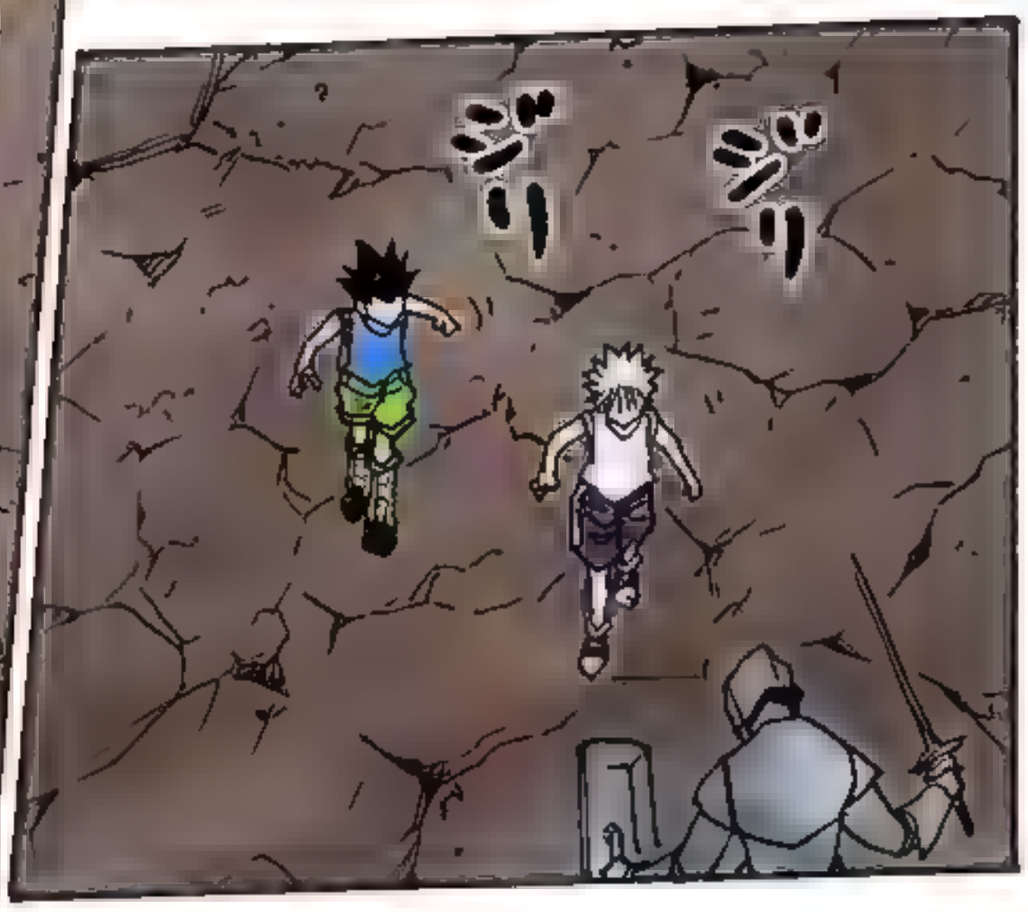
!!

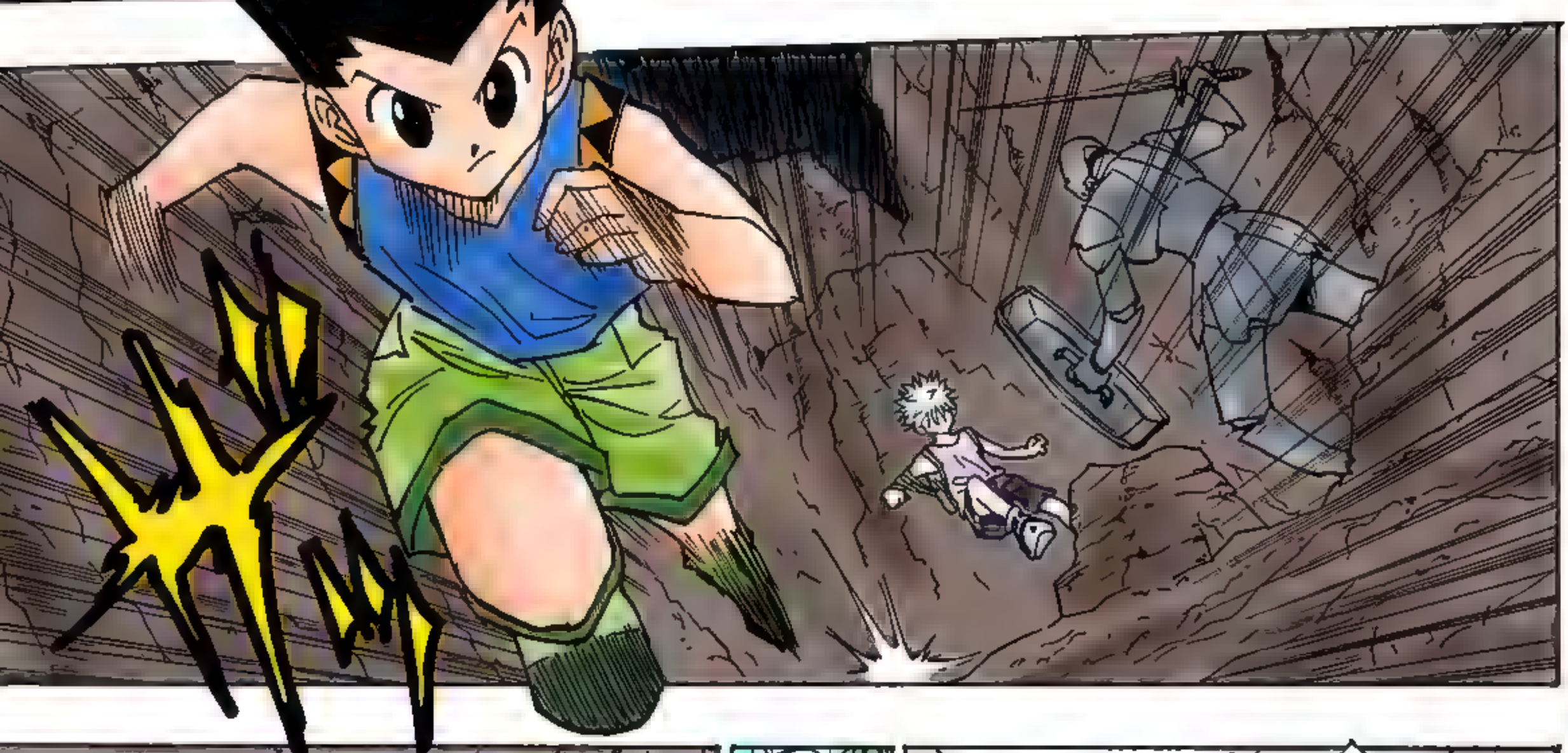
THE ARMOR IS JUST A PUPPET. EVEN IF YOU ATTACK HIM MULTIPLE TIMES, IT WON'T WORK.

CAN YOU SEE IT?









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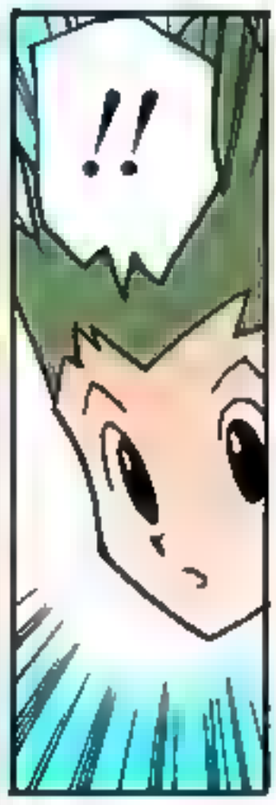
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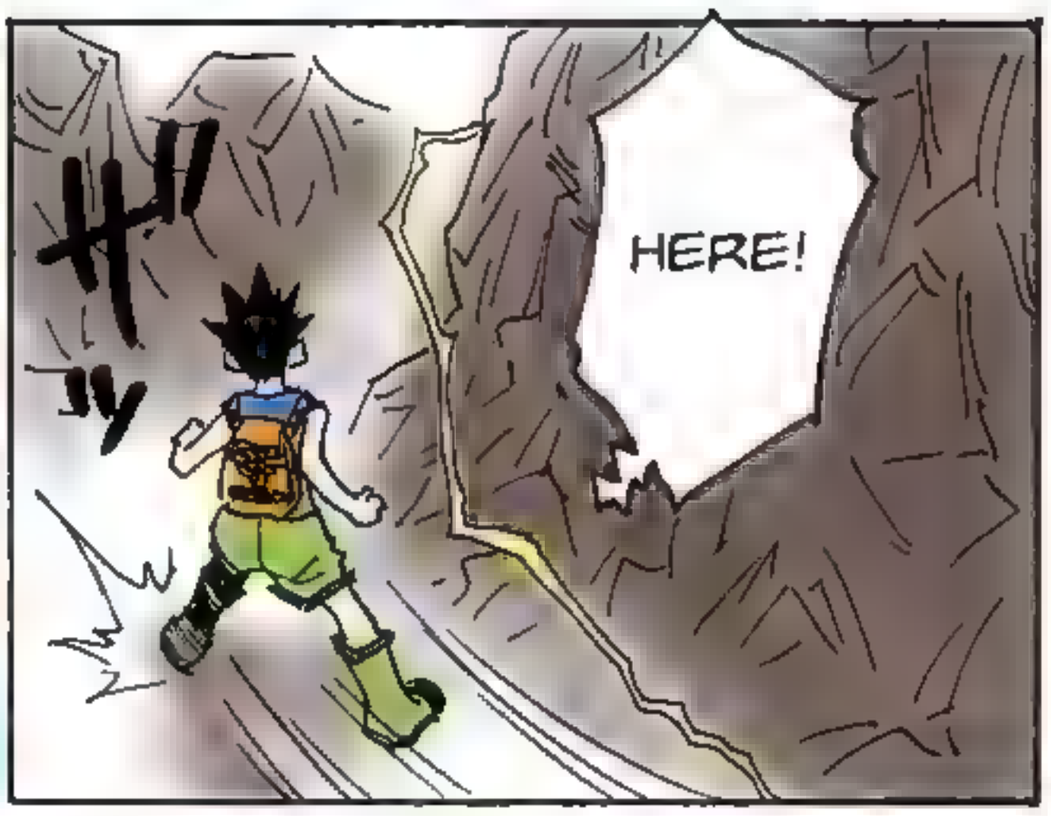
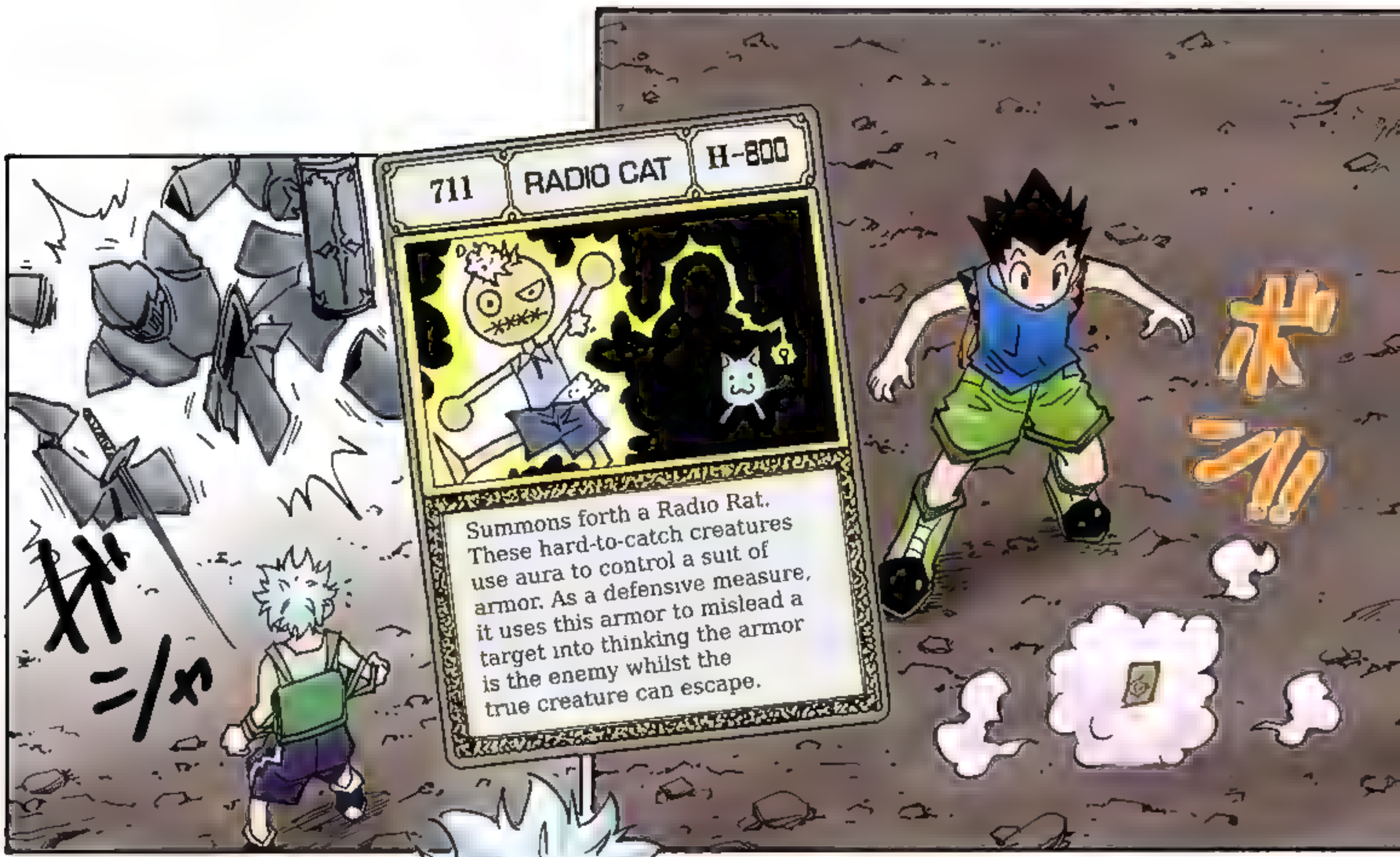
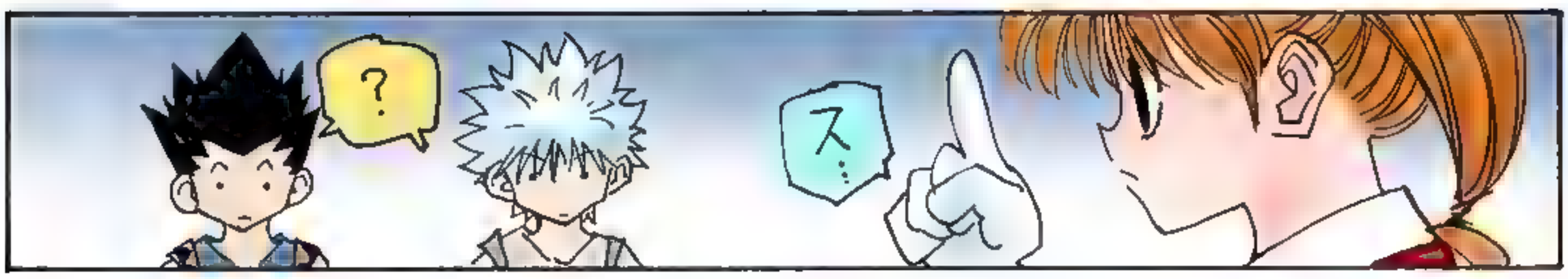

HERE!


711
RADIO CAT
H-800
Summons forth a Radio Rat. These hard-to-catch creatures use aura to control a suit of armor. As a defensive measure, it uses this armor to mislead a target into thinking the armor is the enemy whilst the true creature can escape.
ガシャ
ポン

I GOT THE CARD!
YEAH...
WELL... YOU KNOW...
SO YOU BASICALLY FORGOT.
WHY DIDN'T YOU USE IT FROM THE START?
SO YOU CAN USE "GYO".
I'VE BEEN FOLLOWING YOU FROM THE START AND YOU'RE NOT USING IT AT ALL.
ドン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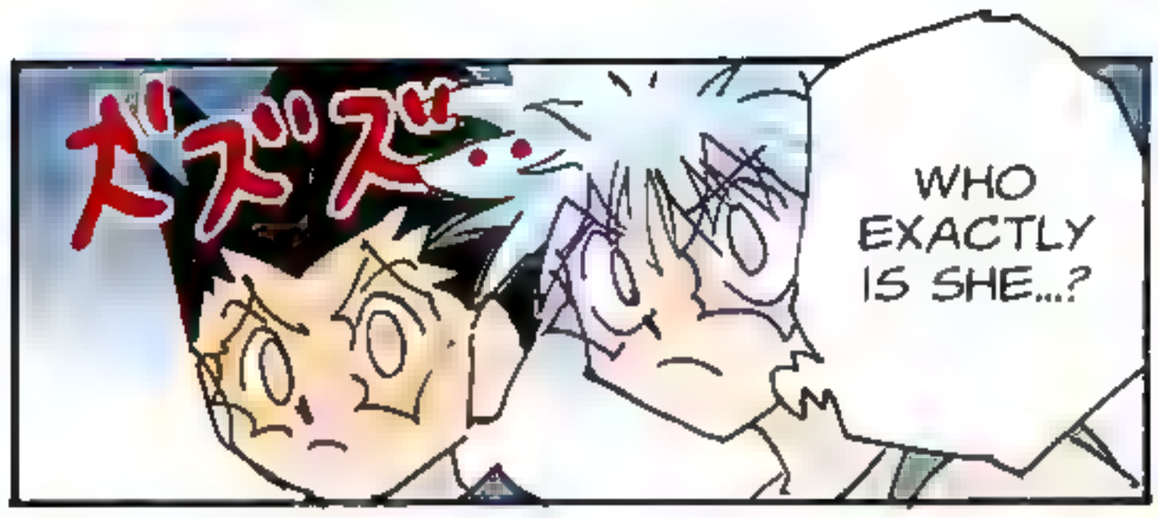
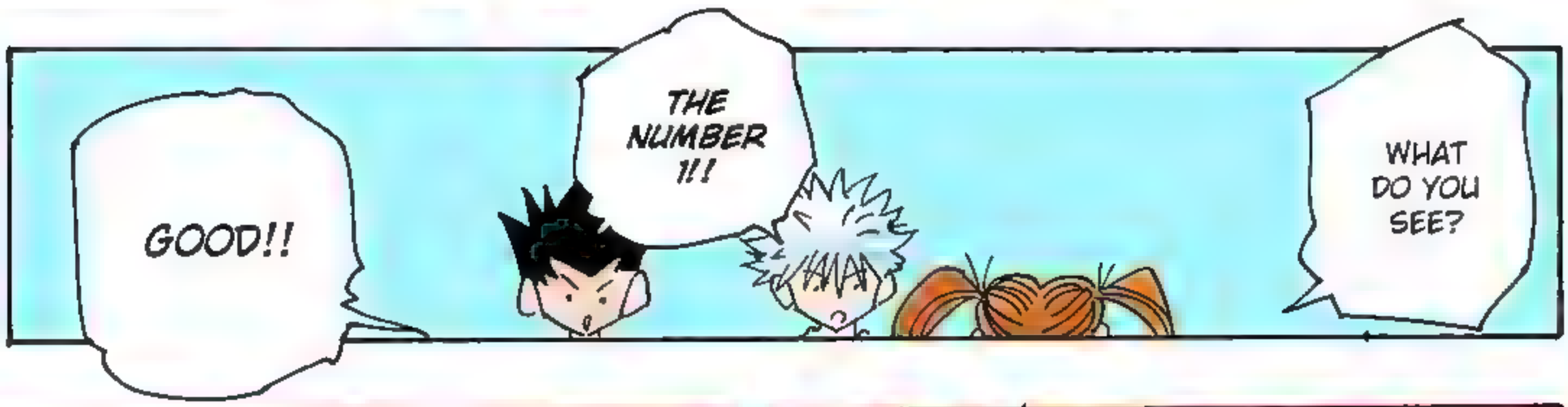
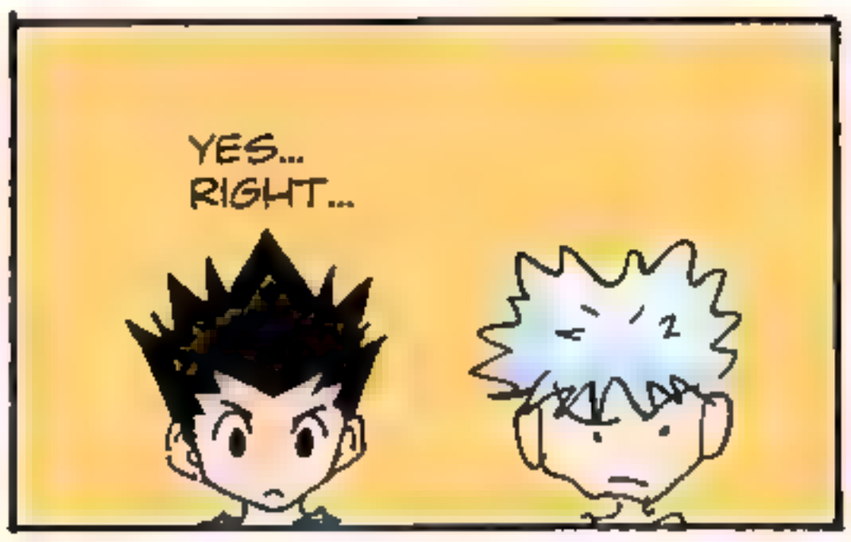

ズズズ…
WHO EXACTLY IS SHE...?

ズズズ…

ドン
WHAT ARE YOU WAITING FOR!? USE YOUR "GYO"!!


GOOD!!
THE NUMBER 1!!
WHAT DO YOU SEE?

AND WHEN YOU FEEL A STRANGE ATMOSPHERE, USE "GYO"!! UNDERSTAND?!
FROM NOW ON, WHENEVER MY INDEX FINGER IS LIKE THIS, IMMEDIATELY USE "GYO"!! AND TELL ME WHAT YOU SEE!!


YES... RIGHT...

IT IS THE BASIS OF ALL FIGHTING. BUT, THAT CAN ONLY BE OBTAINED WITH EXPERIENCE.
WHEN YOU LOOK FROM A DISTANCE, CONCENTRATE YOUR EYES, THEN I WANT YOU TO USE "GYO" AS SOON AS POSSIBLE!

BUT, IN EXCHANGE, I WANT YOU TO DO AS I SAY!!

FROM NOW ON, I WILL BE YOUR COACH. I'LL EVEN DO IT FOR FREE.

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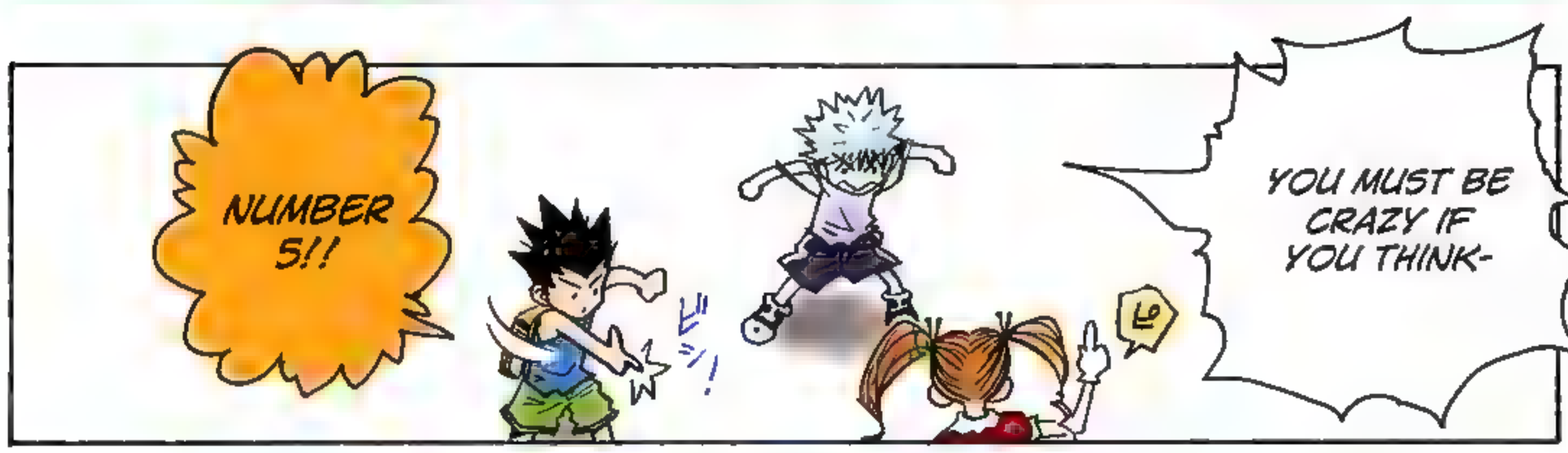
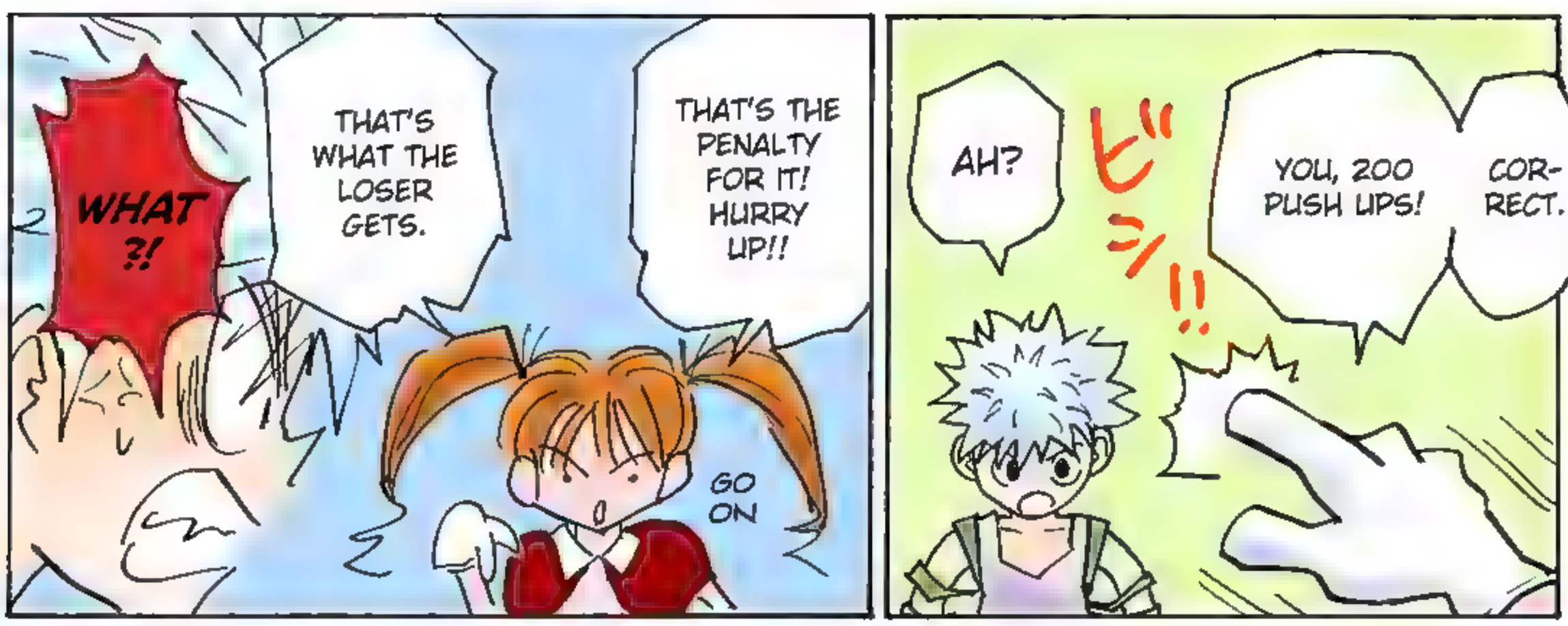




WAH... KILLUA ?!

ARGH!!

IN YOUR DREAMS, YOU-

WITH MY "SCISSOR HANDS"...

I'LL CUT THEM INTO PIECES...

THREE KIDS...

YOU'RE A HAG!!

57 YEARS OLD?!

YOU'RE IGNORING WHAT WE WANT!

SO, IF I WERE YOUR COACH, YOU SHOULD BE GRATEFUL.

SO, I'M BETTER THAN YOU IN TERMS OF NEN.

I LEARNED NEN 40 YEARS AGO!!

WHAT MATTERS NOW IS... WHO THE HELL ARE YOU?!

OF COURSE WE DO!!

GOT A PROBLEM?

MY NAME IS BISCUIT KRUEGER, I'M A PROFESSIONAL HUNTER! NICE TO MEET YOU!!

OH, I HAVEN'T INTRODUCED MYSELF.

No.137 ◆ TO MASADORA! PART ③

GON, SAY SOMETHING!

WE AREN'T PEOPLE WHO WANT TO LEARN FROM STRANGERS, AND WE'RE NOT IN A HURRY EITHER.

IN EXCHANGE, YOU MUST APPLY EVERYTHING I TEACH YOU!

I DON'T WANT TO BE FORMAL, SO YOU CAN JUST CALL ME BISCUIT INSTEAD.

TAKE BACK ALL YOU'VE SAID, WE'RE NOT YOUR STUDENTS!

EXACTLY!!

YEAH, WE ALREADY HAVE MR. WING.

AND YOU SAID HIS NAME WAS WING, RIGHT?

TEACHER HUH?

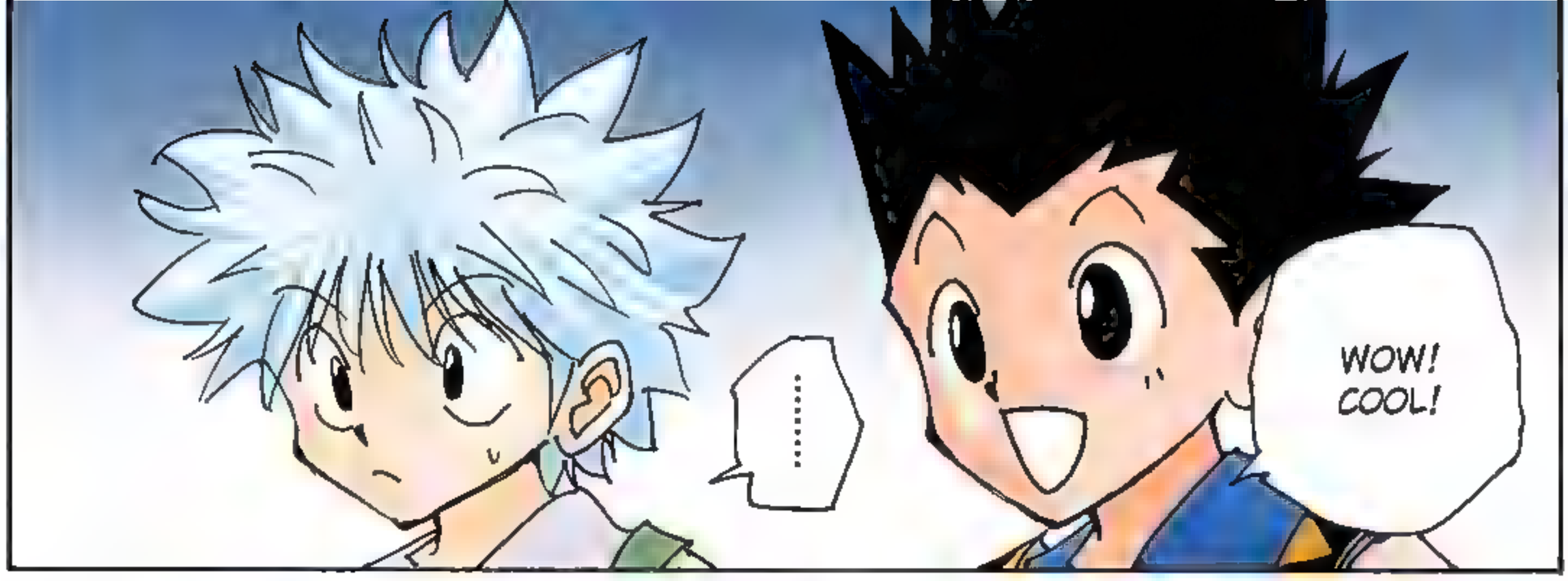
WE ONLY LEARN FROM HIM! (LIE).

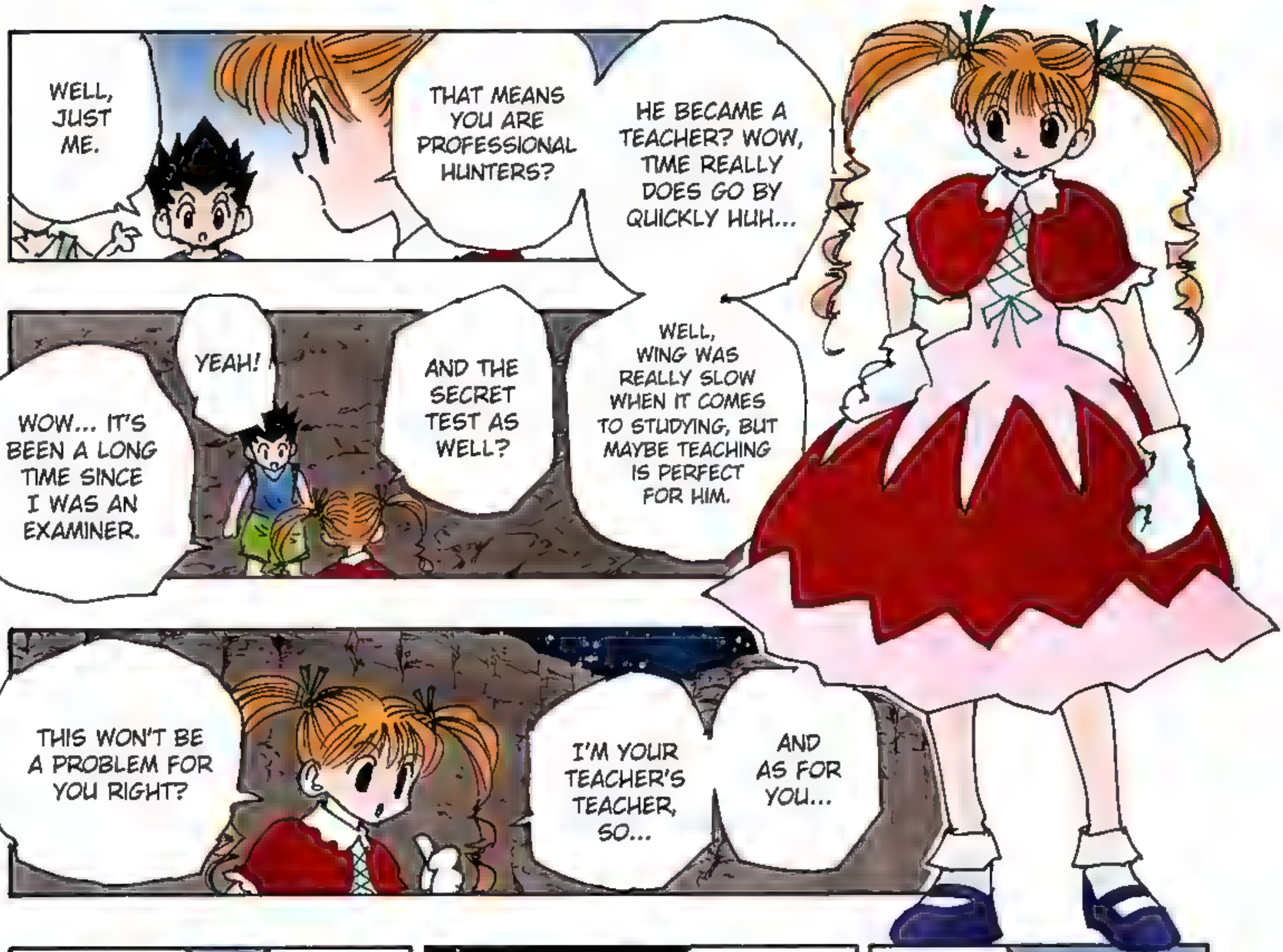
WE ALREADY HAVE THE PERFECT TEACHER, SO DON'T WORRY!

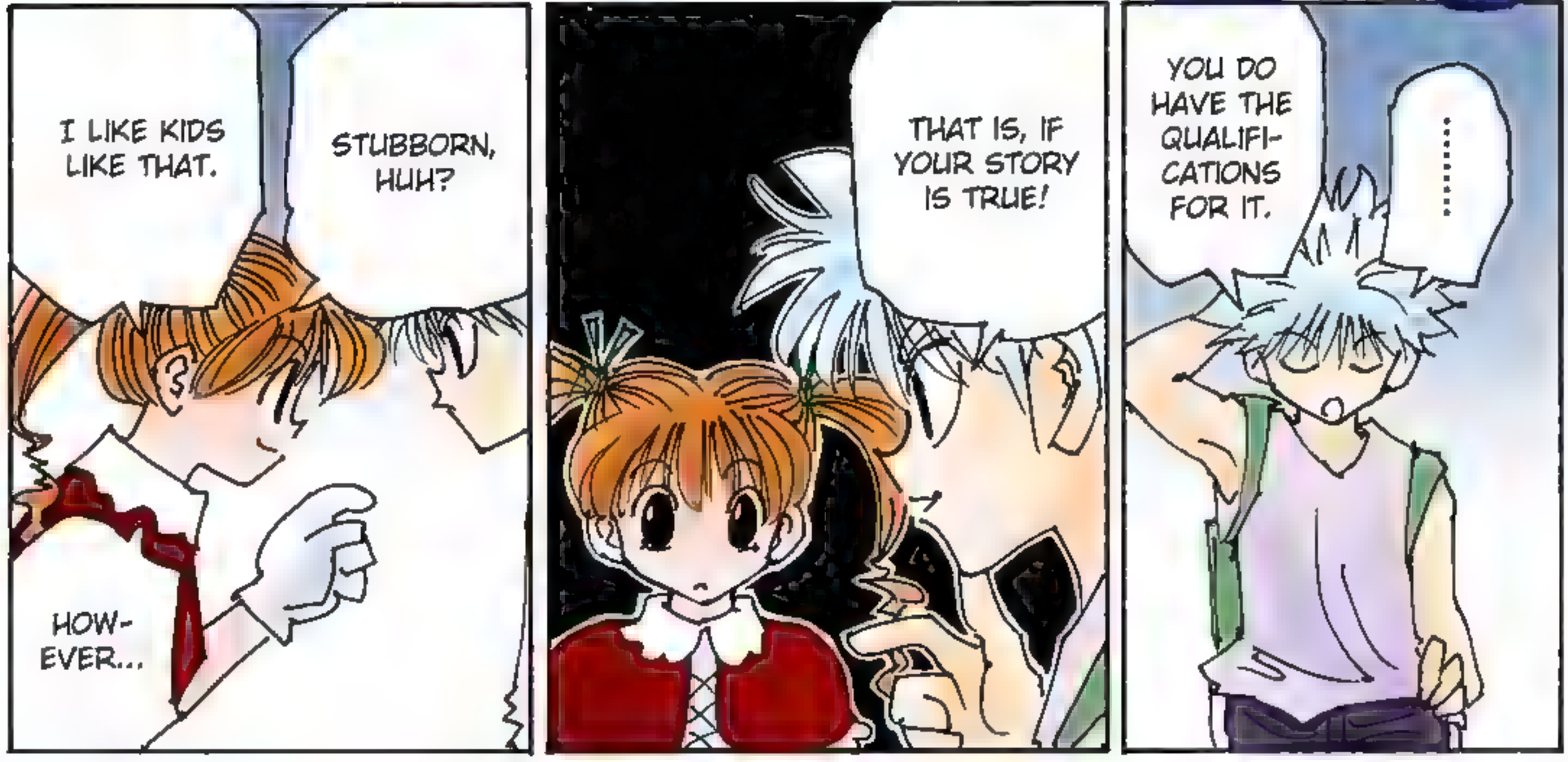
OF COURSE I DO, HE WAS MY STUDENT!

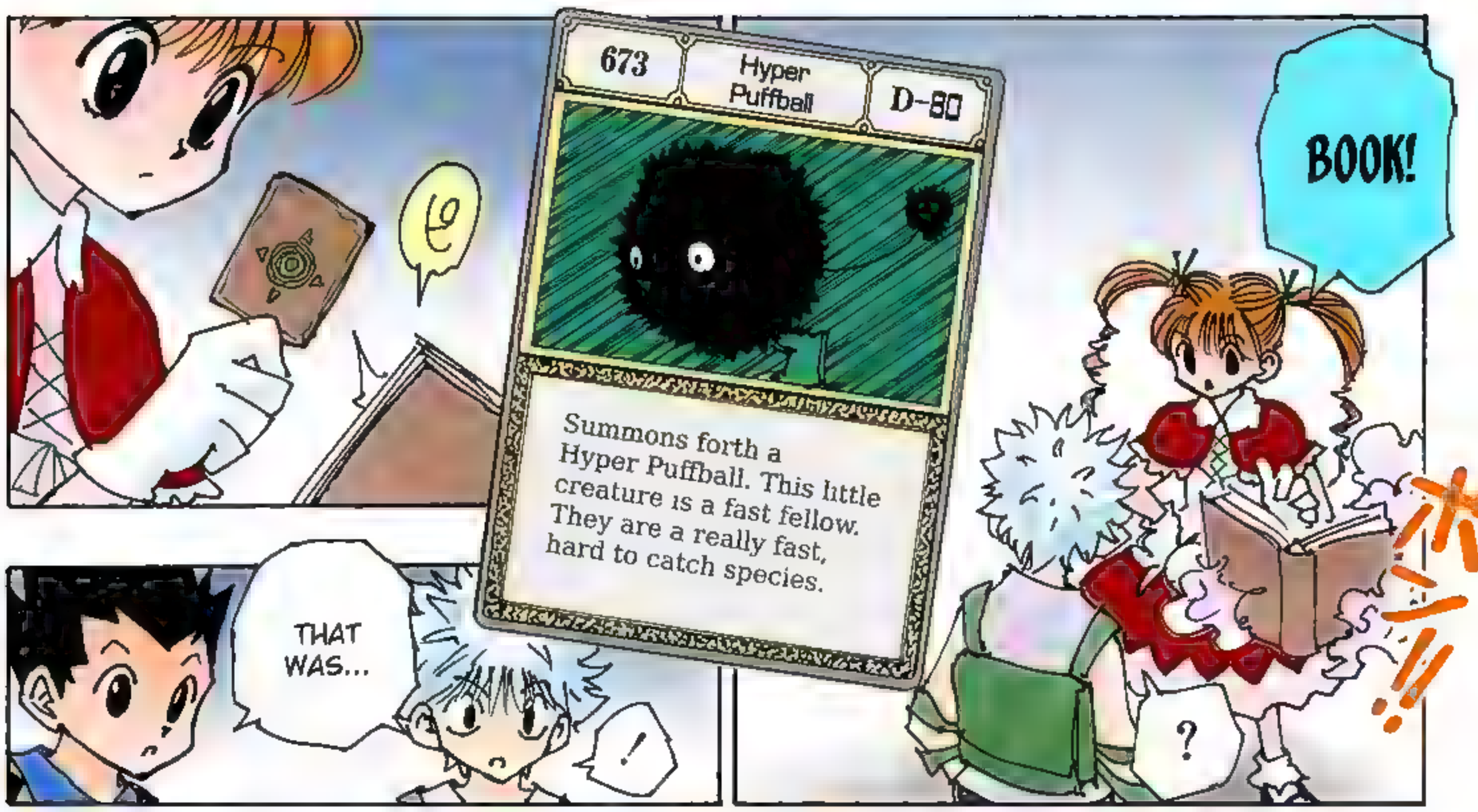
WEAR GLASSES, TOUSLED HAIR? WEARS HIS SHIRT INSIDE OUT ON THE SIDE, NO MATTER HOW MANY TIMES YOU REMIND HIM?

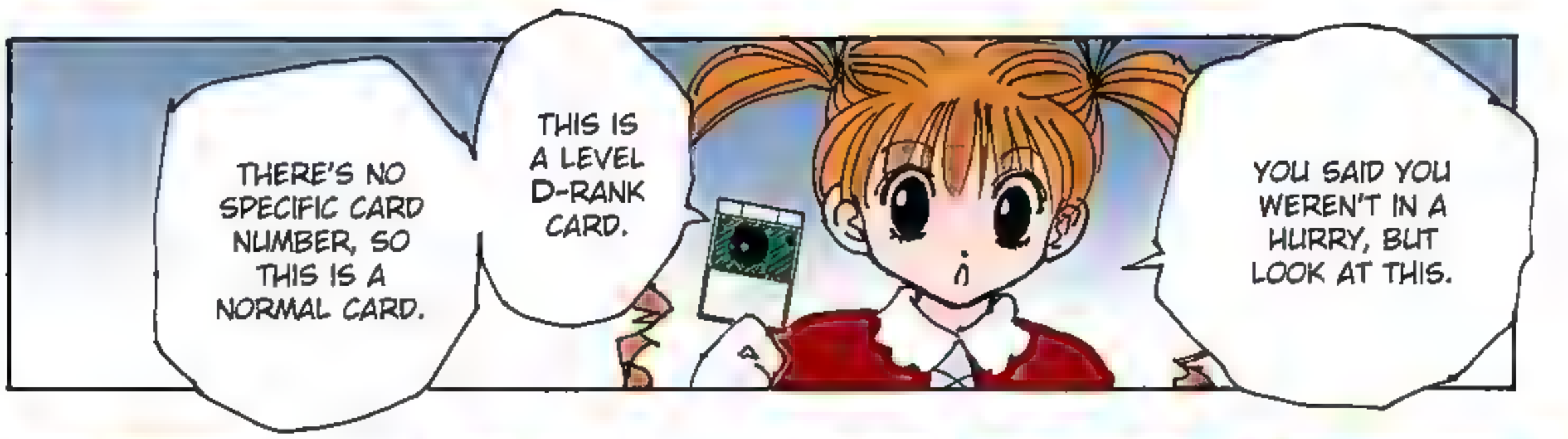
DO YOU KNOW HIM?!

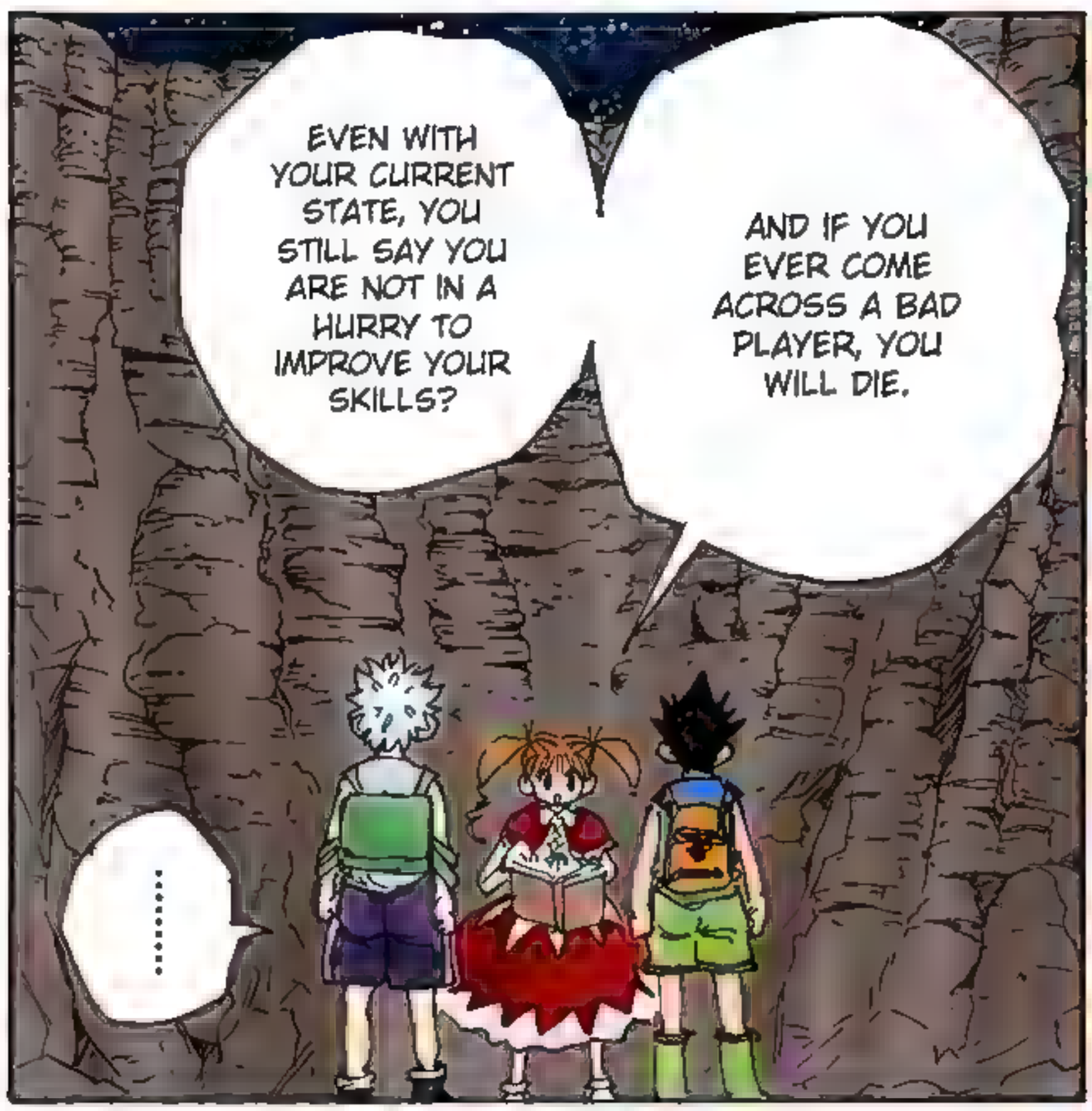

.....
WOW! COOL!

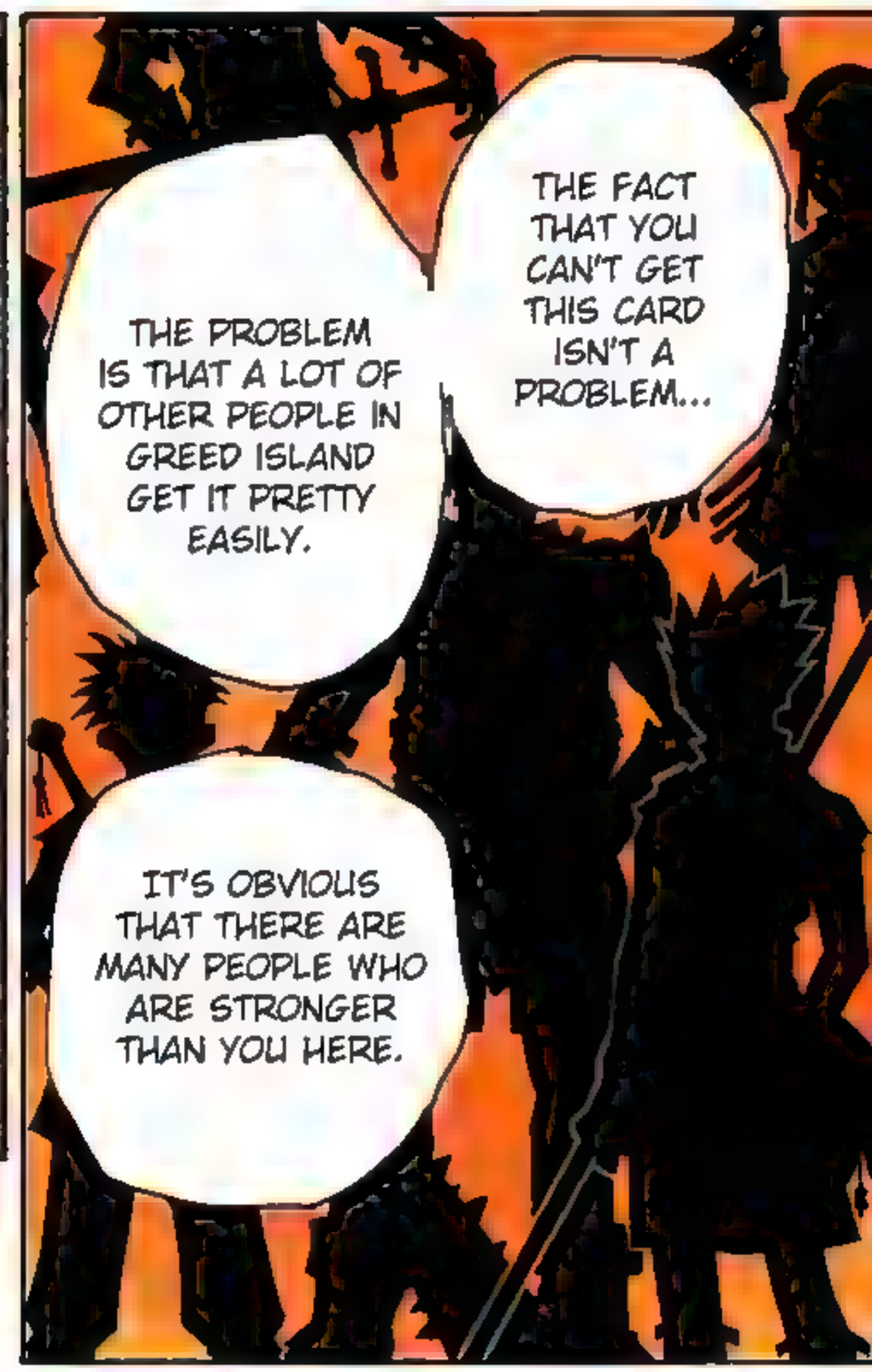

WELL, JUST ME.
THAT MEANS YOU ARE PROFESSIONAL HUNTERS?
HE BECAME A TEACHER? WOW, TIME REALLY DOES GO BY QUICKLY HUH...
WOW... IT'S BEEN A LONG TIME SINCE I WAS AN EXAMINER.
YEAH!
AND THE SECRET TEST AS WELL?
WELL, WING WAS REALLY SLOW WHEN IT COMES TO STUDYING, BUT MAYBE TEACHING IS PERFECT FOR HIM.
THIS WON'T BE A PROBLEM FOR YOU RIGHT?
I'M YOUR TEACHER'S TEACHER, SO...
AND AS FOR YOU...

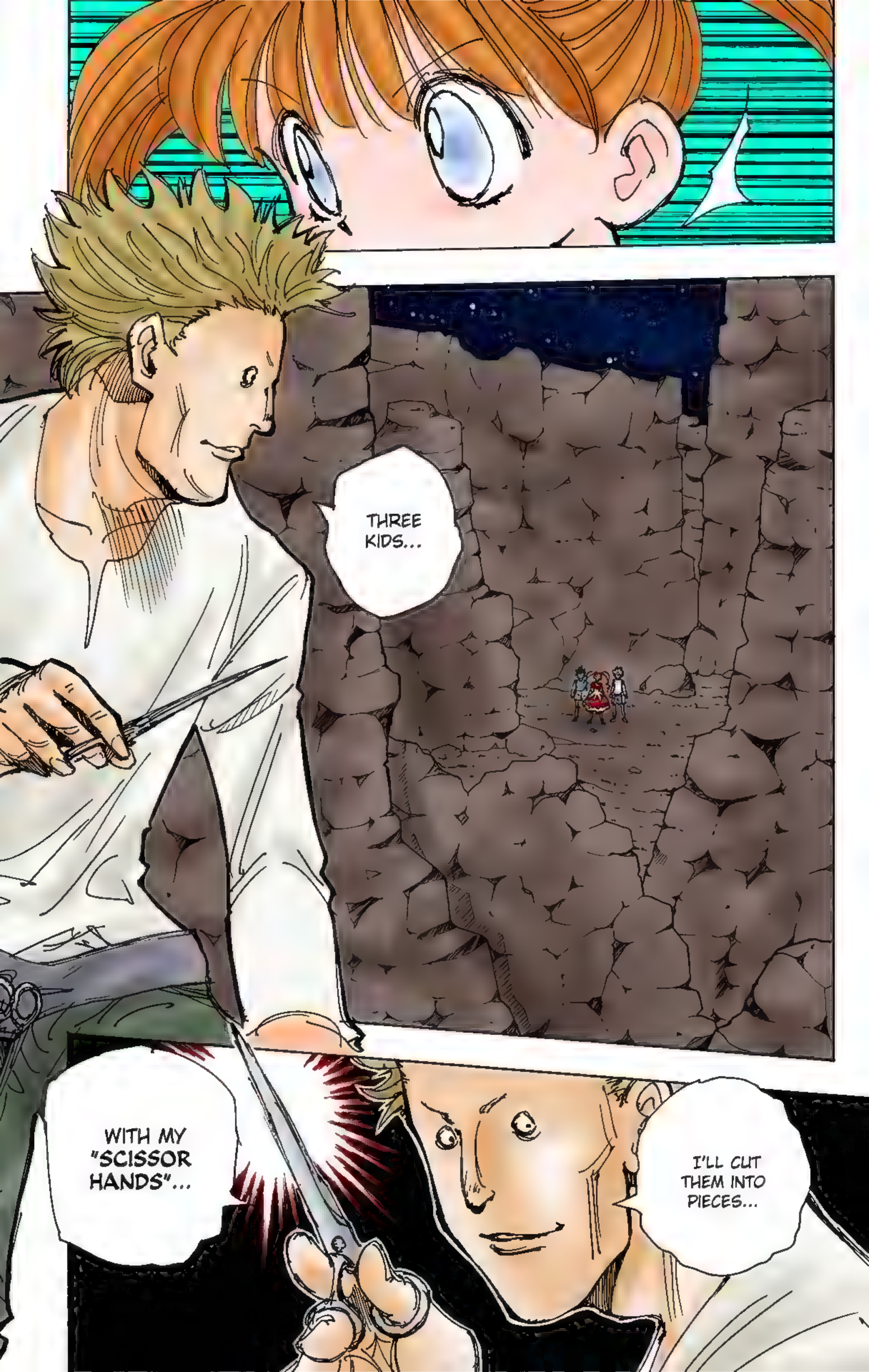

I LIKE KIDS LIKE THAT.
STUBBORN, HUH?
HOW-EVER...
THAT IS, IF YOUR STORY IS TRUE!
YOU DO HAVE THE QUALIFI-CATIONS FOR IT.
.....

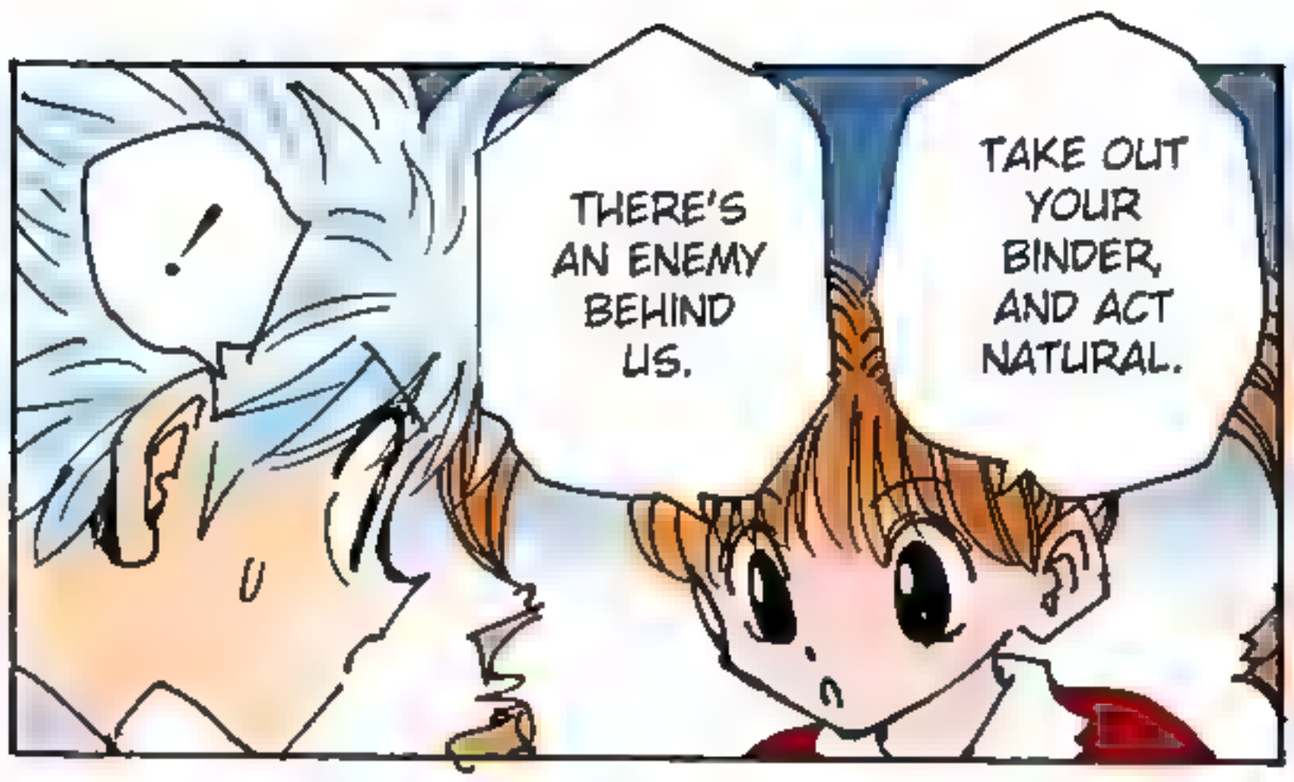

673
Hyper Puffball
D-80
Summons forth a Hyper Puffball. This little creature is a fast fellow. They are a really fast, hard to catch species.
BOOK!
THAT WAS...
!
?

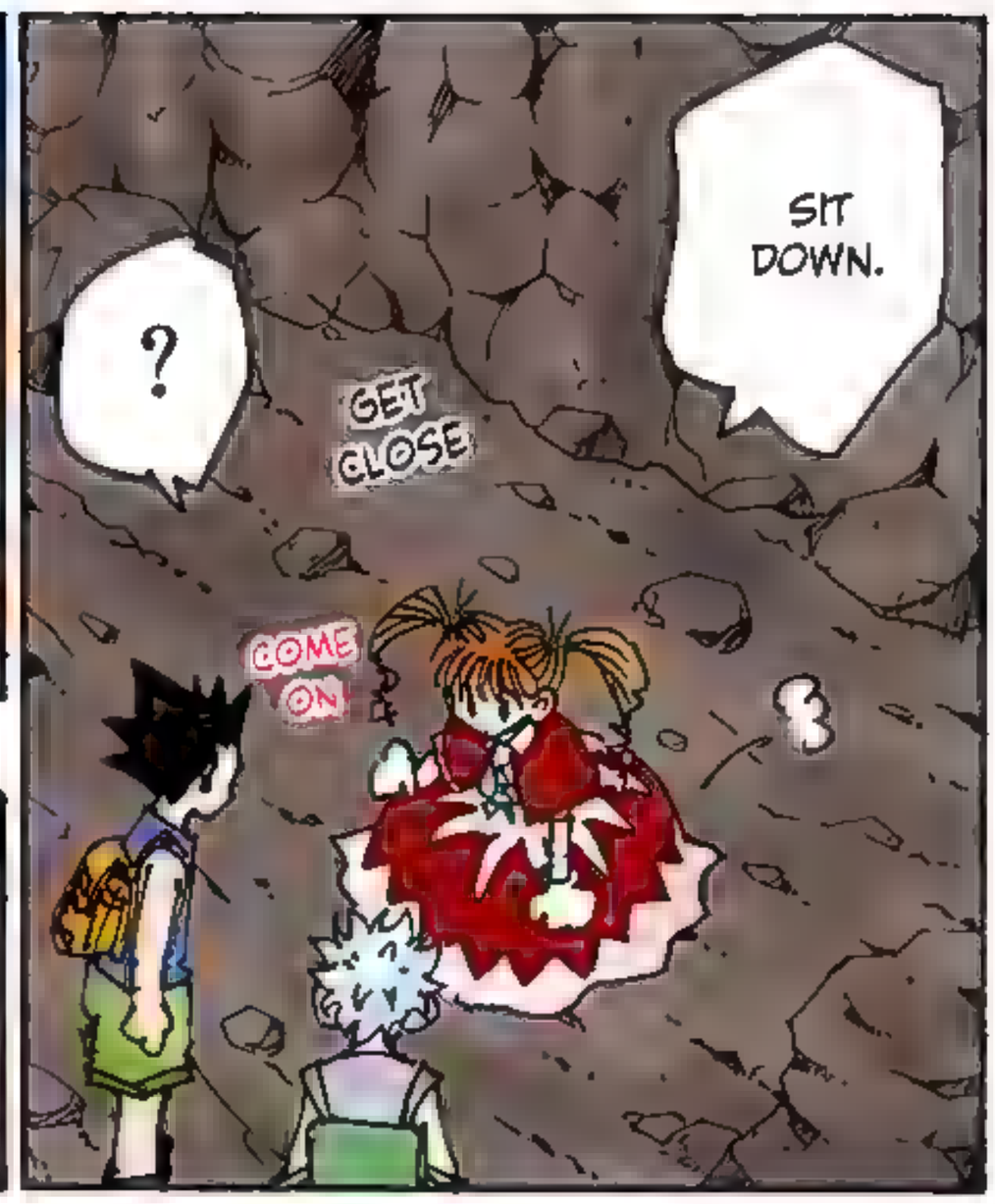

THERE'S NO SPECIFIC CARD NUMBER, SO THIS IS A NORMAL CARD.
THIS IS A LEVEL D-RANK CARD.
YOU SAID YOU WEREN'T IN A HURRY, BUT LOOK AT THIS.


EVEN WITH YOUR CURRENT STATE, YOU STILL SAY YOU ARE NOT IN A HURRY TO IMPROVE YOUR SKILLS?
AND IF YOU EVER COME ACROSS A BAD PLAYER, YOU WILL DIE.
.....

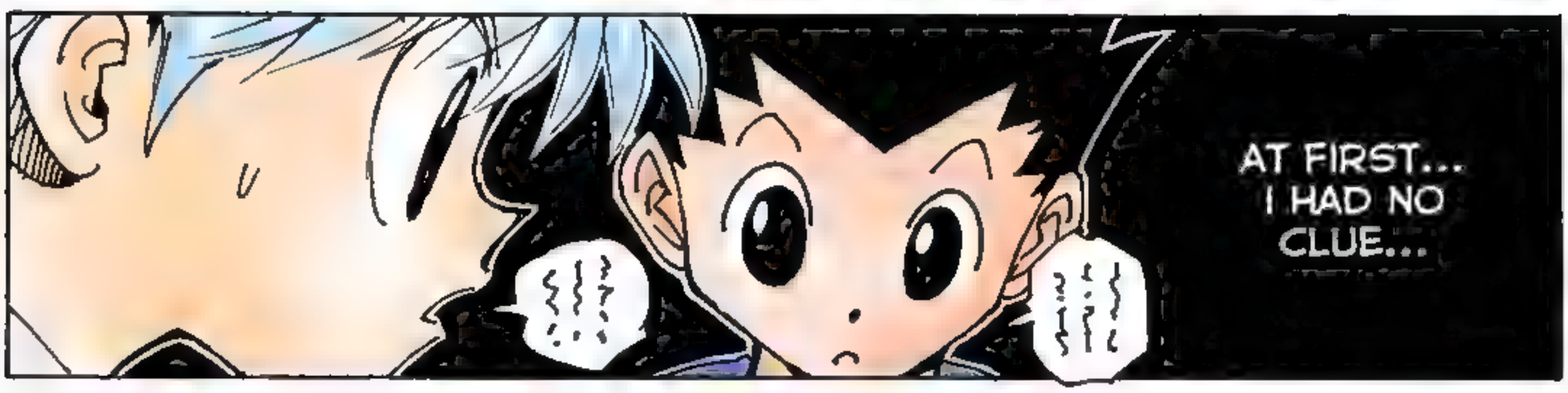

THE FACT THAT YOU CAN'T GET THIS CARD ISN'T A PROBLEM...
THE PROBLEM IS THAT A LOT OF OTHER PEOPLE IN GREED ISLAND GET IT PRETTY EASILY.
IT'S OBVIOUS THAT THERE ARE MANY PEOPLE WHO ARE STRONGER THAN YOU HERE.


THREE KIDS...
WITH MY "SCISSOR HANDS"...
I'LL CUT THEM INTO PIECES...


!
THERE'S AN ENEMY BEHIND US.
TAKE OUT YOUR BINDER, AND ACT NATURAL.

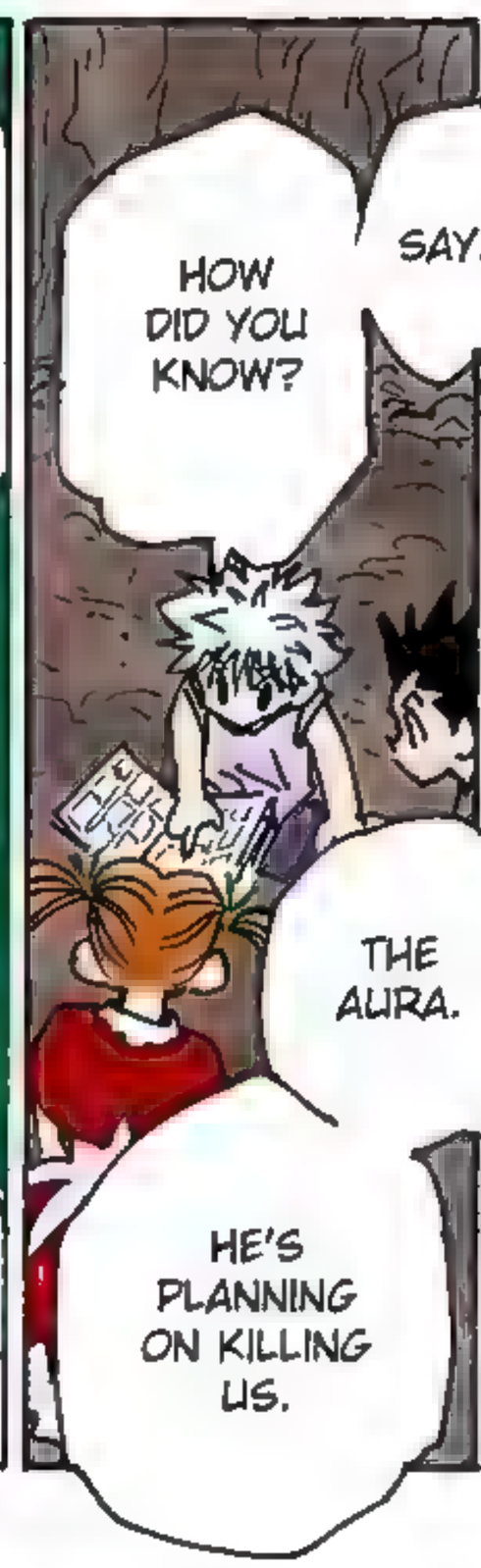

?
SIT DOWN.
GET CLOSE
COME ON

TALK ABOUT ANYTHING...
DON'T TRY TO TRACK DOWN THE SOURCE! YOU WILL ONLY SEND YOUR NERVOUSNESS TO HIM!


AT FIRST... I HAD NO CLUE...

DOESN'T THAT MEAN HE'S WEAK?
?
THEREFORE, I KNOW THAT THE ENEMY IS EXPERIENCED.

HE SAW THREE CHILDREN AND LOWERED HIS GUARD.
EVEN THOUGH IT'S NOT VERY CLEAR, I CAN STILL FEEL IT.

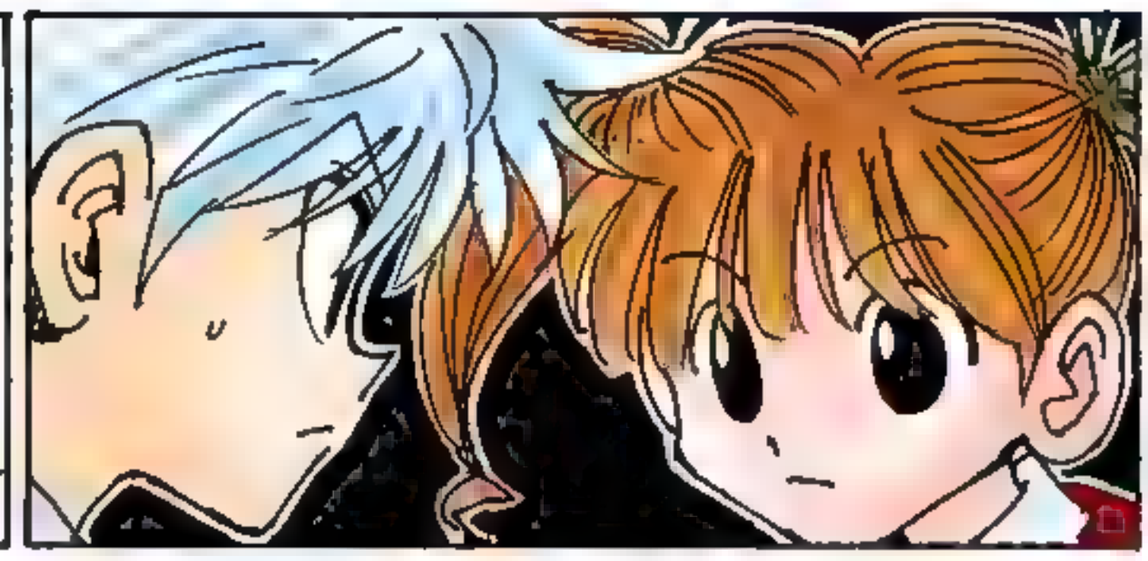

HOW DID YOU KNOW?
SAY...
THE AURA.
HE'S PLANNING ON KILLING US.

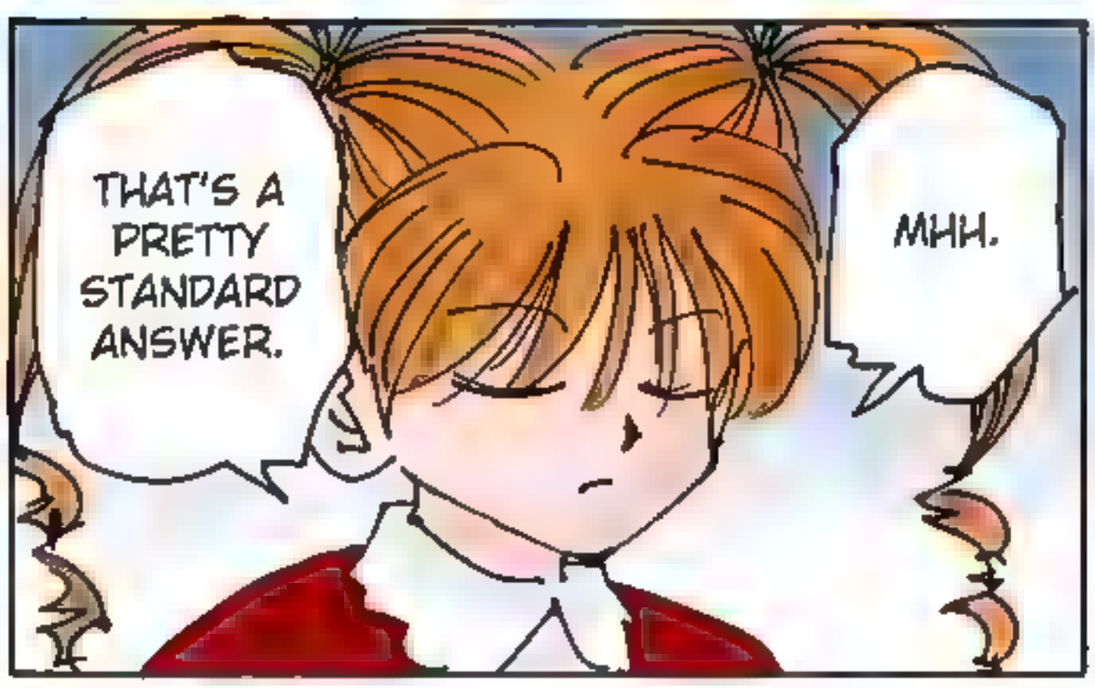
BUT STRONG NEN USERS WHO CAN FIGHT ARE VERY RARE.
THERE ARE A LOT OF NEN USERS.
ANYONE WITH EXPERIENCE KNOWS THAT VERY WELL.

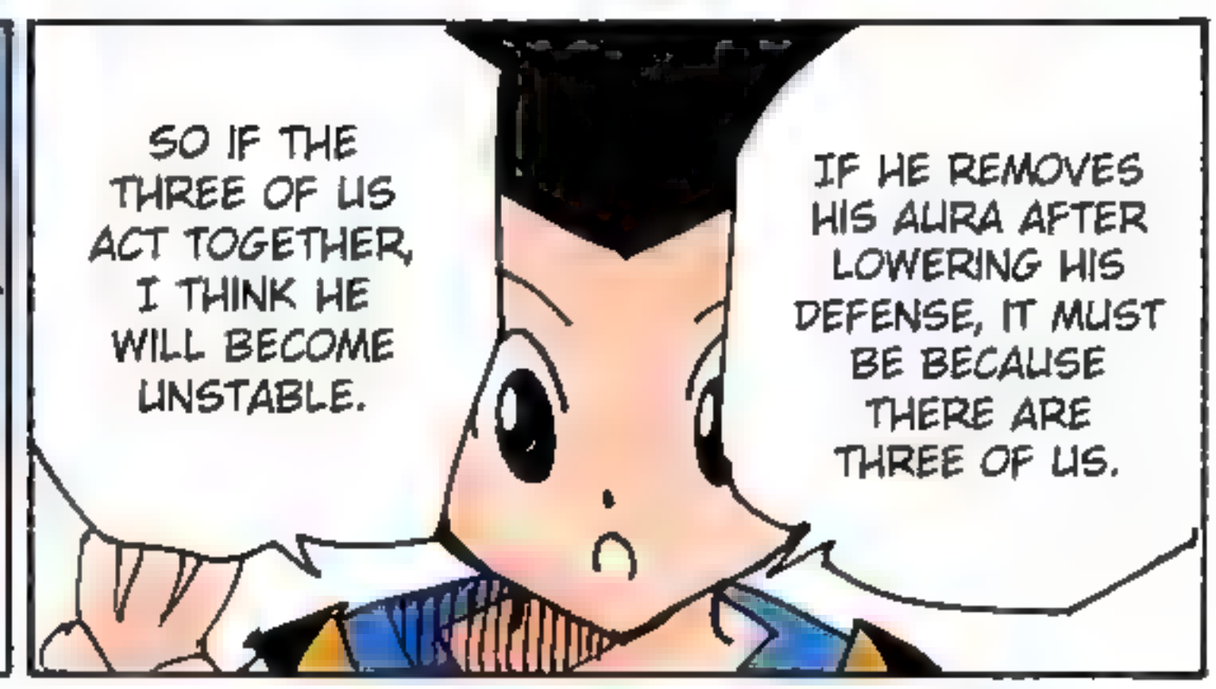
I CAN FEEL THAT HE IS VERY STRONG.

THE FEELING OF BLOOD-LUST AND THE WAY HIS AURA DISSIPATES QUICKLY... IN SHORT, THE "SIGN OF HIS PRESENCES"...

BECAUSE HE'S EXPERIENCED, HE LOWERS HIS DEFENSES WHEN HE SEES US! BUT AFTER THAT, HE INSTANTLY DISPELLED HIS AURA!







THERE'S A 100% CHANCE HE WILL COME AFTER ME.

IF I GO ALONE, AND YOU GUYS ARE TOGETHER...

BUT WE HAVE TO MAKE OUR MOVES FROM DIFFERENT LOCATIONS.

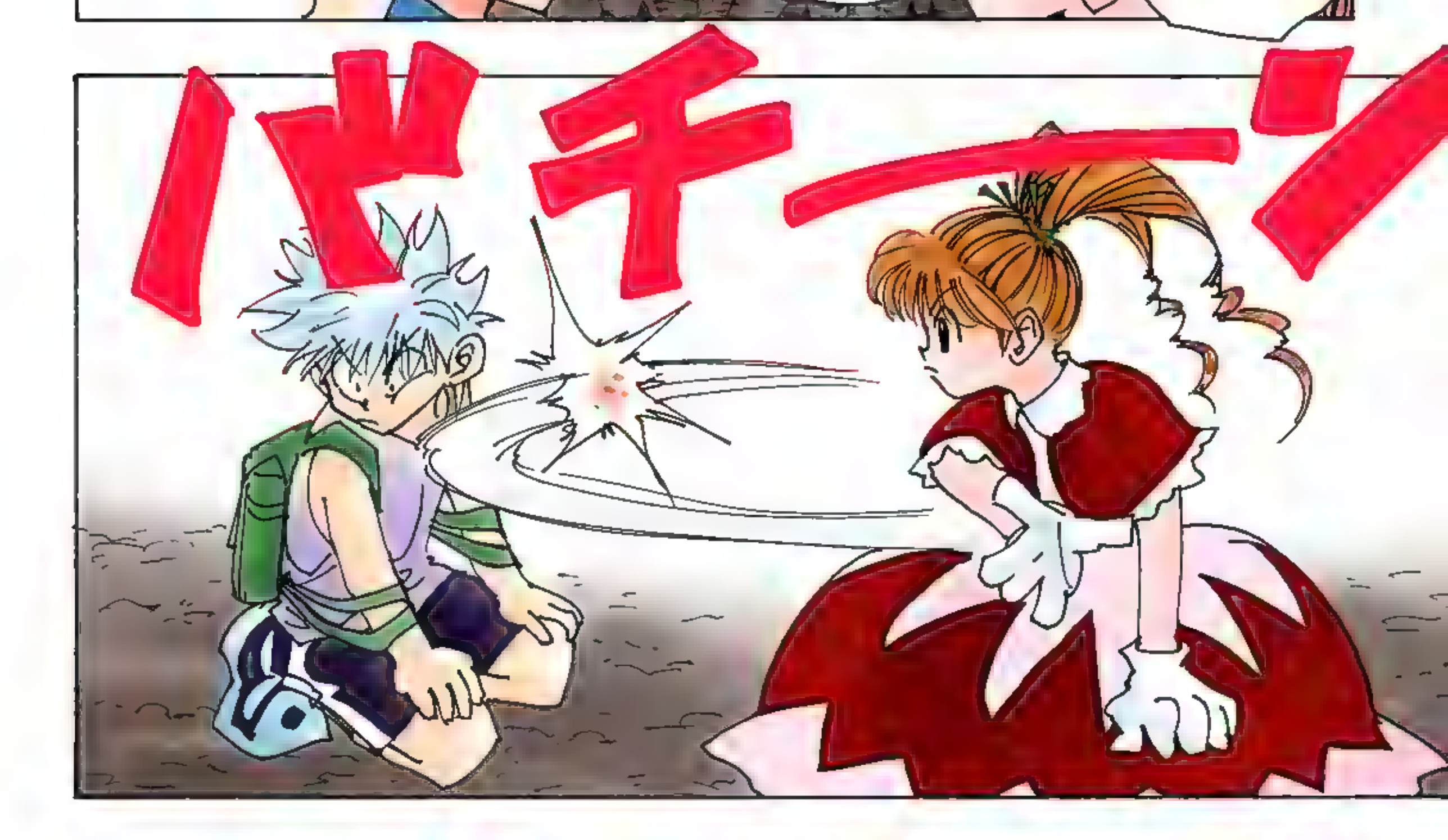
KEEP IT THAT WAY AND WALK ABOUT 500M.

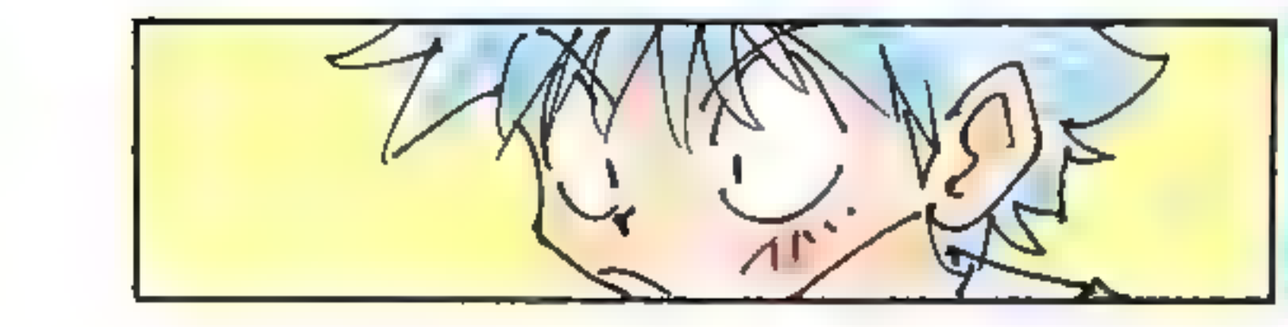
I'LL GO SOUTH AND YOU GO NORTH.

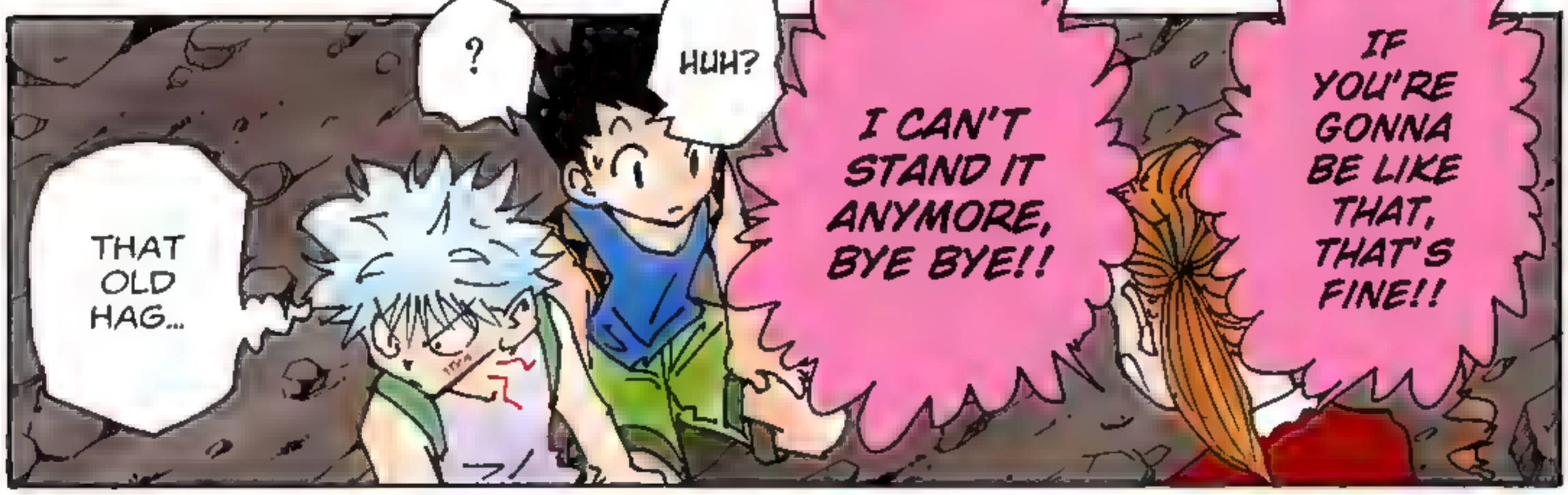
OKAY. WE'LL SPY ON HIM.

AND COME BACK HERE.

WHEN YOU REACH THAT PILLAR, AT THAT MOMENT MAKE SURE YOU USE YOUR "ZETSU".





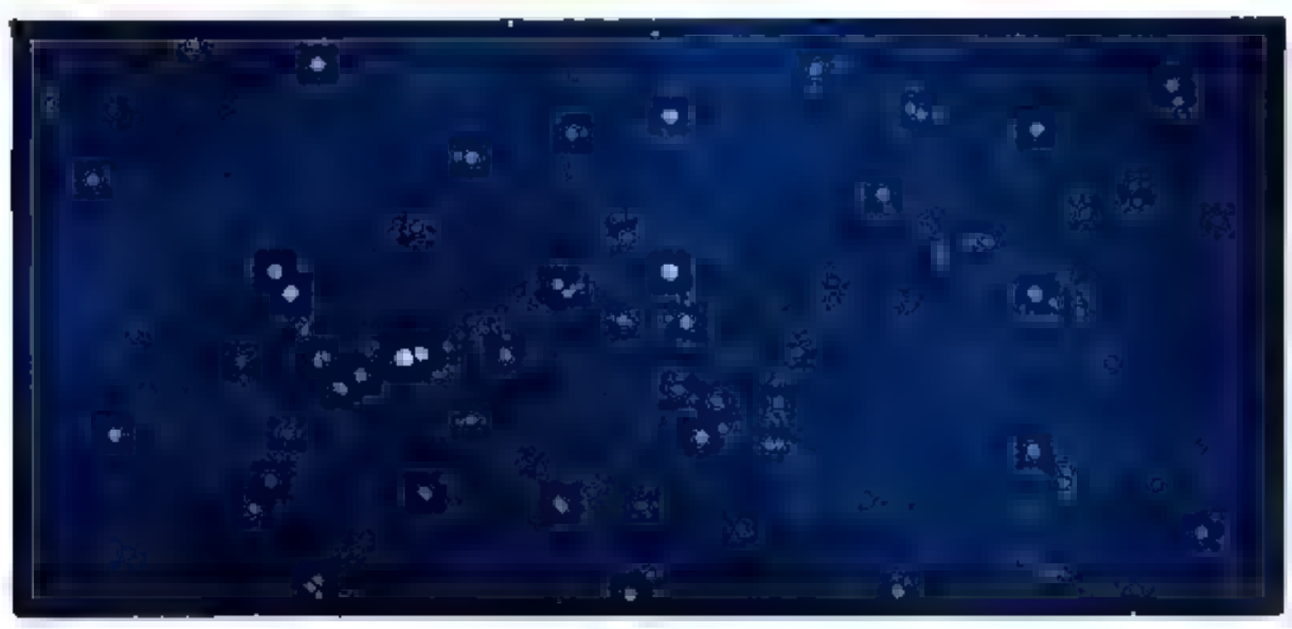

THAT OLD HAG...
?
HUH?
I CAN'T STAND IT ANYMORE, BYE BYE!!
IF YOU'RE GONNA BE LIKE THAT, THAT'S FINE!!

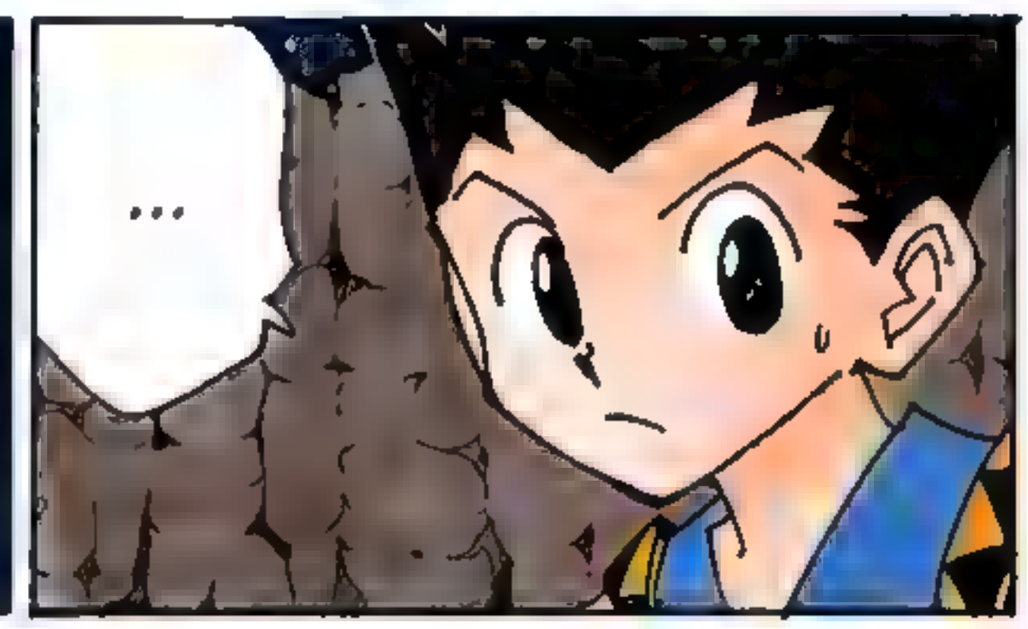
IT'S JUST AN ACT.
OH...
COME ON, GON!

IDIOT !!
AND DON'T COME BACK!
AH... IF THAT'S HOW YOU FEEL, THEN GO!!

EH?
THAT GIRL IS REALLY GREAT.

BUT BEFORE I FELT THIS PAIN IN MY CHEEK, I DIDN'T FEEL ANYTHING.
I WAS ON MY GUARD AND READY TO MOVE IF ANYTHING DID HAPPENS...



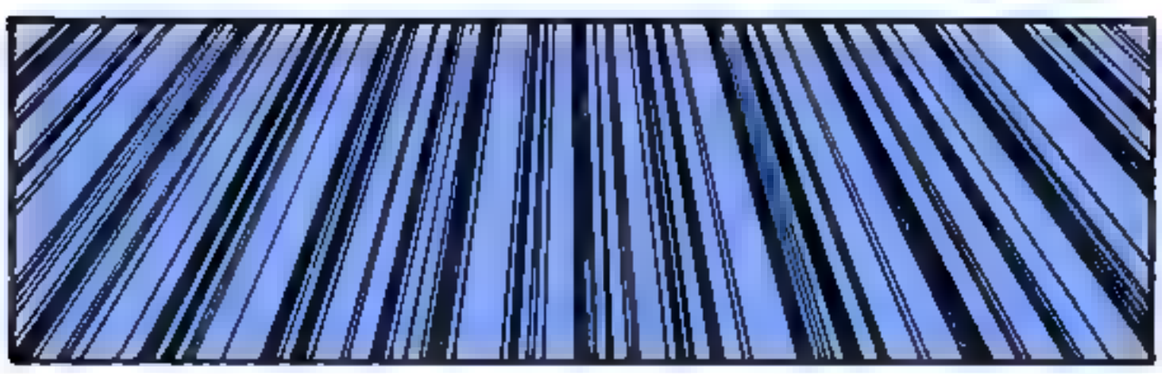

...

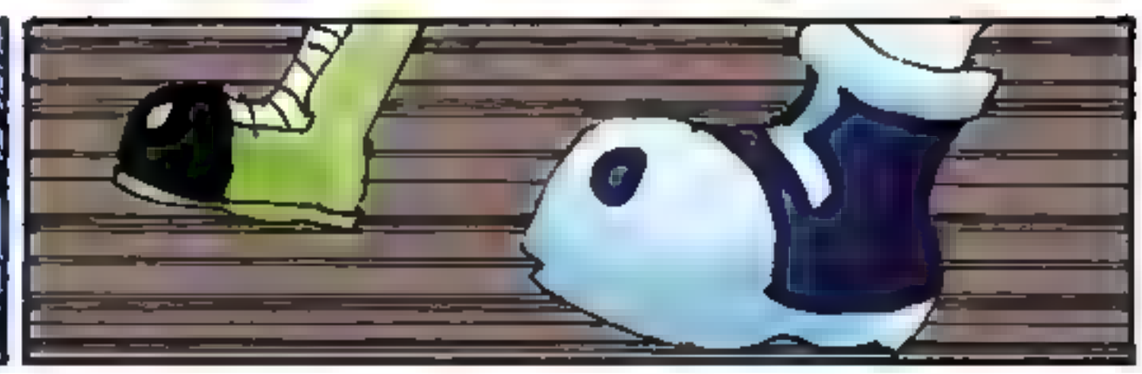
YEAH!

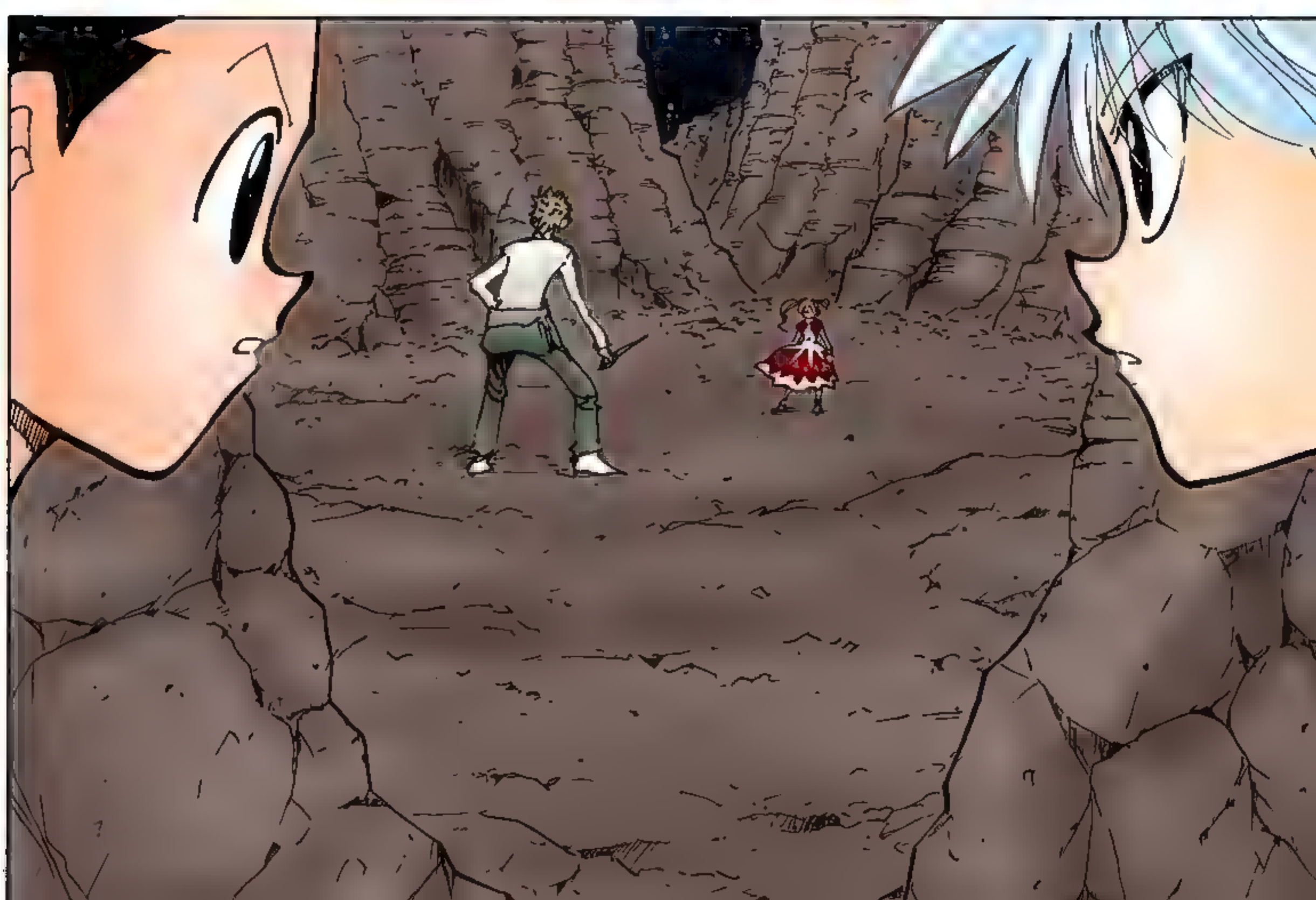
BECAUSE THREE MONSTERS WERE THERE...

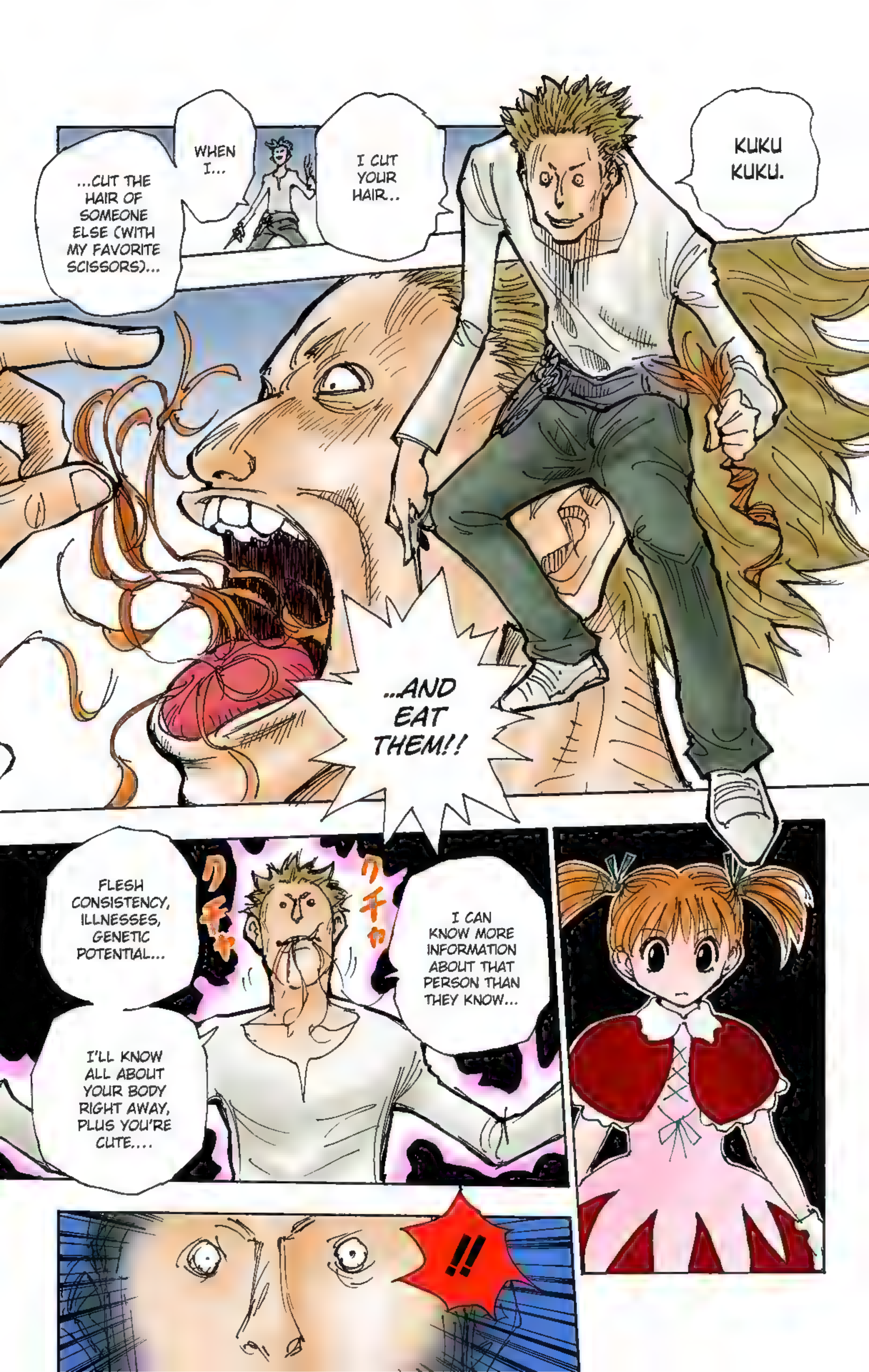
LET'S GO BACK.

AND QUICKLY.








...CUT THE HAIR OF SOMEONE ELSE (WITH MY FAVORITE SCISSORS)...
WHEN I...
I CUT YOUR HAIR..
KUKU KUKU.
...AND EAT THEM!!
FLESH CONSISTENCY, ILLNESSES, GENETIC POTENTIAL...
I'LL KNOW ALL ABOUT YOUR BODY RIGHT AWAY, PLUS YOU'RE CUTE....
I CAN KNOW MORE INFORMATION ABOUT THAT PERSON THAN THEY KNOW...
クチャ
クチャ
!!

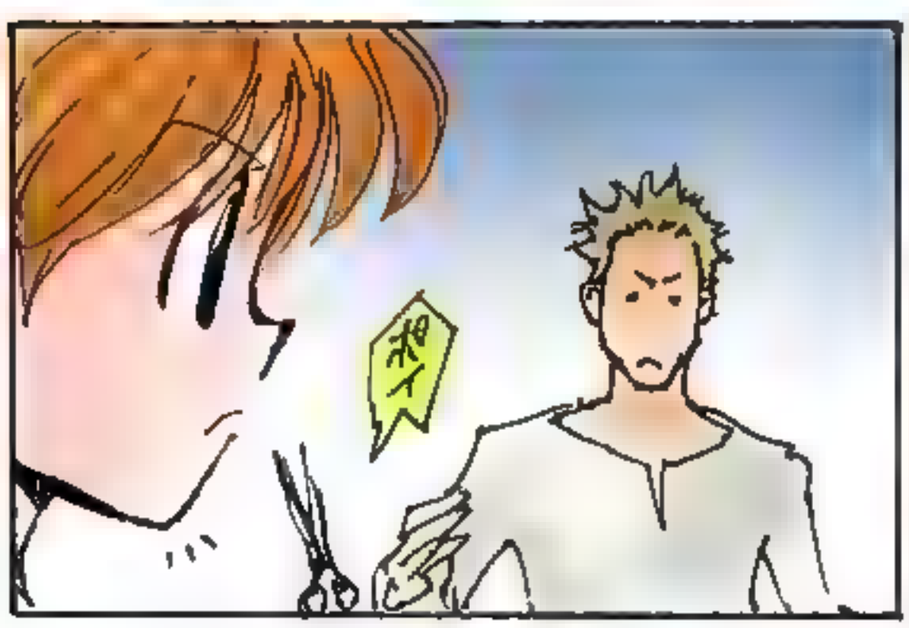
B-BUT WHAT'S MORE SURPRISING ...

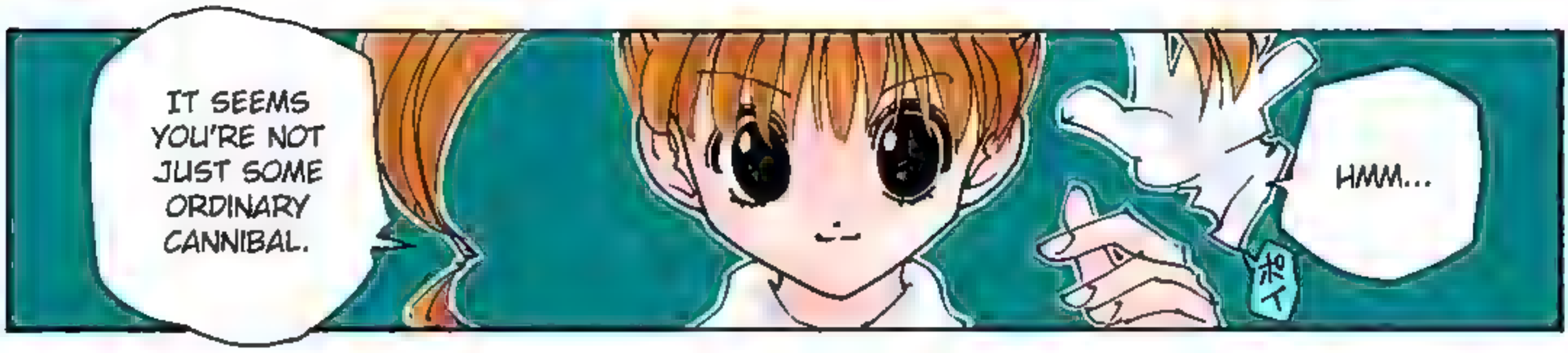
HER ACTUAL AGE IS 57?!

IT CAN'T BE SEEN WITH THE NAKED EYE, BUT SHE'S DEVELOPED HER ABILITIES TO THE EXTREME!!

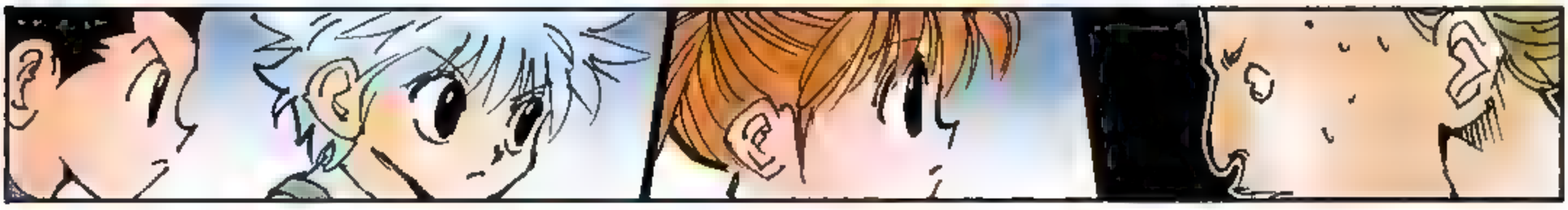
I UNDER-STAND NOW!!

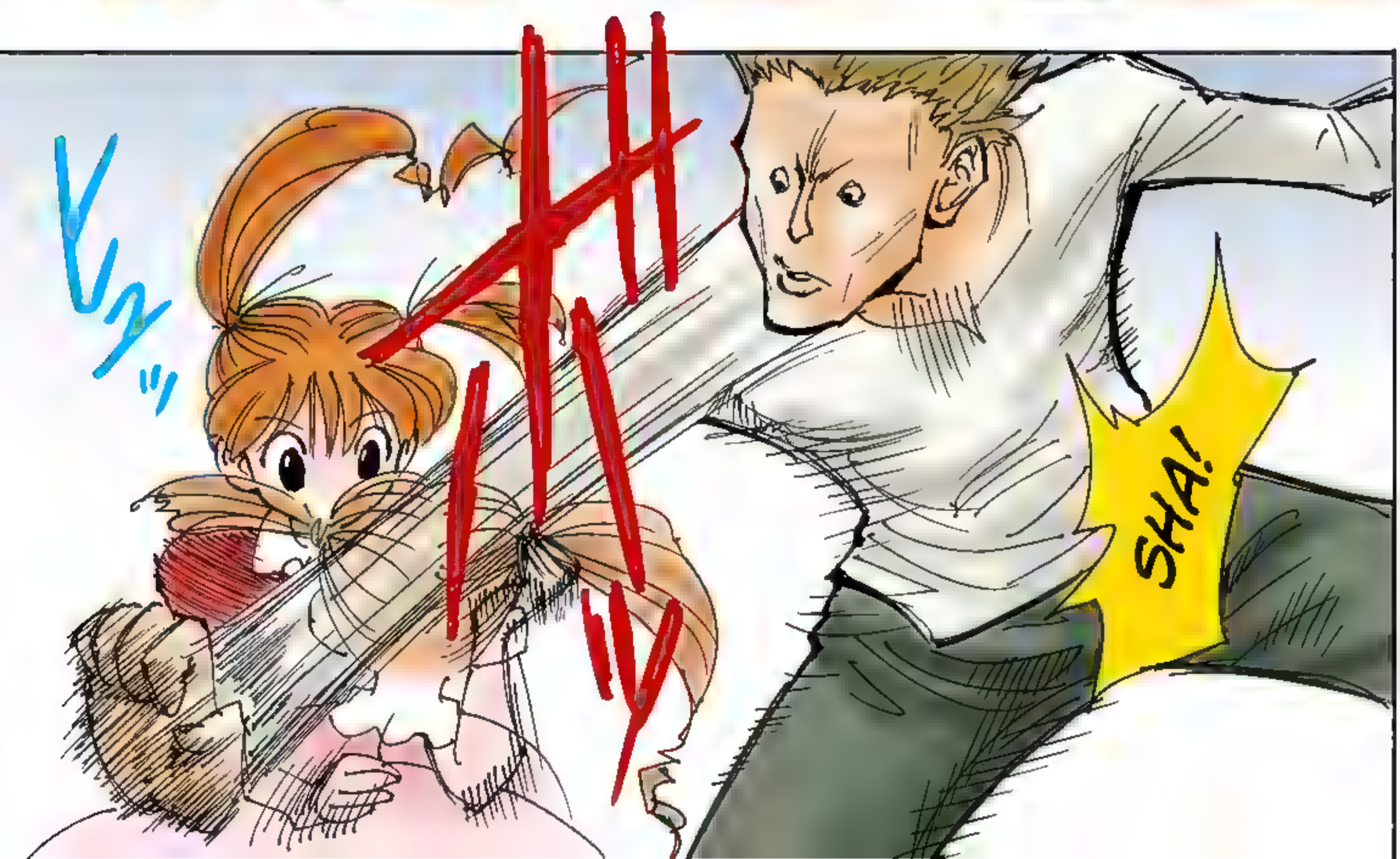
SHE HAS A PERFECTLY TRAINED BODY LIKE IF IT WAS STEEL !!

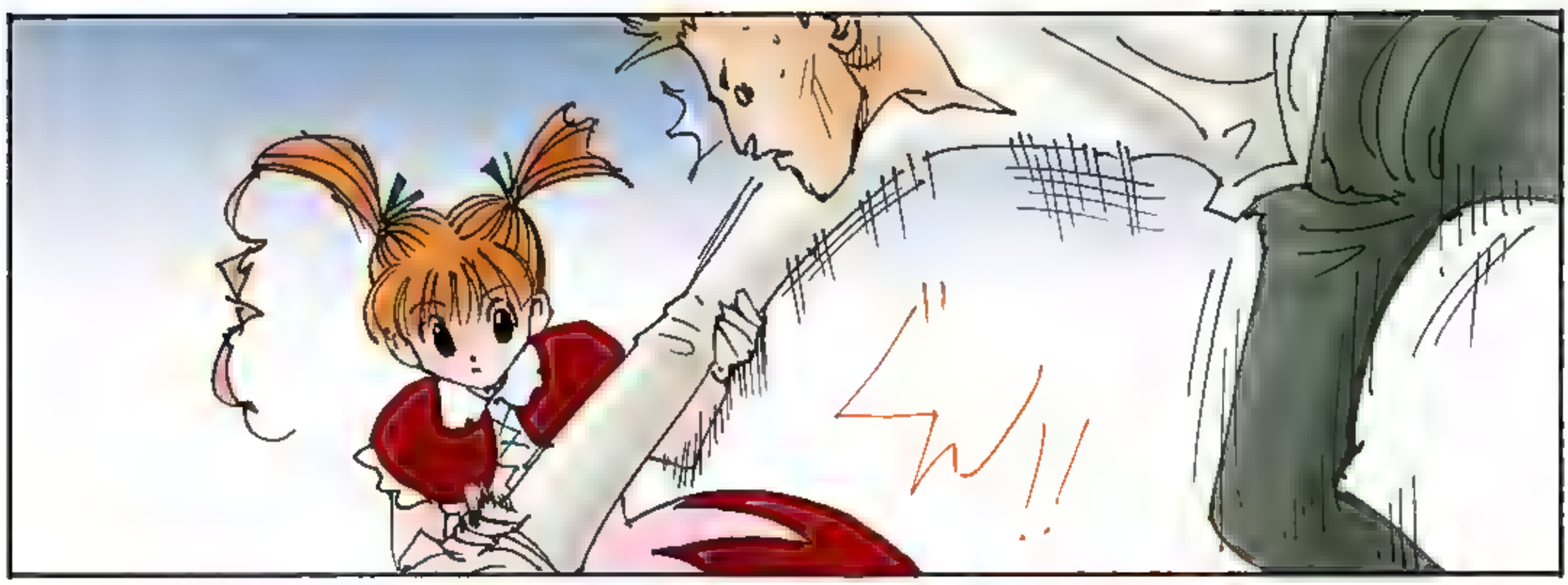


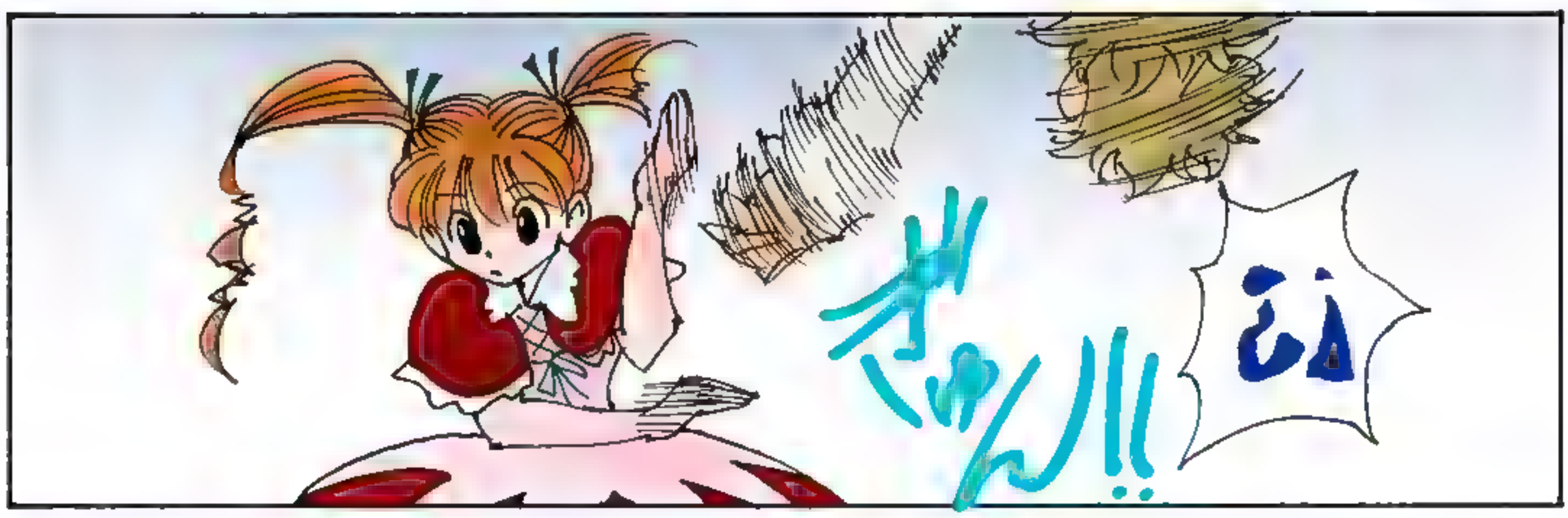

IT SEEMS YOU'RE NOT JUST SOME ORDINARY CANNIBAL.
HMM...
ポイ

ALRIGHT!




SHA!

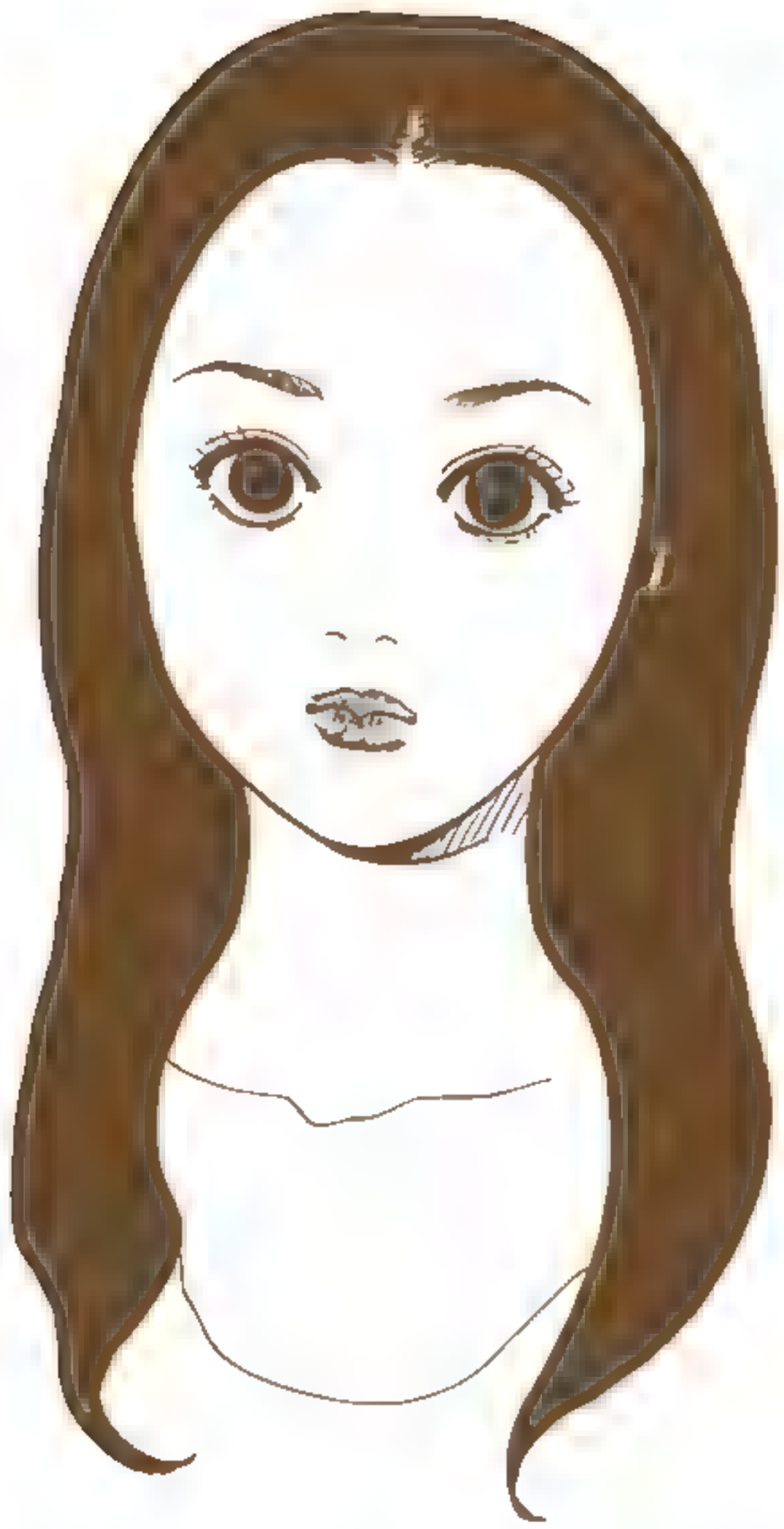



ذة
!!!

HASHOU!

YOU'RE LUCKY.
IF THIS WAS A FIGHT WITH NEN, YOU WOULD HAVE DIED.

OSU!!



MISS EIKO KOIKE, I CAN'T GET IT TO LOOK LIKE HER.
GREAT ACTRESS

WELL.

HOW MUCH DID YOU SEE OF WHAT HAPPENED?

COME ON, YOU GUYS CAN COME ON OUT NOW!

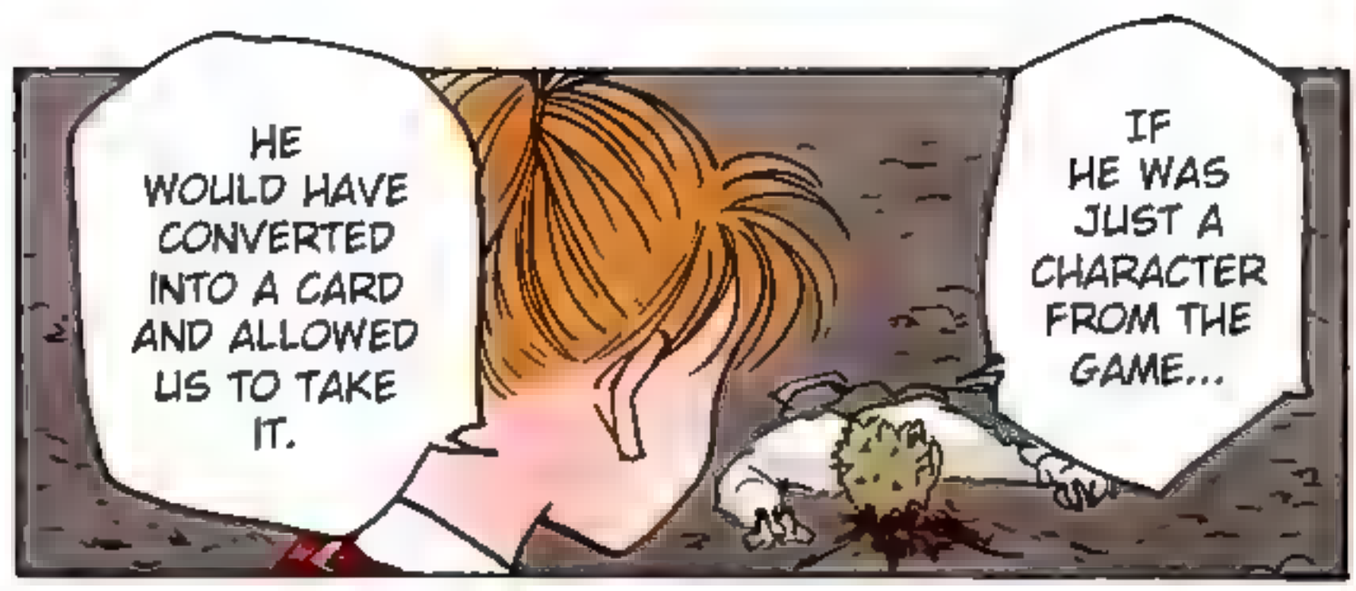
...SAME HERE.

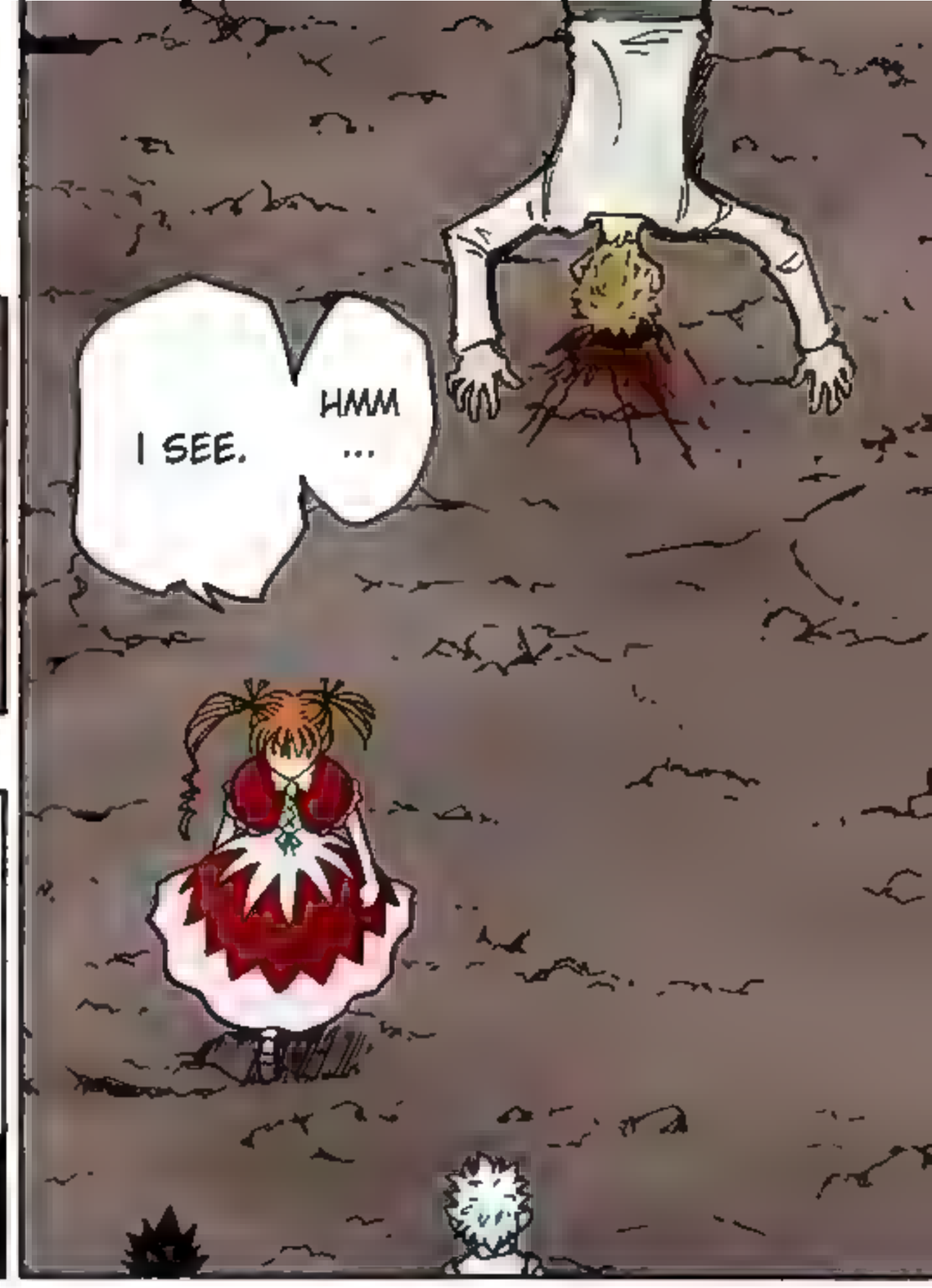
THE ENEMY... IT WAS A BLUR SINCE HE FLEW INTO THE AIR AFTER ATTACKING YOU...

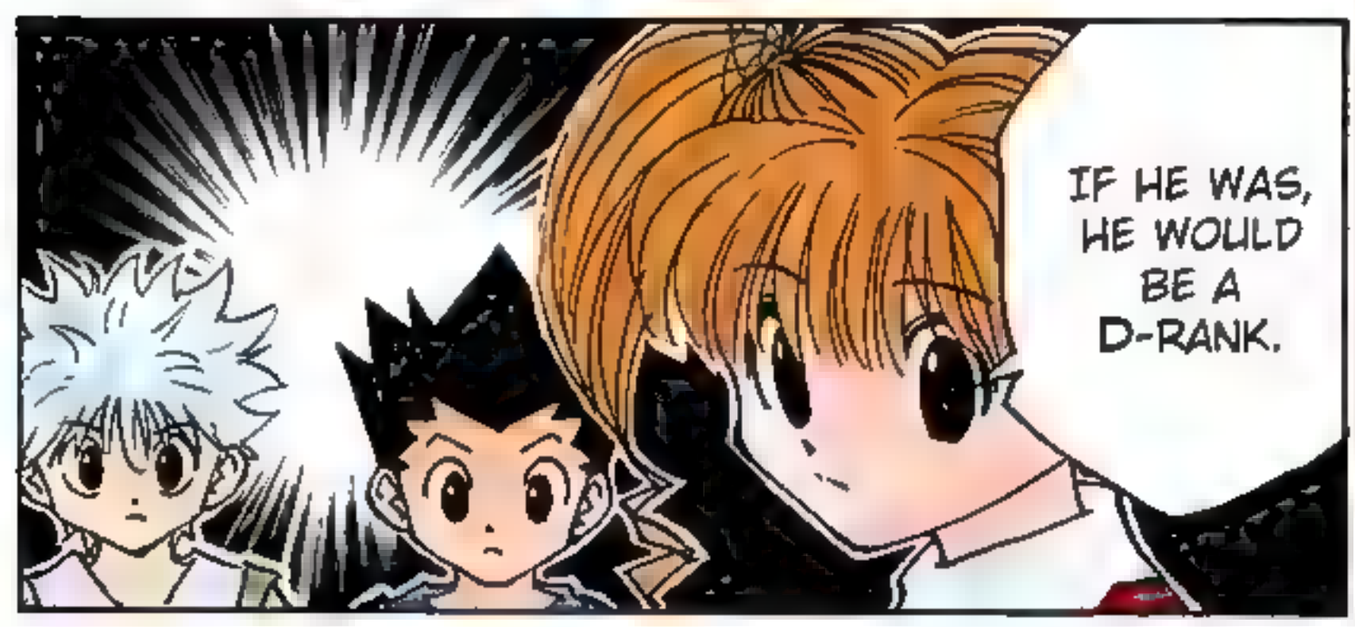
MORE THAN THAT... SHE'S WAY STRONGER!

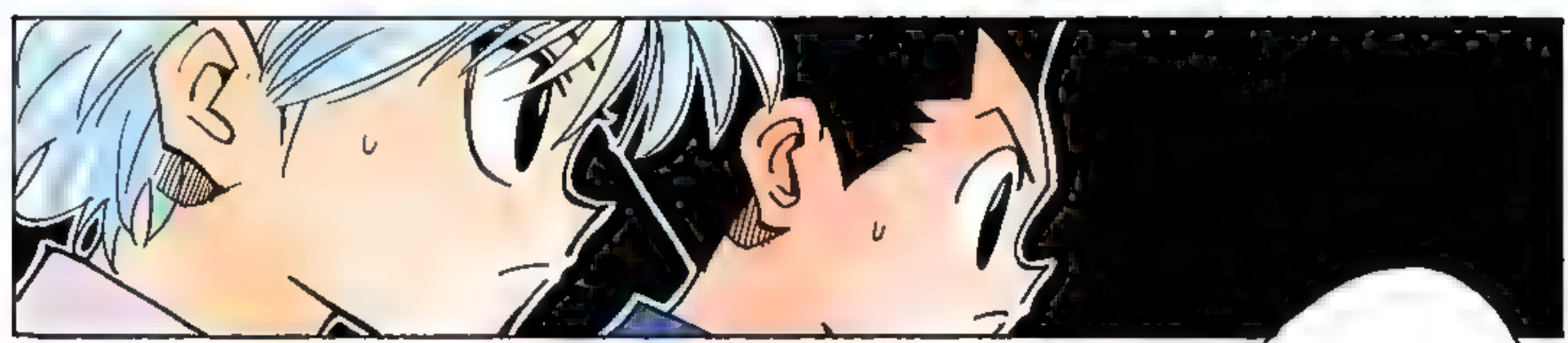
EVEN THOUGH HE'S NOT WEAK...

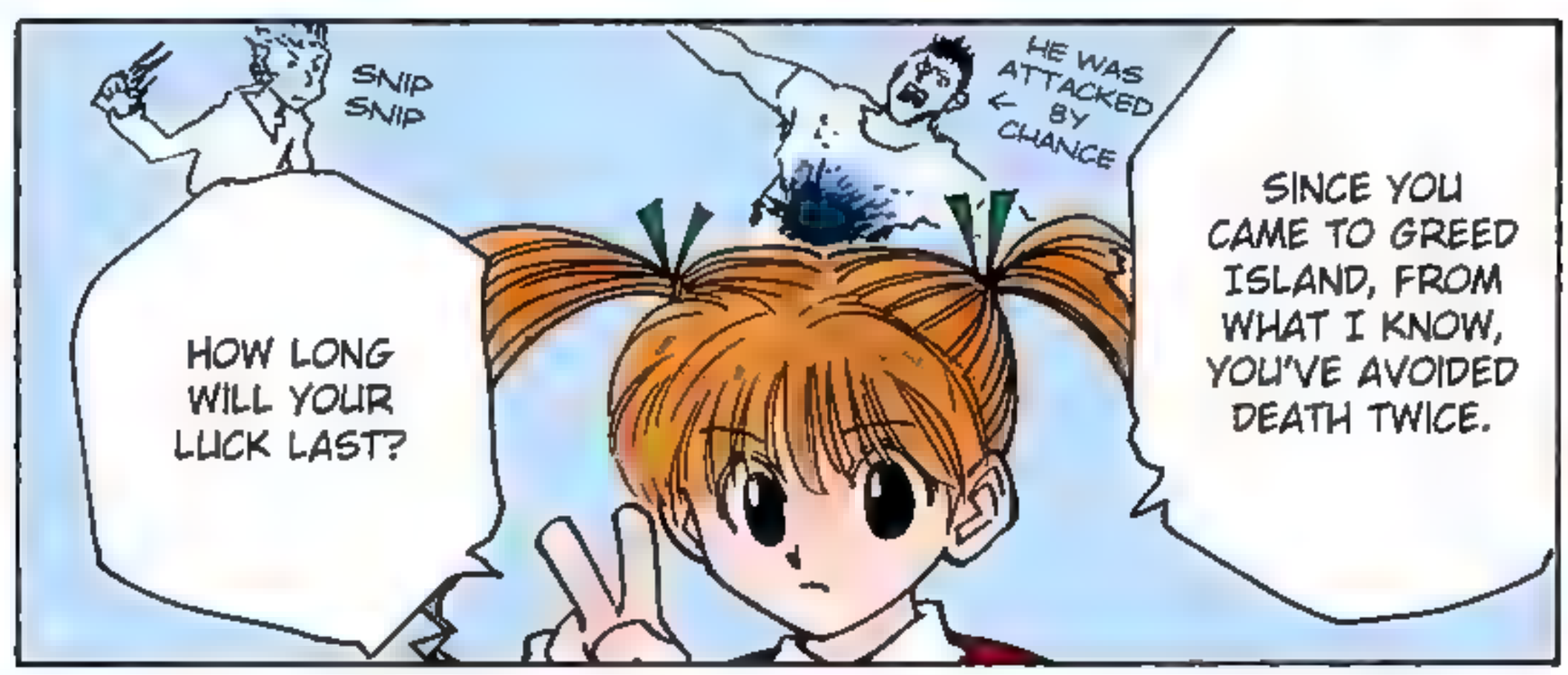
No.138 ◆ TO MASADORA...?

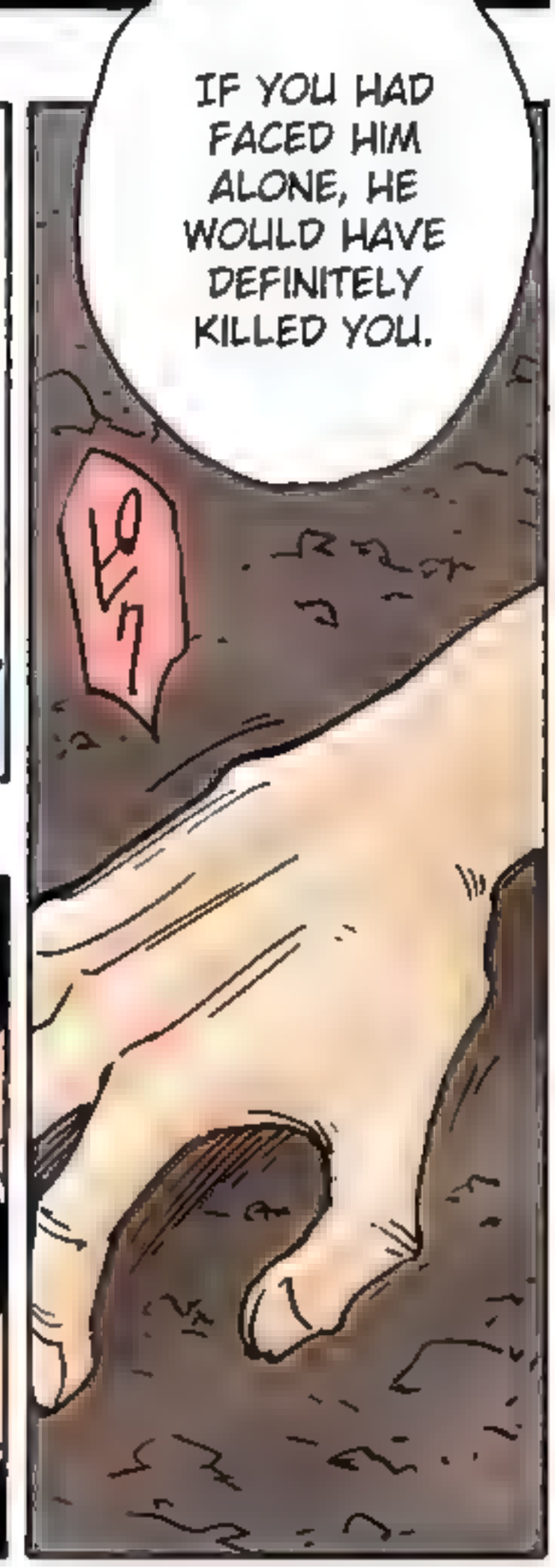

HE WOULD HAVE CONVERTED INTO A CARD AND ALLOWED US TO TAKE IT.
IF HE WAS JUST A CHARACTER FROM THE GAME...

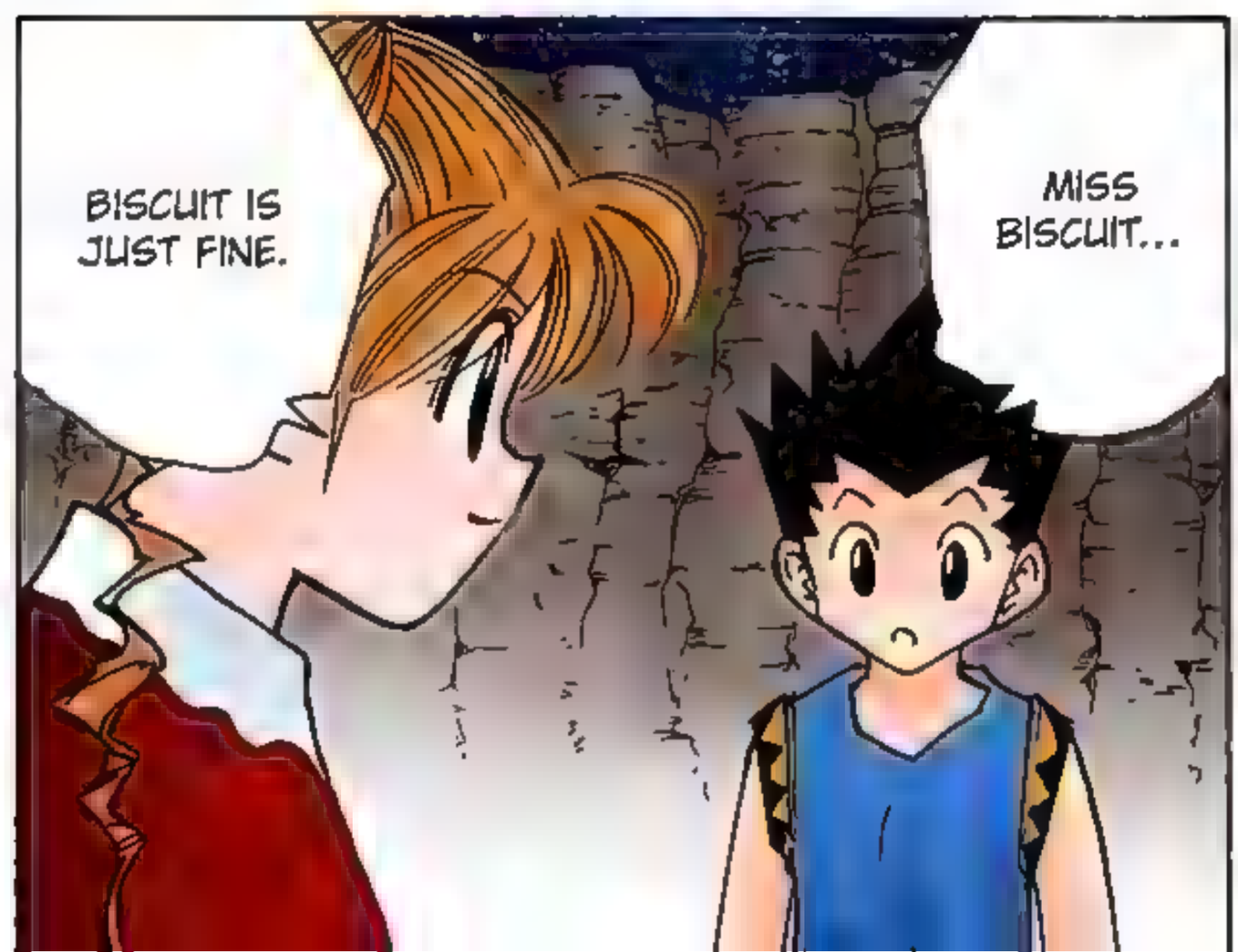

I SEE.
HMM ...

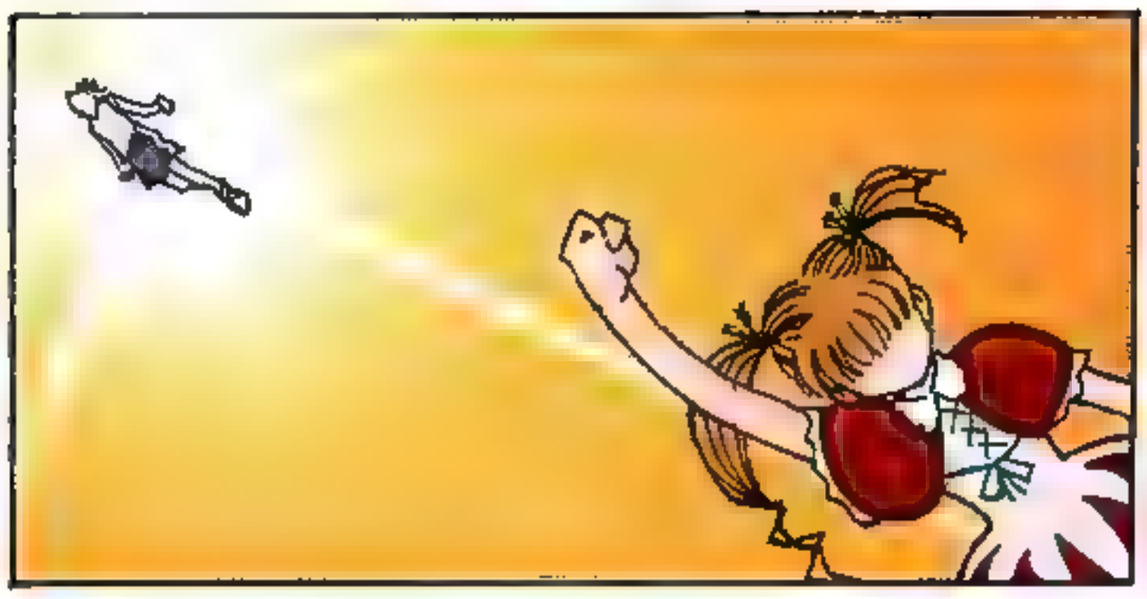

IF HE WAS, HE WOULD BE A D-RANK.

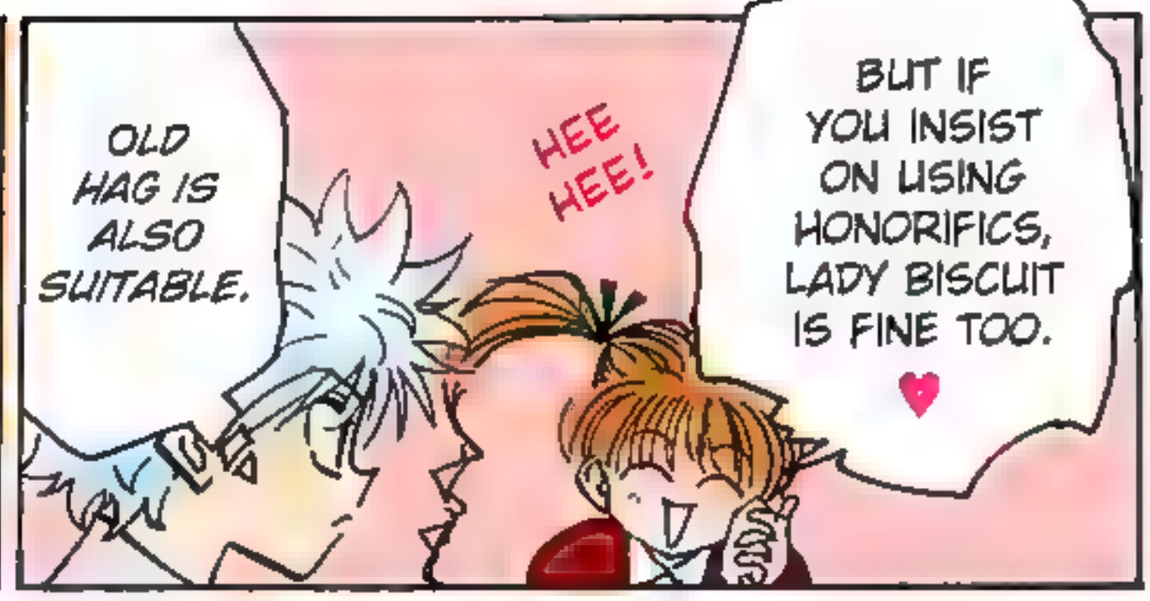



SNIP SNIP
HE WAS ATTACKED BY CHANCE
HOW LONG WILL YOUR LUCK LAST?
SINCE YOU CAME TO GREED ISLAND, FROM WHAT I KNOW, YOU'VE AVOIDED DEATH TWICE.

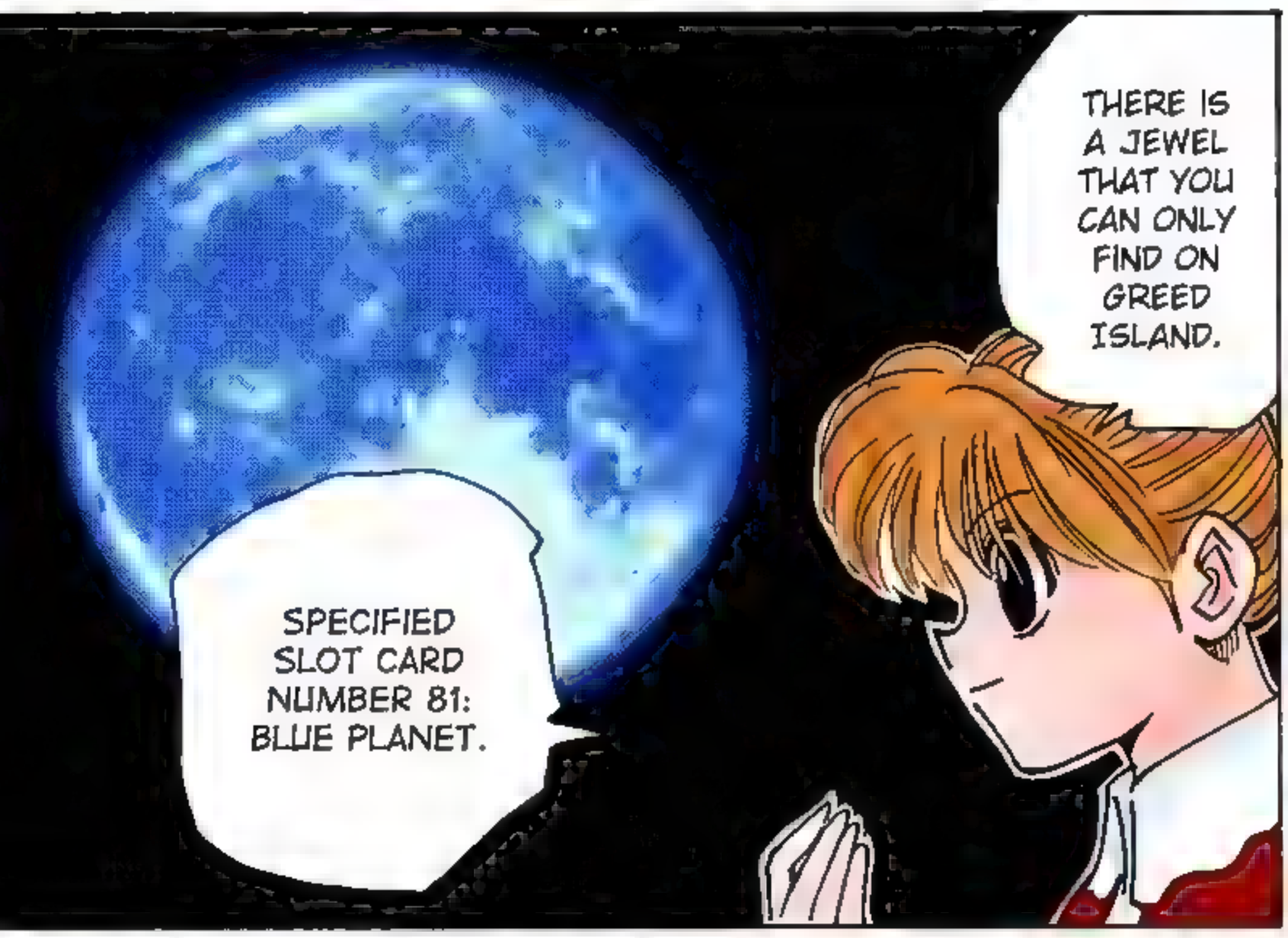

IF YOU HAD FACED HIM ALONE, HE WOULD HAVE DEFINITELY KILLED YOU.


BISCUIT IS JUST FINE.
MISS BISCUIT...



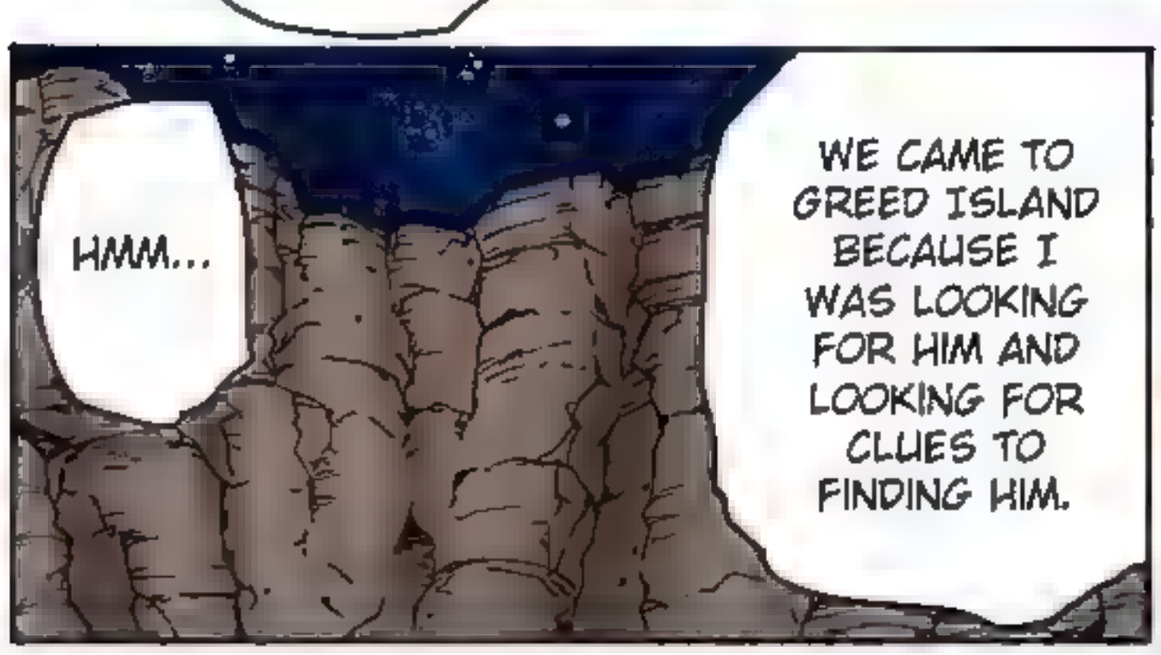

OLD HAG IS ALSO SUITABLE.
HEE HEE!
BUT IF YOU INSIST ON USING HONORIFICS, LADY BISCUIT IS FINE TOO.

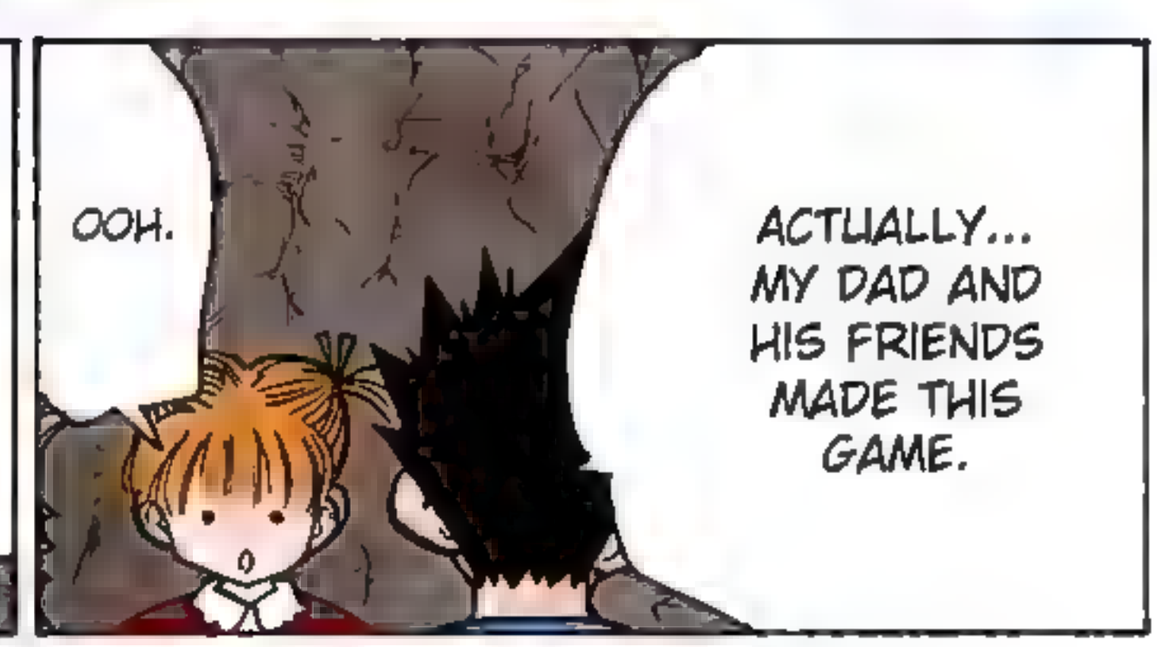
BECAUSE I WANT TO FINISH THIS GAME, OF COURSE.
ME?
BISCUIT, WHY DID YOU COME TO GREED ISLAND?

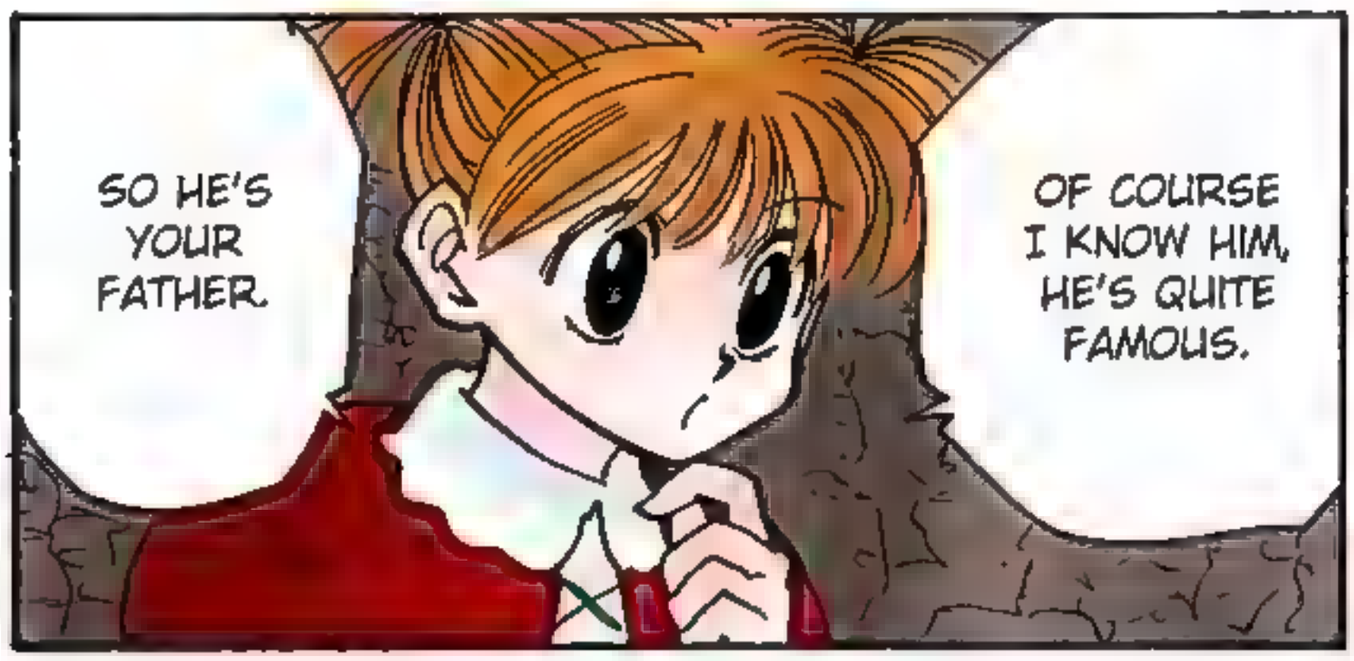

SPECIFIED SLOT CARD NUMBER 81: BLUE PLANET.
THERE IS A JEWEL THAT YOU CAN ONLY FIND ON GREED ISLAND.

MY GOAL IS TO FIND A JEWEL.
A JEWEL?

WE WANT TO FINISH THE GAME AS WELL.
UMM ...
WHAT ABOUT YOU GUYS?

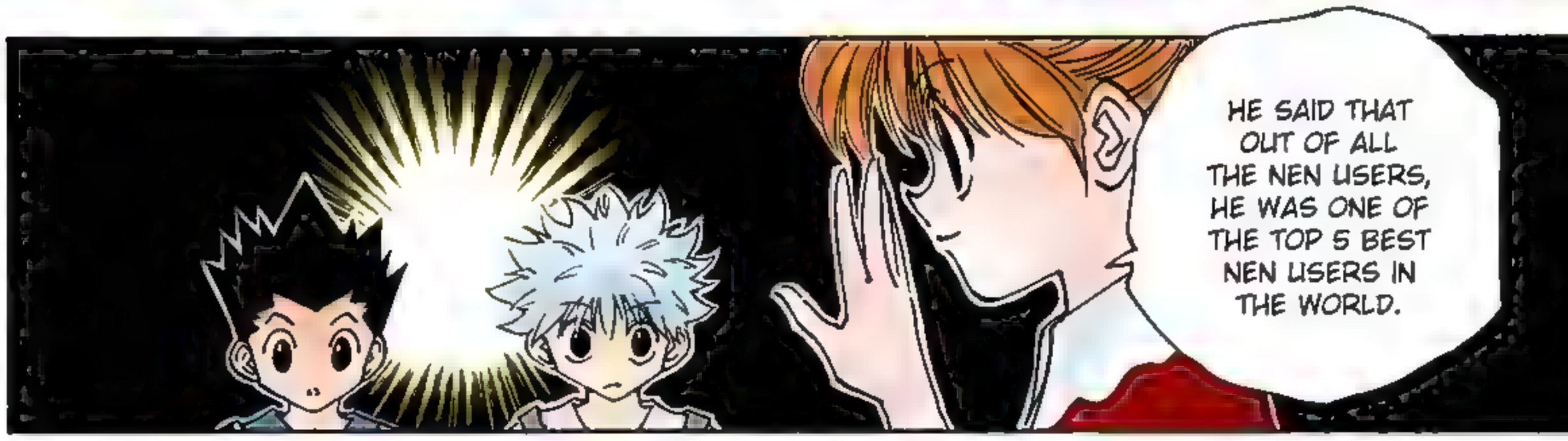

HMM...
WE CAME TO GREED ISLAND BECAUSE I WAS LOOKING FOR HIM AND LOOKING FOR CLUES TO FINDING HIM.

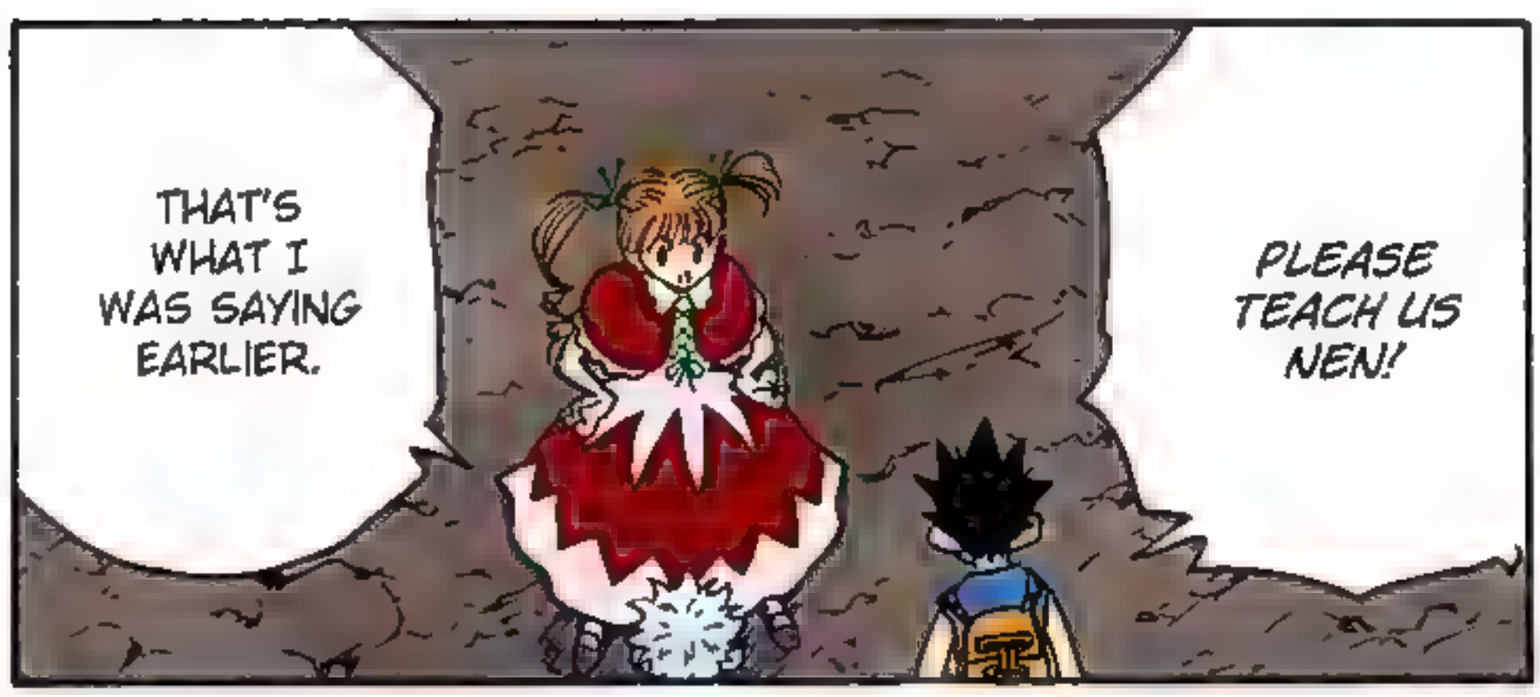

OOH.
ACTUALLY... MY DAD AND HIS FRIENDS MADE THIS GAME.

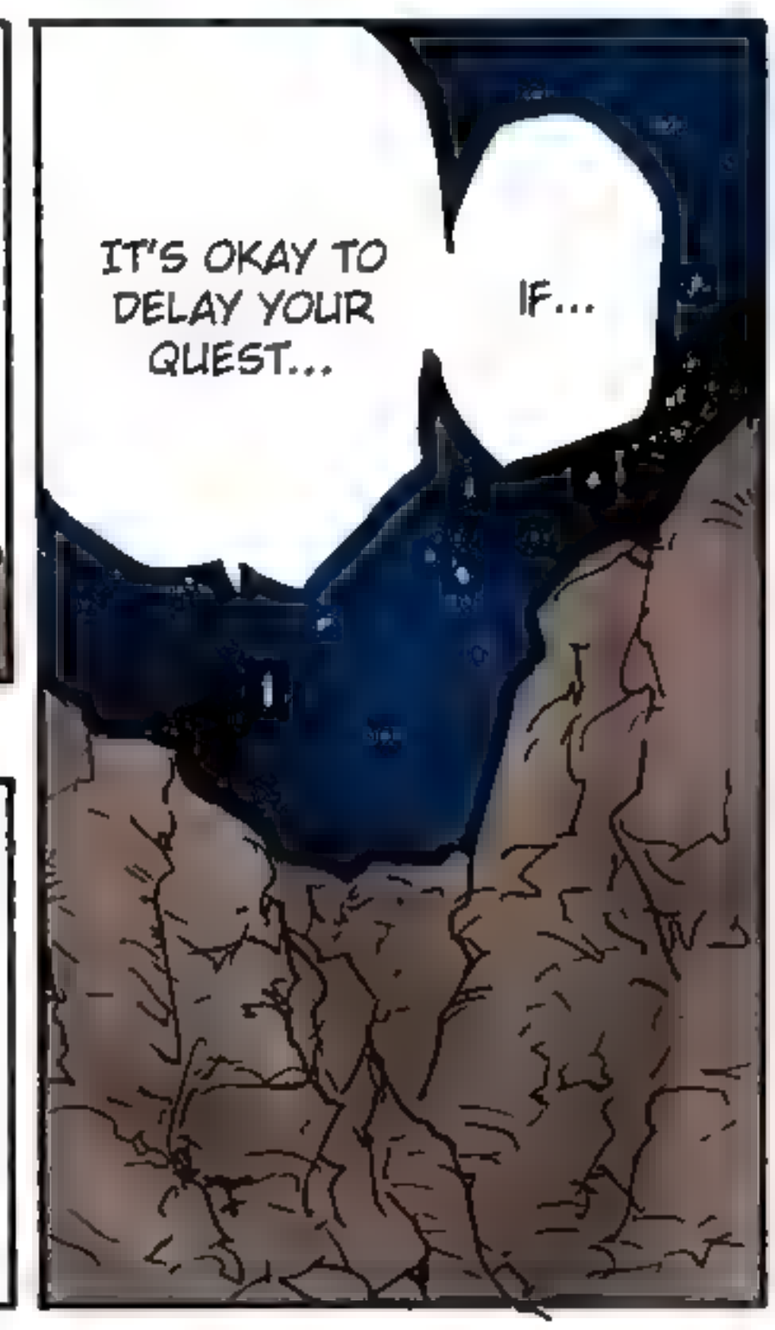

SO HE'S YOUR FATHER.
OF COURSE I KNOW HIM, HE'S QUITE FAMOUS.

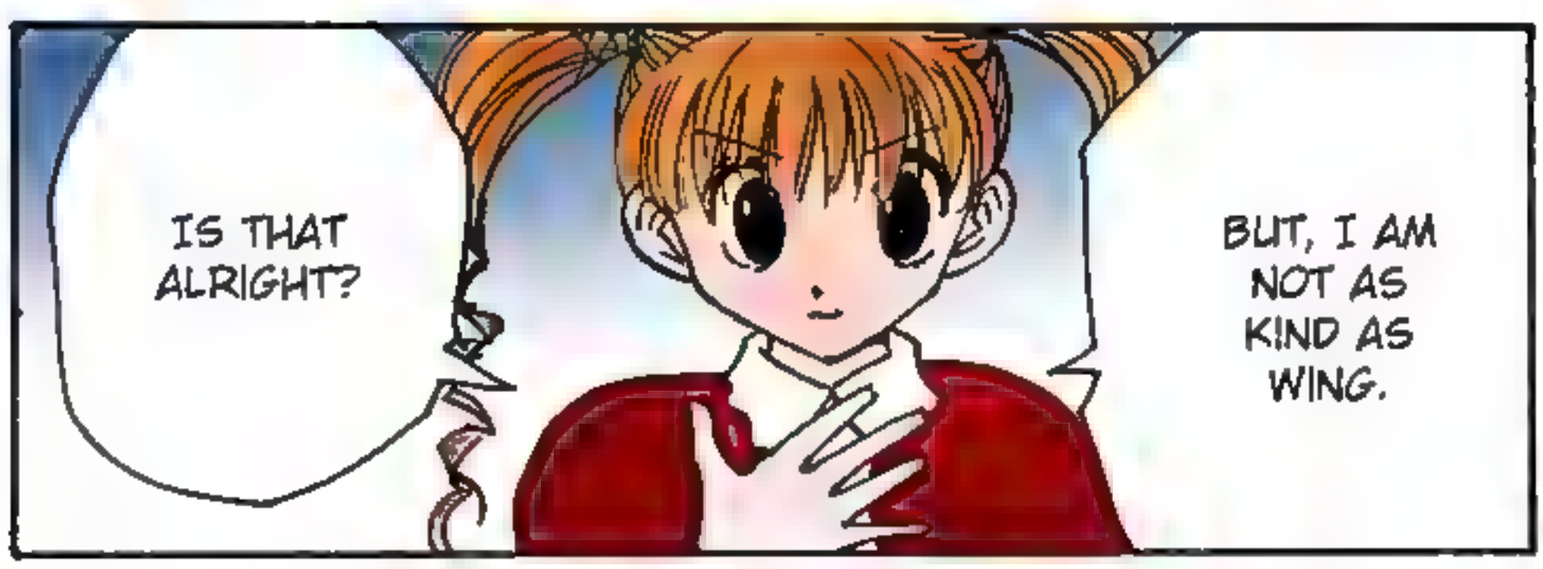
WHEN NETORO (THE CHAIRMAN) TALKS ABOUT HIM...
BUT...
HO
HO
I'M SORRY TO SAY, BUT I DON'T HAVE ANY CLUES ABOUT WHERE HE IS NOW.

HIS NAME IS GING FREECSS, HAVE YOU HEARD OF HIM?
GING?

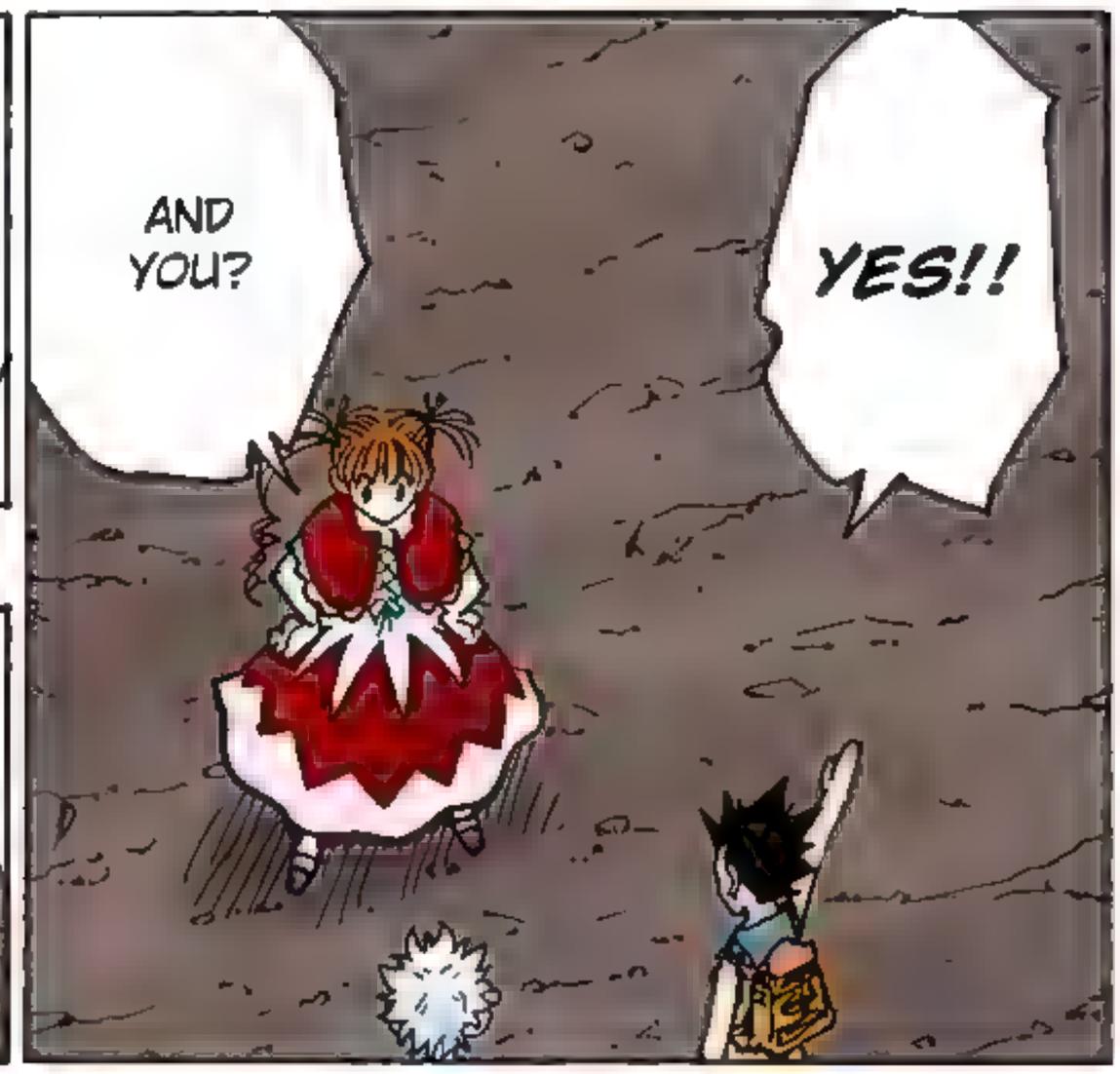

HE SAID THAT OUT OF ALL THE NEN USERS, HE WAS ONE OF THE TOP 5 BEST NEN USERS IN THE WORLD.


THAT'S WHAT I WAS SAYING EARLIER.
PLEASE TEACH US NEN!

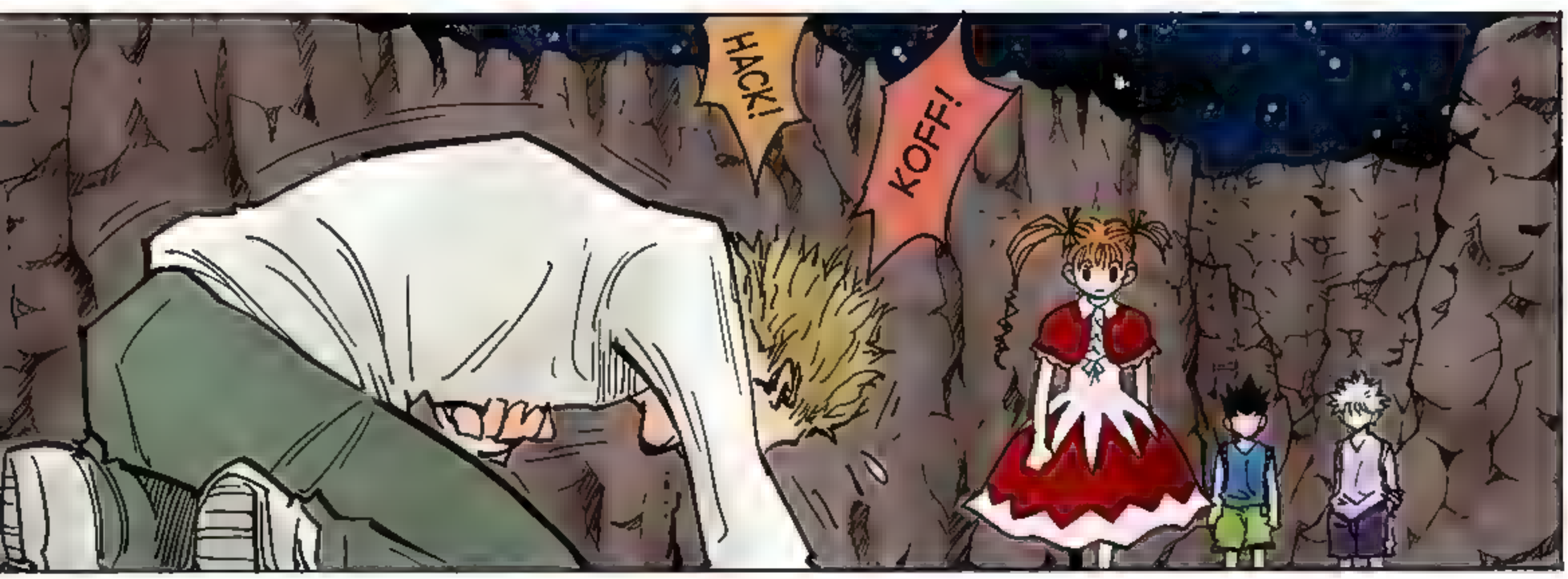

IT'S OKAY TO DELAY YOUR QUEST...
IF...

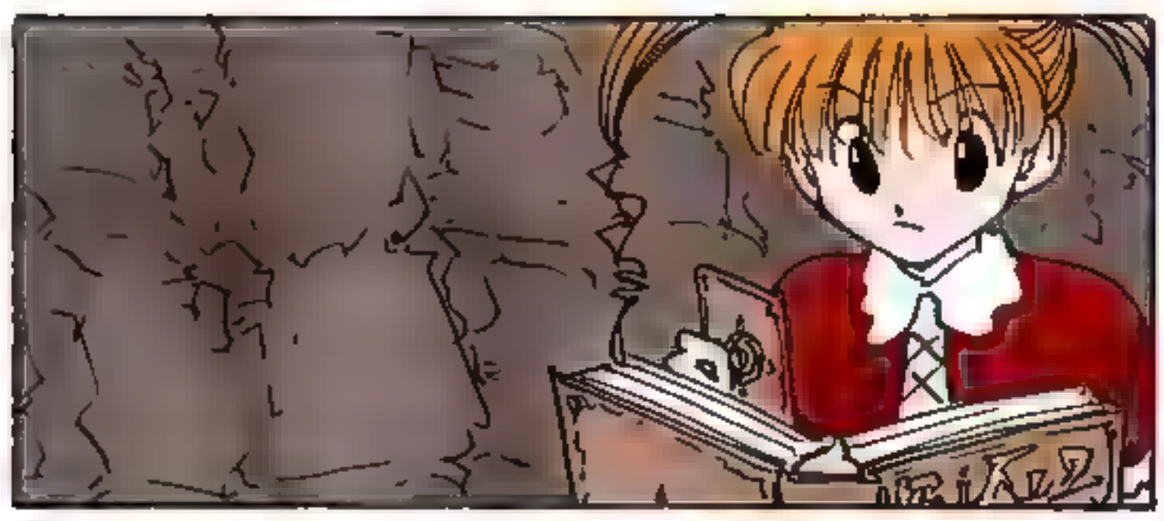

IS THAT ALRIGHT?
BUT, I AM NOT AS KIND AS WING.

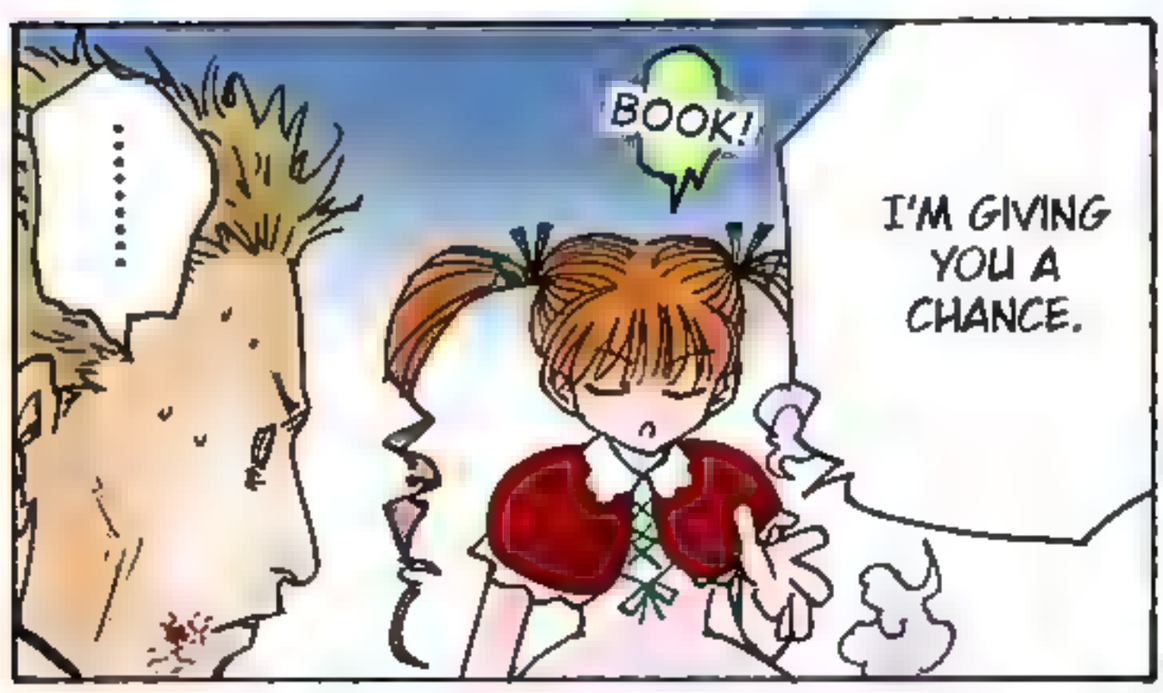
ALRIGHT.

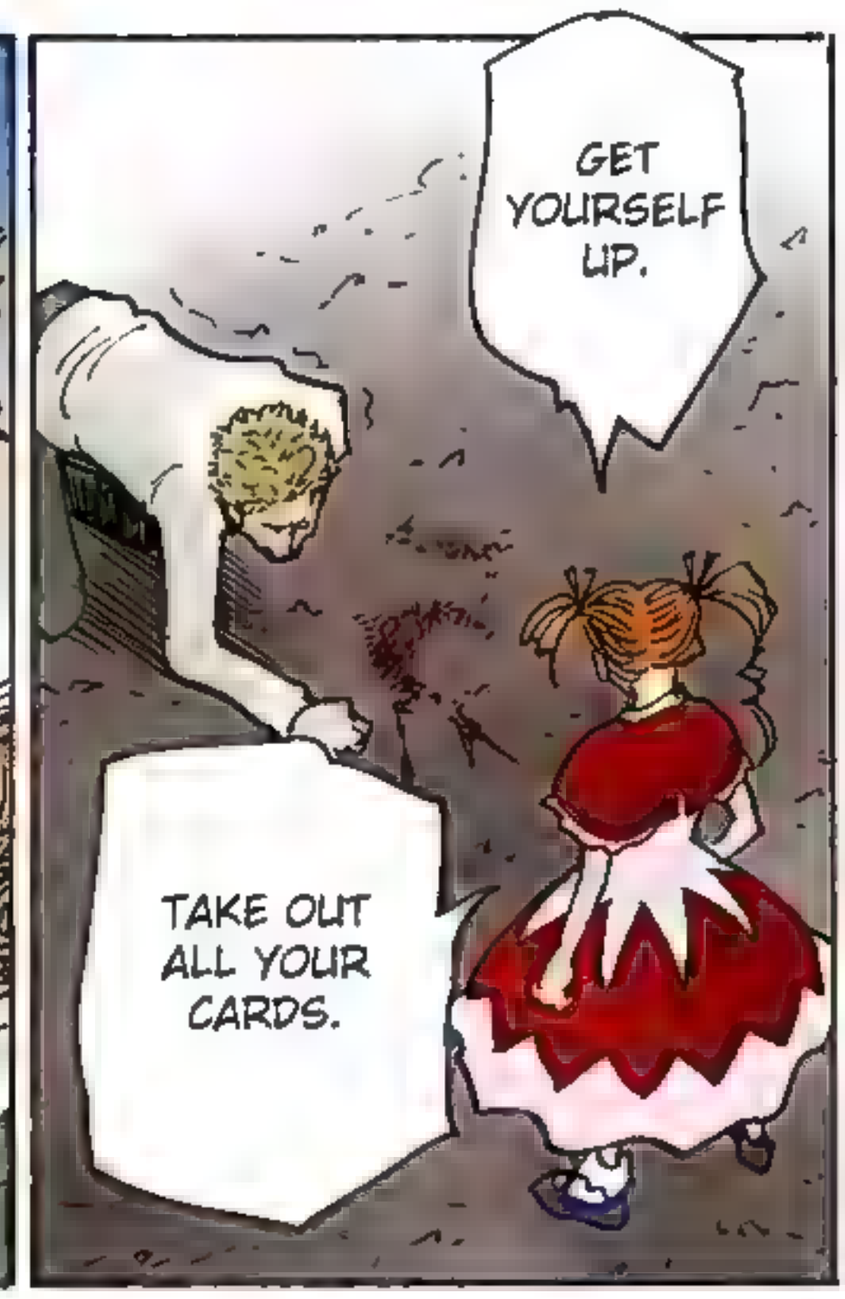

AND YOU?
YES!!

LET'S START RIGHT AWAY.
OKAY.


HACK!
KOFF!

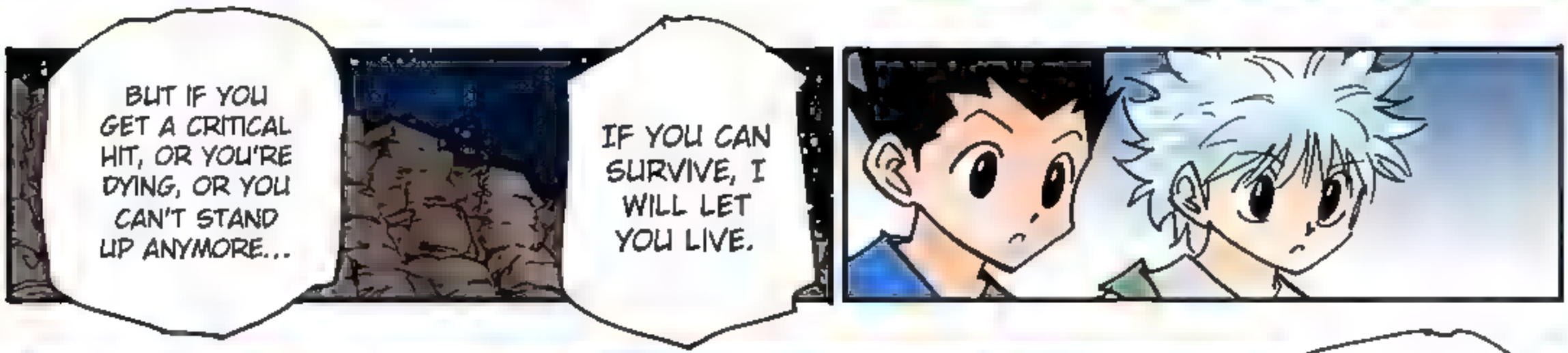


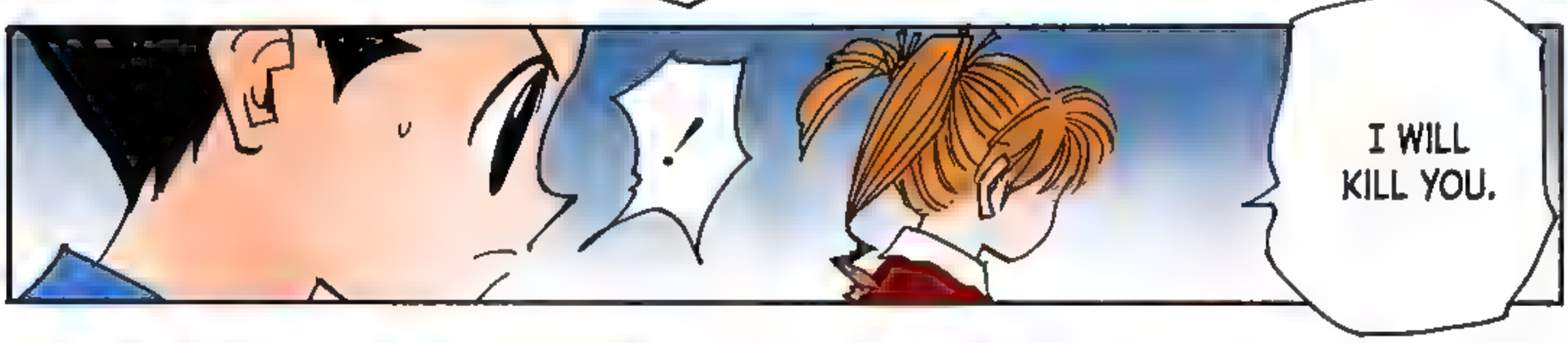

.....
BOOK!
I'M GIVING YOU A CHANCE.

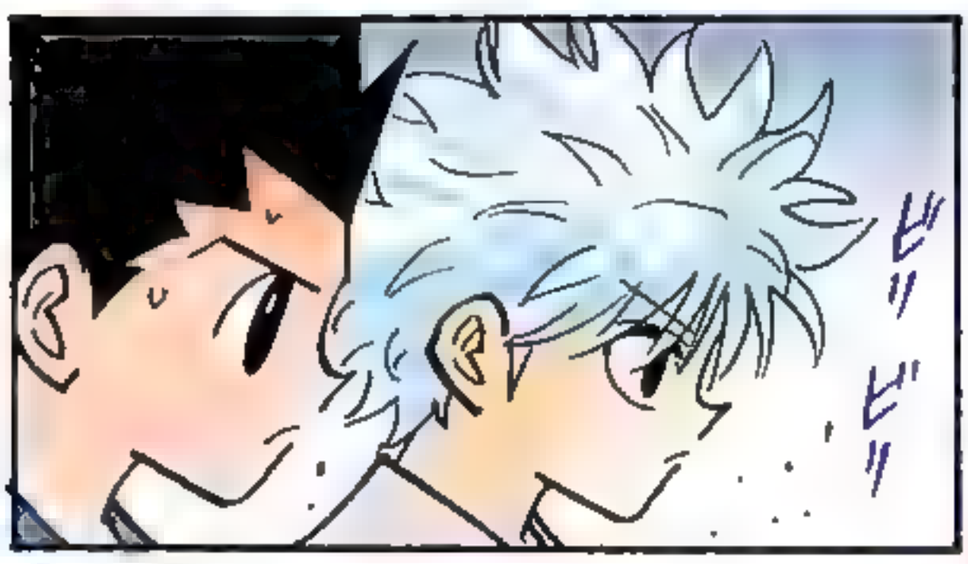

GET YOURSELF UP.
TAKE OUT ALL YOUR CARDS.

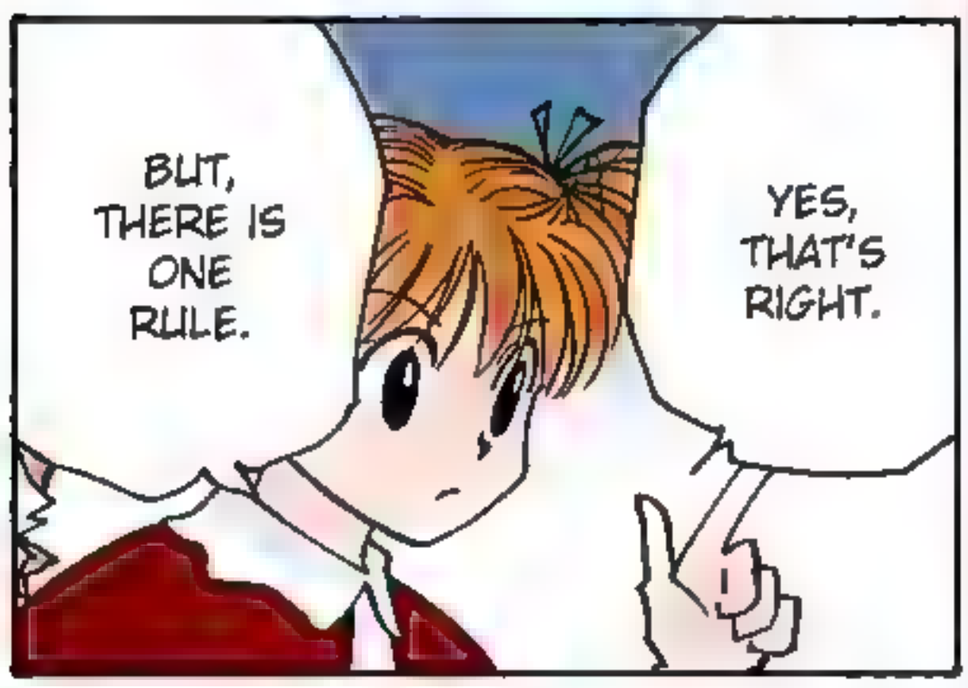
TWO WEEKS.

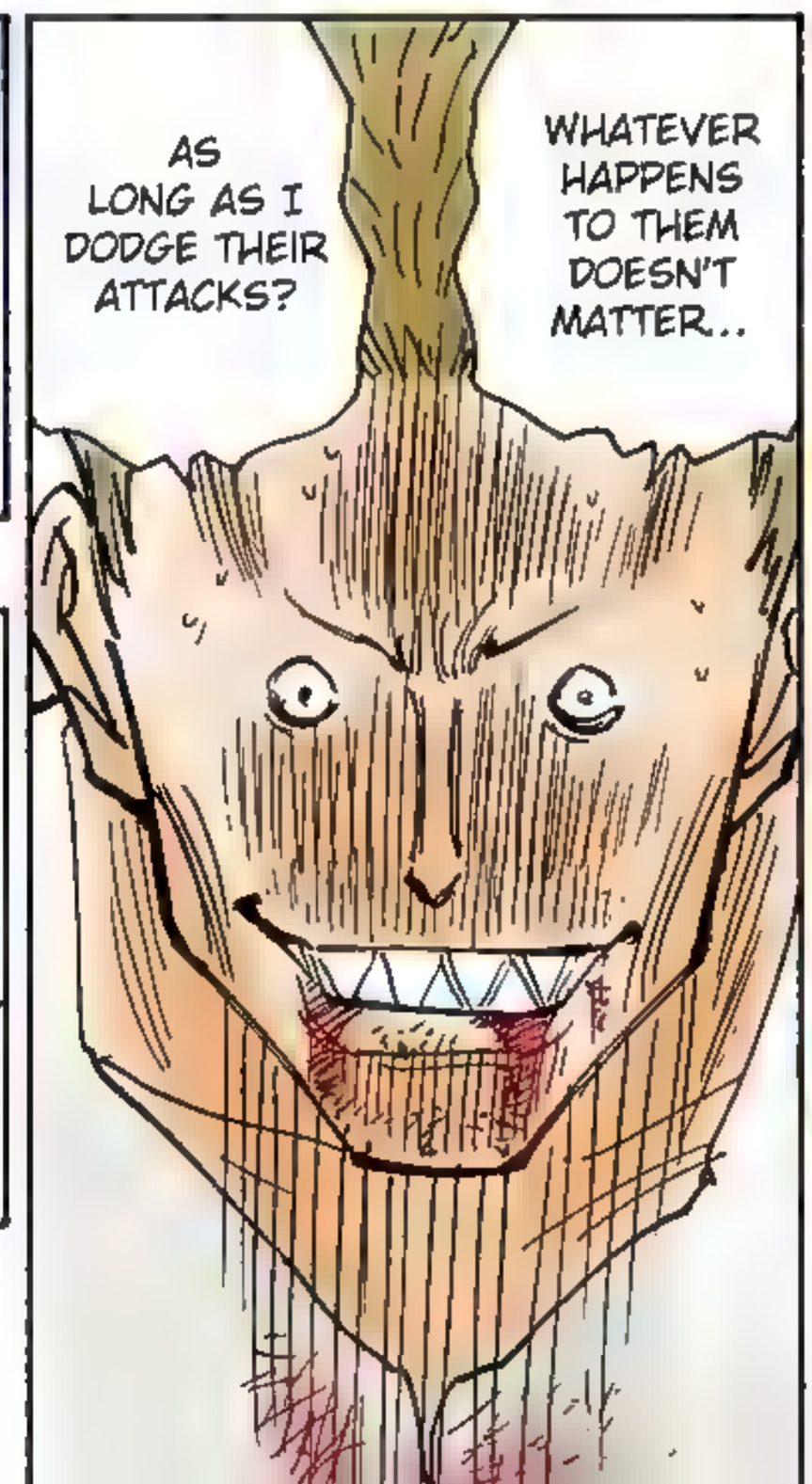
DURING THESE TWO WEEKS, YOU HAVE TO DODGE THEIR ATTACKS.





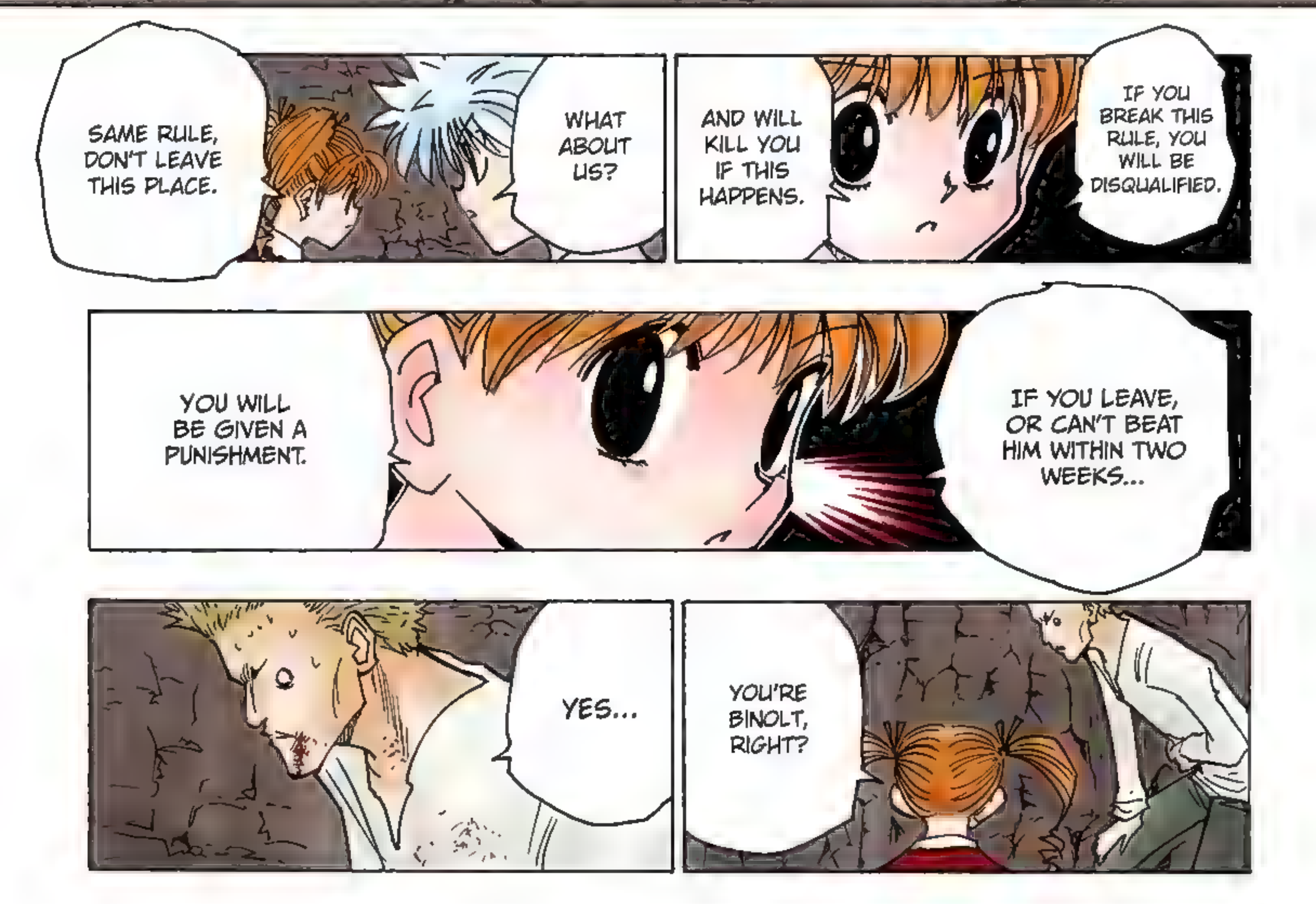






YOU HAVE TO STAY IN THIS STONE QUARRY.

YOU CAN'T LEAVE THIS PLACE.



HIS FAVORITE FOOD IS HUMAN FLESH.

ESPECIALLY IF IT'S THE BLOOD OF A 20 YEAR OLD GIRL, RIGHT?

BINOLT, THE BLACKLIST HUNTER.

BUT HE'S ALSO A BOUNTY HUNTER!

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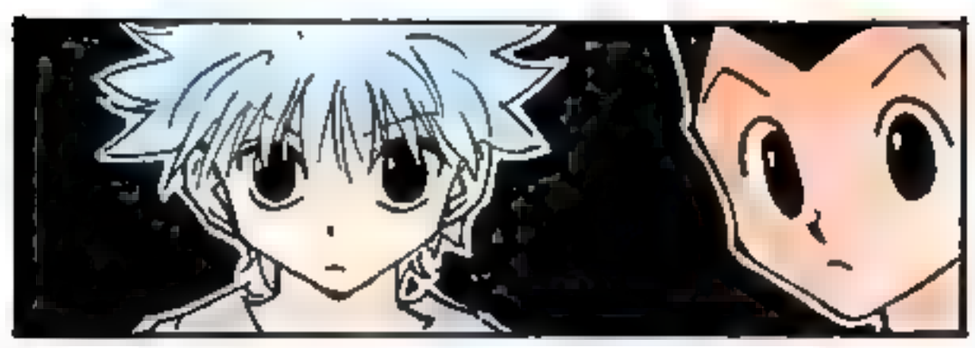
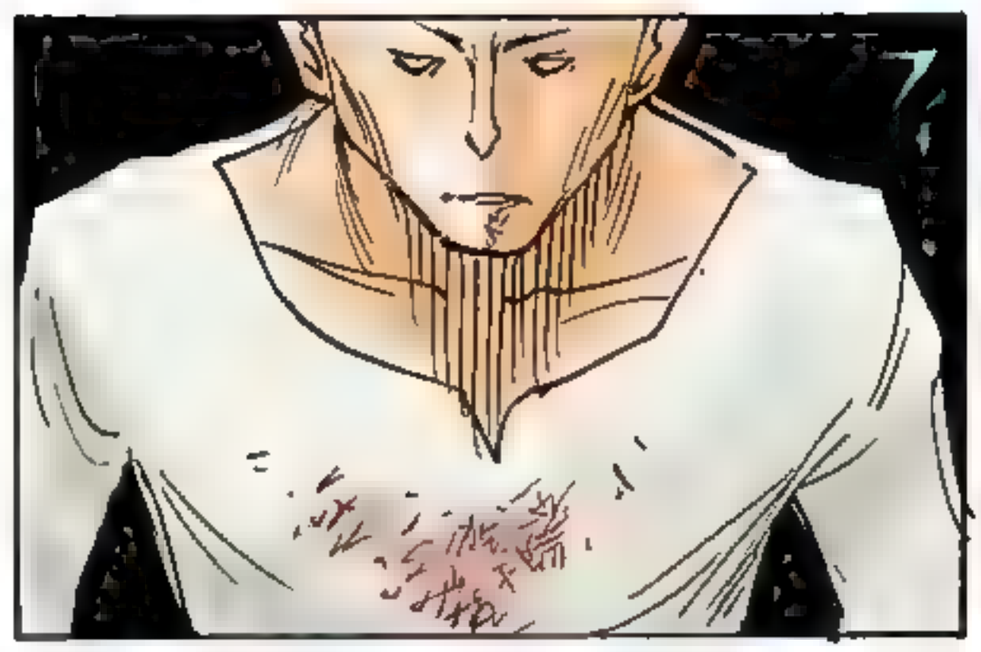
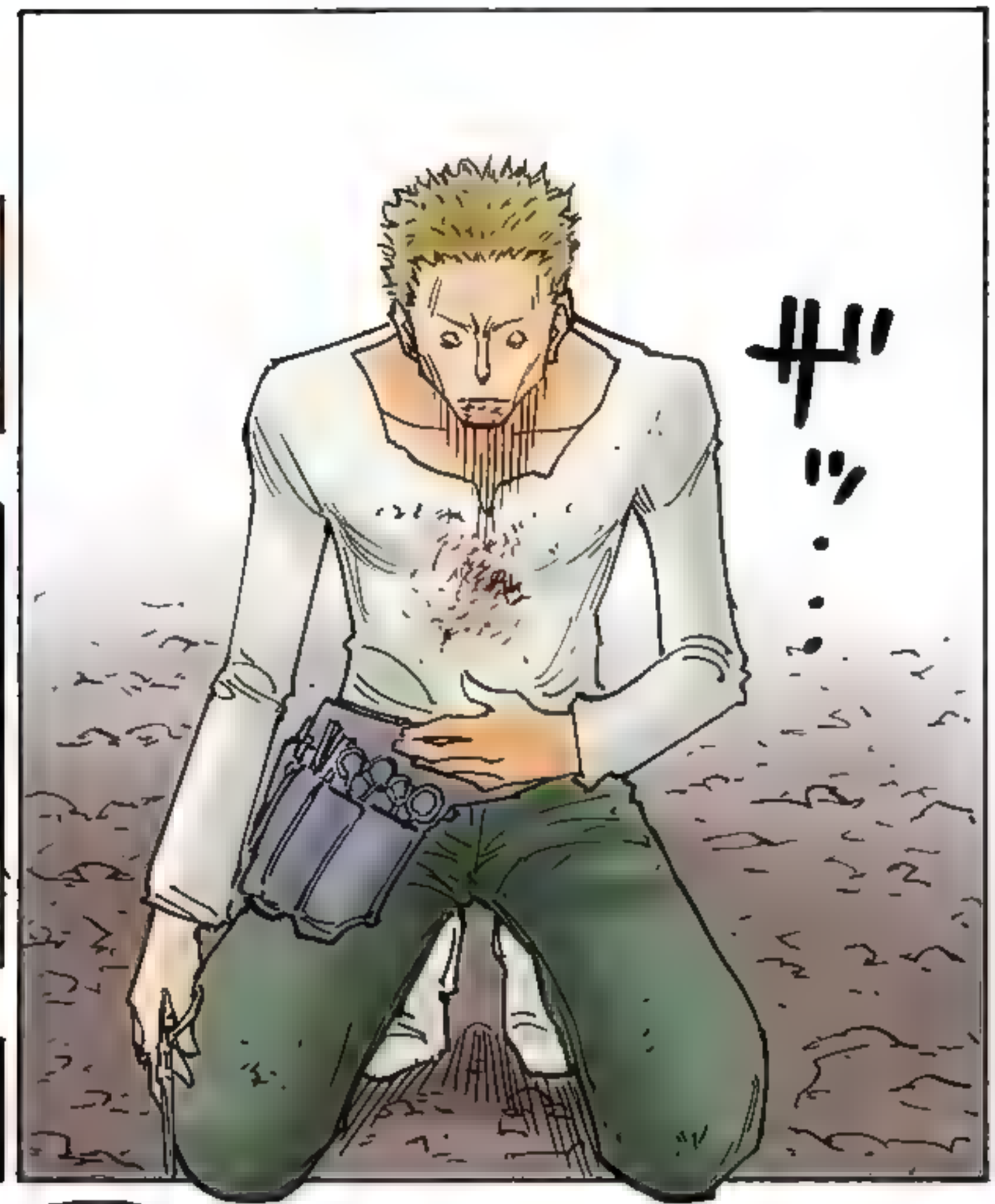
22 YEARS OLD.

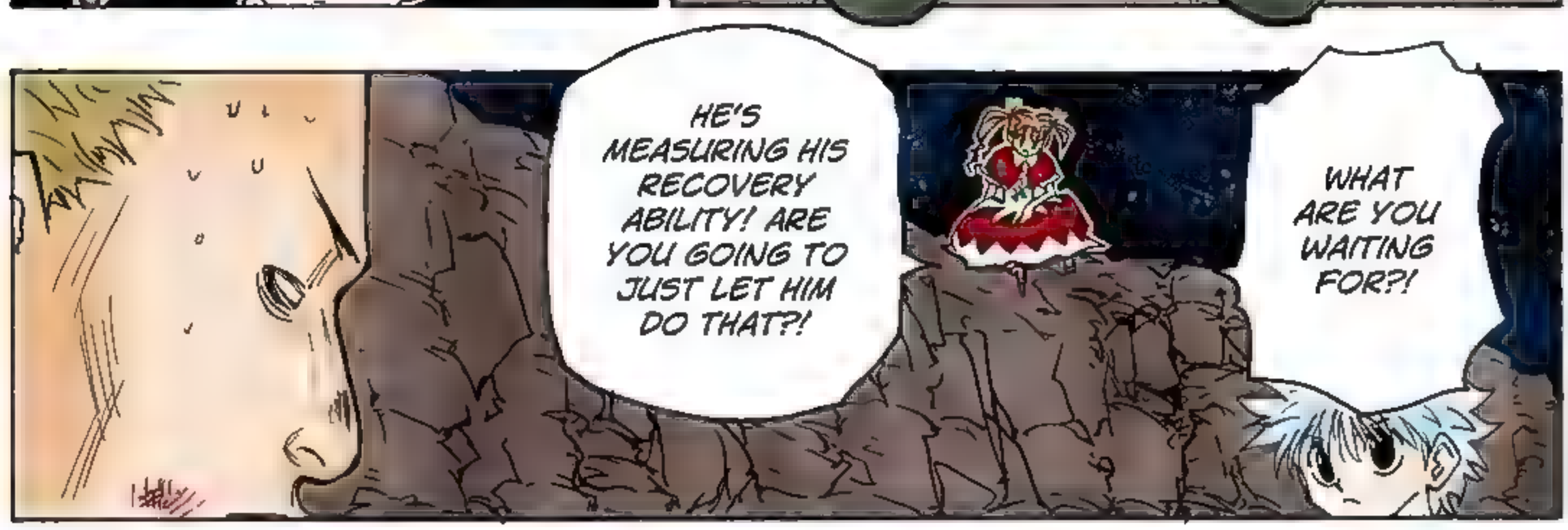
チョキ

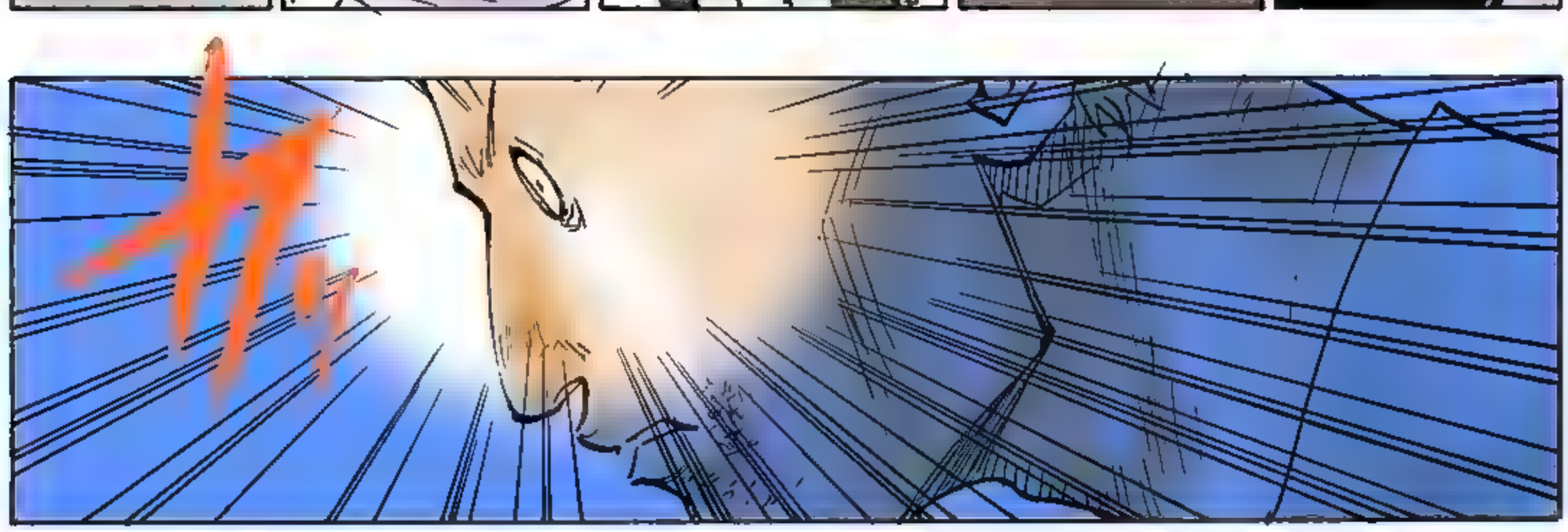
BEGIN !!

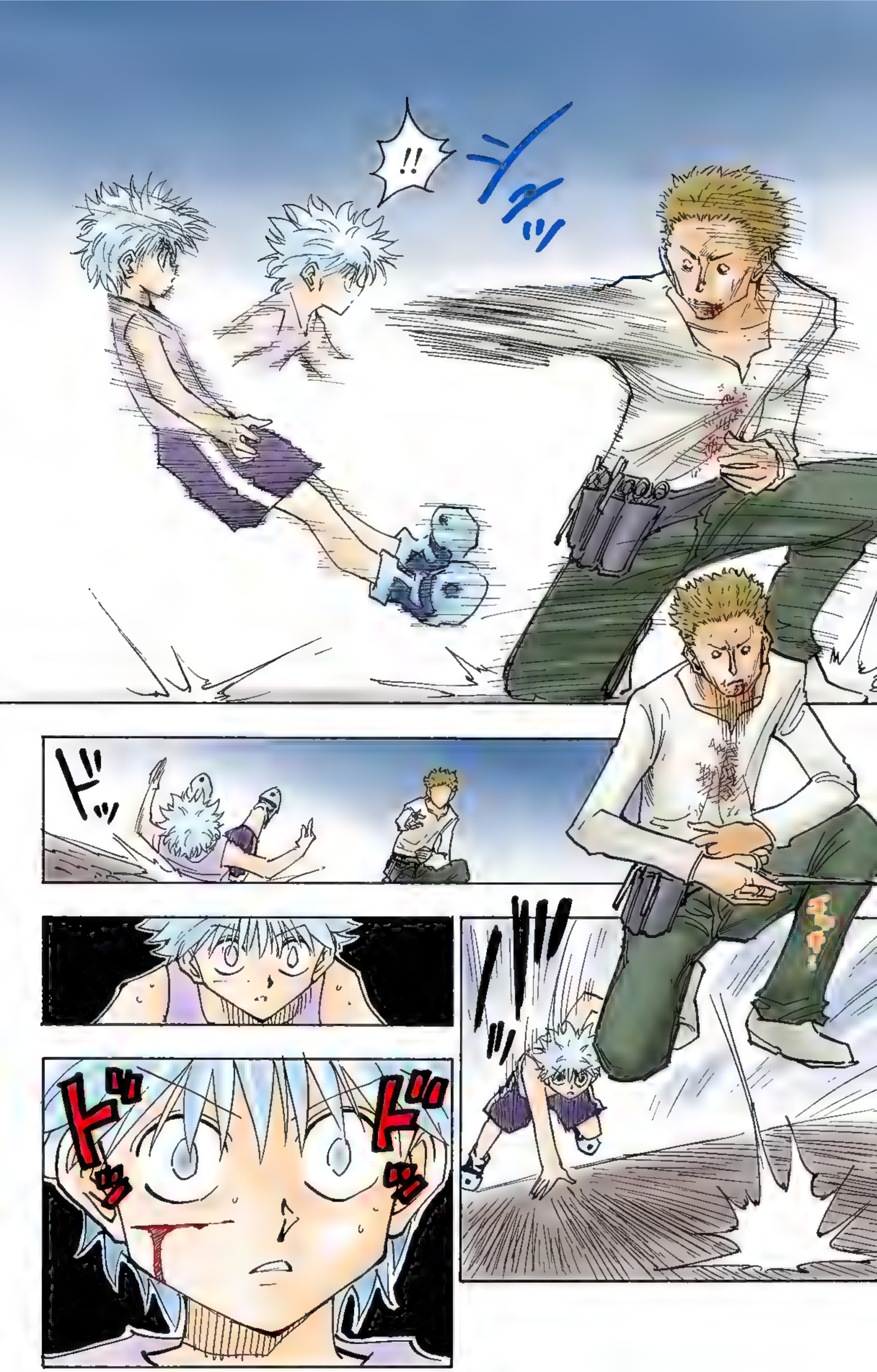







HE'S MEASURING HIS RECOVERY ABILITY! ARE YOU GOING TO JUST LET HIM DO THAT?!
WHAT ARE YOU WAITING FOR?!

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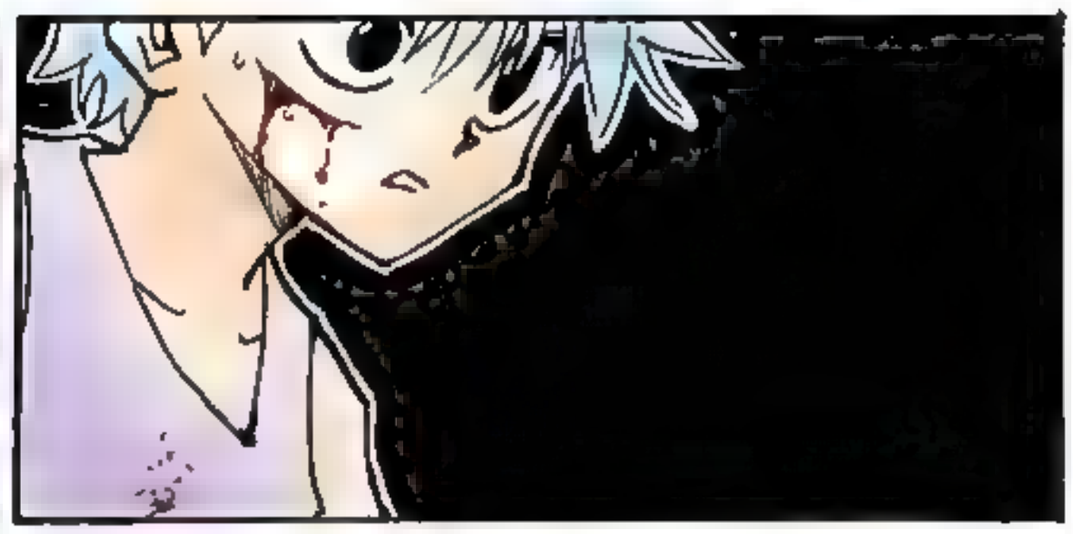
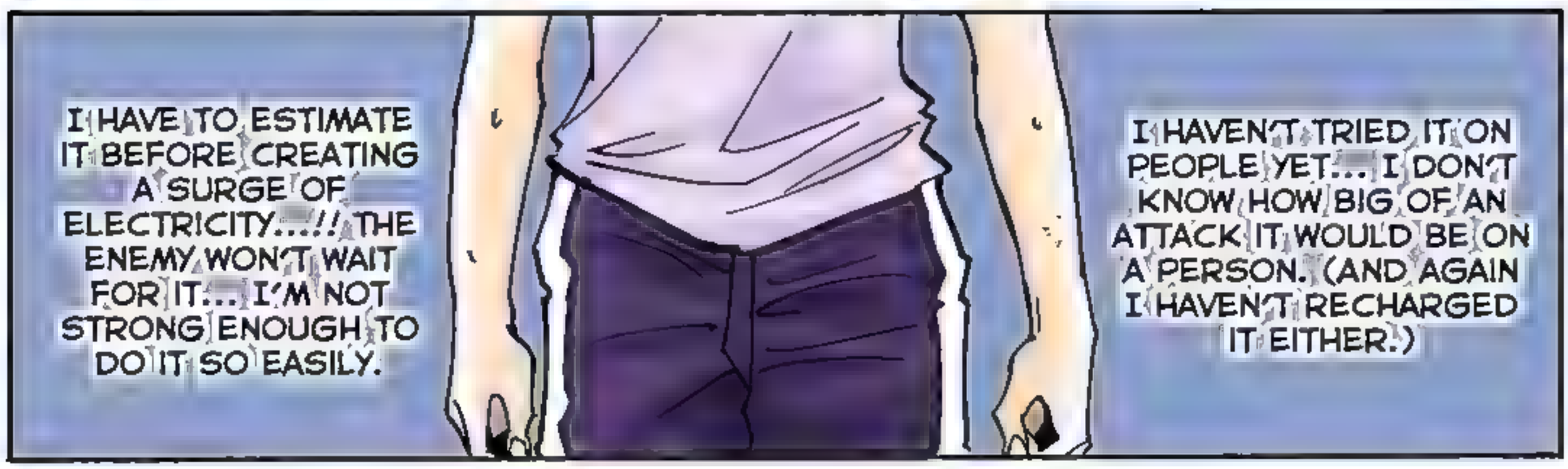
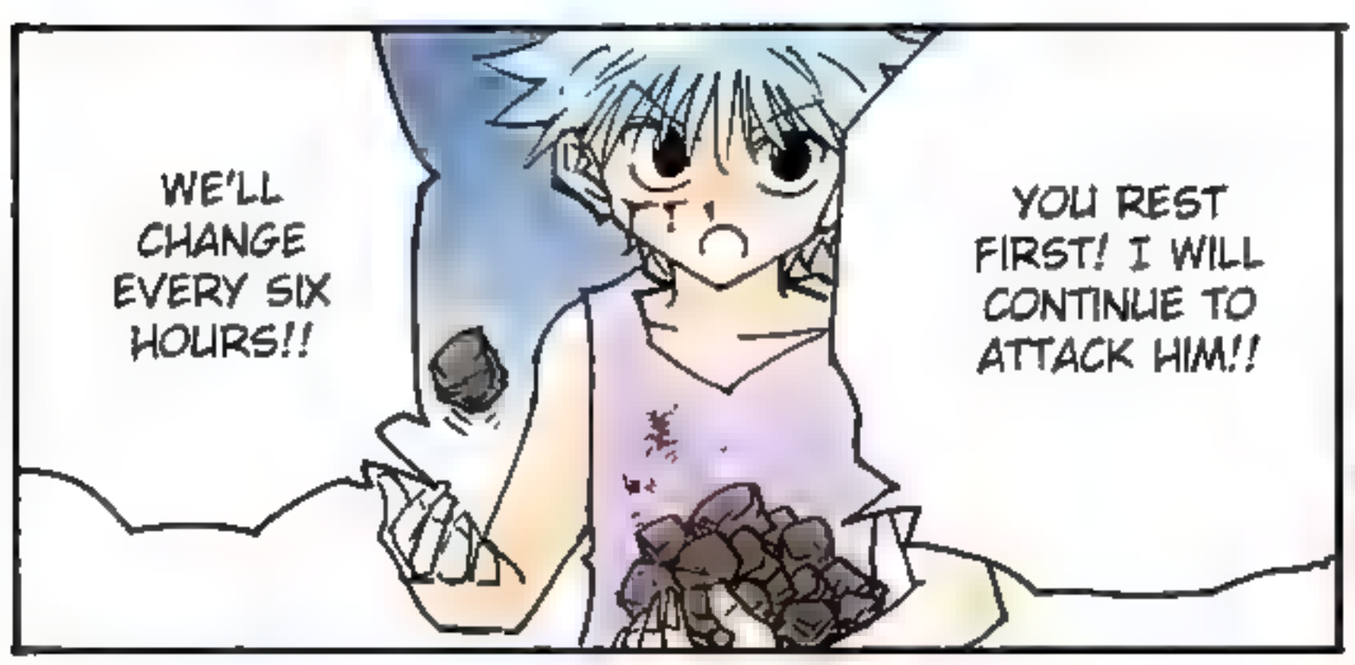
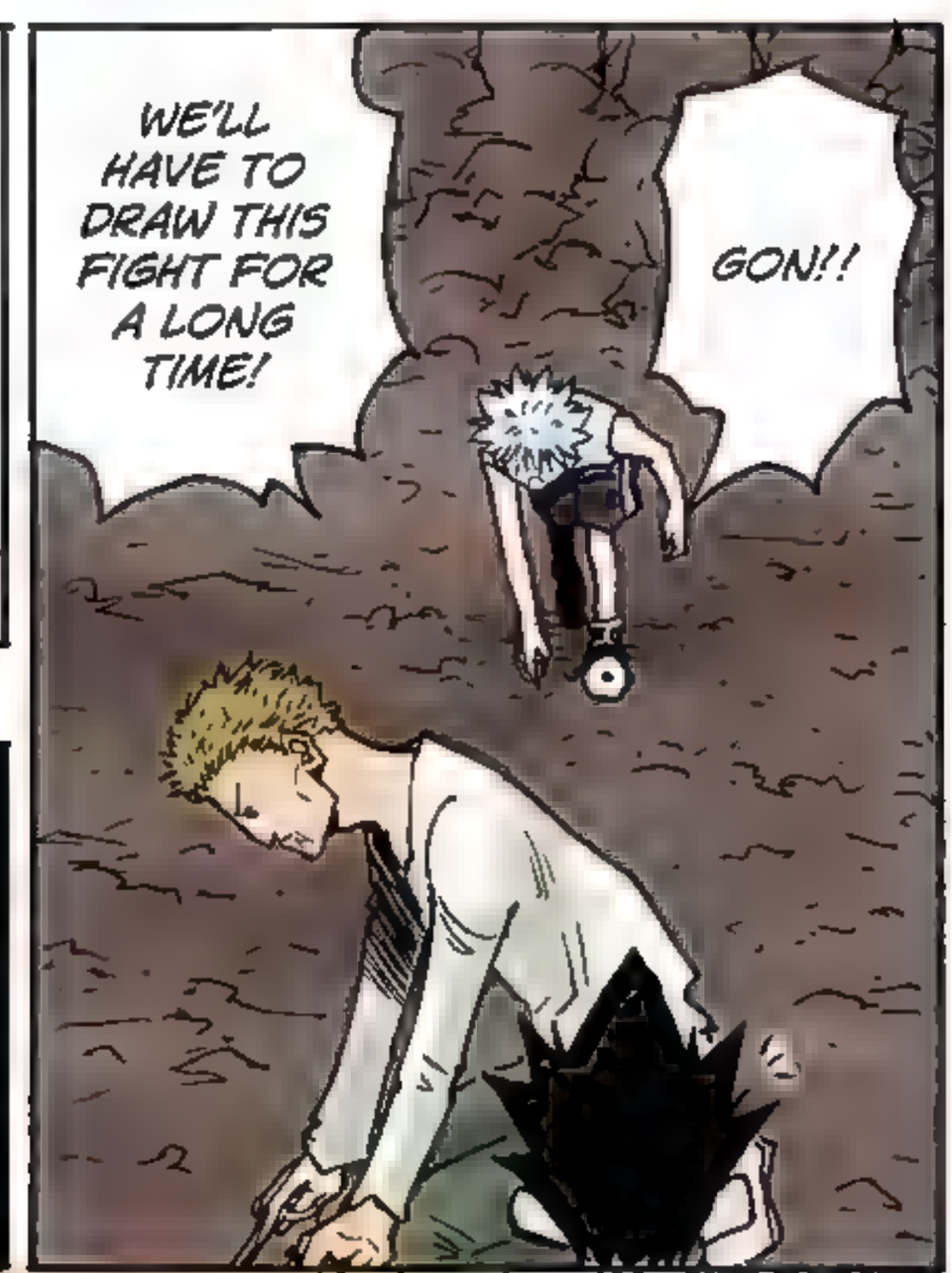
!
KOFF!
KOFF!
I WOULD'VE LOST AN EYE...!!
IF HE WASN'T ALREADY INJURED... AND HIS MOVEMENTS HADN'T SLOWED DOWN...!
AH!
.....
WE CAN'T EVEN GET CLOSE...!!
THERE'S NO OPENING...!!

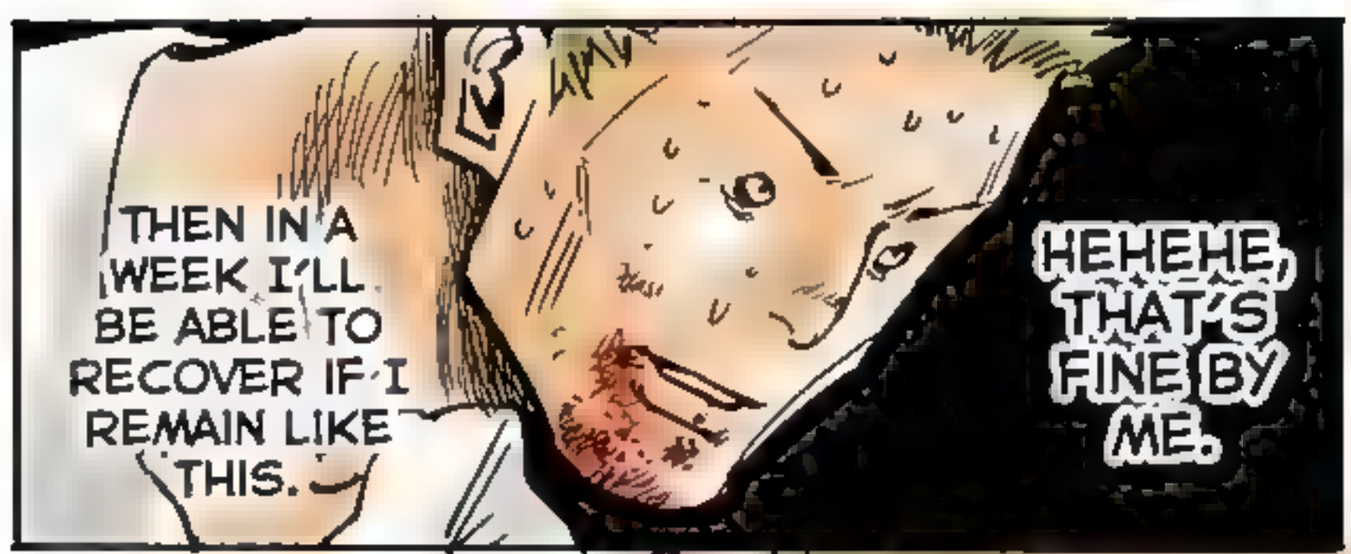
SHOULD I USE IT...?
バチ
...NO...

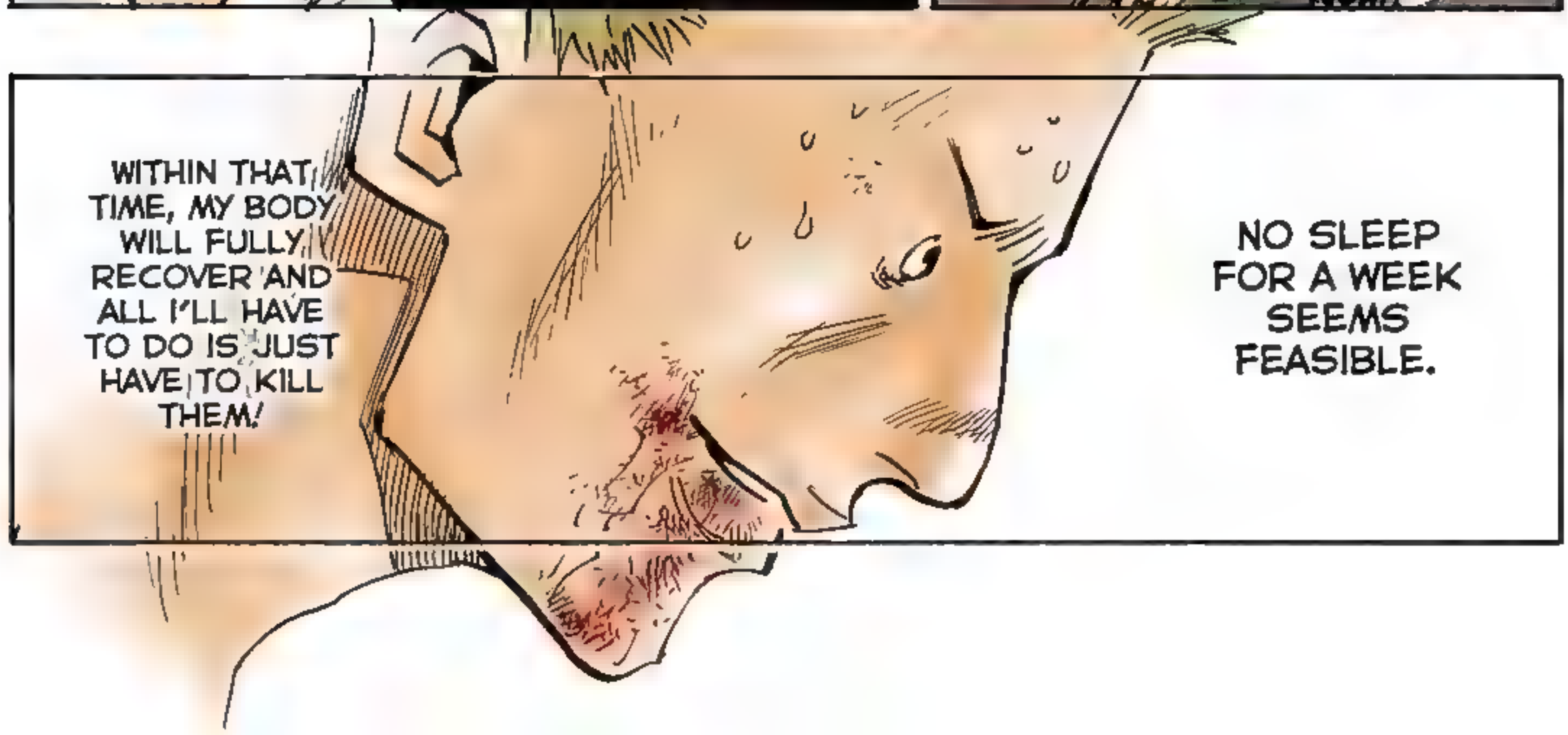


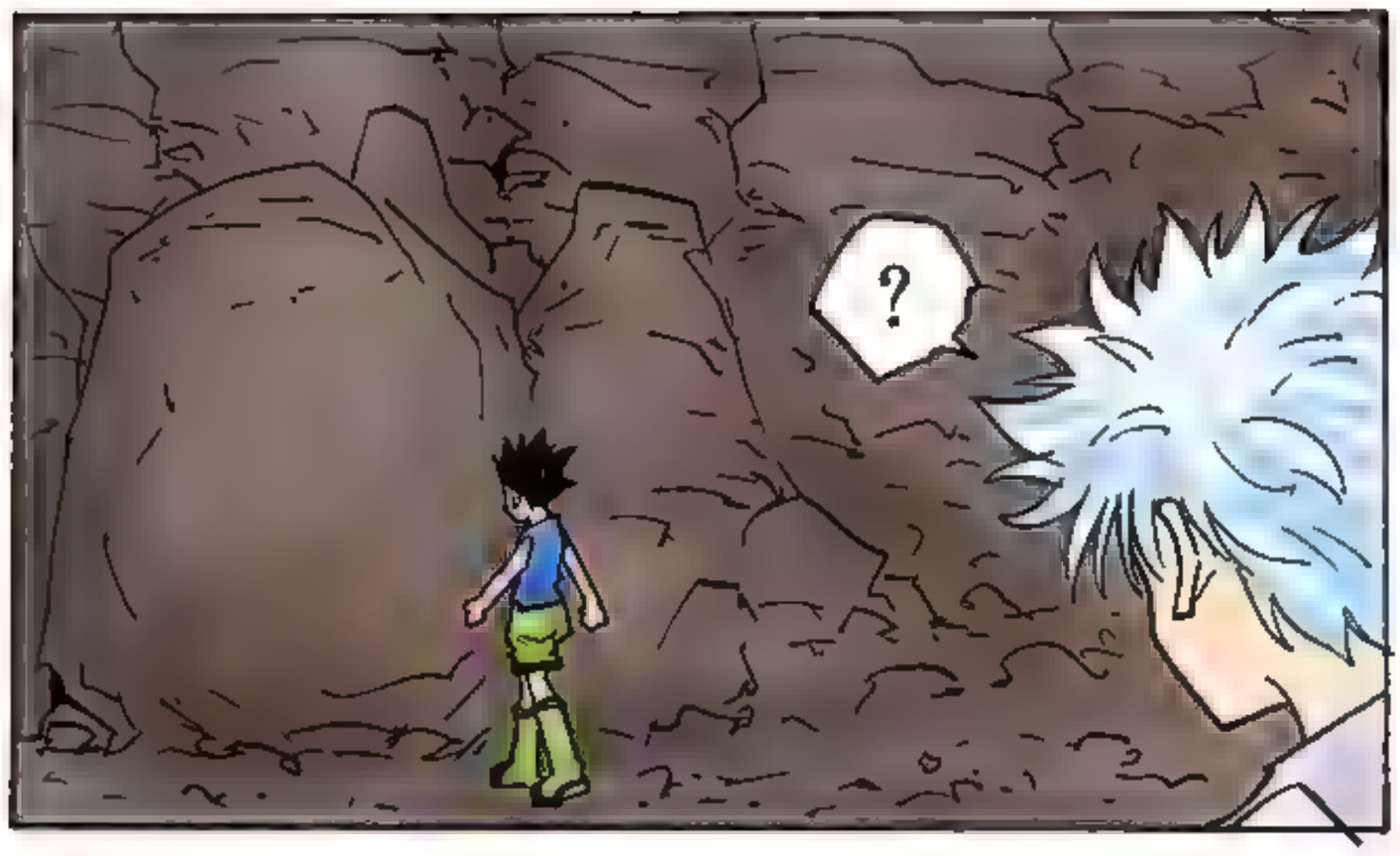

I HAVE TO ESTIMATE IT BEFORE CREATING A SURGE OF ELECTRICITY...!! THE ENEMY WON'T WAIT FOR IT... I'M NOT STRONG ENOUGH TO DO IT SO EASILY.
I HAVEN'T TRIED IT ON PEOPLE YET... I DON'T KNOW HOW BIG OF AN ATTACK IT WOULD BE ON A PERSON. (AND AGAIN I HAVEN'T RECHARGED IT EITHER.)


WE'LL CHANGE EVERY SIX HOURS!!
YOU REST FIRST! I WILL CONTINUE TO ATTACK HIM!!


WE'LL HAVE TO DRAW THIS FIGHT FOR A LONG TIME!
GON!!


THEN IN A WEEK I'LL BE ABLE TO RECOVER IF I REMAIN LIKE THIS.
HEHEHE, THAT'S FINE BY ME.


WITHIN THAT TIME, MY BODY WILL FULLY RECOVER AND ALL I'LL HAVE TO DO IS JUST HAVE TO KILL THEM!
NO SLEEP FOR A WEEK SEEMS FEASIBLE.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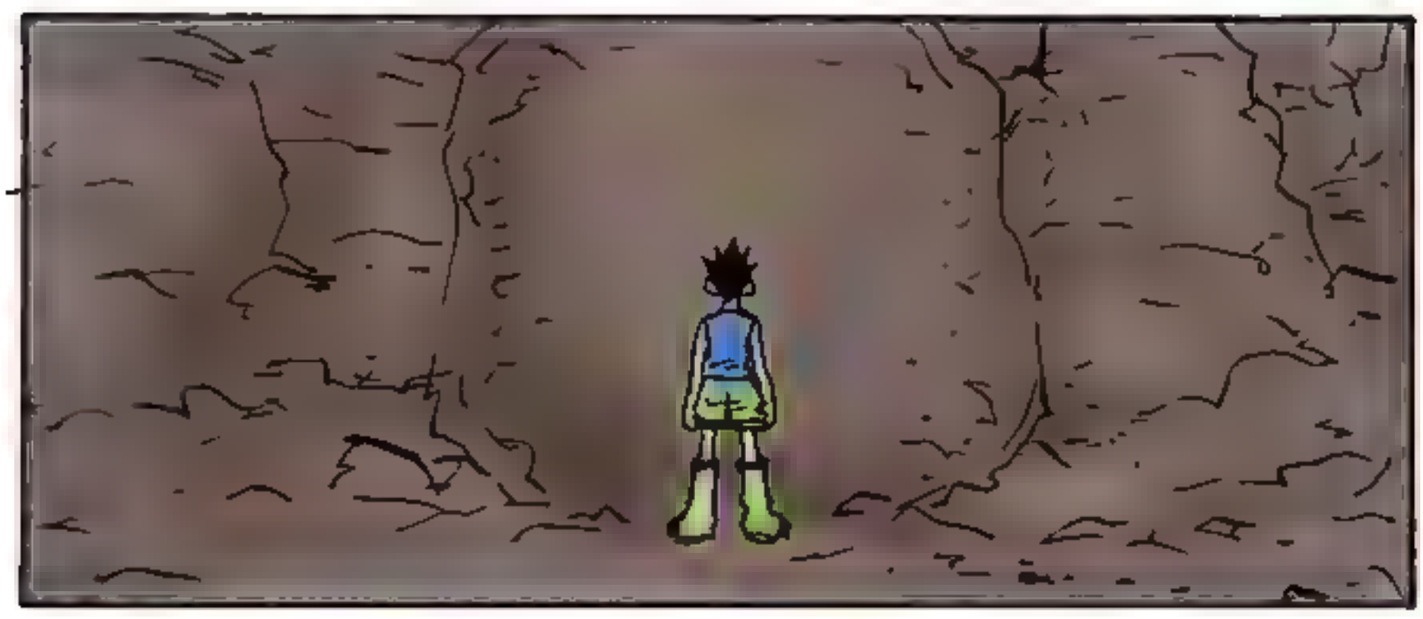
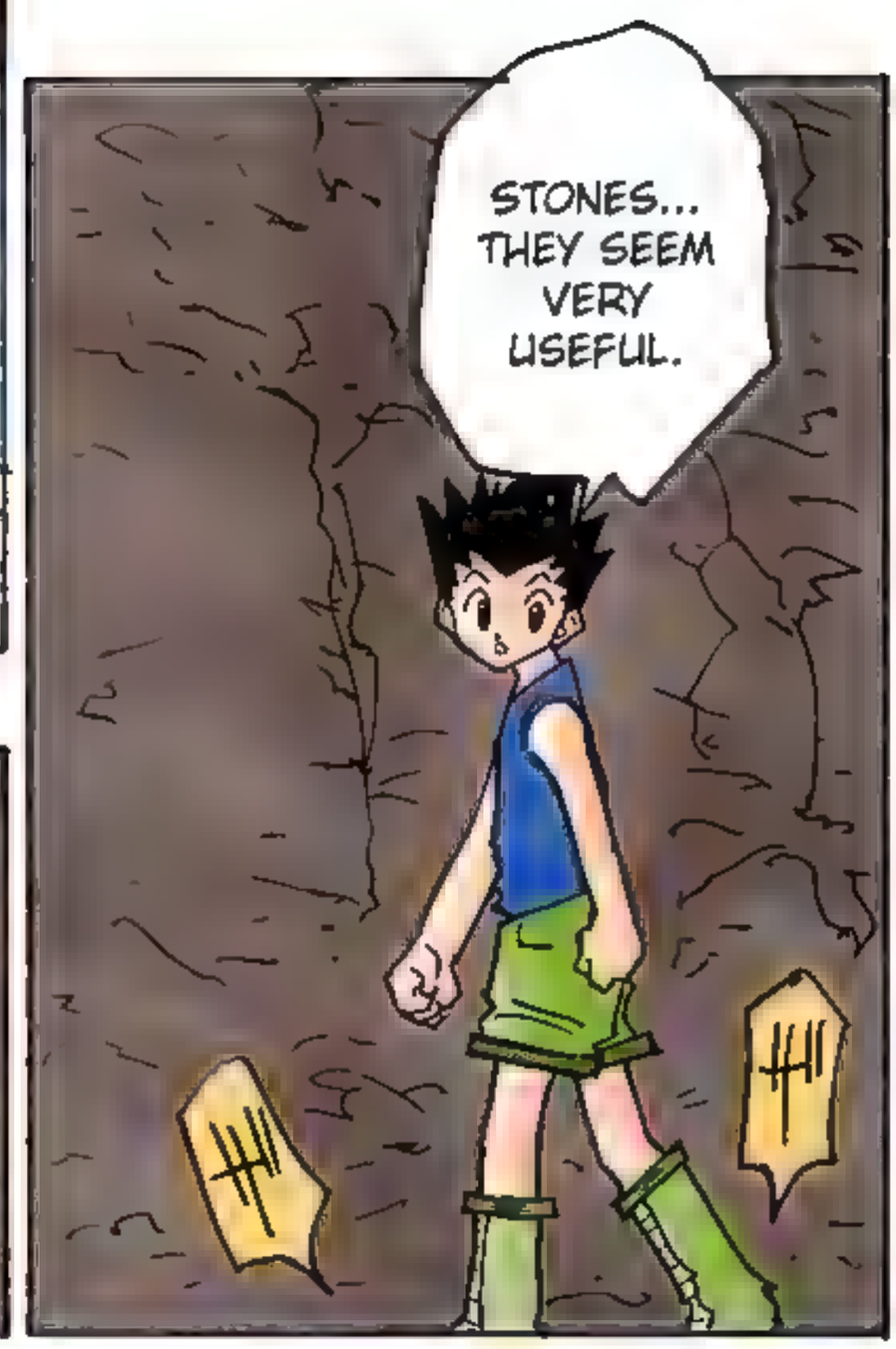
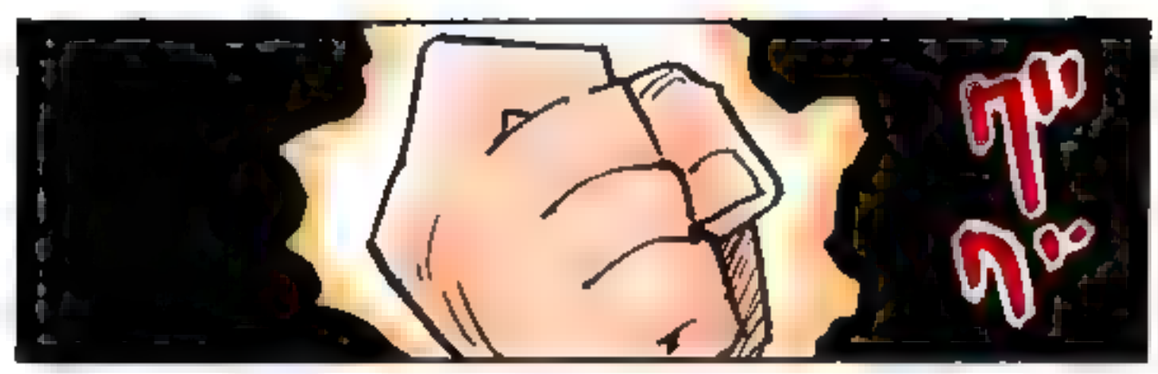
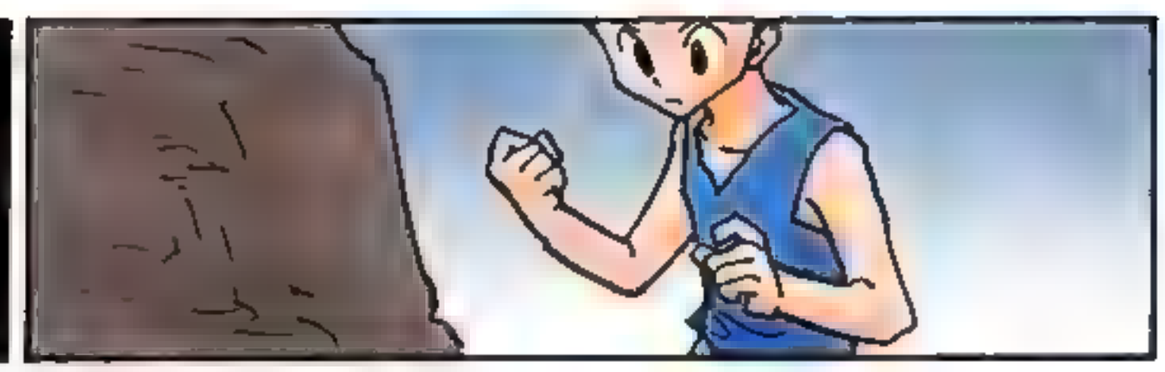



STONES... THEY SEEM VERY USEFUL.





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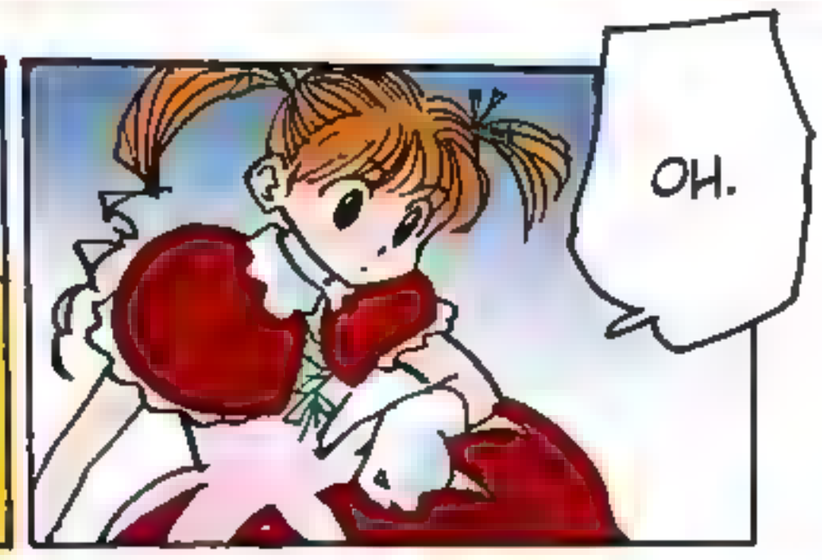
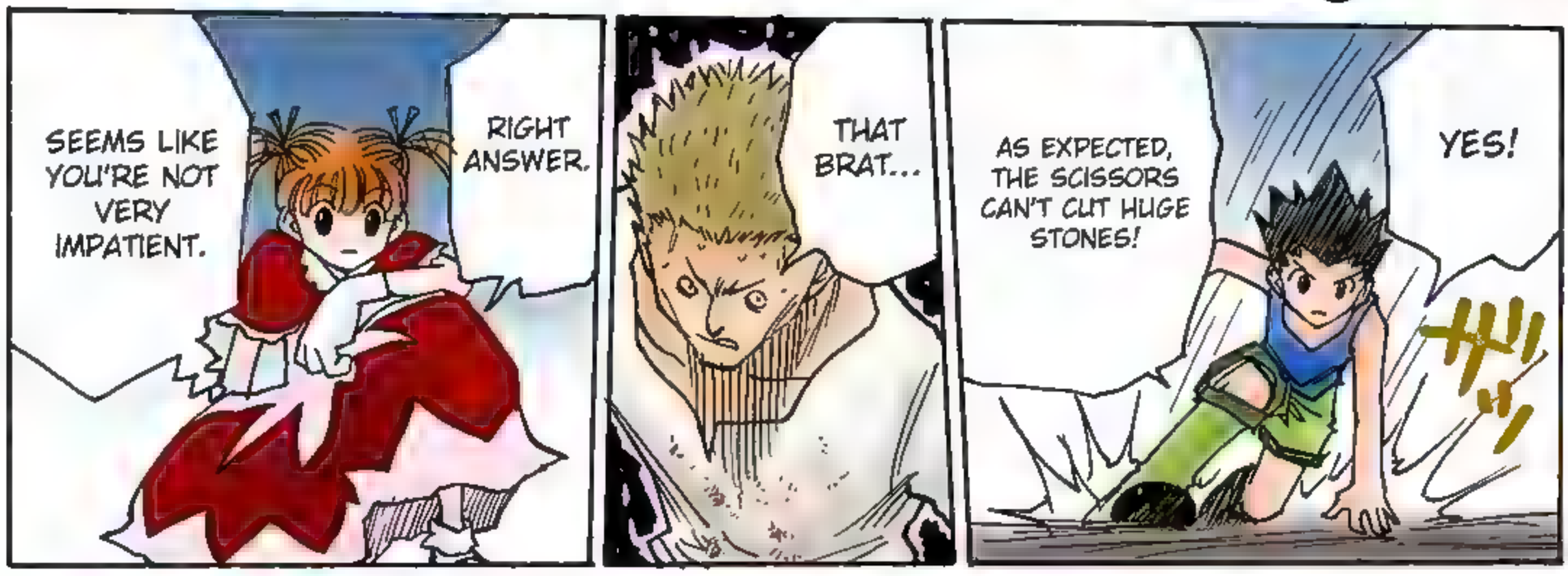


HAH
!!!

!!

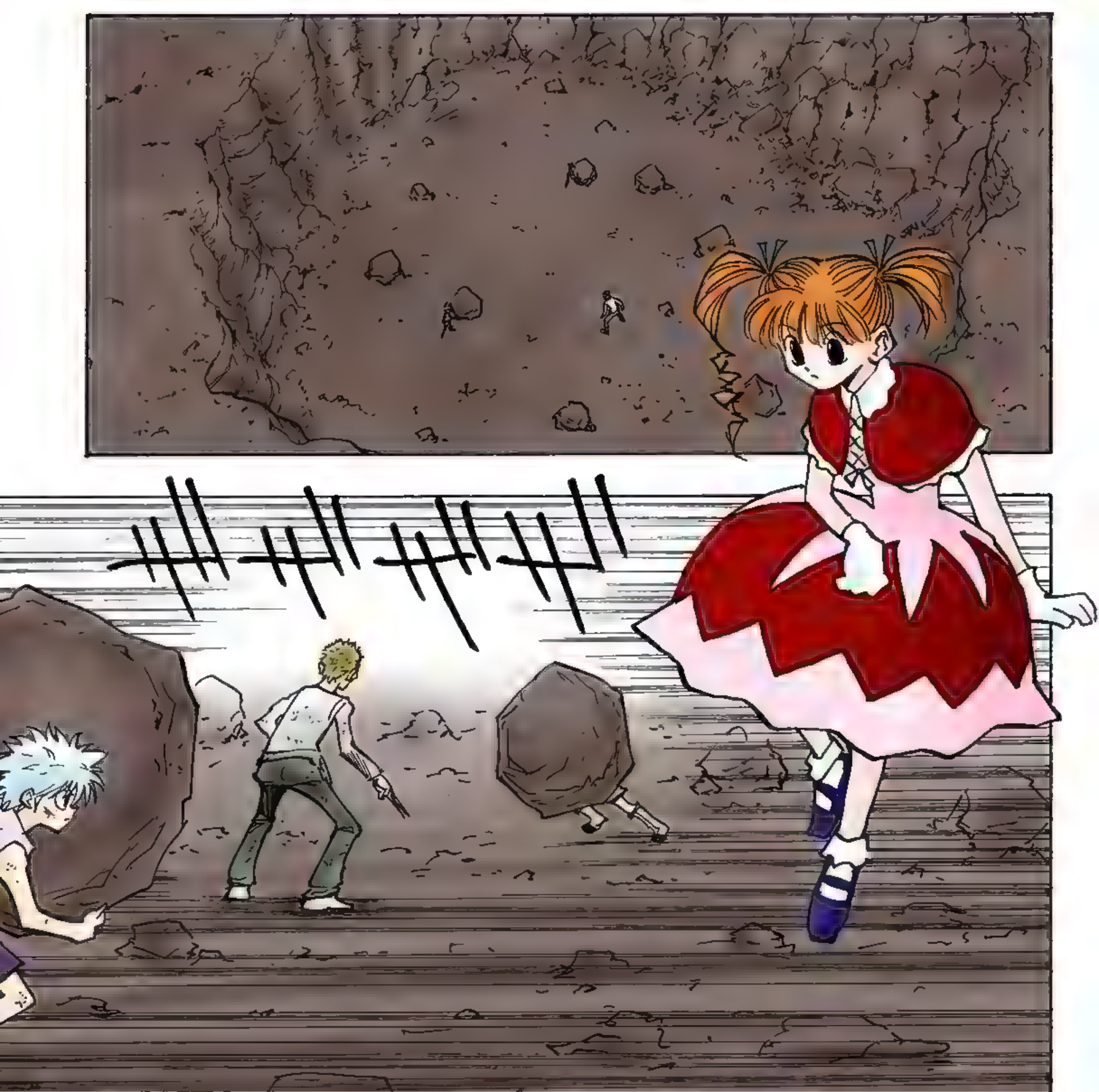
HE'S USING STONES AS A SHIELD ...!!

TCH..



No.139

Are They Really Going To Masadora?



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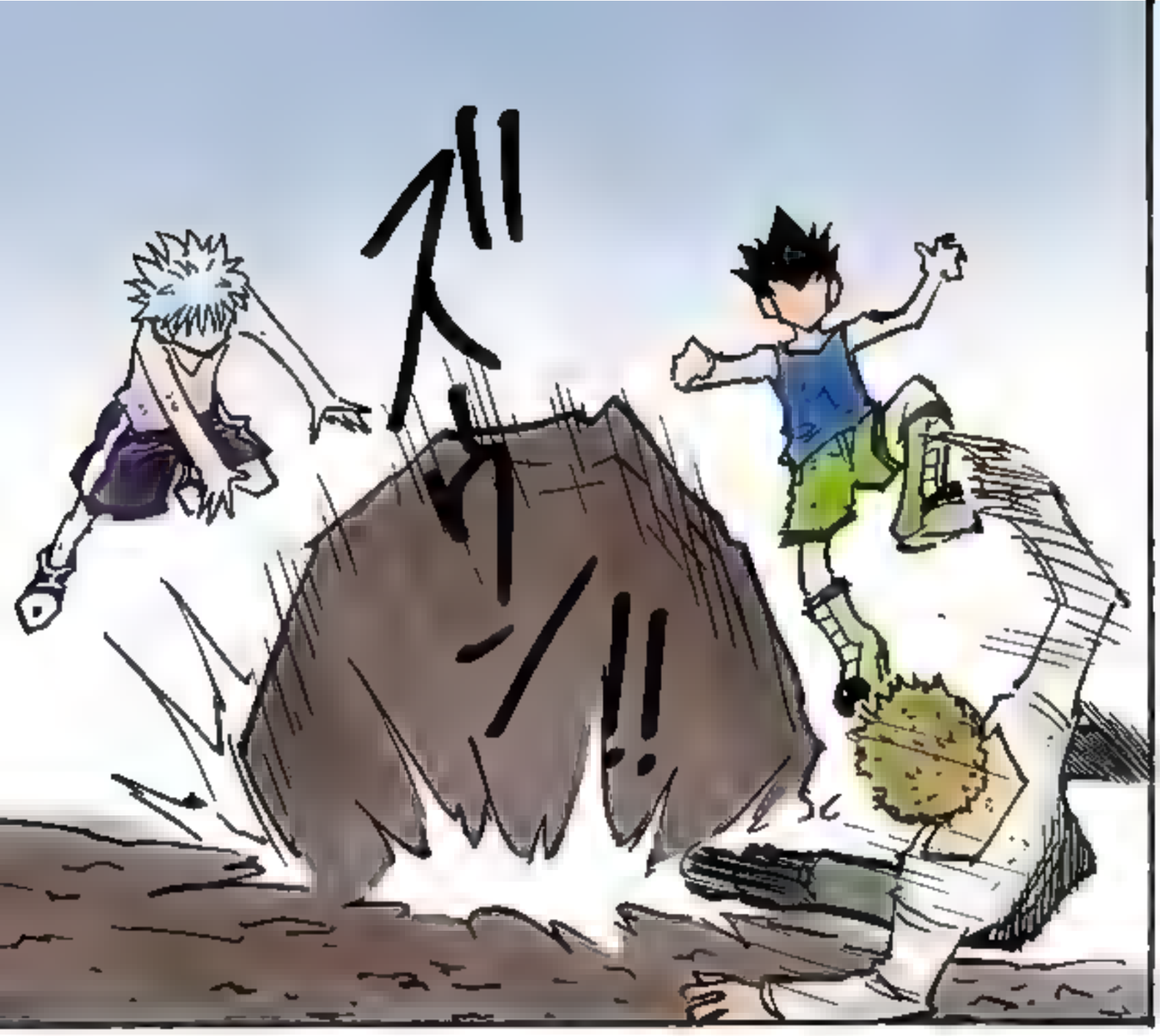
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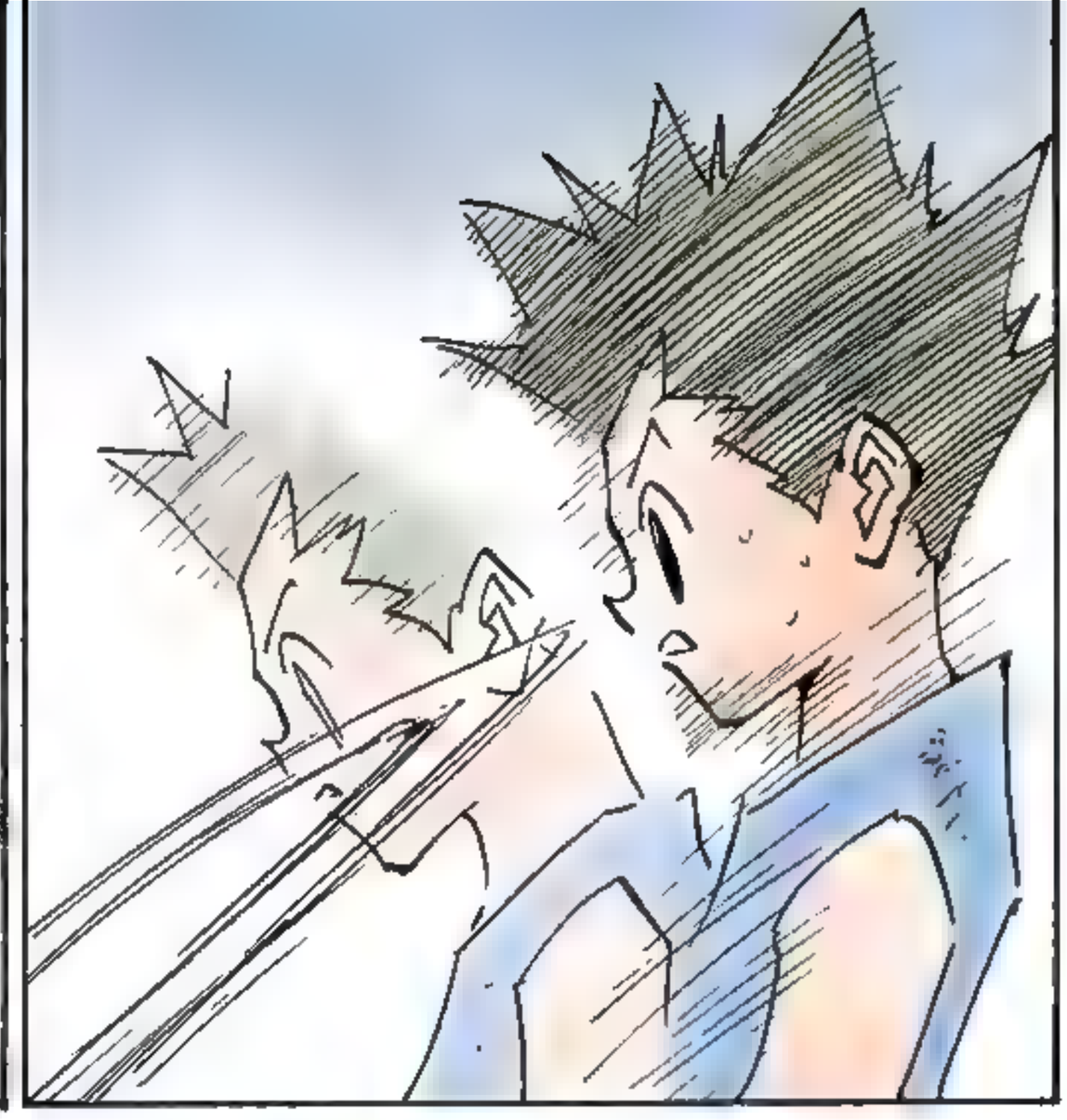

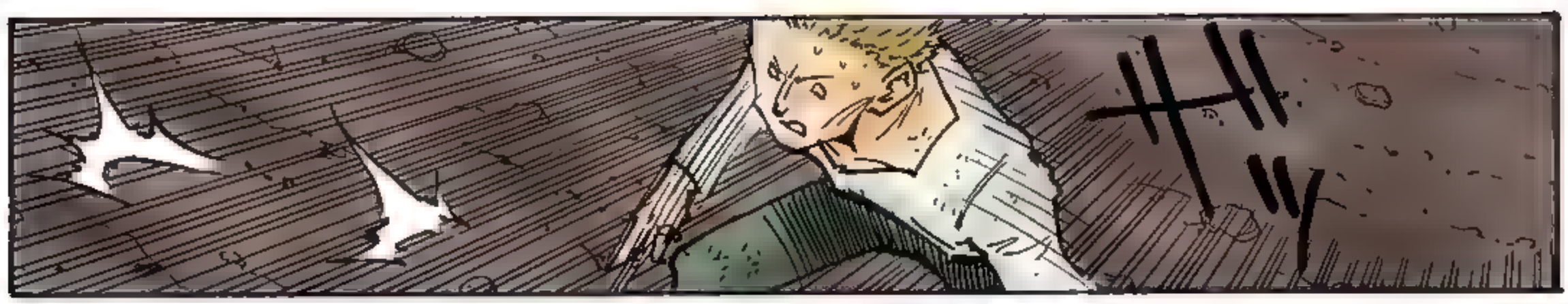

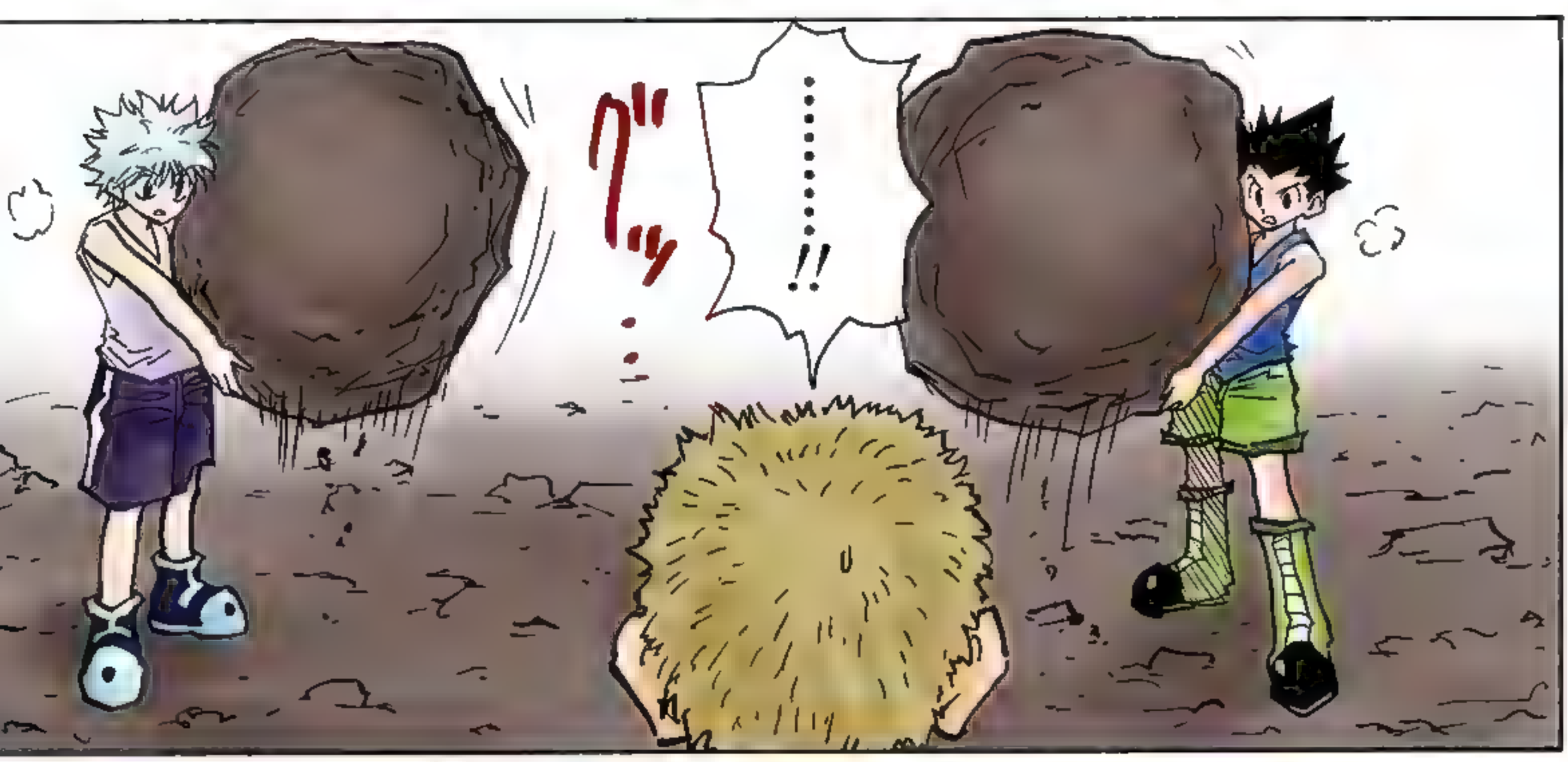
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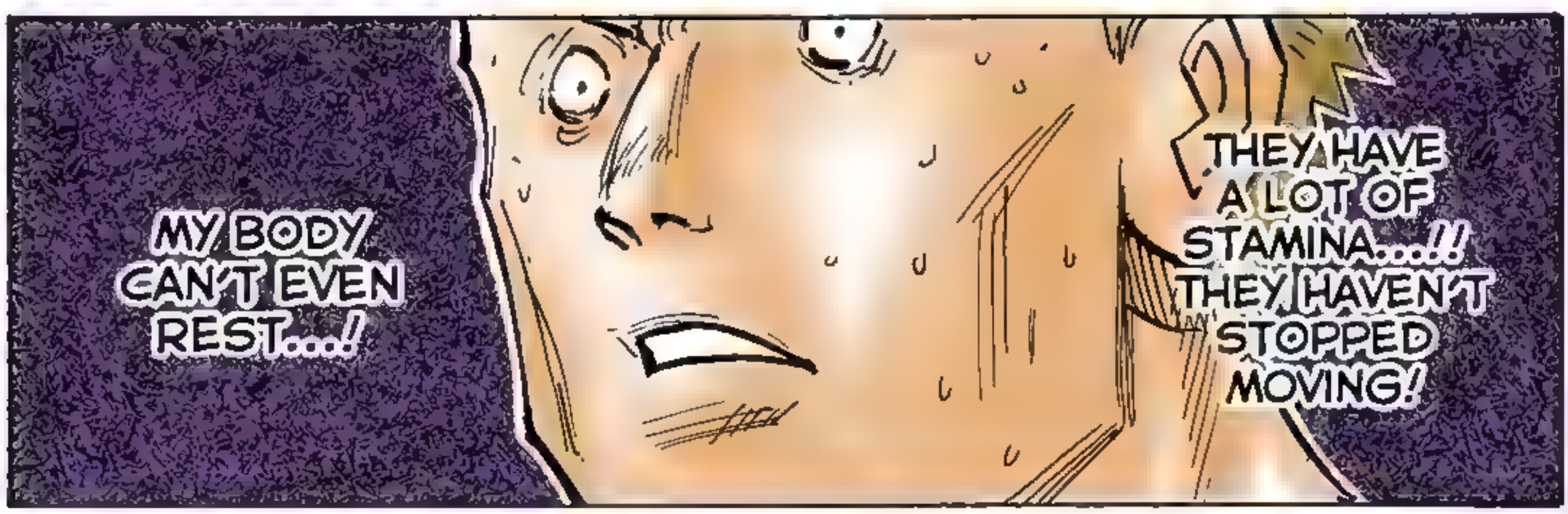
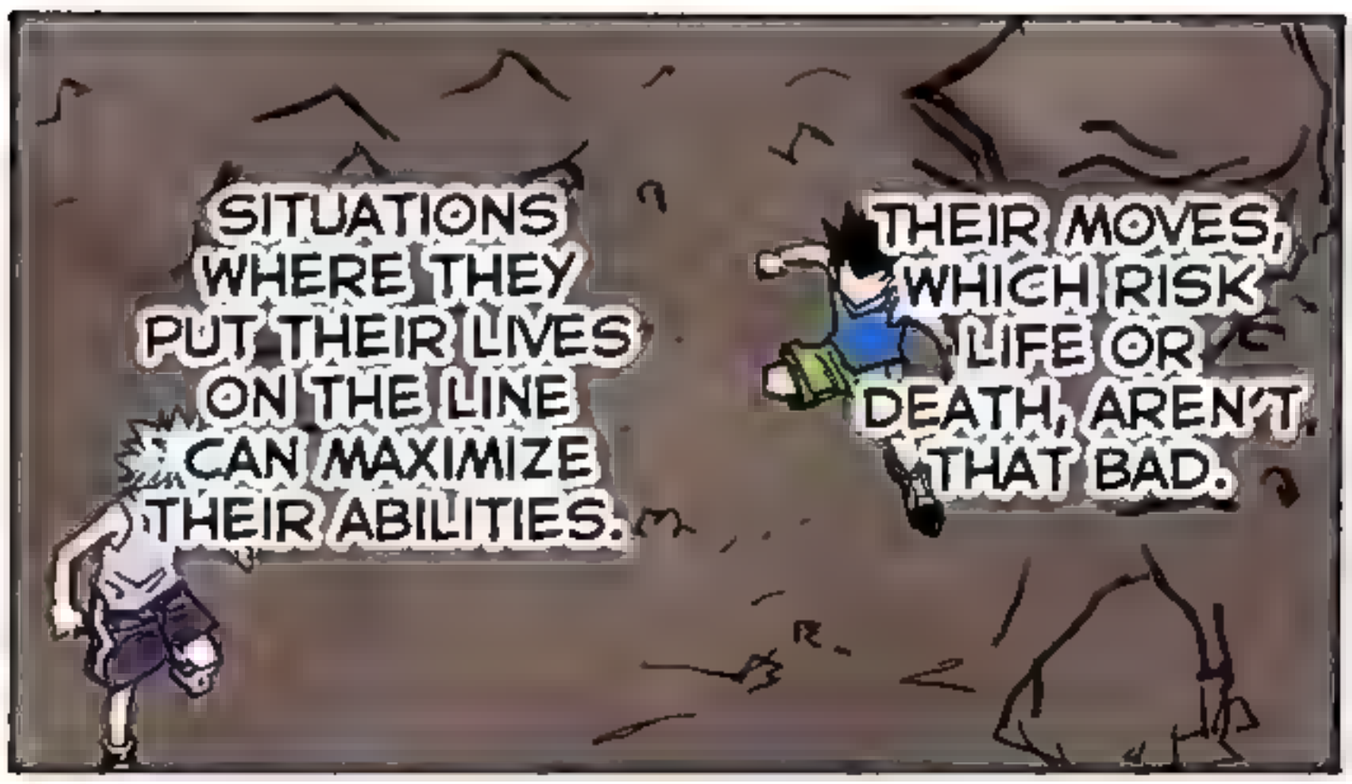
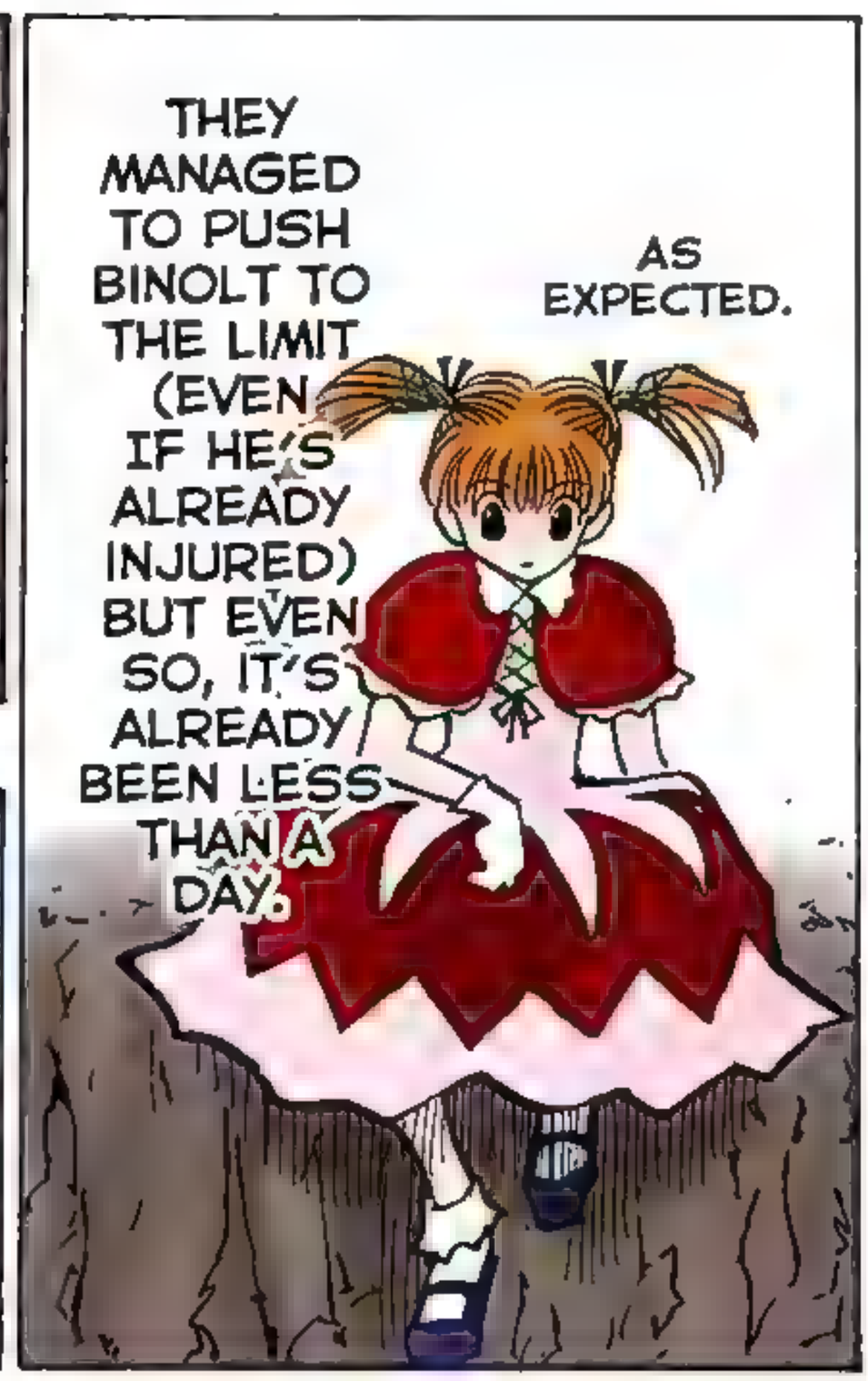
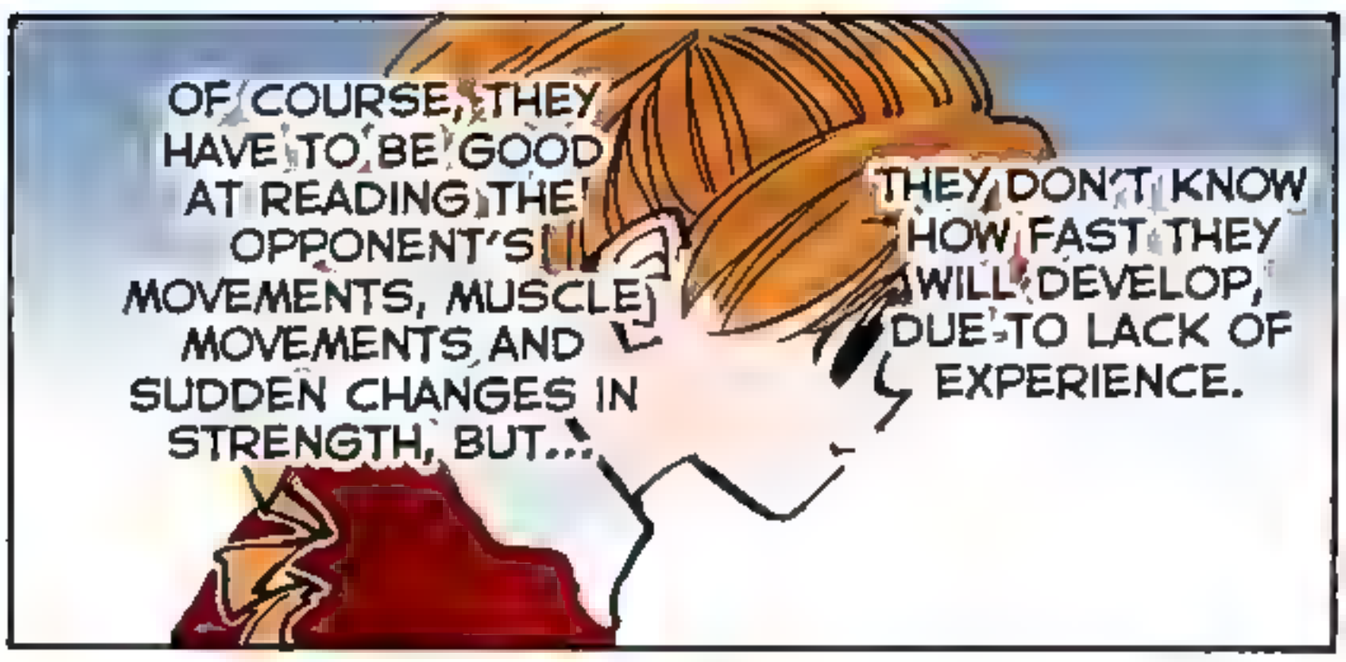

MY BODY CAN'T EVEN REST...!
THEY HAVE A LOT OF STAMINA...!! THEY HAVEN'T STOPPED MOVING!


SITUATIONS WHERE THEY PUT THEIR LIVES ON THE LINE CAN MAXIMIZE THEIR ABILITIES.
THEIR MOVES, WHICH RISK LIFE OR DEATH, AREN'T THAT BAD.


THEY MANAGED TO PUSH BINOLT TO THE LIMIT (EVEN IF HE'S ALREADY INJURED) BUT EVEN SO, IT'S ALREADY BEEN LESS THAN A DAY.
AS EXPECTED.


OF COURSE, THEY HAVE TO BE GOOD AT READING THE OPPONENT'S MOVEMENTS, MUSCLE MOVEMENTS AND SUDDEN CHANGES IN STRENGTH, BUT...
THEY DON'T KNOW HOW FAST THEY WILL DEVELOP, DUE TO LACK OF EXPERIENCE.

THEY'RE BOTH LIKE...
IF THEY LEARN IT NOW...

ROUGH GEMS!!

COLD AND CALM, LIKE THE COLOR BLUE...!! THIS BLUE CORNFLOWER... A RARE AND BEAUTIFUL STONE COLOR THAT CAN BE AN ILLUSION! THIS CHILD MUST BE!!

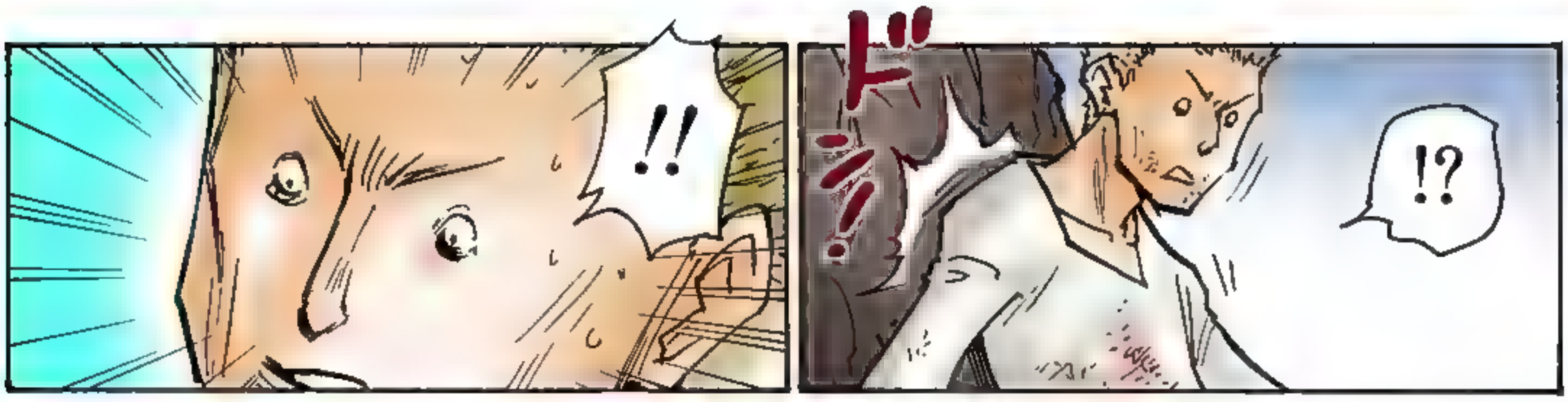
A COLOR THAT MAKES US TREMBLE AT THE SIGHT, AND THAT GIVES IT ETERNAL POWER...!!

HE'S A SAPPHIRE!!

THE THINGS YOU CAN MAKE SHINY WHEN YOU POLISH THEM...!

THE RESOLVE HE HAS IN HIS EYES!! THE STRENGTH AND POTENTIAL THAT IS STILL HIDDEN WITHIN!

HE IS A DIAMOND!!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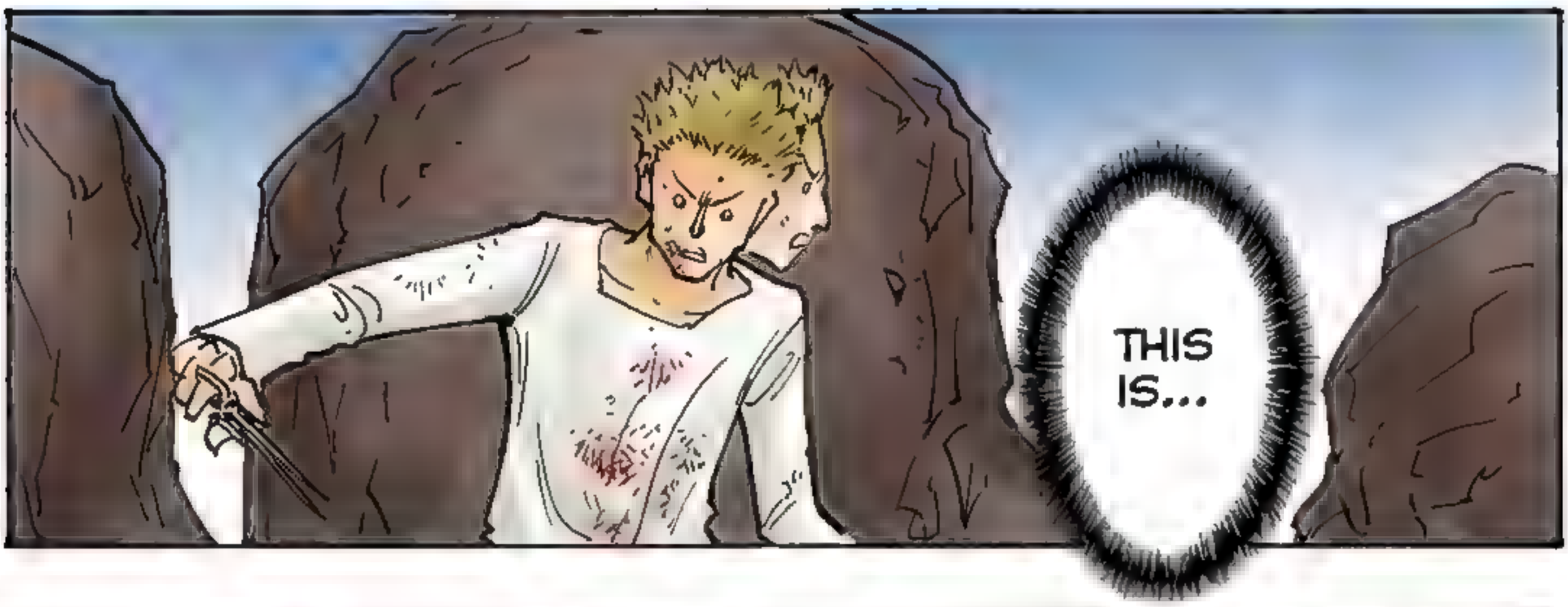
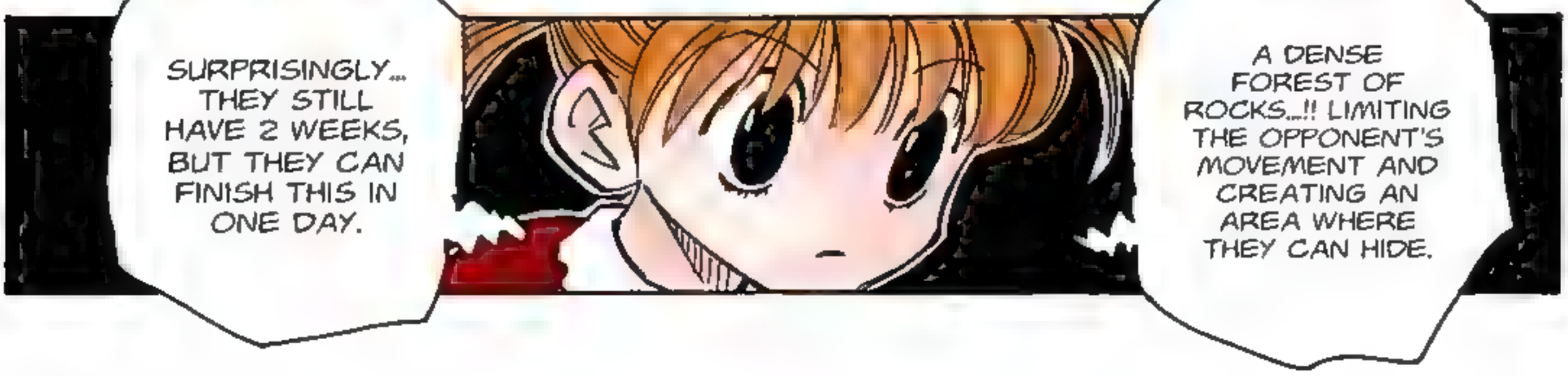
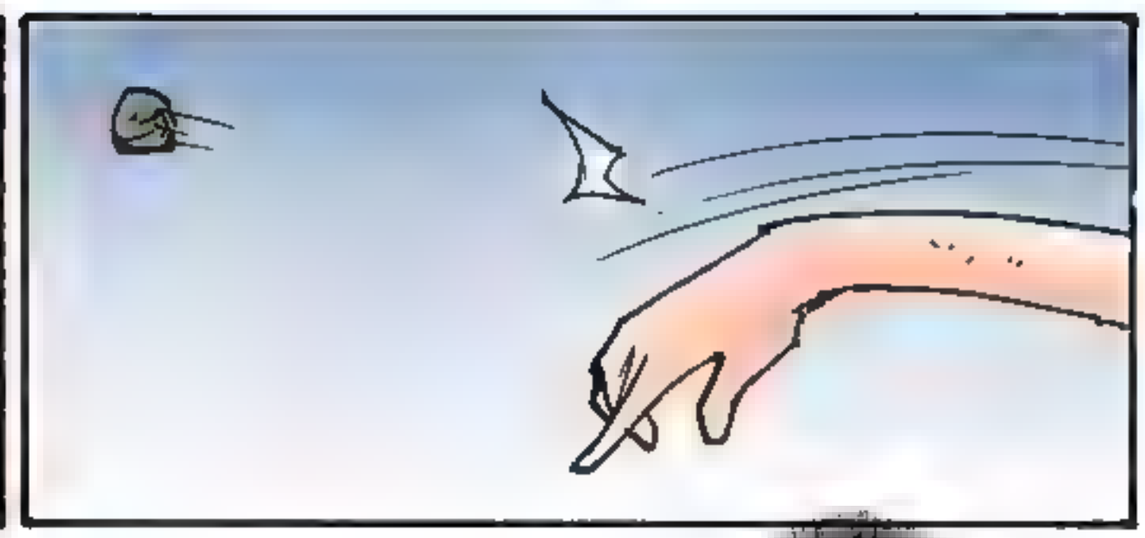
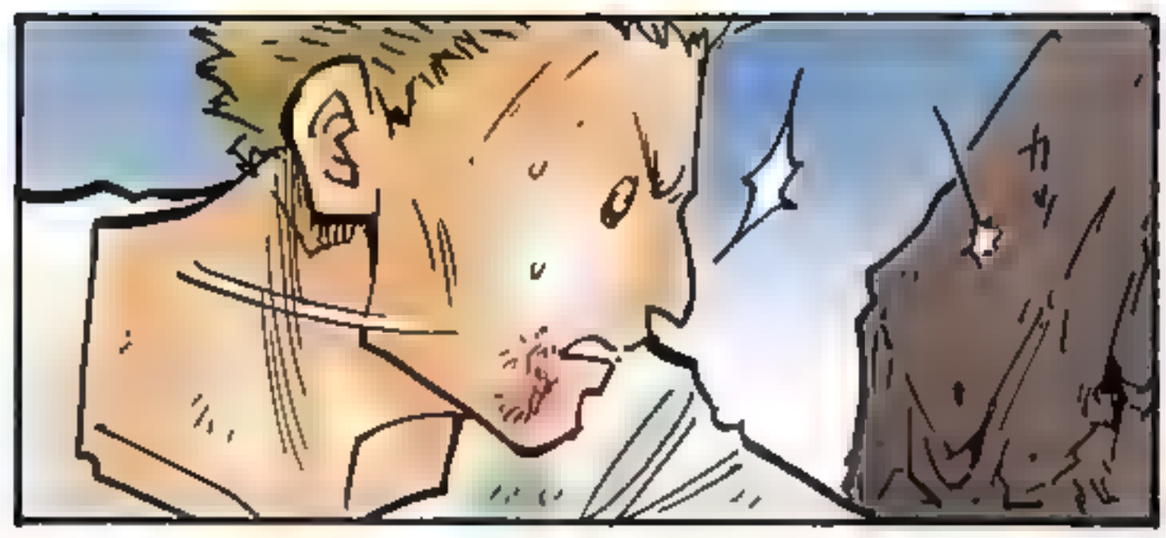
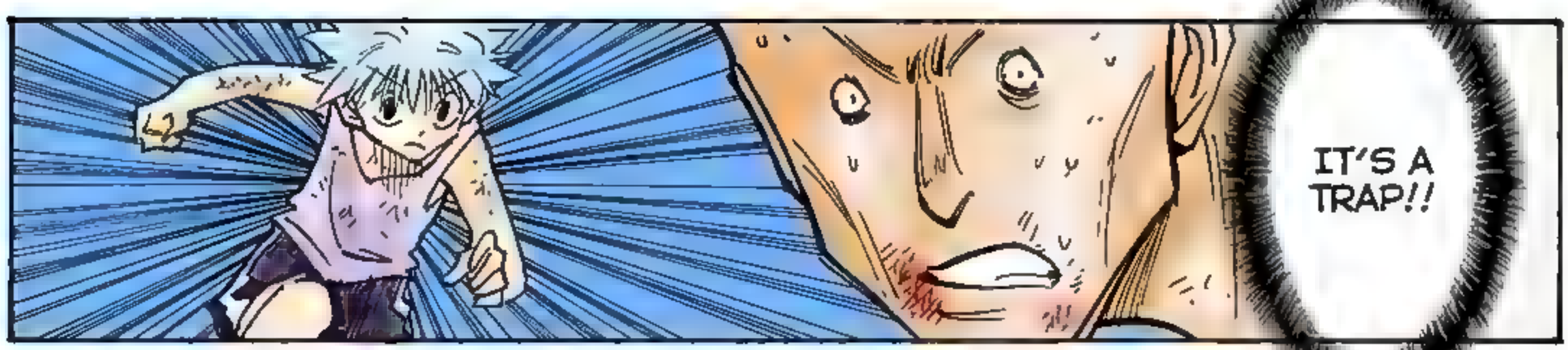

THIS IS...

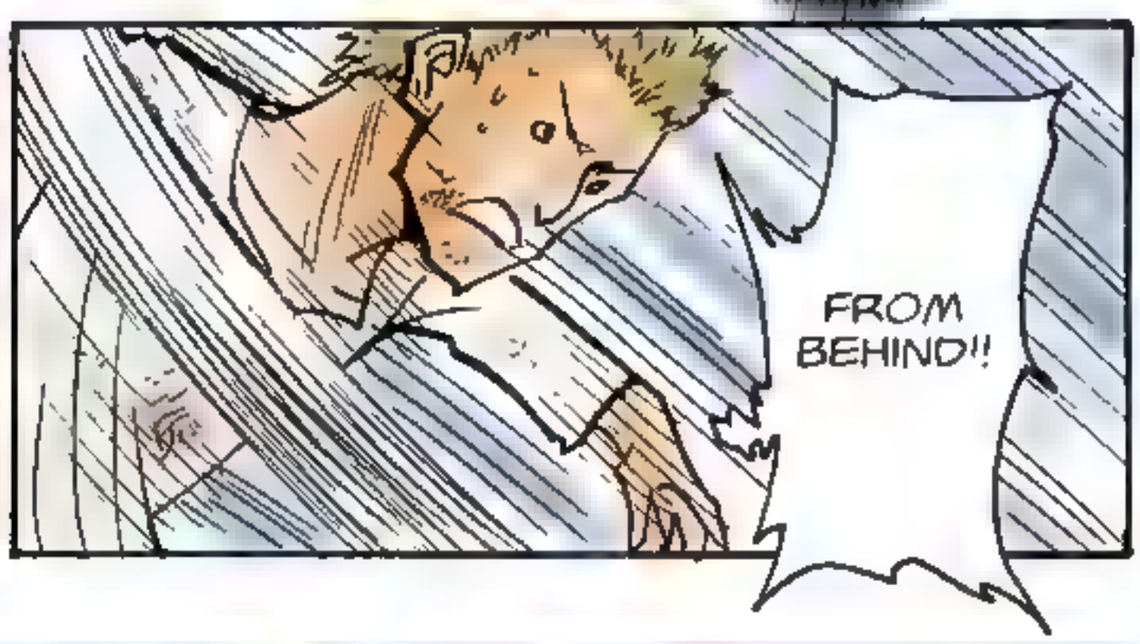
GOOD THINKING.

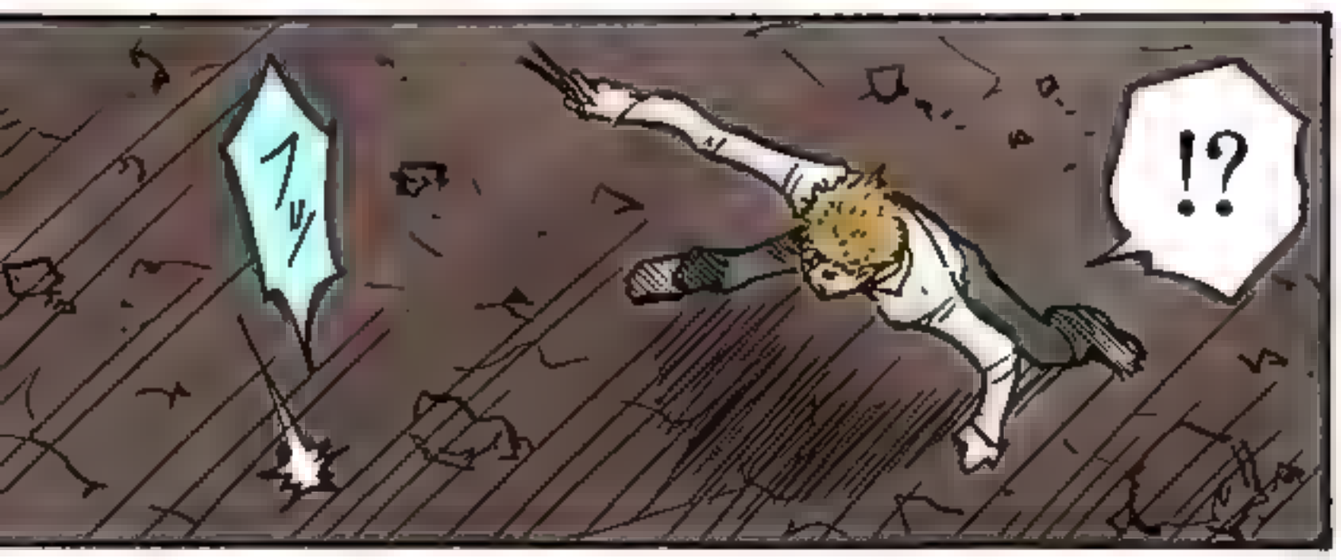

SURPRISINGLY... THEY STILL HAVE 2 WEEKS, BUT THEY CAN FINISH THIS IN ONE DAY.
A DENSE FOREST OF ROCKS...!! LIMITING THE OPPONENT'S MOVEMENT AND CREATING AN AREA WHERE THEY CAN HIDE.






IT'S A TRAP!!


FROM BEHIND!!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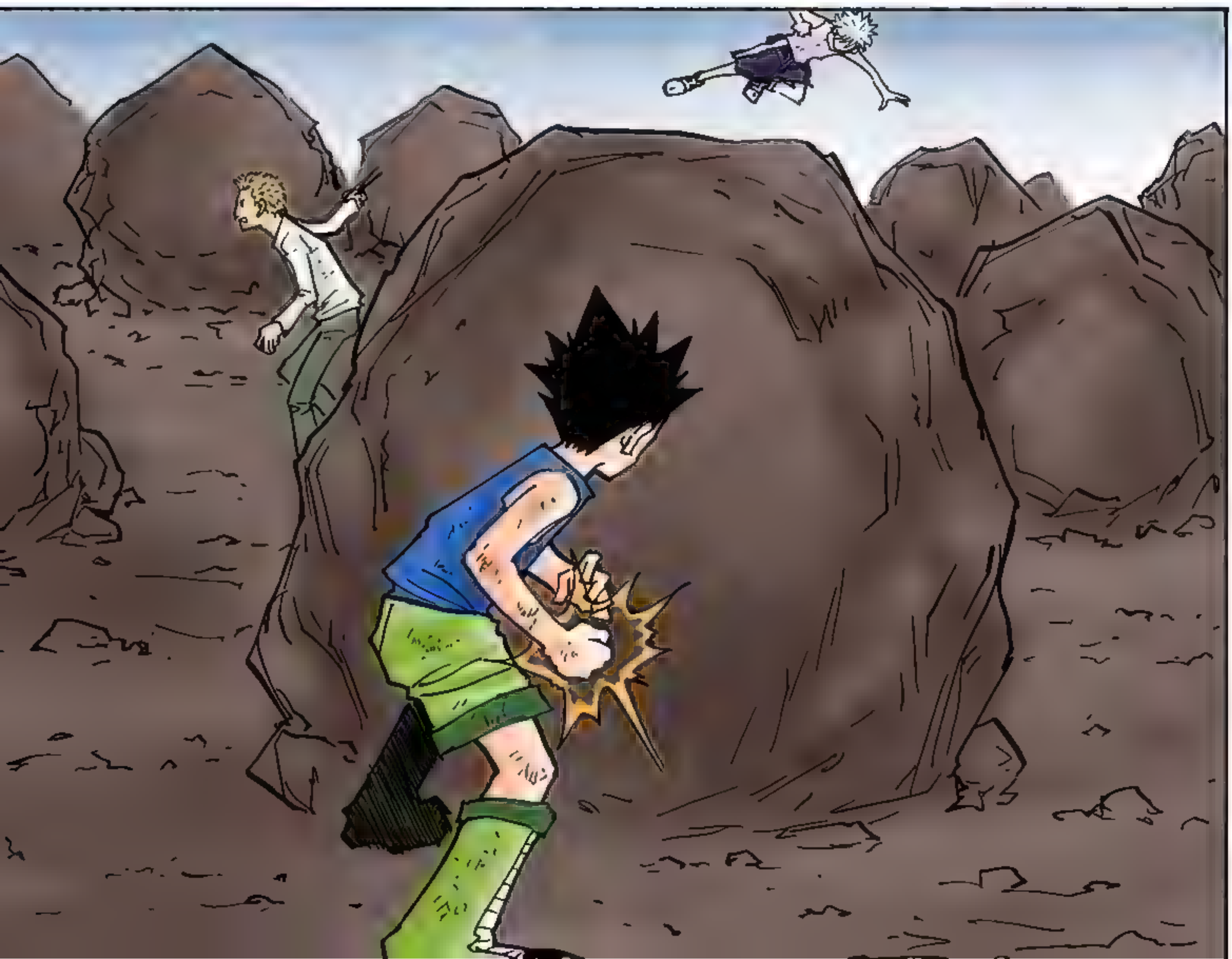

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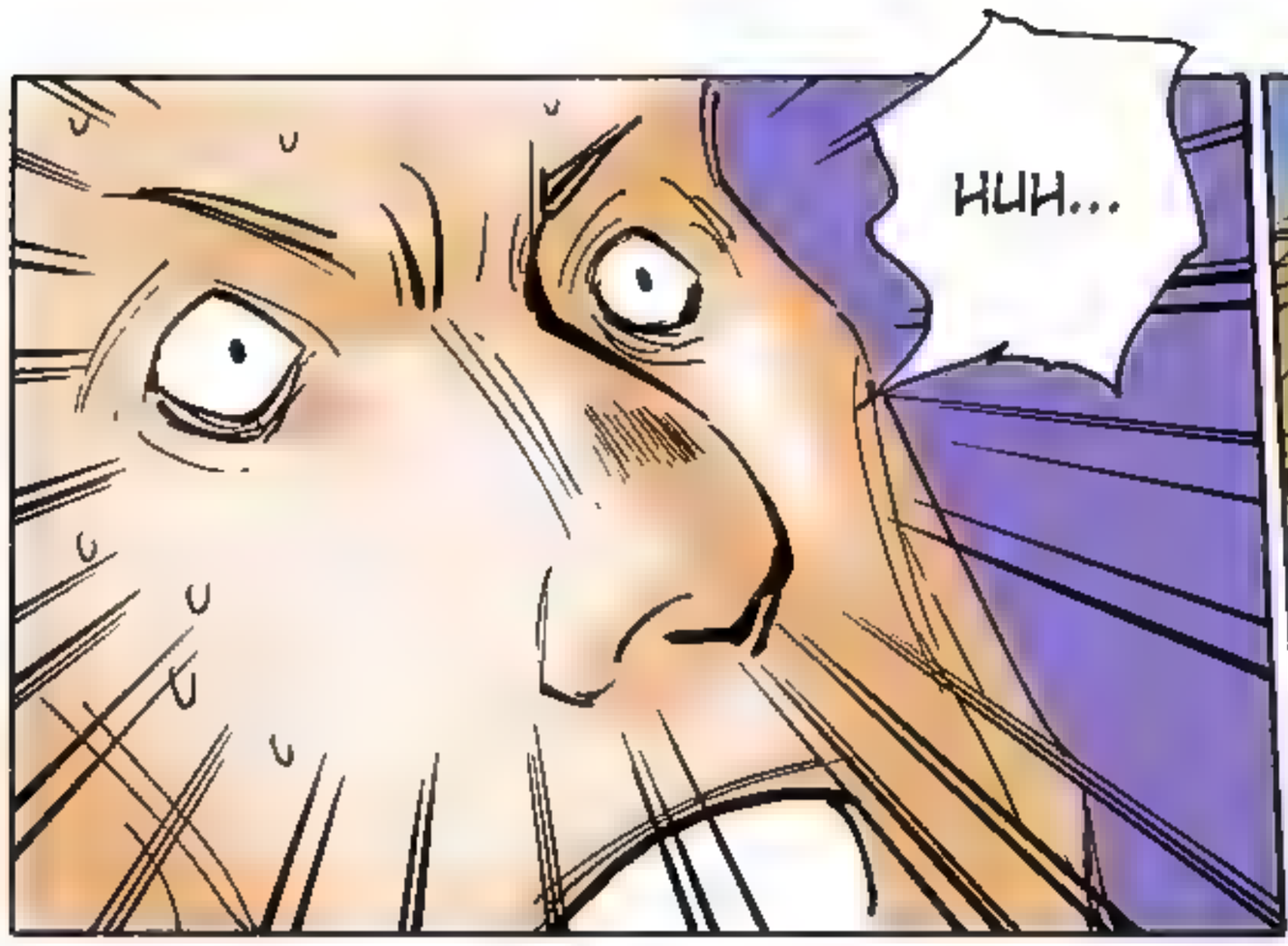
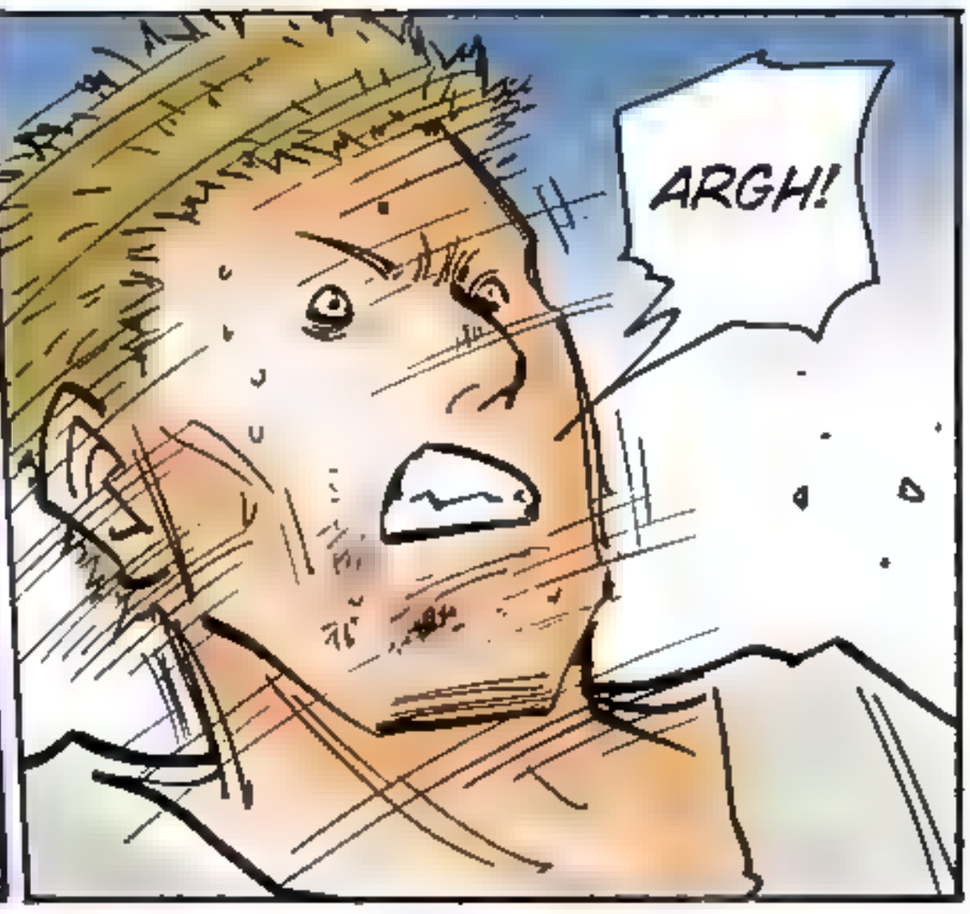
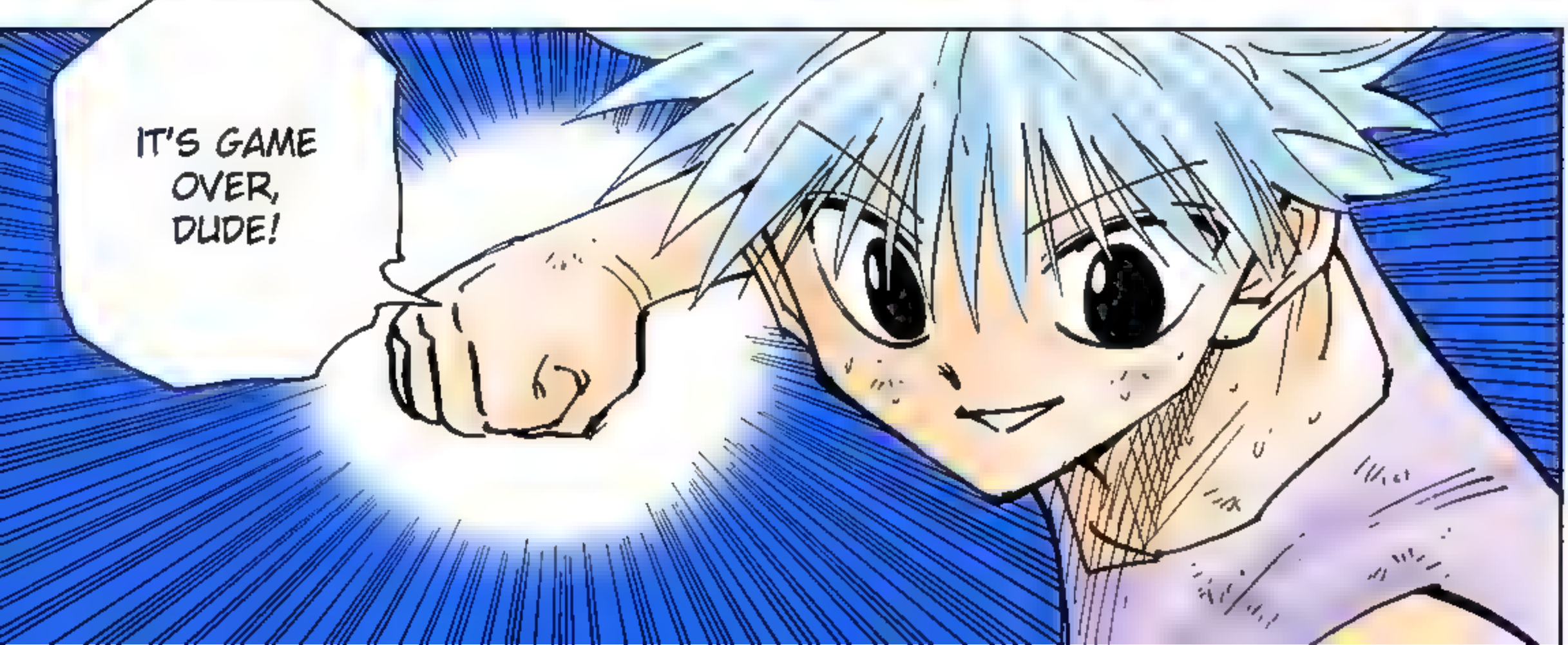
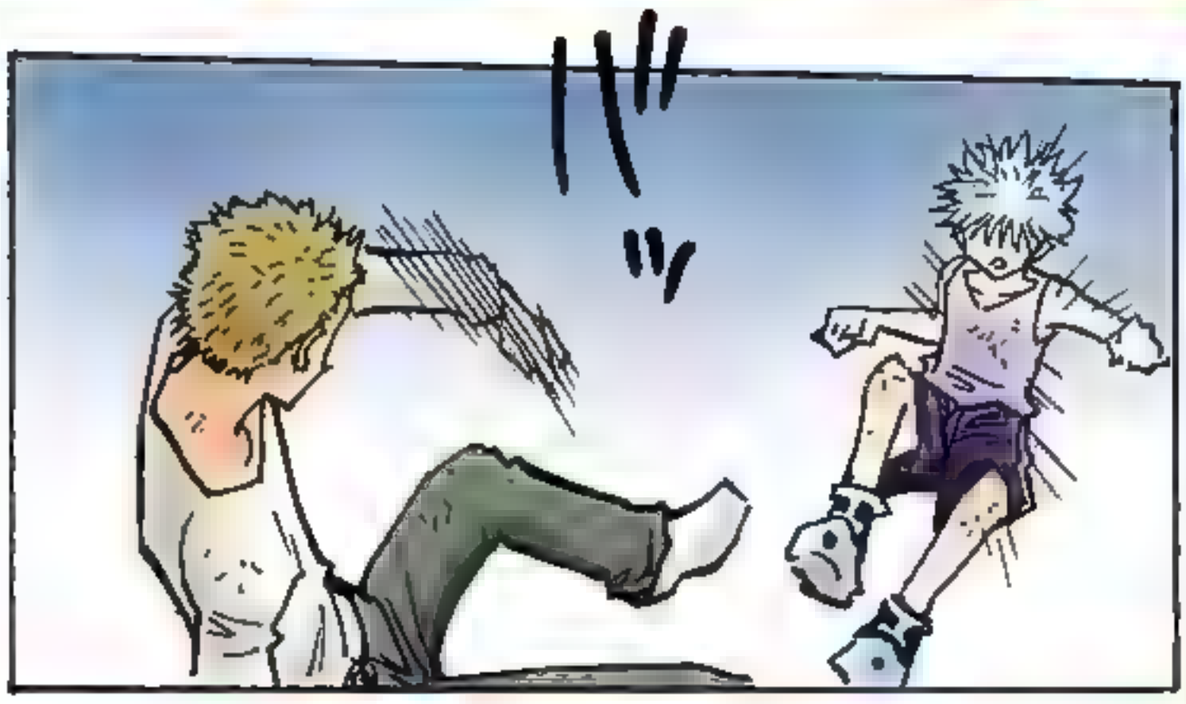
YOW!

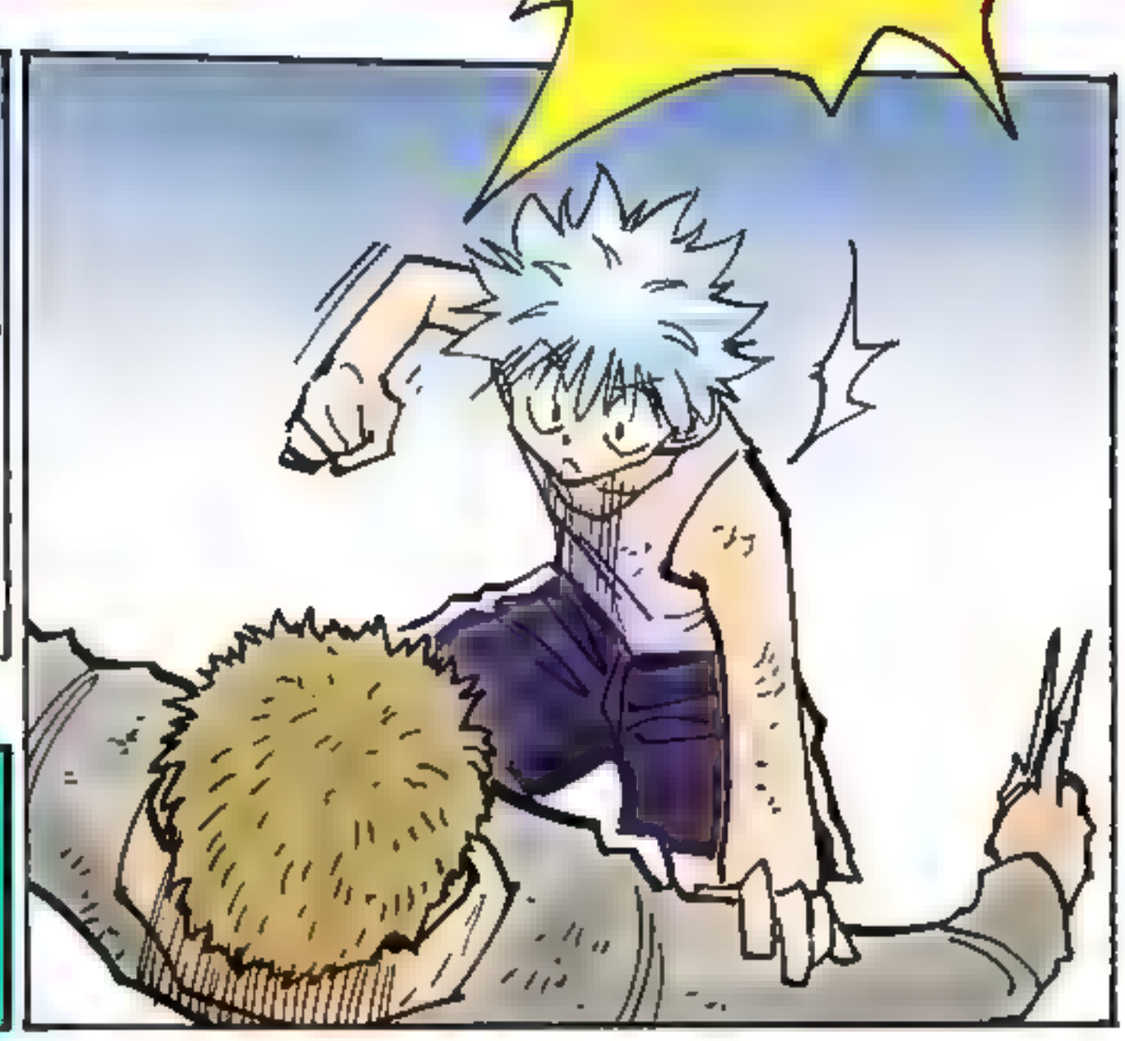

HUH...

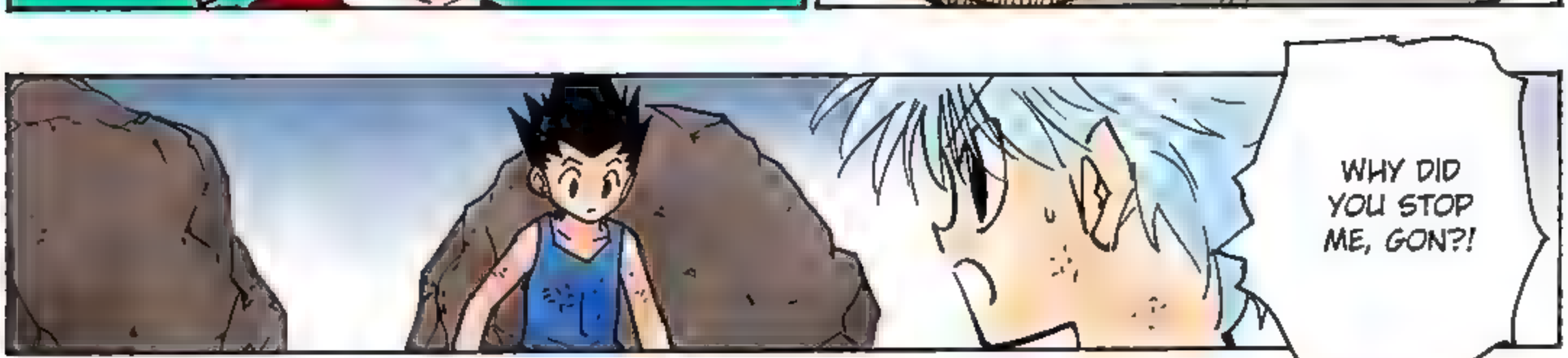

ARGH!

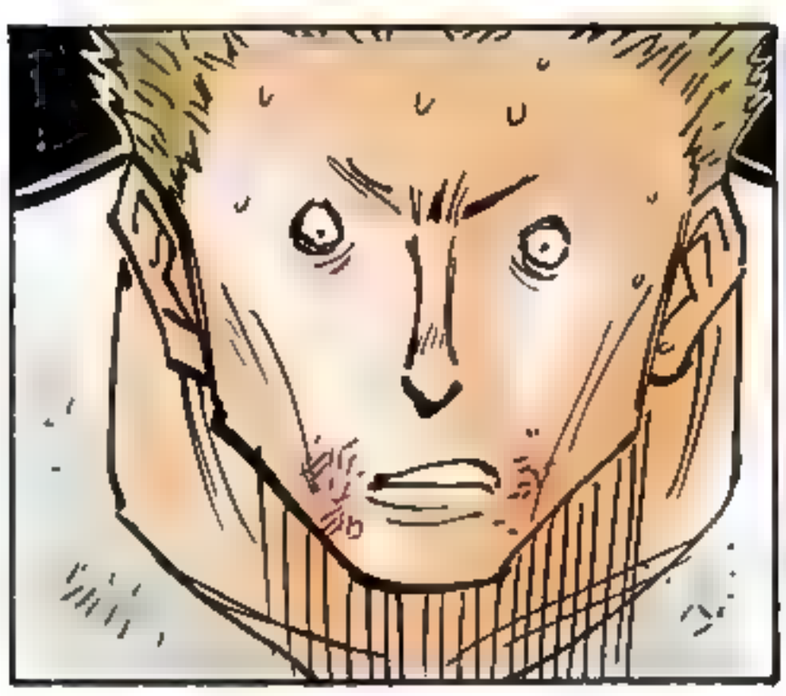

IT'S GAME OVER, DUDE!

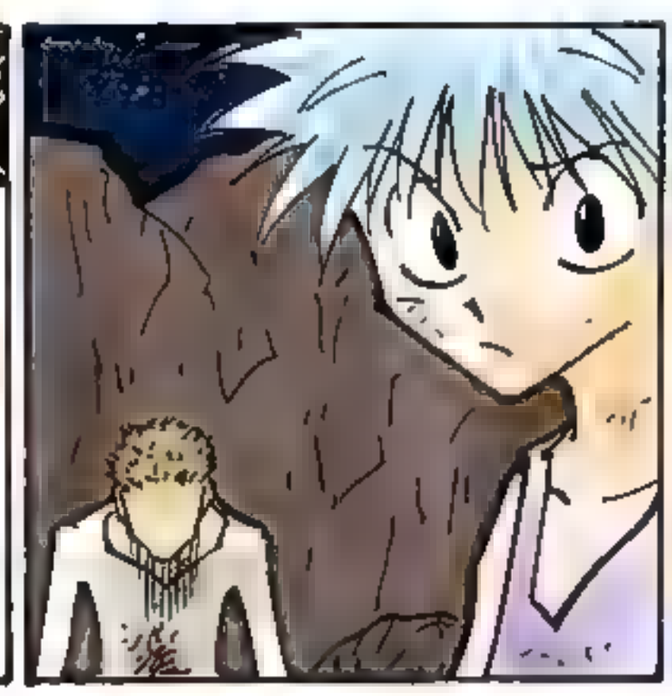
NO!!! KILLUA!!

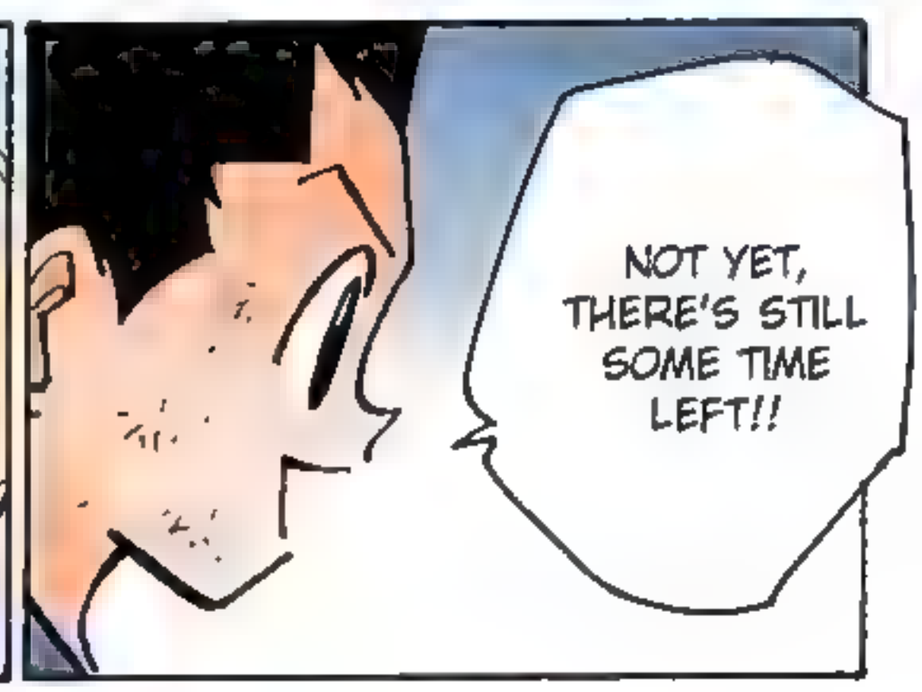












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WE CAN STILL CONTINUE, BUT THIS TIME, ONE ON ONE!

THAT WAS YOUR LAST CHANCE...!!

HEHE, IDIOT.

THIS TIME, I WILL ATTACK HEAD ON.

OUR CONDITION IS GOOD NOW!

IF WE STOP NOW, IT'LL JUST BE A WASTE.

BUT IT'S TOO SOON FOR YOU TO NOTICE.

IT'S BECAUSE YOU'RE AT YOUR MAXIMUM...

BUT LET'S KEEP IT UP TOMORROW.

ALRIGHT.

I'M GONNA CUT YOU TO PIECES.

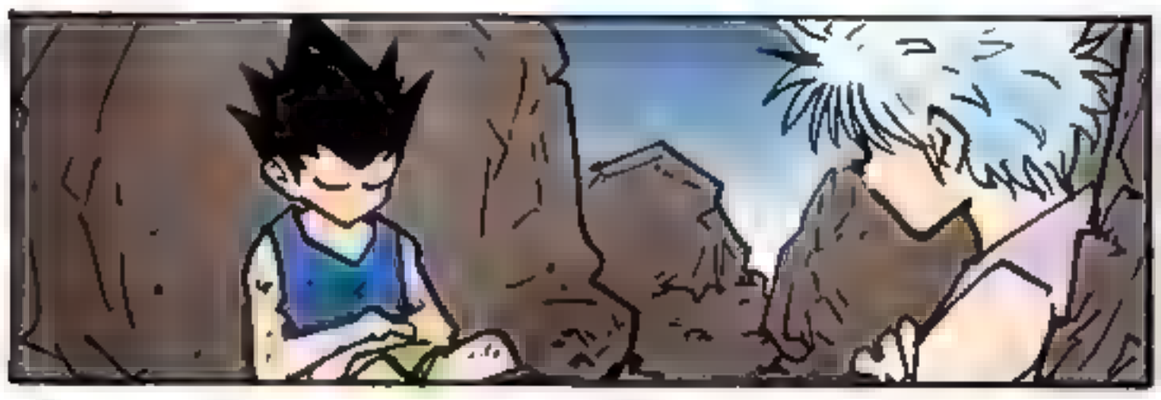
LATER ON, WE WON'T KNOW WHAT KIND OF ENEMY WE'LL HAVE TO FACE.

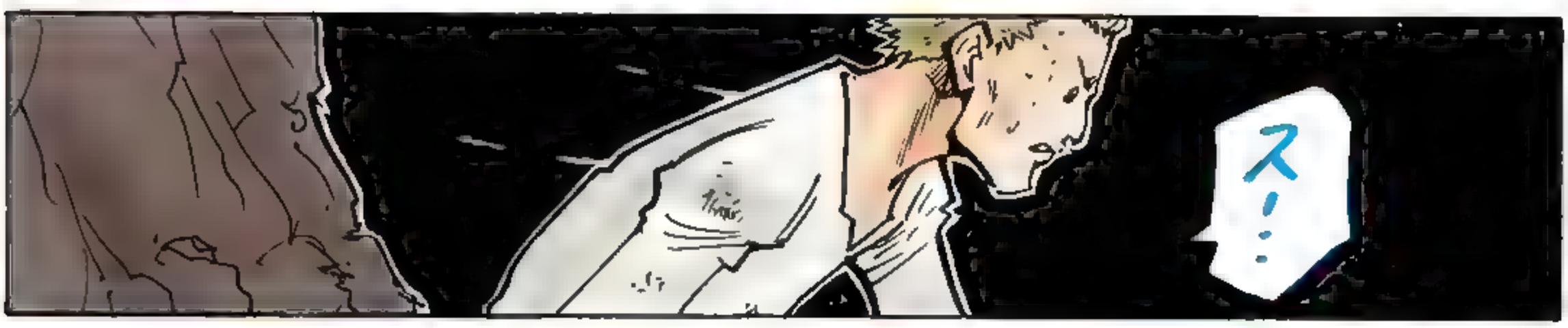
THAT'S RIGHT... HE'S REALLY EXHAUSTED, AND THE 2 OF US HAVE FOUGHT HIM FOR A LONG WHILE NOW.

!!

YOUR MOVEMENTS ARE ALREADY VERY SLOW.

SO YOU BETTER REST YOUR BODY.

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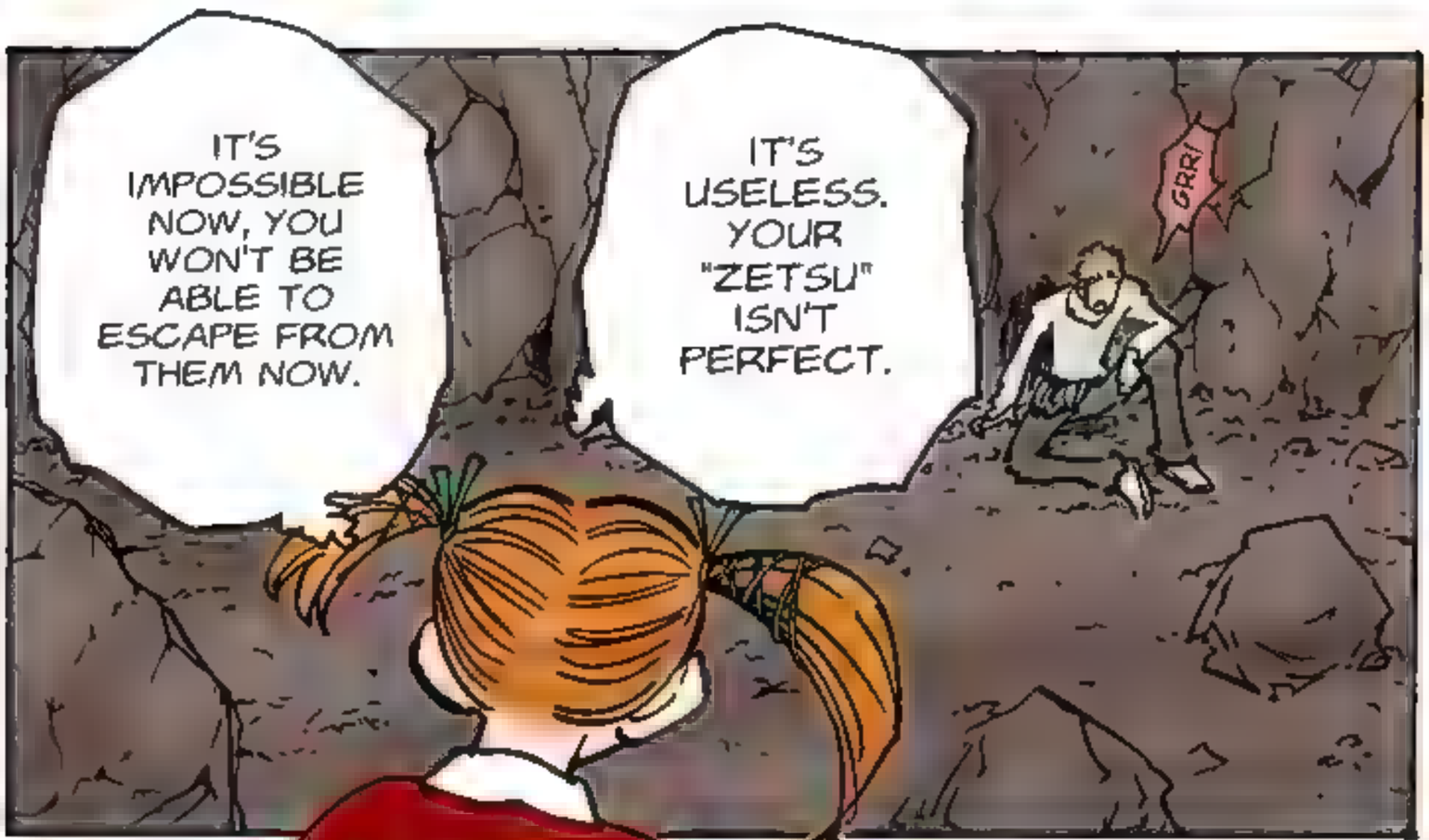
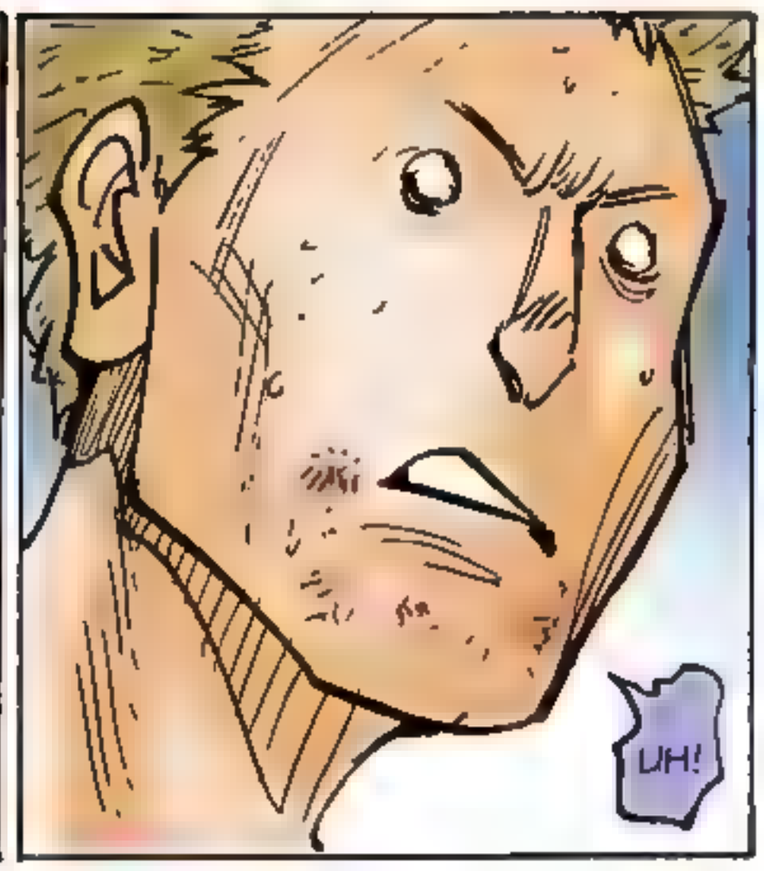
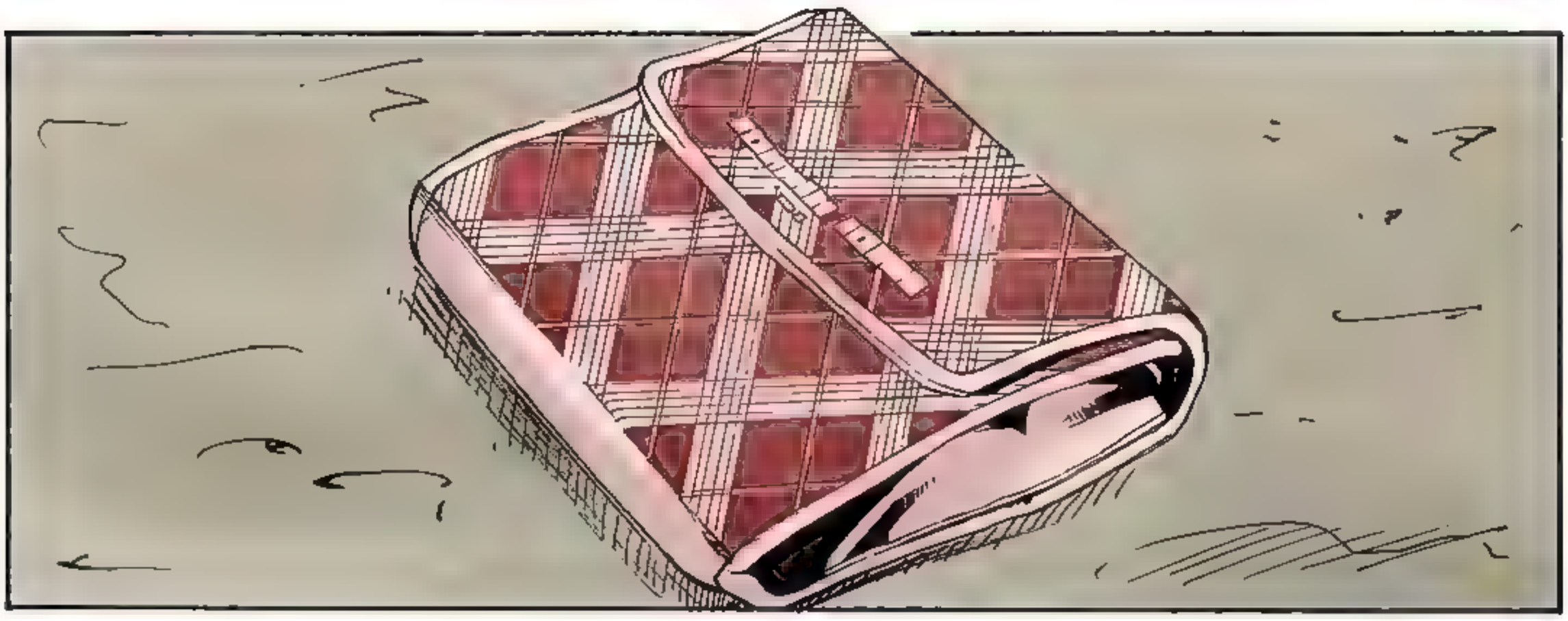
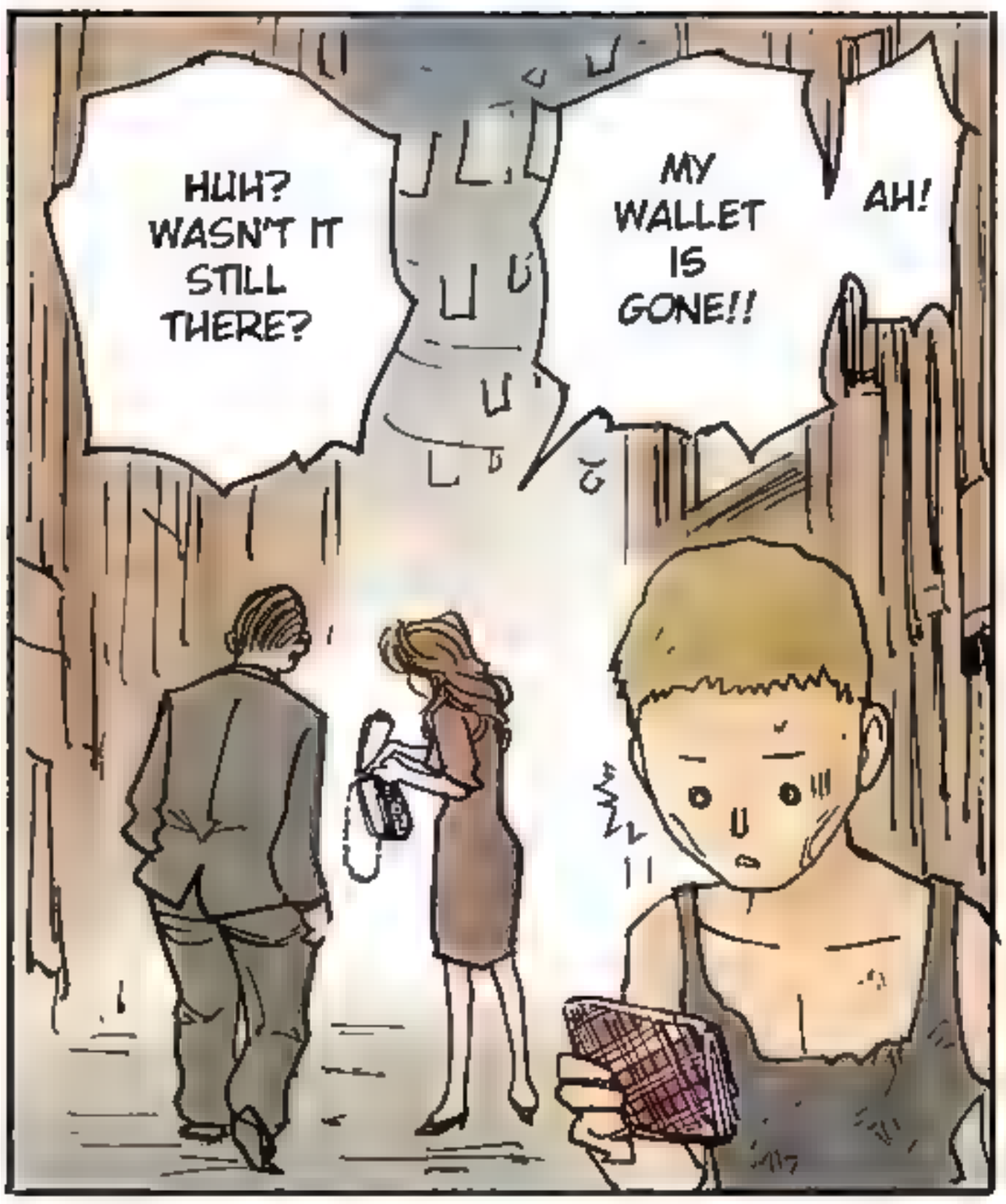

IT'S IMPOSSIBLE NOW, YOU WON'T BE ABLE TO ESCAPE FROM THEM NOW.
IT'S USELESS. YOUR "ZETSU" ISN'T PERFECT.
GRR!

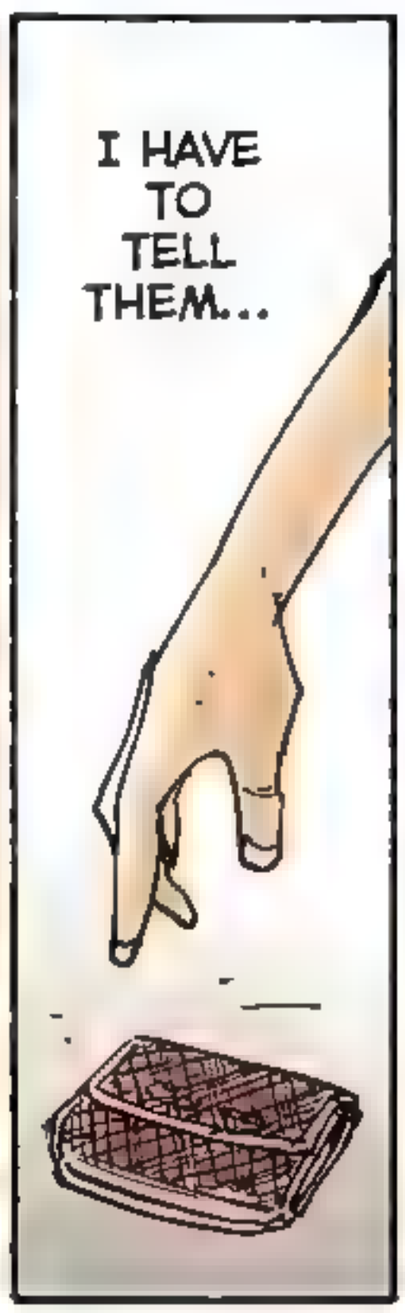

UH!

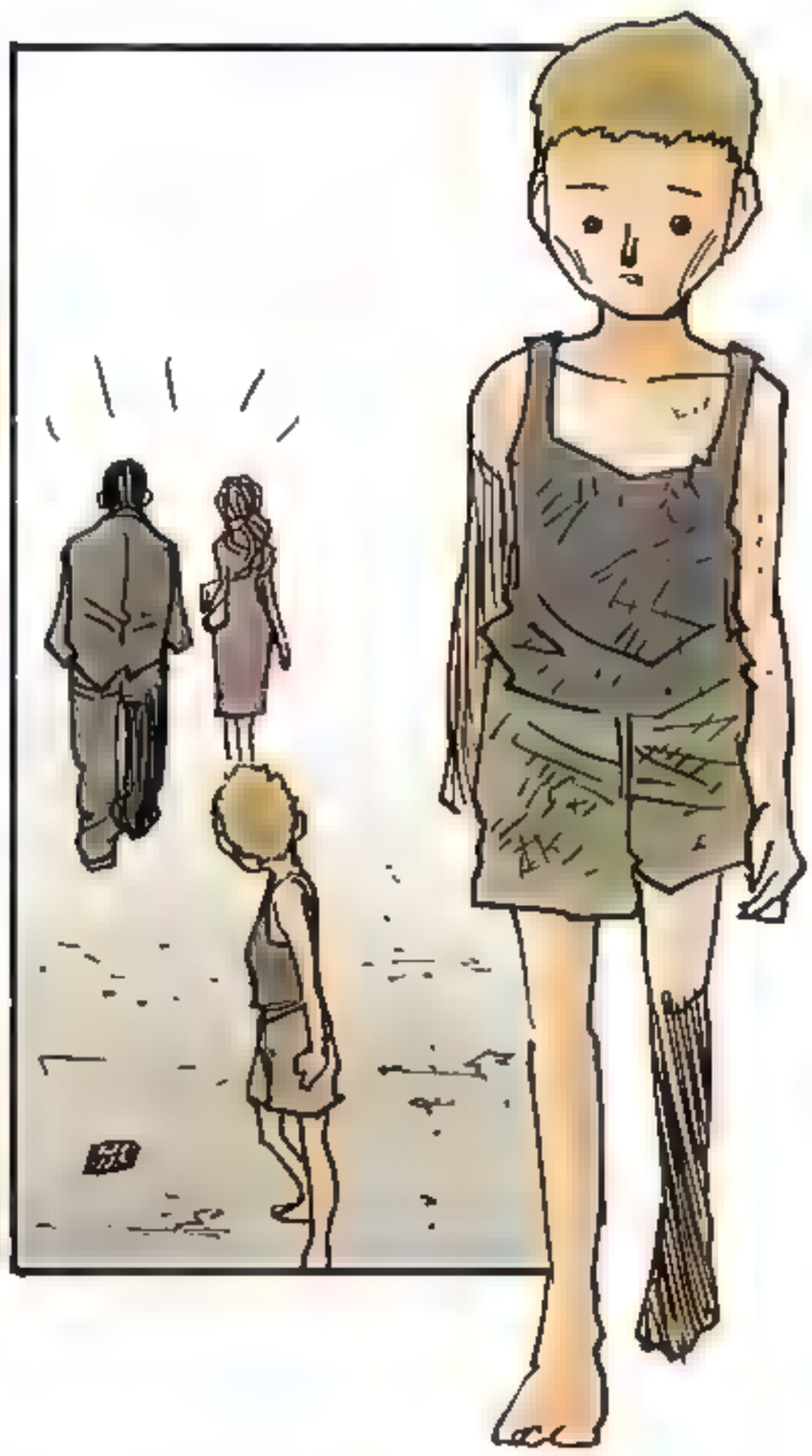
BINOLT... WHEN IT COMES TO HIDDEN ABILITIES, YOU LOSE.

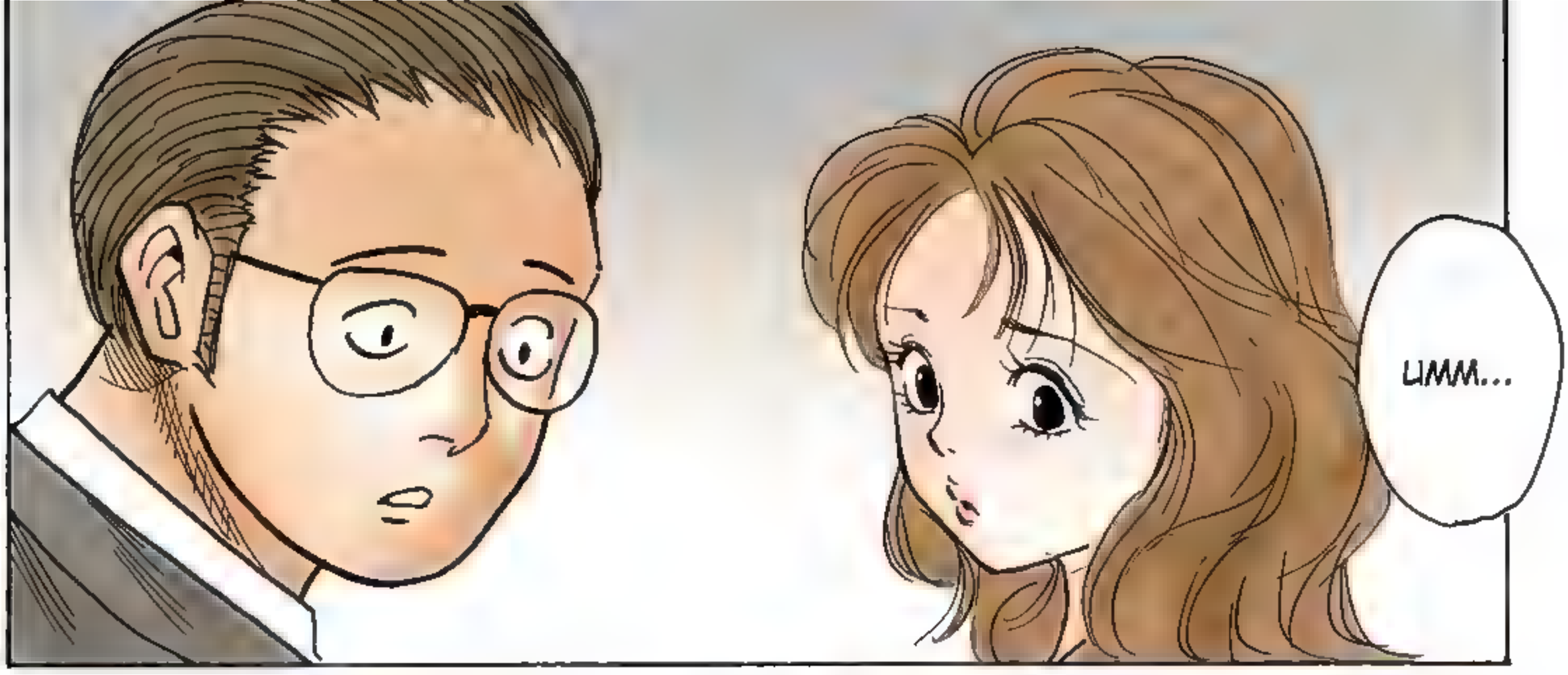
NOW, THE TWO OF THEM CAN FEEL ALMOST EVERYTHING: THE SLIGHTEST MOVEMENT, AND THE SMALLEST SOUND.

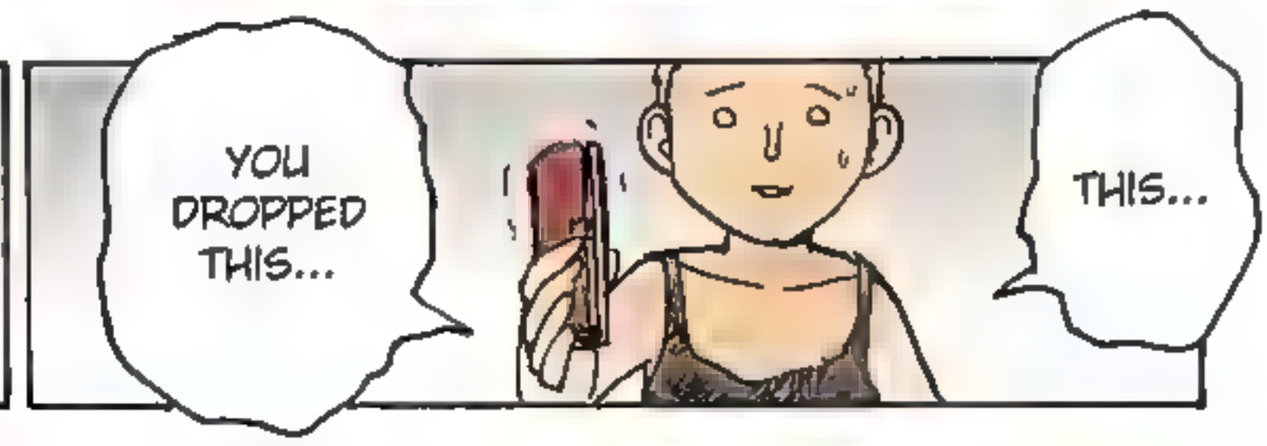


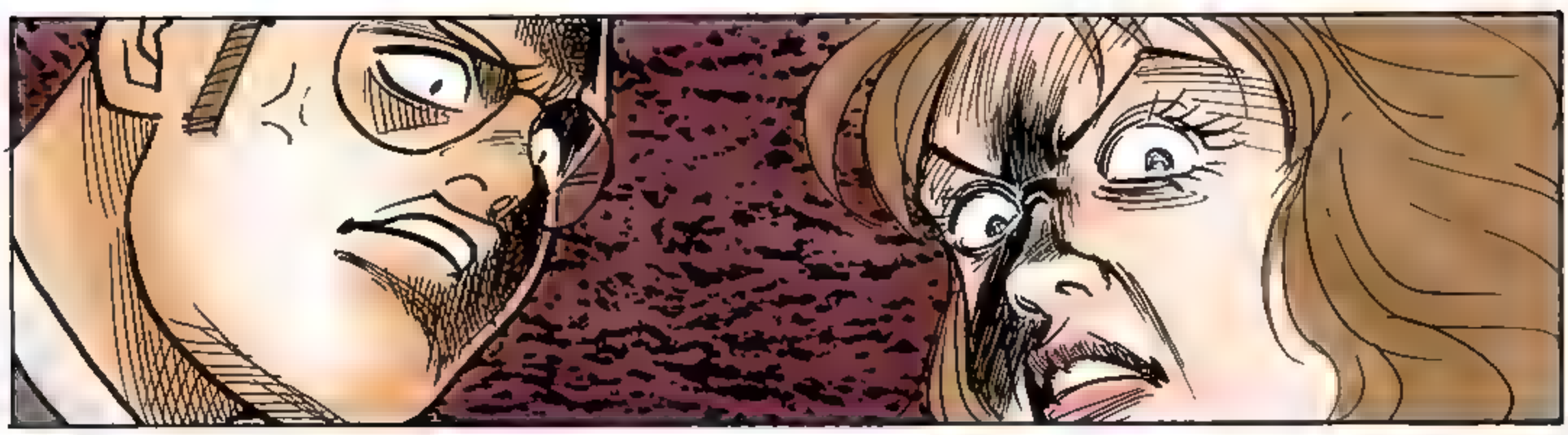


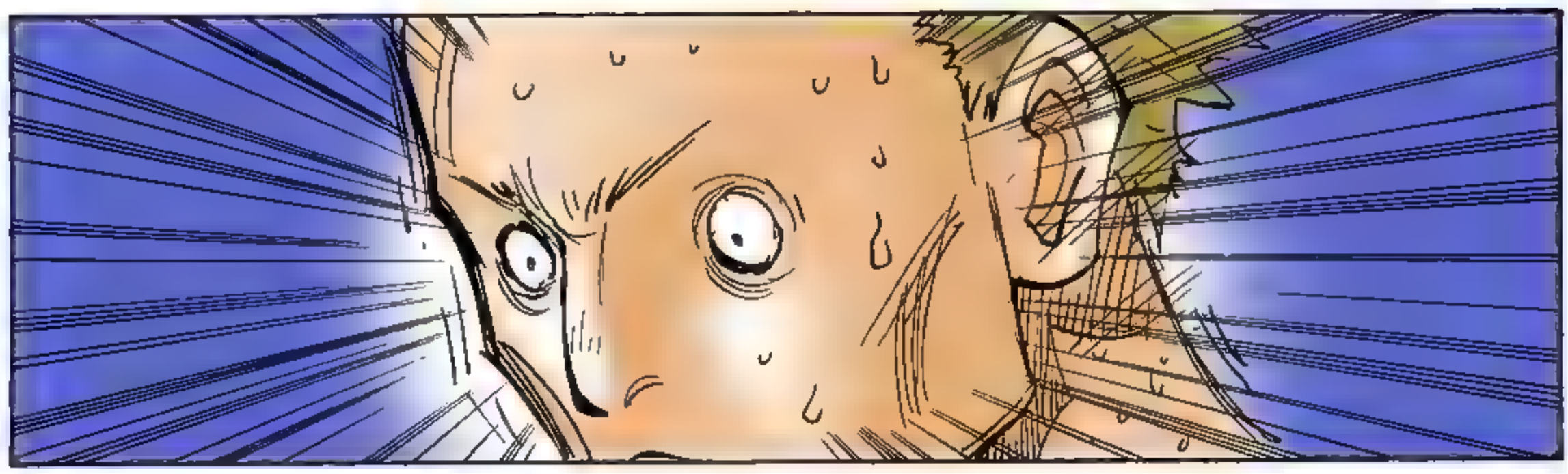





UMM...

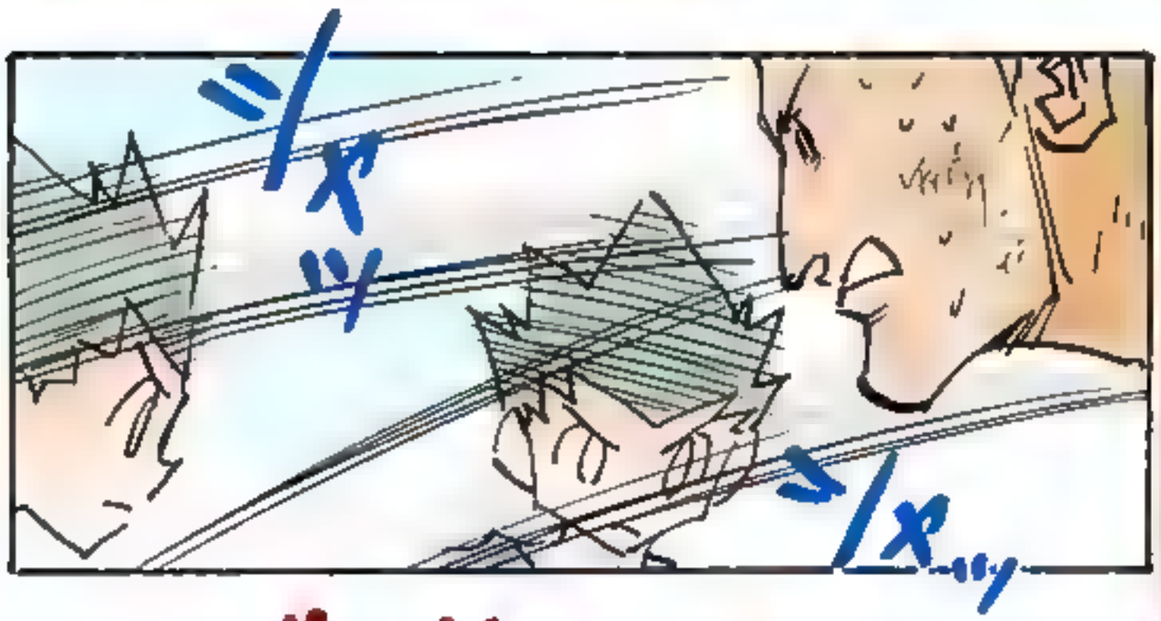

YOU DROPPED THIS...
THIS...

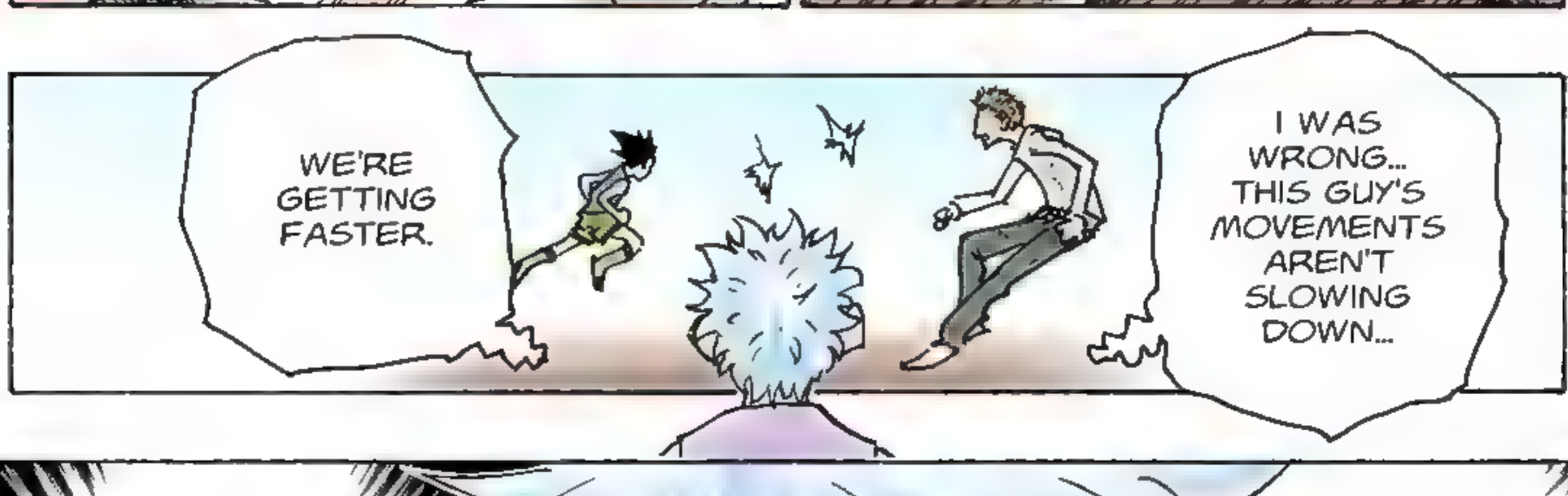


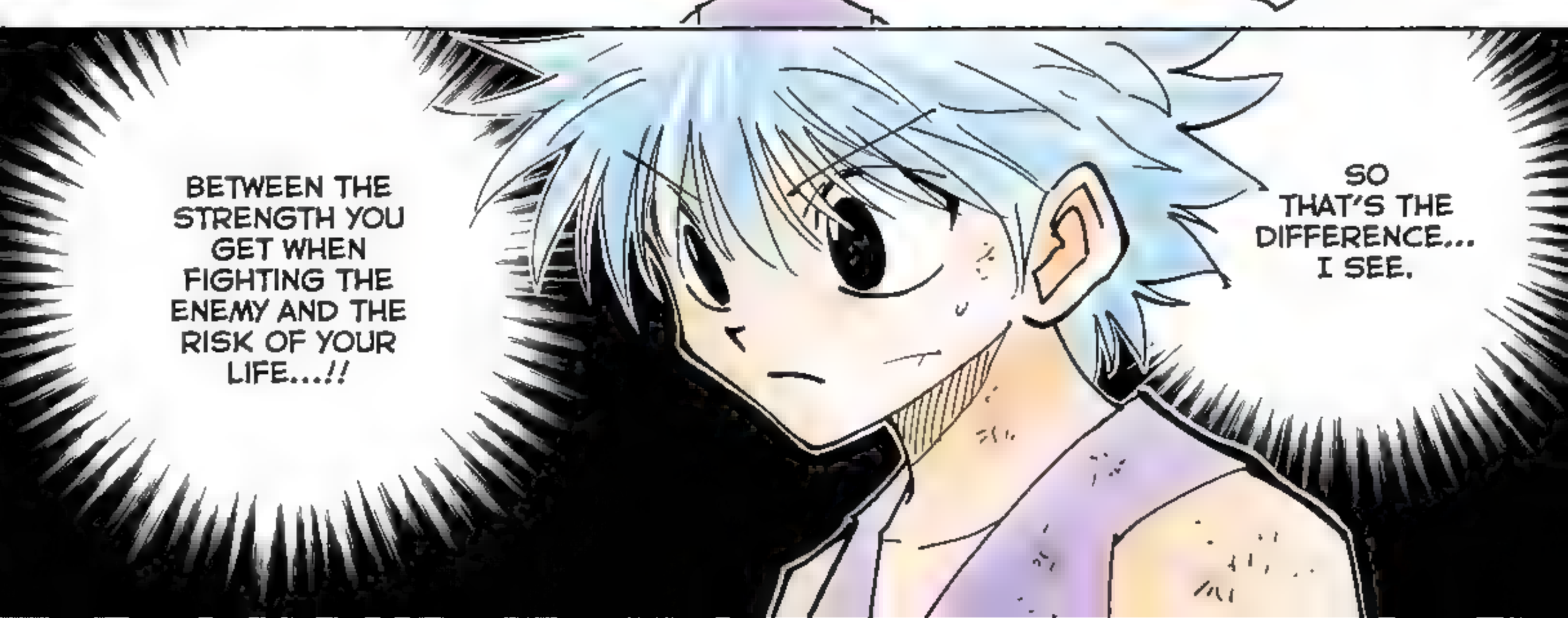


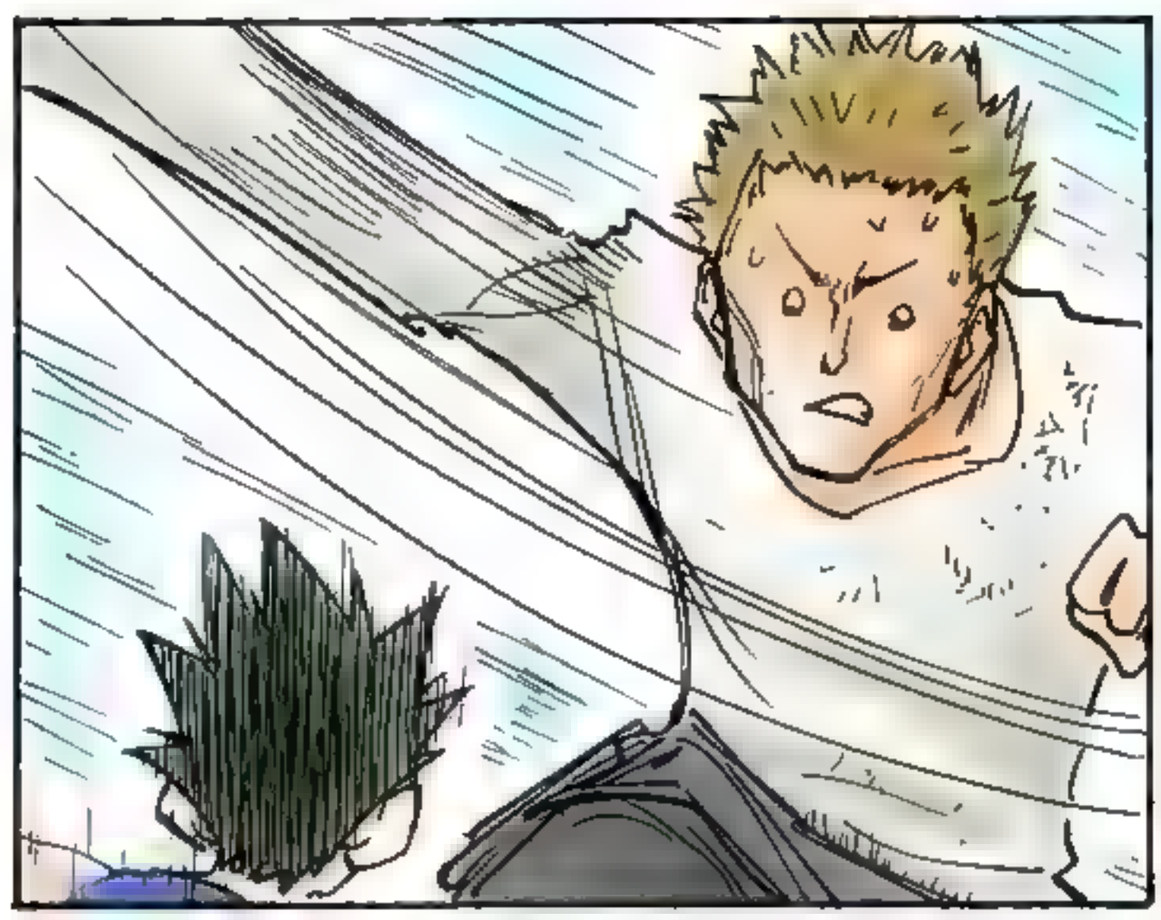
WHY AM I THINKING ABOUT THAT NOW...?

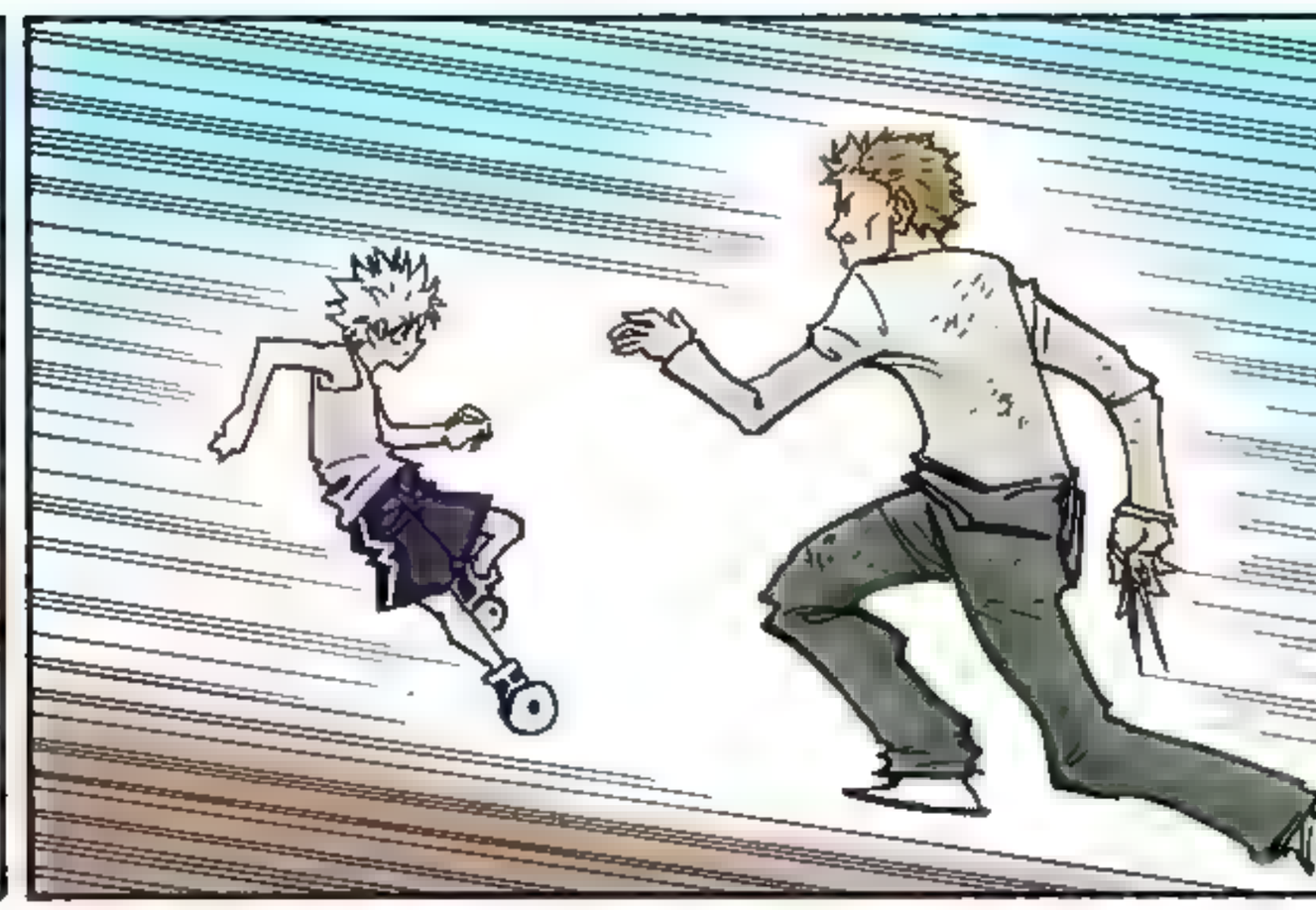
DAMMIT...

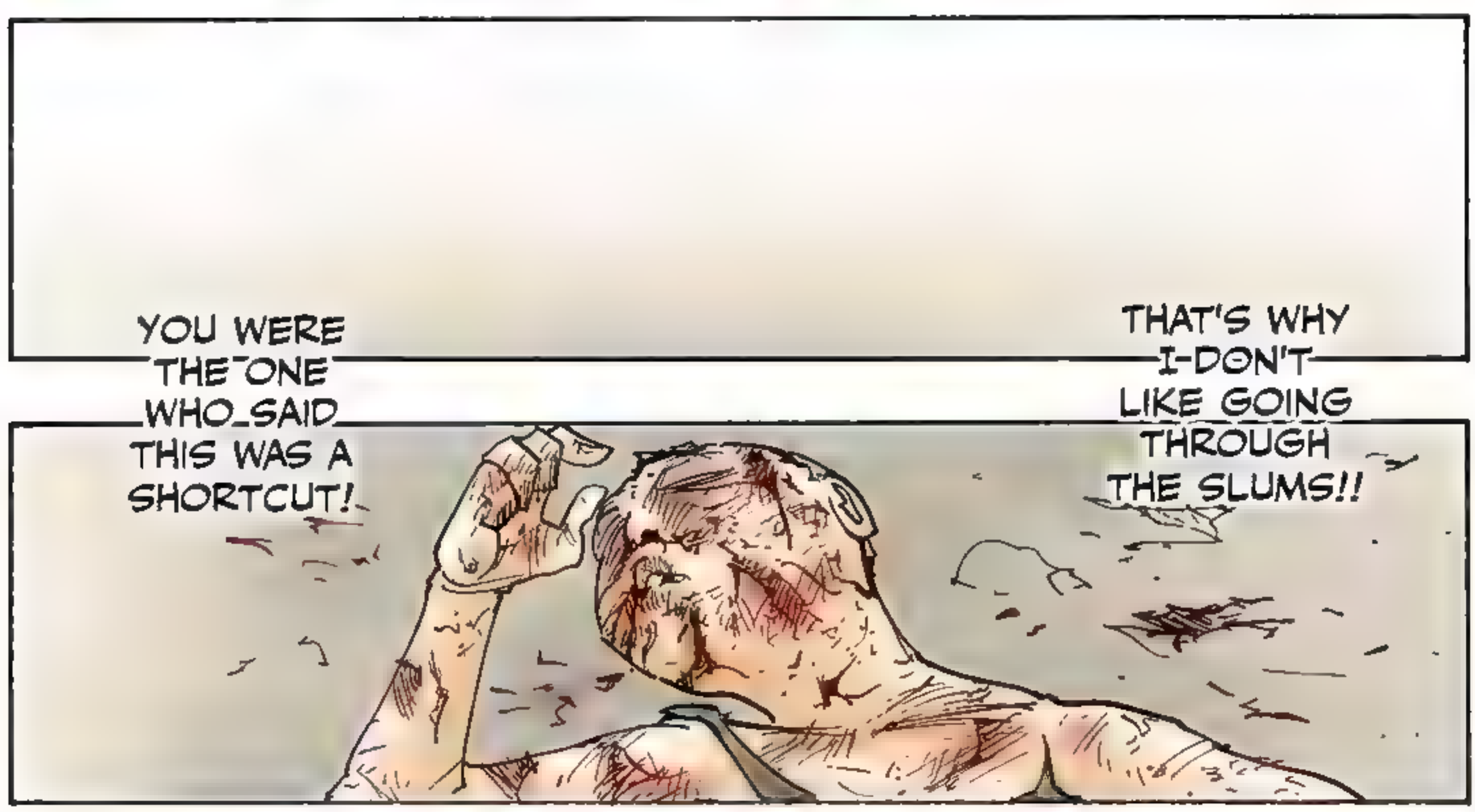






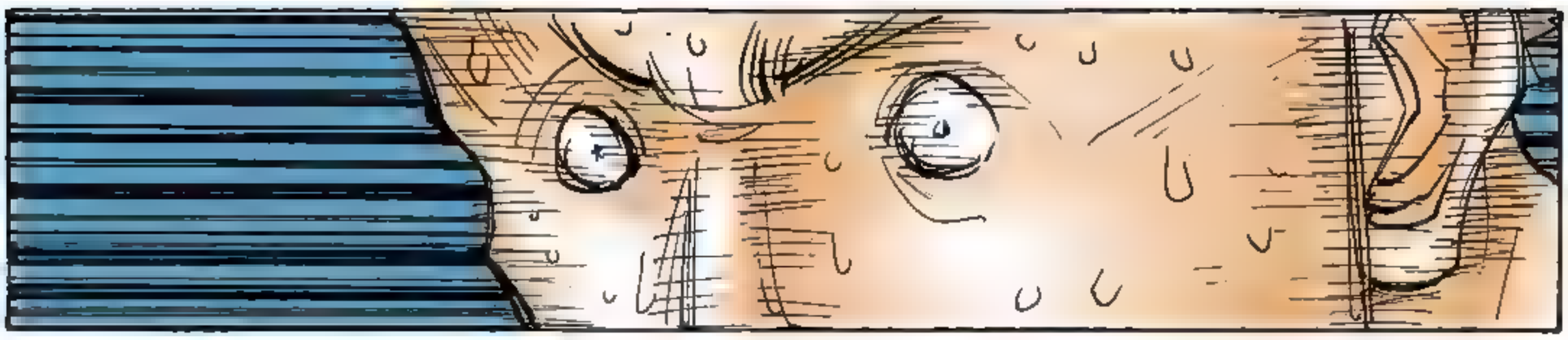




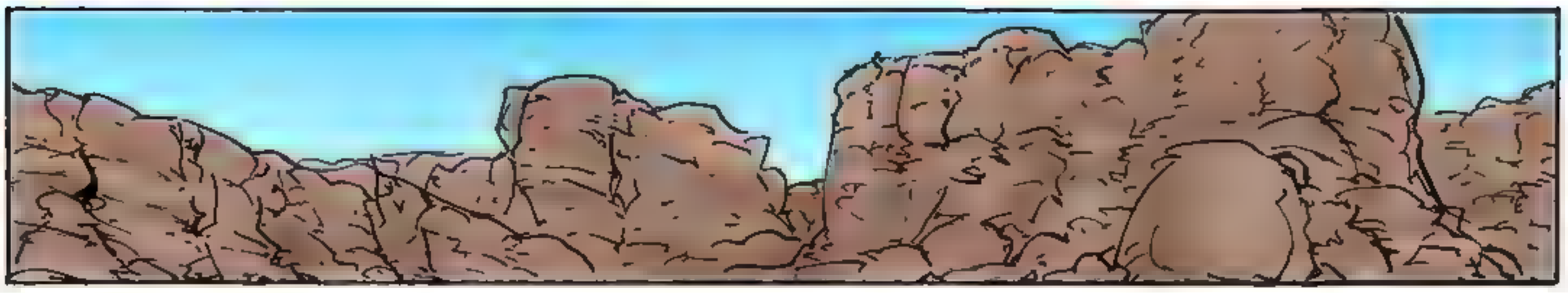

YOU WERE THE ONE WHO SAID THIS WAS A SHORTCUT!
THAT'S WHY I DON'T LIKE GOING THROUGH THE SLUMS!!

I... I JUST...

I WASN'T HOPING FOR ANY KIND OF COMPLIMENT OR ANYTHING...!!



I JUST WANTED TO LIVE AS A DECENT HUMAN BEING!!



10 DAYS LATER

HAA!!!

THAT'S ENOUGH...

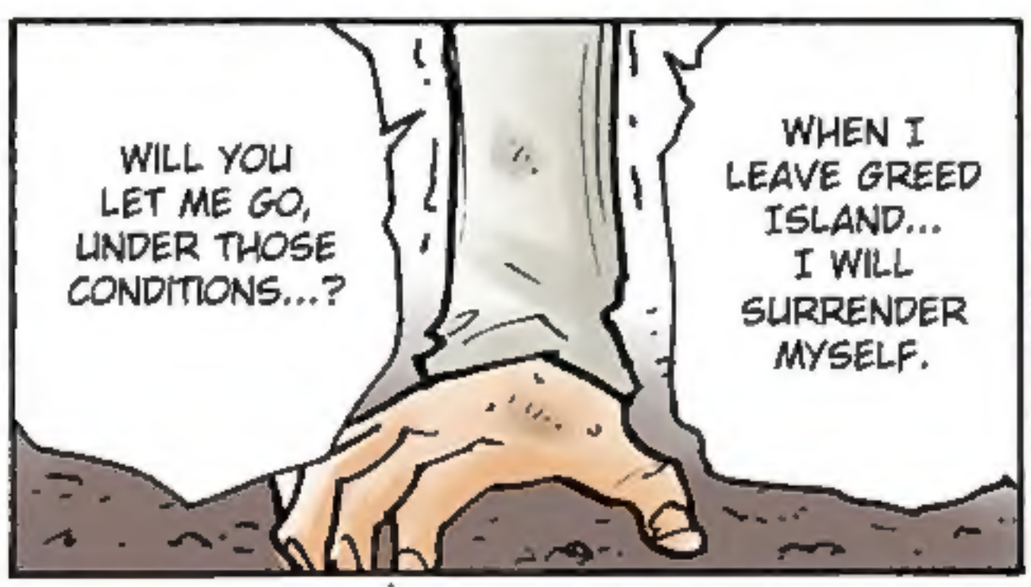
.....

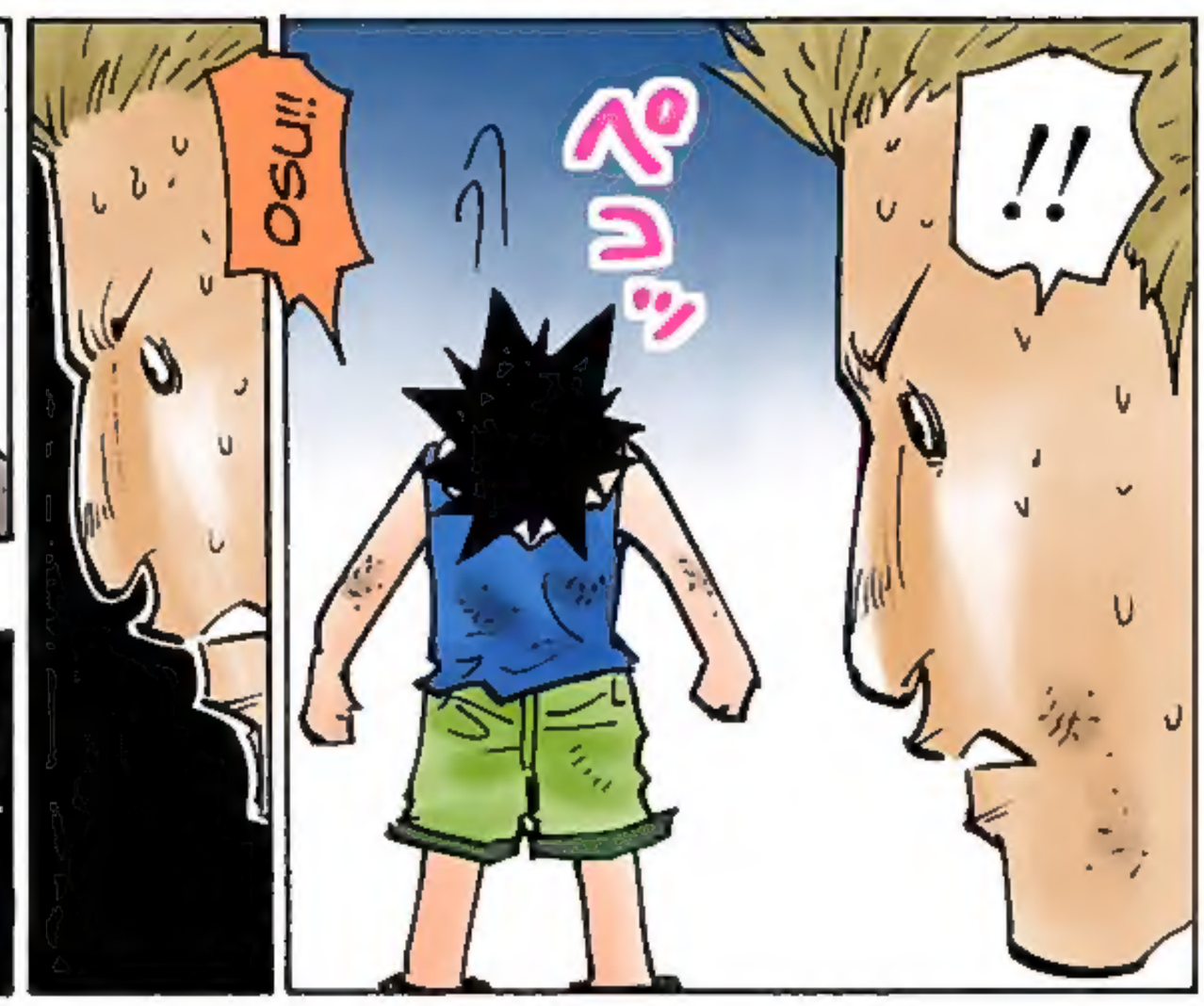
JUST KILL ME...!

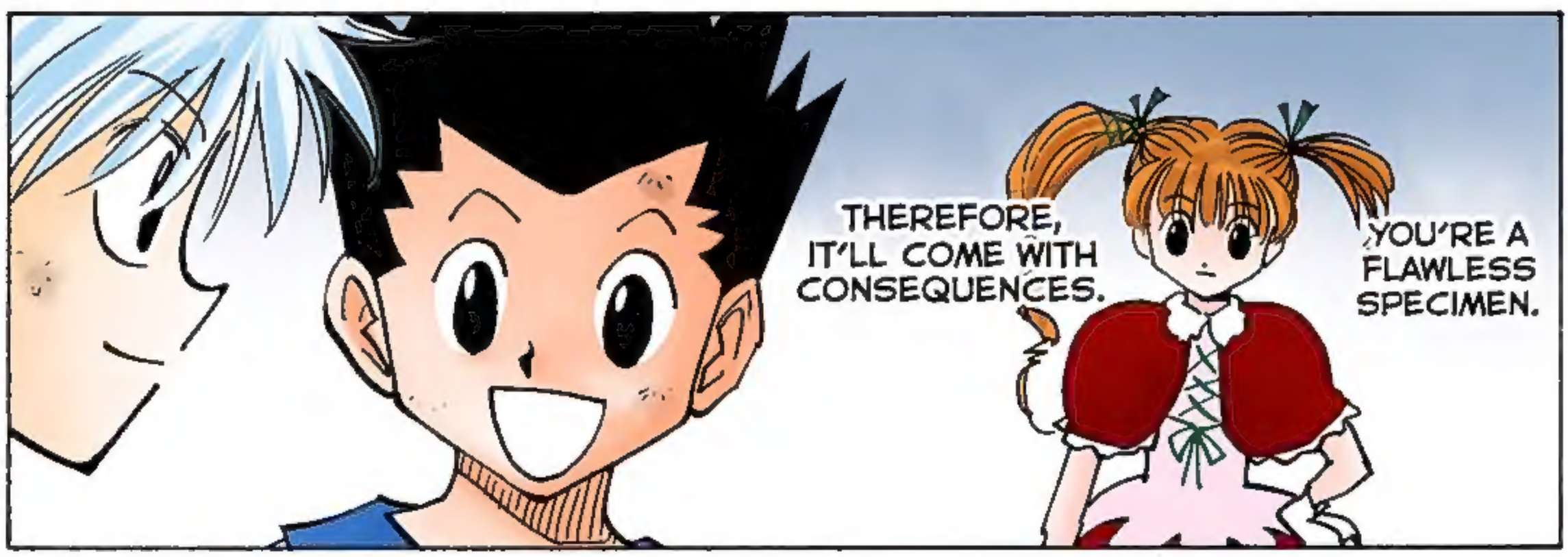
I CAN'T POSSIBLY WIN...

THANKS TO YOUR HELP, WE GREW A LOT STRONGER!!

BINOLT, THANKS A LOT!!







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